

## UPCOMING EVENTS

*Regulation & Competition Authority of Bahamas. It will focus on mobile money services; relevant market definition and significant market power; approaches and best practices for broadband costing and pricing; costing methodologies and tariff policies in the region for wholesale and retail telecommunication services.*

- **Number Portability Workshop**

Paramaribo, Suriname, 28-30 April 2015

*The workshop, hosted by the Telecommunications Authority of Suriname, is part of a regional capacity building training initiative on Number Portability.*

- **Telecommunication Development Advisory Group**

Geneva, Switzerland, 28-30 April 2015

### May 2015

- **Numbering Planning and Policies workshop for Somalia and Yemen**

Khartoum, Sudan, 3-4 May, 2015

*The workshop is to provide participants from Telecommunication and ICT Ministries of Somalia and Yemen with tools to: re-plan their numbering blocks; familiarize with ITU-T's recommendations related to numbering; develop a national numbering plan and framework.*

- **Regional Seminar for Europe and CIS on "Spectrum Management and Transition to Digital Terrestrial Television Broadcasting"**

Budapest, Hungary, 5-7 May 2015

*Organized by ITU in collaboration with the National Media and Infocommunications Authority of Hungary, this workshop provides participants with a forum to exchange best practices on the digital terrestrial television broadcasting transition. The workshop is*

*organized in the context of the European Regional Initiative approved by WTDC-14 on Spectrum Management and Transition to Digital Broadcasting.*

- **Cyberdrill for Africa**

Kigali, Rwanda, 5-7 May 2015

*Organized by ITU and IMPACT, the forum will enhance the communication and incident response capabilities of participants.*

- **ITU Council**

Geneva, Switzerland, 12-22 May 2015

- **Future networks**

Rabat, Morocco, 19-20 May 2015

*This forum will discuss the effects of the changes in the telecom sector and forward looking approaches and regulatory measures to strengthen the collaboration between different players.*