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STANDARDIZATION SECTOR
OF ITU

G.873.1
Amendment 1
(10/2012)

SERIES G: TRANSMISSION SYSTEMS AND MEDIA,
DIGITAL SYSTEMS AND NETWORKS

Digital networks – Optical transport networks

Optical Transport Network (OTN): Linear protection
Amendment 1

Recommendation ITU-T G.873.1 (2011) –
Amendment 1



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Recommendation ITU-T G.873.1

Optical Transport Network (OTN): Linear protection

Amendment 1

Summary

Amendment 1 to Recommendation ITU-T G.873.1 (2011) contains additional protection architectures, corrections to the protection protocol, clarification of drawings of protection architectures and references to equipment standards.

History

Edition	Recommendation	Approval	Study Group
1.0	ITU-T G.873.1	2003-03-29	15
2.0	ITU-T G.873.1	2006-03-29	15
3.0	ITU-T G.873.1	2011-07-22	15
3.1	ITU-T G.873.1 (2011) Amd. 1	2012-10-29	15

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Recommendation ITU-T G.873.1

Optical Transport Network (OTN): Linear protection

Amendment 1

1) Scope

This amendment contains additional protection architectures, corrections to the protection protocol, clarification of drawings of protection architectures and references to equipment standards.

2) Clause 2 References

Insert new reference as shown below:

[ITU-T G.709] Recommendation ITU-T G.709/Y.1331 (2012), *Interfaces for the optical transport network*.

[ITU-T G.798] Recommendation ITU-T G.798 (2010), *Characteristics of optical transport network hierarchy equipment functional blocks*.

[ITU-T G.798.1] Recommendation ITU-T G.798.1 (2012), *Types and characteristics of optical transport network equipment*.

3) Clause 4 Abbreviations and acronyms

Add the following abbreviations:

SNC/Ne Sub-Network Connection with Non-intrusive end-to-end monitoring

SNC/Ns Sub-Network Connection with Non-intrusive sublayer monitoring

4) Clause 5.1 Monitoring methods and conditions

Modify the text as follows:

5.1 Monitoring methods and conditions

Protection switching will occur based on the detection of certain defects on the transport entities (working and protection) within the protected domain. How these defects are detected is the subject of the equipment Recommendations (e.g., [ITU-T G.806] and [ITU-T G.798]). For the purpose of the protection switching controller, an entity within the protected domain has a condition of no defect = OK, degraded (signal degrade = SD), or failed (signal fail = SF).

The customary monitoring methods are specified in clauses 11.2 and 11.3 of [ITU-T G.808.1] and in clause 14.1 of [ITU-T G.798] and are supported in the OTN as follows:

Inherent – Protection switching is triggered by defects detected at the ODUk link connection (e.g., server layer trail and server/ODUk adaptation function). The trail termination sink of an (OTUk[V] or ODUkP) server layer provides the TSF- and TSD-based SF and SD protection switching criteria via the OTUk[V]/ODUk_A₂ or ODUkP/ODU[i]j_A or ODUkP/ODUj-21_A functions (as SSF and SSD). No defect detection is performed at-on the protected ODUk or ODU[i]j or ODUj layers signals itself. It can be used for individual and for compound link group protection (CL_SNCG/I).

NOTE 1 – In contrast to SDH SNC/I, ODUk SNC/I can stretch only a single link connection, as the FDI/AIS defect resulting from further upstream server layer defects is not detected in the server/ODUk adaptation function. The limitation to a single server layer trail for SNC/I protection is given by the use of signal degrade (SD) as protection switching criteria. SD is only available from the OTUk[V] or HO ODUk trail that is locally terminated and not from further upstream OTUk[V] or HO ODUk trails. Furthermore, FDI/AIS, which provides information about defects in upstream OTUk[V] or HO ODUk trails, is not detected in the OTUk[V]/ODUk_A_Sk or ODUkP/ODU[i]j_A_Sk. For details of the atomic functions for TSF TSD forwarding for the SNC protection on LO ODU refer to [ITU-T G.798].

