# Recommendation ITU-T F.749.8 (01/2024)

SERIES F: Non-telephone telecommunication services

Multimedia services

# In-vehicle multimedia applets: Framework and functional requirements



#### ITU-T F-SERIES RECOMMENDATIONS

TELEGRAPH SERVICE	F.1-F.109
Operating methods for the international public telegram service	F.1-F.19
The gentex network	F.20-F.29
Message switching	F.30-F.39
The international telemessage service	F.40-F.58
The international telex service	F.59-F.89
Statistics and publications on international telegraph services	F.90-F.99
Scheduled and leased communication services	F.100-F.104
Phototelegraph service	F.105-F.109
MOBILE SERVICE	F.110-F.159
Mobile services and multidestination satellite services	F.110-F.159
TELEMATIC SERVICES	F.160-F.399
Public facsimile service	F.160-F.199
Teletex service	F.200-F.299
Videotex service	F.300-F.349
General provisions for telematic services	F.350-F.399
MESSAGE HANDLING SERVICES	F.400-F.499
DIRECTORY SERVICES	F.500-F.549
DOCUMENT COMMUNICATION	F.550-F.599
Document communication	F.550-F.579
Programming communication interfaces	F.580-F.599
DATA TRANSMISSION SERVICES	F.600-F.699
MULTIMEDIA SERVICES	F.700-F.799
ISDN SERVICES	F.800-F.849
UNIVERSAL PERSONAL TELECOMMUNICATION	F.850-F.899
ACCESSIBILITY AND HUMAN FACTORS	F.900-F.999

For further details, please refer to the list of ITU-T Recommendations.

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## **Recommendation ITU-T F.749.8**

In-vehicle multimedia applets: Framework and functional requirements

#### Summary

Recommendation ITU-T F.749.8 describes the in-vehicle multimedia applet (VMMA) concept, the VMMA framework, the functional requirements, the functional APIs and the reference parameters. Some detailed use cases and reference APIs are described in the appendix.

#### History \*

Edition	Recommendation	Approval	Study Group	Unique ID
1.0	ITU-T F.749.8	2024-01-13	16	11.1002/1000/15762

#### Keywords

Application programming interface, in-vehicle multimedia applet, reference parameters.

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# **Table of Contents**

### Page

1	Scope				
2	Referen	References			
3	Definit	ions			
	3.1	Terms defined elsewhere			
	3.2	Terms defined in this Recommendation			
4	Abbrev	viations and acronyms	,		
5	Conver	ntions			
6	Overvie	ew of the VMMA	,		
7	Referen	nce framework of VMMA	,		
8	Require	ements	4		
-	8.1	VMMA protocol requirements	4		
	8.2	VMMA basic interface requirements			
	8.3	Vehicle interface requirements	:		
	8.4	Navigation interface requirements	(		
	8.5	Speech interface requirements	1		
	8.6	Multimedia interface requirements	1		
	8.7	Display requirements	1		
	8.8	Performance monitoring requirements	1		
Appe	endix I – I	Error codes	1		
Appe	ndix II –	User interface examples	1		
	II.1	POST request	1		
	II.2	Login interface	1		
	II.3	User information interface	1:		
	II.4	System information interface	1		
	II.5	Login expire interface	1		
	II.6	User setting interface	1		
	II.7	Vehicle speed interface	1		
	II.8	Vehicle fuel interface	1		
	II.9	VIN interface	1		
	II.10	Vehicle wheel rotation interface	1		
	II.11	Vehicle information interface	1		
	II.12	Navigation interface	1		
	II.13	Play TTS interface	1		
	II.14	Pause TTS interface	1		
	II.15	Resume TTS interface	1		
	II.16	TTS state change interface	1		
	II.17	Stop TTS interface	13		

		Page
II.18	Playlist interface	18
II.19	Display mode	18
Appendix III	- Use case of in-vehicle multimedia applets	19
III.1	Navigation	19
III.2	Voice control	19
Bibliography.		20

# **Recommendation ITU-T F.749.8**

# In-vehicle multimedia applets: Framework and functional requirements

#### 1 Scope

This Recommendation describes the concept of in-vehicle multimedia applet (VMMA) common framework characteristics and defines functional requirements, then brings a capability framework, the application programming interfaces and the reference parameters of the VMMA.

