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SERIES H: AUDIOVISUAL AND MULTIMEDIA SYSTEMS

Infrastructure of audiovisual services – Communication
procedures

Gateway control protocol: Enhanced digit collection packages and procedures

Recommendation ITU-T H.248.16

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Recommendation ITU-T H.248.16

Gateway control protocol: Enhanced digit collection packages and procedures

Summary

Recommendation ITU-T H.248.16 defines two packages that provide enhanced digit collection capabilities for Recommendation ITU-T H.248.1:

- extended DTMF digit map completion event, incorporating detailed reporting of timeouts, digit buffering control, and reporting and control of processing of extra events;
- enhanced DTMF digit map completion event, incorporating additional digit collection procedures for reporting a completion event.

This Revision incorporates a new Completion Event "Unsuccessful Match Reporting" parameter in the "Extended DTMF detection" and "Enhanced DTMF detection" packages.

History

Edition	Recommendation	Approval	Study Group
1.0	ITU-T H.248.16	2002-11-29	16
1.1	ITU-T H.248.16 (2002) Cor. 1	2004-03-15	16
2.0	ITU-T H.248.16	2013-03-16	16

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Recommendation ITU-T H.248.16

Gateway control protocol: Enhanced digit collection packages and procedures

1 Scope

This Recommendation defines two packages that provide enhanced digit collection capabilities for [ITU-T H.248.1]. The support of these packages is optional.

2 References

The following ITU-T Recommendations and other references contain provisions which, through reference in this text, constitute provisions of this Recommendation. At the time of publication, the editions indicated were valid. All Recommendations and other references are subject to revision; users of this Recommendation are therefore encouraged to investigate the possibility of applying the most recent edition of the Recommendations and other references listed below. A list of the currently valid ITU-T Recommendations is regularly published. The reference to a document within this Recommendation does not give it, as a stand-alone document, the status of a Recommendation.

[ITU-T H.248.1] Recommendation ITU-T H.248.1 v3 (2013), *Gateway control protocol: Version 3*.

3 Definitions

None.

4 Abbreviations and acronyms

This Recommendation uses the following abbreviations and acronyms:

DTMF	Dual Tone Multi Frequency
MG	Media Gateway
MGC	Media Gateway Controller

5 Extended DTMF detection package

Package name: Extended DTMF detection package

Package ID: xdd (0x0052)

Description: This package provides an extended DTMF digit map completion event, incorporating detailed reporting of timeouts, digit buffering control, and reporting and control of processing of extra events.

Version: 2

Extends: dd (0x0006) version 2

5.1 Properties

None.

5.2 Events

5.2.1 Extended DigitMap Completion Event

Event name:	Extended DigitMap Completion Event
Event ID:	xce (0x0005)
Description:	Generated when a digit map completes as described in clause 7.1.14 of [ITU-T H.248.1], or in clause 5.5, Procedures, of this Recommendation, as appropriate.

5.2.1.1 EventsDescriptor parameters

5.2.1.1.1 Buffer Control

Parameter name:	Buffer Control
Parameter ID:	bc (0x0001)
Description:	Maximum period for which digit buffering should occur following reporting of this event, in seconds.
Type:	Integer
Optional:	Yes
Possible values:	0 upwards.
Default:	0

5.2.1.1.2 Extra Digit Disposition

Parameter name:	Extra Digit Disposition
Parameter ID:	xdd (0x0002)
Description:	If ON, an extra digit event triggering digit map completion by causing mismatch to all candidate patterns is discarded. If OFF, the extra digit event is processed as indicated by step 5 of the appropriate matching procedures.
Type:	Boolean
Optional:	Yes
Possible values:	ON or OFF.
Default:	OFF

5.2.1.1.3 Match Procedure

Parameter name:	Match Procedure
Parameter ID:	mp (0x0003)
Description:	Indicates which matching procedures should be used for this digitmap.
Type:	Enumeration
Optional:	Yes
Possible values:	base or enhanced. "base" (0x0001) Use match procedures described in clause 7.1.14 of [ITU-T H.248.1]. "enhanced" (0x0002) Use match procedures described in clause 5.5.

