

Telecommunication Standardization  
Sector  
Original: English  
(TSS)

AVC-890v2

Experts Group for Video Coding and Systems in  
ATM and Other Network Environments

January 16-25, 1996

## STUDY GROUP 15 CONTRIBUTION

Source: D. Skran, Editor H.225.0

Title: H.245 Additions for H.323

Date: January 12, 1996

### Revision History:

- Rev 2: Jan 17th
  1. Removed proposed H320 loopback commands. Loopbacks requested from a H.320 (H.310, H.324, etc.) terminal will be terminated at the Gateway.
  2. Changed all addresses to type NetworkAddress as defined in H.225
  3. Changed multipointModeSymmetrize to Command as in H.245
  4. Added our extended TerminalCapability Set changes to the H.225 multiplex capability. Changed the conference model specs to centralized vs. distributed parameters for audio, video, data, and control. Added a multicast capability. Added a maximum delay jitter.
  5. Standardized changes to italics non bold, existing H.245 commands in non bold and normal text.

1. Introduction

*{Editors Note: It should be noted that these additions are essential for the proper operation of H.323. These changes have not been reviewed and should not be considered final. There have been many recent suggestions for additional H.245 changes; there are also not included but will be considered at Ipswich}*

Some of these changes may also be useful to H.324 and H.310 terminals. The primary goal of the H.323 experts is to promote full interoperability with existing and future H.320 terminals.

This proposal contains only proposed additions to H.245 as needed changes have already been put in to the decided version of H.245. New text is italicized non-bold. It is recognized that in some cases needed H.245 text is missing; the ASN.1 is believed sufficient to convey the nature of the additions needed and the text will be provided later.

2. Proposed Additions to H.245 For the First Revision

2.1 PDUs Related to Interworking with H.320

All H.245 PDUs address the H.245 peer which maybe a H.323 terminal, gateway or MCU. Some devices, such as gateways or MCUs may pass on commands to the remote endpoint. Areas where this is needed include ns-cap/ns-com.

*{Editor's Note: The general approach described here for dealing with the gateway for encryption and ns-cap/ns-com was not agreed to at the SG15/WP1 meeting by the H.245 experts present. Fortunately, they will all be at Ipswich and hopefully we can come to some conclusion}*

PDUs for Ns-cap/Ns-coms and CIC-cap

Capability	::=CHOICE	
{		
nonStandard		NonStandardParameter,
<i>nonStandardH320</i>		<i>NonStandardParameter,</i>
<i>miscellaneous Capability</i>		<i>MiscellaneousCapability,</i>
receiveVideoCapability		VideoCapability,
transmitVideoCapability		VideoCapability,
receiveAndTransmitVideoCapability		VideoCapability,
receiveAudioCapability		AudioCapability,
transmitAudioCapability		AudioCapability,
receiveAndTransmitAudioCapability		AudioCapability,
receiveDataApplicationCapability		DataApplicationCapability,
transmitDataApplicationCapability		DataApplicationCapability,
receiveAndTransmitDataApplicationCapability		DataApplicationCapability,
h233EncryptionTransmitCapability		BOOLEAN,
h233EncryptionReceiveCapability		SEQUENCE
{		
h233IVResponseTime		INTEGER (0..255), -- units
		milliseconds

```

    },
    ...
}

NonStandardPDU ::=SEQUENCE
{
    nonStandardData          NonStandardParameter,
    nonStandardH320Data      NonStandardParameter,
    ...
}

MiscellaneousCapability ::=SEQUENCE
{
    chairControlCapability    BOOLEAN,
    ...
}

