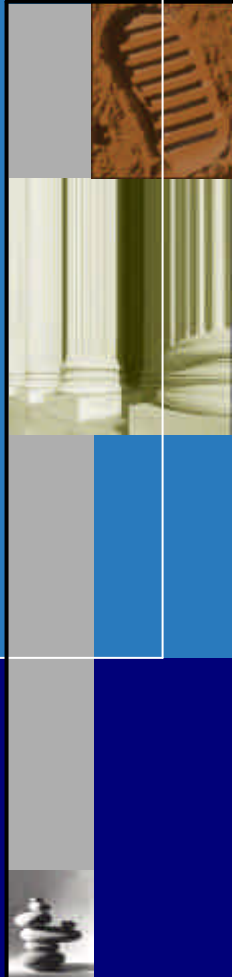


A Survey of ccTLD DNS Vulnerabilities

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RATIONALE

- Health-check on DNS infrastructure
 - > Now becoming a critical national resource
- Attacks on DNS servers becoming more common
 - > October 2002 DDoS attack against the Internet root servers
- Objective is not to “name and shame”
 - > Get a snapshot of where things stand today
 - > Try to help fix the problems

THE GOLDEN RULE OF DNS

- NO SINGLE POINT OF FAILURE
 - > Monocultures are **bad**...
- No one hardware and OS platform
- No one DNS implementation
- No single network
- No single ISP/carrier
- No one location or co-lo facility
- No single organisation
 - > Avoid procedural and administrative failures

METHODOLOGY

- Used a Nominum system at LINX
 - > Checked all ccTLDs
 - Delegation mistakes
 - Zone transfers
 - Recursive name servers
 - DNS software
 - Name server location
- Found 787 name servers for 243 ccTLDs

DELEGATION ERRORS

- Unresolvable names
 - > 18 names (~2.5%) of ccTLD name servers could not be resolved!
 - > ccTLDs are telling the world's name servers to look for servers that the ccTLD should know can't be found
 - > Not critical but disconcerting
- Illegal Names
 - > Using IP addresses instead of host names
 - One ccTLD does this for 3 out of its 4 name servers
 - > 10 name servers listed as CNAMEs, not hostnames
 - Illegal according to the DNS protocol

MORE DELEGATION ERRORS

- Disagreement between parent and child
- The parent zone (i.e. the root) and the child zone (the ccTLD) should agree on the set of name servers for the delegation (TLD)
 - > Not true for 155 ccTLDs: 65%
 - > Mismatches are serious but not critical
 - There's always an overlap
 - ccTLD's name servers sometimes a superset of the root
 - > Shouldn't happen for any important zone in the DNS

LAME DELEGATIONS

- Very serious problem
- Name server that should be authoritative isn't
 - > In DNS jargon, such servers are lame
- Causes failed lookups
 - > Lame server gets queried and can't answer
- Survey results startling:
 - > 43 ccTLDs had at least one lame server
 - > 2 had all their servers lame
 - > Another 8 had half or more of their servers lame
- No excuses for this
 - > Caused by administrator error, failure to use checking and reporting tools

RECURSIVE SERVERS

- Service queries from end clients and query other name servers
 - > Can be made to query any name server for any name
 - > Will believe what they are told, which may be lies
 - > Will cache those answers and return them to clients
- An obvious evil for a ccTLD
 - > Also has performance and resource penalties
 - > No need **at all** for ccTLD servers to enable recursion
- 371 - 47% - of the ccTLD name servers have recursion enabled
 - > They are vulnerable to cache poisoning attacks

ZONE TRANSFERS

- Tried to take a complete copy of the zone from each ccTLD name server
- Succeeded for 140 ccTLDs
 - > Inconsistent policies
 - Some ccTLD name servers reject zone transfer requests but not all of them
- Why this is bad:
 - > Resource drain (bandwidth & server)
 - > Privacy/data protection concerns
 - > Helps cybersquatters

FINGERPRINTING

- Identified the name server software in use
 - BIND 8 364 Servers 47%
 - BIND 9 268 Servers 34%
 - BIND 4 42 Servers 5%
 - UltraDNS 10 Servers 1.3%
- 144 using old versions of BIND8 - security concerns?
- BIND 4 is effectively dead
 - > Some not even running latest (last?) version of BIND4
- BIND 8 is "in the departure lounge"
 - > Not under active development

NAME SERVER CODE DIVERSITY

- Code diversity in ccTLDs could be better:
 - 1 DNS Implementation - 42 ccTLDs
 - 2 DNS Implementations - 97 ccTLDs
 - 3 DNS Implementations - 88 ccTLDs
 - 4 or more: 16 ccTLDs

LOCATION ANALYSIS

- Harder than first thought
 - > Difficult to automate
 - > No tools yet for linking AS numbers to IP netmasks
- Checked by hand for common address prefixes
 - > => suggest single routing table entries
- 13 ccTLDs have all their name servers in one net
- 36 ccTLDs have at least 50% of their name servers in one net
- Loss of network route => no access to name servers => no access to ccTLD

FURTHER CONCERNS

- Agreements with slave server providers
 - > SLAs, response times, monitoring, fault escalation
- Protection against DDoS attacks
 - > Happens all the time to the root servers
 - > Only a question of time for ccTLD infrastructure
- Improved monitoring of ccTLD servers
 - > Already done for the root name servers

CONCLUSIONS

- High incidence of basic DNS administrative errors is surprising
 - > Shouldn't happen for important zones like ccTLDs
 - > Easy to prevent: tools & procedures
- Recursive servers for ccTLDs are **very** bad
 - > Needless exposure to cache poisoning
- More work needed on
 - > Monitoring
 - > Service Level Agreements
 - > Defence against Distributed Denial of Service Attacks