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SERIES H: AUDIOVISUAL AND MULTIMEDIA SYSTEMS  
Infrastructure of audiovisual services – Communication  
procedures

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**Gateway control protocol: Enhanced digit  
collection packages and procedures**

ITU-T Recommendation H.248.16

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## **ITU-T Recommendation H.248.16**

### **Gateway control protocol: Enhanced digit collection packages and procedures**

#### **Summary**

This Recommendation defines two packages that provide enhanced digit collection capabilities for H.248.1:

- extended DTMF digit map completion event, incorporating detailed reporting of timeouts, digit buffering control, and reporting and control of processing of extra events;
- enhanced DTMF digit map completion event, incorporating additional digit collection procedures for reporting a completion event.

#### **Source**

ITU-T Recommendation H.248.16 was prepared by ITU-T Study Group 16 (2001-2004) and approved under the WTSA Resolution 1 procedure on 29 November 2002.

## FOREWORD

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The approval of ITU-T Recommendations is covered by the procedure laid down in WTSA Resolution 1.

In some areas of information technology which fall within ITU-T's purview, the necessary standards are prepared on a collaborative basis with ISO and IEC.

## NOTE

In this Recommendation, the expression "Administration" is used for conciseness to indicate both a telecommunication administration and a recognized operating agency.

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As of the date of approval of this Recommendation, ITU had not received notice of intellectual property, protected by patents, which may be required to implement this Recommendation. However, implementors are cautioned that this may not represent the latest information and are therefore strongly urged to consult the TSB patent database.

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# ITU-T Recommendation H.248.16

## Gateway control protocol: Enhanced digit collection packages and procedures

### 1 Scope

This Recommendation defines two packages that provide enhanced digit collection capabilities for H.248.1. The support of these packages is optional.

### 2 References

The following ITU-T Recommendations and other references contain provisions which, through reference in this text, constitute provisions of this Recommendation. At the time of publication, the editions indicated were valid. All Recommendations and other references are subject to revision; users of this Recommendation are therefore encouraged to investigate the possibility of applying the most recent edition of the Recommendations and other references listed below. A list of the currently valid ITU-T Recommendations is regularly published. The reference to a document within this Recommendation does not give it, as a stand-alone document, the status of a Recommendation.

- ITU-T Recommendation H.248.1 (2002), *Gateway control protocol: Version 2*.

### 3 Definitions

N/A

### 4 Abbreviations

This Recommendation uses the following abbreviations:

DTMF      Dual Tone Multi Frequency

MG         Media Gateway

MGC       Media Gateway Controller

### 5 Extended DTMF detection package

PackageID:    xdd (0x0052)

Version:       1

Extends:       dd (0x0006) version 1

This package provides an extended DTMF digit map completion event, incorporating detailed reporting of timeouts, digit buffering control, and reporting and control of processing of extra events.

#### 5.1 Properties

None.

## 5.2 Events

### Extended DigitMap Completion Event

EventID: xce (0x0005)

Generated when a digit map completes as described in 7.1.14/H.248.1, or in 5.5 "Procedures" of this Recommendation, as appropriate.

EventsDescriptor parameters:

#### *Buffer Control*

ParameterID: bc (0x0001)

Type: integer

Possible values: 0 upwards. Default value is 0.

Description:

Maximum period for which digit buffering should occur following reporting of this event, in seconds.

#### *Extra Digit Disposition*

ParameterID: xdd (0x0002)

Type: Boolean

Possible values: ON or OFF. Default value is OFF.

Description:

If ON, an extra digit event triggering digit map completion by causing mismatch to all candidate patterns is discarded. If OFF, the extra digit event is processed as indicated by step 5 of the appropriate matching procedures.

#### *Match Procedure*

ParameterID: mp(0x0003)

Type: enumeration

Possible values: base or enhanced. Default value is base.

"base" (0x0001) Use match procedures described in 7.1.14/H.248.1.

"enhanced" (0x0002) Use match procedures described in 5.5.

Description:

Indicates which matching procedures should be used for this digitmap.

ObservedEventsDescriptor parameters:

#### *DigitString*

ParameterID: ds (0x0001)

Type: string

Possible values:

A sequence (possibly empty) of the characters '0' through '9', 'A' through 'F', and the long duration modifier 'Z'. If the completion event was triggered by timer expiry, the character 'T', 'S', or 'L', shall be appended to the end of the dial string to indicate which timer expired (detailed timeout reporting).