Default: Base

5.2.1.1.4 Unsuccessful Match Reporting

Parameter name: Unsuccessful Match Reporting

Parameter ID: umr (0x0004)

Description: The MGC may use this parameter to control whether the DigitMap Completion Event is generated in the event of an unsuccessful DigitMap match (i.e., match with method "Partial match" or "Full Match").

Type: Boolean

Optional: Yes

Possible values: *On* Generate DigitMap Completion Event on unsuccessful match.
Off Do not generate a DigitMap Completion Event on an unsuccessful match.

Default: *On*

5.2.1.2 ObservedEventsDescriptor parameters

5.2.1.2.1 DigitString

Parameter name: DigitString

Parameter ID: ds (0x0001)

Description: The portion of the current dial string as described in the appropriate match procedures which matched part or all of an alternative event sequence specified in the digit map.

Type: String

Optional: No

Possible values: A sequence (possibly empty) of the characters '0' through '9', 'A' through 'F', and the long duration modifier 'Z'. If the completion event was triggered by timer expiry, the character 'T', 'S', or 'L', shall be appended to the end of the dial string to indicate which timer expired (detailed timeout reporting).

Default: None

5.2.1.2.2 Termination Method

Parameter name: Termination Method

Parameter ID: meth (0x0002)

Description: Indicates the reason for generation of the event. See the appropriate match procedures.

Optional: No

Type: Enumeration

Possible values: "UM" (0x0001) Unambiguous match
"PM" (0x0002) Partial match, completion by timer expiry or
nmatched event

"FM" (0x0003) Full match, completion by timer expiry or unmatched event

Default: None

5.2.1.2.3 Unmatched Event

Parameter name: Unmatched Event

Parameter ID: extra (0x0003)

Description: The observed digit event which triggered the completion event by failing to match any candidate pattern.

Type: String

Optional: Yes

Possible values: Not included if completion was not triggered by an unmatched event (extra digit). Otherwise, one of the characters '0' through '9' or 'A' through 'F', preceded by the 'Z' qualifier if relevant to the mismatch and descriptive of the observed event.

Default: None

5.3 Signals

None.

5.4 Statistics

None.

5.5 Procedures

5.5.1 Enhanced match procedures

These procedures outline the "shortest match" method of processing digitmaps. These procedures shall be used when the "enhanced" match procedures are specified in the completion event.

5.5.1.1 DigitMap definition, creation, modification and deletion

These procedures are identical to those in clause 7.1.14.1 of [ITU-T H.248.1].

5.5.1.2 DigitMap timers

The collection of digits according to a DigitMap may be protected by three inter-event timers, viz. a start timer (T), a short timer (S), and a long timer (L).

- 1) The start timer (T) is used prior to any digits being available for processing against the digit map.
- 2) The start timer (T) is used prior to any digits having been dialled.
- 3) If the Media Gateway can determine that at least one more digit is needed for a digit string to match any of the allowed patterns in the digit map, then the long interdigit timer (L) should be used (e.g., 16 seconds).
- 4) If the digit string has matched one of the patterns in a digit map, that match shall be reported immediately as a full match unless a timing specifier is indicated at the end of the digitstring. If a timing specifier is present, the MG must apply the timer indicated and wait for more digits.

In addition to these inter-event timers, a digit map may also require use of a timer on tone duration. This is used when the digit map contains the 'Z' duration modifier to discriminate between short- and long-duration digit events.

Default values of these timers should be provisioned on the MG, but can be overridden by values specified within the DigitMap.

5.5.1.3 DigitMap syntax

The digit map syntax shall be the same as that described in clause 7.1.14.3 of [ITU-T H.248.1], with the exception of the dot symbol. The matching rules outlined below will always result in matching zero repetitions of the final digit if a terminal dot symbol is used. Therefore, a digitstring should never be terminated by a dot symbol, but rather should always be terminated by an explicit event.

