

INTERNATIONAL ORGANIZATION FOR STANDARDIZATION
ORGANISATION INTERNATIONALE DE NORMALISATION
ISO/IEC JTC1/SC2/WG11
CODING OF MOVING PICTURES AND ASSOCIATED AUDIO

ISO/IEC JTC1/SC2/WG11
MPEG91/
NOVEMBER 1991

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TITLE : Algorithm description (proposal # 30)
PURPOSE : Information
SUBGROUP : Video

1. INTRODUCTION

This document describes the algorithm we propose for the Kurihama tests. This proposal is submitted by PONCIN Olivier (RTT Belgium), DELOGNE Paul (UCL) and has been developed in the framework of the European VADIS/COST collaboration.

Its preregistration number is 30.

Annexes contain statistics.

2. PICTURE FORMAT

The picture format throughout this coding method is the 625-line version of the 4:2:2 level of CCIR Rec 601-2. No pre or post processing is performed. The whole format is coded.

3. GENERAL CODEC OUTLINE

This scheme is based on hybrid DCT coding with motion compensation based on the previous picture. It is the first layer of a compatible coding scheme we are designing for SDTV/HDTV.

The first step of this scheme consists of merging the two fields of each frame to compose a pseudo-progressive frame. The core of the algorithm is applied to this "progressive" frame. So, the core of this algorithm is suitable for coding pictures of both input formats (interlaced or progressive).

Each frame is divided into 72 slices (collecting 8 video frame lines).

Each slice is divided into 45 MacroBlocks (MB) (collecting 2 luminance blocks and 2 chrominance blocks).

Motion estimation/compensation is performed only on the previous frame. No interpolation technique is applied; this allows to reduce processing delay, hardware complexity and memory cost.

Each block (inter or intra) is transformed using DCT, quantized using an adaptive quantizer and coded using what we call the U-VLC (for "*Universal Variable Length Coder*"). Due to its self-adaptability property, the U-VLC allows to code efficiently all kinds of pictures in a wide range of quality levels.

4. LAYERED STRUCTURE OF VIDEO DATA

1- BLOCK layer

A block consists of an array of 8 pixels x 8 lines of either luminance or one of the colour difference signals. The scan sequence is from left to right and then from top to bottom. Each block is frame based. Transformation and quantization is performed at the block level.

2- MACROBLOCK layer

A macroblock consists of 2 luminance blocks (16 pixels x 8 lines) and the co-sited single 8x8 CB block and single 8x8 CR block. The scan sequence is Y0, Y1, CB, CR. Determination of MB type (inter or intra) is done on the MB level. Motion estimation/compensation is also performed at the MB level.

3- SLICE layer

A slice consists of a row of 45 MB across the complete width of the picture frame (720 pixels x 8 lines). Variable Length Coding is performed at the slice level. Adjustment of quantization (buffer regulation) is done on the slice level.

4- PICTURE layer

A picture consists of 72 slices (720 pixels x 576 lines).

5- GROUP OF PICTURE (GOP) layer

A GOP consists of 10 pictures. The first is intra coded; the 9 following ones may be predicted from the previous one. So it is possible to retrieve pictures from the stream of data with the time resolution of one GOP and it also assures a total refresh of data every GOP to prevent errors from spreading.

5. MOTION ESTIMATION AND COMPENSATION

Motion compensated prediction technique is used to exploit temporal redundancy. No "interpolation technique" is applied in this scheme.

Motion Estimation is based on the 16 pixels x 8 lines of luminance samples of each macroblock. Motion vectors are calculated on decoded pictures.

The range of motion vectors is +/- 16 pixels and +/- 8 lines (frame lines). The accuracy of the prediction is half pel in both directions.

A bi-linear filter is applied in both directions in order to provide half-pel accuracy.

The vector chosen is the one which gives the minimum value to the total of the 16 x 8 absolute differences.

Motion compensated prediction is carried out on both the luminance and chrominance samples within each macroblock. The vertical component of the vector used for chrominance has the same value as that used for luminance. The horizontal component is half the value (truncated at half pel) of that used for luminance.

6. PICTURE TYPE - MACROBLOCK TYPE

There are two types of picture frame :

1. Intra frame : all the macroblocks are intra coded.
2. Predicted frame : macroblocks may be intra coded or inter coded by using the motion compensated prediction from the previous picture frame. The chosen mode is the one which gives the minimum value to the total of the 16 x 8 absolute values of luminance samples.

7. TRANSFORMATION

For each component (Y, CB or CR), the Discrete Cosine Transform (DCT) is applied to each block (as in the MPEG1 or H261 standards) [ref. 1-2].

8. QUANTIZATION

The quantization algorithm is close to the quantizer of the CMTT/2 standard for contribution [ref. 3]. For each transform coefficient, the quantization is achieved in two steps :

1. multiplication by a scaling factor : $C_1 = C_{IN} \times 2^{\frac{-n}{16}}$
2. linear quantization : $C_{OUT} = \text{round}(\frac{C_1}{4})$

Each scaling factor (n) is expressed in terms of $2^{\frac{-n}{16}}$ where $n = n_w + n_q$:

- n_q is a linear function of the block criticality (4 criticality classes) [ref. 4] and the transmission factor (TxF) coming from the buffer regulation. TxF is linearly related to the buffer occupancy; therefore the real quantization stepsize is increasing logarithmically according to the buffer occupancy. The same scaling factor is applied to luminance and chrominances coefficients.

The criticality is an image of the block resistance to the quantization noise. It is computed on luminance blocks only; that information is also used for quantization of the co-sited chrominance blocks.

- n_w is the weighting factor; it is function of the coefficient order, the block criticality and the component (Y or C). Weighting factors are relaxed for critical blocks. The same factors are applied to intra and non-intra blocks. Tables of weighting factors are given below.

Then a linear quantization is performed at the end of the quantizer. The DCT coefficients are rounded on 9 bits+s.

No variable thresholding or clipping is used.

0	6	18	30	39	47	53	59
0	11	21	32	40	47	53	59
6	15	24	33	41	48	54	59
14	21	28	35	43	49	55	60
21	26	32	38	44	50	55	60
28	31	36	41	46	52	56	61
33	36	39	44	49	53	57	62
38	41	43	47	51	55	59	63
<i>Luminance weighting factors</i>							

16	28	35	43	50	57	62	68
29	34	40	46	53	59	64	68
36	40	44	50	55	60	65	70
45	47	50	54	59	63	67	71
52	54	56	59	62	66	69	73
59	60	61	64	66	69	72	75
64	65	66	68	70	72	75	78
70	70	71	72	74	76	78	79
<i>Chrominances weighting factors</i>							

9. VARIABLE LENGTH CODING

1- CODING OF TRANSFORM COEFFICIENTS

Transform coefficients are coded by the Universal Variable Length Coder (U-VLC) [ref. 5].

