

TELECOMMUNICATION STANDARDIZATION SECTOR OF ITU



SERIES G: TRANSMISSION SYSTEMS AND MEDIA, DIGITAL SYSTEMS AND NETWORKS

Packet over Transport aspects – Quality and availability targets

The control of jitter and wander within the optical transport network (OTN)

Amendment 1

1-D-1

Recommendation ITU-T G.8251 (2010) - Amendment 1



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Recommendation ITU-T G.8251

The control of jitter and wander within the optical transport network (OTN)

Amendment 1

Summary

Amendment 1 to Recommendation ITU-T G.8251 (2010) provides the values for high-band jitter of the OTU3 and OTU4 multilane interfaces.

History

Edition	Recommendation	Approval	Study Group
1.0	ITU-T G.8251	2001-11-29	15
1.1	ITU-T G.8251 (2001) Cor. 1	2002-06-13	15
1.2	ITU-T G.8251 (2001) Amend. 1	2002-06-13	15
1.3	ITU-T G.8251 (2001) Cor. 2	2008-05-22	15
1.4	ITU-T G.8251 (2001) Amend.2	2010-01-13	15
2.0	ITU-T G.8251	2010-09-22	15
2.1	ITU-T G.8251 (2010) Amend. 1	2011-04-13	15

FOREWORD

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Recommendation ITU-T G.8251

The control of jitter and wander within the optical transport network (OTN)

Amendment 1

1) Scope

This amendment contains material to be added to Recommendation ITU-T G.8251, *The control of jitter and wander within the optical transport network (OTN)*, to fully specify the jitter of the multilane OTU3 and OTU4 interfaces.

2) Corrected material for ITU-T G.8251

The following clauses of ITU-T G.8251 are to be corrected by the given entries.

2.1) Clause 5, Network limits for the maximum output jitter and wander at an OTUk interface

In Table 5.1-1, modify the FFS entries for the multilane interface as shown below:

Interface	Measurement bandwidth, -3 dB frequencies (Hz)	Peak-to-peak amplitude (UIpp)
OTU1	5 k to 20 M	1.5
	1 M to 20 M	0.15
OTU2	20 k to 80 M	1.5
	4 M to 80 M	0.15
OTU3	20 k to 320 M	6.0
	16 M to 320 M	0.18
OTL3.4	<u>20 k to 80 M</u> FFS	<u>6.0</u> FFS
(OTU3 Multilane) per lane	4 M measured up to fourth-order Bessel-Thomson filter defined in clause 87.8.9 of [IEEE 802.3ba]	Each lane according to clause 87.7.2, Table 87-8, and clause 87.8.11 of [IEEE 802.3ba]
OTL4.4	<u>50 k to 200 M</u> FFS	<u>6.0</u> FFS
(OTU4 Multilane) per lane	10 M measured up to fourth-order Bessel-Thomson filter defined in clause 88.8.8 of [IEEE 802.3ba]	Each lane according to clause 88.8.10, Table 88-13 of [IEEE 802.3ba]

Table 5.1-1 – Maximum permissible jitter at OTUk interfaces

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Interface		Measurement bandwidth, -3 dB frequencies (Hz)	Peak-to-peak amplitude (UIpp)
NOTE – OTU1	1 UI =	$\frac{238}{(255)(2.48832)}$ ns = 375.1 ps	
OTU2	1 UI =	$\frac{237}{(255)(9.95328)}$ ns = 93.38 ps	
OTU3	1 UI =	$\frac{236}{(255)(39.81312)}$ ns = 23.25 ps	
OTL3.4	1 UI =	$\frac{4 \times 236}{(255)(39.81312)}$ ns = 92.98 ps per lane	
OTL4.4	1 UI =	$\frac{4 \times 227}{(255)(99.5328)}$ ns = 35.77 ps per lane	

Table 5.1-1 – Maximum permissible jitter at OTUk interfaces

2.2) Clause 6.1.3, OTU3 jitter and wander tolerance

In Table 6.1-4 and Figure 6.1-4, modify the entries for the multilane interface as shown below:

