

METAVERSE WORKSHOP

18.10.2022





FG-DLT: 2019

KRON is a sustainable [worldview operating system] responding to the era of Third World

The beginning of an era where the real and virtual worlds are fused and aim for a new value of life

• The era of super-sensibility in which the concepts of art and culture, technology and science, time and space are re-established

Section	First World	Second World	Third World
	Real experience in real space	Interesting, but fictional, virtual experience	Fusion of reality and virtual
The relationship between virtual and reality	Only reality-oriented	Choice of virtual and real	Virtual + Reality
Experience	Real life experience	Separation of virtual experiences on the basis of real experiences	Fusion of real life and virtual experience
The location of the experiencer	Matched	Separated	Matched
Remote/Present	Present	Present/Remote	Powerful presence
Time experience	continuing	Separation/Continuing	Boundary blur/Continuing

Advent of the era of a high-touch concept metaverse where the perspective of life and reality are fused in a high-tech virtual reality, which is a technological perspective and advanced technological meaning

Kron is not a simple development product realized by advanced technology, but a worldview that can aim for a sustainable life by linking emotional action with humanity and a community concept.

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Technical background and efficiency of optimal OWAKE implementation through the OWAKE framework layer

OWAKE FRAMEWORK LAYERING



TRANSACTION PROOFING: PRUDENTIAL POLICIES / COMPLIANCE



TWO MAJOR USE CASES

TRAVEL USE CASE

WHISTLEBLOWERS USE CASE



- Infrastructure Selected as a proof-of-concept (POC) company by ETSI ISG PDL, European Telecommunication Standards Institute.
- Global outsourcing, content distribution market, Kron Computing technology, and global advancement opportunities

THANKS and JOIN US.



KRONOSA The project for you to govern your world

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