

CCITT SGXV
Working Party XV/1
Specialists Group on Coding for Visual Telephony

Source: JAPAN
Title : VLC Optimization

(NO Demonstation Tape)

1. Introduction

This document addresses the following problems:

- 1) optimization of the 2-dim VLC table for DCT coefficients,
- 2) optimization of the VLC table for Macro block addressing,
- 3) optimization of the VLC table for DMVs,
- 4) whether DMV=0 is sent as Type 3 or as data.

2. Optimization of the 2-dim VLC table for DCT coefficients

2.1 Optimization at $q=1$

It is desirable from the view point of hardware implementation that the maximum length of a codeword (=LWORD) is limited within 24 bits and the maximum length of the variable length part (=LVAL) within 12 bits.

Two different VLC tables (Table-A and Table-B) are designed here, with that consideration in mind, using the sequences Claire, Miss America, Salesman and Swing, all operating at $q=1$.

Table-A was obtained from that of RM7 (#446, Appendix B) by merely swapping some of the elements of the original 2-dim table. Therefore the code set assignment is exactly the same as that of RM7, which means LWORD=20, LVAL=9.

Table-B was designed without considering the compatibility with RM7, but we still have LWORD=19, LVAL=9.

Tables-A and -B are shown in Annex.

2.2 Performances at $q=1, 6$ and 24

The simulation results for the Y-SNR performance in dB are:

$q=1$ (10Hz)	Claire	Miss America	Salesman
Table-A	38.34	-	31.57
Table-B	38.38	-	31.64
RM7-original	38.33	-	31.56

$q=6$ (10Hz)	Claire	Miss America	Salesman
Table-A	44.79	-	36.83
Table-B	44.81	-	36.96
RM7-original	44.79	40.94	36.90
(Table-X)	44.93	40.98	37.00

Note: Table-X is designed for $q=6$ use only.

$q=24$ (30Hz)	Claire	Miss America	Salesman
Table-A	45.23	-	38.62
Table-B	-	-	-
RM7-original	45.23	41.40	38.62
(Table-Y)	45.23	41.42	38.70

Note: Table-Y is designed for $q=24$ use only.

2.3 Conclusion

Although the Tables-A and -B are optimized for use at $q=1$, no significant gain was obtained compared with the RM7-original table at this bit rate.

At higher bit rates of $q=6$ and $q=24$, it was found that the tables optimized at a particular higher bit rate can only give slightly better performance than Tables-A, -B and RM7-original.

We conclude that the current 2-dim VLC table adopted for RM7 is a good candidate for the initial compatibility check for all the bit rates.

3. Optimization of the VLC table for Macro block addressing

Two 1-dim VLC tables, Table-C and Table-D, are designed using the sequences Claire, Miss America and Salesman.

Table-C is optimized for use at $q=1$, while Table-D at $q=6$. Both two tables and the table given in RM7 have $LWORD=15$, $LVAL=12$.

The average number of bits per frame necessary for relative macro block addressing using one of these tables is:

q=1 (10Hz) { Claire + Miss America + Salesman }			
Table-C	280	bit/frame	(96.9%)
RM7-original	289	bit/frame	(100.0%)
(Absolute)	396	bit/frame	(136.9%)

Note: The method "absolute" uses 33bit per GOB.

q=6 (10Hz) { Claire + Miss America + Salesman }			
Table-D	382	bit/frame	(95.6%)
RM7-original	400	bit/frame	(100.0%)
(Absolute)	396	bit/frame	(99.1%)

We conclude that the current VLC table for relative macro block addressing adopted for RM7 is a good candidate for the initial compatibility check.

4. Optimization of the VLC table for DMVs

Two 1-dim VLC tables, Table-E and Table-F, are designed using the sequences Claire, Miss America and Salesman.

Table-E is optimized for use at $q=1$, while Table-F at $q=6$. Both two tables and the table given in RM7 have $LWORD=11$, $LVAL=11$.

