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Telecommunication Standardization Sector Study Group 15 Experts Group for ATM Video Coding (Rapporteur's Group on Part of Q.2/15)

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SOURCE: Japan

TITLE: Problems in Data Partitioning syntax

PURPOSE: Discussion

1.Introduction

Data Partitioning is one of the most effective scheme for error resilience. DP has already been included in MPEG2 standards, however some serious problems exist. We should fix the problems as soon as possible.

2.Syntax and Semantics

Syntax and semantics of DP are not found in WD3 (New York version). Table 1 gives some syntax to achieve the data partitioning. When DP is applied for different QOS channel transmission, fine rate control in each partitioned layer is mandatory. For the purpose, syntax in TM5 appendix L would be the most appropriate. The following discussions are based on the TM5 syntax.

Table 1 Comparison of Data Partitioning syntax

Position to DR 10 (P) (O)			
Position where DP syntax is described	Seq./Pic./Slice header	Extension syntax	Informative part
Syntax	TM5 appendix L	New extension which contains DP information is needed	not described
Assistance of system layer	yes (multiplex the layers)	yes (multiplex the layers)	yes (DP information and multiplex the layers)
change PBP	yes (slice by slice)	yes (picture by picture)	no
Rate control	yes (slice by slice)	yes (picture by picture)	no
Merit	fine rate control available	minimum change from WD3	no change from WD3

DP information means 'data_partition_flg','intra_pbp' and 'pbp'.

3.Start code emulation

Startcode emulation occurs when a layer consists of only priority class 4 (CBP and DC coef./1st non-zero coef.). In the case, dc -1 of luminance ("000") and dc 0 of chrominance ("00") cause the startcode emulation (Fig.1). To avoid the emulation following solutions are available:

(a) change the DC coefficients code in DP mode

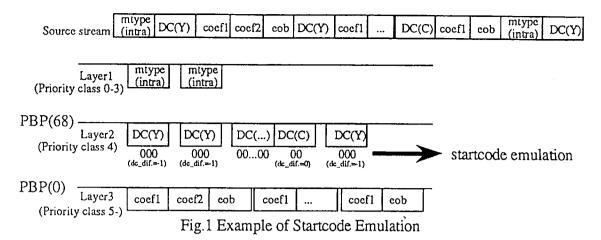
(b) insert a marker bit ("1") after DC coefficients in DP mode

(c) change the PBP semantics and DC coefficient and following non-zero coefficient are coupled.

(d) inhibit the layer which consists of only priority class 4

Solution (d) might be the most reasonable.

Startcode emulation does not occur except the case mentioned above.



4. Other issues

-Some ambiguity exists in semantics of header. The definition of 'VBV delay' or 'bit rate' in the header of each layer.

- Video decoder does not know the total number of the layer without system layer assistance.

5. Conclusion

Syntax and semantics of Data Partitioning should be fixed and should be adopted in working draft as soon as possible. Modification of syntax and semantics described in TM5 appendix L would be proper way.