Description:

The portion of the current dial string as described in the appropriate match procedures which matched part or all of an alternative event sequence specified in the digit map.

*Termination Method*

ParameterID: meth (0x0002)  
Type: enumeration  
Possible values: "UM" (0x0001) Unambiguous match  
"PM" (0x0002) Partial match, completion by timer expiry or unmatched event  
"FM" (0x0003) Full match, completion by timer expiry or unmatched event

Description:

Indicates the reason for generation of the event. See the appropriate match procedures.

*Unmatched Event*

ParameterID: extra (0x0003)  
Type: string  
Possible values:  
Not included if completion was not triggered by an unmatched event (extra digit). Otherwise, one of the characters '0' through '9' or 'A' through 'F', preceded by the 'Z' qualifier if relevant to the mismatch and descriptive of the observed event.

Description:

The observed digit event which triggered the completion event by failing to match any candidate pattern.

**5.3 Signals**

None.

**5.4 Statistics**

None.

**5.5 Procedures**

**5.5.1 Enhanced match procedures**

These procedures outline the "shortest match" method of processing digitmaps. These procedures shall be used when the "enhanced" match procedures are specified in the completion event.

**5.5.1.1 DigitMap definition, creation, modification and deletion**

These procedures are identical to those in 7.1.14.1/H.248.1.

### 5.5.1.2 DigitMap timers

The collection of digits according to a DigitMap may be protected by three inter-event timers, viz. a start timer (T), a short timer (S), and a long timer (L).

- 1) The start timer (T) is used prior to any digits having been dialled.
- 2) If the Media Gateway can determine that at least one more digit is needed for a digit string to match any of the allowed patterns in the digit map, then the long interdigit timer (L) should be used (e.g. 16 seconds).
- 3) If the digit string has matched one of the patterns in a digit map, that match shall be reported immediately as a full match unless a timing specifier is indicated at the end of the digitstring. If a timing specifier is present, the MG must apply the timer indicated and wait for more digits.

In addition to these inter-event timers, a digit map may also require use of a timer on tone duration. This is used when the digit map contains the 'Z' duration modifier to discriminate between short- and long-duration digit events.

Default values of these timers should be provisioned on the MG, but can be overridden by values specified within the DigitMap.

### 5.5.1.3 DigitMap syntax

The digit map syntax shall be the same as that described in 7.1.14.3/H.248.1, with the exception of the dot symbol. The matching rules outlined below will always result in matching zero repetitions of the final digit if a terminal dot symbol is used. Therefore, a digitstring should never be terminated by a dot symbol, but rather should always be terminated by an explicit event.

In the event that a terminal dot symbol is present, and the "enhanced" procedures are requested, the MG shall process the map as it is specified; that is to say, in the event that the pattern with the terminal dot symbol is the last remaining, the MG shall report a full match upon detection of the "dotted" event, as the dot is instantly matched to zero repetitions. The dot symbol is, effectively, ignored.

### 5.5.1.4 DigitMap completion event

These procedures are identical to those in 7.1.14.4/H.248.1.

### 5.5.1.5 DigitMap procedures

Pending completion, successive events shall be processed according to the following rules:

- 1) The "current dial string", an internal variable, is initially empty. The set of candidate alternative event sequences includes all of the alternatives specified in the digit map.
- 2) At each step, if buffered digits are available, the oldest one (with possible accompanying long digit (Z) qualifier) is removed from the buffer and processing moves to the next step as if the digit event had just been observed. Otherwise a timer is set to wait for the next event, based either on the default timing rules given in 7.1.14/H.248.1 or on explicit timing specified in one or more alternative event sequences. If the timer expires and a member of the candidate set of alternatives is fully satisfied, a full match is reported. If the timer expires and part or none of any candidate alternative is satisfied, a partial match is reported.
- 3) If an event, including a timer (T, S or L) expiry, is detected, it is mapped to a digit string symbol and added to the end of the current dial string. The duration of the event (long or not long) is noted if and only if this is relevant in the current symbol position (because at least one of the candidate alternative event sequences includes the 'Z' modifier at this position in the sequence).