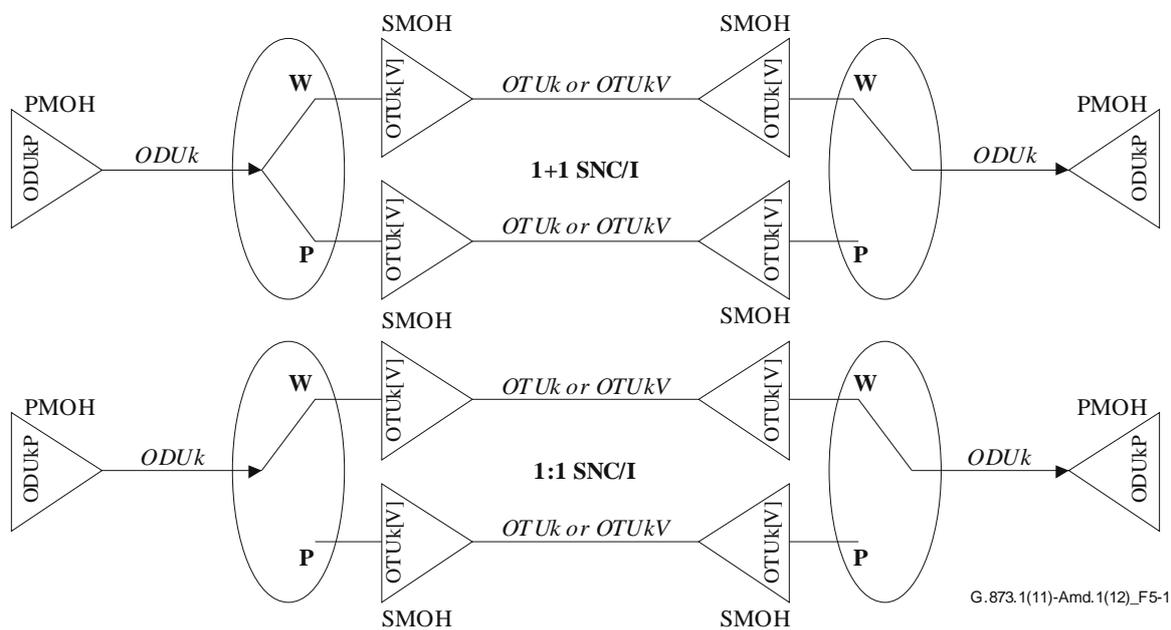


Figure 5-1 – OTUk- or OTUkV-monitored ODUk SNC/I protection configuration

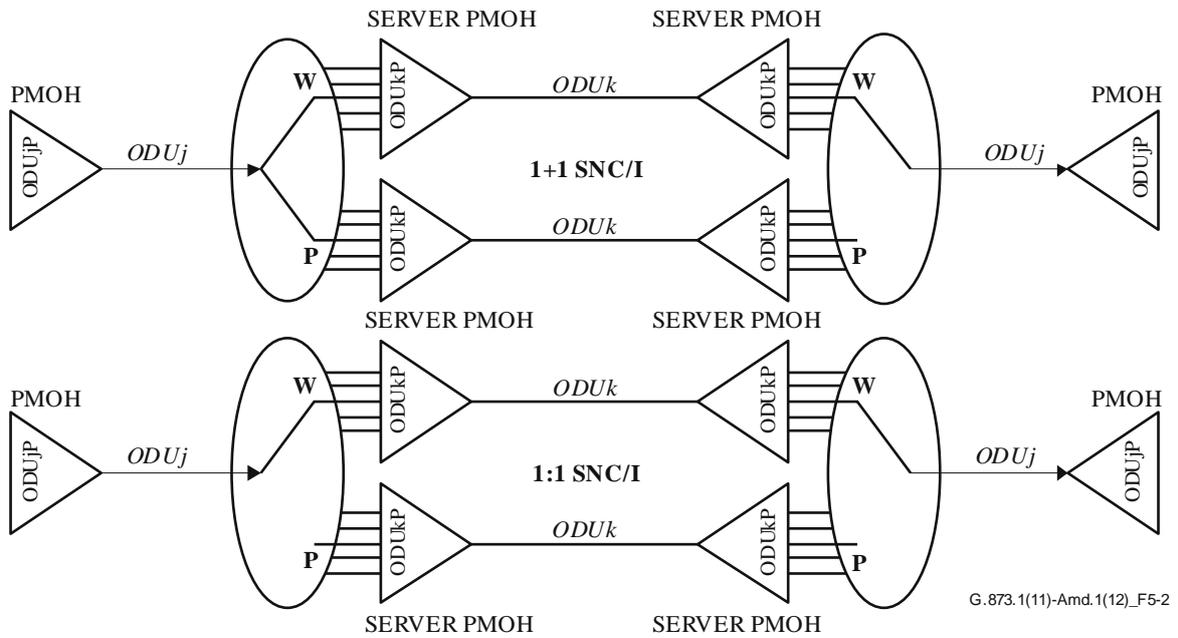


Figure 5-2 – Server ODUk-monitored ODUj/i/ODUj SNC/I protection configuration

Non-intrusive – Protection switching is triggered by a non-intrusive monitor of the ODUkP trail or ODUkT sub-layers trails at the tail-end of the protection group.

NOTE 2 – For a SNC/N protection the criteria according to [ITU-T G.798] are taken. This ensures that ODUk-AIS as well a Locked or OCI