Immersive Live Experience – KT Use Cases/Services

ITU-T Q8/16 Workshop



PyeongChang 2018[°]

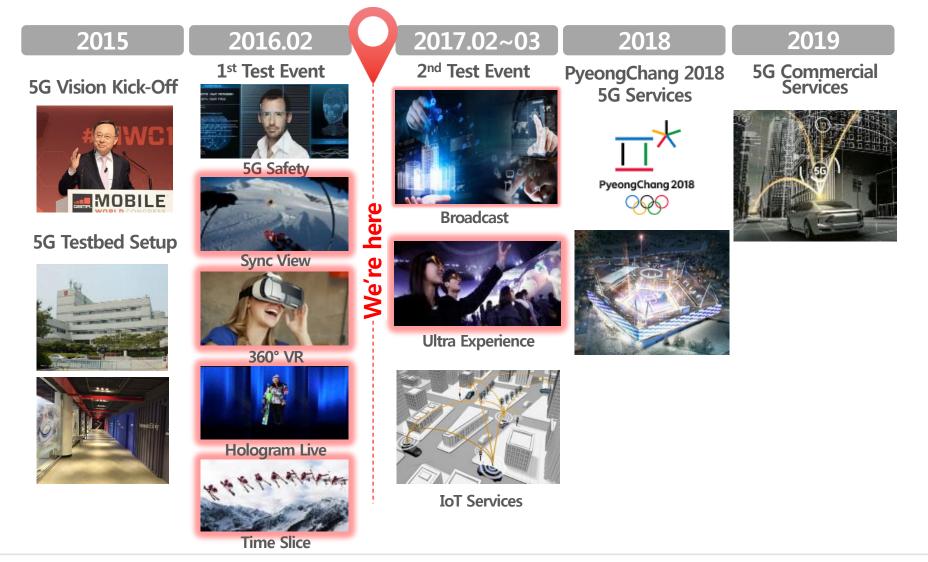


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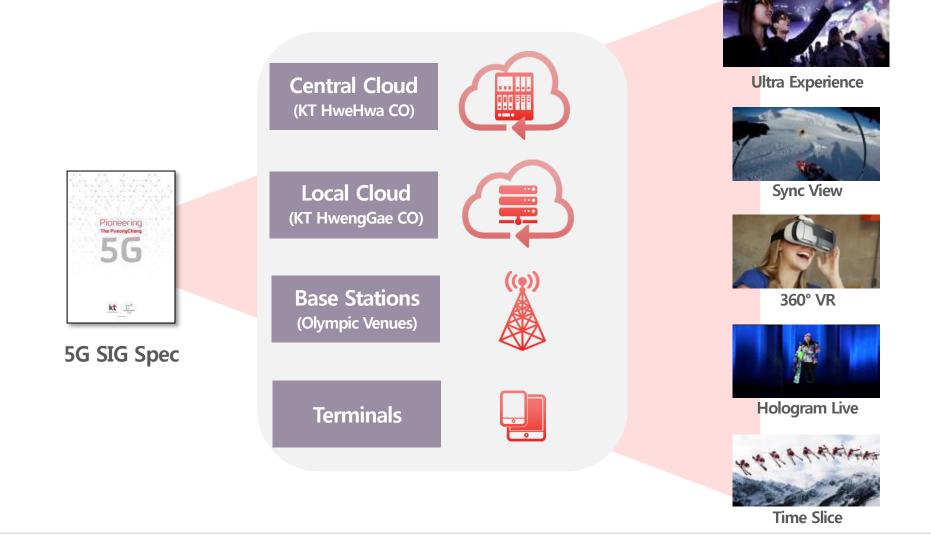
01 KT 5G Service Outlook

Roadmap for Commercial Launch of 5G Services



02 5G Technology for ILE Service

Underlying infra technologies to deliver 5G Immersive Services



Until PyeongChang 2018 Winter Games

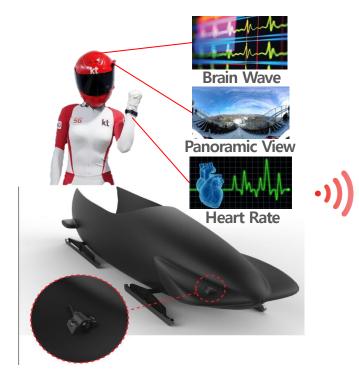
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03 KT 5G ILE Services (Sync View)

The Service enables HD live transmission of 1st Person View in action

((•))

5G BS



Sync CAM with HD quality installed on Bobsleigh equipment

Big Screen Viewer





Mobile App Viewer

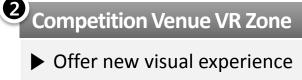
⁰³ KT 5G ILE Services (360° Live VR / TimeSlice)

The Service provides 360° surrounding experience on live ceremony and action

Olympic Stadium VR Zone

► Bring captivating excitement









100 Cameras installed



Precision angle visuals





Selected area view

VR Headsets

03 KT 5G ILE Services (Omni View)

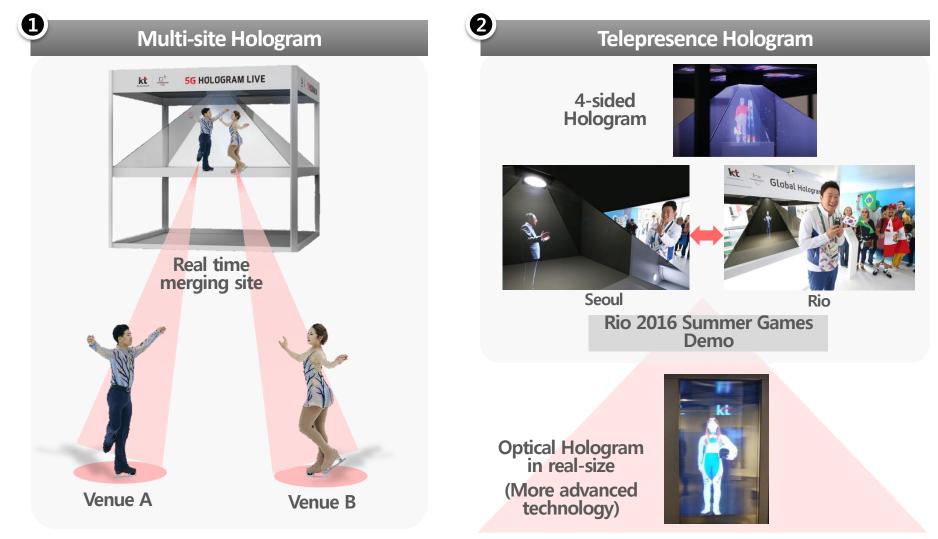
The service provides multiple live angle views along with augmented information

Dynamic Angles	 Athlete's point of view Graphic snapshot of playing field Interactively selected 3rd point of view
Athlete Location Tracking	 Athlete tracking device Motion-based automatic angle switch Real time speed & location incorporated for enhanced precision
3D Application	 3D map representing the playing field Athlete's status indicator



03 KT 5G ILE Services (Hologram Live)

The Service live teleports holographic image to/from remote sites



⁰⁴ ILE Service in market (KLive)

The Service provides live concerts experience with holographic pop stars on stage





Media in general

IM•MERSIVE







Enhance resolution & quality

Create a believable world

