

I n t e r n a t i o n a l T e l e c o m m u n i c a t i o n U n i o n

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TELECOMMUNICATION  
STANDARDIZATION SECTOR  
OF ITU

**Y.1542**

**Amendment 1**

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SERIES Y: GLOBAL INFORMATION  
INFRASTRUCTURE, INTERNET PROTOCOL ASPECTS  
AND NEXT-GENERATION NETWORKS

Internet protocol aspects – Quality of service and network  
performance

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Framework for achieving end-to-end IP  
performance objectives

**Amendment 1: New Appendix V – Additional  
considerations for achieving end-to-end  
performance objectives in an NGN environment**

Recommendation ITU-T Y.1542 (2006) – Amendment 1



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GENERATION NETWORKS**

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*For further details, please refer to the list of ITU-T Recommendations.*

# **Recommendation ITU-T Y.1542**

## **Framework for achieving end-to-end IP performance objectives**

### **Amendment 1**

#### **New Appendix V – Additional considerations for achieving end-to-end performance objectives in an NGN environment**

##### **Summary**

Amendment 1 to Recommendation ITU-T Y.1542 introduces Appendix V, which provides some considerations needed when the NGN environment is used. Even though NGN is based on the same IP technology as that of non-NGN IP networks, there are some technological differences compared with generic IP networks. In particular, with respect to QoS aspects of the NGN, each segment is appropriately managed, and the capability of providing QoS services is supplied as one of the key features of NGN. With regard to services, session-based services such as IP telephony are particularly important in the NGN because they are often considered to be fundamental services to be provided in a public network.

##### **Source**

Amendment 1 to Recommendation ITU-T Y.1542 (2006) was agreed on 19 March 2009 by ITU-T Study Group 12 (2009-2012).

## FOREWORD

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The approval of ITU-T Recommendations is covered by the procedure laid down in WTSA Resolution 1.

In some areas of information technology which fall within ITU-T's purview, the necessary standards are prepared on a collaborative basis with ISO and IEC.

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Framework for achieving end-to-end IP performance objectives

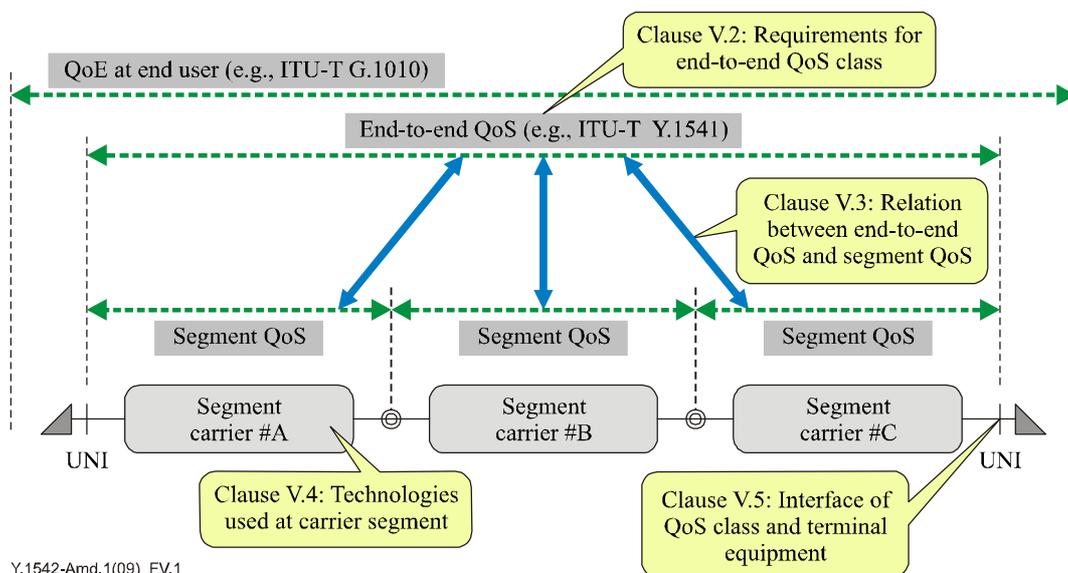
Amendment 1

New Appendix V – Additional considerations for achieving end-to-end performance objectives in an NGN environment

(This appendix does not form an integral part of this Recommendation)