```

When nonStandardH320Data is sent, the gateway sends the information on to the H.320 side rather than acting on the data itself. When nonStandardH320 capability is sent, the H.323 gateway passes the capability on to the H.320 terminal as an ns-cap.

```

DataProtocolCapability ::=SEQUENCE
{
    nonStandard          NonStandardParameter,
    v14buffered          BOOLEAN,
    v42lapm              BOOLEAN,      -- may negotiate to V.42bis
    hdlcFrameTunneling   BOOLEAN,
    transparent           BOOLEAN,
    v120                 BOOLEAN,      -- as in H.230
    ...
}

MiscellaneousCommand ::=SEQUENCE
{
    logicalChannelNumber LogicalChannelNumber, (how do we indicate all or none??)
    type                  CHOICE
    {
        equaliseDelay      NULL,      -- like H.230 ACE
        zeroDelay          NULL,      -- like H.230 ACZ

        multipointModeCommand NULL,
        cancelMultipointModeCommand NULL,
        terminalIdRequest    NULL,      -- translates into TCI or TCS-2
        terminalListRequest  NULL,      -- same as H.230 TCU

        broadcastMe        NULL,      -- same as H.230 MCV
        cancelBroadcastMe   NULL,      -- same as Cancel-MCV

        makeTerminalBroadcaster SEQUENCE -- same as H.230 VCB
        {
            mcuNumber          INTEGER(0..192),
            terminalNumber      INTEGER(0..192),
            ...
        }
    }
}

```

```

cancelMakeTerminalBroadcaster    NULL,                --same as H.230 cancel-VCB

sendThisSource                   SEQUENCE              -- same as H.230 VCS
{
    mcuNumber                     INTEGER(0..192),
    terminalNumber                 INTEGER(0..192),
    ...
}

cancelSendThisSource             NULL,                --same as H.230 cancel-VCS

dropTerminal                     SEQUENCE              -- same as H.230 CCD
{
    mcuNumber                     INTEGER(0..192),
    terminalNumber                 INTEGER(0..192),
    ...
}

makeMeChair                     NULL,
cancelMakeMeChair               NULL,                -- same has H.230 CCA
-- same as H.230 CIS

dropConference                   NULL,                -- same as H.230 CCK

enterH243Password               NULL,                -- same as H.230 TCS1
enterH243TerminalId             NULL,                -- same as H.230 TCS2
enterH.243ConferenceId          NULL,                -- same as H.230 TCS3

requestTerminalId               NULL,                -- same as TCP
{
    mcuNumber                     INTEGER(0..192),
    terminalNumber                 INTEGER(0..192),
    ...
}

videoFreezePicture              NULL,
videoFastUpdatePicture          NULL,

videoFastUpdateGOB              SEQUENCE
{
    firstGOB                      INTEGER (0..17),
    numberOfGOBs                  INTEGER (1..18)
},

videoTemporalSpatialTradeOff    INTEGER (0..31),      -- commands a trade-off value

videoSendSyncEveryGOB          NULL,
videoSendSyncEveryGOBCancel    NULL,

...
},
...
}

TerminalIdResponse              ::=SEQUENCE
{
    terminalId                     OCTET STRING,      -- as per H.230
    ...
}

```

*This could be used to respond to TCP, TCS1/2/3 - but is this the H.245 way?  
Suggestions?? This would make it equivalent to TIP and IIS.*

