

# Beyond Speed

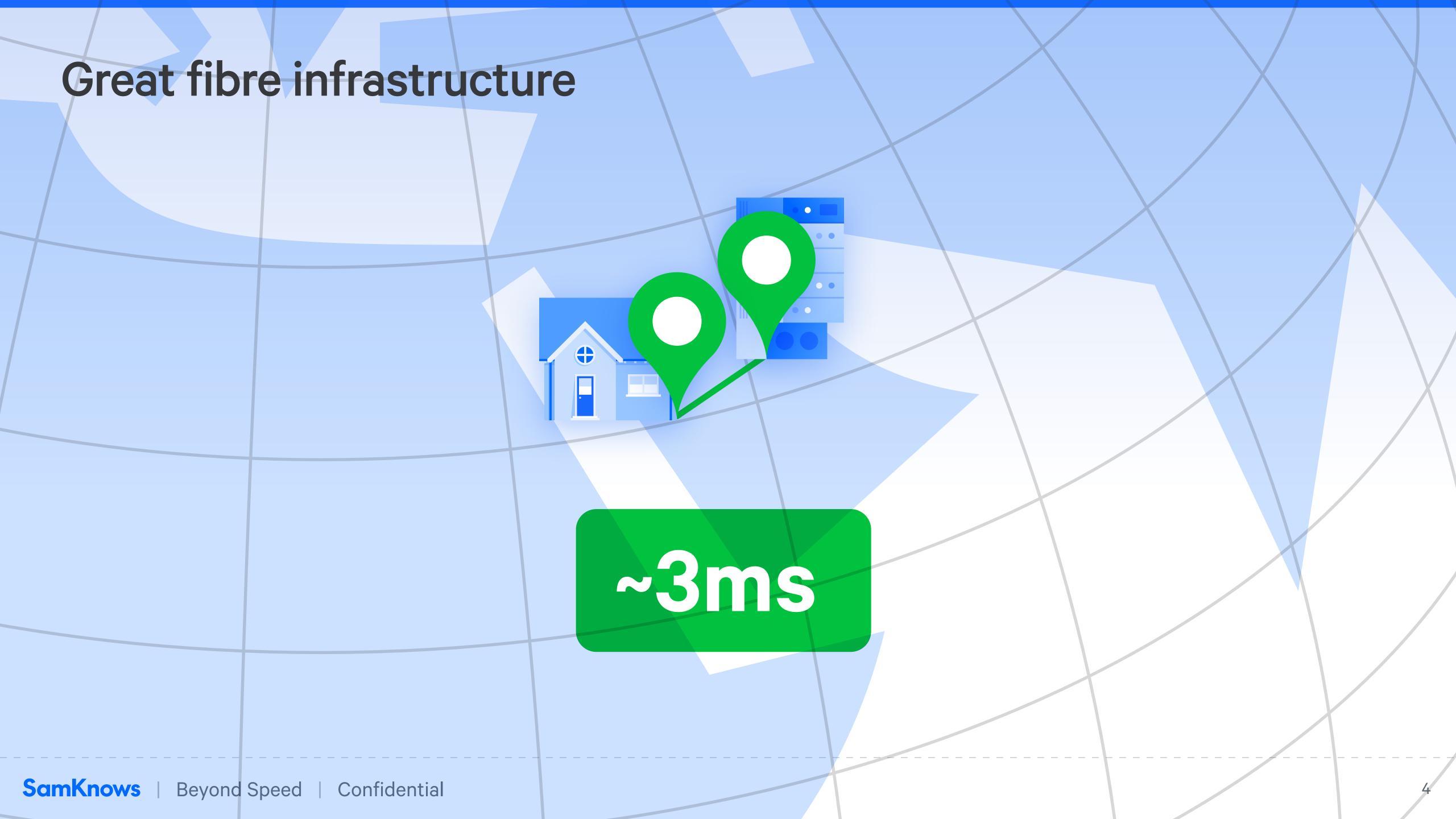
October 2022

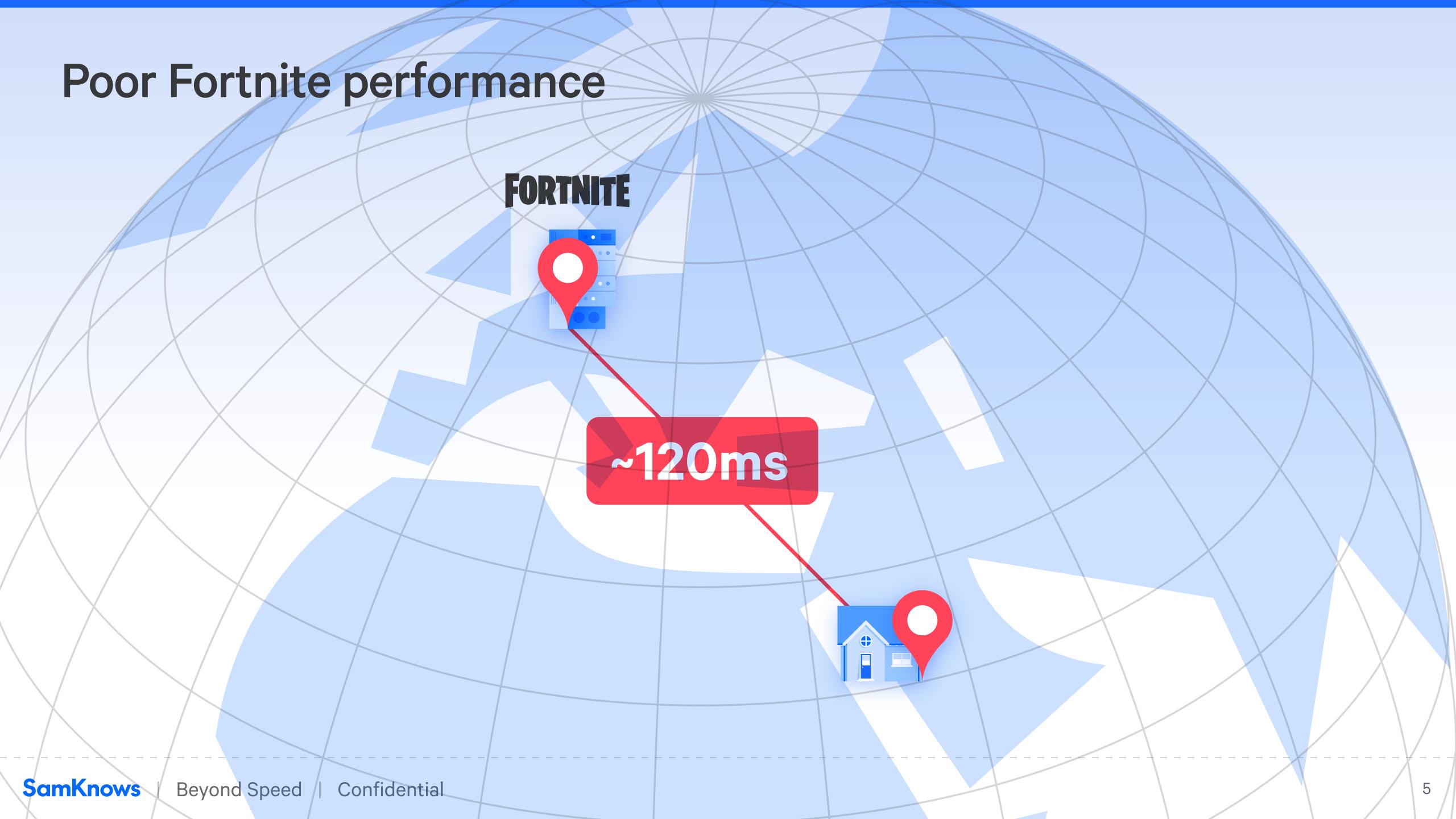
### Our Goal

For our Agent to run in every connected device in the world.
And for our measurements to provide perfect realtime visibility of internet performance.



