

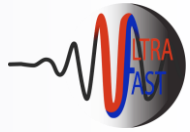


Quantum Computing: A new era in information technology

Ian Walmsley

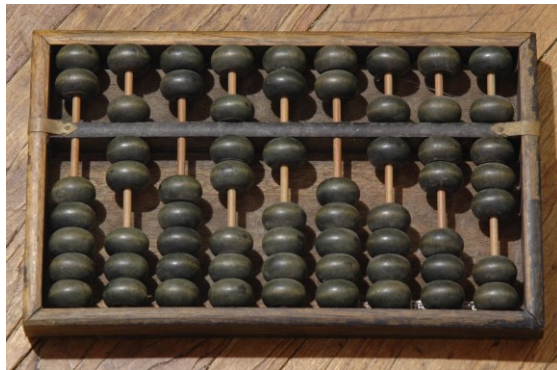
Imperial College
London

Quantum Computing is *Different*



“Quantum information is a radical departure in information technology, more fundamentally different from current technology than the digital computer is from the abacus.”

*W. D. Phillips
Nobel laureate 1997*

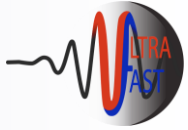


Saunpan Abacus

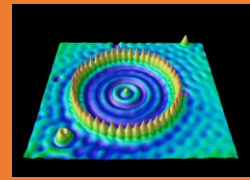


Modern Laptop Computer

Science & Computation: a recent history



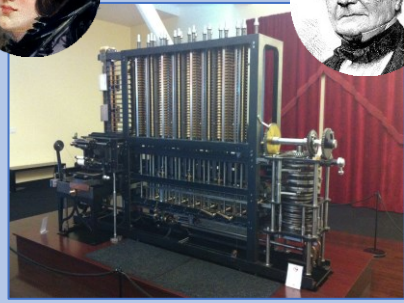
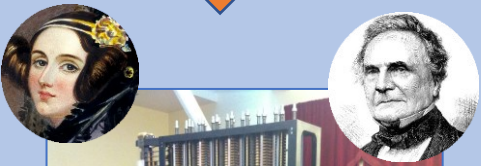
SCIENCE



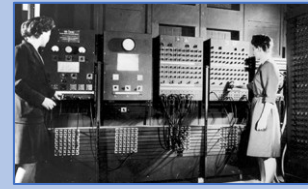
$$\frac{1}{\sqrt{2}}|\uparrow\rangle + \frac{1}{\sqrt{2}}|\downarrow\rangle$$