<b>TerminalListResponse</b>	<b>::=SEQUENCE</b>	
{		
<b>terminalNumbers</b>	<b>SEQUENCE,</b>	<b>-- as per H.230 TIL</b>
{		
<b>mcuNumber</b>	<b>INTEGER(0..192),</b>	
<b>terminalNumber</b>	<b>INTEGER(0..192)</b>	
}		
...		
}		
<b>VideoCommandReject</b>	<b>::=NULL</b>	<b>-- same as H.230 VCR</b>
<b>MakeMeChairResponse</b>	<b>::=NULL</b>	<b>-- same as H.230 CCR</b>
{		
<b>grantedChairToken</b>	<b>NULL,</b>	<b>-- same as H.230 CIT</b>
<b>deniedChairToken</b>	<b>NULL,</b>	<b>-- same as H.230 CCR</b>
...		
}		
<b>MiscellaneousIndication</b>	<b>::=SEQUENCE</b>	
{		
<b>logicalChannelNumber</b>	<b>LogicalChannelNumber,</b>	
<b>type</b> CHOICE		
{		
<b>logicalChannelActive</b>	<b>NULL,</b>	<b>-- like H.230 AIA and VIA</b>
<b>logicalChannelInactive</b>	<b>NULL,</b>	<b>-- like H.230 AIM and VIS</b>
<b>multipointConference</b>	<b>NULL,</b>	<b>--</b>
<b>cancelMultipointConference</b>	<b>NULL,</b>	<b>--</b>
<b>multipointZeroComm</b>	<b>NULL,</b>	<b>-- like H.230 MIZ</b>
<b>cancelMultipointZeroComm</b>	<b>NULL,</b>	<b>-- like H.230 cancel MIZ</b>
<b>multipointSecondaryStatus</b>	<b>NULL,</b>	<b>-- like H.230 MIS</b>
<b>cancelMultipointSecondaryStatus</b>	<b>NULL,</b>	<b>-- like H.230 cancel MIS</b>
<b>videoIndicateReadyToActivate</b>	<b>NULL,</b>	<b>-- like H.230 VIR</b>
<b>sbeNumber</b>	<b>INTEGER (0..9),</b>	<b>-- same as H.230 SBE Number</b>
<b>terminalNumberAssign</b>	<b>SEQUENCE</b>	<b>-- same as H.230 TIA</b>
{		
<b>mcuNumber</b>	<b>INTEGER(0..192),</b>	
<b>terminalNumber</b>	<b>INTEGER(0..192),</b>	
}		
...		
<b>terminalJoinedConference</b>	<b>SEQUENCE</b>	<b>-- same as H.230 TIN</b>
{		
<b>mcuNumber</b>	<b>INTEGER(0..191),</b>	
<b>terminalNumber</b>	<b>INTEGER(0..191),</b>	
}		
...		
<b>terminalLeftConference</b>	<b>SEQUENCE</b>	<b>-- same as H.230 TID</b>
{		
<b>mcuNumber</b>	<b>INTEGER(0..192),</b>	
<b>terminalNumber</b>	<b>INTEGER(0..192),</b>	
}		

```

    }
    ...
    seenByAtLeastOneOther      NULL,          -- same as H.230 MIV
    cancelSeenByAtLeastOneOther NULL,          -- same as H.230 cancel MIV

    seenByAll                  NULL,          -- like H.230 MIV
    cancelSeenByAll            NULL,          -- like H.230 MIV

    terminalYouAreSeeing       SEQUENCE        -- same as H.230 TIN
    {
        mcuNumber              INTEGER(0..192),
        terminalNumber          INTEGER(0..192),
        ...
    }

    requestForFloor            NULL,          -- same as H.230 TIF

    videoTemporalSpatialTradeOff INTEGER (0..31), -- indicates current trade-off
    ...
},
...
}

```

## 2.2 PDUs to distribute multicast information

The *CommunicationModeCommand* is sent by the H.323 MC to specify to the terminal the communication mode - unicast or multicast. If the communication mode is multicast, multicast addresses and their associated port numbers and data types are also specified. This command may cause a switch between the centralized model and the decentralized model. A switch may involve closing all existing logical channels and opening new ones. The *CommunicationModeRequest* is sent by the terminal to the MC to request for the communication mode. The *CommunicationModeResponse* is sent by the MC to the terminal, in response to the terminal's request, to specify the communication mode and its specifics. Note that the MC could potentially have different communication modes with different terminals

Used by the H.323 MC to distribute multicast addresses.

```

CommunicationModeCommand ::= CHOICE
{
    unicast                NULL,
    multicastTable          SET SIZE (1..256) OF MulticastTableEntry,
    ...
}

```

Used by the H.323 terminal to request the communication mode (multicast vs unicast)

```

CommunicationModeRequest ::= NULL
{
    ...
}

```

Used by the H.323 MC to respond to the *CommunicationModeResponse*

<i>CommunicationModeResponse</i>	<b>::=CHOICE</b>
{	
unicast	NULL,
multicastTable	SET SIZE (1..256) OF MulticastTableEntry
...	
}	

Used by the H.323 MC to distribute multicast addresses and port numbers for their associated data types

<i>MulticastTableEntry</i>	<b>::=SEQUENCE</b>
{	
DataType	CHOICE
{	
videoData	NULL,
videoControl	NULL,
audioData	NULL,
audioControl	NULL,
data	NULL,
...	
}	
multicastAddress	NetworkAddress,
...	
}	

<i>MCLocationCommand</i>	<b>::=SEQUENCE</b>
{	
signalAddress	NetworkAddress,
...	
}	

## 2.2 Extensions to fields in existing PDUs

Additions are shown in *italics* and **bold**.