Table 6.1-4 – OTL3.4 per lane input sinusoidal jitter tolerance limit

Frequency f (Hz)	Peak-to-peak amplitude (UIpp)
$FFS2 k < f \le 20 k$	$FFS 1.2 \times 10^5 f^{-1}$
$FFS \underline{20 \text{ k}} < \underline{f} \le \underline{33 \text{ k}}$	FFS<u>6.0</u>
$\frac{4 \text{ M}33 \text{ k}}{\text{fourth-order Bessel-Thomson}} < f \le \text{measured up to}$ fourth-order Bessel-Thomson filter defined in [IEEE 802.3ba].	Each lane according to clause 87.7.2, Table 87-8, and clause 87.8.11
clause 87.8.9.	of [IEEE 802.3ba]





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2.3) Clause 6.1.4, OTU4 jitter and wander tolerance

In Table 6.1-5 and Figure 6.1-5, modify the entries for the multilane interface as shown below:

Frequency f	Peak-to-peak amplitude
(Hz)	(UIpp)
$FFS20 k < f \le 50 k$	$FFS_3 \times 10^5 f^{-1}$
FFS 50 k < <u>f</u> ≤ 83 k	FFS <u>6.0</u>
10 M <u>83 k</u> < f ≤ measured up to	Each lane according to
fourth-order Bessel-Thomson	clause 88.7.2, Table 88-8 and
filter defined in clause 88.8.8 of	clause 88.8.10 of
[IEEE 802.3ba]	[IEEE 802.3ba]

Table 6.1-5 – OTL4.4 per lane input sinusoidal jitter tolerance limit



Figure 6.1-5 – OTL4.4 per lane input sinusoidal jitter tolerance limit

2.4) Annex A clause A.5.1.1, ODCa, ODCb, and ODCr jitter generation

In Table A.5-1, modify the entries as shown below:

Interface	Measurement bandwidth, -3 dB frequencies (Hz)	Peak-to-peak amplitude (UIpp) (Note 2)
ODU0	2.5 k to 10 M	0.3
	0.5 M to 10 M	0.1
ODU1, OTU1	5 k to 20 M	0.3
	1 M to 20 M	0.1
ODU2, OTU2	20 k to 80 M	0.3
	4 M to 80 M	0.1
ODU2e	20 k to 80 M	0.3
	4 M to 80 M	0.1

Table A.5-1 – ODCa, ODCb, and ODCr jitter generation requirements

Table A.5-1 – ODCa, ODCb, and ODCr jitt	er generation requirements
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Interface	Measurement bandwidth, -3 dB frequencies (Hz)	Peak-to-peak amplitude (UIpp) (Note 2)
ODU3, OTU3	20 k to 320 M	1.2 (Note 1)
	16 M to 320 M	0.14
OTL3.4	FFS20 k to 80 M	FFS <u>1.2 (Note 1)</u>
	4 M measured up to fourth-order Bessel-Thomson filter defined in clause 87.8.9 of [IEEE 802.3ba]	Each lane as defined in clause 87.7.1, Table 87-7, and clause 87.8.9 of [IEEE 802.3ba]
OTL4.4	FFS <u>50 k to 200 M</u>	FFS <u>1.2 (Note 1)</u>
	10 M to fourth-order Bessel-Thomson filter defined in clause 88.8.8 of [IEEE 802.3ba]	Each lane as defined in clause 88.7.1, Table 88-7, and clause 88.8.8 of [IEEE 802.3ba]
ODUflex	FFS	FFS
NOTE 1 – See clause	e IV.4 for additional information.	
NOTE 2 – ODU0 1	$UI = \frac{1}{1.24416} \text{ ns} = 803.8 \text{ ps}$	
ODU1 1	$UI = \frac{238}{(239)(2.48832)}$ ns = 400.2 ps	
ODU2 1 UI = $\frac{237}{(239)(9.95328)}$ ns = 99.63 ps		
ODU3 1 UI = $\frac{236}{(239)(39.81312)}$ ns = 24.80 ps		
OTU1 1 UI = $\frac{238}{(255)(2.48832)}$ ns = 375.1 ps		
OTU2 1 UI = $\frac{237}{(255)(9.95328)}$ ns = 93.38 ps		
OTU3 1 UI = $\frac{236}{(255)(39.81312)}$ ns = 23.25 ps		
OTL3.4	OTL3.4 1 UI = $\frac{4 \times 236}{(255)(39.81312)}$ ns = 92.98 ps per lane	
OTL4.4	1 UI = $\frac{4 \times 227}{(255)(99.5328)}$ ns = 35.77 ps pe	r lane