condition is contributing to switch criteria of a ODU SNC/N protection. For details refer to clause 14.2 of [ITU-T G.798].

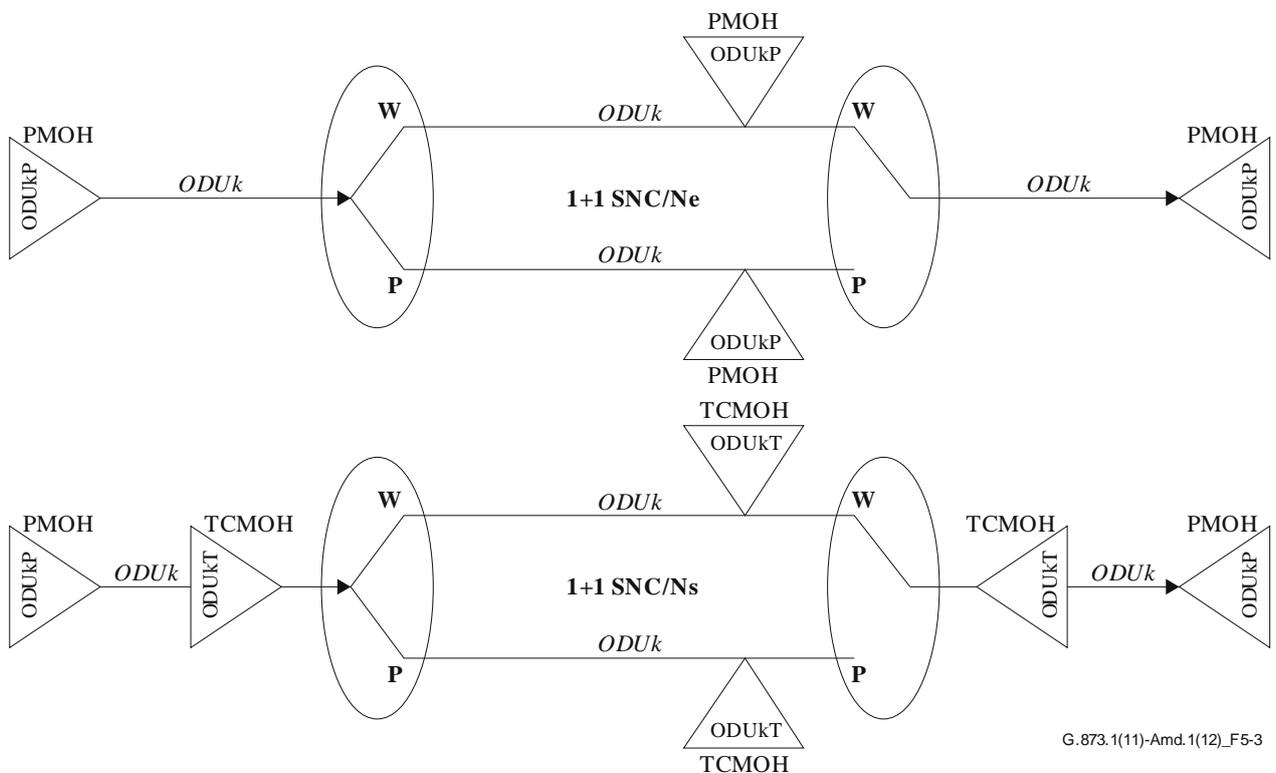


Figure 5-3 – ODUkP non-intrusively monitored ODUk SNC/Ne and ODUkT-monitored ODUk SNC/Ns protection configurations

Sublayer – Protection switching is triggered by defects detected at the ODUkT sublayer trail (TCM). An ODUkT sublayer trail is established for each working and protection entity. Protection switching is therefore triggered only on defects of the protected domain.