A. Principle of the UVLC

The efficiency of the UVLC is based on some elementary observations, which may be considered valid in a first approximation, namely :

- the probability distribution function of DCT coefficients is decreasing about zero, with standard deviations decreasing with the coefficient order ;
- DCT coefficients of a given order taken in successive blocks are uncorrelated. Indeed if it were not so, the DCT scheme would be inefficient. Thus it is possible to use adaptive codes, which calculate the coded data after some on line estimation of the statistics of

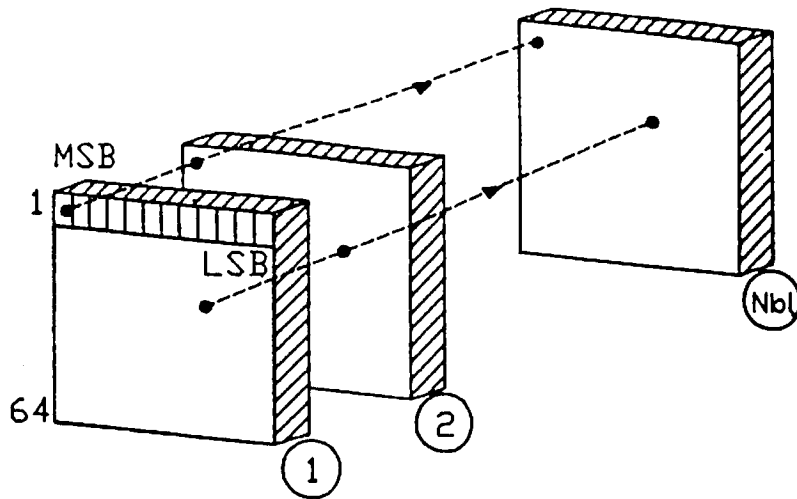


Figure 1: Information reorganization

a sequence of uncorrelated coefficients having the same probability distribution. Such codes are called universal when their coding efficiency tends to unity when the length of the sequence increases indefinitely. They are called quasi-universal when the efficiency tends to a value close to unity.

- when the amplitude of a coefficient is analyzed from the MSB to the LSB, the probability for the next bit being zero remains very high as long as no bit equal to one is met. However, when the first non-zero bit (MSNZB : most significant non zero bit) has been met, the probabilities of following bits to be zero or one are roughly equal. Therefore, the entropy of these bits is close to one and little is gained by coding them.

The UVLC uses these properties by coding the positions of the MSNZB bits with a quasi-universal code and by transmitting the remaining bits uncoded. Some further refinements have been added to increase the coding efficiency. The VLC words are generated in two steps :

- storing all the blocks of transform coefficients of a stripe of 90 blocks into a two-dimensional table (64×90 coefficients of 12 bits) : this is the *reorganization step*;
- encoding sequences of 90 DCT coefficients of the same order taken in this table by a run-length coding of their MSNZB and by sending the less significant bits uncoded : this is the *skip step*.

A.1 The reorganization step

The UVLC processes groups of blocks of transform coefficients belonging to a stripe. At the reorganization step, the blocks of a stripe of 8 lines are grouped into a stack. The binary representation of the transform coefficients in this stack is the sign and magnitude representation. The Figure 1 shows the three-dimensional array of bits corresponding to such a stack of blocks. The array consists of :

- 64 rows, corresponding to coefficients orders;
- 12 columns corresponding to bit levels from the MSB to the LSB + the sign bit;
- 12×64 lines, made of the 90 bits of the same level, belonging to bits of the same level, belonging to the coefficients of the same order.

A.2 The skip step

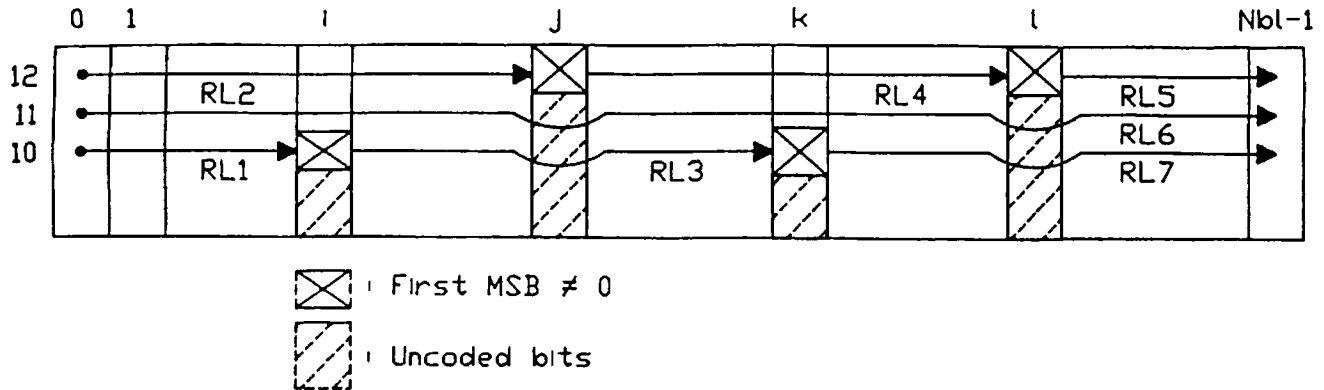


Figure 2: Skip coding

In the skip step, sequences of coefficients of the same order are processed at the bit level. Such sequences correspond to horizontal slices in the tridimensional table illustrated on Figure 1. Figure 2 illustrates such a slice considered at the bit level as well as the analysis process. The coefficients of a given order are encoded by a run-length coding of their lines of bits from the MSB to the LSB (the sign bit is placed after the LSB) : when a non-zero bit is encountered, the other less significant bits are sent uncoded and the whole non-zero coefficient is removed from the stack. Therefore, the non-zero coefficients are encoded by giving the position of their most significant non-zero bit (MSNZB), and by sending the less significant bits uncoded. As the encoded coefficients are removed from the table, the lines to encode become progressively shorter when the process runs from the MSB line to the LSB line. Obviously the MSNZB is never met for zero coefficients and very few MSNZB's will be met for high-order DCT coefficients.

B. Principle of the MSNZB coding

The adaptive truncated run-length coding (ATRL) proposed by Tanaka and Leon-Garcia [ref. 6] has been used for encoding the positions of the MSNZB. This scheme is robust with respect to the statistical fluctuations of the pictures and allows a very simple implementation. For a DCT coefficient of a given order, the ATRL code is applied successively to the lines of the table shown on Figure 2, from the MSB to the LSB. Each time a MSNZB is met, the corresponding coefficient is removed from the table, which makes the latter progressively narrower.

The zero run length encoding is limited to a length $M = 2^m$ (truncation). The truncated run length code encodes two types of patterns :

- runs of length 0 to $M - 1$ consecutive zeroes terminated by a one;
- M consecutive zeros.

The M consecutive zeros are coded by one bit set to 0. The run length terminated by a one are coded by one bit set to 1 followed by the position of the one coded on $m = \log_2(M)$ bits (see Figure 3). The TRL is made adaptive by changing the value of m in function of the probability of a bit to be a one and of the length L of the line to encode. Thus the encoder operates in the two steps :

- first, count the number of ones in the line to code in order to determine the corresponding optimum value of m

source	code-word
00000000	0
1	1000
01	1001
001	1010
0001	1011
00001	1100
000001	1101
0000001	1110
00000001	1111

Figure 3 : Truncated Run-Length for $M=8$, $m=3$

- secondly, send a prefix value giving the number of ones into the line and generate the code words.