The scope of this Recommendation includes:

- Overview of the VMMA;
- Reference framework of the VMMA;
- Functional requirements of the VMMA;
- Application programming interfaces and reference parameters of the VMMA.

In addition, the interface examples and the use cases of VMMA are provided in Appendices II and III, respectively.

#### 2 References

The following ITU-T Recommendations and other references contain provisions which, through reference in this text, constitute provisions of this Recommendation. At the time of publication, the editions indicated were valid. All Recommendations and other references are subject to revision; users of this Recommendation are therefore encouraged to investigate the possibility of applying the most recent edition of the Recommendations and other references listed below. A list of the currently valid ITU-T Recommendations is regularly published. The reference to a document within this Recommendation does not give it, as a stand-alone document, the status of a Recommendation.

[ITU-T F.746.3]	Recommendation ITU-T F.746.3 (2015), <i>Intelligent question answering service framework</i> .
[ITU-T H.625]	Recommendation ITU-T H.625 (2017), Architecture for network-based speech-to-speech translation services.
[ITU-T P.10]	Recommendation ITU-T P.10/G.100 (2017) Vocabulary for performance, quality of service and quality of experience.
[ECMA-262]	ECMA-262 (2023), ECMA Script 2023 Language Specification.

#### **3** Definitions

#### 3.1 Terms defined elsewhere

This Recommendation uses the following terms defined elsewhere:

**3.1.1 vehicle multimedia system (VMS)** [b-ITU-T F.749.3]: The VMS consists of vehicle multimedia system inputs (VM I/P), vehicle multimedia unit (VMU) and vehicle multimedia system outputs (VM O/P).

**3.1.2** natural language processing (NLP) [ITU-T F.746.3]: A method that analyses text in natural languages through several processes such as part-of-speech recognition, syntactic analysis and semantic analysis.

**3.1.3** text-to-speech synthesis (TTS) [ITU-T P.10]: A TTS process generates a speech signal from text codes. It is usually composed of the two parts:

- a language-dependent text-processing part (the high level processing part), which generates from the character string (by reading rules, vocabulary and semantic analysis) a set of phonetic, prosodic, etc., parameters which are used by:
- an acoustical signal generating part, the synthesizer itself, which generates the audible speech.

**3.1.4 automatic speech recognition (ASR)** [ITU-T H.625]: A system that can recognize continuous speech, often having phoneme-sized references, using lexical, syntactic, semantic, and pragmatic knowledge, and reacts appropriately (therefore having interpreted the message and found the corresponding action to be taken).

#### **3.2** Terms defined in this Recommendation

This Recommendation defines the following terms:

**3.2.1 in-vehicle multimedia applet**: In-vehicle multimedia applet (VMMA) is a new format of mobile application. VMMA not only provides a hybrid solution which relies on Web technologies (especially CSS and JavaScript) but also integrates with capabilities of native applications.

**3.2.2 native applications**: Software applications that are developed for a specific platform or operating system using the native programming languages and tools provided by that platform.

#### 4 Abbreviations and acronyms

This Recommendation uses the following abbreviations and acronyms:

	e
ASR	Automatic Speech Recognition
CSS	Cascading Style Sheets
HMI	Human–Machine Interface
LAN	Local Area Network
LBS	Location-Based Service
NLP	Natural Language Processing
SDK	Software Development Kit
TTS	Text-to-Speech
TTS	Text-To-Speech
UI	User Interface
URL	Uniform Resource Locator
VIN	Vehicle Identification Number
VM I/P	Vehicle Multimedia System Inputs
VM O/P	Vehicle Multimedia System Outputs
VMMA	In-Vehicle Multimedia Applet
VMS	Vehicle Multimedia System
VMU	Vehicle Multimedia Unit
5 Co	nvontions

