

# W3C Web of Things Summary and Applications

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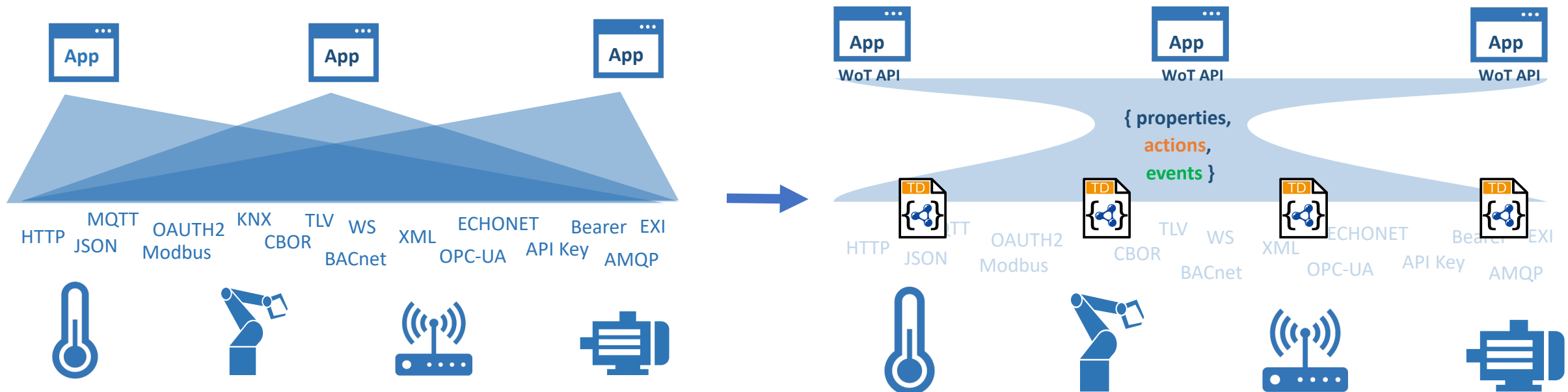
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# Outline

- What is WoT?
  - Applying and extending web standards for IoT
  - Descriptive interoperability: Thing Descriptions
  - Finding Thing Descriptions: Discovery
- Use Cases and Applications
  - Use Cases and Requirements
  - Smart Buildings
  - Smart Cities
- Discussion
  - Gaps and Future Work

# W3C Web of Things (WoT)

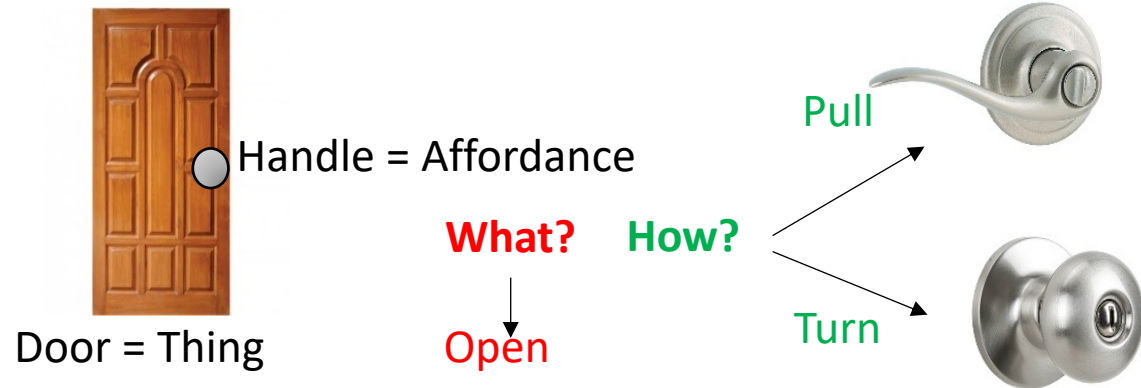
- W3C Working Group goal: Adapting web technologies to IoT
- Already published: Thing Description (TD) metadata format
  - TD describes the available interactions (network API) of a Thing
- New deliverables in progress, including Discovery
  - How does a potential user obtain the TD for a Thing?