The decoding algorithm consists in simply writing ones sequentially as the run-lengths are arriving. The prefix indicating the number of ones has to be used in order to know which m value has to be used and to determine when the block transmission is achieved.

2- CODING OF MOTION VECTORS

Motion vectors are coded differentially within a slice. Thanks to the universality of the U-VLC, the 90 differential motion vectors are also coded by this algorithm.

10. VIDEO MULTIPLEX LAYER

1- PICTURE LAYER

The video framing at the picture layer consists of :

- Picture Start Code (PSC) [48 bits]
- Buffer Occupancy (BO) [8 bits]
- Bit Rate Flag (BRF) [1 bit]
- Picture Type (PT) [2 bits]
- The information of 72 slice layers

2- SLICE LAYER

The video framing at the slice layer consists of :

- Slice Start Code (SSC) [32 bits]
- Slice Number (SN) [7bits]
- Transmission Factor (TxF) [8bits]

- 45 × MB types [45 bits]
- 90 × criticality classes [180 bits]
- Motion vectors [VLC]
- Coded transform coefficients [VLC]

11. BUFFER REGULATION

The buffer size corresponds to 200 ms (0.8 Mbit at 4 Mbit/s and 1.8 Mbit at 9 Mbit/s). The buffer is divided in three areas as illustrated on Figure 4. The top and the bottom areas are reached during abnormal situations (extremely complex or extremely simple sequences).

The quantization parameter (TxF : Transmission Factor) is computed at the end of each slice. It is related to the BO (Buffer Occupancy) by a linear relation. $TxF_0, \dots, TxF_3$ are function of the output bitrate; $BO_0, \dots, BO_3$ are fixed [ref. 7].

The Transmission Factor is maintained constant during all the stripes of a intra picture.

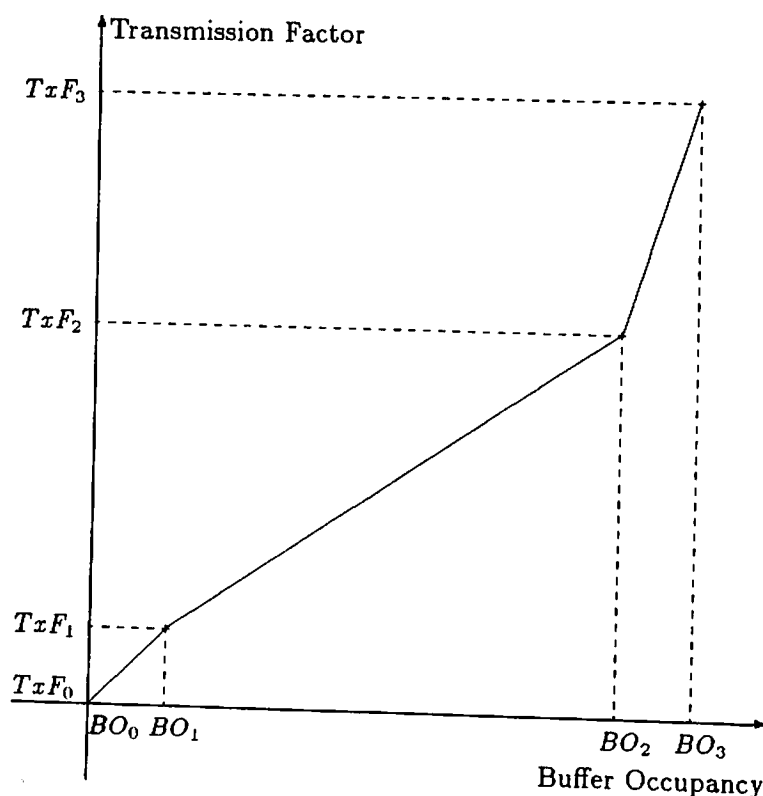


Figure 4 : Buffer design

13. COMPATIBILITY FEATURE

We are convinced that the way of designing the most efficient compatible scheme between two or more applications implies the simultaneous study of all the applications together. That is the raison

why we are defining a compatible scheme for SDTV and HDTV. As mentioned at the beginning of this text, the algorithm presented here is the first layer of this general compatible scheme.

14. RANDOM ACCESS FEATURE

Random access feature is achieved by forcing intra mode coding at the first frame of each group of pictures. That means a intra frame each 40 ms.

15. CODING/DECODING DELAY

Coding/decoding delay is generated by buffering and processing :

- buffering delay : 200 msec
- processing delay :
 - . field merging : 1 field + 1 slice (20.55 msec)
 - . VLC : 1 slice (0.55 msec)
 - . VLD : 1 slice (0.55 msec)
 - . field "demerging" : 1 field (20 msec) *[display buffer]*

For applications requiring low delay (as conversational services), buffer size may be reduced without debasing significantly picture quality.

16. CELL LOSS RESILIENCE

The mechanism of the protection against cell losses and bit errors developed by RTT for the Belgian Broadband Experiment has been presented within the Experts Group for ATM Video Coding of CCITT SGXV [ref. 8]. That method using a bi-directional correction allows to increase the time error free from 0.1 sec up to 1.8 min at 9 Mbit/sec for a 10^{-3} CLR. The bitrate overhead needed by that is 3.1 %.

17. CONCLUSIONS

The main objective of our work was to define a coding scheme being a good compromise between picture quality and hardware complexity. Only two picture types (intra or predicted) and two macroblock types (intra or inter) are used.

The main characteristics are the following ones :

- frame based coding to improve spatial decorrelation technique.
- forward prediction only to reduce processing delay.
- design of a quantizer self-adapted to picture content by defining 4 criticality classes. The logarithmic relation between buffer occupancy and quantization stepsize is also suitable.