In the event that a terminal dot symbol is present, and the "enhanced" procedures are requested, the MG shall process the map as it is specified; that is to say, in the event that the pattern with the terminal dot symbol is the last remaining, the MG shall report a full match upon detection of the "dotted" event, as the dot is instantly matched to zero repetitions. The dot symbol is, effectively, ignored.

5.5.1.4 DigitMap completion event

These procedures are identical to those in clause 7.1.14.4 of [ITU-T H.248.1]. By default, DigitMaps are processed according to the procedures of clause 7.1.14, notification is sent to MCG when the DigitMap has completed (see clause 7.1.14.4 of [ITU-T H.248.1]), and any embedded signals and embedded events are triggered. However, if the Unsuccessful Match Reporting parameter is set to "off" and the DigitMap completion was triggered as a result of an unsuccessful match, then the DigitMap completion event is not notified to the MGC nor are embedded signals and/or embedded events triggered. However, the DigitMap will be de-activated.

5.5.1.5 DigitMap procedures

Pending completion, successive events shall be processed according to the following rules:

- 1) The "current dial string", an internal variable, is initially empty. The set of candidate alternative event sequences includes all of the alternatives specified in the digit map.
- 2) At each step, if buffered digits are available, the oldest one (with possible accompanying long digit (Z) qualifier) is removed from the buffer and processing moves to the next step as if the digit event had just been observed. Otherwise a timer is set to wait for the next event, based either on the default timing rules given in clause 7.1.14 of [ITU-T H.248.1] or on explicit timing specified in one or more alternative event sequences. If the timer expires and a member of the candidate set of alternatives is fully satisfied, a full match is reported. If the timer expires and part or none of any candidate alternative is satisfied, a partial match is reported.
- 3) If an event, including a timer (T, S or L) expiry, is detected, it is mapped to a digit string symbol and added to the end of the current dial string. The duration of the event (long or not long) is noted if and only if this is relevant in the current symbol position (because at least one of the candidate alternative event sequences includes the 'Z' modifier at this position in the sequence).
- 4) The current dial string is compared to the candidate alternative event sequences. If, and only if, a sequence expecting a long-duration event at this position is matched (i.e., the event had long duration and met the specification for this position), then any alternative event sequences not specifying a long duration event at this position are discarded, and the current dial string is modified by inserting a 'Z' in front of the symbol representing the latest event. Any sequence expecting a long-duration event at this position, but not matching the observed event, is discarded from the candidate set. If alternative event sequences not

specifying a long duration event in the given position remain in the candidate set after application of the above rules, the observed event duration is treated as irrelevant in assessing matches to them.

- 5) If a candidate remains and it has been fully matched, a completion event is generated indicating a full match and reporting the "current dial string" as the matched digitstring. If no candidates remain, a completion event is generated indicating a partial match and reporting the "current dial string" as the matched digitstring.
- 6) If no completion event is reported out of step 5, processing returns to step 2.

5.5.1.6 DigitMap activation

These procedures are identical to those in clause 7.1.14.6 of [ITU-T H.248.1].

5.5.1.7 Interaction of DigitMap and event processing

These procedures are identical to those in clause 7.1.14.7 of [ITU-T H.248.1].

5.5.1.8 Wildcards

These procedures are identical to those in clause 7.1.14.8 of [ITU-T H.248.1].

5.5.1.9 Example

As an example, consider the following dial plan:

0	Local operator
00	Long distance operator
911	Emergency Services Access
xxxx	Local extension number (starts with 1-7)
8xxxxxxx	Local number
#xxxxxxx	Off-site extension
*xx	Star services
91xxxxxxxxxx	Long distance number
9011 + up to 15 digits	International number

If the DTMF detection package described in clause E.6 of [ITU-T H.248.1] is used to collect the dialled digits, then the dialling plan shown above results in the digit map illustrated below. Please note that timeouts that should be detected at the end of a digitstring must be explicitly included. Also note that the shortest match method outlined in these procedures will always route 911 immediately, while correctly matching 91[0, 2-9] against the long distance dialling entry.

```
(0S|00|911|[1-7]xxx|8xxxxxxx|Fxxxxxxx|Exx|91xxxxxxxxxx|9011x.S)
```

6 Enhanced DTMF detection package

Package name: Enhanced DTMF detection

Package ID: edd (0x0066)

Description: This package provides an enhanced DTMF digit map completion event, incorporating additional digit collection procedures for reporting a completion event.

