

Lossless Medical Image Compression for Radiology



Report: March, 2023



Research Team

Research commenced in January, 2020 to build a data warehouse for training artificial intelligence models using distributed computing techniques.



Dominick Romano - Founder, drainpipe.io

- Heterogeneous Hierarchical Ontologies
- Rendering systems for video games
- Massively Parallel Artificial Intelligence

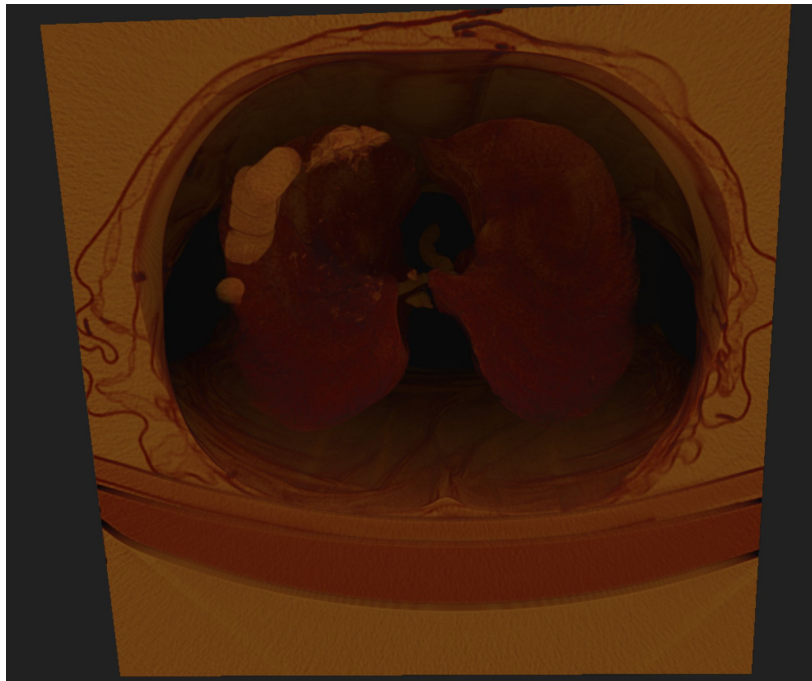


Felipe Carino, Jr. - Fmr. Chief Architect, Teradata

- Researcher in Distributed Computing & Databases
- US Patents - Awarded 8 U.S. Patents
- Validated work done at drainpipe as interim CTO