- 4) The current dial string is compared to the candidate alternative event sequences. If, and only if, a sequence expecting a long-duration event at this position is matched (i.e. the event had long duration and met the specification for this position), then any alternative event sequences not specifying a long duration event at this position are discarded, and the current dial string is modified by inserting a 'Z' in front of the symbol representing the latest event. Any sequence expecting a long-duration event at this position, but not matching the observed event, is discarded from the candidate set. If alternative event sequences not specifying a long duration event in the given position remain in the candidate set after application of the above rules, the observed event duration is treated as irrelevant in assessing matches to them.
- 5) If a candidate remains and it has been fully matched, a completion event is generated indicating a full match and reporting the "current dial string" as the matched digitstring. If no candidates remain, a completion event is generated indicating a partial match and reporting the "current dial string" as the matched digitstring.
- 6) If no completion event is reported out of step 5, processing returns to step 2.

#### 5.5.1.6 DigitMap activation

These procedures are identical to those in 7.1.14.6/H.248.1.

#### 5.5.1.7 Interaction of DigitMap and event processing

These procedures are identical to those in 7.1.14.7/H.248.1.

#### 5.5.1.8 Wildcards

These procedures are identical to those in 7.1.14.8/H.248.1.

#### 5.5.1.9 Example

As an example, consider the following dial plan:

0	Local operator
00	Long distance operator
911	Emergency Services Access
xxxx	Local extension number (starts with 1-7)
8xxxxxxxx	Local number
#xxxxxxxx	Off-site extension
*xx	Star services
91xxxxxxxxxxx	Long distance number
9011 + up to 15 digits	International number

If the DTMF detection package described in E.6/H.248.1 is used to collect the dialled digits, then the dialling plan shown above results in the digit map illustrated below. Please note that timeouts that should be detected at the end of a digitstring must be explicitly included. Also note that the shortest match method outlined in these procedures will always route 911 immediately, while correctly matching 91[0, 2-9] against the long distance dialing entry.

```
(0S|00|911|[1-7]xxx|8xxxxxxxx|Fxxxxxxxx|Exx|91xxxxxxxxxxx|9011x.S)
```

## 6 Enhanced DTMF detection package

PackageID: edd (0x0066)

Version: 1

Extends: xdd (0x0052) version 1

This package provides an enhanced DTMF digit map completion event, incorporating additional digit collection procedures for reporting a completion event.

## 6.1 Properties

None.

## 6.2 Events

Matched DigitMap Completion Event

EventID: mce (0x0006)

Generated when a digit map completes as described in 7.1.14/H.248.1, or in 5.5, as appropriate.

EventsDescriptor parameters:

### *Buffer Control*

ParameterID: bc (0x0001)

Type: integer

Possible values: 0 upwards. Default value is 0.

Description:

Maximum period for which digit buffering should occur following reporting of this event, in seconds.

ObservedEventsDescriptor parameters:

### *DigitString*

ParameterID: ds (0x0001)

Type: string

Possible values:

A sequence (possibly empty) of the characters '0' through '9', 'A' through 'F', and the long duration modifier 'Z'. If the completion event was triggered by timer expiry, the character 'T', 'S', or 'L', shall be appended to the end of the dial string to indicate which timer expired (detailed timeout reporting).

Description:

The portion of the current dial string as described in the appropriate match procedures which matched part or all of an alternative event sequence specified in the digit map.

### *Termination Method*

ParameterID: meth (0x0002)

Type: enumeration

Possible values:

"ESM" (0x0004) Enhanced shortest match, completion by timer expiry or unmatched event or when using shortest match procedures and alternate sequence could be matched, or exactly one sequence is matched.

Description:

Indicates the reason for generation of the event. See the appropriate match procedures in 6.5.1.

### **6.3 Signals**

None.

### **6.4 Statistics**

None.

### **6.5 Procedures**

#### **6.5.1 Match procedures**

These procedures outline the method of processing digitmaps which shall be used when using the matched completion event.

##### **6.5.1.1 DigitMap definition, creation, modification and deletion**

These procedures are identical to those in 7.1.14.1/H.248.1.

##### **6.5.1.2 DigitMap timers**

The collection of digits according to a DigitMap may be protected by three timers, viz. a start timer (T), short timer (S), and long timer (L).

- 1) The start timer (T) is disabled for this package. That is, the start timer can be considered to be infinitely long when using this package.
- 2) If the Media Gateway can determine that at least one more digit is needed for a digit string to match any of the allowed patterns in the digit map, then the interdigit timer value should be set to a long (L) duration (e.g. 16 seconds).
- 3) If the digit string has matched one of the patterns in a digit map, that match shall be reported immediately as an unambiguous match unless a timing specifier is indicated at the end of the digitstring, or an alternate sequence could be matched. If a timing specifier is present, the MG must apply the timer indicated and wait for more digits.

