

Presentation for ITU Workshop on "Standardization and innovation for multimedia and cable TV ecosystems"

ıkasz Litwic Telefon AB LM Ericsson 2024-09-06

### Agenda



1 Video coding – current state

- Future video coding demands and applications
- Future video coding technology

### Agenda



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Video coding — current state

2 Future video coding — demand and applications

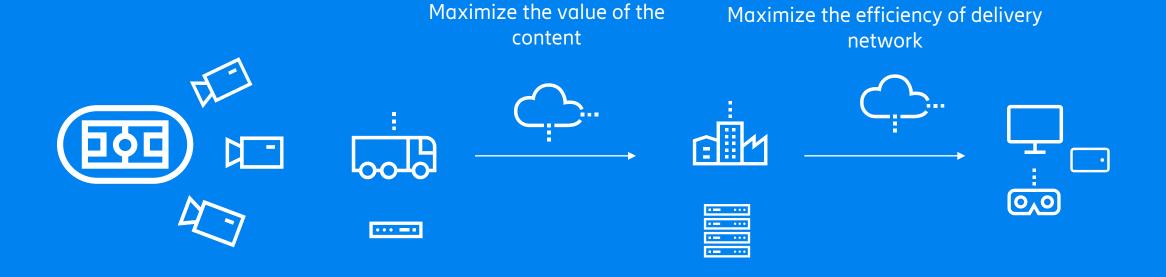
Future video coding – technology



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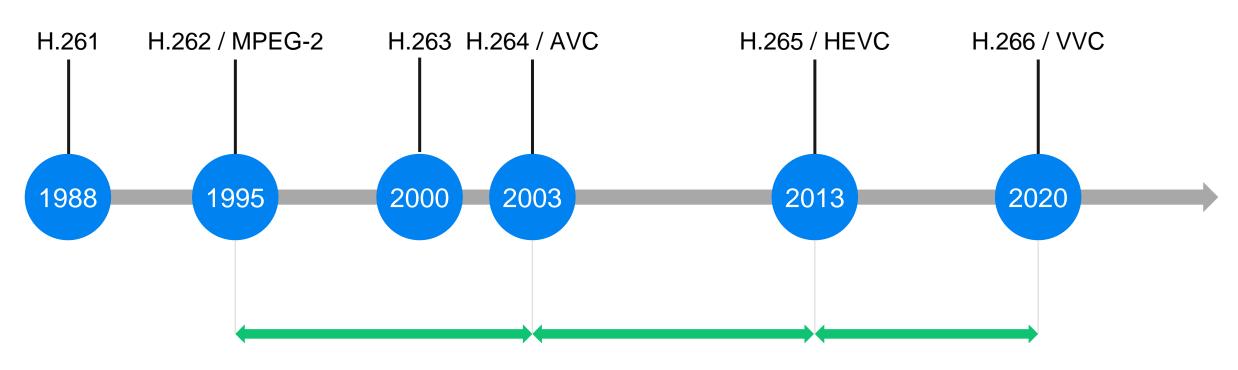
# Video coding in a video service life-cycle







