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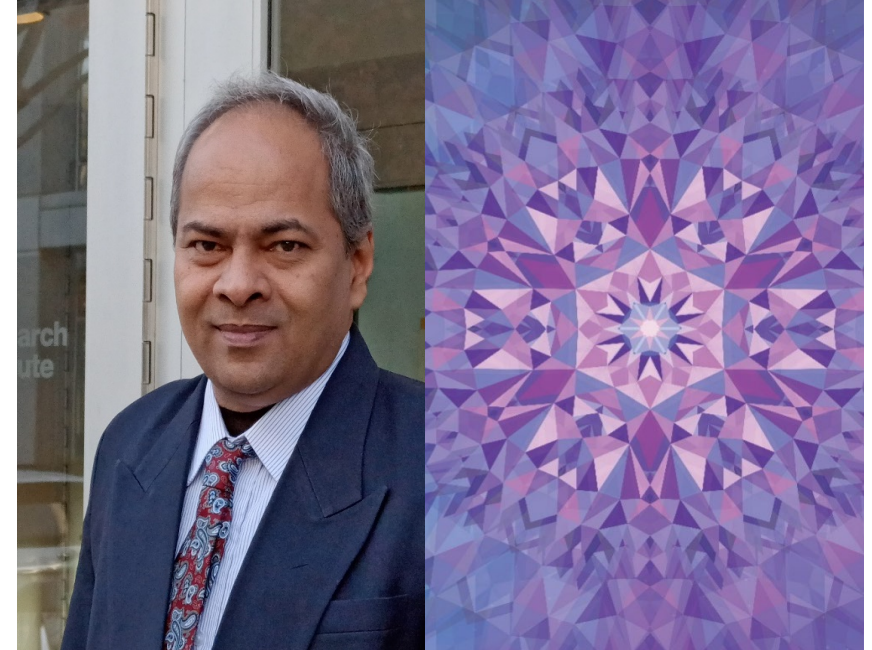
**Abnormal activity recognition
using deep learning in streaming
video for indoor application**

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Session 3: Contributions to security

Paper S3.2 - Abnormal activity recognition using deep learning in streaming video for indoor application



Outlines

- Motivation and Challenges
- Proposed Architecture
- Algorithm Development
- Experimental results
- Summary

Motivation and Challenges

Motivation:

- The growing **concern** about home/office **safety** and **security**
- Increase in **affordability** of IP-based camera systems
- The **state-of-the-art** system in human recognition **lacks** sufficient **intelligence**
- In streaming video, the presence of the **large spatio-temporal** data require **intelligent** approach

Challenges:

- Human activity recognition is a **challenging time series** classification task
- **Hand-crafted** features vs. **deep-learning** models
- The **patterns** of dynamics of **local motions** are required to be learned
- Feature selection and **dimensionality** reduction
- The **complexity** of the background, and sometimes **discontinuity** in the streaming video feed