# Descriptive Interoperability: TDs

## WoT Architecture

- Constraints
  - "Things" must have a TD
  - Must use URIs, IANA media types, etc.
- Thing Description Affordances
  - Describes WHAT the possible choices are
  - Describes HOW to interact with the Thing

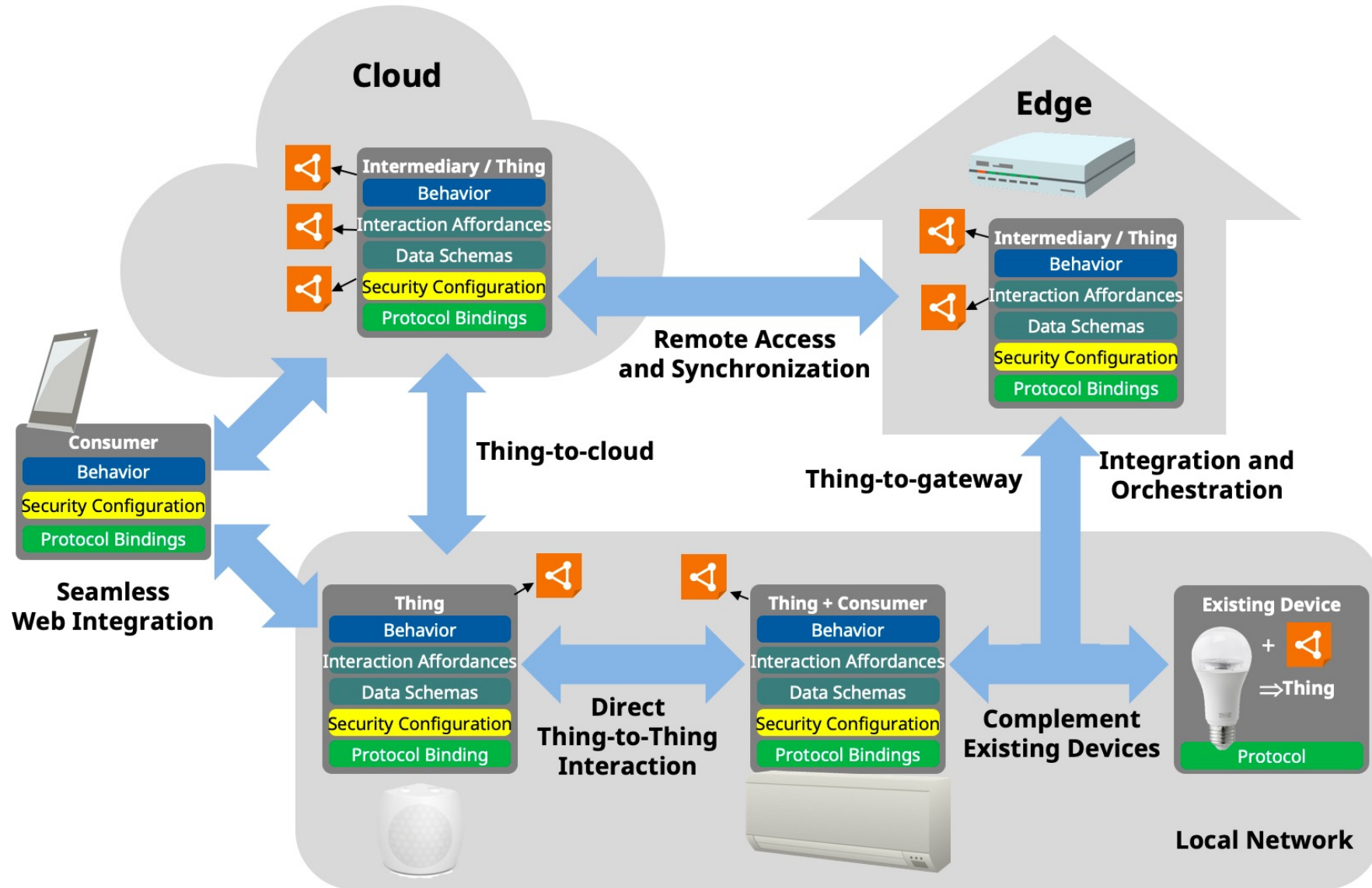


## WoT Thing Description (TD)

```

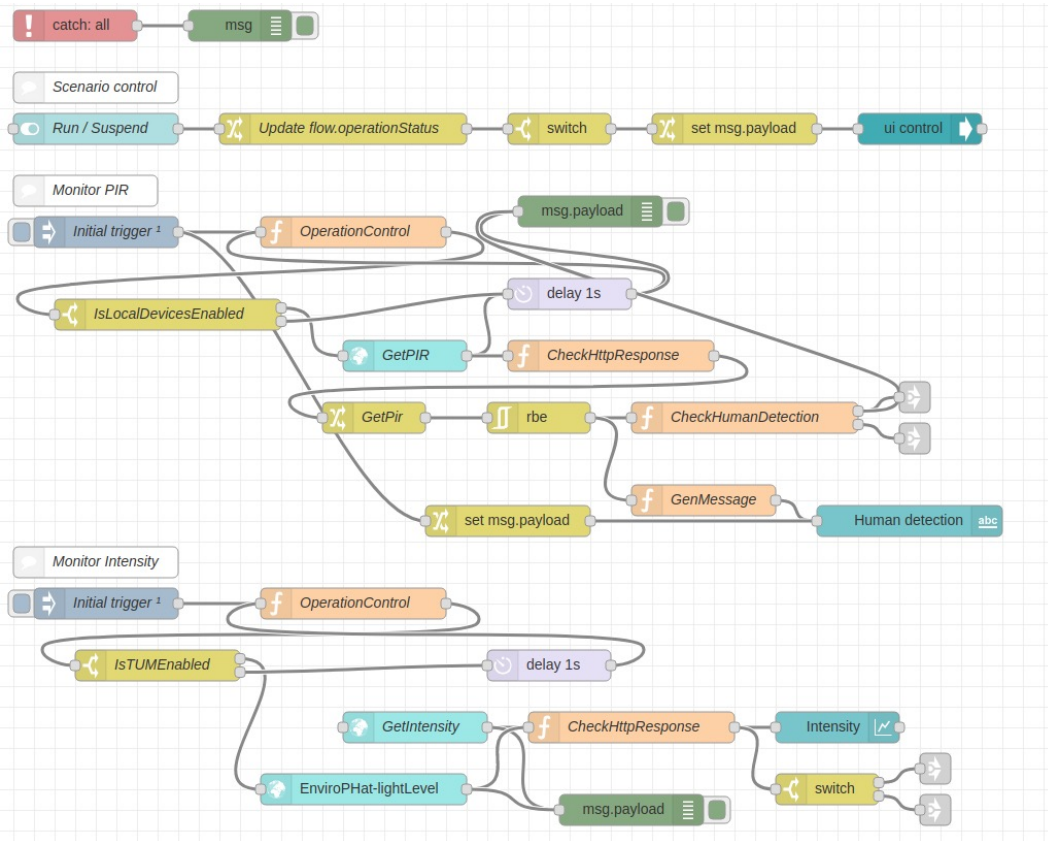
{
  "@context": [
    "https://www.w3.org/2019/wot/td/v1",
    { "iot": "http://iotschema.org/" }
  ],
  "id": "urn:dev:org:32473:1234567890",
  "title": "MyLEDThing",
  "description": "RGB LED torchiere",
  "@type": ["Thing", "iot:Light"],
  "securityDefinitions": {
    "default": {"scheme": "bearer"}
  },
  "security": ["default"],
  "properties": {
    "brightness": {
      "@type": ["iot:Brightness"],
      "type": "integer",
      "minimum": 0,
      "maximum": 100,
      "forms": [ ... ]
    }
  },
  "actions": {
    "fadeIn": {
      ...
    }
  }
}
    
```

# Usage Patterns Overview



# Orchestration

## Node-RED/node-gen



## node-wot/Scripting API

```
WoTHelpers.fetch( "coap://localhost:5683/counter" ).then( async (td) => {  
  // using await for serial execution (note 'async' in then() of fetch())  
  try {
```

```
    let thing = await WoT.consume(td);  
    console.info( "=== TD ===" );  
    console.info(td);  
    console.info( "===== " );
```



```
    // read property #1
```

```
    let read1 = await thing.readProperty( "count" );  
    console.info( "count value is" , read1);
```

```
    // increment property #1 (without step)
```

```
    await thing.invokeAction( "increment" );  
    let inc1 = await thing.readProperty( "count" );  
    console.info( "count value after increment #1 is" , inc1);
```

```
    // increment property #2 (with step)
```

```
    await thing.invokeAction( "increment" , {'step': 3});  
    let inc2 = await thing.readProperty( "count" );  
    console.info( "count value after increment #2 (with step 3) is" , inc2);
```

```
    // decrement property
```

```
    await thing.invokeAction( "decrement" );  
    let dec1 = await thing.readProperty( "count" );  
    console.info( "count value after decrement is" , dec1);
```

```
  } catch(err) {  
    console.error( "Script error:" , err);  
  }
```

```
}).catch( (err) => { console.error( "Fetch error:" , err); });
```