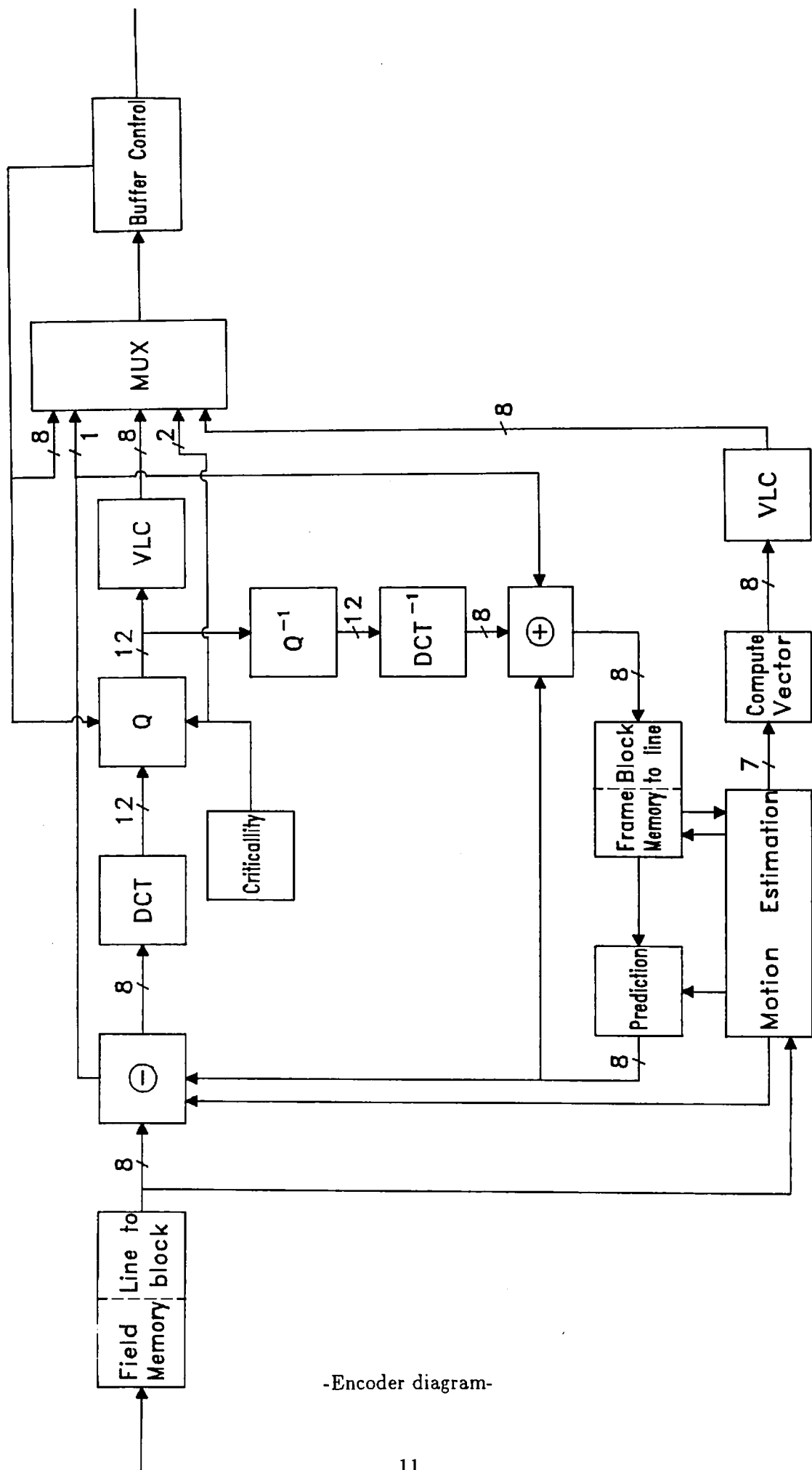
- full advantage of high VLC efficiency is needed for critical picture material and also when the intra mode is selected. This is the case when switching to the intra mode is due to the sequence itself, like at scene cuts or for which inter prediction is poor. On the other hand, the intra mode is forced at some rate for refreshing purposes; this is a strong requirement for storage and retrieval applications.

A self-adaptive or universal VLC is also a key point when designing a generic coding scheme devoted to several applications for a lot of picture kinds.

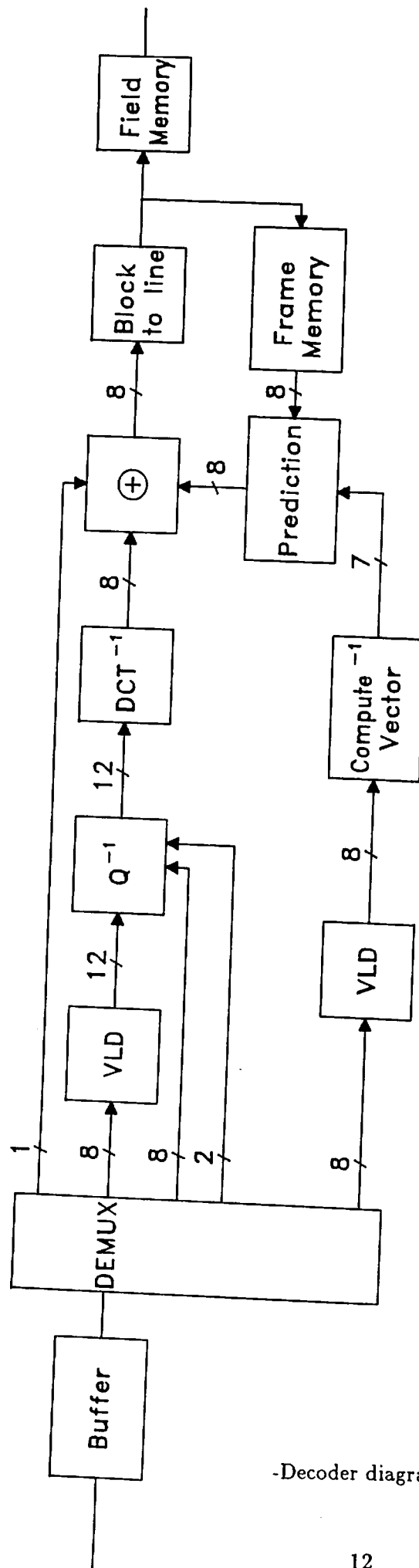
The mechanism of the U-VLC consisting of coding coefficients of the same order together is also suitable for the design of layered coding schemes.

18. REFERENCES

- 1. CD of MPEG I
- 2. CCITT recommendation H261
- 3. CCIR recommendation : video codec for contribution applications at 34-45 Mbit/sec.
- 4. O. Poncin : "Quantization algorithm for universal video codec in the ATM Belgian Broadband Experiment", Packet Video 90, Morristown, pp. C9.1, C9.5.
- 5. B. Macq : "A universal entropy coder", PCS 90, Boston, pp. 12.1-1, 12.1-2.
- 6. H. Tanaka and A. Leon Garcia : "Efficient run-length encodings", IEEE Trans. on Information Theory, vol IT-28, pp. 880-890, November 1982.
- 7. JP. Leduc : "Buffer Regulation for universal video codec in the ATM Belgian Broadband Experiment", Packet Video 90, Morristown, pp. C10.1, C10.6.
- 8. RTT Belgium : "CLR and BER protection for enhanced end-to-end users QOS", CCITT SGVX - WPXV/1 AVC-69.



