

**ITUKALEIDOSCOPE**  
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# Elderly Health Monitoring System With Fall Detection Using Multi- Feature Based Person Tracking

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## Outlines

- ❖ Motivation
- ❖ System Architecture
- ❖ YOLO Model Based Object Detection
- ❖ Similarity Computation
- ❖ Fall Detection Approach
- ❖ Implementation Results

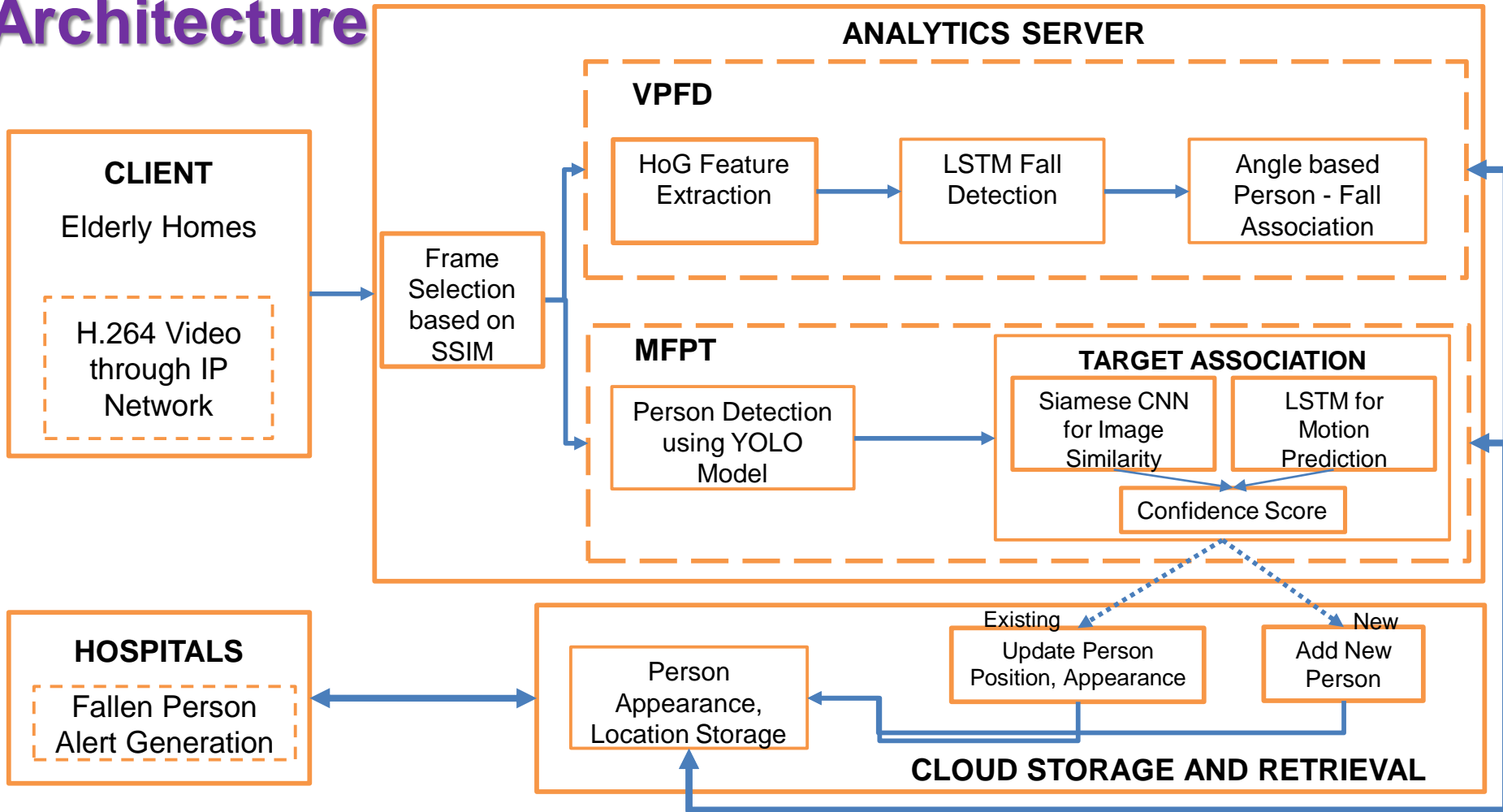
## Motivation

- ❖ Need for an efficient health monitoring system for the rapidly increasing elderly population
- ❖ Usage of wearable technology for monitoring, entirely dependent on the wearer
- ❖ A non-invasive, hassle-free elderly location monitoring and fall detection system helps in timely treatment, avoiding severe effects
- ❖ Real-time data analysis using machine learning and cloud computing enables better and accurate health-care systems