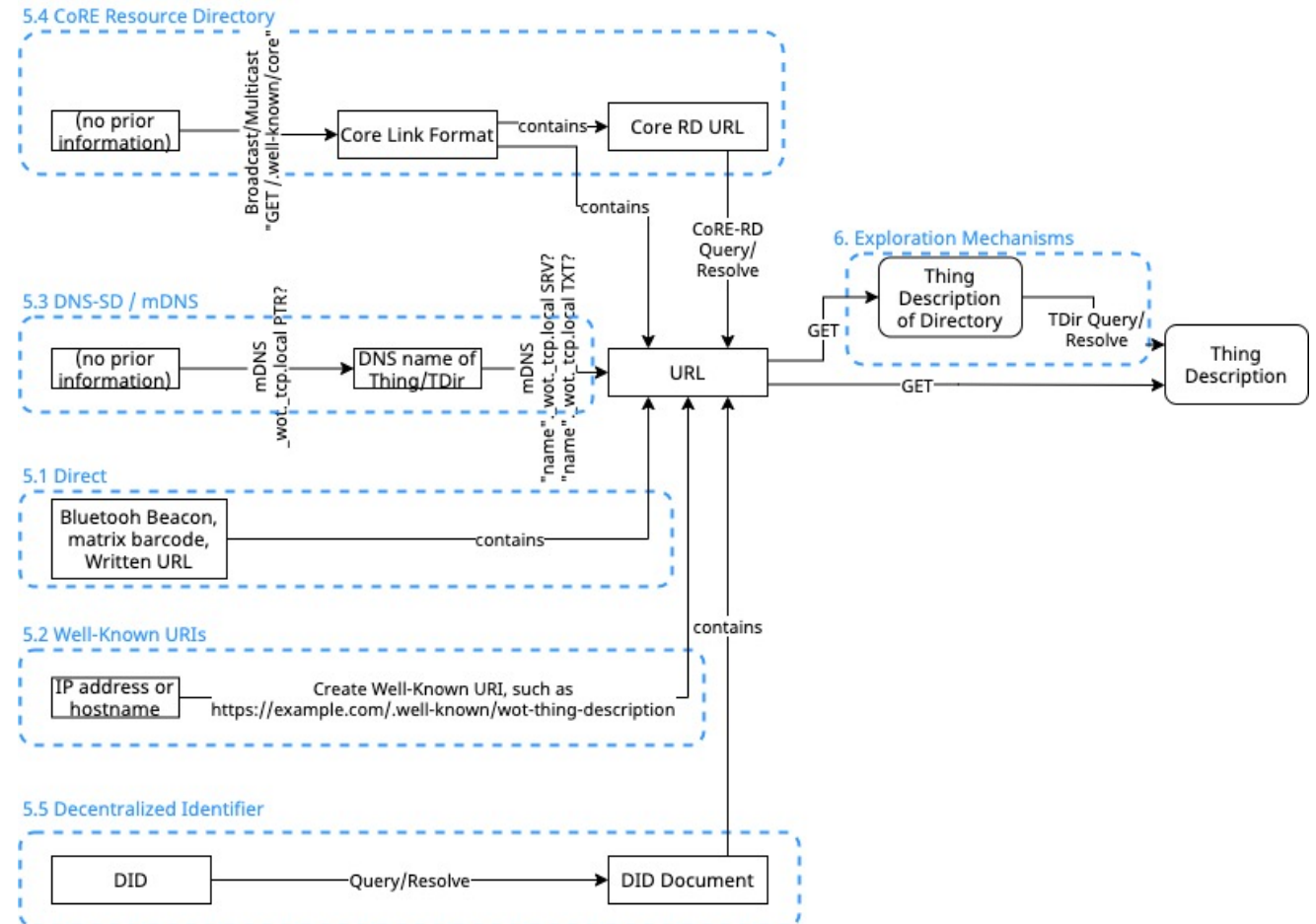
# Discovery

Goal: Obtain TD of interest

- Not limited to local network
- Scalable to many TDs
- Need to preserve privacy
- Phased access:
  1. Introduction: open
  2. Exploration: controlled
- Searchable via JSON Path, XPath, or SPARQL
- Future work:
  - Find "nearby" Things using geospatial data

