

SOURCE: Australia

TITLE: Requirements for ATM Video Codecs

PURPOSE: Proposal

## Abstract

As a part of the evolving *Draft Status Report on ATM Video Coding Standardization*, a list of requirements for video coders operating on the ATM Network has been initiated. This document proposes a number of additions to the list.

## 1. Introduction

To progress the task of developing a video coding system which is suitable for ATM networks, it is important to maintain a list of requirements which identify the important capabilities which such a coding system should have. The requirements list should be an evolving document in which uncertainties are resolved as understanding of the ATM network and ATM coding improves. The *Draft Status Report on ATM Video Coding Standardization*, chapter 4, and Annex 2 contains a preliminary list of requirements.

There are a number of groups concurrently developing video coding standards. These include ISO/IEC/JTC1/SC2/WG11 (MPEG) and TG CMTT/2. In the case of ISO/IEC the work is directed towards interactive access to stored digital video, though the final algorithms may have application in a range of areas, while TG CMTT/2 is principally concerned with the primary and secondary distribution of Television. Both of these applications could potentially be carried on the B-ISDN and therefore specific sets of requirements developed within these groups should be used as input to the requirements list maintained by the Experts Group. The requirements list is also a useful tool in the co-ordination of activity across the different groups, since it clarifies the areas where common work is possible and also those areas of work which are unique to the Experts Group.

## 2. Requirements List Additions

### 1. Functional Requirements:

- Audio/Video relative delay should be minimised. Limits are yet to be determined (End-to-end limits for broadcast services are known, however the proportion of this relative delay available to the codec has to be determined).
- The capability to support continuous presence multi-point connections is highly desirable.

### 2. Compatibility/Interworking Requirements:

#### Coder Input/Output Signal Format:

- The coding architecture should be capable of coding a range of input formats. The precise resolution at which coding takes place should be flexible to allow for a wide range of aspect ratios. For low resolution applications, a progressive format which includes QCIF, CIF and SIF would appear appropriate. Higher quality applications may demand coding of interlaced signals.
- The scheme should be capable of coding/decoding signals over a range of frame rates which includes all the regional variations which presently exist.

#### Backward/Forward Compatibility with Existing Standards:

- Interworking between the ATM codec on the B-ISDN and H.261 on the N-ISDN is very important and must be provided. The means of providing this interworking is yet to be decided.

#### Interworking:

- The overall coding architecture should allow for a range of codecs with different resolution and frame rate capabilities to be developed.

- It is highly desirable that codecs operating using different video format resolutions and frame rates be able to interwork.
- Extension of the coding scheme to high resolution, higher frame rate formats in a compatible manner should be possible so that the current range of codecs remain usable.
- The high performance requirements of some services (e.g. HDTV) should be considered when developing coding techniques for lower rate services.

### 3. Network related requirements:

#### Rate Control:

- Coders should be capable of operating in VBR mode with peak rate limited output. A precise definition of peak has been agreed within CCITT Working Party XVIII/8 [1].
- CBR operation, which is a special case of VBR, will be useful in certain circumstances.
- Other source shaping requirements may be standardised in the future (e.g. average rate). The codec should be designed so that future requirements can be incorporated.

#### Priority Channels:

- Independent rate control of the high and low priority cell streams should be assumed, until further clarification from SGXVIII is received.

#### Error Performance:

- Performance will be assessed under cell loss conditions. The precise conditions are yet to be determined and require inputs from SGXVIII.
- End-to-end service requirements are dealt with in CCITT SGI and CCIR SG11. These groups should be consulted.

### 3. Conclusion

A number of additions to the requirements list in Annex 2 of the *Draft Status Report on ATM Video Coding Standardization* are proposed. Australia believes that the requirements list is a valuable tool for co-ordinating the work of different groups developing video coding systems. Input should be sought from CMTT and ISO/IEC/JTC1/SC2/WG11 (MPEG). The full list of requirements should be input to the IVS baseline document.

### References

- [1]. CCITT Working Party XVIII/8 Report, Geneva, June 1991.