Version: 1

Extends: xdd (0x0052) version 2

6.1 Properties

None.

6.2 Events

6.2.1 Matched DigitMap Completion Event

Event name:	Matched DigitMap Completion Event
Event ID:	mce (0x0006)
Description:	Generated when a digit map completes as described in clause 7.1.14 of [ITU-T H.248.1], or in clause 5.5, as appropriate.

6.2.1.1 EventsDescriptor parameters

6.2.1.1.1 Buffer Control

Property name:	Buffer Control
Parameter ID:	bc (0x0001)
Description:	Maximum period for which digit buffering should occur following reporting of this event, in seconds.
Type:	Integer
Optional:	Yes
Possible values:	0 upwards.
Default:	0

6.2.1.1.2 Unsuccessful Match Reporting

Parameter name:	Unsuccessful Match Reporting
Parameter ID:	umr (0x0002)
Description:	The MGC may use this parameter to control whether the DigitMap Completion Event is generated in the event of an unsuccessful DigitMap match (i.e., match with method "Partial match" or "Full Match").
Type:	Boolean
Optional:	Yes
Possible values:	On Generate DigitMap Completion Event on unsuccessful match. Off Do not generate a DigitMap Completion Event on an unsuccessful match.
Default:	On

6.2.1.2 ObservedEventsDescriptor parameters

6.2.1.2.1 DigitString

Property name:	DigitString
Parameter ID:	ds (0x0001)
Description:	The portion of the current dial string as described in the appropriate match procedures which matched part or all of an alternative event sequence specified in the digit map.
Type:	string
Optional:	No

Possible values: A sequence (possibly empty) of the characters '0' through '9', 'A' through 'F', and the long duration modifier 'Z'. If the completion event was triggered by timer expiry, the character 'T', 'S', or 'L', shall be appended to the end of the dial string to indicate which timer expired (detailed timeout reporting).

Default: None

6.2.1.2.2 Termination Method

Property name: Termination Method

Parameter ID: meth (0x0002)

Description: Indicates the reason for generation of the event. See the appropriate match procedures in clause 6.5.1.

Type: Enumeration

Optional: No

Possible values: "ESM" (0x0004) Enhanced shortest match, completion by timer expiry or unmatched event or when using shortest match procedures and alternate sequence could be matched, or exactly one sequence is matched.

Default: None

6.3 Signals

None.

6.4 Statistics

None.

6.5 Procedures

6.5.1 Match procedures

These procedures outline the method of processing digitmaps which shall be used when using the matched completion event.

6.5.1.1 DigitMap definition, creation, modification and deletion

These procedures are identical to those in clause 7.1.14.1 of [ITU-T H.248.1].

6.5.1.2 DigitMap timers

The collection of digits according to a DigitMap may be protected by three timers, viz. a start timer (T), short timer (S), and long timer (L).

- 1) The start timer (T) is disabled for this package. That is, the start timer can be considered to be infinitely long when using this package.
- 2) If the Media Gateway can determine that at least one more digit is needed for a digit string to match any of the allowed patterns in the digit map, then the interdigit timer value should be set to a long (L) duration (e.g., 16 seconds).
- 3) If the digit string has matched one of the patterns in a digit map, that match shall be reported immediately as an unambiguous match unless a timing specifier is indicated at the end of the digitstring, or an alternate sequence could be matched. If a timing specifier is present, the MG must apply the timer indicated and wait for more digits.

Default values of these timers should be provisioned on the MG, but can be overridden by values specified within the DigitMap.

6.5.1.3 DigitMap syntax

The digit map syntax shall be the same as that described in clause 7.1.14.3 of [ITU-T H.248.1], with the exception of the dot symbol. The matching rules outlined below will always result in matching zero repetitions of the final digit if a terminal dot symbol is used. Therefore, a digitstring should never be terminated by a dot symbol, but rather should always be terminated by an explicit event.

