

TELECOMMUNICATION STANDARDIZATION SECTOR OF ITU

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SERIES J: CABLE NETWORKS AND TRANSMISSION OF TELEVISION, SOUND PROGRAMME AND OTHER MULTIMEDIA SIGNALS

Interactive systems for digital television distribution

Multiplexing format for webcasting on the TCP/IP network

ITU-T Recommendation J.123

### ITU-T J-SERIES RECOMMENDATIONS

# CABLE NETWORKS AND TRANSMISSION OF TELEVISION, SOUND PROGRAMME AND OTHER MULTIMEDIA SIGNALS

General Recommendations	J.1-J.9	
General specifications for analogue sound-programme transmission	J.10-J.19	
Performance characteristics of analogue sound-programme circuits	J.20-J.29	
Equipment and lines used for analogue sound-programme circuits	J.30-J.39	
Digital encoders for analogue sound-programme signals	J.40-J.49	
Digital transmission of sound-programme signals	J.50-J.59	
Circuits for analogue television transmission	J.60-J.69	
Analogue television transmission over metallic lines and interconnection with radio-relay links	J.70-J.79	
Digital transmission of television signals		
Ancillary digital services for television transmission	J.90-J.99	
Operational requirements and methods for television transmission	J.100-J.109	
Interactive systems for digital television distribution	J.110-J.129	
Transport of MPEG-2 signals on packetised networks	J.130-J.139	
Measurement of the quality of service	J.140-J.149	
Digital television distribution through local subscriber networks	J.150-J.159	
IPCablecom	J.160-J.179	
Miscellaneous	J.180-J.199	
Application for Interactive Digital Television	J.200-J.209	

For further details, please refer to the list of ITU-T Recommendations.

# **ITU-T Recommendation J.123**

# Multiplexing format for webcasting on the TCP/IP network

## **Summary**

This Recommendation provides a multiplexing format appropriate for audio and video transmission by download-based protocol over TCP/IP without any session control protocols between server and client. However, when session control protocols are not used, some necessary information should be added to the media data. Therefore, this Recommendation defines a multiplexing format particular to webcasting on the TCP/IP. This format carries metadata, digital rights management (DRM) information and formatted text as well as audio and video bitstreams.

#### **Source**

ITU-T Recommendation J.123 was prepared by ITU-T Study Group 9 (2001-2004) and approved under the WTSA Resolution 1 procedure on 29 July 2002.

#### **FOREWORD**

The International Telecommunication Union (ITU) is the United Nations specialized agency in the field of telecommunications. The ITU Telecommunication Standardization Sector (ITU-T) is a permanent organ of ITU. ITU-T is responsible for studying technical, operating and tariff questions and issuing Recommendations on them with a view to standardizing telecommunications on a worldwide basis.

The World Telecommunication Standardization Assembly (WTSA), which meets every four years, establishes the topics for study by the ITU-T study groups which, in turn, produce Recommendations on these topics.

The approval of ITU-T Recommendations is covered by the procedure laid down in WTSA Resolution 1.

In some areas of information technology which fall within ITU-T's purview, the necessary standards are prepared on a collaborative basis with ISO and IEC.

#### NOTE

In this Recommendation, the expression "Administration" is used for conciseness to indicate both a telecommunication administration and a recognized operating agency.

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As of the date of approval of this Recommendation, ITU had not received notice of intellectual property, protected by patents, which may be required to implement this Recommendation. However, implementors are cautioned that this may not represent the latest information and are therefore strongly urged to consult the TSB patent database.