## Scope of the Work

- Improving object tracking and detecting falls using **deep learning**
- **Multi-Feature based Person Tracking (MFPT)**
  - Visual similarity
  - Motion similarity
- **Vision based Person Fall Detector ( VPFD )**
  - Bounding box information from MFPT
  - Histogram of Oriented Gradients (HoG)
  - Long Short-Term Memory (LSTM)

## Architecture



## YOLO Model: Person Detector

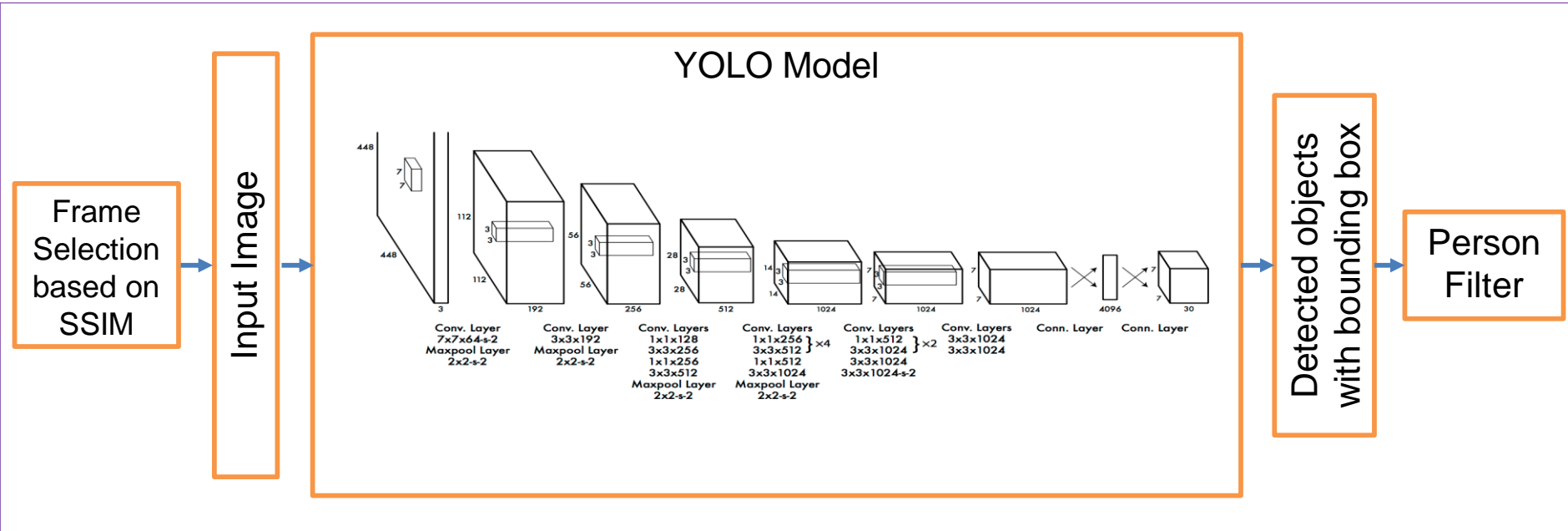


