

A decorative border at the top and bottom of the slide features a repeating kaleidoscope pattern. It consists of various colored polygons (green, blue, red, yellow, purple) arranged in a complex, interlocking geometric design.

ITU Kaleidoscope 2014

Living in a converged world - impossible without standards?

TON SOFTWARE STANDARDS FOR SMART CITIES: API OR DPI

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Agenda

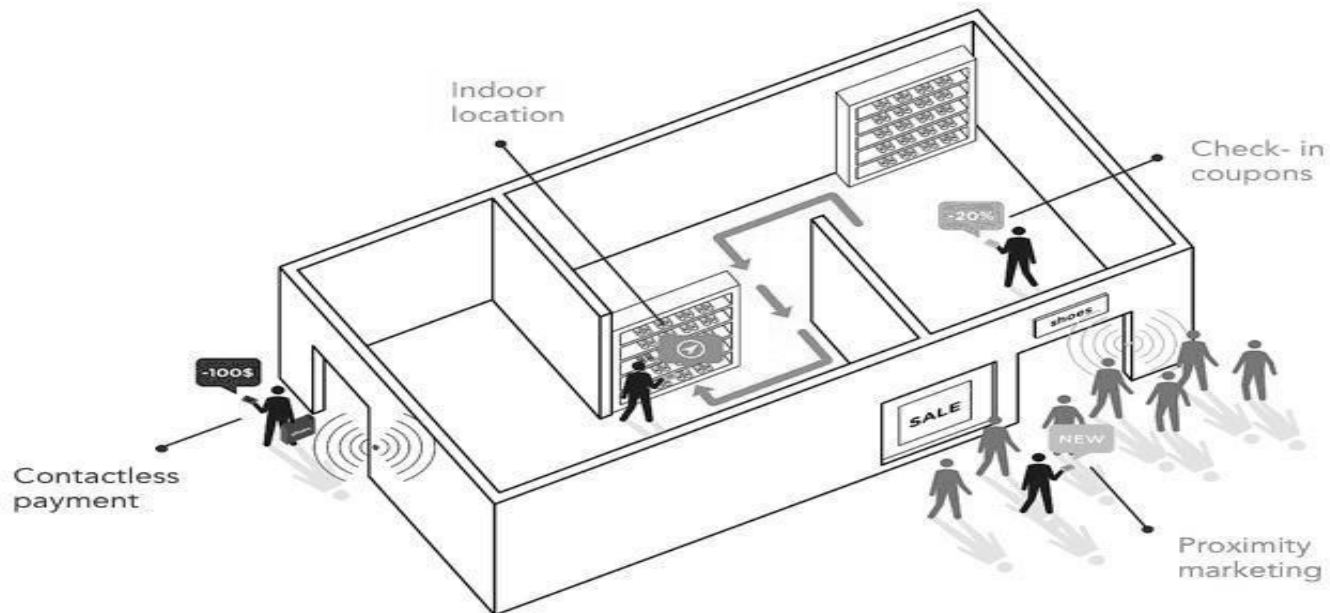
- Discusses the global unified standards for software products and existing approaches (de-facto standards).
- Can a unified approach to the creation of services to cover all the possible use cases and scenarios for new services?
- Prevailing trends in the design to create a standard.
- Time to market for new applications and services as a key factor

Defining standard

- The idea that underlies a standard may not be implementable (e.g. too comprehensive).
- The ideal of consensus decision-making may affect the standards process. It leads to too many options (“a camel is a horse designed by a committee”).
- Different use of terminology may lead to problems of interpretation, implementation and interoperability.
- Modest user requirements and cost-constraints in the implementation process lead to partial standard compliance and incompatible implementations.

