

20TH GLOBAL SYMPOSIUM
FOR REGULATORS



01


Evolution of competition policy and regulation in the context of the digital markets

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Digital services are provided by platforms

- Platforms have emerged and grown rapidly because they substantially decrease transaction costs between two (or more) distinct groups of customers
- Digital platforms have some special characteristics related to two-sidedness:
 - Their appeal to customers is based on offering innovative services which appear to cost them nothing (or very little)
 - The business model relies on customer data (anonymized and aggregated) to create value that can be monetized on another side of the platform (e.g. to advertisers or content providers).
- Digital platforms act as a marketplace, bringing together and reducing transaction costs between distinct groups of customers.

Examples of online and physical platforms

Online Search Engines	<ul style="list-style-type: none"> ▪ Search services ▪ E-mail ▪ Targeted advertising 		A user enters keywords or key phrases into a search engine and receives a list of Web content results in the form of websites, images, videos or other online data
Online Applications	<ul style="list-style-type: none"> ▪ Social networks ▪ Voice services ▪ E-commerce ▪ Dating 		Means of communication, shopping online or finding a match for dating
Physical platforms	<ul style="list-style-type: none"> ▪ Bars ▪ Merchants ▪ Supermarkets ▪ Publishers 		Actual places for shopping, trading, socialising or reading the news

Two-sided platforms display network effects

Cross-group effects

Users experience a higher value if there are more participants on the other side of the platform
(e.g. to allow them to use a payment mechanism)

Users experience a lower value if there are more participants on the other side of the platform
(e.g. they may dislike advertising)

Within-group effects

Users experience a higher value if there are more participants on the same side of the platform
(e.g. they like all their friends to be on the same social media platform)

Users experience a lower value if there are more participants on the same side of the platform
(e.g. bidders for these goods on internet auction websites experience more competition)

Positive

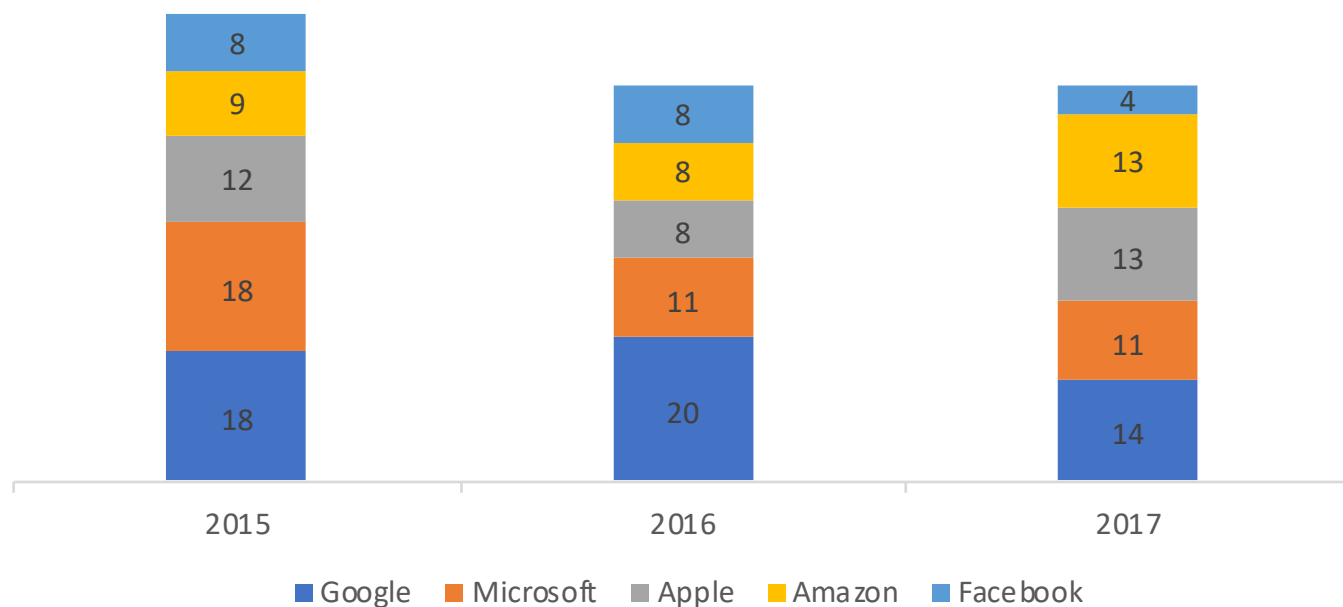
Negative

Overall, positive cross-group effects create a race for scale and a concentration of market power

Scale is often purchased through acquisition

Source: CESifo, "Mergers in the Digital Economy"
(https://www.cesifo.org/DocDL/cesifo1_wp8056.pdf)