In the event that a terminal dot symbol is present, the MG shall process the map as it is specified; that is to say, in the event that the pattern with the terminal dot symbol is the last remaining, the MG shall use the digit map procedures defined below upon detection of the "dotted" event, as the dot is instantly matched to zero repetitions. The dot symbol is, effectively, ignored.

6.5.1.4 DigitMap completion event

See clause 5.5.1.4.

6.5.1.5 DigitMap procedures

Pending completion, successive events shall be processed according to the following rules:

- 1) The "current dial string", an internal variable, is initially empty. The set of candidate alternative event sequences includes all of the alternatives specified in the digit map.
- 2) At each step, if buffered digits are available, the oldest one (with possible accompanying long digit (Z) qualifier) is removed from the buffer and processing moves to the next step as if the digit event had just been observed. Otherwise, a timer is set to wait for the next event, based either on the default timing rules given in clause 7.1.14 of [ITU-T H.248.1] or on explicit timing specified in one or more alternative event sequences. If the timer expires and a member of the candidate set of alternatives is fully satisfied, an enhanced shortest match is reported.
- 3) If an event, including a timer (S or L) expiry, is detected, it is mapped to a digit string symbol and added to the end of the current dial string. The duration of the event (long or not long) is noted if, and only if, this is relevant in the current symbol position (because at least one of the candidate alternative event sequences includes the 'Z' modifier at this position in the sequence).
- 4) The current dial string is compared to the candidate alternative event sequences. If, and only if, a sequence expecting a long-duration event at this position is matched (i.e., the event had long duration and met the specification for this position), then any alternative event sequences not specifying a long duration event at this position are discarded, and the current dial string is modified by inserting a 'Z' in front of the symbol representing the latest event. Any sequence expecting a long-duration event at this position, but not matching the observed event, is discarded from the candidate set. If alternative event sequences not specifying a long duration event in the given position remain in the candidate set after application of the above rules, the observed event duration is treated as irrelevant in assessing matches to them.
- 5) If a candidate remains, and it has been fully matched, a completion event is generated indicating an enhanced shortest match and reporting the "current dial string" as the matched digitstring.
- 6) Alternatively, one of the following conditions may be detected:
 - a) an event has been detected such that a match to a complete alternative event sequence of the digit map will be impossible no matter what additional events are received, and no event sequence is matched; or

b) a timer has expired and no sequence is matched.

If these conditions occur, the contents of the current dial string should have the first event in its buffer removed, and the current digit map should be reapplied. These are considered to be reset conditions for the digit map. This process continues until either there is a match, or the request is terminated (as per steps 2 through 6).

7) If no completion event is reported out of step 5, processing returns to step 2.

6.5.1.6 DigitMap activation

These procedures are identical to those in clause 7.1.14.6 of [ITU-T H.248.1].

6.5.1.7 Interaction of DigitMap and event processing

These procedures are identical to those in clause 7.1.14.7 of [ITU-T H.248.1].

6.5.1.8 Wildcards

These procedures are identical to those in clause 7.1.14.8 of [ITU-T H.248.1].

6.5.1.9 Example

As an example, consider the following private digit collection request:

*12	Private access code
#	Re-origination request

If the enhanced DTMF detection package is used to collect the dialled digits, then the resulting digit map is illustrated below.

(*12|#)

Let's assume a user dials "145*6#", waiting 5 minutes between dialling the 4 and 5. The following processing would take place:

Current dial string	Action
1	Digit is removed from current dial string as per step 6a.
4	Digit is removed from current dial string as per step 6a.
Timeout occurs	Digit is removed from current dial string as per step 6b.
5	Digit is removed from current dial string as per step 6a.
*	Collection continues as per step 2.
*6	Digit is removed from current dial string as per step 6a.
6	Digitmap is reapplied after removing the digit. This digit is also removed from the current dial string as per step 6a.
#	Enhanced shortest match is reported as per step 5.

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