### 2.2.1 Extend TerminalCapabilitySet Request PDU

The terminal must be capable of centralized control, audio, video and data processing. A multicast-capable terminal is capable of sending and receiving multicast packets but it cannot guarantee an end-to-end multicast infrastructure. If the terminal does not receive multicast streams, it should present its new capabilities to the MC.

MultiplexCapability	<b>::CHOICE</b>
{	
nonStandard	NonStandardParameter,
h222Capability	H222Capability,
h223Capability	H223Capability,
vGMUXCapability	VGMUXCapability,
<h2>H225Capability</h2>	<b>H225Capability,</b>
...	
}	
<i>H225Capability</i>	<b>::=SEQUENCE</b>
{	

```

maximumDelayJitter      INTEGER (0..1023)      -- units in milliseconds
multicastCapability      BOOLEAN,
ConferenceCapability     ::=SEQUENCE
{
    mcCapability          ::=SEQUENCE
    {
        centralizedConferenceMC  BOOLEAN OPTIONAL,
        multicastConferenceMC    BOOLEAN OPTIONAL,
        ...
    }
    centralizedControl        BOOLEAN,
    distributedControl        BOOLEAN,
    centralizedAudio          BOOLEAN,
    distributedAudio          BOOLEAN,
    centralizedVideo          BOOLEAN,
    distributedVideo          BOOLEAN,
    centralizedData           BOOLEAN,
    distributedData           BOOLEAN,
    ...
}
...
}

```

*maximumDelayJitter indicates the maximum peak-to-peak transmission jitter that the transmitter shall cause. It is measured in milliseconds. Transmission jitter is defined as the difference in time of delivery of each audio packet to the network compared to when it would be delivered at a constant bit rate without packetization.*

## 2.2.2 Extend AudioCapability Description

In the comments before Audio Capability, add the following comment:

*– For an H.225 multiplex, the integers indicate the maximum number of audio frames per packet.*

*{Note: The size of a frame is defined in H.225.}*

## 2.2.3 Extend OpenLogicalChannel Request PDU for RTCP Channel

Note that the RTP headers may change before the receiver processes the logical channel re-open; thus the RTP header is considered the controlling information concerning mode. This issue and its implications require further discussion.

Two data types (video control and audio control) are added to include the video RTCP and the audio RTCP transport connections. The MediaControlCapability associates the RTCP logical channel to the RTP logical channel.

The h225LogicalChannelParameters is added to specify the fields required in the LAN protocols (eg., TCP, IP). If the logical channel refers to a unicast transport connection then the UnicastParameters include either a guaranteed (eg., TCP) or a non-guaranteed (eg., UDP) transport connection. However, if the logical channel refers to a multicast transport connection then the MulticastParameters include the multicast address and the port number supplied previously by the MC in the CommunicationModeCommand. Those terminals that wish to open a new physical multicast channel should put zeroes in the MulticastParameters fields. The MC will fill in the new multicast address and

port number in the OpenLogicalChannelAck PDU and distribute these addresses to all the other terminals in the , open a logical channel to the MC for the specified physical multicast transport connection.