The average number of bits per frame necessary for differential motion vector coding using one of these tables is:

q=1 (10Hz) { Claire + Miss America + Salesman }		
Table-E	274	bit/frame (97.4%)
RM7-original	281	bit/frame (100.0%)
q=6 (10Hz) { Claire + Miss America + Salesman }		
Table-F	455	bit/frame (98.5%)
RM7-original	462	bit/frame (100.0%)

We conclude that the current VLC table for differential motion vector coding adopted for RM7 is a good candidate for the initial initial compatibility check.

5. Whether DMV=0 is sent as Type 3 or as data

The method in which DMV=0 is sent as Type 3 instead of as data was evaluated.

The codes employed are: MC coded DMV<>0 "10", DMV=0 "11", MC not coded DMC<>0 "010", DMC=0 "011", no MC coded "001", Intra "000".

Following is the Y-SNR performance in dB.

q=1 (10Hz)	Claire	Miss Am	Salesman	Swing
as Type 3	38.30	37.93	31.55	34.96
RM7-original	38.34	37.96	31.60	35.10

We conclude that DMV=0 can be sent either as Type 3 or as data with no significant difference in performance.

[END]

Annex

Feb. 20, 1989

Word Length of VLC for two-dimensional Coding

Run	Level(absolute value)																											
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	..	128						
0	3	5	6	8	9	11	11	13	13	13	14	14	14	14	14	20	20	20	20	20	..	20						
1	4	7	9	11	13	13	14	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
2	5	8	11	13	13	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
3	6	8	13	13	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
4	6	9	13	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
5	7	9	13	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
6	7	9	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
7	7	9	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
8	8	11	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
9	9	11	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
10	9	13	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
11	11	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
12	11	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
13	13	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
14	13	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
15	13	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
16	13	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
17	14	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
18	14	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
19	14	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
20	14	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
21	14	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
22	14	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
23	14	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
24	14	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
25	14	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
26	14	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
27	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						
28	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	..	20						

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Word length of EOB is 2.

Word length of all other Events (combination of Run and Level) are 20: Escape(6 bits) + Run(6 bits) + Level(8 bits).

Bit length	:	3	4	5	6	7	8	9	10	11	12	13	14
No. of codewords:		1	1	2	3	4	4	8	-	8	-	16	16

(Bit pattern assignment is exactly same as the one described in RM7, appendix B (#446).)

Table-A

Word Length of VLC for 2-D Coding

		LEVEL (absolute value)																 128	
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15			
R	0	3	5	7	8	9	10	11	11	12	12	12	13	13	13	13			
	1	4	7	9	11	12	13	13	19	19	19	19	19	19	19	19			
	2	5	8	11	12	13	19	19	19	19	19	19	19	19	19	19			
	3	6	9	12	13	19	19	19	19	19	19	19	19	19	19	19			
	4	7	9	12	19	19	19	19	19	19	19	19	19	19	19	19			
	5	7	10	12	19	19	19	19	19	19	19	19	19	19	19	19			
	6	7	10	19	19	19	19	19	19	19	19	19	19	19	19	19			
U	7	8	10	19	19	19	19	19	19	19	19	19	19	19	19	19			
	8	8	10	19	19	19	19	19	19	19	19	19	19	19	19	19			
	9	8	10	19	19	19	19	19	19	19	19	19	19	19	19	19			
	10	9	11	19	19	19	19	19	19	19	19	19	19	19	19	19			
	11	9	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	12	9	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	13	9	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
N	14	10	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	15	10	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	16	11	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	17	11	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	18	11	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	19	11	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	20	11	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	21	11	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	22	11	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	23	11	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	24	11	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	25	11	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
	26	11	19	19	19	19	19	19	19	19	19	19	19	19	19	19			
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- ** Word length of all other EVENTS (combination of RUN and LEVEL) are 19:
ESCAPE CODE (5 bits) + RUN (6bits) + LEVEL (8bits).
- ** Word length of EOB is 2.

Table-B