-Encoder diagram-



-Decoder diagram-

Average statistics

SEQUENCE : flower
BIT RATE : 4Mbit/s

Global overhead : 0.4 Mbit/s
Lum. Counter : 3.1 Mbit/s
Chrom. Counter : 0.6 Mbit/s

TOTAL : 4.0 Mbit/s

Overhead (excl. MV) : 0.1 Mbit/s
MV Counter : 0.2 Mbit/s
=====

SEQUENCE : mobcal
BIT RATE : 4Mbit/s

Global overhead : 0.3 Mbit/s
Lum. Counter : 3.1 Mbit/s
Chrom. Counter : 0.6 Mbit/s

TOTAL : 4.0 Mbit/s

Overhead (excl. MV) : 0.1 Mbit/s
MV Counter : 0.2 Mbit/s
=====

SEQUENCE : table
BIT RATE : 4Mbit/s

Global overhead : 0.4 Mbit/s
Lum. Counter : 3.0 Mbit/s
Chrom. Counter : 0.6 Mbit/s

TOTAL : 4.0 Mbit/s

Overhead (excl. MV) : 0.1 Mbit/s
MV Counter : 0.2 Mbit/s
=====

-rw-r--r-- 1 poncin 2521424 Sep 26 21:24 codeflower4
-rw-r--r-- 1 poncin 2595036 Sep 28 10:32 codemobcal4
-rw-r--r-- 1 poncin 2504312 Sep 29 17:14 codetable4
-rw-r--r-- 1 poncin 5672760 Aug 21 18:39 codeflower9
-rw-r--r-- 1 poncin 5668848 Aug 20 08:27 codemobcal9
-rw-r--r-- 1 poncin 5712292 Aug 24 22:29 codepopple9
-rw-r--r-- 1 poncin 5639904 Aug 23 20:06 codetable9

SEQUENCE : flower
BIT RATE : 9Mbit/s

Global overhead : 1.0 Mbit/s
Lum. Counter : 6.9 Mbit/s
Chrom. Counter : 1.2 Mbit/s

TOTAL : 9.0 Mbit/s

Overhead (excl. MV) : 0.5 Mbit/s
MV Counter : 0.5 Mbit/s

=====

SEQUENCE : mobcal
BIT RATE : 9Mbit/s

Global overhead : 0.9 Mbit/s
Lum. Counter : 6.9 Mbit/s
Chrom. Counter : 1.3 Mbit/s

TOTAL : 9.0 Mbit/s

Overhead (excl. MV) : 0.5 Mbit/s
MV Counter : 0.4 Mbit/s

=====

SEQUENCE : popple
BIT RATE : 9Mbit/s

Global overhead : 1.3 Mbit/s
Lum. Counter : 6.0 Mbit/s
Chrom. Counter : 1.9 Mbit/s

TOTAL : 9.1 Mbit/s

Overhead (excl. MV) : 0.5 Mbit/s
MV Counter : 0.8 Mbit/s

SEQUENCE : table
BIT RATE : 9Mbit/s

Global overhead : 0.9 Mbit/s
Lum. Counter : 6.9 Mbit/s
Chrom. Counter : 1.2 Mbit/s

TOTAL : 9.0 Mbit/s

Overhead (excl. MV) : 0.5 Mbit/s
MV Counter : 0.5 Mbit/s

0.4 sec basis statistics

Annex 3

SEQUENCE : flower
BIT RATE : 4Mbit/s

Fr. Number,Cum. Bit Count	Bit Count
10	1792394
20	3332960
30	4944266
40	6522112
50	8172736
60	9767552
70	11288224
80	12967712
90	14801216
100	16202048
110	17829152
120	19338880
125	20171392

SEQUENCE : mobcal
BIT RATE : 4Mbit/s

Fr. Number,Cum. Bit Count	Bit Count
10	2113088
20	3713088
30	5311008
40	6919272
50	8518944
60	10121344
70	11722976
80	13321632
90	14922336
100	16522464
110	18125088
120	19731040
125	20520288

SEQUENCE : table
BIT RATE : 4Mbit/s

Fr. Number,Cum. Bit Count	Bit Count
10	1686464
20	3212768
30	4804992
40	6423136
50	8048944
60	9694304
70	11192288
80	12793472
90	14396704
100	15996992
110	17598848
120	19195776
125	20034496

SEQUENCE : flower
BIT RATE : 9Mbit/s

Fr. Number,Cum. Bit Count	Bit Count
10	4044576
20	7458496
30	11098496
40	14648448
50	18397408
60	21963072
70	25355520
80	29136096
90	32852096
100	36476704
110	40169760
120	43507200
125	45382080

SEQUENCE : mobcal

BIT RATE : 9Mbit/s

Fr. Number, Cum. Bit Count

10	3957664
20	7536896
30	11027296
40	14579136
50	18305568
60	21952032
70	25574304
80	29143264
90	32649792
100	36243808
110	39899744
120	43460992
125	45360784

SEQUENCE : popple

BIT RATE : 9Mbit/s

Fr. Number, Cum. Bit Count

10	3608832
20	7207168
30	10810560
40	14432448
50	18233408
60	21881280
70	25419104
80	28990976
90	32780416
100	36544768
110	40283712
120	43883968
125	45698336

SEQUENCE : table

BIT RATE : 9Mbit/s

Fr. Number, Cum. Bit Count

10	3889696
20	7269712
30	10843008
40	14503808
50	18121088
60	21617760
70	25216640
80	28819520
90	32425472
100	36028416
110	39645440
120	43229856
125	45119232

Frame basis statistics

SEQUENCE : flower
BIT RATE : 4Mbit/s

Fr. Number, Bit Count, Mean SNR, Lum. SNR, Chr. SNR				
1	242656	27	25	30
2	213312	28	26	31
3	185984	28	26	31
4	180192	28	26	31
5	169472	28	26	31
6	166256	28	26	31
7	163360	28	26	31
8	165312	27	26	31
9	161120	27	26	31
10	154720	28	26	31
11	252448	27	25	30
12	124192	27	25	30
13	125632	27	25	30
14	129896	27	26	31
15	141344	28	26	31
16	147232	28	26	31
17	145344	28	26	31
18	153056	28	27	31
19	152704	28	27	31
20	168928	28	27	31
21	255264	27	25	30
22	137344	27	25	30
23	138208	27	26	30
24	154336	28	26	31
25	156612	28	26	31
26	140512	28	26	31
27	145504	28	26	31
28	179072	28	26	31
29	163552	28	26	31
30	140992	28	26	31
31	258848	27	25	30
32	140448	27	25	30
33	148384	27	25	30
34	144960	27	25	31
35	133632	28	26	31
36	147936	28	26	31
37	141216	28	26	31
38	153248	28	27	31
39	163328	28	27	31
40	145856	28	27	31
41	261216	27	25	30

Annex 4

42	145952	27	25	30
43	168992	27	25	30
44	153632	27	25	30
45	149120	27	25	30
46	159424	27	25	30
47	155008	27	26	30
48	174432	27	25	30
49	154784	27	25	30
50	128064	27	26	30
51	263328	26	24	30
52	114080	27	25	30
53	153920	27	25	30
54	149248	27	25	30
55	141664	27	25	30
56	152832	27	26	30
57	155360	27	26	30
58	153184	27	26	30
59	169328	27	26	30
60	151872	28	26	30
61	260672	26	25	30
62	114880	27	25	30
63	125440	27	25	30
64	127872	28	26	30
65	149216	28	26	31
66	138048	28	26	31
67	169824	28	27	31
68	139200	28	27	31
69	148448	28	27	31
70	147072	29	27	31
71	259552	26	24	30
72	156960	27	25	30
73	133408	27	26	30
74	138784	28	26	30
75	144320	28	26	31
76	157920	28	27	31
77	185248	28	26	31
78	168320	28	26	31
79	160768	28	26	31
80	174208	28	26	31
81	259552	26	24	30
82	120224	27	25	30
83	135616	27	25	30
84	166112	27	25	30
85	158752	27	25	30
86	158304	27	25	30
87	137504	27	26	30
88	149184	27	26	30
89	170080	27	26	30
90	178176	27	25	30