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# **CONTENTS**

1	Scope .	
2 Referer		nces
	2.1	Normative reference
	2.2	Informative references
3	Terms :	and definitions
5		
4	Abbrev	iations
5	Referen	nce architecture
6	File for	mat
	6.1	Basic structure
	6.2	Object Structure
7	Box de	finitions
	7.1	File Type box
	7.1.1	Definition
	7.1.2	Syntax
	7.1.3	Semantics
	7.2	Other boxes
8	Extensi	on Data
	8.1	Digital Rights Management
	8.1.1	Syntax
	8.1.2	Semantics
	8.2	Formatted text
	8.2.1	Basic structure
	8.2.2	Text describing and controlling element
	8.2.3	<tsml> element</tsml>
	8.2.4	<head> element</head>
	8.2.5	<layout> element</layout>
	8.2.6	<region> element</region>
	8.2.7	<font> element in <head> element</head></font>
	8.2.8	<body> element</body>
	8.2.9	<telop> element</telop>
	8.2.10	<font> element in <telop> element</telop></font>
	8.2.11	 br> element
	8.2.12	<u> element</u>
	8.2.13	<rev> element</rev>
	8.2.14	<a> element</a>

	Page
8.2.15 Limitations for nesting of elements	12
Appendix I – Sample parameters	12

#### ITU-T Recommendation J.123

# Multiplexing format for webcasting on the TCP/IP network

### 1 Scope

This Recommendation defines a multiplexing format appropriate for audio and video transmission by download-based protocol over TCP/IP. By this format, webcasting on TCP/IP network is realized without any session control protocols between server and client.

#### 2 References

The following ITU-T Recommendations and other references contain provisions which, through reference in this text, constitute provisions of this Recommendation. At the time of publication, the editions indicated were valid. All Recommendations and other references are subject to revision; users of this Recommendation are therefore encouraged to investigate the possibility of applying the most recent edition of the Recommendations and other references listed below. A list of the currently valid ITU-T Recommendations is regularly published. The reference to a document within this Recommendation does not give it, as a stand-alone document, the status of a Recommendation.

#### 2.1 Normative reference

[1] ISO/IEC 14496-1:2001, Information technology – Coding of audio-visual objects – Part 1: Systems.

#### 2.2 Informative references

- [2] ITU-T Recommendation J.120 (2000), Distribution of sound and television programs over the IP network.
- [3] ISO/IEC 14496-2:2001, Information technology Coding of audio-visual objects Part 2: Visual.
- [4] ISO/IEC 13818-3:1998, Information technology Generic coding of moving pictures and associated audio information Part 3: Audio.
- [5] IETF RFC 2068 (1997), Hypertext Transfer Protocol HTTP/1.1.

### **3** Terms and definitions

This Recommendation defines the following terms:

- **3.1 box**: An object-oriented building block defined by a unique type identifier and length (called 'atom' in the reference [1]).
- 3.2 chunk: A contiguous set of samples for one track.
- **3.3 container box**: A box whose sole purpose is to contain and group a set of related boxes.
- **3.4 movie box**: A container box whose sub-boxes define the metadata for a presentation ('moov').
- **3.5** media data box: A container box which can hold the actual media data for a presentation ('mdat').
- **3.6** presentation: One or more motion sequences, possibly combined with audio.
- **3.7 sample**: An individual frame of video, or a time-contiguous compressed section of audio.

- **3.8 sample description**: A structure which defines and describes the format of some number of samples in a track.
- **3.9 sample table**: A packed directory for the timing and physical layout of the samples in a track.
- **3.10 track**: A collection of related samples, which corresponds to a sequence of images or sampled audio.
- **3.11 webcasting**: Webcasting is defined in ITU-T Rec. J.120: Distribution of sound and television programs over the IP network.

#### 4 Abbreviations

This Recommendation uses the following abbreviations:

DRM Digital Rights Management

HTTP Hypertext Transport Protocol

IP Internet Protocol

TCP Transmission Control Protocol

UUID Universal Unique Identifier

#### 5 Reference architecture

This Recommendation assumes that download-based protocol (e.g. HTTP) should be used for webcasting because it does not require any complex server-client protocols.

The reference architecture for webcasting on TCP/IP is shown in Figure 1.