#### 5 Conventions

In this Recommendation:

- The keywords "**is required to**" indicate a requirement which must be strictly followed and from which no deviation is permitted if conformance to this document is to be claimed.
- The keywords "**is recommended**" indicate a requirement which is recommended but which is not absolutely required. Thus, this requirement need not be present to claim conformance.
- The keyword "**may**" indicates an optional requirement which is permissible, without implying any sense of being recommended. This term is not intended to imply that the vendor's implementation must provide the option and the feature can be optionally enabled by the network operator/service provider. Rather, it means the vendor may optionally provide the feature and still claim conformance with the specification.

In the tables with requirements, optionality is denoted as follows: M for mandatory, O for optional.

#### 6 Overview of the VMMA

The in-vehicle multimedia applet (VMMA) is a new form of in-car application, leveraging both Web technologies (especially CSS and JavaScript [ECMAScript]) as well as capabilities of native applications.

Without installation, the VMMA has a dynamic loading and update mechanism and can be greatly convenient for users to use for entertainment content. Combined with the intelligent voice system, the in-vehicle application will search for contents or services seamlessly. The whole process supports voice interaction, which effectively improves the application interaction experience in the vehicle.

The VMMA enhances the service ecosystem in-vehicle, combines the scene perception, locationbased service (LBS), social media etc., and provides more secure and nature scenarized services for the user. VMMA also provides uniform APIs and protocols compatible with different vehicle systems and hardware platforms.

#### 7 Reference framework of VMMA

The VMMA is designed to be integrated into a vehicle's multimedia system. It offers a range of features and functionalities to enhance the driving experience while providing seamless connectivity with other infotainment services and platforms.

The VMMA does not need to be installed. And the mechanism of dynamic loading and updating can greatly facilitate the user's behaviour and content consumption. Combined with the intelligent voice interaction in the whole processes, the VMMA can effectively improve the application interaction experience in the car.

Figure 1 shows the reference framework of VMMA.

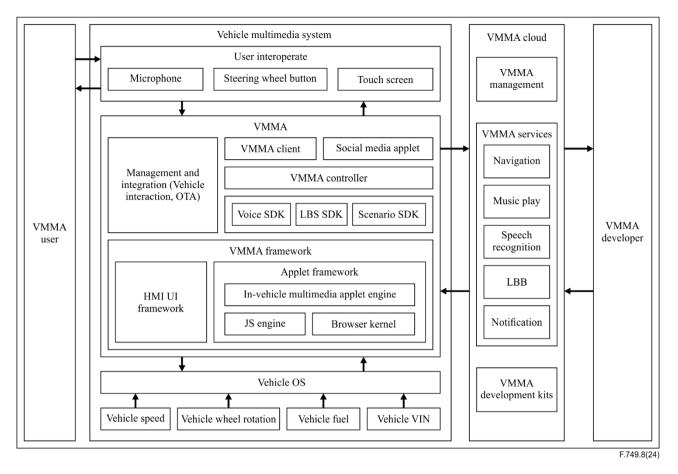


Figure 1 – Reference framework of VMMA

The framework of VMMA is composed of the user, the user interoperate module, the VMMA function module, the vehicle multimedia system, the VMMA cloud and the VMMA developer.

The users can control VMMA through voice, steering wheel buttons and touch screens. The VMMA is recommended to be compatible with traditional vehicle interactive control modes.