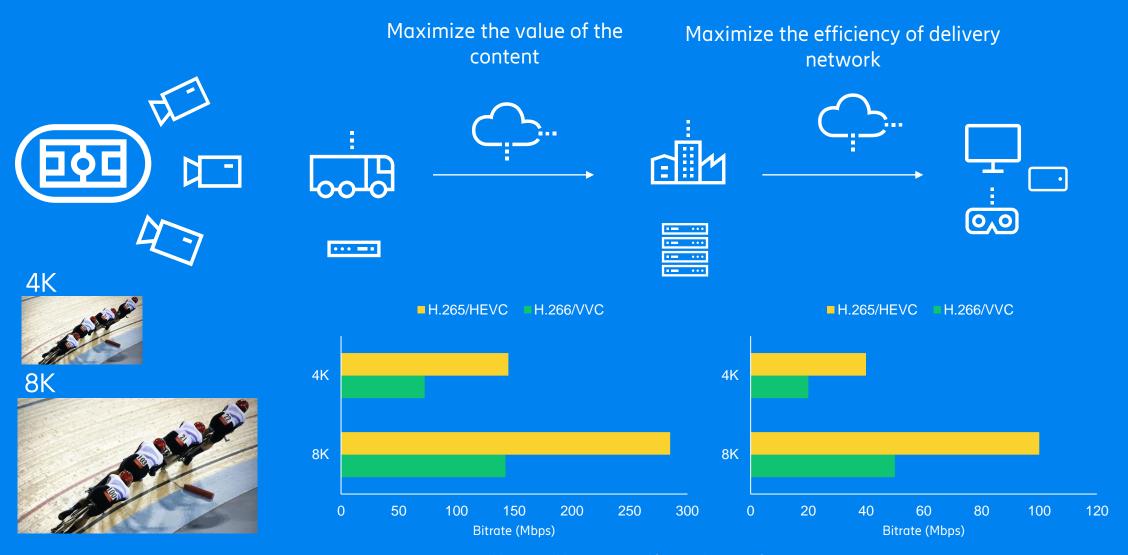




50% compression efficiency improvements delivered every 7-10 years

# Video coding in a video service life-cycle





Estimated (maximum) bitrates required for critical content after Rec. ITU-R BT.2073-2.

#### Content



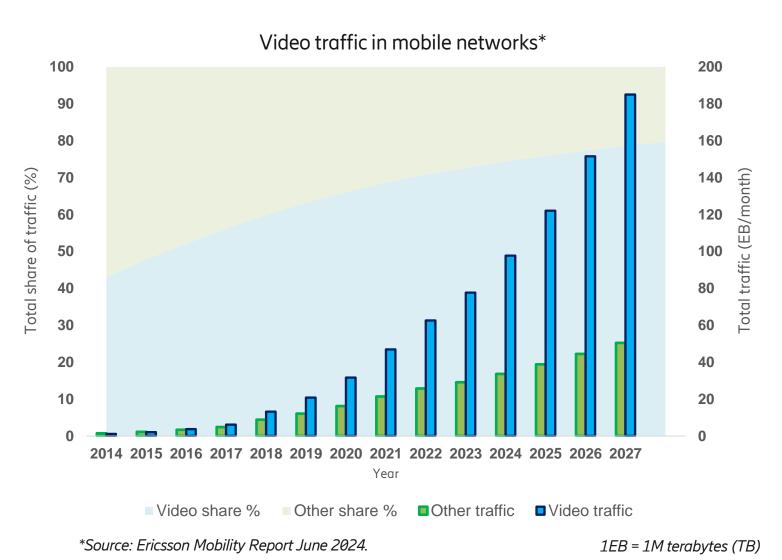
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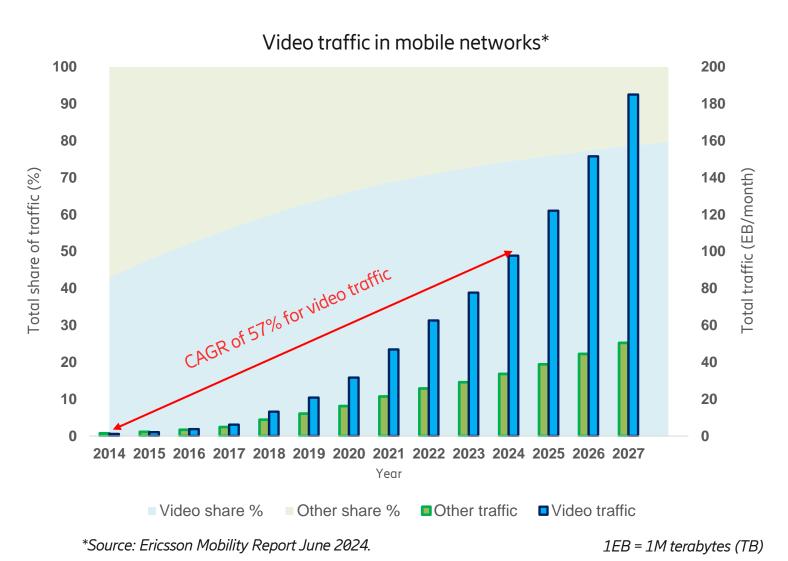