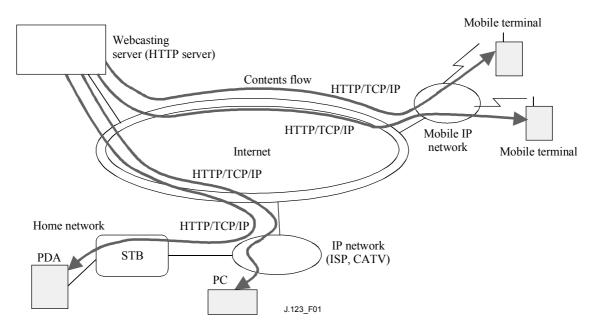


Figure 1/J.123 – Architecture of webcasting on TCP/IP

### **6** File format

#### **6.1** Basic structure

The file format consists of extension data, contents header and media data. Basic structure of the file is shown in Figure 2.

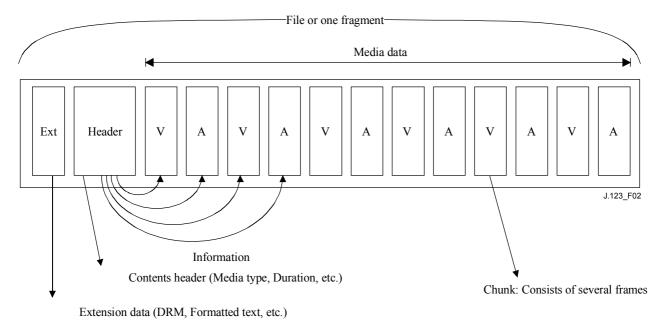


Figure 2/J.123 – Basic structure of a file format

### 6.2 Object Structure

The file is structured as a sequence of objects called "Box"; some of these objects may contain other objects. The sequence of objects in the file shall contain exactly one presentation metadata wrapper (the Movie Box). It shall be located in the beginning of the file. The other objects found at this level may be UUID Boxes, or Media Data Boxes.

The fields in the objects are stored with the most significant byte first, commonly known as network byte order or big-endian format.

All boxes defined in this Recommendation are listed in Table 1, which are marked by a grey shade.

Table 1/J.123 – Box types and structure

ftyp	File type and compatibility					
uuid				Extension data		
moov				Container for all the information		
	mvhd	mvhd			Movie header, overall declarations	
	trak					Container for an individual track or stream
		tkhd				Track header, overall information about the track
		tref				Track reference container
		edts				Edit list container
			elst			An edit list
		mdia		•		Container for the media information in a track
			mdhd			Media header, overall information about the media
			hdlr			Handler, declares the media (handler) type
			minf			Media information container
				vmhd		Video media header, overall information
				smhd		Sound media header, overall information
				hmhd		Hint media header, overall information
				dinf		Data information box, container
					1 6	Data reference box, declares source(s) of media data in
					dref	track
				stbl		Sample table box, container for the time/space map
					stsd	Sample descriptions (codec types, initialization etc.)
					stts	(Decoding) time-to-sample
				ctts		(Composition) time to sample
				stsc		Sample-to-chunk, partial data-offset information
				stsz		Sample sizes (framing)
					stz2	Compact sample sizes (framing)
					stco	Chunk offset, partial data-offset information
					stss	Sync sample table (random access points)
					stsh	Shadow sync sample table
					padb	Sample padding bits
					stdp	Sample degradation priority
	mvex					Movie extends box
		trex			Track extends defaults	
moof						Movie fragment
	mfhd					Movie fragment header
	traf		T			Track fragment
		tfhd				Track fragment header
		trun		Track fragment run		
mdat						Media data container
free						Free space
skip		ı				Free space
	udta					User-data
[	Jana					

#### 7 Box definitions

### 7.1 File Type box

#### 7.1.1 Definition

Box Type: 'ftyp' Container: File Mandatory: Yes

Quantity: Exactly one

A media-file structured to this part of this specification may be compatible with more than one detailed specification, and it is therefore not always possible to speak of a single 'type' or 'brand' for the file. This means that the utility of the file name extension and mime type are somewhat reduced.

This box must be placed as early as possible in the file (e.g. after any obligatory signature, but before any significant variable-size boxes such as the UUID Box, Movie Box or Media Data Box). It identifies which specification is the 'best use' of the file, and a minor version of that specification; and also a set of other specifications to which the file complies. Readers implementing this format should attempt to read files which are marked as compatible with any of the specifications which the reader implements. Any incompatible change in a specification should therefore register a new 'brand' identifier to identify files conformant to the new specification.