Default values of these timers should be provisioned on the MG, but can be overridden by values specified within the DigitMap.

##### **6.5.1.3 DigitMap syntax**

The digit map syntax shall be the same as that described in 7.1.14.3/H.248.1, with the exception of the dot symbol. The matching rules outlined below will always result in matching zero repetitions of the final digit if a terminal dot symbol is used. Therefore, a digitstring should never be terminated by a dot symbol, but rather should always be terminated by an explicit event.

In the event that a terminal dot symbol is present, the MG shall process the map as it is specified; that is to say, in the event that the pattern with the terminal dot symbol is the last remaining, the MG shall use the digit map procedures defined below upon detection of the "dotted" event, as the dot is instantly matched to zero repetitions. The dot symbol is, effectively, ignored.

##### **6.5.1.4 DigitMap completion event**

These procedures are identical to those in 7.1.14.4/H.248.1.

##### **6.5.1.5 DigitMap procedures**

Pending completion, successive events shall be processed according to the following rules:

- 1) The "current dial string", an internal variable, is initially empty. The set of candidate alternative event sequences includes all of the alternatives specified in the digit map.

- 2) At each step, if buffered digits are available, the oldest one (with possible accompanying long digit (Z) qualifier) is removed from the buffer and processing moves to the next step as if the digit event had just been observed. Otherwise, a timer is set to wait for the next event, based either on the default timing rules given in 7.1.14/H.248.1 or on explicit timing specified in one or more alternative event sequences. If the timer expires and a member of the candidate set of alternatives is fully satisfied, an enhanced shortest match is reported.
- 3) If an event, including a timer (S or L) expiry, is detected, it is mapped to a digit string symbol and added to the end of the current dial string. The duration of the event (long or not long) is noted if, and only if, this is relevant in the current symbol position (because at least one of the candidate alternative event sequences includes the 'Z' modifier at this position in the sequence).
- 4) The current dial string is compared to the candidate alternative event sequences. If, and only if, a sequence expecting a long-duration event at this position is matched (i.e. the event had long duration and met the specification for this position), then any alternative event sequences not specifying a long duration event at this position are discarded, and the current dial string is modified by inserting a 'Z' in front of the symbol representing the latest event. Any sequence expecting a long-duration event at this position, but not matching the observed event, is discarded from the candidate set. If alternative event sequences not specifying a long duration event in the given position remain in the candidate set after application of the above rules, the observed event duration is treated as irrelevant in assessing matches to them.
- 5) If a candidate remains, and it has been fully matched, a completion event is generated indicating an enhanced shortest match and reporting the "current dial string" as the matched digitstring.
- 6) Alternatively, one of the following conditions may be detected:
  - a) an event has been detected such that a match to a complete alternative event sequence of the digit map will be impossible no matter what additional events are received, and no event sequence is matched; or
  - b) a timer has expired and no sequence is matched.
 If these conditions occur, the contents of the current dial string should have the first event in its buffer removed, and the current digit map should be reapplied. These are considered to be reset conditions for the digit map. This process continues until either there is a match, or the request is terminated (as per steps 2 through 6).
- 7) If no completion event is reported out of step 5, processing returns to step 2.

#### 6.5.1.6 DigitMap activation

These procedures are identical to those in 7.1.14.6/H.248.1.

#### 6.5.1.7 Interaction of DigitMap and event processing

These procedures are identical to those in 7.1.14.7/H.248.1.

#### 6.5.1.8 Wildcards

These procedures are identical to those in 7.1.14.8/H.248.1.

#### 6.5.1.9 Example

As an example, consider the following private digit collection request:

*12	Private access code
#	Re-origination request

If the enhanced DTMF detection package is used to collect the dialled digits, then the resulting digit map is illustrated below.

(\*12|#)

Let's assume a user dials "145\*6#", waiting 5 minutes between dialing the 4 and 5. The following processing would take place:

<b>Current dial string</b>	<b>Action</b>
1	Digit is removed from current dial string as per step 6a.
4	Digit is removed from current dial string as per step 6a.
Timeout occurs	Digit is removed from current dial string as per step 6b.
5	Digit is removed from current dial string as per step 6a.
*	Collection continues as per step 2.
*6	Digit is removed from current dial string as per step 6a.
6	Digitmap is reapplied after removing the digit. This digit is also removed from the current dial string as per step 6a.
#	Enhanced shortest match is reported as per step 5.





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