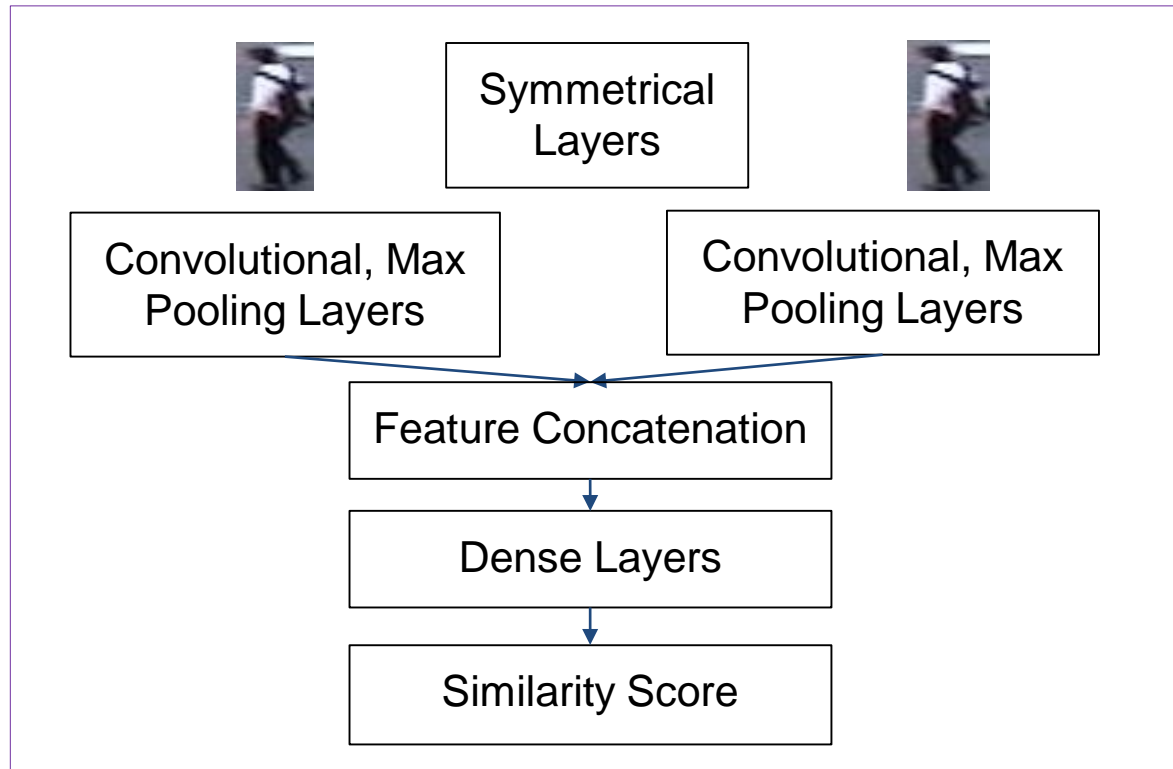
Figure 2 – YOLO Model based Object Detection

- ❖ Structural Similarity Index (SSIM) – to select key frame in improving processing speed

## Similarity Computation

- ❖ **Target Association:** effective tracking of the same person in different frames
- ❖ **Image Similarity:** mapping visually similar persons
- ❖ **Motion Similarity:** mapping nearby persons with similar previous movements