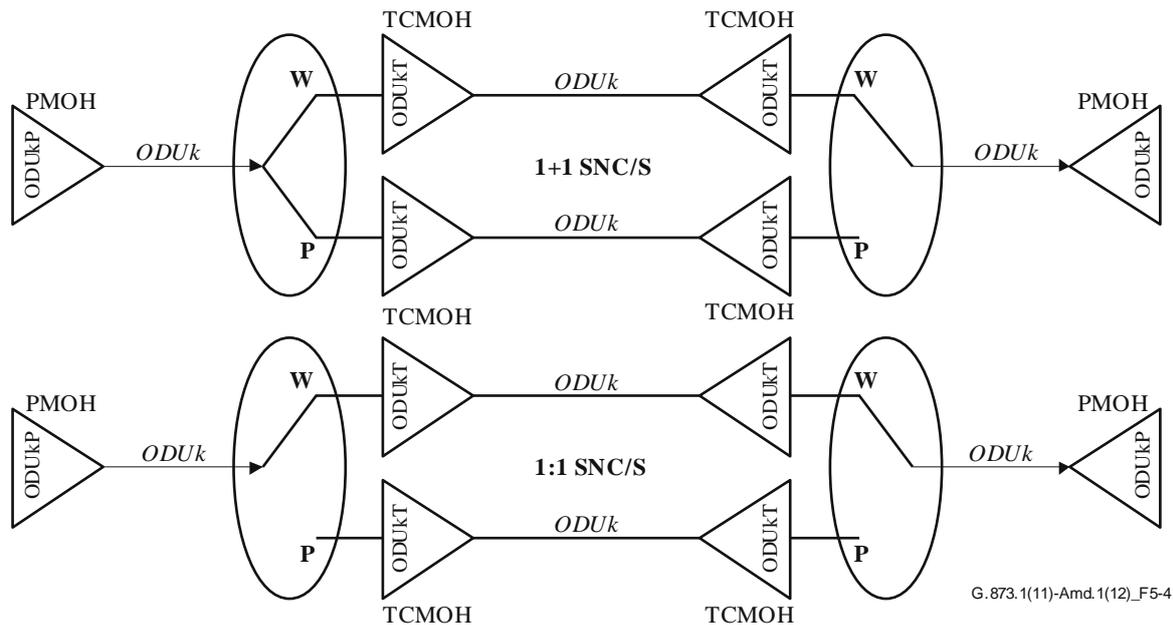


Figure 5-4 – ODUkT-monitored SNC/S protection configuration

The protection switching controller does not care which monitoring method is used, as long as it can be given (OK, SD, SF) information for the transport entities within the protected domain. Some monitors or network layers may not have an SD detection method. Where this is the case, there is no need to use a different APS protocol – it would simply happen that an SD would not be issued from equipment that cannot detect it. Where an APS protocol is used, the implementation should not preclude that the far end declares an SD over the APS channel, even if the monitor at the near-end cannot detect SD.

NOTE 3 – In accordance with [ITU-T G.709], for sublayer monitoring, nesting and cascading are the default operational configurations. Overlapping is an additional configuration for testing purposes only. Overlapped monitored connections must be operated in a non-intrusive mode and not used for protection. Maintenance signals ODUk-AIS and ODUk-LCK must not be generated for overlapped monitored connections. ~~Overlapped monitored connections must be operated in a non-intrusive mode and not used for protection, in which the maintenance signals ODUk-AIS and ODUk-LCK are not generated.~~ For the case where one of the endpoints in an overlapping monitored connection is located inside a SNC protected domain while the other endpoint is located outside the protected domain, the SNC protection should be forced to working when the endpoint of the overlapping monitored connection is located on the working connection, and forced to protection when the endpoint is located on the protection connection.

5) Clause 5.2, Protection switching performance

Add following new clause 5.2.