# QoE origin story





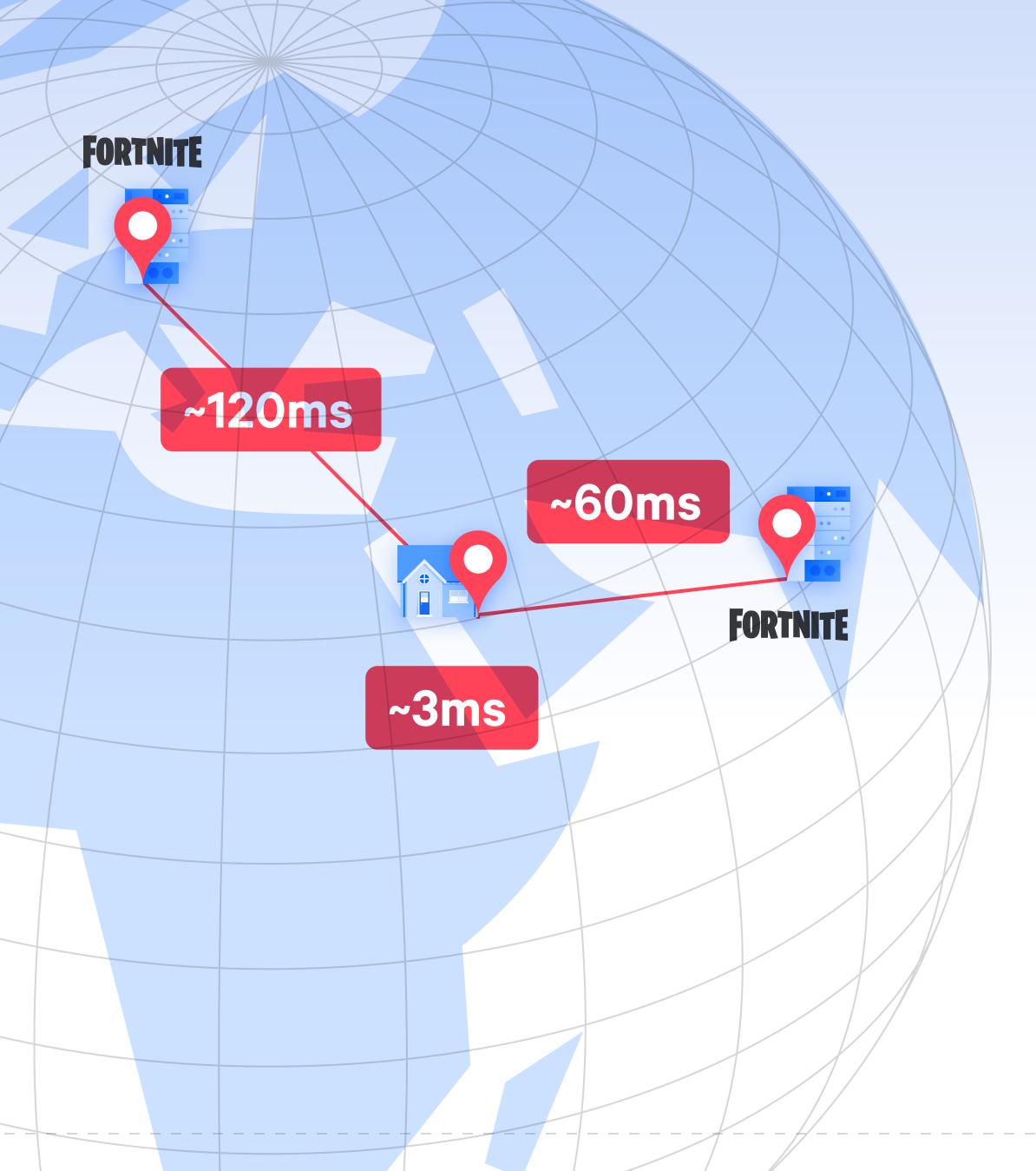


Pings to Fortnite's IPs were hitting Subspace's proxies in Dubai. Using the real Fortnite UDP protocol told a different story



### Our conclusion

- Latency tests to test servers are absolutely not representative of application latency.
- This is even more acute outside of Europe and North America, where lots of applications are hosted.
- Even pings can lie. Using the real
  application protocol is sometimes
  necessary to correctly characterise latency.
- And this is just one application!!