Acquisitions number

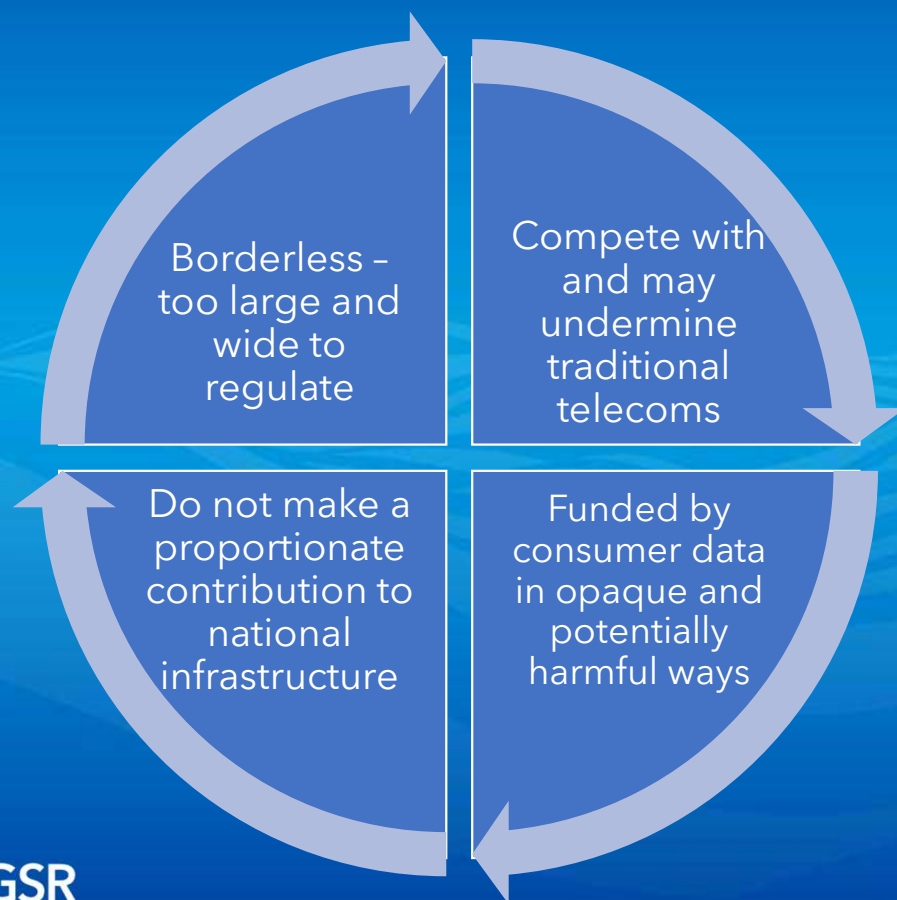


Is excessive market concentration a problem?

	Global market share April 2018	Business activity
Google	90%	Search
Facebook	66%	Social media
Apple	45%	Smartphone web traffic
Amazon	37%	Online retail

Source: The Economist 30th June 2018, "Fixing the Internet", based on data from Global Stats Counter

Regulatory challenges of digital platforms



... but consumers do not usually complain as they like the services offered and the low or zero price they pay.

How might digital platforms be regulated?

- Ex-ante regulation has typically worked by:
 - defining markets, typically using the SSNIP* test
 - determining dominance within those markets.
- Two-sided platforms makes each of these tasks more difficult.
- Ex-post regulation has typically worked by:
 - identifying anti-competitive behaviour from dominant suppliers (e.g. predatory pricing)
 - imposing appropriate remedies.
- With two-sided platforms it is hard to tell the difference between socially-optimal pricing and pricing that has the intention or effect of limiting competition.

* See next slide for details

Can the SSNIP test be used?

- The SSNIP test is the standard approach to market definition – looking at the impact on profitability of a Small but Significant Non-transient Increase in Prices
 - Which price? Given that in a two-sided market there are (at least) two prices, which price should be raised?
 - Profitability: Should we look at what happens to profits on only one side or on both sides of the market?
 - Zero-rating: How can the SSNIP be applied?
 - Feedbacks: Given that in a two-sided market there are network effects, should we include (all?) feedbacks from one side of the market to the other?

Market power is less about market share

- Its common for platforms with strong cross-platform network effects, as well as networks with pronounced direct network effects, to show high levels of concentration.
- Multi-sided platforms often provide one of their products for free or at a subsidized price. In these cases it is not possible to calculate a value-based market share.
- Profitability is an appealing measure of market power because it assesses the extent to which the platform has been able to earn more than a competitive rate of return.
- However rates of return vary over time, and it is well known that in digital platform profits may not show up for a long time.

It is hard to prove anti-competitive practice

- Predatory prices can be hard to detect and current tests don't work:
 - Predation can be successful, weakening competitors without triggering exit.
 - There are non-predatory reasons to price below cost and market may tip to monopoly even absent predation.
- A platform may engage in two-sided anti-competitive predatory pricing if it charges below marginal costs overall (across both sides of the platform) ... although this itself does not prove predation.
- Network effects mean that it may still be possible to recover losses.
- Price structure can also be used in a predatory fashion:
 - Mobile service providers and choice of on-net and off-net prices.
 - Asymmetric media competition (e.g. subscriber-supported versus advertising--supported business models).

Summary

- The regulation of traditional networks will continue because they still control access to the customer ... but regulation needs to focus on infrastructure access to be relevant and effective.
- Regulators should be wary of digital platform providers leveraging their dominance into the market for network access ... but they need to contribute to the costs of deploying and maintaining access infrastructure.
- Regulation should be based on clear principles such as those of net neutrality, whether applied ex ante (rules) or ex post (monitoring agreements and resolving disputes).
- NRAs must collaborate with one another and with competition authorities to ensure consistent and effective regulation of digital platforms.
 - The ITU and Regional Regulatory Associations will play a lead role to ensure coordinated, concurrent regulation.
 - NRAs in developing countries might also build on the work of others that have taken a lead on the approach to digital platform regulation.

Case study: CMA report (UK)

Platforms with Strategic Market Status (SMS)



>90% of search traffic
for the past 10 years



>50% of display
advertising
revenues in 2019

Source: CMA, "Online platforms and digital advertising"
(https://assets.publishing.service.gov.uk/media/5efc57ed3a6f4023d242ed56/Final_report_1_July_2020_.pdf)

- Pro-competition ex-ante regulatory regime under a new regulatory body ("Digital Markets Unit")
- Pro-competitive interventions
 - Consumer control of data
 - Mandated interoperability
 - Third-party access to data
 - Data separation.
- Enforceable code of conduct
 - Fair trading
 - Open choices
 - Trust and transparency

Thank you!

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Thank you!

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