5.2 Protection switching performance

The protection switching performance is given in clause 14.1.1.1 of [ITU-T G.798] for a related reference configuration.

6) **Clause 7.5 Overview of protection architectures for OTN linear protection**

Add the indicated entries and text to Table 7-1 of clause 7.5 as follows:

Table 7-1 – Overview of linear OTN protection architectures and related monitoring

Protection architecture	Switching type	Protection subclass and monitoring	ODU entities for protection switching, individual/group	APS channel used and MFAS in bits 6-8	Server layer of protected entity	Protection switched entity	Trigger criteria used
1+1	Unidir	SNC/I	Individual	No	One HO ODUk or one OTUk	ODUkP or ODUkT	ODU SSF/SSD
1+1	Bidir	SNC/I	Individual	111	One OTUk or one HO ODUk	ODUkP or ODUkT	ODU SSF/SSD
1:n	Bidir	SNC/I	Individual	111	One OTUk or one HO ODUk	ODUkP or ODUkT	ODU SSF/SSD
1+1	Unidir	SNC/Ne	Individual	No	One or more HO ODUk and/or OTUk	ODUkP	ODU TSF/TSD
<u>1+1</u>	<u>Bidir</u>	<u>SNC/Ne</u>	<u>Individual</u>	<u>000</u>	<u>One or more HO ODUk and/or OTUk</u>	<u>ODUkP</u>	<u>ODU TSF/TSD</u>
<u>1+1</u>	<u>Unidir</u>	<u>SNC/Ns</u>	<u>Individual⁴</u>	<u>No</u>	<u>One or more HO ODUk and/or OTUk</u>	<u>ODUkT</u>	<u>ODU TSF/TSD</u>
<u>1+1</u>	<u>Bidir</u>	<u>SNC/Ns</u>	<u>Individual⁴</u>	<u>001-110</u>	<u>One or more HO ODUk and/or OTUk</u>	<u>ODUkT</u>	<u>ODU TSF/TSD</u>
1+1	Unidir	SNC/S	Individual ⁴	No	One or more HO ODUk and/or OTUk	ODUkT or ODUkP	ODUkT SSF/SSD
1+1	Bidir	SNC/S	Individual ⁴	001-110	One or more HO ODUk and/or OTUk	ODUkT or ODUkP	ODUkT SSF/SSD
1:n	Bidir	SNC/S	Individual ⁴	001-110	One or more HO ODUk and/or OTUk	ODUkT or ODUkP	ODUkT SSF/SSD

Table 7-1 – Overview of linear OTN protection architectures and related monitoring

Protection architecture	Switching type	Protection subclass and monitoring	ODU entities for protection switching, individual/group	APS channel used and MFAS in bits 6-8	Server layer of protected entity	Protection switched entity	Trigger criteria used
1+1	Unidir	CL-SNCG/Ie	Group	No	One HO ODUk	LO ODU	HO ODUkP SSF/SSD and HO ODUdPLM
1+1	Bidir	CL-SNCG/Ie	Group	HO 000	One HO ODUk	LO ODU	HO ODUkP SSF/SSD and HO ODUdPLM
1:1	Bidir	CL-SNCG/Ie	Group	HO 000	One HO ODUk	LO ODU	HO ODUkP SSF/SSD and HO ODUdPLM
1+1	unidir	CL-SNCG/Is	group	no	one HO ODUk	LO-ODU	ODUkT SSF/SSD
1+1	bidir	CL-SNCG/Is	group	001 110	one HO ODUk	LO-ODU	ODUkT SSF/SSD
1:N	bidir	CL-SNCG/Is	group	001 110	one HO ODUk	LO-ODU	ODUkT SSF/SSD

NOTE 1~~2~~ – Bidir SNC/N, is not supported because it requires the transport of an APS signal between the head end and the tail end. This APS signal is to be inserted on the ODUk signal which may contain AIS/OCI or LCK signal. This ODUk AIS/OCI/LCK signal with APS cannot be distinguished from a ODUk AIS/OCI/LCK signal without APS inserted at an intermediate point of the protection connection at the tail end but care should be taken in case of nested protection schemes as an APS channel may be used by more than one protection scheme and/or protection scheme instance. It is recommended to use 1+1 bidir SNC/S instead.