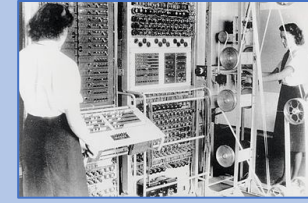
COMPUTERS



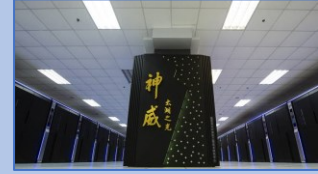
Babbage Difference Engine



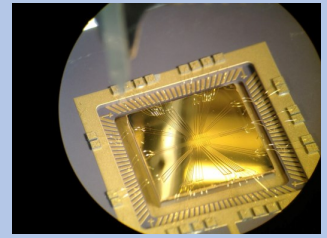
ENIAC



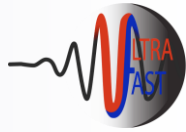
Colossus at Bletchley Park



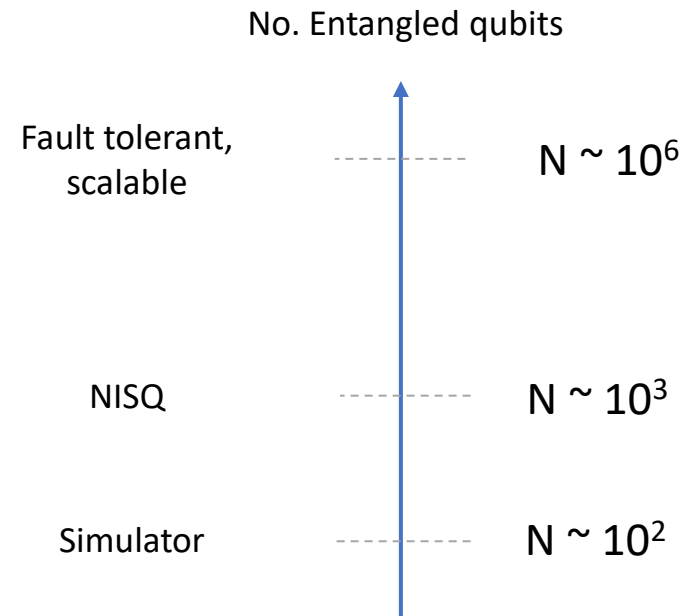
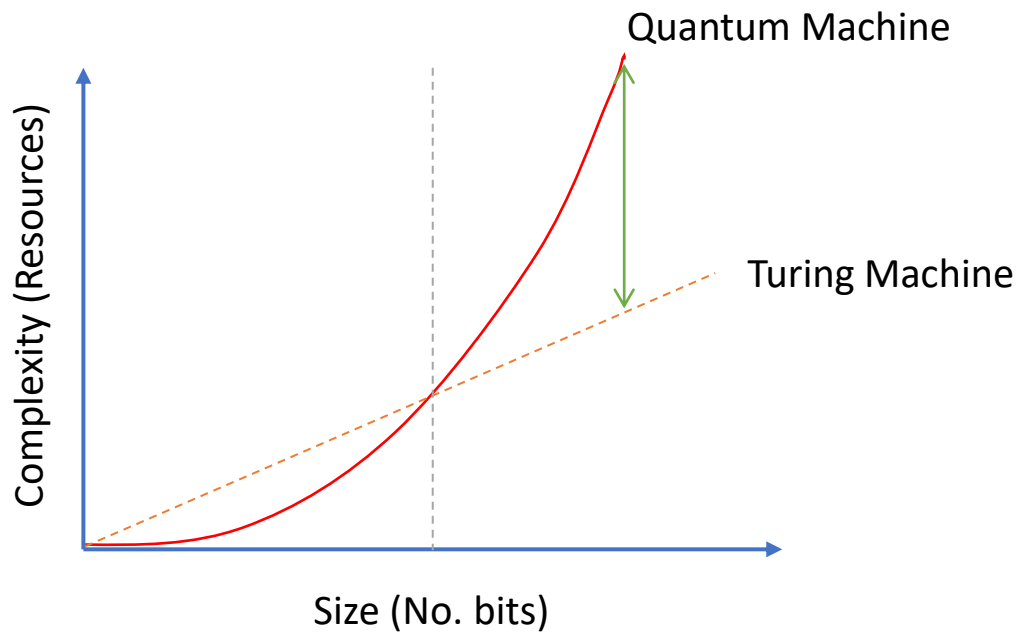
Sunway TaihuLight System



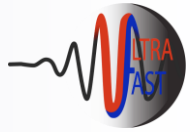
Complexity and Scaling



Certain problems are "hard" for Turing Machines – and "easy" for Quantum Machines