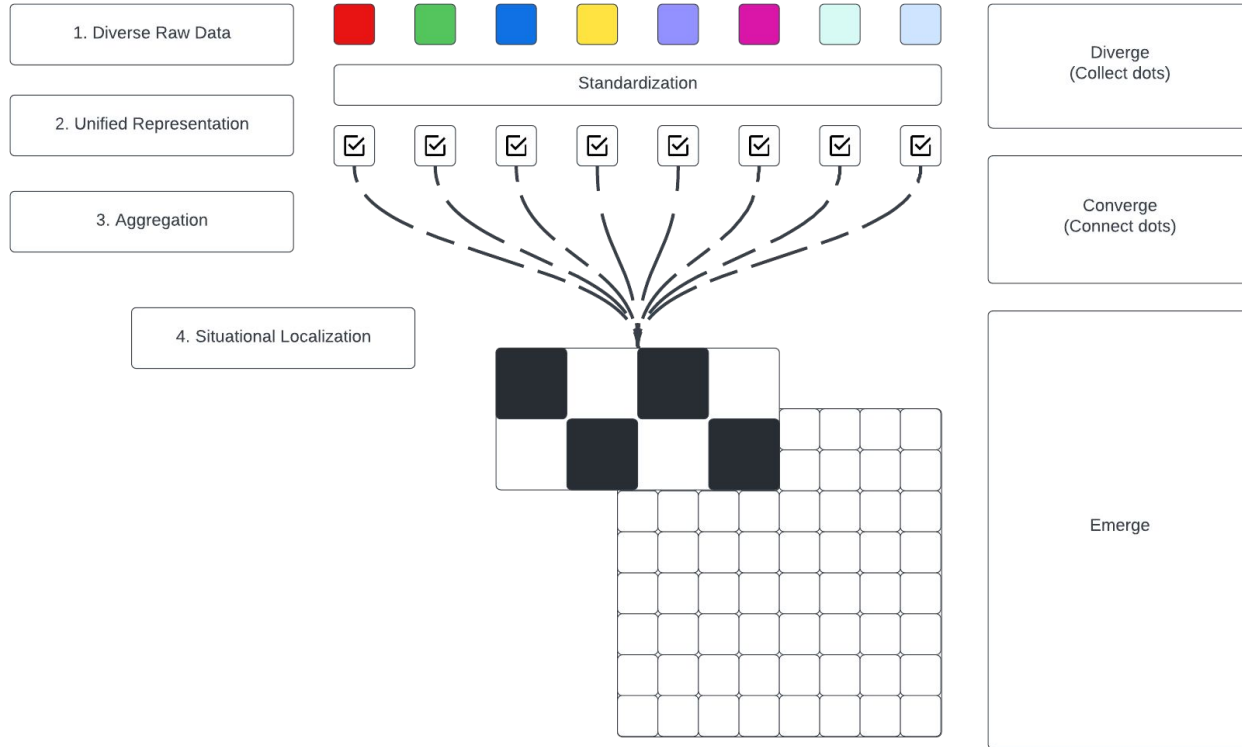


Introduction

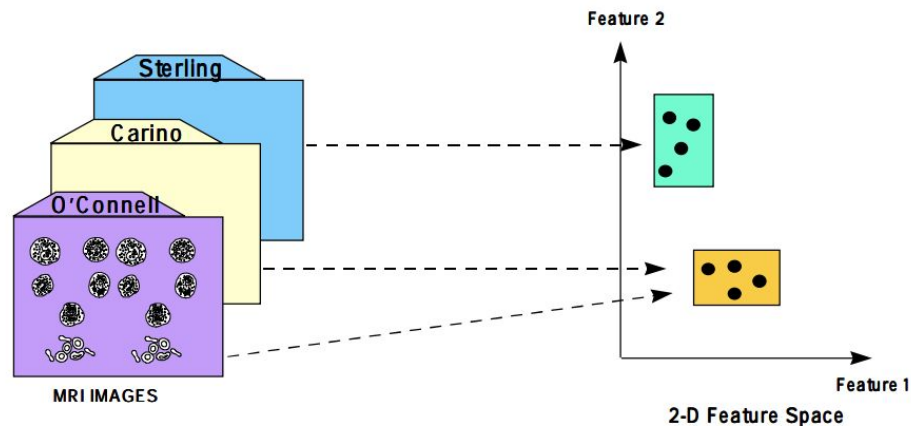


Loading, storing, and visualizing large Neuro Informatics files (NII) commonly used in CT and MRI is costly and time consuming. To load the media, and store it for long term is extremely costly. To process the files, and transfer across systems is extremely time consuming. As more medical samples are accumulated and used to train AI Models, we must rethink how we store and process these files.