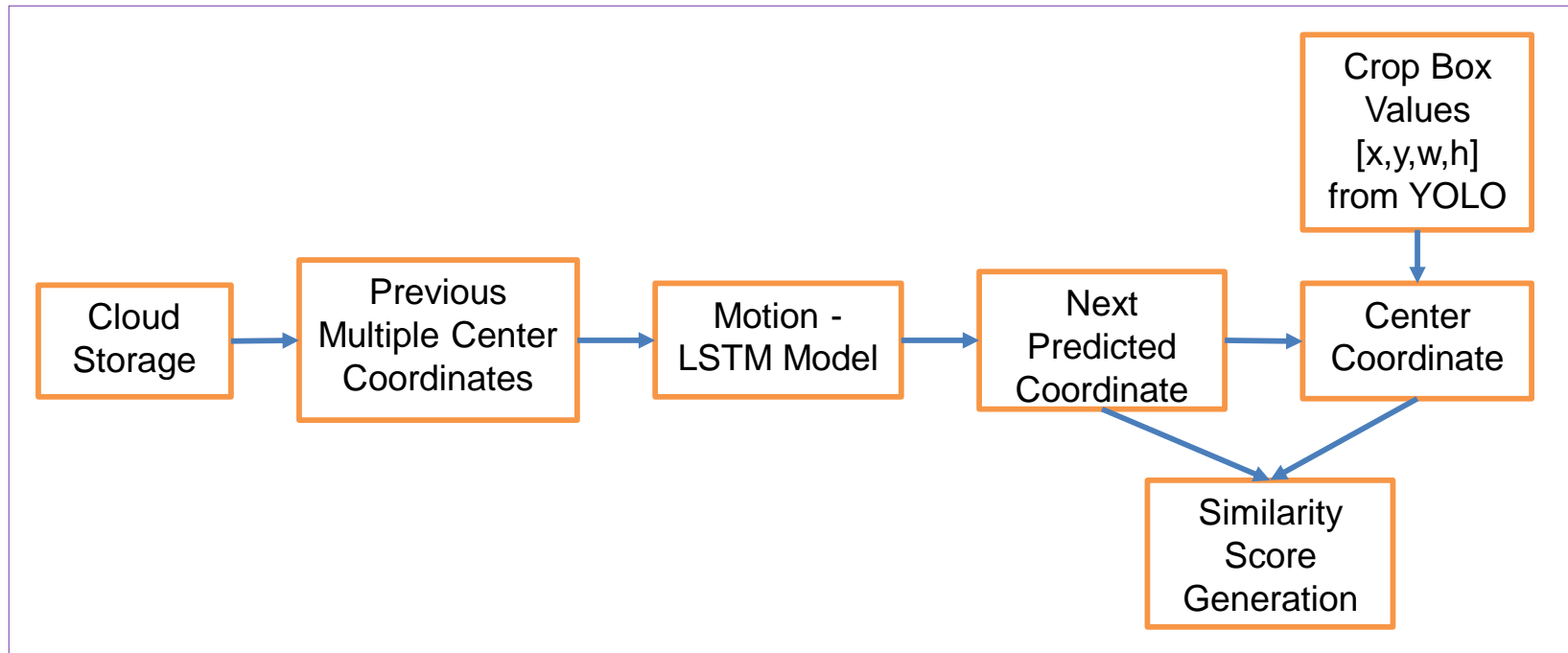
## Similarity Computation (cont.)



**Figure 3 - Image Similarity using Siamese CNN**



## Similarity Computation (cont.)



**Figure 4 - Motion Similarity**

## Similarity Computation (cont.)

Two possible scenarios evaluated

- ❖ Selection of best candidate with highest image and motion similarity score
  - Score greater than specific threshold
  - The current person is mapped to target candidate
  
- ❖ If no such candidates are found, current person is considered as new person in the scene

# Fall Detection Approach

## VPFD Model

- ❖ Uses combination of:
  - ❖ Rate of change in angle obtained from bounding box
  - ❖ HoG - LSTM model for fall classification
- ❖ HoG – feature extraction, a representation of object's edge orientations and structure
- ❖ Sequence analysis using LSTM, to detect fall occurrence