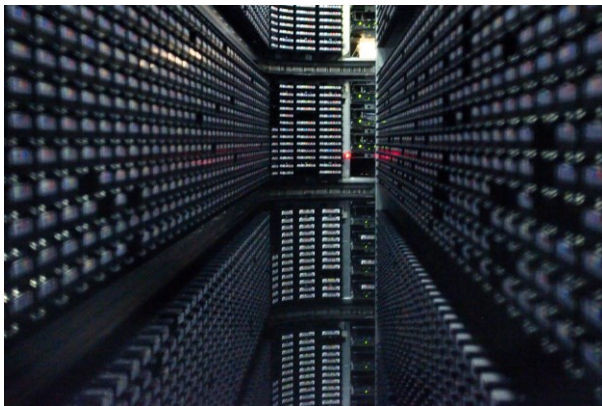
Anticipated applications



Data encryption



Drug discovery

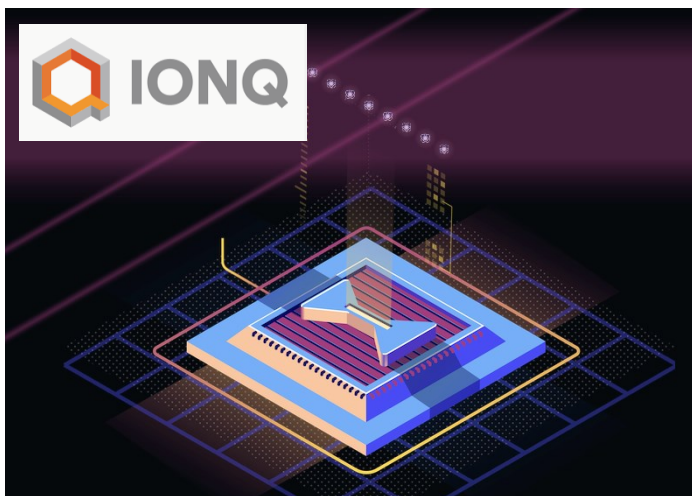
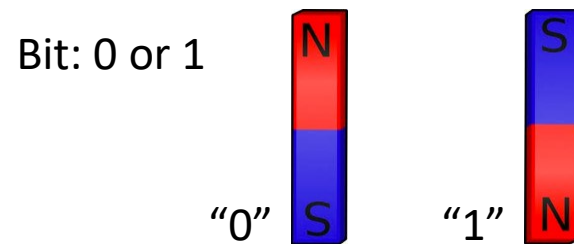
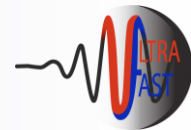


Big Data

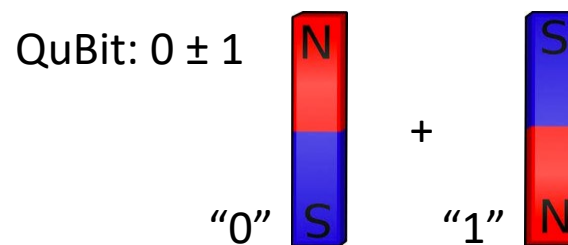


Logistics

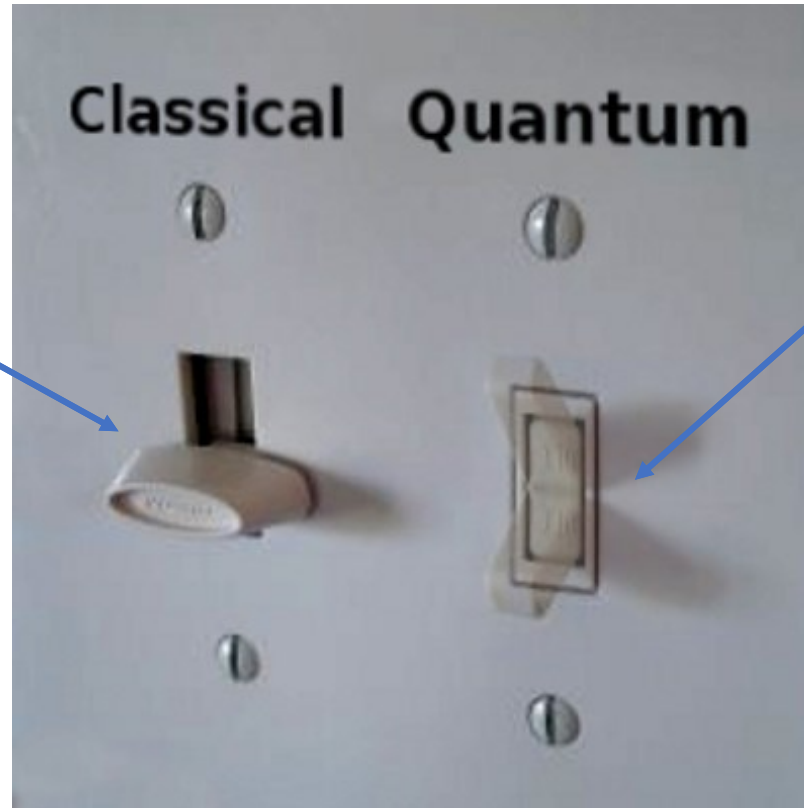
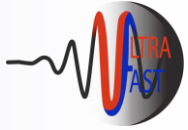
Quantum Computing is *Different*