2.5) Annex A clause A.5.1.2, ODCp jitter generation

In Table A.5-2, modify the entries as shown below:

Interface	Measurement bandwidth, -3 dB frequencies (Hz)	Peak-to-peak amplitude (UIpp) (Note 3)
CBR0G155	0.5 k to 1.3 M	1.0
	65 k to 1.3 M	0.1
CBR0G622	1 k to 5 M	1.0
	250 k to 5 M	0.1
1GE	2.52 k to 10 M	1.0
IGE	0.673 M to f ₄ (Note 1)	TP2, according to clause 38.5, Table 38-10 of [IEEE 802.3]
ODU0	2.5 k to 10 M	1.0
	0.673 M to 10 M	0.1
CBR2G5,	5 k to 20 M	1.0
ODU1	1 M to 20 M	0.1
CBR10G,	20 k to 80 M	1.0
ODU2	4 M to 80 M	0.1
10GE,	20 k to 80 M	1.0
ODU2e	4 M to f_4 (Note 2)	Transmit eye mask, defined in clause 52.7.1, Table 52-16 of [IEEE 802.3]
CBR40G,	80 k to 320 M	1.0
ODU3	16 M to 320 M	0.14
40GE,	FFS20 k to 80 M	FFS <u>1.0</u>
ODU3 Multilane	4 M measured up to fourth-order Bessel-Thomson filter defined in clause 87.8.9 of [IEEE 802.3ba]	Each lane as defined in clause 87.7.1, Table 87-7, and clause 87.8.9 of [IEEE 802.3ba]
100GE	FFS <u>50 k to 200 M</u>	FFS<u>1.0</u>
	10 M to fourth-order Bessel- Thomson filter defined in clause 88.8.8 of [IEEE 802.3ba]	Each lane as defined in clause 88.7.1, Table 88-7, and clause 88.8.8 of [IEEE 802.3ba]
ODUflex and its CBRx clients	FFS	FFS

Table A.5-2 – ODCp jitter generation requirements

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Interface	Measurement bandwidth, -3 dB frequencies (Hz)	Peak-to-peak amplitude (UIpp) (Note 3)
NOTE $1 - f_4 =$ bandwidth of fourth-order Bessel-Thomson filter defined in clause 38.6.5 of [IEEE 802.3].		
NOTE $2 - f_4 =$ bandwidth of fourth-order Bessel-Thomson filter defined in clause 52.9.7 of [IEEE 802.3].		
NOTE 3 – 1GE	$1 \text{ UI} = \frac{1}{1.25} \text{ [ns]} = 800 \text{ ps}$	
CBR2G5	$1 \text{ UI} = \frac{1}{2.48832} \text{ [ns]} = 401.9$	9 ps
CBR10G	$1 \text{ UI} = \frac{1}{9.95328} \text{ [ns]} = 100.5$	5 ps
CBR40G	1 UI = $\frac{1}{39.81312}$ [ns] = 25.	12 ps
ODU0	$1 \text{ UI} = \frac{1}{1.24416} [\text{ns}] = 803.8 \text{ p}$	S
ODU1	$1 \text{ UI} = \frac{238}{(239)(2.48832)} \text{ [ns]}$	= 400.2 ps
ODU2	$1 \text{ UI} = \frac{237}{(239)(9.95328)} \text{ [ns]}$	= 99.63 ps
ODU2e	$1 \text{ UI} = \frac{237}{(239)(10.31250)} \text{ [ns]}$] = 97.78 ps
ODU3	$1 \text{ UI} = \frac{236}{(239)(39.81312)} \text{ [ns}$	[= 25.43 ps]
ODU3 (Multilane) 1 UI = $\frac{236 \times 4}{(239)(39.81312)}$ [ns] = 99.21 ps		
ODU4 (Multilane) 1 UI = $\frac{227 \times 4}{(239)(99.53280)}$ [ns] = 38.17 ps		

 Table A.5-2 – ODCp jitter generation requirements

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