SEQUENCE : mobcal
 BIT RATE : 4Mbit/s

91 | 259040 | 26 | 24 | 30
 92 | 129440 | 26 | 24 | 30
 93 | 136800 | 26 | 24 | 30
 94 | 152096 | 27 | 25 | 30
 95 | 154080 | 27 | 25 | 30
 96 | 151296 | 27 | 25 | 30
 97 | 143904 | 27 | 25 | 30
 98 | 146368 | 27 | 25 | 30
 99 | 167872 | 27 | 25 | 30
 100 | 159936 | 27 | 25 | 30
 101 | 260576 | 26 | 24 | 30
 102 | 117856 | 26 | 24 | 30
 103 | 134720 | 27 | 25 | 30
 104 | 152800 | 27 | 25 | 30
 105 | 162016 | 27 | 25 | 30
 106 | 159616 | 27 | 25 | 30
 107 | 158464 | 27 | 25 | 30
 108 | 162720 | 27 | 25 | 30
 109 | 161760 | 27 | 25 | 30
 110 | 156576 | 27 | 25 | 30
 111 | 261088 | 26 | 24 | 30
 112 | 117120 | 26 | 24 | 30
 113 | 130816 | 26 | 24 | 30
 114 | 133984 | 27 | 25 | 30
 115 | 133792 | 27 | 25 | 30
 116 | 131488 | 27 | 25 | 30
 117 | 139424 | 28 | 26 | 30
 118 | 162336 | 28 | 26 | 30
 119 | 158880 | 28 | 26 | 30
 120 | 140800 | 28 | 26 | 30
 121 | 260608 | 28 | 24 | 30
 122 | 149984 | 27 | 25 | 30
 123 | 146336 | 27 | 25 | 30
 124 | 121472 | 27 | 25 | 30
 125 | 154112 | 27 | 26 | 30

Fr. Number.Bit Count,Mean SNR,Lum. SNR,Chr. SNR									
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----
1 363904	27	25	31						
2 295424	25	23	28						
3 229888	23	21	26						
4 200416	22	21	26						
5 183936	22	20	25						
6 175880	22	20	24						
7 168896	21	20	24						
8 167072	21	20	24						
9 164096	21	20	23						
10 163776	21	20	23						
11 130976	23	21	28						
12 165312	23	21	26						
13 165536	22	20	26						
14 164768	22	20	25						
15 164992	22	20	25						
16 162784	21	20	24						
17 161472	21	20	24						
18 161024	21	20	23						
19 161120	21	20	23						
20 162016	21	20	23						
21 129344	23	21	28						
22 162688	23	21	26						
23 166080	22	21	26						
24 164896	22	20	25						
25 163872	22	20	25						
26 164384	21	20	24						
27 161856	21	20	24						
28 161824	21	20	23						
29 161440	21	20	23						
30 161536	21	20	23						
31 129088	23	21	27						
32 162976	23	21	26						
33 167168	22	20	26						
34 166080	22	20	25						
35 166496	22	20	24						
36 164032	21	20	24						
37 162656	21	20	24						
38 162176	21	20	23						
39 163776	21	20	23						
40 162816	21	19	23						
41 126880	23	21	27						
42 164320	23	21	26						
43 166112	22	21	25						

44	166080	22	20	25
45	164896	22	20	24
46	163008	21	20	24
47	162720	21	20	23
48	162688	21	20	23
49	163168	21	20	23
50	160800	21	20	23
51	128384	23	21	27
52	164416	23	21	26
53	166176	22	21	25
54	166496	22	20	25
55	164096	22	20	24
56	163332	21	20	24
57	164032	21	20	23
58	162496	21	20	23
59	161952	21	20	23
60	161120	21	19	23
61	129312	23	21	27
62	165280	23	21	26
63	168032	22	20	25
64	165120	22	20	24
65	163360	21	20	24
66	164480	21	20	24
67	162112	21	20	23
68	161024	21	19	23
69	161600	21	19	23
70	161312	21	19	22
71	128000	23	21	27
72	163776	23	21	26
73	166656	22	20	25
74	165792	22	20	24
75	164832	21	20	24
76	164992	21	20	23
77	162208	21	20	23
78	160896	21	20	23
79	160224	21	19	22
80	161280	21	19	22
81	129472	23	21	27
82	163712	23	21	26
83	167520	22	20	25
84	166176	22	20	24
85	163840	21	20	24
86	163712	21	20	23
87	161888	21	20	23
88	161856	21	20	23
89	161024	21	19	22
90	161504	21	19	22
91	129728	23	21	27
92	163360	23	21	26

SEQUENCE : table
 BIT RATE : 4Mbit/s

Fr.	Number	Bit Count	Mean SNR	Lum.	SNR	Chr.	SNR
1	1	177536	25	23	34		
2	1	229888	27	25	34		
3	1	130112	27	25	35		
4	1	137376	27	25	35		
5	1	144096	28	25	35		
6	1	194144	28	25	34		
7	1	201888	28	25	34		
8	1	186912	30	29	34		
9	1	149152	31	29	35		
10	1	135360	32	30	35		
11	1	123872	31	29	35		
12	1	158848	32	30	35		
13	1	145600	32	31	35		
14	1	147264	33	31	36		
15	1	151936	33	31	36		
16	1	154720	33	31	36		
17	1	159264	33	32	36		
18	1	161536	33	32	35		
19	1	161504	33	32	35		
20	1	161760	33	32	35		
21	1	135488	31	30	34		
22	1	184512	33	31	35		
23	1	151232	33	32	35		
24	1	158496	33	32	35		
25	1	160288	33	32	35		
26	1	160448	33	32	34		
27	1	160736	33	32	34		
28	1	160320	33	32	34		
29	1	160576	33	32	34		
30	1	160128	33	32	34		
31	1	159808	30	29	32		
32	1	184064	32	31	33		
33	1	152672	32	31	33		
34	1	152608	32	31	34		
35	1	159040	32	31	34		
36	1	161376	32	31	33		
37	1	163776	32	31	33		
38	1	159808	32	31	34		
39	1	162368	32	31	34		
40	1	162824	32	31	33		
41	1	169728	30	28	32		
42	1	185760	31	30	33		
43	1	155936	32	30	33		