Representation Phases



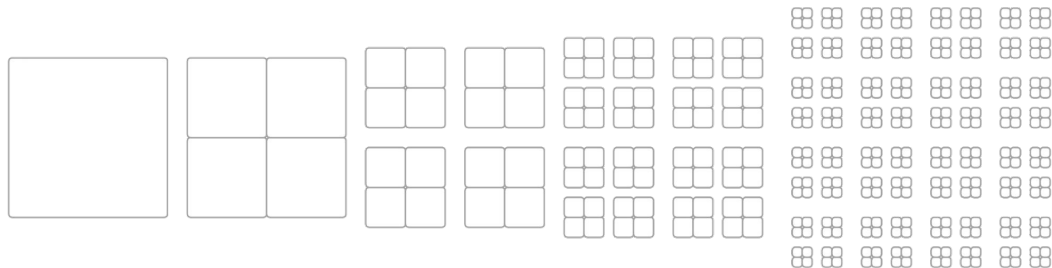
Vectorizing Medical Imagery



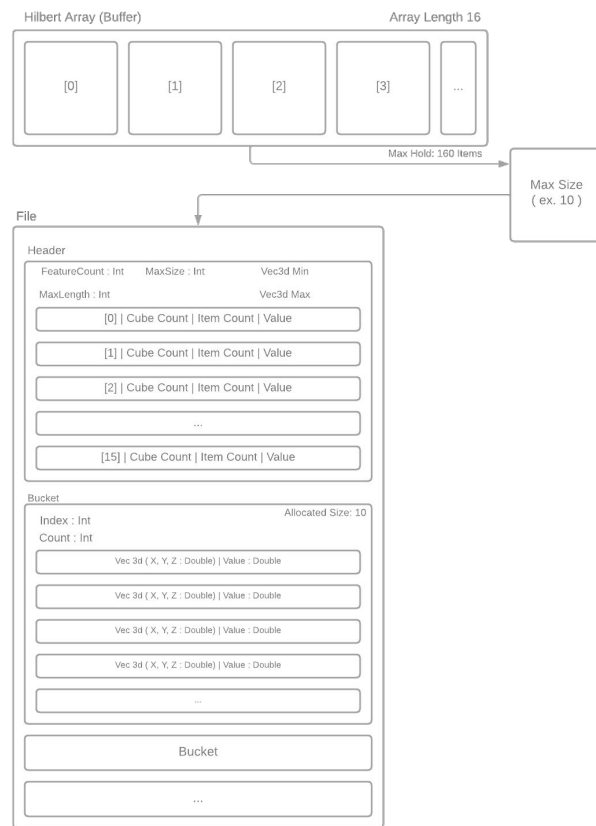
[1] F. Cariño and W. Sterling, Parallel Strategies and Concepts for a Petabyte Multimedia Database Computer, *IEEE Parallel Database Techniques*, 1998.

Hilbert Symbolics

Using symbolics generated from hilbert space for lossless medical imagery compression in parallel computing strategies



Hilbert segmented images are recursively processed, this is distributed across multiple threads and systems for each hilbert cube.



NIST Medical Databank

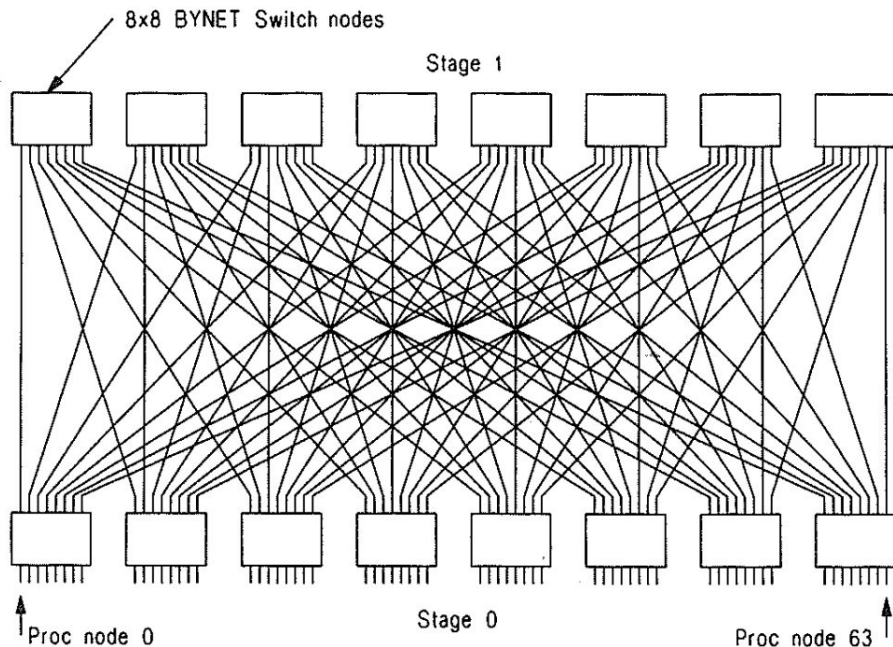
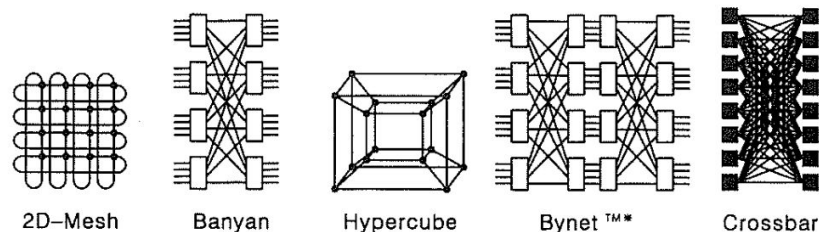


Figure 5. Bynet network topology.

8.4 INTERCONNECTION NETWORK TOPOLOGIES

The following illustrations and discussion^{12,29,30,32} describe interconnection network topologies and performances. Figure 8 pictorially shows the topology for 2D-Mesh, Hypercube, Crossbar, BANYAN, and the Bynet.

Table 1 is a qualitative comparison of network topologies. Table 2 provides a quantitative practical comparison using 64 nodes as an example. SDC-OMEGA,¹⁶ EDS-DELTA,^{20,34} MESHNET,³⁵ and iPSC/860-PARAGON³⁶ are other interconnection networks that have been designed since the survey was written.²⁹ Our description above shows the thought processes and rationale behind the Bynet design choices.