The VMMA is recommended to be based on the JavaScript framework, to be compatible with social media applets, and to include HMI UI framework and applet framework. The VMMA management module is required to upgrade configurations. The VMMA controller is required to support a variety of speech recognition technologies such as automatic speech recognition (ASR) [ITU-T H.625], textto-speech synthesis (TTS) [ITU-T P.10] and natural language processing (NLP) [ITU-T F.746.3]. It is also required to support voice control SDK, location-based services software development kit (LBS SDK), and scenario SDK. A voice control SDK is a set of tools, libraries and documentation that enables developers to create, test and deploy applications or features that incorporate voice recognition, voice synthesis and other voice-related technologies. An LBS SDK is a collection of tools, libraries and documentation that enables developers to create, test and deploy applications or features that utilize location-based services. These services typically involve the use of GPS, wireless LAN ([b-IEEE 802.11a], [b-IEEE 802.11b], [b-IEEE 802.11g], [b-IEEE 802.11n], [b-IEEE 802.11ac], [b-IEEE 802.11ax]) or cellular network data to provide real-time location information, allowing developers to create location-aware applications, such as navigation, geofencing and location-based marketing or analytics. A scenario SDK is a set of tools, libraries and documentation that enable developers to create, test, and deploy scenario-based applications or features for specific platforms or environments.

The VMMA framework is required to have an HMI UI framework, a JavaScript engine and a web browser kernel. A JavaScript engine is a software program or interpreter that processes and executes JavaScript code in web browsers. It translates the human-readable JavaScript code into machine-

readable instructions, enabling the execution of interactive VMMA, and other JavaScript-based functionalities.

The VMMA cloud is composed of the VMMA management platform, the VMMA services and the VMMA development kits. The VMMA management provides monitoring, operations and management functions of VMMA, including VMMA uploading, distribution and updating. The VMMA services provide the navigation, music play, speech recognition, LBS and notification functions. The VMMA development kits provide the development tool kits for VMMA developers.

#### 8 Requirements

#### 8.1 VMMA protocol requirements

[PRO-001] The protocol of the vehicle applet is required to use HTTPS POST request with "Content-type: application/json" and "Content-encoding: UTF-8", and the request is returned as a Json object.

The VMMA protocol parameters are shown in Table 1.

Element/attribute	Description	Necessity
appid	Applet id	М
sign	Signature	М
timestamp	Time stamp, second	М
nonce	Random string	М
code	Execution code	М
version	Protocol version	М
grant_type	Authorization code	0

 Table 1 – VMMA protocol parameter

#### 8.2 VMMA basic interface requirements

[BIR-001] The VMMA basic interface is required to have login interface, user information interface, system information interface, login expiration interface and user setting interface.

#### 8.2.1 Login

User login interface is shown as below, and the parameters are shown in Table 2.

login(Object	ODJOCTI	

Element/attribute	Туре	Description	Necessity
timeout	number	Time out, millisecond	0
success	function	Return success	Ο
fail	function	Return fail	0
complete	function	Return complete	Ο

 Table 2 – Login parameter

The login callback parameters are shown in Table 3.

#### Table 3 – Login callback parameter

Element/attribute	Туре	Description
code	string	User login credentials

#### 8.2.2 User information interface

The getUserInfo object is used to retrieve the user information.

The interface is shown below, and the parameters are shown in Table 4.

getUserInfo (Object object)

#### Table 4 – User information parameter

Element/attribute	Туре	Description	Necessity
success	function	Return success	0
fail	function	Return fail	0
complete	function	Return complete	0
withCredentials	boolean	When withCredentials is true, it requires that login has previously been called and that the login status has not expired. When withCredentials is false, login status is not required.	Ο

The user information callback parameters are shown in Table 5.

Element/attribute	Туре	Description
userInfo	number	The user information object does not contain sensitive information such as openid
rawData	number	The raw data string, excluding sensitive information, is used to calculate the signature
msignature	number	Used to verify user information
encryptedData	number	Encrypted data of complete user information
iv	number	The initial vector of the encryption algorithm

#### 8.2.3 System information interface

The getSystemInfo object is used to retrieve the vehicle system information.

The interface is shown below, and the parameters are shown in Table 6.

getSystemInfo (Object object)

Table 6 –	System	information	parameter
-----------	--------	-------------	-----------

Element/attribute	Туре	Description	Necessity
success	function	Return success	0
fail	function	Return fail	0
complete	function	Return complete	0

6

The get system information interface callback parameters are shown in Table 7.