*Phase 1: Introduction*

*Phase 2: Exploration*



# Deliverables

## New/Updated Normative Documents:

- Architecture 1.1: <https://github.com/w3c/wot-architecture>
- Thing Description 1.1: <https://github.com/w3c/wot-thing-description>
- Discovery: <https://github.com/w3c/wot-discovery>
- Profiles: <https://github.com/w3c/wot-profile>

## New/Updated Informative Documents:

- Binding Templates: <https://github.com/w3c/wot-binding-templates>
- Scripting API: <https://github.com/w3c/wot-scripting-api>
- Use Cases and Requirements: <https://github.com/w3c/wot-usecases>

## Community Resources:

- Web Site: <https://www.w3.org/WoT/>



# Recent Activity

- Plugfests
  - <https://github.com/w3c/wot-testing/tree/main/events>
- New Commercial Usages
  - Takenaka Construction – Smart Building Information Management systems
  - Netzo – IoT dashboards and device management
- Directory Implementations
  - WoT Hive, LogiLab (SPARQL based), Fraunhofer LinkSmart
- IETF Relationships: JSON Path, CoreRD, COSE/JOSE, ASDF
- Under Discussion:
  - Geospatial data, Embedded JSON Signatures
  - New Charters/New Deliverables

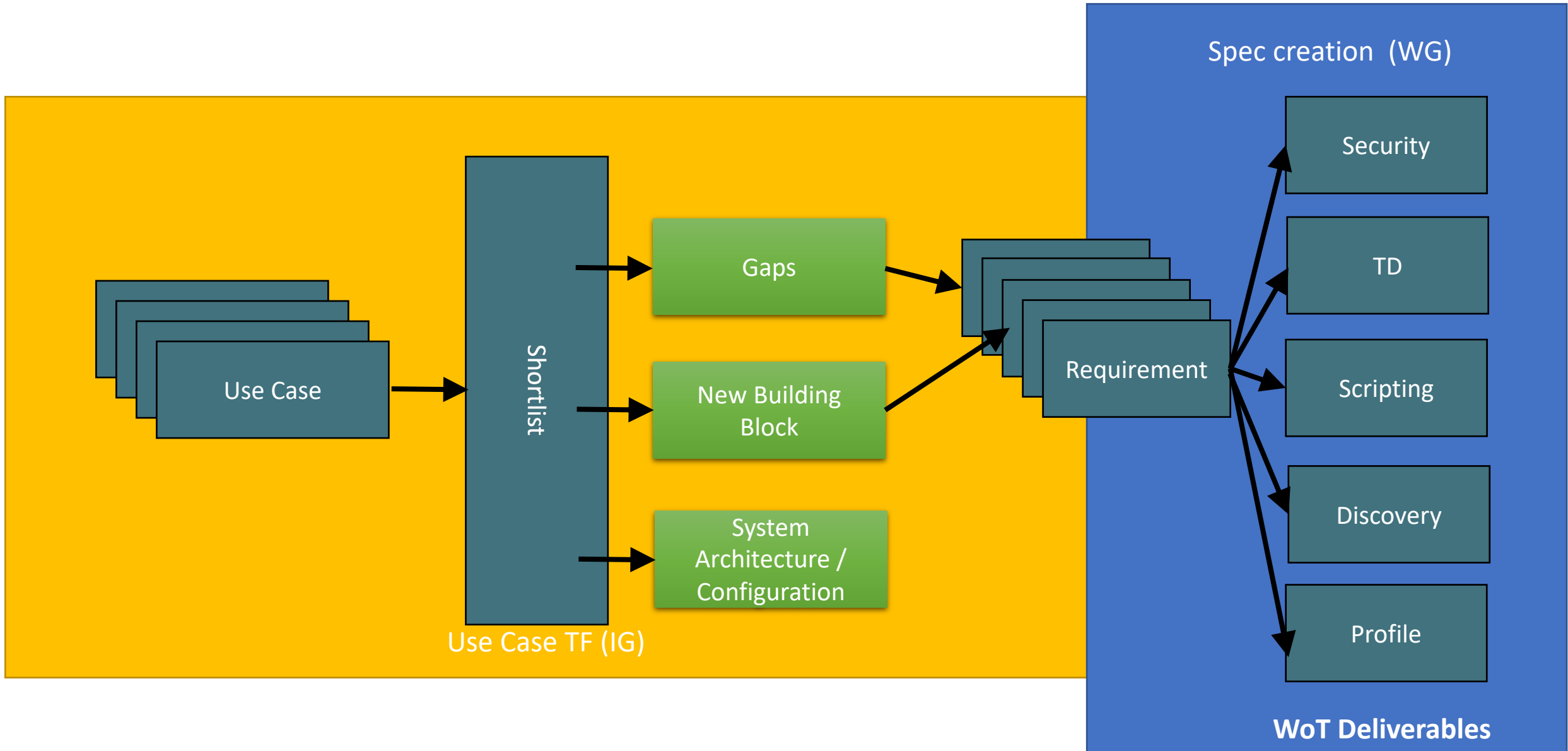
# Use Cases and Requirements

Informative Deliverable: <https://github.com/w3c/wot-usecases>

Purpose and Process:

- Identify specific use cases
  - Identify application domains
    - Collect use cases from other W3C groups
    - Collect use cases from other stakeholders and SDOs
  - Identify usage patterns
    - For example, hubs, proxies, automation, etc.
  - Identify relevant technologies