In the centralized conference, each logical channel maps to a unique physical transport connection between the terminal and the MC. In the decentralized conference, many logical channels between the terminals and the MC will map to a single physical multicast transport connection. Even though the logical channels are opened between the MC and the terminal, the physical data flow for a multicast transport connection is not from the terminal to the MC but essentially a bus from which any terminal can transmit or receive data. The MC opens logical channels to all capable terminals, capability determined during capability exchange, in the conference to give them the ability to receive audio/video on the specified physical multicast transport connection. Those terminals that wish to transmit, open a logical channel to the MC for the specified physical multicast transport connection.

```

DataType ::= CHOICE
{
    nonStandard          NonStandardParameter,
    nullData             NULL,
    videoData            videoCapability,
    audioData            audioCapability,
    data                 DataApplicationCapability,
    encryptionData       encryptionMode,
    videoControl          MediaControlCapability,
    audioControl          MediaControlCapability,
    ...
}

MediaControlCapability ::= SEQUENCE
{
    AssociatedLogicalChannel    INTEGER(1..65535),
    ...
}

LogicalChannelMultiplexParameters ::= CHOICE
{
    h222LogicalChannelParameters    222LogicalChannelParameters,
    h223LogicalChannelParameters    223LogicalChannelParameters,
    h225LogicalChannelParameters    h225LogicalChannelParameters,
    ...
}

h225LogicalChannelParameters ::= CHOICE
{
    unicastChannel          UnicastParameters,
    multicastChannel        MulticastParameters,
}

UnicastParameters ::= SEQUENCE
{
    GuaranteedDelivery      BOOLEAN    – select reliable transport
}

MulticastParameters ::= SEQUENCE
{

```

```

        multicastAddress      NetworkAddress,
        ...
    }

NetworkAddress ::= CHOICE
{
    IPAddress      SEQUENCE
    {
        transport      OCTET STRING (SIZE(4)),
        port            INTEGER(0..4294967295),
        ...
    },
    IPXAddress      SEQUENCE,
    {
        node            OCTET STRING (SIZE(6)),
        netnum          OCTET STRING (SIZE(4)),
        port            OCTET STRING (SIZE(2)),
        ...
    },
    IP6Address      SEQUENCE,
    {
        transport      OCTET STRING (SIZE(16)),
        port            INTEGER(0..4294967295),
        ...
    },
    NetBios          OCTET STRING (SIZE(16)),
    ...
}

```

#### 2.2.4 Extend OpenLogicalChannelACK Response PDU

In the OpenLogicalChannelAck the receiving terminal sends the port number that it is listening on to the transmitting terminal if the communication mode is unicast. If the communication mode is multicast, the receiver also sends the multicast address in addition to the port number.

In the multipoint and multicast communication mode, the transmitting terminal uses the same multicast address and port numbers provided by the MC in the CommunicationModeCommand and the receiving terminal fills the same multicast address and port number in the OpenLogicalChannelAck. However, those terminals that wish to open a new physical multicast channel, not specified by the MC, should put zeroes in the MulticastParameters fields. The MC will fill in the new multicast address and port number in the OpenLogicalChannelAck PDU and distribute these addresses to all the other terminals in the CommunicationModeCommand.

```

OpenLogicalChannelACK ::= SEQUENCE
{
    logicalChannelNumber      LogicalChannelNumber,
    h225LogicalChannelAckParameters  H225LogicalChannelAckParameters,
    ...
}

H225LogicalChannelAckParameters ::= SEQUENCE
{
    LANAddress      CHOICE

```

```

    {
        unicastAddress      NetworkAddress,
        multicastChannel  multicastParameters,
        ...
    }
    ...
}

```

### 2.2.5 Add Cause Codes to OpenLogicalChannelReject Response PDU

The H.323 MC will reject the OpenLogicalChannel if the terminal wishes to open an additional multicast channel that is not specified in the CommunicationModeCommand and the MC does not allow additional channels to be opened.

```

OpenLogicalChannelReject ::= SEQUENCE
{
    logicalChannelNumber      logicalChannelNumber
    cause
    {
        unspecified                NULL,
        dataTypeNotSupported       NULL,
        dataTypeNotAvailable       NULL,
        unknownDataType            NULL,
        multicastChannelNotAllowed NULL,
        insufficientBandwidth      NULL,
        ...
    }
    ...
}

```

*-used by MC*

### 2.3 General Comments

- 1) In Section 1 Scope, change "H.222.0 and H.223" to "H.222.0, H.223, and H.22Z".
- 2) In Section 2 References, Add references to H.22Z and H.323.