Doc n.º 308

CCITT COM XV Q1

TOKYO Jan 26-28 , 1988

SOURCE : FRANCE

TITLE: Simulation results at 64 Kbit/s based on Macro block approach.

## I. <u>Introduction</u>

In order to demonstrate possible compatibility between 384 Kbit/s and 64 Kbit/s codecs when utilizing the macro block approach , we have applied at 64 Kbit/s the coding scheme described in Doc # 302 ( " Comparison between RM4 and Macro block approach at 384 Kbit/s " ).

## II. Coding scheme

The intra frame mode is the same as in the 384 Kbit/s coding scheme (The decision is based on the four luminance subblocks: the macroblock is intra coded if the decisions concerning the four subblocks are "intra" according to RM4 criterion).

The differences with the 384 Kbit/s scheme only concern: - The buffer size (6400 bits instead of 30 Kbits)

- The buffer control :8 quantizers ranging from 8
  - to 64
- Only zigzag scanning is used

## III. <u>Simulation results</u>

Statistics: Macro blocks scheme ( RM4 based )

Bit rate : 64 Kbit/s
Source : CNET/FRANCE
Date : 19/1/88

Number of coded pictures: Miss A: 48

Claire: 158

All these frames are taken into account for the following statistics.

Sequence Frame rate	MISS A 10 Hz	CLAIRE 10 Hz
R.M.S	11.24	10.91
S.N.R	37.62	37.75
Step size	23.44	25.11
Nbr of non zeroes	Y: 2.20 C: 1.22	Y: 2.03 C: 0.98
Nbr of zeroes	Y: 5.35 C: 1.35	Y: 4.46 C: 0.71
MACRO BLOCK TYPE		
Intra Fixed Fixed MC Inter Inter MC	19 231 23 49 72	39 260 9 36 50
NUMBER OF BITS		
MC Attributes	673	655
Motion vectors	765	477
Coefficients : Y C	3670 1176	4480 711
Total	6284	6323

## IV. Conclusion

According to our simulation results , the macro block technique is promising at 64 Kbit/s. Compatibility can be easily achieved. Further improvements ( i.e differential coding of the motion vectors , post processing of the motion vector field , object matching , etc ) are still possible.