    - For example, edge computing, digital twins, etc.
- Extract common requirements to drive current and future work

# Use Cases / Requirements Process



# WoT Use Cases Relevant to Smart Cities

- Smart City
  - Geolocation
  - Dashboard
  - Interactive Public Spaces
  - Meeting/Event Assistance
  - Smart Campus
  - Cultural Spaces
- Health
  - Public Health Monitoring
- Energy
  - Smart Grids (DER)
- Building Technologies
  - Smart Building
  - Connected Bldg Energy Efficiency
  - Automated Smart Bldg Management
  - Portable Bldg Applications
- Retail
  - All Stop Emergency Plunger
  - Door Sensor
  - Freezers and Refrigerators
  - Restrooms
  - Lighting
  - Canopies
  - Cameras

# Recent Relevant Applications



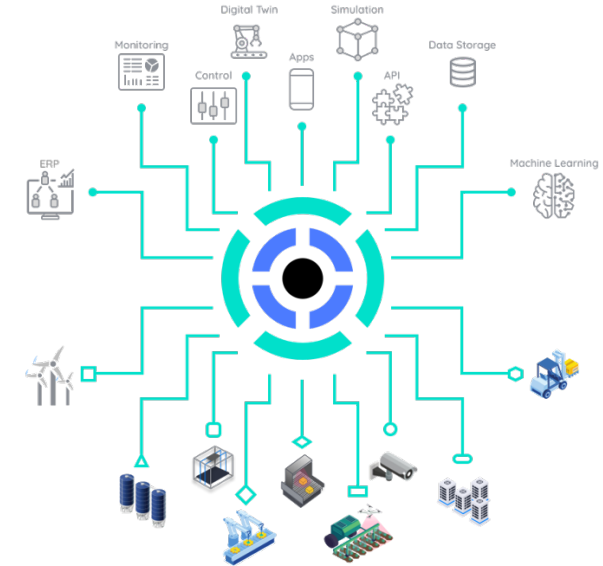
Takenaka Corporation

- EQ House, Tokyo 2019
- BIM applications



Siemens

- Desigo CC
- BIM system



Netzo

- IoT Data Hub
- Dashboards

# Gaps and Discussion

- GIS Integration
  - Geospatial data and discovery
- Data Management
  - Digital Twins and shadows
  - Event notifications
  - Data management
- Security
  - Key provisioning and onboarding
  - Secure LAN access
  - Proxy services
  - Access control and ad-hoc sharing
  - MUDS
- Accessibility
  - Sensory modality mapping
  - Textual/descriptive interfaces
  - Service location
  - Mobility services
- Advanced Use Cases
  - Transportation
  - Logistics
  - Distributed energy management
  - AR visualization
  - Analytics integration e.g. for health and safety monitoring

# Resources and Contacts

<https://www.w3.org/WoT>

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