

Trends in **Broadcasting Technologies**

Walid Sami European Broadcasting Union

ITU-D Workshop Trends in Broadcasting Technologies
18 March 2019





The European Broadcasting Union is the world's leading alliance of Public Service Media



COMPOSED OF



COUNTRIES





OPERATING

489

720



TV CHANNELS

RADIO STATIONS

LOCAL WINDOWS

560



1124

ONLINE SIMULCAST CHANNELS AND STATIONS



240

EXCLUSIVE ONLINE

TO A POTENTIAL AUDIENCE OF

1.05 **BILLION PEOPLE**





















EBU OPERATING EUROVISION AND EURORADIO



Learn more about the EBU: www.ebu.ch/about

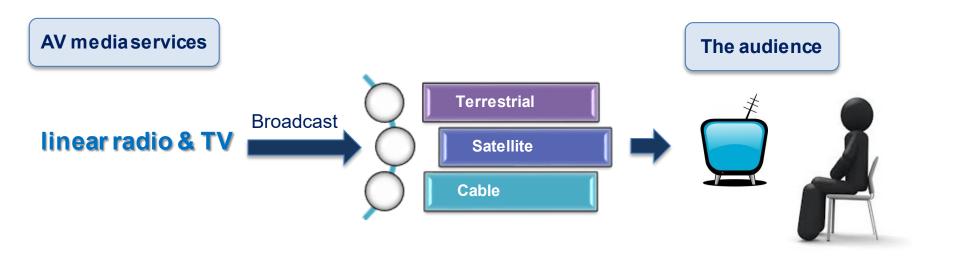
EBU Media Intelligence Service 2018 Source: EBU based on Members' data

I will speak about

- Trends in broadcasting distribution technologies
 - Hybrid Broadcast Broadband TV (HBBTV)
 - DVB-I
 - 5G Broadcast
- Trends in broadcasting production technologies
 - UHD/HDR/HFR
 - New Generation Audio



Distribution Models - Past





Distribution Models - Current

AV media services

The audience

linear radio & TV
on-demand
time shifted
hybrid
interactive

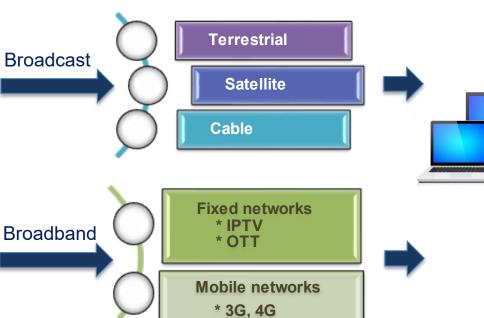
second screen

data

personalised

social media cross-platform

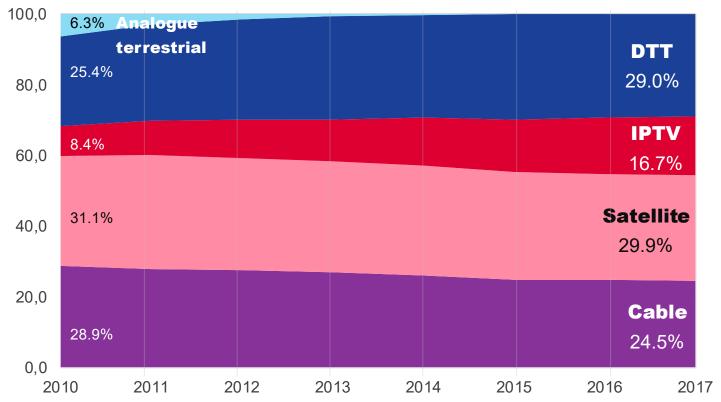
rāBUti-view





TV DISTRIBUTION IN THE EU28

Primary penetration (main reception mode), in % of TV households (2010 - 2017)