## Measurement suite

### Measurement suite

Overview of the available tests

#### Quality of Service tests

Download, Upload, Latency, Latency-underload, Packet loss, Jitter, DNS, VoIP, Traceroute

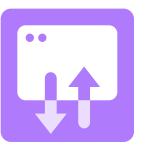






#### In-home tests

Device data usage, Device link speed, Device latency, Device signal strength, Device channel occupancy, Device disconnections







Video

Conferencing

Meeting, Teams, Skype,

Google Meet, GoTo

Webex, Zoom



#### Gaming

League of Legends, DOTA 2, FIFA, Fortnite, Apex Legends, Heroes of the Storm, Diablo 3, Roblox, Overwatch, Among Us, Counter Strike: Global Offensive. PlayerUnknown's Battlegrounds, PUBG Mobile, Hearthstone, World of Warcraft, Tom Clancy's Rainbow Six Siege, Valorant, Rocket League, StarCraft 2, Call of Duty Warzone/ Vanguard, Gears of War 5, Halo Infinite, Battlefield V

#### **Game stores**

PlayStation Network, Xbox Live, Steam

#### CDN performance

Azure, Cloudflare, Apple, Amazon, Akamai, Google











**Azure** 

#### Video streaming

Netflix, YouTube, BBC iPlayer, Hulu, Shahid, Mutlicast IPTV, HLS/ **DASH** services