Superposition:



Superposition



Classical Physics:
A switch is OFF (0)
or ON (1)

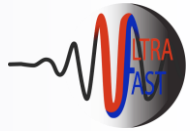
0 or 1, binary, is the
basis for classical
computing – the “bit”

Quantum Physics:
A switch may be OFF
and ON

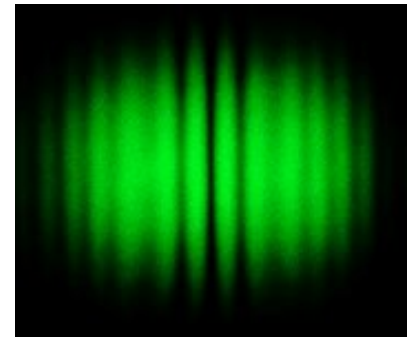
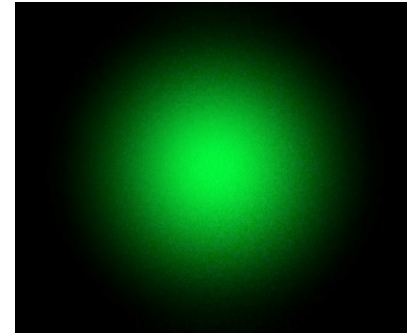
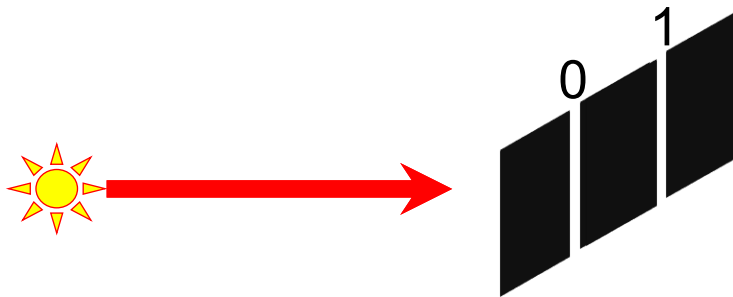
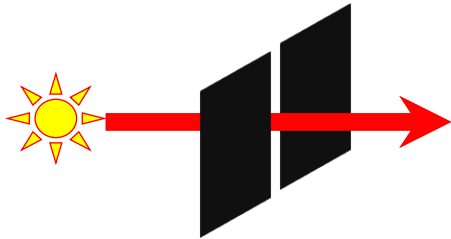
0 and 1 is called a
‘superposition’ and the
basis for quantum
computing is the “qubit”