Element/attribute	Туре	Description
brand	string	Vehicle brand
model	string	Smartphone model
pixelRatio	number	Pixel ratio
screenWidth	number	Screen width
screenHeight	number	Screen height
windowWidth	number	Window width
windowHeight	number	Window height
language	string	System language
version	string	Version
system	string	Operation system
platform	string	Smartphone operation system
SDKVersion	string	SDK version
orientation	string	Screen display status: landscape-full, landscape-half, portrait-full, portrait-half
device	string	Device type

Table 7 – System	information	callback	parameter
------------------	-------------	----------	-----------

#### 8.2.4 Login expiration interface

The checkSession object is used to check if the login status has expired.

The interface is shown below, and the parameters are shown in Table 8.

checkSession(Object object)

 Table 8 – Login expire parameter

Element/attribute	Туре	Description	Necessity
success	function	Return success	О
fail	function	Return fail	0
complete	function	Return complete	0

#### 8.2.5 User setting interface

The getSetting object is used to retrieve the user's authorization settings.

The interface is shown below, and the parameters are shown in Table 9.

```
getSetting(Object object)
```

#### Table 9 – User setting parameter

Element/attribute	Туре	Description	Necessity
success	function	Return success	О
fail	function	Return fail	0
complete	function	Return complete	0

The get user setting callback parameters are shown in Table 10.

#### Table 10 – User setting callback parameter

Element/Attribute	Туре	Description
authSetting	string	Return user authorization result

#### 8.3 Vehicle interface requirements

[VIR-001] The vehicle interface is required to have vehicle speed interface, vehicle fuel interface, vehicle identification number (VIN) interface, vehicle wheel rotation interface and vehicle information interface.

#### 8.3.1 Vehicle speed interface

The getSpeed object is used to retrieve the vehicle speed.

The interface is shown below and the parameters are shown in Table 11.

getSpeed(Object object)

#### Table 11 – Vehicle speed parameter

Element/attribute	Туре	Description	Necessity
success	function	Return success	О
fail	function	Return fail	Ο
complete	function	Return complete	0

#### 8.3.2 Vehicle fuel interface

The getRemainPower object is used to retrieve the vehicle fuel.

The interface is shown below, and the parameters are shown in Table 12.

```
getRemainPower(Object object)
```

#### Table 12 – Vehicle fuel parameter

Element/attribute	Туре	Description	Necessity
success	function	Return success	0
fail	function	Return fail	О
complete	function	Return complete	0

#### 8.3.3 Vehicle VIN interface

The getVehicleId object is used to retrieve the VIN.

The interface is shown below and the parameters are shown in Table 13.

getVehicleId(Object object)

<b>Table 13 –</b>	Vehicle VIN	parameter
-------------------	-------------	-----------

Element/attribute	Туре	Description	Necessity
success	function	Return success	0
fail	function	Return fail	0
complete	function	Return complete	0

#### 8.3.4 Vehicle wheel rotation interface

The getWheelRotationAngle object is used to retrieve the vehicle wheel rotation.

The interface is shown below, and the parameters are shown in Table 14.

getWheelRotationAngle(Object object)

#### Table 14 – Vehicle wheel rotation parameter

Element/attribute	Туре	Description	Necessity
success	function	Return success	О
fail	function	Return fail	0
complete	function	Return complete	О

#### 8.3.5 Vehicle information interface

The addVehicleEventListener object is used to retrieve the vehicle authorization information.

The interface is shown below and the parameters are shown in Table 15.

addVehicleEventListener(Object object, Function callback)

Table 15 – V	ehicle	information	parameter
--------------	--------	-------------	-----------

Element/attribute	Туре	Description
speed	array	Get speed change
keyCode	array	Get keycode change

#### 8.4 Navigation interface requirements

[NIR-001] The navigation interface is required to have the interface to provide the navigation map. The navigation interface is shown below, and the parameters are shown in Table 16.

navigateMap(Object object)

Table 16 – Map parameter

Element/attribute	Туре	Description
destination	object	Destination

The destination parameters are shown in Table 17.