## Fall Detection Approach (cont.)

### ❖ Using Bounding Box

$$OA = (x1 - x0)i + (y1 - y0)j$$

$$OB = (x2 - x0)i + (y2 - y0)j$$

$$\cos \alpha = \frac{OA \cdot OB}{|OA||OB|}$$

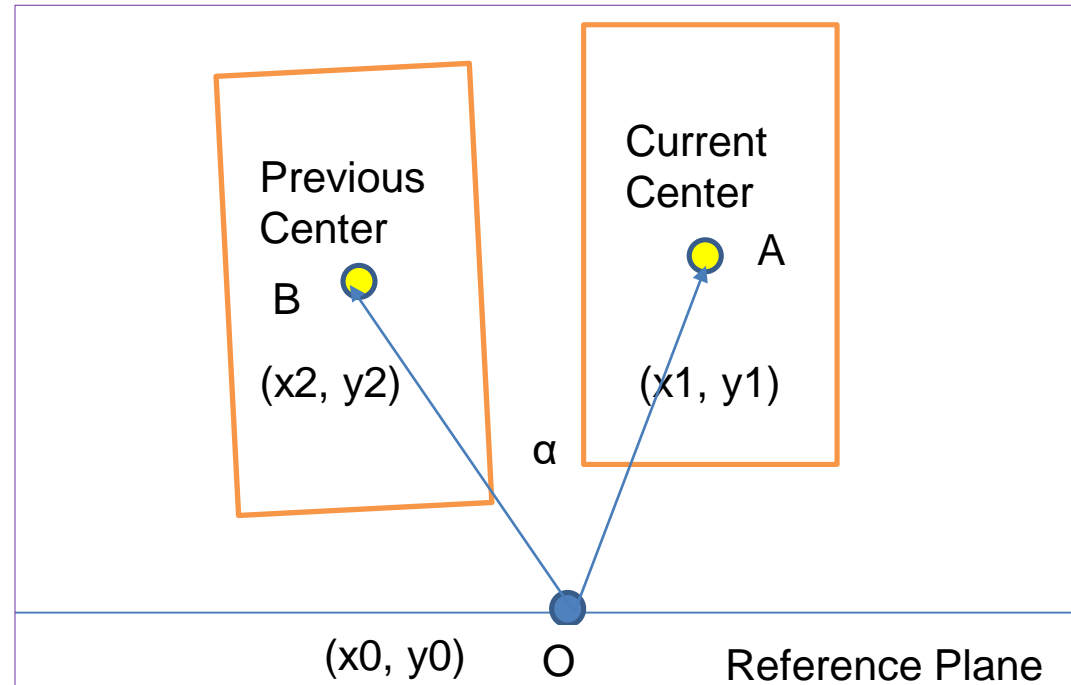


Figure 5 – Angle between two centers of same person

- ❖ Avoids false detection using angle threshold and information from HoG-LSTM model

## Implementation Overview

### ❖ Hardware

- Intel i5 Processor, Windows OS, 8GB RAM computing machine
- Nvidia GeForce 940MX graphics card (for training in deep learning)

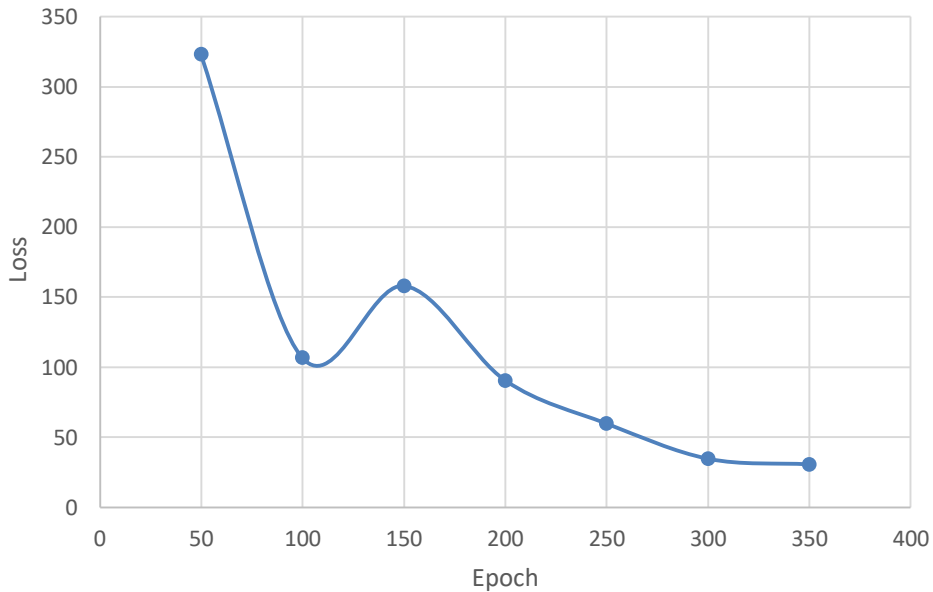
### ❖ Software

- Anaconda distribution of Python programming language
- Python flask web framework
- Keras, Tensorflow library for deep learning model construction
- Scikit-learn for frame processing

### ❖ Dataset

- UR Fall dataset: 30 Fall event and 40 normal videos of daily life activities
- Training - Testing split of data: 80 - 20