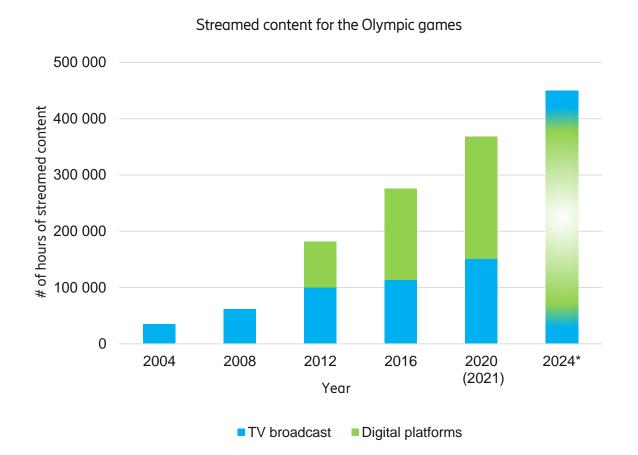






# What has been driving video traffic growth? Olympic games case study





#### More content

Increase from 3800 hours (2004 Athens) to 10 200 hours (2020/21 Tokyo) of footage available to broadcasters.

#### More quality

Transition to HD distribution in 2000's.

Transition to UHD-4K HDR distribution in 2010's.

Transition to UHD-8K distribution in 2020's?

#### More formats

Distribution on digital platforms surpassed traditional TV broadcast in 2016.

New formats such as stereoscopic 3D video, 360° VR video and 8K were introduced and tested.

Source: IOC @ olympics.com

# Future video coding - applications



**Professional** content



Video consumption anywhere



Real-time communication



Video for industrial use



**User-generated** content



Video interaction anywhere



**Immersive** communication



Video for machines

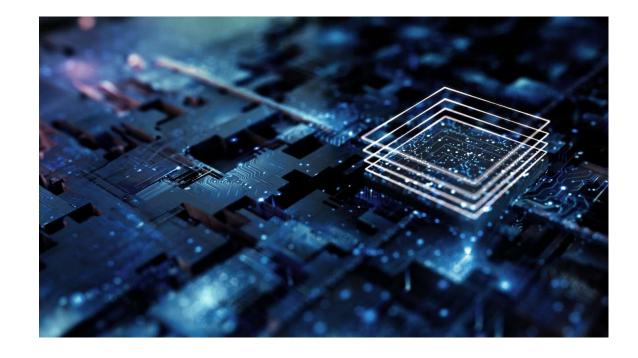


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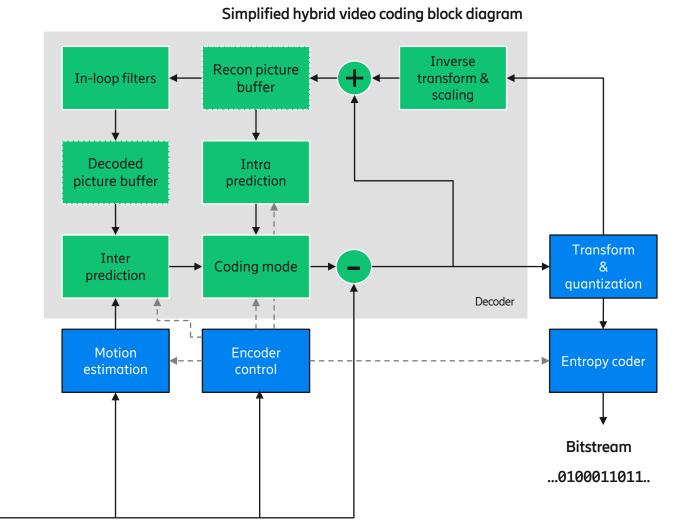