44	1	158624	32	31	33
45	1	159104	32	31	33
46	1	160256	32	31	33
47	1	160800	32	31	33
48	1	159616	32	31	33
49	1	158048	32	31	33
50	1	155936	32	31	33
51	1	180704	30	28	32
52	1	169600	31	30	32
53	1	148224	31	30	33
54	1	269664	30	28	34
55	1	95200	30	28	34
56	1	113120	30	28	34
57	1	126816	31	29	34
58	1	135968	31	29	34
59	1	150976	31	29	34
60	1	157088	31	30	34
61	1	205824	29	27	34
62	1	171360	31	29	35
63	1	122080	31	29	35
64	1	143904	31	29	35
65	1	156768	32	30	35
66	1	159040	32	30	35
67	1	160160	32	30	36
68	1	161120	32	30	36
69	1	158496	32	31	36
70	1	159232	32	31	36
71	1	207328	29	27	34
72	1	168704	31	29	35
73	1	120320	31	29	35
74	1	148224	31	30	35
75	1	157504	32	30	35
76	1	158944	32	30	36
77	1	158944	32	31	36
78	1	160032	33	31	36
79	1	160832	33	31	36
80	1	160352	33	31	36
81	1	207936	29	27	34
82	1	170528	31	29	35
83	1	292480	29	26	34
84	1	99968	29	27	34
85	1	112992	29	27	34
86	1	124736	30	27	34
87	1	134720	30	28	35
88	1	143040	30	28	35
89	1	158240	31	29	35
90	1	158592	31	29	35
91	1	213568	28	26	34
92	1	173312	30	27	35

93 | 120864 30 28 35
94 | 135168 30 28 35
95 | 157952 31 29 35
96 | 158848 31 29 36
97 | 158912 32 30 36
98 | 159872 32 29 36
99 | 160896 31 29 35
100 | 160896 31 29 35
101 | 213984 28 26 34
102 | 181856 30 27 35
103 | 137728 30 28 36
104 | 151584 30 28 35
105 | 150624 30 28 35
106 | 152608 30 28 35
107 | 148736 31 28 35
108 | 149280 31 29 35
109 | 155296 31 29 35
110 | 160160 31 29 35
111 | 211040 28 26 34
112 | 180352 30 27 35
113 | 146016 30 27 35
114 | 144160 30 28 35
115 | 152896 30 28 35
116 | 141504 30 28 35
117 | 144064 31 29 35
118 | 158688 31 29 35
119 | 158560 31 29 35
120 | 159648 31 29 35
121 | 211776 28 25 34
122 | 185280 30 27 35
123 | 142624 30 28 35
124 | 149312 30 28 35
125 | 149728 30 28 35

SEQUENCE : flower
BIT RATE : 9Mbit/s

Fr. Number, Bit Count, Mean SNR, Lum. SNR, Chr. SNR				
Fr.	Number	Bit Count	Mean SNR	Lum. SNR, Chr. SNR
1	621056	31	29	33
2	381408	31	29	33
3	416128	31	29	33
4	412768	30	29	33
5	391360	30	29	33
6	349216	30	29	33
7	374496	30	29	33
8	383840	30	28	33
9	368896	30	28	33
10	345408	30	28	32
11	642944	31	29	33
12	246496	30	28	33
13	261664	30	28	33
14	272512	30	29	33
15	299808	30	29	33
16	319968	31	29	33
17	319552	31	29	33
18	333920	31	30	33
19	343584	31	30	33
20	373472	31	30	33
21	662480	31	29	33
22	269488	30	29	33
23	297408	31	29	33
24	342912	31	29	33
25	347904	31	29	33
26	316576	31	29	33
27	324928	31	30	33
28	408544	31	29	33
29	368992	31	29	33
30	320768	31	29	33
31	657824	31	29	33
32	274112	30	28	33
33	326304	30	28	33
34	323296	30	29	33
35	294272	31	29	33
36	327744	31	29	33
37	313856	31	30	33
38	342560	31	30	33
39	360384	31	30	33
40	329600	31	30	33
41	657152	31	29	33
42	285280	30	29	33
43	385856	30	28	32

44	348704	30	29	32	93	302048	29	27	32
45	332064	30	29	32	94	340736	29	27	32
46	358112	30	29	32	95	351456	29	28	32
47	346816	30	29	32	96	337440	29	28	32
48	399168	30	28	32	97	311968	29	28	32
49	352384	30	28	32	98	313504	30	28	32
50	283424	30	29	32	99	374624	30	28	32
51	661376	30	29	32	100	356320	30	28	32
52	212576	30	28	32	101	661920	30	29	32
53	335264	30	28	32	102	231360	30	28	32
54	330752	30	28	32	103	275712	30	28	32
55	307008	30	28	32	104	333344	30	28	32
56	333824	30	28	32	105	368672	30	28	32
57	350848	30	29	32	106	365504	29	28	32
58	337952	30	29	32	107	362048	29	28	32
59	359072	30	29	32	108	373088	29	28	32
60	336992	30	29	32	109	366048	29	28	32
61	654912	30	29	33	110	355360	29	28	32
62	215008	30	28	32	111	663168	30	29	33
63	255488	30	29	32	112	247776	29	27	32
64	274144	31	29	33	113	272096	29	27	32
65	328960	31	29	33	114	281600	29	28	32
66	316096	31	30	33	115	278624	30	28	32
67	378688	31	30	33	116	283360	30	29	32
68	314048	31	30	33	117	300288	30	29	32
69	328320	31	30	33	118	350560	31	29	32
70	326784	31	30	33	119	345184	31	29	32
71	658144	30	29	32	120	314784	31	30	32
72	293152	30	29	32	121	665088	31	29	33
73	293248	31	29	33	122	296192	30	29	32
74	309504	31	30	33	123	312256	30	29	32
75	316032	31	30	33	124	263520	30	29	32
76	361280	31	30	33	125	337824	30	29	32
77	412448	31	29	33					
78	379776	31	29	33					
79	360672	31	29	33					
80	396320	30	29	33					
81	658432	30	29	32					
82	231072	30	29	32					
83	292992	30	29	32					
84	383680	30	28	32					
85	365120	30	28	32					
86	356032	30	28	32					
87	307328	30	29	32					
88	326144	30	29	32					
89	381952	30	29	32					
90	413248	30	28	32					
91	657120	30	29	33					
92	279392	29	27	32					

SEQUENCE : mobcal
BIT RATE : 9Mbit/s
=====

Fr. Number, Bit Count, Mean SNR, Lum. SNR, Chr. SNR

1	730528	31	29	34
2	332576	31	29	34
3	367440	31	29	34
4	358592	31	29	34
5	364352	31	29	34
6	371488	31	29	34
7	366176	30	29	34
8	367488	30	29	34
9	358752	30	29	34
10	350272	30	29	33
11	738400	31	29	34
12	213696	30	28	33
13	267008	30	28	33
14	294176	30	28	33
15	317184	30	29	33
16	328544	30	29	33
17	334336	31	29	33
18	337952	31	29	33
19	366784	31	29	33
20	381152	31	29	33
21	741632	31	29	33
22	216896	30	28	33
23	268736	30	28	33
24	297568	30	29	33
25	306112	31	29	33
26	311296	31	29	33
27	319776	31	30	33
28	338208	31	30	34
29	336224	31	30	34
30	353952	32	30	34
31	740256	31	30	33
32	224928	30	29	33
33	275328	31	29	33
34	298656	31	29	33
35	336096	31	29	34
36	345632	31	30	34
37	329184	31	30	34
38	333856	31	30	34
39	338816	32	30	34
40	329088	32	30	34
41	733152	31	29	34
42	212896	31	29	34
43	281408	31	29	34