## Results

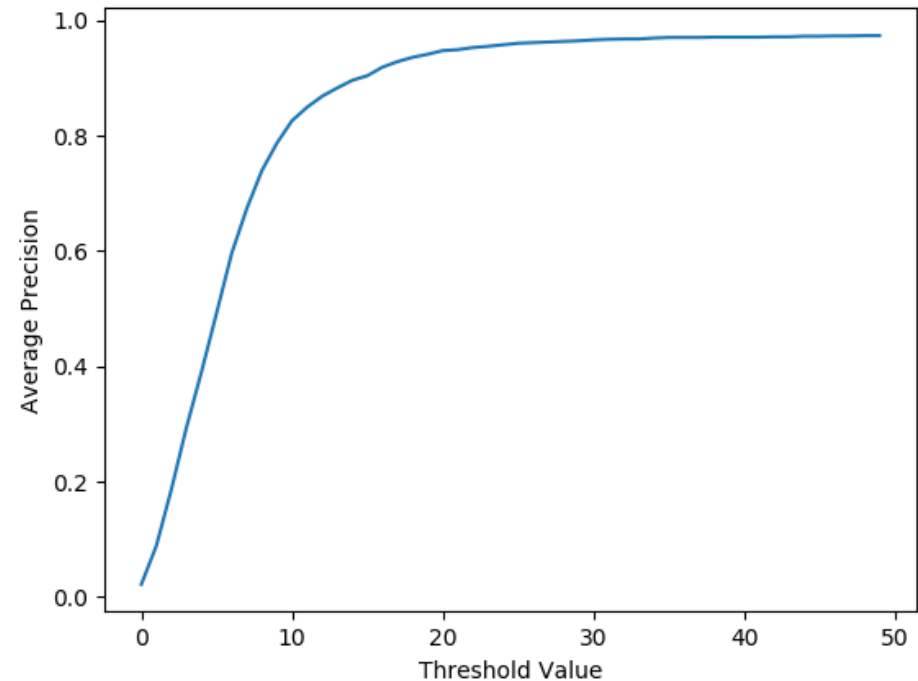


**Figure 7 – Validation phase of LSTM**

- The model convergence with respect to the input data after 350 epochs
- The percentage of average precision (OTB 100 dataset) at threshold value of 20 is 94.67%.



**Figure 6 – Test on UR Fall Dataset**



**Figure 8 – Average precision in OTB 100 data set**

## Results (cont.)

The overall **Multiple Object Tracking Accuracy** was calculated using

$$MOTA = 1 - (M + WD + ID_{switch}) / (Obj_{gt})$$

where  $M \rightarrow$  person misses,  $WD \rightarrow$  wrong person detections,  $ID_{switch} \rightarrow$  ID switches,  $Obj_{gt} \rightarrow$  total persons in the entire video scene

**Table 1** – Multiple Object Tracking Accuracy (MOTA)

Method	Correct Detects	Miss	Wrong Detects	ID switch	MOTA
CNN + LSTM	78.23%	12.2%	3.3%	7.5%	76.6%
CNN	77.1%	15.4%	7.01%	7.5%	70.1%
LSTM	78.96%	14%	8.1%	7.1%	70.8%

➤ The combination of appearance and motion similarity yields higher accuracy

## Results (cont.)

**Table 2** – Validation phase of VPFD

Epoch	Loss	Accuracy %
1	0.2937	87.42
2	0.1401	93.45
3	0.1051	96.52
4	0.0874	97.68
5	0.1211	95.20
6	0.0553	98.01

- **VPFD Model Accuracy:** learning ability to **differentiate** between fall and non-fall sequences

**Table 3** – Comparison of methods based on accuracy

S. No.	Method	Accuracy %
1	Curvelets + HMM	96.88
2	Optical Flow + CNN	95.00
3	<b>HoG + LSTM (Proposed)</b>	<b>98.01</b>

- **Higher accuracy** by proposed method results due to **enhanced learning**



## Summary

### ❖ Conclusion

- A novel **multi-feature-based** person tracker, supported by an efficient **vision-based fall detection**
- The proposed system achieved 94.67% precision in **tracking** and 98.01% accuracy in **fall detection**
- The **fall detection module** (*HoG feature-based LSTM training network*) is relevant to the activities of **ITU-T Study Group 16** and Focus Group on Artificial Intelligence for Health (**FG-AI4H**)

### ❖ Future work

- Detection of **different activities** apart from fall detection, and recognize and report in the cases of anomalies
- **Standardization** of the proposed scheme at **ITU-T SG16**

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Thank you