#### Decoder

- Defined by a standard
- Constrained/fixed complexity increase (2x between two generations)

#### **Encoder**

- NOT defined by a standard
- Implementation-specific complexity control -> translates into realizable compression gains





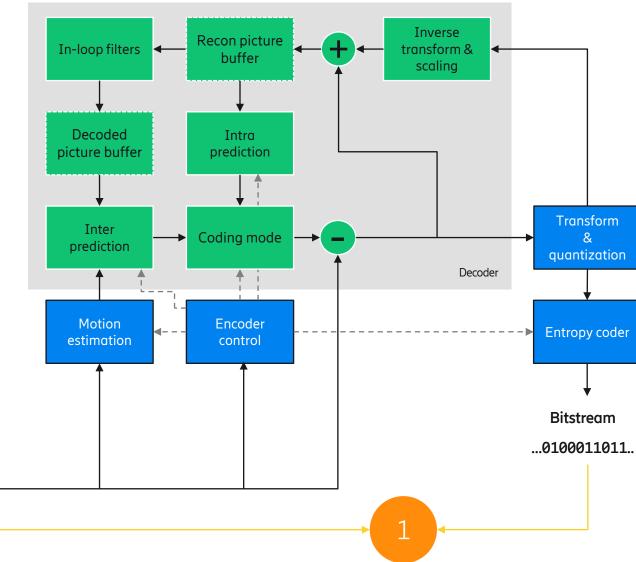
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Simplified hybrid video coding block diagram

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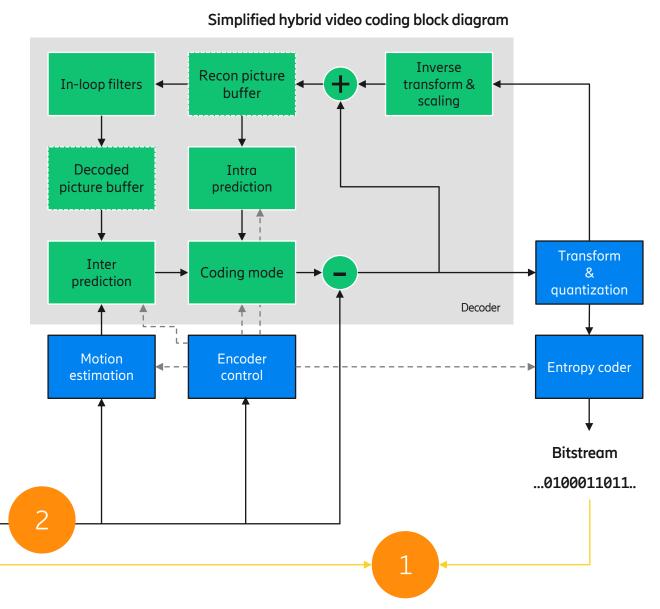
NN-based video quality estimation





1 NN-based video quality estimation

NN-based pre/post processing



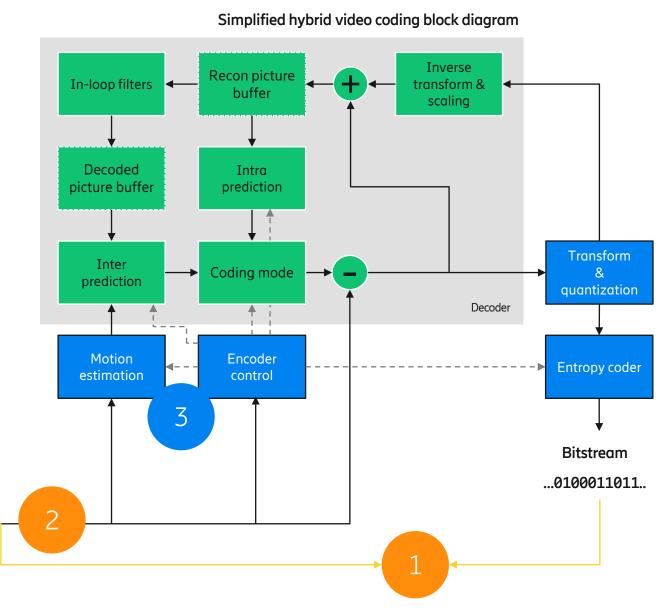
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1 NN-based video quality estimation