Element/attribute	Туре	Description	Necessity
latitude	number	Latitude	М
longitude	number	Longitude	М
address	string	Address	М
name	string	Name	0

#### **Table 17 – Destination parameter**

#### 8.5 Speech interface requirements

[SIR-001] The speech interface is required to have play TTS interface, pause TTS interface, resume TTS interface, TTS state change interface and stop TTS interface.

#### 8.5.1 Play TTS interface

The play TTS interface is shown below, and the parameters are shown in Table 18.

playTTS(Object object)

Element/attribute	Туре	Description	Necessity
connect	string	Play TTS	М
playAsMedia	boolean	True for long TTS broadcast False for short TTS broadcast	0
volume	number	Volume	О
success	string	Return success	О
fail	function	Return fail	0
complete	function	Return complete	0

 Table 18 – PlayTTS parameter

#### 8.5.2 Pause TTS interface

The pause TTS interface is shown below, and the parameters are shown in Table 19.

```
pauseTTS(Object object)
```

Table 19 – Pause	<b>TTS parameter</b>
------------------	----------------------

Element/attribute	Туре	Description	Necessity
success	function	Return success	О
fail	function	Return fail	О
complete	function	Return complete	0

#### 8.5.3 Resume TTS interface

The resume TTS interface is shown below, and the parameters are shown in Table 20.

resumeTTS(Object object)

Element/attribute	Туре	Description	Necessity
success	function	Return success	0
fail	function	Return fail	0
complete	function	Return complete	0

#### 8.5.4 TTS state change interface

The TTS state change interface is shown below, and the parameters are shown in Table 21.

onTTSStateChange(Function callback)

Table 21 – TTS state change callback parameter

Element/attribute	Туре	Description
state	string	'playing' 'paused' 'stopped' 'complete' 'error' 'pretrack' 'nexttrack'

#### 8.5.5 Stop TTS interface

The stop TTS interface is shown below and the parameters are shown in Table 22.

```
stopTTS(Object object)
```

#### Table 22 – Stop TTS parameter

Element/attribute	Туре	Description	Necessity
msgid	string	Return playTTS	М

#### 8.6 Multimedia interface requirements

[MIR-001] The multimedia interface is required to have play music interface, get playlist interface and music play process interface.

#### 8.6.1 Play music interface

The play music interface is shown below, and the parameters are shown in Table 23.

playmusic(Object object)

Element/attribute	Description	Necessity
operationType	"play","pause","stop","resume","seek"	М
src	Multimedia source	М
title	Multimedia title	М
coverImgUrl	Cover image URL	М

 Table 23 – Music parameter

Element/attribute	Description	Necessity
singer	Singer name	М
epname	Album name	М
currentTime	Time and location of media content (second)	М
state	"pause","stop","play","timeupdate","waiting", "error", "occupied", "pretrack","nexttrack"	М
errCode	Error code (Appendix I)	0
errMsg	Error message	0
paused	Paused	0
duration	Multimedia duration	0
currentTime	Current time	0
buffered	Buffer	0

#### Table 23 – Music parameter

### 8.6.2 Get playlist interface

The get playlist interface is shown below, and the parameters are shown in Table 24.

```
getplaylist(Object object)
```

 Table 24 – Playlist parameter

Element/attribute	Туре	Description	Necessity
title	string	Media content title	М
singer	string	Singer	М
coverImgUrl	string	Album URL	0
dataUrl	string	Media content source URL	М
options	string	Custom fields used by developers to store custom information describing the current album	0

#### 8.6.3 Music play process interface

The message sequence among Vehicle OS, VMMA framework and VMMA client in-vehicle are shown in Figure 2.