Proposed System Architecture

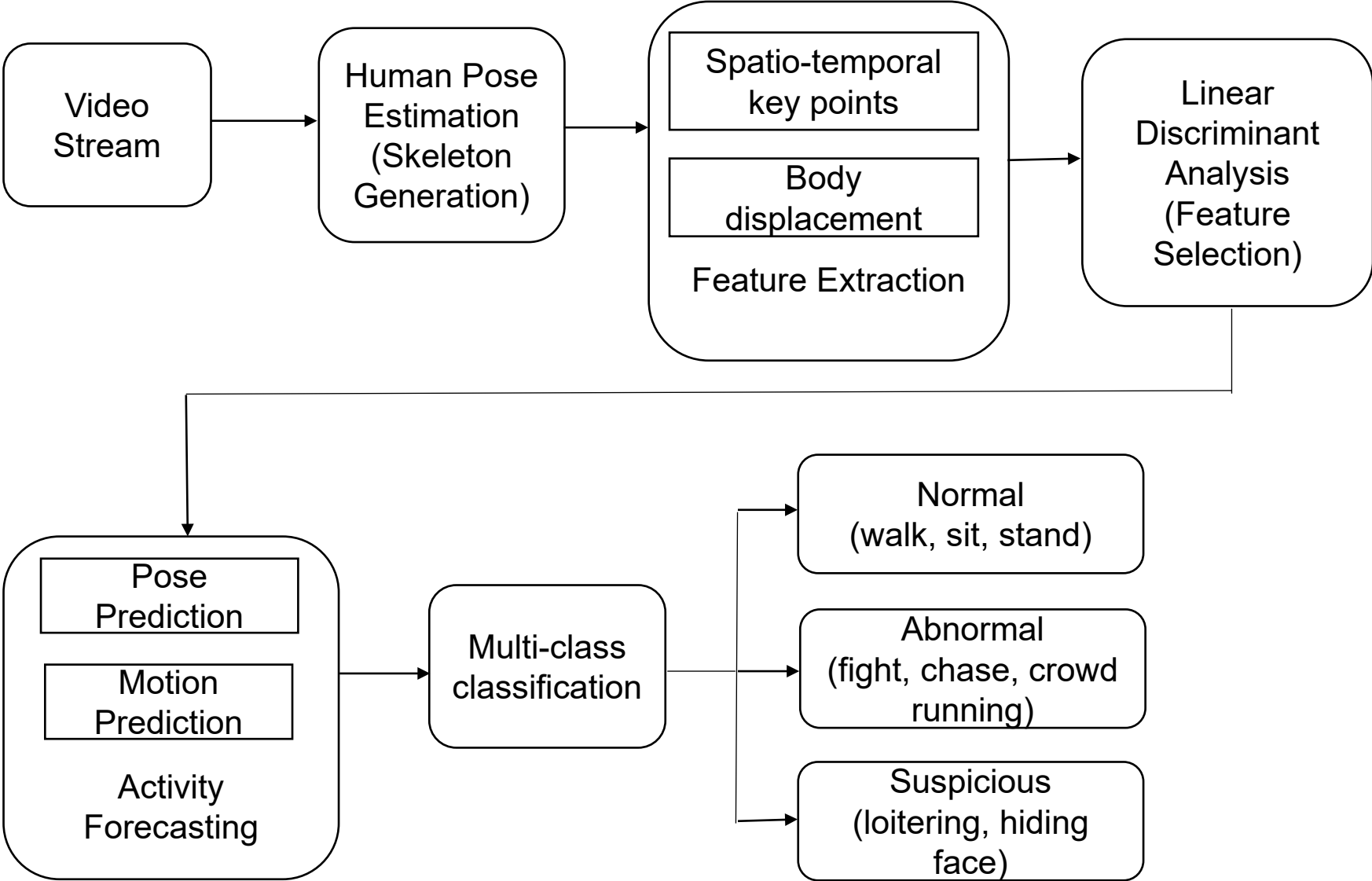


Figure 1 – System architecture

Bi-LSTM and Feature Selection

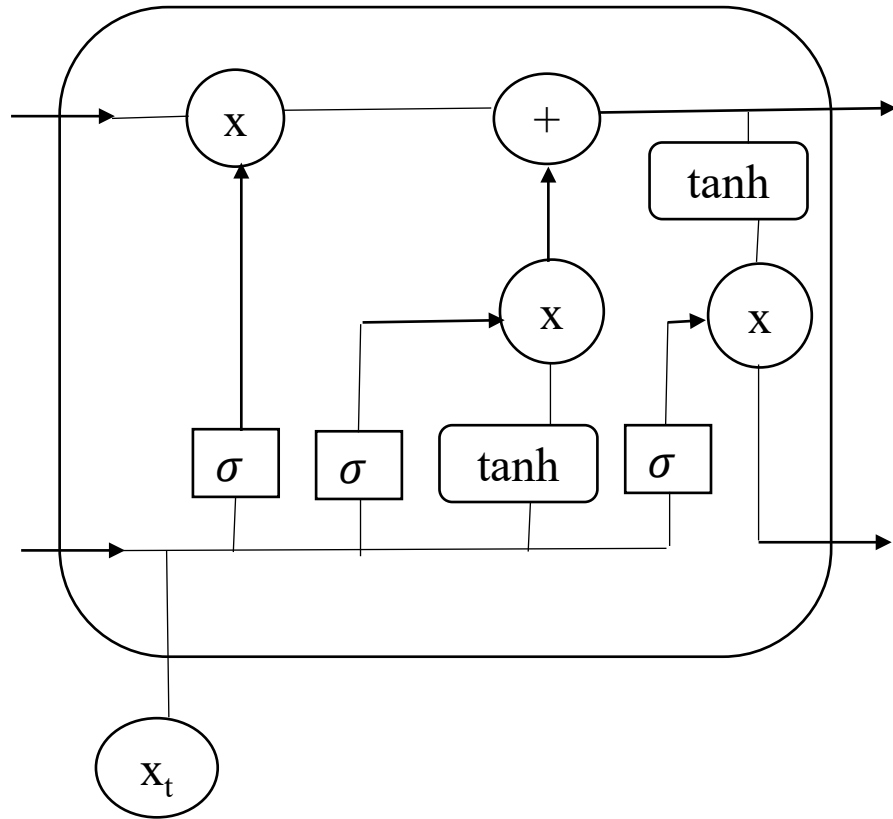


Figure 2 – A basic unit of LSTM used in Bi-LSTM

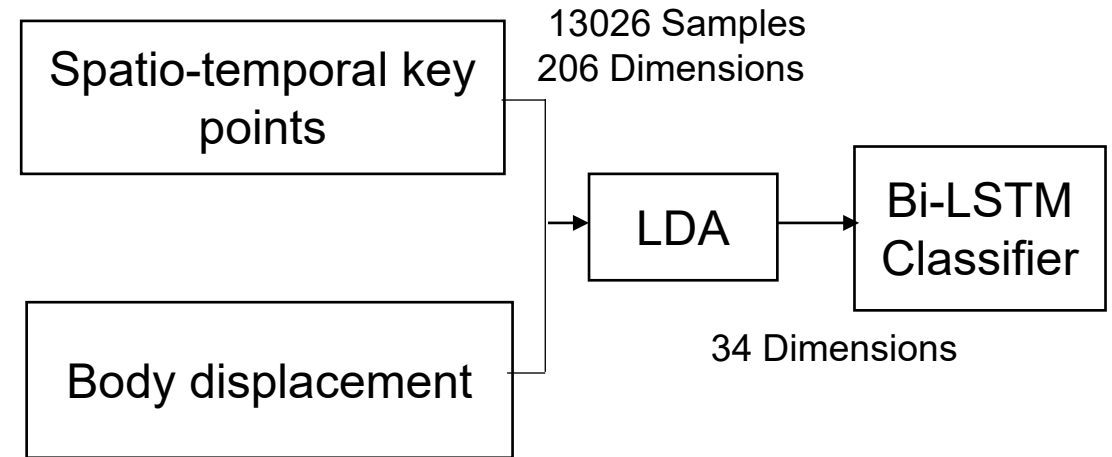


Figure 3 – Feature selection

For **optimization** of the features, the **dimensionality reduction** or feature selection methods are applied and reduced into **34 dimensions** before classification

Algorithms

Algorithm 1: Skeleton_Generation

```
Input: Video stream
Initialize numbering for joints
Declare pose_pairs
for each frame in video:
  for i in range (len(BODY_PARTS)):
    Generate heatmap
    Find x,y coordinates
    if multiple person detected
      Compute centroid value
    for pair in pose_pairs:
      Draw ellipse for pose_pair coordinates
      Draw lines between pose_pair
      coordinates
```

- ❖ A continuous sequence of skeleton information is generated for a video stream
- ❖ Multiple action classes are classified by using SAF + Bi-LSTM

Algorithm 2: SAF+BiLSTM_Train

```
for X, Y in the training dataset:
  n_components = min(num_features_from_lda=Dn,
  X.shape[1])
  lda = LDA(n_components = n_components,
  whiten=True)
  lda.fit(X)
  X_new = self.lda.transform(X)
  clf.fit(X_new, Y)
Initialize train_data with the X_new
for each skeleton sequence in X_new:
  Append pose label to the data
  if video pauses due to delay
    Compute the current time dependent variables
     $y_1(t) = a_1 + w_1^{11} * y_1(t - 1) + w_1^{12} * y_2(t - 1) + e_1(t - 1)$ 
     $y_2(t) = a_2 + w_2^{21} * y_1(t - 1) + w_2^{22} * y_2(t - 1) + e_2(t - 1)$ 
    Create SAF+BiLSTM model, Initialize the classifier
    clf = BiLSTMClassifier (batch_size, timestamp, features)
    Do the following until model converges:
      for every pose_sequence in train_data:
        predicted_score = model (sequence_list)
        Use mean square error function to compute loss
        in predicted_score
        Perform gradient descent through
        backpropagation
        Update model weights and biases
return model
```

