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Automation of Computational Resources Control of Cyber-Physical Systems with Machine Learning



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Session: 2

Design principles, architecture and protocols for the digital transformation

Paper: S2.2



Profile:

<u>https://www.itu.int/en/ITU-</u>
<u>T/academia/kaleidoscope/2020/Pages/Ved-P-Kafle.aspx</u>





Content

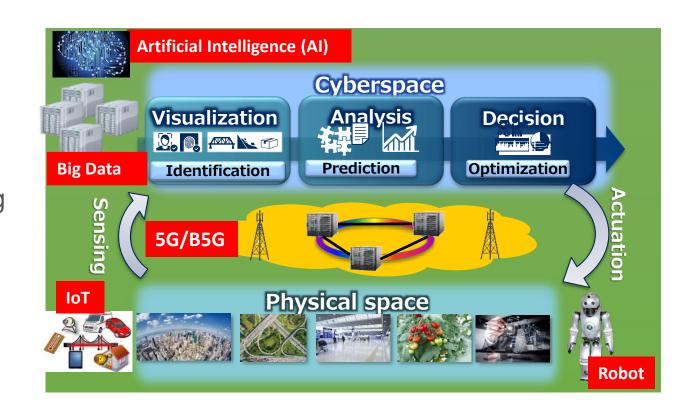
- Cyber-physical system (CPS) overview
- System model and problem domain
- Related work
- Offline training of machine learning models
- Deployment and online retraining
- Experimental setup and results
- Conclusion and standardization prospective





Cyber-physical system overview

- Enabler of Society 5.0, Industry 4.0
- Component technologies
 - AI, IoT, Big data
 - 5G/B5G networks
 - Robotics
- Ultra low latency applications growing
 - Autonomous driving
 - Factory automation
 - Remote surgery
- Require computing facility (i.e., cyber system) closer to users
 - Edge cloud







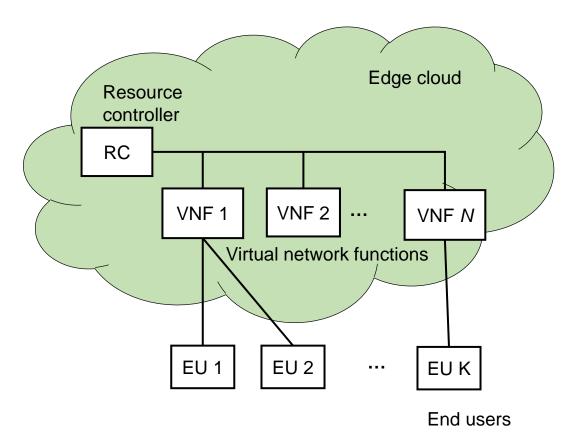
System model and problem domain

Edge cloud

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- Computational and storage resources deployed closer to end users (EU)
- Cyber applications deployed in the form of virtual network functions (VNFs)
- Possesses limited resources, but is need to satisfy low latency computation requirements
- Require resource monitoring and dynamic control (adjustment) mechanism







Related work

- Mechanisms for resource adjustment according to workload prediction
 - Threshold rule-based (reactive)
 - Machine learning-based (predictive)
- Commonly used machine learning (ML) models
 - Gaussian process [6]
 - Auto-regression [7]
 - Supervised learning [8] (require human involvement in training data preparation)
 - Reinforcement learning [11] (no human involvement in training, better prediction accuracy in unseen data inputs, but slow in convergence)
- This work
 - Multiple regression models
 - Extremely-randomized trees regression (ETR)
 - Gradient boosting regression (GBR)
 - Achieve better prediction accuracy, higher resource utilization and agile control





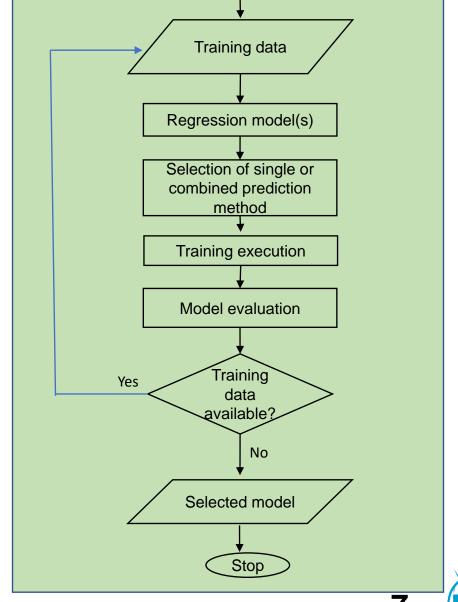
Offline training of regression models

Training data preparation

- Data collection by operating the target system with simulated workload
 - Data = {workload, resources status, latency, ...}
 - Collected at the highest possible frequency without hampering performance (e.g., 1s intervals)