The type 'isom' is defined in this clause, as identifying files which conform to the format in this Recommendation. More specific identifiers can be used to identify precise versions of specifications providing more detail.

Files would normally be externally identified (e.g. with a file extension or mime type) that identifies the 'best use' (major brand), or the brand that the author believes will provide the greatest compatibility.

#### **7.1.2** Syntax

```
aligned(8) class FileTypeBox
    extends Box('ftyp') {
    unsigned int(32) major-brand;
    unsigned int(32) minor-version;
    unsigned int(32) compatible-brands[]; // to end of the box
}
```

#### 7.1.3 Semantics

This box identifies the specifications to which this file complies.

Each brand is a printable four-character code that identifies a precise specification. Only one brand is defined here: 'isom', identifies files structurally conformant to this media-independent part of this specification.

major-brand – is a brand identifier

minor-version – is an informative integer for the minor version of the major brand compatible-brands – is a list, to the end of the box, of brands

#### 7.2 Other boxes

Definitions of all other boxes are found in the reference [1].

#### **8** Extension Data

Extension Data is formatted in "uuid" box. Two functions for Extension Data are described as follows:

- Digital Rights Management
  - Copy prohibition
  - Expiration date
  - Validation period after downloading
  - Number of times play
- Formatted Text (Closed Caption)
  - Text decoration: Foreground/background colour, Bold, Italic, Fonts, etc.
  - Effects: Scroll, Wipe, Blink, etc.
  - Synchronization with the media data
  - Hyper link to the Internet

### 8.1 Digital Rights Management

Rights management information controls play and/or re-transmission of the downloaded MP4 file. It is contained in uuid Box of the file format.

### **8.1.1** Syntax

#### 8.1.2 Semantics

Field	Type	Description	Parameters	
type	uint32	Type of Box	'uuid' is set	
usertype	uint8[16]	ID	"cpgd"-A88C-11d4-8197-09027087703	
version	uint8	Version	0 is set	
flags	bit24	Rights management flags	0: No limitation 1: Limitation by expiration date 2: Limitation by validated period 4: Limitation by playing number of times	
			Unless the case of No limitation, the following "never copy" flag shall be set to '1'	
copy-guard	bit32	"never copy" flag	0: copy permitted	
			1: copy prohibited	
limit-date	uint32	Expiration date	Specify the expiration date in seconds from 1904/1/1 0:00GMT	
limit-period	uint32	Validated period	Specify the validated period in days after the file is downloaded	
limit-count	uint32	Playing number of times	'1' means that the file can be played only once	

### **8.2** Formatted text

The formatted text is a closed caption synchronizing to a video content. It is contained in uuid Box of the file format.

### 8.2.1 Basic structure

The formatted text is written by XML-based syntax. The following is an overview of the elements:

tsml				Root
	head			Header
		layout		Layout
			region	Region attribute for displaying telop
		font		Default font
	body			Telop body
		telop		Telop letters
			font	Font for letters
			br	Line break
			u	Underline
			rev	Reversal of font and background color
			a	Link

Syntax of the formatted text is shown as follows.

In this Recommendation, XML declaration is omitted.

### 8.2.2 Text describing and controlling element

Each element is described using the following parameters:

attribute

It is an inherent attribute that is described in the beginning tag.

• child

It shows elements that can be included between the beginning tag and the end tag.

### **8.2.3** <tsml> element

<tsml> element is a root of the formatted text.

Tag		
<tsml> </tsml>		
attribute		
Name	Value (default)	Description
child		
head	header of telop information	
body	body part of telop information	

NOTE – <tsml> element appears only once in the formatted text information.

### 8.2.4 <head> element

<head> element specifies common settings throughout the formatted text information.

Tag		
<head> </head>		
attribute		
Name	Value (default)	Description
child		
layout	Layout for displaying telop	

# 8.2.5 < layout > element

<a href="layout"><a hre

Tag				
<layout> </layout>				
attribute				
Name	Value (default)	Description		
child				
region	attribute of telop region			
font	default font			

# 8.2.6 <region> element

<region> element specifies the attribute of the formatted text region.