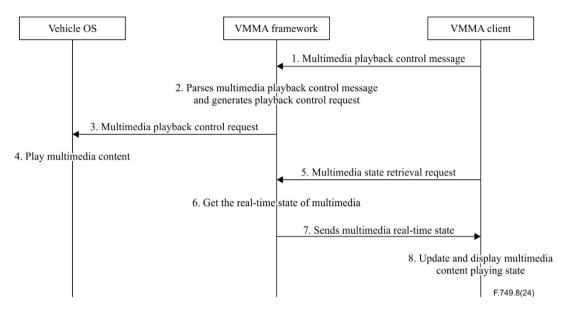


Figure 2 – The VMMA message sequence for music play in-vehicle

- 1. The VMMA client sends the music playback control message to the VMMA framework.
- 2. The VMMA framework parses the music playback control message and generates the music playback control request.
- 3. The VMMA framework sends the music playback control request to the vehicle operating system (OS).
- 4. The vehicle OS plays and controls the music according to the music control request.
- 5. The VMMA client sends a music state retrieval request to the VMMA framework.
- 6. The VMMA framework obtains the real-time status of music according to the music state retrieval request.
- 7. The VMMA framework sends the real-time state of music to the VMMA client.
- 8. The VMMA client updates and displays the multimedia real-time state.

#### 8.7 Display requirements

[DIS-001] The VMMA is required to ensure the width-to-height ratio of the visible area.

NOTE – The car head unit screen has a variety of sizes, and the screen orientation is divided into horizontal screen and vertical screen.

#### 8.8 **Performance monitoring requirements**

[PMC-001] The VMMA is required to support the monitoring functions for the start-up time, memory usage and open failure rate statistics.

# Appendix I

# **Error codes**

(This appendix does not form an integral part of this Recommendation.)

Table I.1 shows the error code returned when the VMMA runs abnormally.

errCode(string)	Description
-404	Account error
-403	Need to login
-402	Illegal permissions
-401	Denied authorization
-1	Service error
3	Parameter error
5	Authorization error
101	User ID does not exist
104	Invalid package
153	Invalid session key
250	Car id does not exist
317	Logged in
321	Not login
408	Request timeout

**Table I.1 – Error codes** 

# **Appendix II**

## User interface examples

(This appendix does not form an integral part of this Recommendation.)

Clauses II.1 to II.19 show the user interface examples.

#### **II.1 POST** request

```
POST request:
{
    "appid":"60258",
    "nonce": "abcde6789",
    "timestamp":"1606286021",
    "version":"1.0",
    "code":"29225ba02ee811eba252b55ce8cf45c8",
    "grant type": "authorization code",
    "sign":"626802ae19bd45a33855594b3d2450df"
```

#### **II.2** Login interface

}

```
login({
 success (res) {
 if (res.code) {
 wx.request({
 url: 'https://example.com/onLogin',
 data: {
 code: res.code
 })
} else {
console.log('Login Failed' + res.errMsg)
})
```

#### **II.3** User information interface

```
getUserInfo({
 success: function(res) {
var userInfo = res.userInfo
var nickName = userInfo.nickName
var avatarUrl = userInfo.avatarUrl
var gender = userInfo.gender
var province = userInfo.province
var city = userInfo.city
var country = userInfo.country
}
})
encryptedData
 "openId": "OPENID",
 "nickName": "NICKNAME",
 "gender": GENDER,
 "city": "CITY",
 "province": "PROVINCE",
 "country": "COUNTRY",
 "avatarUrl": "AVATARURL",
 "watermark": {
 "appid": "APPID",
```

```
"timestamp": TIMESTAMP }
```

#### **II.4** System information interface

```
getSystemInfo({
success (res) {
console.log(res.device)
}
})
try {
const res = wx.getSystemInfoSync()
console.log(res.device)
} catch (e) {
```

#### **II.5** Login expire interface

```
checkSession({
  success () {
  //session_key
  },
  fail () {
  // session_key
  login()
  }
})
```

#### **II.6** User setting interface

```
getSetting({
  success (res) {
   console.log(res.authSetting)
  res.authSetting = {
   "scope.userInfo": true,
   "scope.userLocation": true
   }
}
```

#### II.7 Vehicle speed interface

})

```
getSpeed({
  success: function(res) {
   console.log('get vehicle speed', res);
  }
})
```