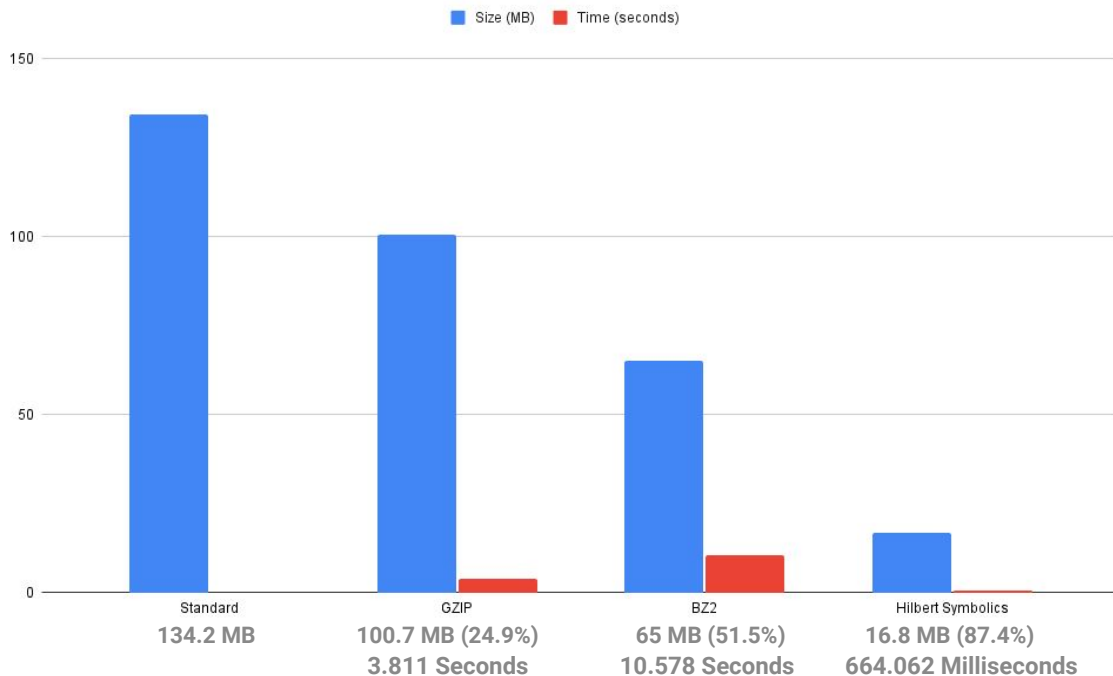
* Bynet based on 8x8 switch nodes: picture uses 4x4 nodes.

Figure 8. Interconnection network topologies.

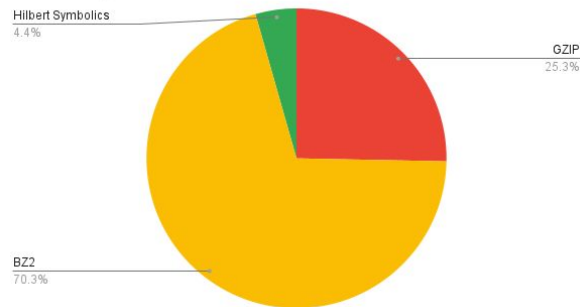
Performance Benchmarks

Standard NII format compressions vs Hilbert Symbolics

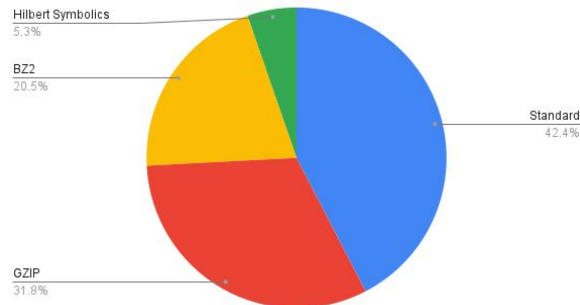
Size and Time



Processing Time



Storage Use



References

[1] F. Cariño and W. Sterling, Parallel Strategies and Concepts for a Petabyte Multimedia Database Computer, *IEEE Parallel Database Techniques*, 1998.

[2] Felipe Cariño Jr., Warren Sterling, and Pekka Kostamaa, Industrial Database Supercomputer Exegesis: The DBC/1012, The NCR 3700, The Ynet, and The Bynet, Chapter 8, pp 9 11, PARLE Lecture Notes, 1992



Thank you

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