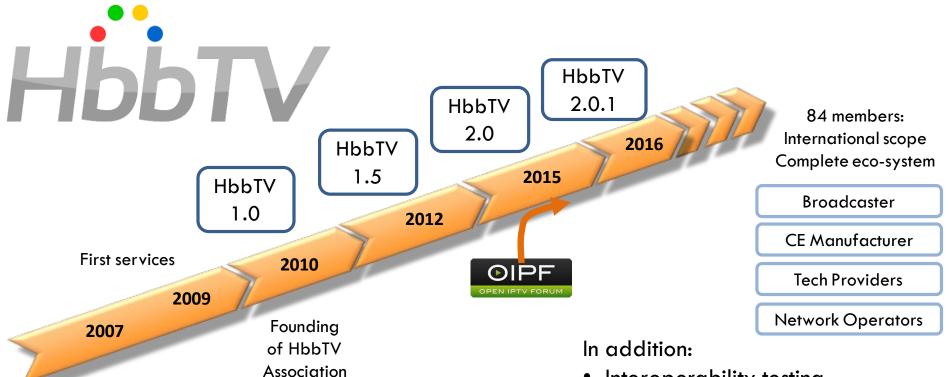
Sourc: EBU Media Intelligence Service

IBB

Use Broadcast as portal to Broadband

- Broadcaster distribution strategy must be hybrid!
- Linear TV alone won't captivate consumers
- Seamless Linear TV + OTT is the mid-term future



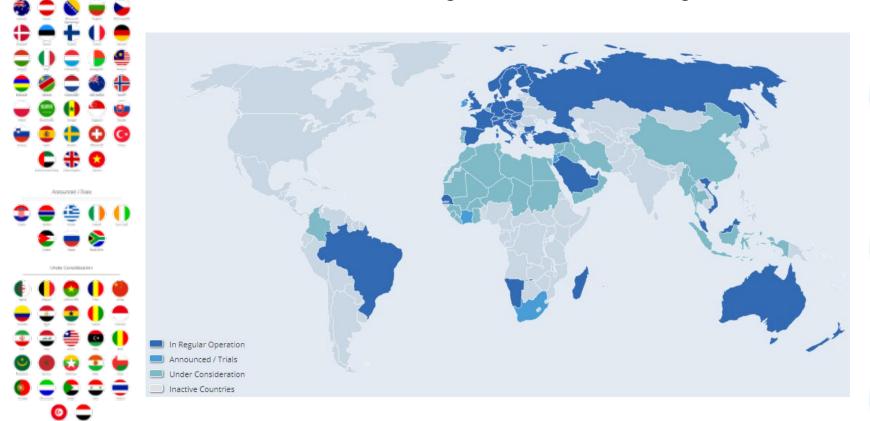


Initial work by some market participants



- Interoperability testing
- Test suite development
- Certification regime

HBBTV Today - Deployments



OPERATING EUROVISION AND EURORADIC



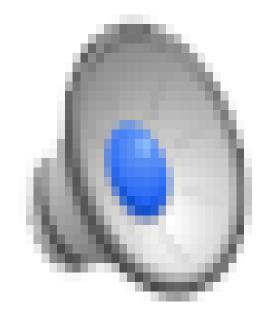














DVB-I

Ensure broadcasters prominence on broadband networks

- Delivery of DVB services over the Internet (OTT), with similar user experience to DVB terrestrial, cable, satellite and IPTV systems.
- The services will be discovered and consumed by devices with basic Internet connectivity, principally a non-managed broadband connection and HTTP access.



DVB-I conceptual architecture

How does it work?