API vs. DPI

- Let us see iBeacon use case

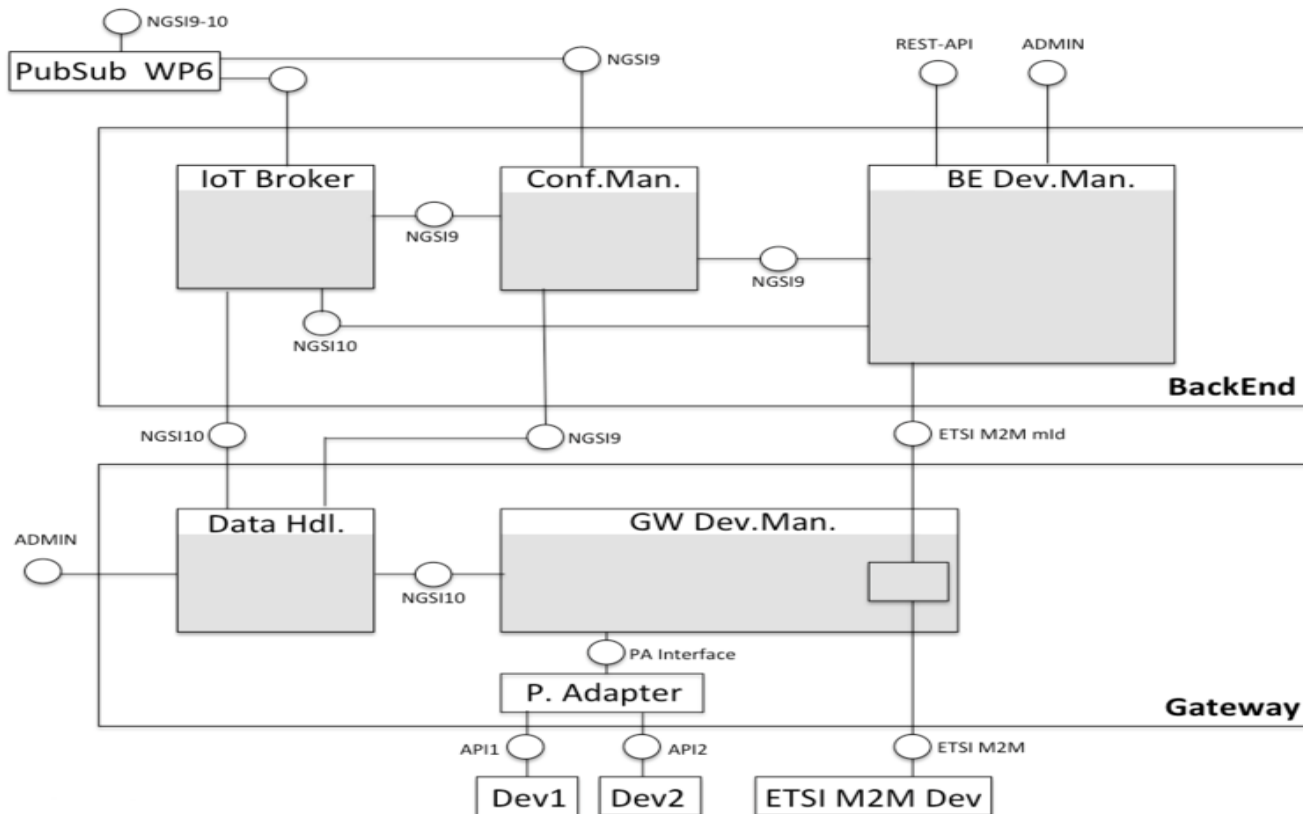


iOS API vs. FI-WARE

- Data poll
 - Direct access from business applications to devices data streams
 - Data requests only
- ❑ Cloud based
 - ❑ Multi-layer application
 - ❑ Universal API
Supports many unused features
 - ❑ Universal security system

FI-WARE

- Service enablement



An ideal framework

- Web-addressed (some URI) devices
- Asynchronous calls for getting data
- Callbacks as a way for inter-program communications
- JSON as a prevail data format
- Support for both modes: cloud and direct access to the devices

Examples

- Web Intents
- Webinos project
- OpenRemote project
- Web of Sensors with linked data and HTTP based REST protocol
- MQTT (publish-subscribe)

Conclusion

- All-encompassing standard can be a problem in conjunction with the developers.
- The need to address the prevailing trends in the design to create a standard
- The limits of acceptability for universal global standard
- Time-to-market as a key factor for software development tools