

SOURCE : JAPAN  
TITLE : A study on use of multiple VCs  
Purpose : Discussion

## 1. Introduction

There were some discussions about the advantages of multiple VCs for audiovisual communications [1][2]. At the moment, however, how to use multiple VCs is not clear yet. This document also discusses the advantages of multiple VCs and how to use it.

## 2. Media

Several media can be considered in audio visual communications.

- Video
- Audio
- data; still image, etc.
- control; negotiation

## 3. Expectations for multiple VCs

There are two expectations for use of multiple VCs.

- Reductions of network resource by disconnecting unnecessary VCs.
- Flexibility for several types of communication.

## 4. Evaluations based on service aspects

### 4.1 Reduction of network resource

Table 1 shows the evaluation for the reduction of network resource. The advantages are restricted to some applications such as selective broadcast service in which selective distribution function in the network is necessary, and retrieval service in which layered database is necessary. However these systems may increase total system complexity.

Table 1 Reduction of network resource

| application                               | advan. | separate VC          | comments   |  |
|---|--------|----------------------|--|--|
| all applications                          | yes/no | data   AV  <br>cont. | Non realtime data can use lower QOS.<br>However multiple VCs may cost more high and bandwidth for non realtime data is usually negligible.               |  |
| conversation<br>/multipoint<br>conference | no     |                      | There is no unnecessary information.   |  |
| usual<br>broadcast                        | no     |                      | All media are distributed independent from necessity.  |  |
| selective<br>broadcast                    | yes/no | A   V                | Selective distribution based on command from terminal is available for multi-lingual broadcasting.<br>However this network function is not promised yet. |  |
| retrieval                                 | yes/no | A   V                | Low profile terminal can retrieve audio only.<br>However layered database may increase total cost.   |  |

### 4.2 Evaluation for flexibility

Table 2 shows the advantages of multiple VCs in flexibility. Except for the synchronization between audio and video, there are many advantages.

**Table 2 Evaluation for flexibility**

| application           | advan. | separate VC  | comments   |  |
|-----------------------|--------|--------------|--|--|
| all                   | yes    | data   A   V | The each medium can use preferable bandwidth easily.   |  |
| applications          | no/yes | A   V        | Synch. between audio and video is difficult.<br>However some application dose not worry about it.  |  |
| conversation          | yes    | data   AV    | Default audio can be available before negotiation.<br>AV quality is not disturbed by data transmission.<br>Data can use the CRC that is provided by AAL 5. |  |
|                       | yes/no | A   V        | Default audio is always available.<br>Synch. between audio and video is difficult.   |  |
| multipoint conference | yes    | data   A   V | Mux/demux is easy at MCU or copy node in the network.<br>(Audio recoding is still necessary.)  |  |
|                       | no/yes | A   V        | Synch. between audio and video is difficult.<br>However differential delay may be acceptable.  |  |
| broadcast             | yes    | data   A   V | System demux can work at lower rate.<br>Addition of another language is easy.  |  |
| retrieval             | yes    | data   AV    | Negotiation and search of database can be done via<br>negotiation VC. Real AV data can be distributed via<br>connection oriented VC.                       |  |

Except for broadcast application, it is troublesome to control the total bandwidth for all media. Furthermore, AAL 5 is suitable for non realtime data. Table 3 shows how to utilize multiple VCs. An example of communication procedure for point to point communication is shown in annex 1.

**Table 3 How to utilize multiple VCs**

| application   | AV                               | data                      | comments   |
|---|----------------------------------|---------------------------|--|
| conversation/<br>multipoint<br>conference<br>(High quality) | H.222-TS?<br>AAL1<br>One VC      | T.120?<br>AAL5<br>One VC  | Synch. between audio and video is necessary.<br>Error correction for AV VC.  |
| conversation/<br>multipoint<br>conference<br>(Low quality)  | RTP?<br>AAL5<br>One VC           | T.120?<br>AAL5<br>One VC  | Synch. between audio and video is not necessary.<br>Error detection for AV VC is enough.<br>Simple equipment is preferable.          |
| broadcast   | H.222-TS<br>AAL1<br>One VC       |                           | Synch. between audio and video is necessary.<br>Error correction is necessary.   |
| retrieval   | H.222-PS?<br>AAL5/AAL1<br>One VC | DSM-CC?<br>AAL5<br>One VC | Negotiation and search of database can be done<br>via negotiation VC. Real AV data can be<br>distributed via connection oriented VC. |

## 5. Conclusion

To use multiple VCs for reducing network resource, the advantages are restricted to some applications such as selective broadcast service in which selective distribution function in the network is necessary, and retrieval service in which layered database is necessary. However these systems may increase total system complexity. Then it seems to be doubtful to use multiple VCs for reducing network resource.

There are, however, many applications where the use of multiple VCs has the advantages from flexibility point of view.

## References

- [1] AVC-640; Sakae OKUBO, "Correspondence between rapportuers for Q.10/8 and Q.2/15," Grimstad, May 1994.
- [2] AVC-664; KPN, PTT Reseach, "Multiplex at ATM layer with H.222," Grimstad, May 1994.

## Annex 1

An example of communication procedure for point to point communication

- Signaling ; A default 64kbps VC-a is setup.
- Information ; Voice communication using default G.711 starts via VC-a.  
(Merit; quick start of voice communication)
- Signaling ; A VC-b for negotiation is setup.  
(Merit; AAL type 5 that is suitable for data communication can be used.)
- Information ; Negotiation, for example coding algorithm/bandwidth, is done via VC-b.  
(Merit; Voice communication continues through negotiation.)
- Signaling ; A VC-c for video communication is setup based on negotiation result.  
(Another method is to widen VC-a bandwidth and to use VC-a for AV multiplexed stream.)
- Information ; Audio and video communication starts via VC-c.  
(If synchronization between audio and video is not necessary, audio communication can continue to use VC-a.)