44	321952	31	29	34
45	332480	31	30	34
46	349408	31	30	34
47	360128	31	30	34
48	370976	31	30	34
49	384320	31	30	34
50	379712	31	30	34
51	732512	31	29	33
52	237664	30	28	33
53	306880	30	28	33
54	333728	30	28	33
55	354208	30	28	33
56	347648	30	28	33
57	348416	30	28	33
58	338208	30	28	33
59	326144	30	29	33
60	321056	30	29	33
61	738272	31	29	33
62	204864	30	28	33
63	278464	30	28	33
64	317408	30	28	33
65	337760	30	28	33
66	340736	30	29	33
67	336736	30	29	33
68	380800	30	29	33
69	358048	30	29	33
70	349184	30	29	33
71	738560	31	29	33
72	215840	30	28	33
73	276000	30	28	33
74	303040	30	28	33
75	328484	30	28	33
76	331136	30	29	33
77	335552	30	29	33
78	345056	30	29	33
79	346976	30	29	33
80	350336	31	29	33
81	744704	31	29	33
82	212736	30	28	33
83	262432	30	28	33
84	292672	30	29	33
85	314240	30	29	33
86	335424	31	29	33
87	341888	31	29	33
88	328096	31	29	33
89	332192	31	30	33
90	342144	31	30	33
91	733664	31	29	33
92	217280	30	29	33

SEQUENCE : popple
BIT RATE : 9Mbit/s

93 | 274976 | 31 | 29 | 33
94 | 299328 | 31 | 29 | 33
95 | 309408 | 31 | 30 | 33
96 | 315200 | 31 | 30 | 34
97 | 342304 | 32 | 30 | 34
98 | 360256 | 32 | 30 | 34
99 | 373152 | 32 | 30 | 34
100 | 368448 | 32 | 30 | 34
101 | 739168 | 31 | 29 | 33
102 | 243744 | 30 | 28 | 33
103 | 303840 | 30 | 28 | 33
104 | 320000 | 30 | 29 | 33
105 | 330304 | 30 | 29 | 33
106 | 333376 | 30 | 29 | 33
107 | 342624 | 31 | 29 | 33
108 | 346624 | 31 | 29 | 33
109 | 348896 | 31 | 29 | 33
110 | 347360 | 31 | 29 | 33
111 | 753312 | 31 | 29 | 33
112 | 213504 | 30 | 28 | 33
113 | 287392 | 30 | 28 | 33
114 | 309536 | 30 | 28 | 33
115 | 321728 | 30 | 29 | 33
116 | 324704 | 30 | 29 | 33
117 | 329120 | 31 | 29 | 33
118 | 349792 | 31 | 29 | 33
119 | 340000 | 31 | 29 | 33
120 | 332160 | 31 | 30 | 33
121 | 755776 | 31 | 29 | 33
122 | 221632 | 30 | 28 | 33
123 | 280800 | 30 | 28 | 33
124 | 298592 | 30 | 29 | 33
125 | 332992 | 30 | 29 | 33

Fr. Number, Bit Count, Mean SNR, Lun. SNR, Chr. SNR

1	480032	33	31	35
2	342496	34	32	36
3	321184	34	32	36
4	333664	34	33	36
5	343040	34	33	36
6	350560	34	33	36
7	361280	34	33	36
8	358304	34	33	36
9	359264	34	33	36
10	359008	34	33	36
11	473856	33	31	35
12	339424	34	32	36
13	327296	34	32	36
14	331104	34	33	36
15	345984	34	33	36
16	346432	34	33	36
17	355136	34	33	36
18	359232	34	33	36
19	363456	34	33	36
20	356416	34	33	36
21	484448	33	31	36
22	335264	33	32	36
23	329120	34	32	36
24	337984	34	33	36
25	340704	34	33	36
26	344928	34	33	36
27	352960	34	33	36
28	357984	34	33	36
29	361856	34	33	36
30	358144	34	33	36
31	476704	33	31	35
32	335200	33	32	36
33	333216	34	32	36
34	341184	34	32	36
35	348480	34	33	36
36	350856	34	33	36
37	350528	34	33	36
38	361088	34	33	36
39	363328	34	33	36
40	361504	34	33	36
41	478432	33	31	36
42	333312	33	32	36
43	346720	34	32	36

44	365536	34	32	36	93	359872	30	31	30
45	374304	34	32	36	94	360512	31	31	30
46	365504	33	32	36	95	369440	30	31	29
47	353120	33	32	36	96	373440	30	31	29
48	369312	33	32	36	97	370112	30	31	29
49	410944	33	32	36	98	381536	29	30	29
50	403776	33	31	36	99	370944	30	30	29
51	477952	33	31	36	100	378240	29	30	28
52	330368	33	31	35	101	537376	32	32	31
53	326112	33	31	35	102	317248	29	29	29
54	333792	33	31	35	103	346692	29	29	28
55	357600	33	31	35	104	347456	29	29	28
56	370880	33	31	35	105	364352	28	29	28
57	345216	33	32	35	106	361440	28	29	28
58	359872	33	32	34	107	369056	28	29	28
59	369888	33	32	34	108	367616	28	29	28
60	376192	33	32	34	109	361856	28	29	28
61	388576	33	32	35	110	365952	28	29	27
62	353504	33	32	34	111	568416	32	33	31
63	353920	33	32	34	112	298048	28	29	28
64	348000	33	32	34	113	323744	28	29	27
65	346720	33	32	34	114	331684	28	29	28
66	343328	33	33	34	115	346624	28	29	27
67	346624	33	33	34	116	340832	28	29	28
68	349824	33	33	34	117	342976	28	29	27
69	351712	34	33	34	118	353600	28	29	27
70	355616	33	33	34	119	339776	28	29	28
71	356992	34	33	35	120	354656	28	29	27
72	354336	34	33	34	121	571968	32	33	31
73	356224	34	34	34	122	276320	29	29	28
74	352576	34	34	34	123	313984	28	29	28
75	355552	34	34	34	124	314528	28	29	28
76	357632	34	34	34	125	337568	28	29	28
77	363968	34	34	33					
78	358752	34	34	33					
79	364368	33	34	33					
80	361472	33	34	33					
81	359680	34	34	34					
82	364512	34	34	33					
83	372320	33	34	33					
84	377696	33	33	32					
85	383296	33	33	32					
86	390400	32	33	31					
87	390464	32	33	31					
88	390368	32	32	31					
89	387680	31	32	30					
90	373024	31	32	30					
91	460960	32	33	32					
92	339296	31	32	31					

SEQUENCE : table
BIT RATE : 9Mbit/s

Fr.	Number	Bit Count	Mean SNR	Lum.	SNR	Chr.	SNR
1	1	595776	30	28	36		
2	1	296512	31	28	36		
3	1	310432	31	29	36		
4	1	311136	31	29	36		
5	1	333792	31	29	36		
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125	340192	33	32	37