Quantum physics tells us there are more possibilities

Illustrating superposition with light

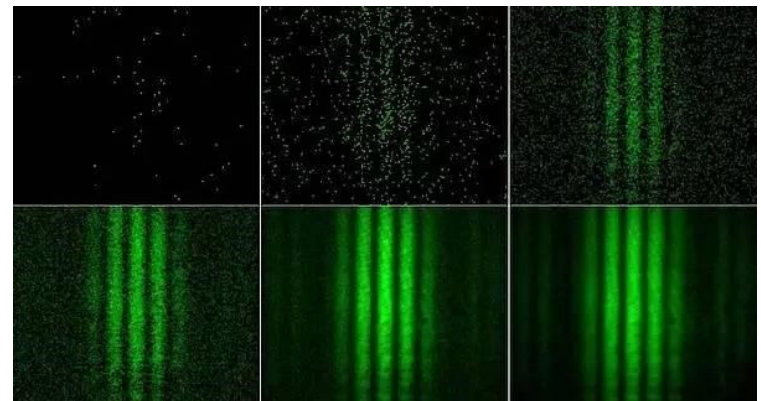


A 'photon' is a particle of light

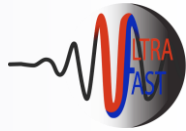


Quantum physics says that even a single photon can pass through both slits

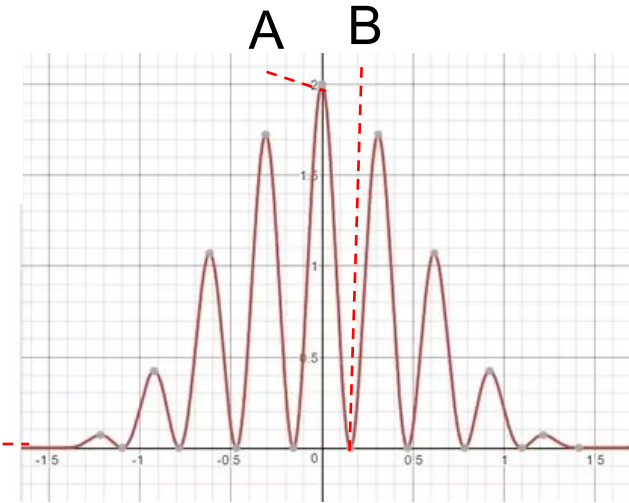
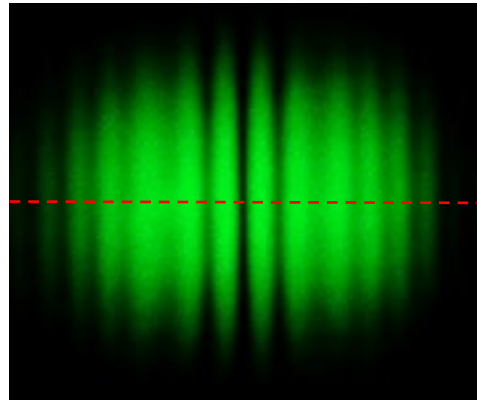
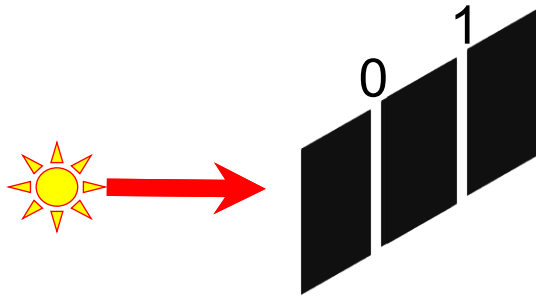
A single photon encodes a "qubit"
– a **superposition** of "0" + "1"



Superposition and interference



Superpositions give rise to interference:



Probability of photon arriving at A or B through slit 0 = a^2

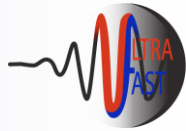
Probability of photon arriving at A or B through slit 1 = b^2

Probability of photon arriving at A through both slits = $(a+b)^2 \sim 1$ (constructive)

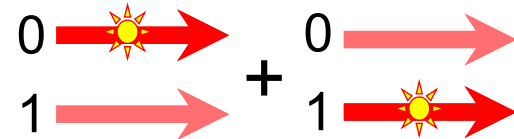
Probability of photon arriving at B through both slits = $(a-b)^2 \sim 0$ (destructive)

Quantum algorithms are protocols that arrange for constructive interference around the answer

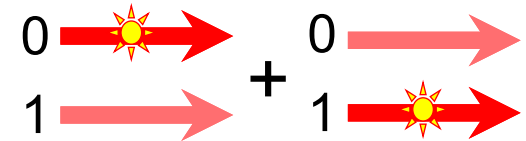
Entanglement: the quantum difference



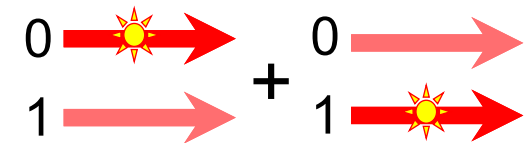
One qubit can be in state 0+1.