V.1 Introduction

This appendix provides some considerations that need to be addressed when the NGN environment is used. Even though NGN is based on the same IP technology as that of non-NGN IP networks, there are some technological differences compared with generic IP networks. In particular, with respect to QoS aspects of the NGN, each segment is appropriately managed, and the capability of providing QoS services is supplied as one of the key features of NGN. With regard to services, session-based services such as IP telephony are particularly important in the NGN because they are often considered to be fundamental services to be provided in a public network. Thus, some countries or regions have special interest in specifying the QoS performance of the NGN [b-NICC ND 1704], [b-JDTEL A35] so that speech services with PSTN-like quality can be supported. As there are end-to-end QoS requirements to the NGN [b-ITU-T Y.2001], the QoS assignment for each NGN segment of interconnected NGNs needs to be considered (Figure V.1). This appendix describes an overview of the relationship between Recommendation ITU-T Y.1542 and other QoS-related Recommendations, and provides some information about the applicability of Recommendation ITU-T Y.1542 with respect to end-to-end QoS achievement in the interconnected NGN environment.



Y.1542-Amd.1(09)\_FV.1

Figure V.1 – End-to-end QoS and NGN segments

## V.2 Requirements for end-to-end QoS class

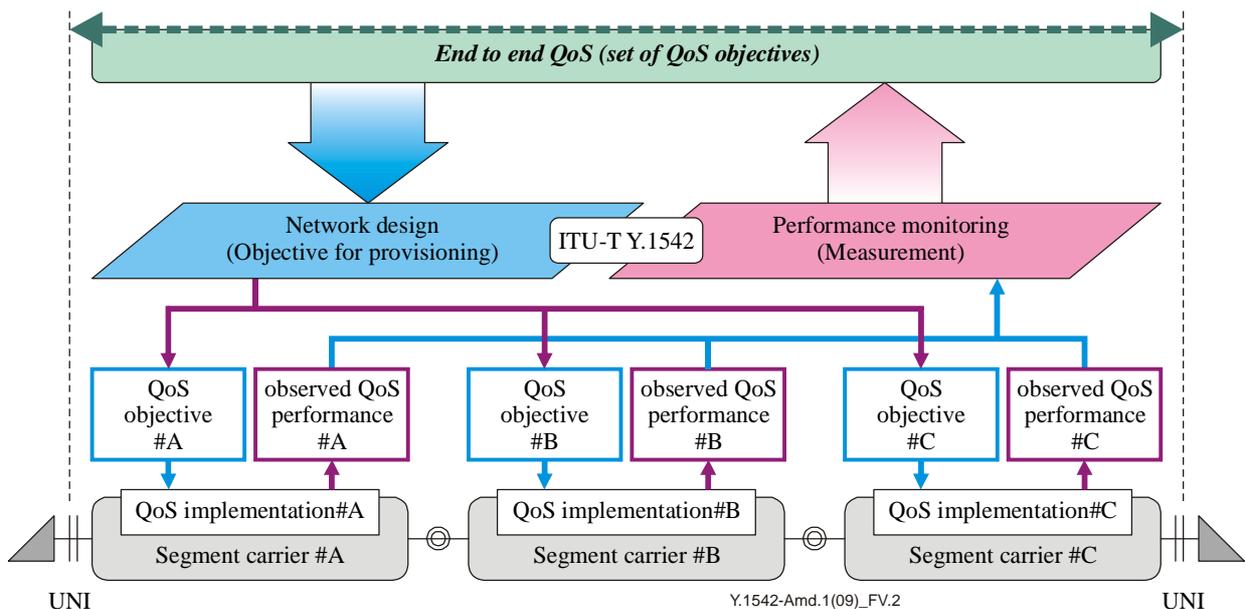
End-to-end QoS classes are defined in [ITU-T Y.1541]. A QoS class consists of a set of network performance parameters and each QoS class is characterized by the objectives of those network performance parameters to fulfil various performance requirements. There are many performance requirements depending on various applications, terminal equipment and users, but negotiation and determination of all parameters and their values respectively are too complicated and not so efficient. Showing too much detail about QoS class in a protocol to end users would be useless since most end users do not know the exact meaning of these parameters. Thus, aggregating parameters into a few service classes is a good way of managing QoS services and the concept of QoS class has been introduced.

One thing worth mentioning here is that the scope of Y.1541 QoS classes is end-to-end, not a segment of end-to-end. Therefore, specifying a segment QoS class by referring to the same objectives of the QoS classes in [ITU-T Y.1541] is meaningless, confusing, and should be avoided.