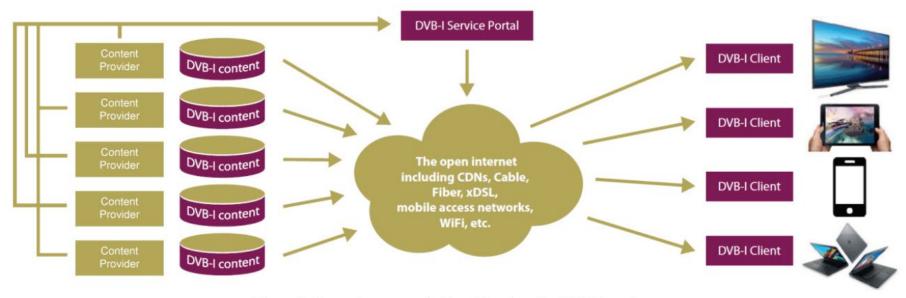


Figure 1. An early conceptual architecture for DVB-I services



4G/5G Broadcast

Ensure broadcasters reach to Mobile and personal devices

Large inter-site distances

Dedicated eMBMS carrier

Shared eMBMS network

Stand-alone eMBMS network

Free-to-air services

Receive-only devices

Transport-only mode

Support to standard TV formats

Standardised xMB interface

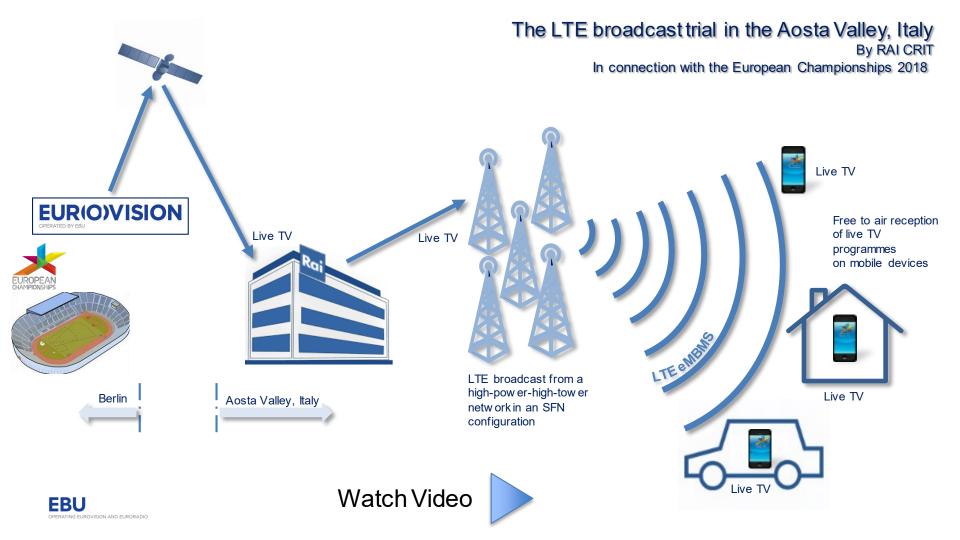
New MBMS-API

. . .

the work continues

EBU

New LTE eMBMS features in 3GPP Release 14



UHD / HDR / HFR

Enhance the user experience

- Higher Resolution (SD, HD, UHD4K, UHD8K)
- Higher Dynamic Range (Increased contrast, increased luminance range and richer colors)
- Higher Frame Rate (movement closer to real life)



How UHDTV will shine - D. Wood (EBU)





High Frame Rates explained – D. Wood (EBU)





Next Generation Audio

Enhance the user experience

- Personalization of content representation (e.g. speech level customization or multi-lingual features)
- Immersive experience for any kind of content
- The delivery of audio content in a format- and system-agnostic manner



Thank you for your attention!

.. and thanks to contributions from

Peter Mac Avock (EBU)

Peter Siebert (DVB)

Darko Ratkaj (EBU)

David Wood (EBU)

Paola Sunna (EBU)

Walid Sami sami@ebu.ch

EBU Technology and Innovation: <u>tech.ebu.ch</u>



Links to Videos

- The Future of Digital TV: Interview with Dr. David Wood: https://www.youtube.com/watch?v=rN8-3FOopT8
- How UHDTV will shine: https://www.youtube.com/watch?v=47BoQH6jl1c
- High Frame Rate explained: https://youtu.be/wAlm1uazfQY
- The LTE broadcast trial in the Aosta Valley, Italy By RAI CRIT: http://www.crit.rai.it/CritPortal/progetti/wp-content/uploads/sites/2/2018/09/5g-aosta720p.mp4
- How to use the Toggle Red Button service: https://www.youtube.com/watch?v=ElpESlyBpBw