#### II.8 Vehicle fuel interface

```
getRemainPower({
  success: function(res) {
   console.log('get vehicle fuel', res);
  }
})
```

#### **II.9** VIN interface

```
getVechicleId({
  success: function(res) {
   console.log('get vehicle vin', res);
  }
})
```

#### II.10 Vehicle wheel rotation interface

```
getWheelRotationAngle({
  success: function(res) {
   console.log('get vehicle wheel rotation', res);
  }
})
```

#### **II.11** Vehicle information interface

```
addVehicleEventListener({keyCode: ['keycode'],speed: ['speed']},
function(data) {
  data.forEach(function(item) {
    if (item.hasOwnProperty('speed')) {
      console.log('vehicle speed',item.speed)
    }
    if (item.hasOwnProperty('keycode')) {
      console.log('keycode',item.keycode)
    }
  })
})
```

#### **II.12** Navigation interface

```
const tamLatitude = 39.908692;
const tamLongitude = 116.397433;
const tamAddress = "XXXX";
navigateMap({
  destination: {
   latitude: tamLatitude,
   longitude: tamLongitude,
   address: "xxxx"
  }
})
```

#### **II.13** Play TTS interface

```
playTTS({
  content: 'find the gas station',
  volume: 50,
  success (res) { }
})
```

#### II.14 Pause TTS interface

pauseTTS({
 success (res) { }
})

#### **II.15** Resume TTS interface

resumeTTS({
 success (res) { }
})

#### II.16 TTS state change interface

```
onTTSStateChange(function(res) {
  console.log(JSON.stringify(res.state));
  // Output: {"state":"COMPLETE"}
})
```

#### II.17 Stop TTS interface

```
stopTTS({
  msgId: this.data.msgId,
  success: function (res) {
  console.log(res)
  })
```

#### **II.18** Playlist interface

```
var curPlayList = [{
coverImgUrl: 'http://image.biaobaiju.com/uploads/20180803/23/153
3309822-GCcDphRmqw.jpg',
title: 'xxxx1',
singer: 'xxxx1',
dataUrl:
'http://music.163.com/song/media/outer/url?id=476592630.mp3',
options: JSON.stringify({
 epname: 'xxxx'
})
},
{
coverImgUrl:
'https://qpic.y.qq.com/music cover/ezXpob9biaedyoUWFJDttEQc9Hsq
SUpIiaPVnKrwkl94QrXna9xZ5wbg/300?n=1',
title: 'xxxx2',
singer: 'xxxx2',
dataUrl: 'https://cdn.kaishuhezi.com/audio/story/M-2-01-
20150408.mp3'
},
{
coverImgUrl:
'https://qpic.y.qq.com/music cover/HvzXRphXYwDIM7tpX0XM4dCF2K6t
ulk38ts4H8sD5icicTtoeZPsM09g/300?n=1',
title: 'xxxx3',
singer: 'xxxx3'
dataUrl: 'https://cdn.kaishuhezi.com/audio/story/M-1-01-
20150408.mp3'
}
];
const audioPlayer = wx.getBackgroundAudioManager()
audioPlayer.playInfo = {
playList:curPlayList,
context: JSON.stringify({key:1000,timeStamp:536760})
ł
audioPlayer.src =
"http://music.163.com/song/media/outer/url?id=476592630.mp3";
```

#### **II.19** Display mode

```
<br/>
if (window.width > window.height) {
    return 'horizontal'
    else {
        return 'portrait'
    }
<br/>>
```

# Appendix III

# Use case of in-vehicle multimedia applets

(This appendix does not form an integral part of this Recommendation.)

### **III.1** Navigation

Distribution of in-vehicle multimedia applet is based on LBS geofence.

The VMMA could support home page, search, navigation and map functions. The VMMA could reply to a real-time traffic information query and points of interest query for navigation.

#### III.2 Voice control

Voice control of VMMA supports voice switch, voice control page up and down, and page return.

Voice control of VMMA containing multimedia players supports play, pause, up and down, fast forward, fast back and other operations.

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