The concept of QoS class can be applied to a part of the end-to-end network in terms of efficiency of QoS-related information handling. It is obvious that end-to-end characteristics have some relation with those of the segments. A segment QoS class should be mapped from an end-to-end QoS class. The mapping should vary depending on relationships among segment carriers that provide each segment. The QoS class specification of each segment should be determined with consideration of other segments along the end-to-end path.

## V.3 End-to-end QoS performance objectives and multi-domain network

In a multi-domain network, such as interconnected NGNs, the method of guaranteeing an end-to-end QoS is not clear. The relationship between QoS class and performance requirements between segment carrier and end-to-end path varies depending on issues such as the selection of a neighbouring carrier and the location of the source and the destination. Several models related to these issues are described in Recommendation ITU-T Y.1542. There are two major approaches: one is a top-down approach (such as "static divisor" approach), which allocates a performance budget that is given in advance, and the other is a bottom-up approach (such as the "impairment accumulation" approach), which first considers actual network performance and then compares that performance to performance objectives (Figure V.2).



**Figure V.2 – End-to-end QoS performance objectives and multi-domain network**

Each approach is developed from different background requirements. In situations like NGN interconnections under well-organized regional arrangement within a small or medium size area, the top-down approach with all carriers conforming to the required performance would be suitable. On the other hand, a top-down approach might not work well in a dynamically routed network, in which it is hard to predict the number of networks involved and their impairments. In the case of worldwide interconnections, a static allocation would not be applicable because the performance varies too much. These are cases for which the bottom-up approach is well suited. If QoS assignment is based only on on-the-fly measurements with predetermined performance objectives, naturally, the bottom-up approach would be selected.

There is often the common misunderstanding that these approaches are mutually exclusive, which is not correct. One can also use these approaches in combination. Here is one example scenario: At the beginning, the end-to-end performance of multiple network domains is designed (top-down) to meet a fixed set of regional objectives. However, the pre-configured pattern-based apportionment design may not cover all the situations. For those situations, the bottom-up type of approach may also be used alternatively to achieve end-to-end QoS.

#### **V.4 Technologies used at carrier segment**

End-to-end QoS in a multi-domain environment can only be achieved when all segment carriers along the path are well managed to satisfy a given quality requirement. Since Y.1541 QoS classes are only a set of end-to-end performance values, the performance requirement for each segment would also be a set of figures. There seems to be some attempts to seek the unique technology solution for all network segments. The implementation used to achieve the required QoS performance, however, does not matter as long as the required performance is being fulfilled. There are a number of technologies to ensure QoS: DiffServ and MPLS, for example. Each technology has its pros and cons regarding the type of service, terminal and network structure, network scale, and regional regulation, for example. More time is needed for the convergence to a single universal solution out of multiple candidate technologies. As a practical solution, each segment carrier should be free to choose any technologies as far as it meets the required performance.

Carriers need to negotiate minimum QoS-related parameters, which are neutral with respect to any specific technology. [b-ITU-T Y.1223] describes an adequate set of these parameters. Thus, it could be used as a specification for this set of exchange parameters.

#### **V.5 Interface of QoS class and terminal equipment**

As discussed regarding inter-carrier negotiation, there should also be a negotiation mechanism to share the common view on the QoS class at the user network interface (UNI) between an end-user terminal and the network. There are currently few methods that are standardized and well deployed. One way that has been used in some cases is to use session initiation protocol and session description protocol (SIP/SDP) to deduce the required QoS class, which are specified in [b-3GPP TS 29.213]. When using SIP to establish a session, SDP gives a simple description of the flow. Parameters specified in SDP such as "m" meaning media, "b" meaning bandwidth, and "a" meaning attribute are used to decide an appropriate QoS class. Currently, this method offers the only practical solution.

## **V.6 Interface of QoS class and enterprise networks**

In addition to considering the interaction between the network QoS class and the terminal, it will be necessary to consider the interaction between the network QoS class and the QoS scheme of interconnected enterprise networks. Such enterprise networks may be regional, or even global, in reach and may have a QoS scheme that is as complex as that of the public carrier networks. This may be based on the top-down or bottom-up approaches described above and it may be necessary to treat the enterprise network as another network cloud. Detailed discussion of this interaction remains for further study.

It should be borne in mind that enterprise networks may add significant amounts of delay, IPDV etc. above that recommended by [ITU-T Y.1541].

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