NOTE 3~~2~~ – CL-SNCG/I~~E~~ can assign all Normal signal to the Na subgroup and leave the Nb subgroup empty.

NOTE 3 – The equipment models and required processes of the various architectures are given in the related subclauses of clause 14.1 of [ITU-T G.798].

NOTE 4 – The SNC/S architecture may be implemented when there is HO/LO muxing with "emulation" of line switching by switching all contained LO ODU connections. Examples are given in [ITU-T G.798.1].

7) Clause 8.3 Request type

Modify the text of clause 8.3 as indicated below:

8.3 Request type

The request types that may be reflected in the APS bytes are the "standard" types traditionally supported by protection switching for SONET and SDH. These requests reflect the highest priority condition, command, or state (see Tables 8-2 and 8-3). In the case of unidirectional switching, this is the highest priority value determined from the near-end only.

In bidirectional switching, ~~the local request will be indicated only in the case where it is as high as or higher than any request received from the far end over the APS channel. In bidirectional switching, when the far end request has the highest priority, the near end will signal Reverse Request.~~ the sent Request/State shall indicate:

- a) a reverse request if;
 - I. the remote request is of higher priority.

II. or if the requests are of the same level (and are higher priority than a no request/do not revert) and the sent Request/State already indicates reverse request, or if

III. the requests are of the same level (and are higher priority than a no request/do not revert) and the sent Request/State byte does not indicate reverse request and the remote request indicates a lower entity ID;

b) the local request in all other cases

Table 8-2 – Request/state priorities with APS protocol

Request/state	Priority
Lockout for Protection (LoP)	1 (highest)
Signal Fail (SF) – protection	2 (see clause 8.9)
Forced Switch (FS)	3
Signal Fail (SF) – working	4
Signal Degrade (SD)	5
Manual Switch (MS)	6
Wait-to-Restore (WTR)	7
Exercise (EXER)	8
Reverse Request (RR)	9
Do Not Revert (DNR)	10
No Request (NR)	11 (lowest)

Table 8-3 – Request/state priorities without APS protocol

Request/state	Priority
Lockout for Protection (LoP)	1 (highest)
Forced Switch (FS)	2
Signal Fail (SF)	3
Signal Degrade (SD)	4
Manual Switch (MS)	5
Wait-to-Restore (WTR)	6
Do Not Revert (DNR)	7
No Request (NR)	8 (lowest)

8) Clause 8.6 Bridged signal

Add the following text to clause 8.6 as indicated:

8.6 Bridged signal

This indicates the signal that is bridged onto the protection entity. For 1+1 protection, this should always indicate Normal traffic Signal 1, accurately reflecting the permanent bridge. This allows a 1-phase rather than a 2 or 3-phase switch in the case of 1+1 architecture. For 1:n protection, this will indicate what is actually bridged to the protection entity (either the Null Signal (0), Extra Traffic (255), or the number of a normal traffic signal). This will generally be the bridge requested by the far end.

If for the 1:N bidirectional architecture for the protection transport entity a local SF condition is present the bridge is released.

If for a 1:N unidirectional architecture, the protection transport entity is found in a local SF condition, the bridge is frozen.

9) **Clause 8.14 APS channel alarming**

Modify the bullet item list in clause 8.14 as indicated below:

8.14 APS channel alarming

"Failure of Protocol" situations for groups requiring APS are as follows:

- Fully incompatible provisioning (the "B" bit mismatch), described in clause 8.4.
- Lack of response to a bridge request for > 50 ms as defined for dFOP-NR in clause 6.2.7.1.2 of [ITU-T G.798] for the following protection types.
 - For 1+1 bidirectional, mismatch in sent "*Requested Entity*" and received "*Requested Entity*".
 - For 1:n unidirectional, mismatch in sent "*Requested Entity*" and received "*Bridged Entity*".
 - For 1:n bidirectional, mismatch in sent "*Requested Entity*" and received "*Bridged Entity*" as well as in sent "*Requested Entity*" and received "*Requested Entity*".

If an unknown request or a request for an invalid entity number is received, it will be ignored. It will be up to the far end to alarm the non-response from the near-end.

If for a 1:N unidirectional architecture a SF request for the Null signal is received via the APS channel, a mismatch in sent "Requested Entity" and received "Bridged Entity" shall not result in a "Failure of Protocol".