Implementation

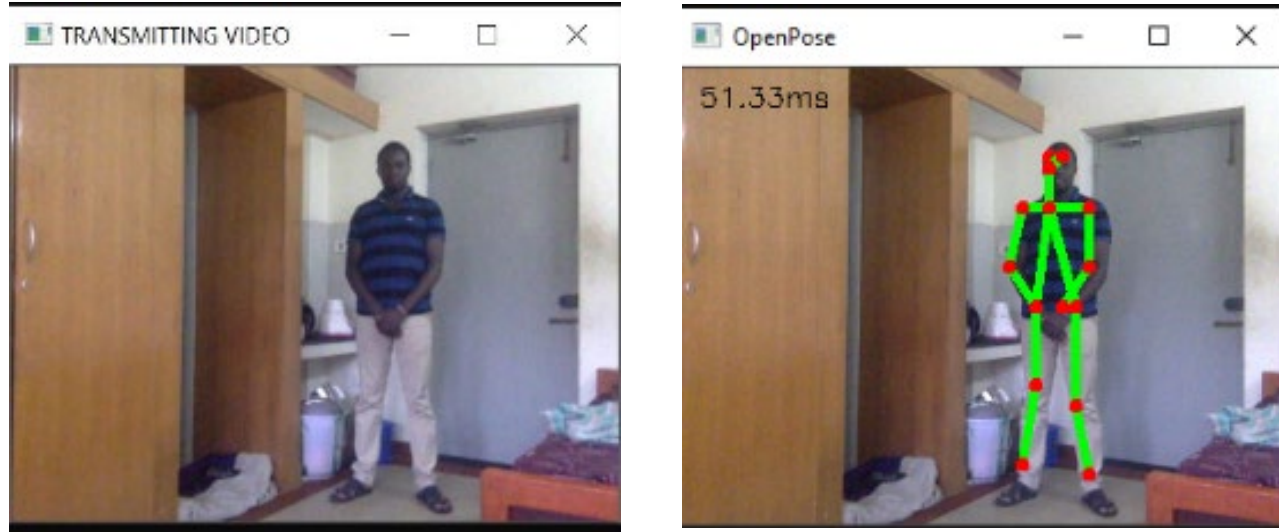
Dataset Used:

- The [MSR](#) Action Recognition
- [MPII](#) Human Pose
- [IIT-B](#) Corridor

Software/tools used

- The [OpenCV](#) library in [Python](#): to capture and process the video stream.
- [Tensorflow](#) backend in [Python](#) using [Keras](#) library: to design SAF+Bi-LSTM
- The [Pickle](#) module in [Python](#): to serialize the trained learning model

Results



a) Transmitting video

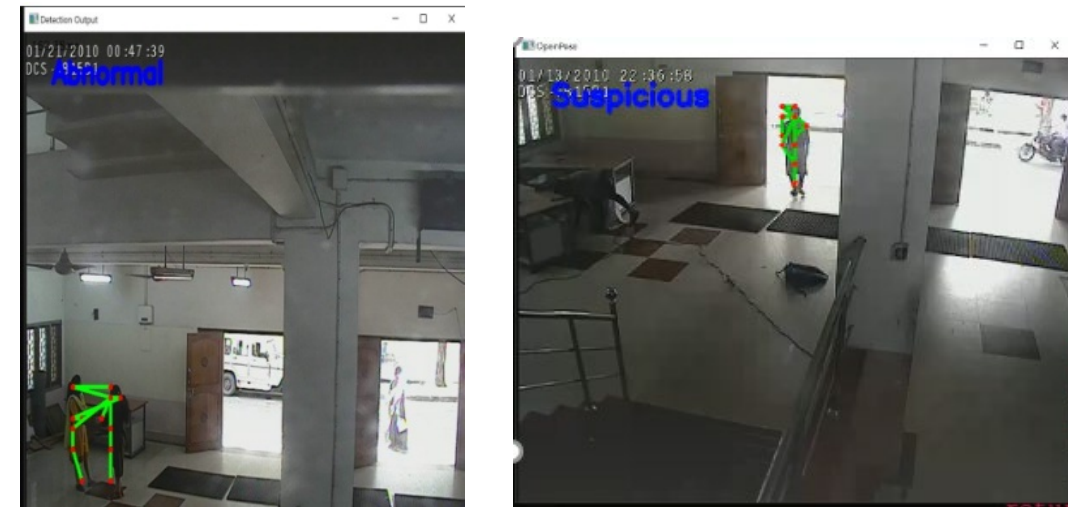
b) Receiving video

Figure 4 – Skeleton generation

- The human skeleton is generated by using human pose estimation which is trained on the *MPII* data set
- Vector Auto-Regression (VAR), which is a multivariate forecasting algorithm, is used to perform activity forecasting
- The SAF+Bi-LSTM model classifies the human activity