#### Web browsing

Website performance test, Web browsing lite



#### Social Media

Facebook, Instagram, WhatsApp, Snapchat, Twitter

















zoom



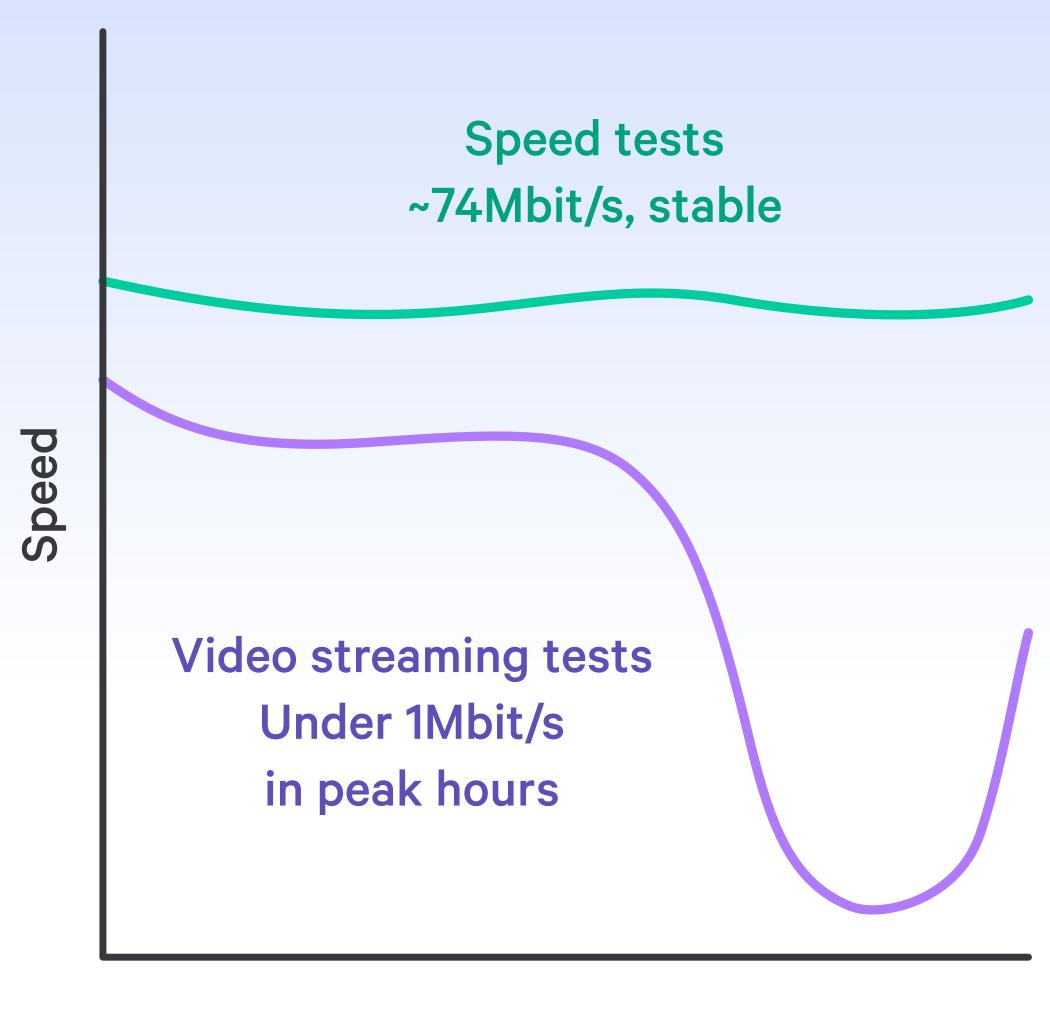


# Video streaming investigation

## Netflix streaming problem

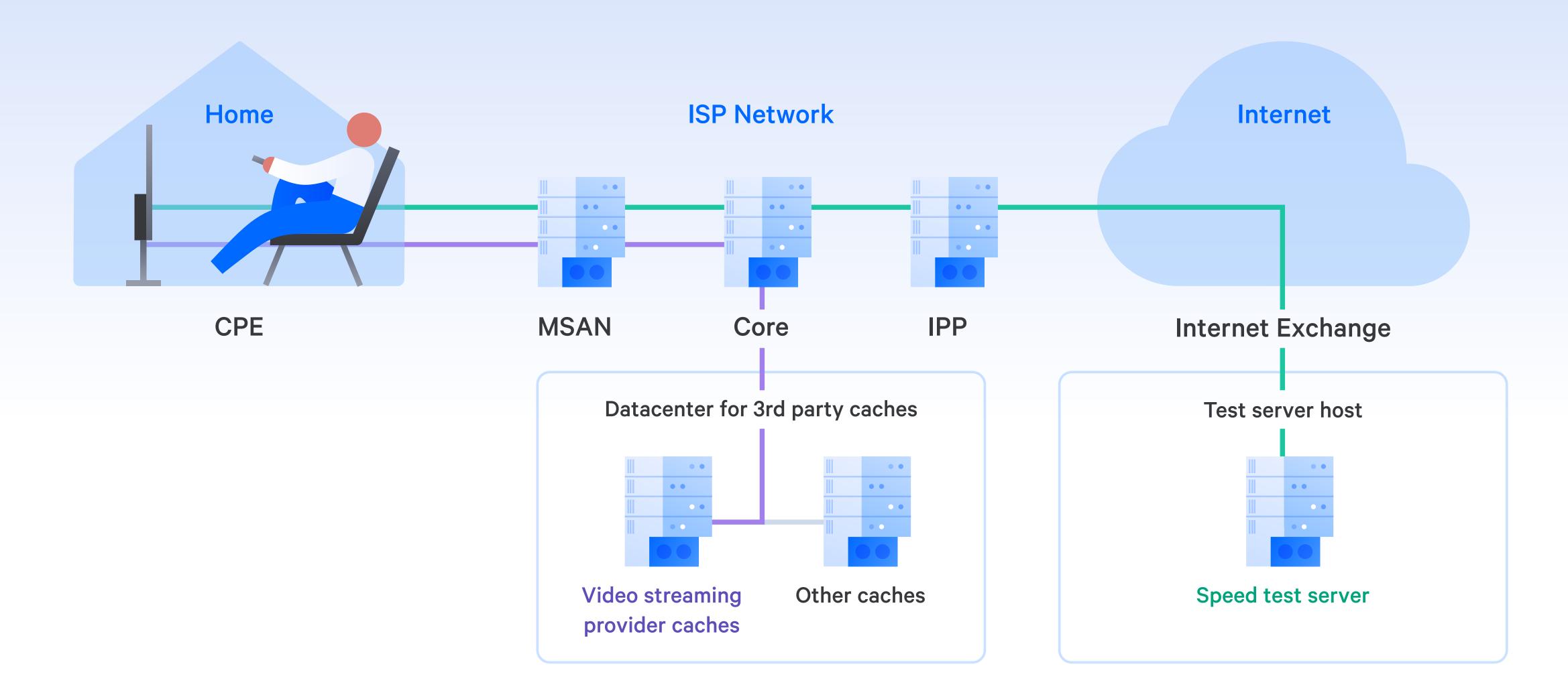
- Customers complaining about poor streaming performance
- Speed tests were reporting everything was fine
- Our Netflix streaming test could measure the degradation

