

CCITT SGXV
Working Party XV/1
Specialists Group on Coding
for Visual Telephony

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Source: F, FRG, I, NL, S, UK

Titel: Draft recommendation for a videophone codec
at mx64 kbit/s

1. Brief specification

- 1.1 Video input/output
according to Rec. CCIR 601
- 1.2 Digital output/input
The digital output and input are at mx64 kbit/s
(m = 1 or m = 2)
- 1.3 Coding techniques
for further study
- 1.4 Data channels
for further study
- 1.5 Error correction
for further study
- 1.6 Additional facilities
for further study
- 1.7 Video codec delay
less than 250 ms

2. Source coder

- 2.1 Source format
The format to be coded is 288 lines and generally a
minimum of 10 (9.97) Hz, non-interlaced pictures per
second.

Luminance sampling structure:
288 lines per picture, 360 pels per line, orthogonal
sampling arrangement.

Colour difference sampling parameters are:
144 lines, 180 samples per line, orthogonal

- 2.2 Video coding algorithm
for further study

3. Video multiplex coder

- 3.1 Video multiplex arrangement
simple relationship with the videoconference codec
nx384 kbit/s
- 3.2 Multipoint considerations
for further study

4. Transmission coder

- 4.1 The transmission coder assembles all data and
interfaces to the digital line transmission
system.

The data rate is
 $m \times 64 \text{ kbit/s}$ where $m = 1$ or $m = 2$

- 4.2 Framing structure

Video for further study
Audio signaling should be based on CCITT Y. 221

- 4.3 Audio
As per CCITT Draft Rec. G 72x Type 2 terminal
other arrangement (e.g. 16 kbit/s)
for further study

- 4.4 Error handling
for further study

- 4.5 Encryption
for further study

- 4.6 Data transmission
for further study

- 4.7 Network Interface
As per CCITT Draft Rec. 1 430-I 450, high layers
protocol
for further study

Note: Very important is that the videophone service
is compatible with other audio and visual services.