Figure 5 – Future pose prediction



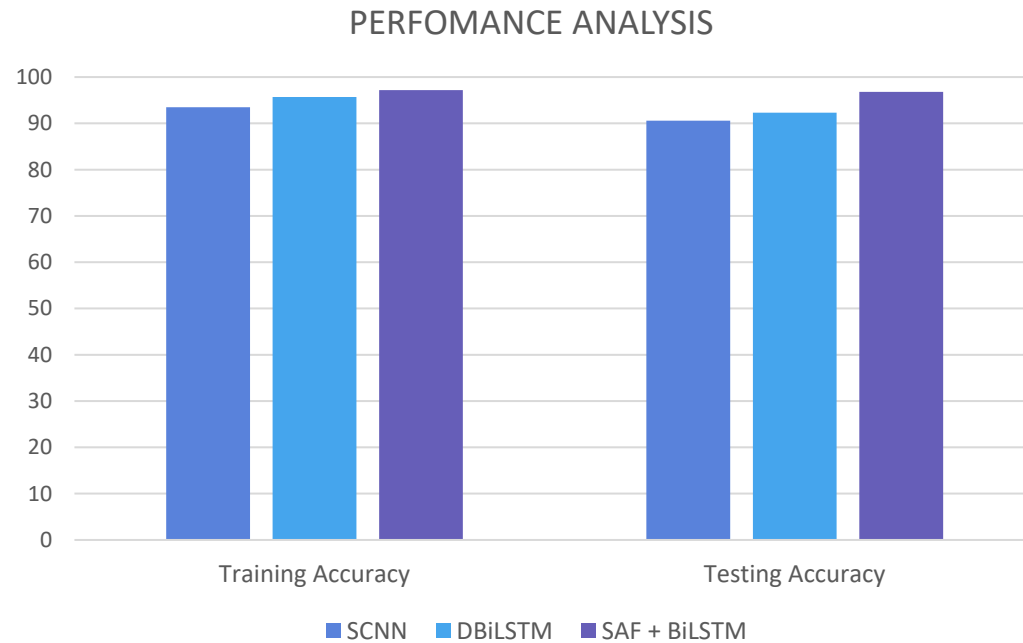
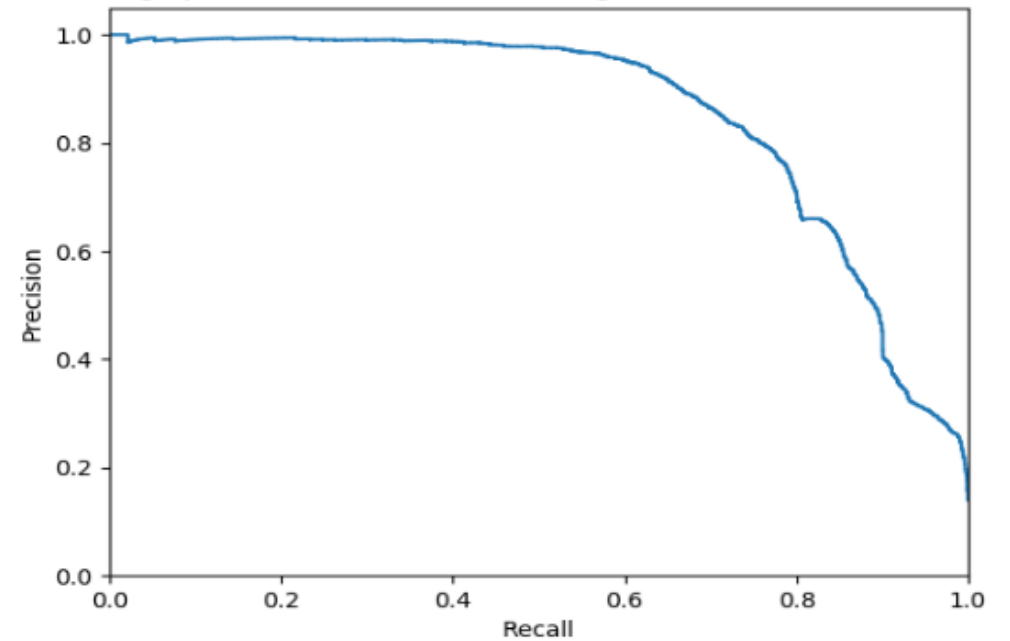
a) Abnormal

b) Suspicious

Figure 6 – Activity classification

Results

Class	Precision	Recall	F1-score	Support
Normal	0.83	0.89	0.86	5519
Abnormal	0.87	0.91	0.89	2361
Suspicious	0.87	0.9	0.88	1306



S. No.	Method	Accuracy %
1	Sequential CNN	93.5
2	DBiLSTM	95.7
3	SAF + Bi-LSTM	97.2

Figure 8 – Training and test accuracies

Summary

Conclusion:

- A deep learning-based system to identify abnormal human activities
- Combination of Skeleton Activity Forecasting (SAF) and a Bi-LSTM network
- Skeleton activity forecasting for predicting the future pose
- System performance evaluated on standard datasets

Future work:

- Further system [optimization](#) needed to support the IP based [live](#) streaming video
- It can be standardized under Recommendation [ITU-T H.627](#) “Signalling and protocols for a video surveillance system”

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Thank you!