## NETFLIX



Time

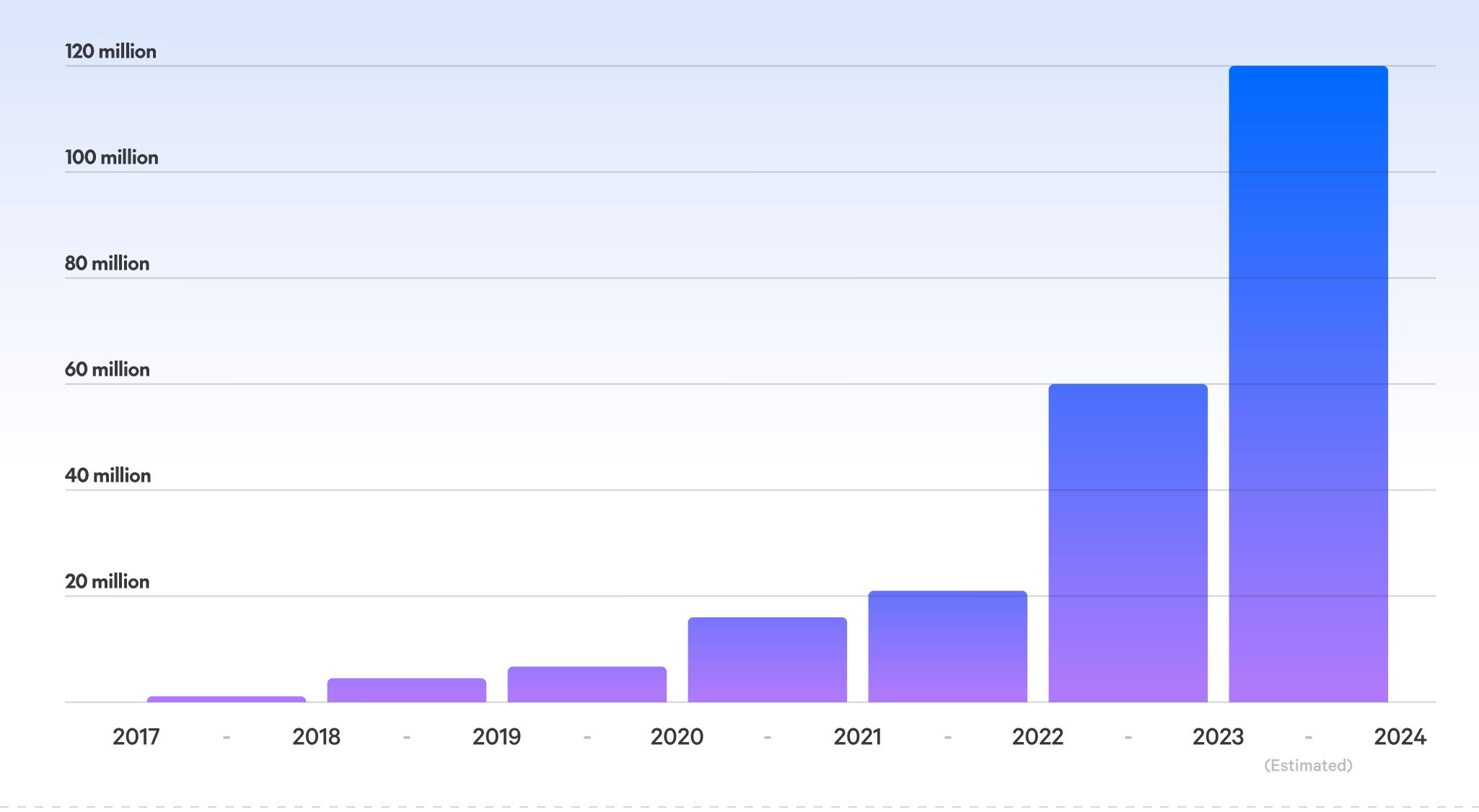
### The cause was congested caches



## The Future

An agent for every device, a test for every application

## Agent growth



# Thank you for your time

Are there any questions?