Offline training

- Train regression models by training data and tuning hyperparameters
- Rank models based on their prediction accuracy and training time consumption
- Select the most accurate model to use in system



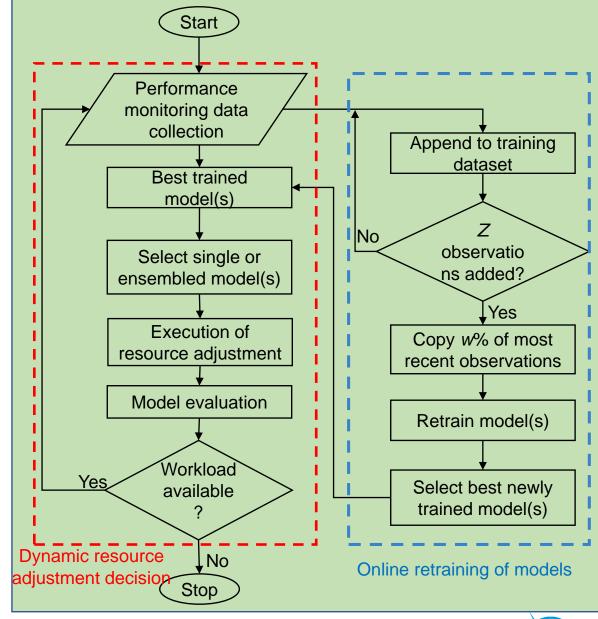
Start



Model deployment and online retraining

Model deployment

- Deployed the most accurate model
- Predicted workload and system status
- Resource adjustment decision, y = f(x_i),
 where y = new amount of required resource; xi = current system parameters (workload, resource utilization, performance latency, ...)
- Evaluated prediction errors by using performance feedbacks
- Online retraining for improving accuracy
 - Retraining models by data obtained from running system
 - Best among newly trained models selected and updated in system

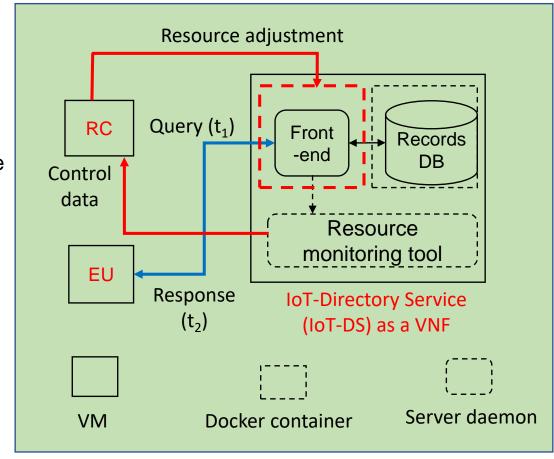






Performance evaluation: Experimental setup

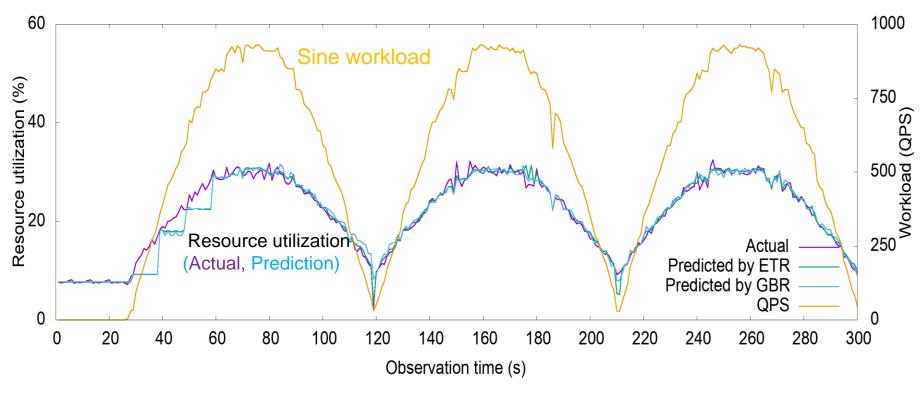
- Implemented in virtual machines (VMs)
- Resource controller (RC)
 - ML models (written in Python), training and testing database; resource control commands generator
- End-user device (EU)
 - Workload generating in various patterns (Poisson, Sine curve, etc.) and sending to VNF
- IoT-directory service (IoT-DS) as a VNF
 - Implemented in Docker container
 - Comprising front-end and back-end (IoT records database with 100K records
 - Monitoring front-end for resource allocation, utilization, workload, etc.
 - Dynamic adjustment of allocated CPU cycles of frontend by Docker commands