2 NN-based pre/post processing

3 NN-enhanced encoding



Source

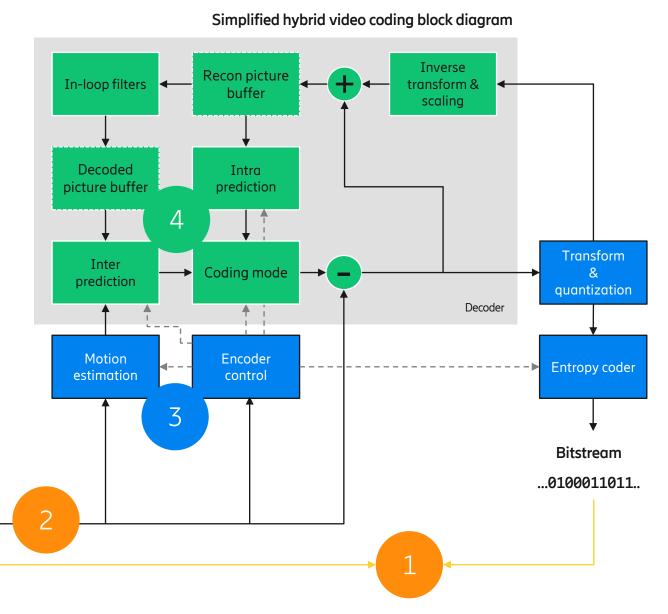


1 NN-based video quality estimation

2 NN-based pre/post processing

3 NN-enhanced encoding

4 NN-based coding tools



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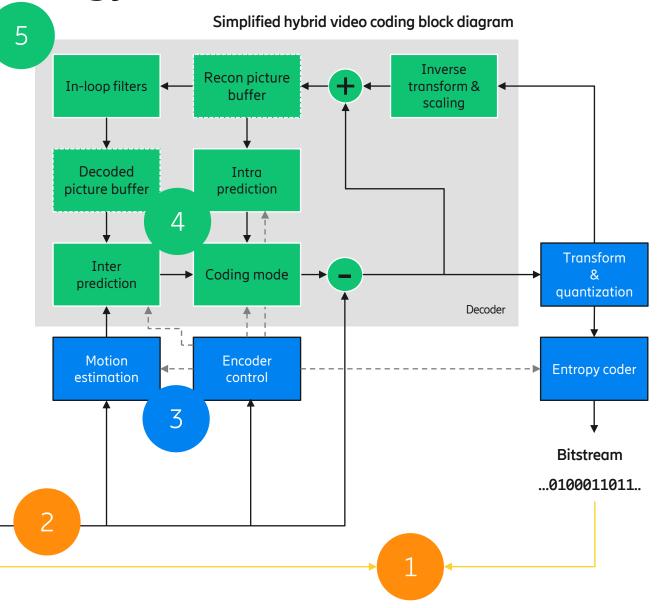
1 NN-based video quality estimation

NN-based pre/post processing

3 NN-enhanced encoding

4 NN-based coding tools

5 End-to-end NN video coding



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- Video coding standards enabled immense growth of video-based applications and services.
- Video-based traffic is expected grow further with more applications, formats and content.
- Established video coding frameworks enabled long innovation cycles for deployed codecs as well as are a proven foundation for building new generations of video coding standards.
- Deep neural networks show promising opportunities for further advancement of video coding technologies.



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