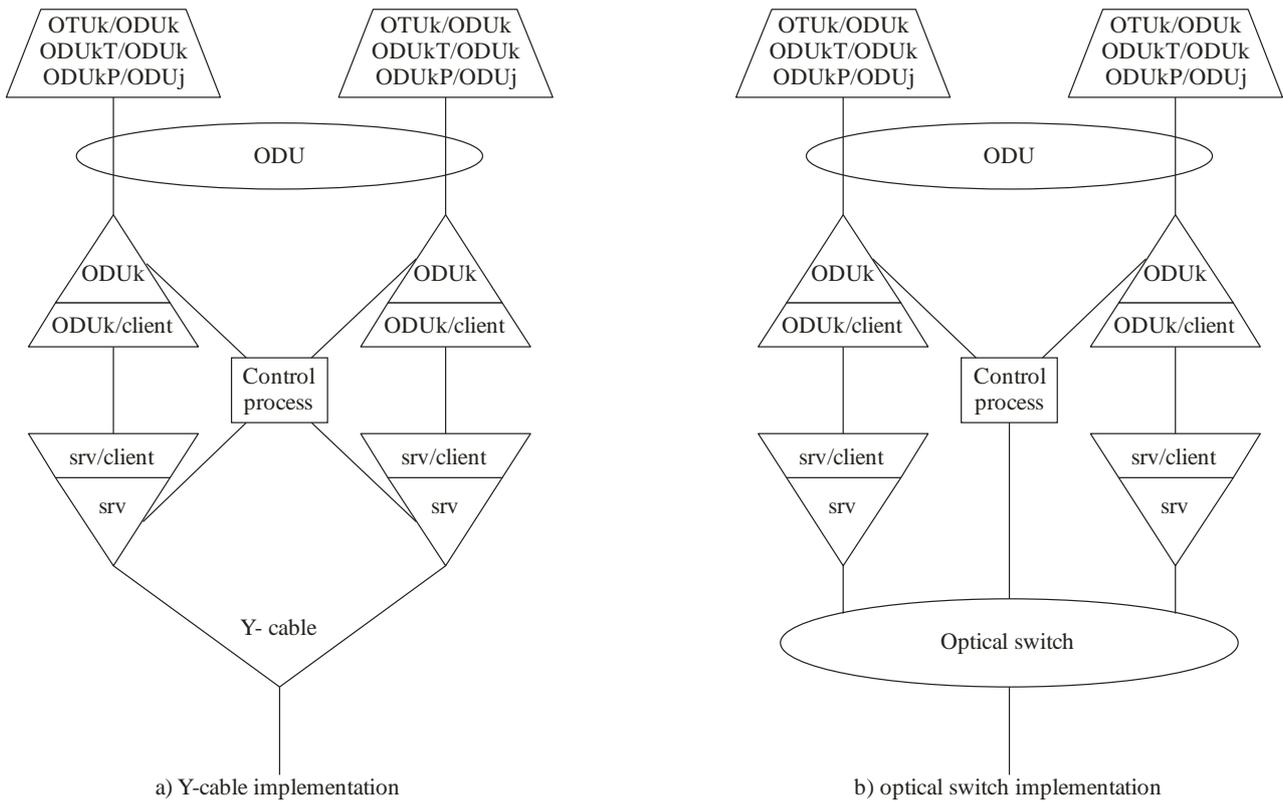
10) **Appendix II – clause II.3 Model of client SNC/I protection architectures of OTN linear client protection**

Add the indicated entries and text to clause II.3.

II.3 Model of client SNC/I protection architectures of OTN linear client protection