Tag				
<region> </region>				
attribute				
Name	Value (default)	Description		
background-color	color value #rrggbb	Background color of the region		
child				

# 8.2.7 <font> element in <head> element

<font> element specifies the attribute of the font such as a default font color.

Tag		
<font> </font>		
attribute		
Name	Value (default)	Description
color	color value #rrggbb	font color
child		

# 8.2.8 <body> element

<body> element includes a body part of the formatted text.

Tag				
 <body></body>				
attribute				
Name	Value (default)	Description		
child				
telop	telop letters			

### 8.2.9 <telop> element

<telop> element specifies appearance and letters of the formatted text.

Tag		
<telop> </telop>	Texts are included between these tags	
attribute		
Name	Value (default)	Description
begin	"X" (0)	begin time of the element in ms
end	"X" (The end time of the content in the MP4 file)	end time of the element in ms
wrap	true   false (false)	automatic word wrap
child		
font	Fonts for letters	
br	Line break	
u	Underline	
rev	Reversal of colours for fonts and backgro	ound
a	Links	

NOTE 1 – The beginning time of the contents is taken as 0 ms.

NOTE 2 – If the next <telop> element has earlier beginning time than the end time of the previous <telop>, the next <telop> starts at the beginning time as specified. (The beginning time is given priority.)

The formatted text is displayed at the time of 'begin', and disappeared at the time of 'end'.

Following elements are included in the <telop> element as a child element.

# 8.2.10 <font> element in <telop> element

Tag		
<font> </font>		
attribute		
Name	Value (default)	Description
color	COLOR value #rrggbb	Font color
child		
br	Line break	
u	Underline	
rev	Reversal of font color and background	color
a	Link	

# **8.2.11 <br/>br> element**

Tag		
 br/>		
attribute		
Name	Value (default)	Description
child		

This element inserts a line break at the arbitrary letter.

# **8.2.12** <**u**> element

Tag		
<u></u>		
attribute		
Name	Value (default)	Description
child		
font	Font color	
br	Line break	
rev	Reversal of font color and background	color
a	Link	

Enclosed letters by this element are given an underline.

# **8.2.13** <rev> element

Tag		
<rev></rev>		
attribute		
Name	Value (default)	Description
child		
font	Font color	
br	Line break	
u	Underline	
a	Link	

Reversal of font color and background color.

#### 8.2.14 <a> element

Tag		
<a></a>		
attribute		
Name	Value (default)	Description
href	Link destination	
child		
font	Font color	
br	Line break	
u	Underline	
rev	Reversal of font color and background	color

Link destination can include telephone number (tel:), e-mail address (mailto:), and WWW (http:).

### 8.2.15 Limitations for nesting of elements

<font>, <u> and <rev> element are permitted only one nest.

```
ex.
<font><u> ... </u></font> OK
<font><u><font> ... </font></font> NG
<font><rev><u> ... </u></frev></font> NG
```

# Appendix I

# Sample parameters

Video encoding type: ISO/IEC MPEG-4 Visual Simple Profile Level 1

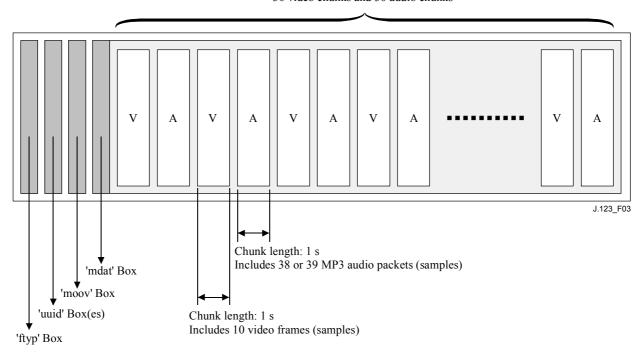
Audio encoding type: ISO/IEC MPEG-2 Audio Layer 3 (22 050 Hz)

Content length: 30 seconds

Video frame rate: 10 frames/second

Interleave interval (chunk length): 1 second

Multiplexing by these parameters results in the following format:



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