Performance evaluation: Results (1/4)

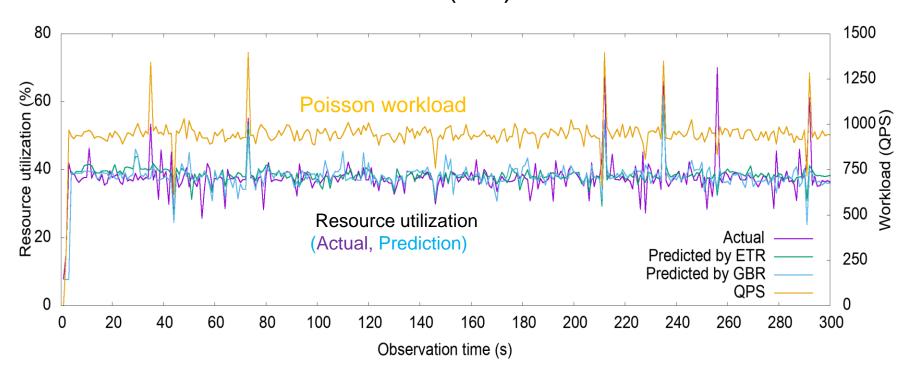


Comparison of actual and predicted resource utilization for Sine workload pattern

- Initial (re)training stage (20-60s): prediction < actual
- After retraining, accuracy increases, prediction slightly > actual



Performance evaluation: Results (2/4)



Comparison of actual and predicted resource utilization for Poisson workload

 As workload variation is less, prediction almost equal to or marginally higher than actual after the first round of training (at around 10 s)



Performance evaluation: Results (3/4)

- Measurement of errors:
 - Mean Absolute Error (MAE)

MAE =
$$\frac{1}{X} \sum_{i=1}^{X} abs(a_i - p_i) \times 100 \%$$

 a_i and p_i = actual utilization and predicted utilization, respectively,

X = total number of observations.

Delta	a			
2	$\Delta = \frac{\sum_{i}^{n}}{n}$	$\frac{\sum_{i=1}^{X} (a_i - \sum_{i=1}^{X} a_i)}{\sum_{i=1}^{X} a_i}$	$\frac{(p_i)}{(p_i)}$ ×	100%

+ve value = underfitting; -ve value = overfitting

	Sine workload		Poisson workload	
	MAE (%)	⊿(%)	MAE (%)	⊿(%)
ETR	0.89%	0.96%	2.66%	- 1.16%
GBR	1.02%	0.59%	2.85%	- 0.47%

- Sine wave workload is easy to predict, thus smaller MAE
- Poisson workload has a slightly larger MAE with prediction > actual (thus –ve Δ)



Performance evaluation: Results (4/4)

Comparison of resource saving and performance satisfaction

	Average of 5 observation		
Algorithms	CPU Allocation	Latency violation (cases of >8ms)	
Conventional [10] as baseline	1	11	
GBR	0.781	5.6	
ETR	0.81	7.6	

- Compared to Conventional threshold-rule based algorithm, this work with GBR and ETR reduced
 - CPU resource demand by 21.9% and 19%.
 - Latency requirement violations by 49.0% and 30.9%, respectively.



Conclusion

- Presented a machine learning based mechanism for the prediction of system workload and resource utilization and dynamically adjusting resources
- Experimental results demonstrated its effectiveness to meet QoS requirements with lesser amount of resources
- Future work:
 - Develop algorithm for the automatic selection of training data size and intervals
 - Extend the mechanism to simultaneously adjust CPU, memory and bandwidth
 - Contribution to standardization



Standardization perspective

- Related ITU-T Recommendations (already published):
 - ITU-T Y.3074 (Directory service architecture for storing huge amount of IoT records)
 - ITU-T Y.3172 (Architectural framework for machine learning in networks)
 - ITU-T Y.3174 (Framework for data handling to enable machine learning in future networks)
- Related ITU-T Recommendation drafts (work-in-progress in Study Group 13):
 (Authors contributing from the outcome of this research work)
 - Y.ML-IMT2020-RAFR (network resource and failure management)
 - Y.ML-IMT2020-serv-prov (network service provisioning)