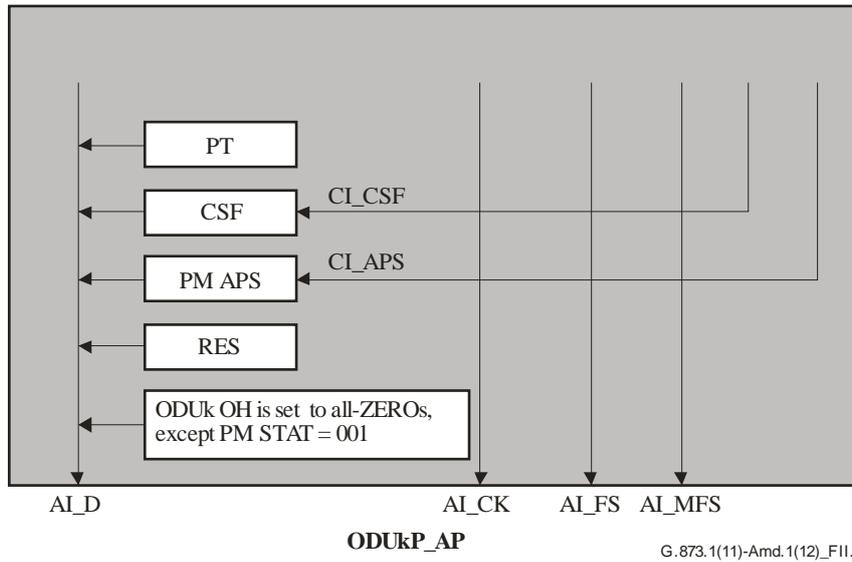
Figure II.2 provides the model overview of the client SNC/I schemes as listed in Table II.1. The protection uses the client connection function external to the OTN and the OPU-CSF transport of the OTN as input to the protection.

SNC/I client protection requires that the client signal be split between two different ports in the client-to-network direction. Each port maps the client into an ODUk, and the two ODUk are carried across the OTN as if they were unrelated, unprotected signals. At the far end, the two ODUks are each terminated and the client signals are recovered. One or the other client signal is transmitted, based on monitoring of the ODUk overhead (including OPU-CSF). Two different selection mechanisms are possible, as shown in Figure II.2. Option (a) uses a Y-cable and a control process that monitors the ODUkP trail termination functions to determine which one provides the better signal and controls the client termination function (srv_TT) such that only one of the two transmitters is active. Option (b) uses an external optical switch with a selector that is controlled by the ODUkP trail termination functions. The client's APS information is transported over the ODUk PM APS channel. Access to this channel is provided via an extended version of the ODUkP/CBR adaptation functions specified in [ITU-T G.798]. The extension contains support for ODUk PM APS insertion and extraction processes as illustrated in Figures II.3 and II.4.



G.873.1(11)_FII-2

Figure II.2 – OTN client SNC/I protection models



G.873.1(11)-Amd.1(12)_FII.3

Figure II.3 – Supporting ODUk PM APS access in ODUkP/CBR adaptation source functions

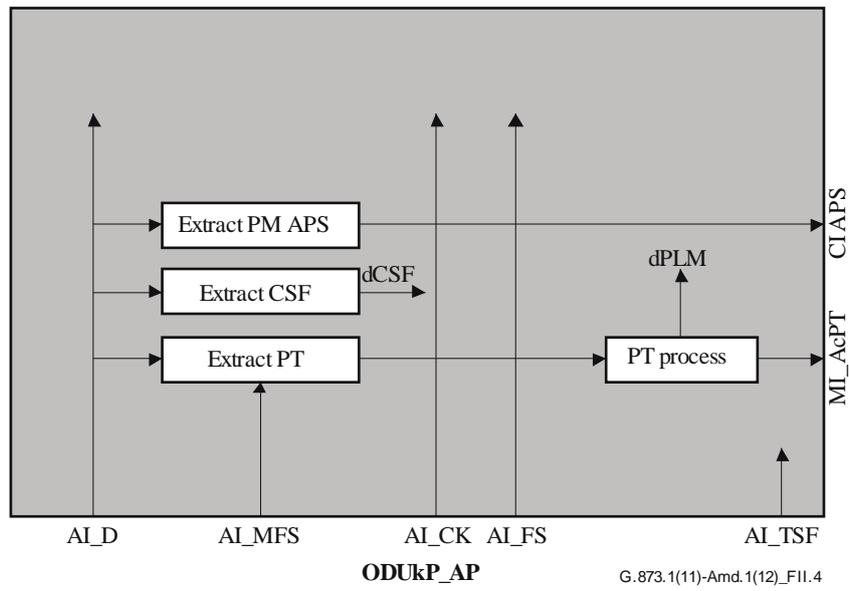


Figure II.4 – Supporting ODUk PM APS access in ODUkP/CBR adaptation sink functions

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