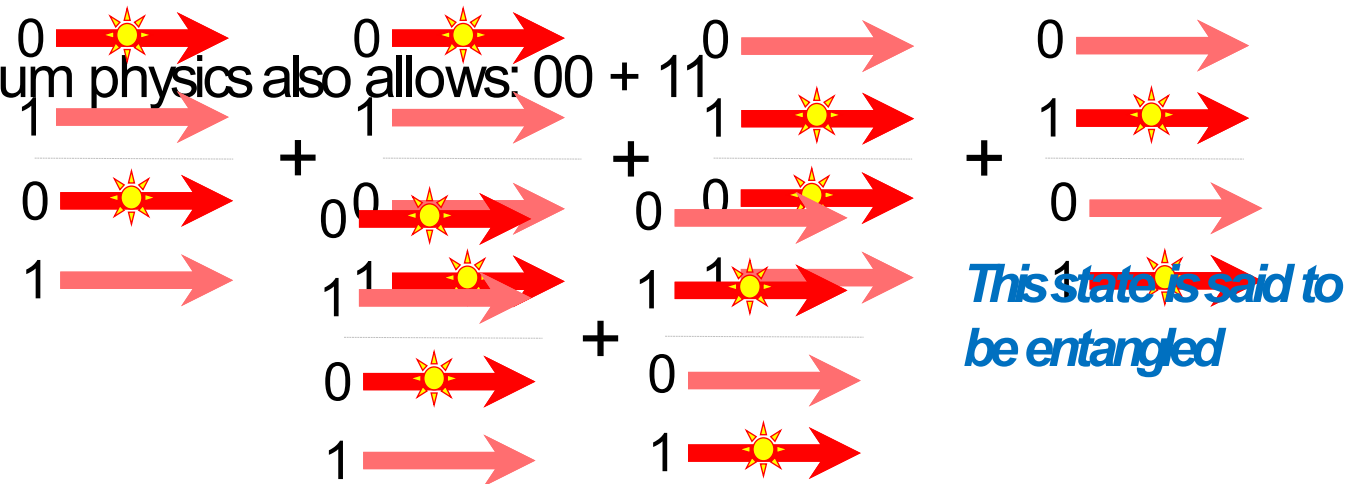
Two qubits can be in state (0+1) (0+1).



We can think of this as: 00 + 01 + 10 + 11.

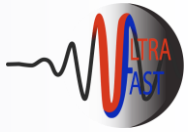


But quantum physics also allows:



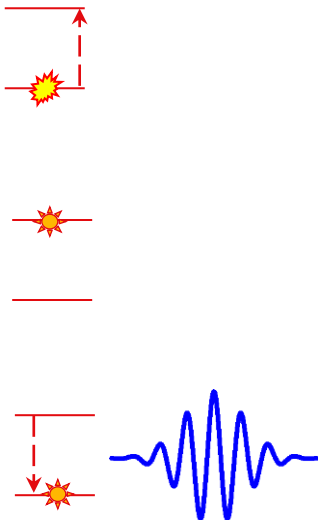
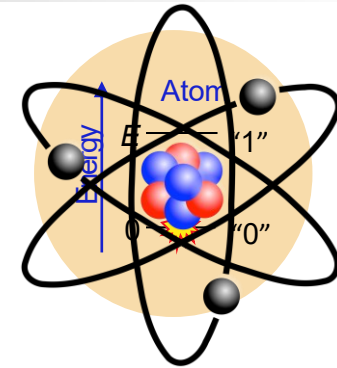
This state is said to be entangled

Quantum in matter

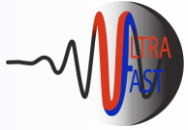


Light is useful for moving information around.

Atoms are good for storing and processing it.



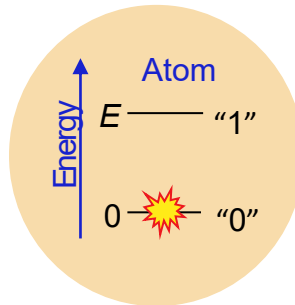
Atoms as qubits



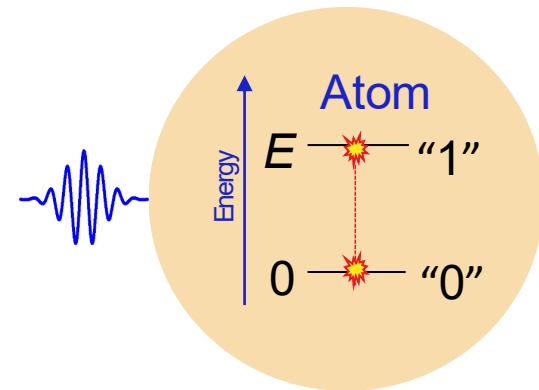
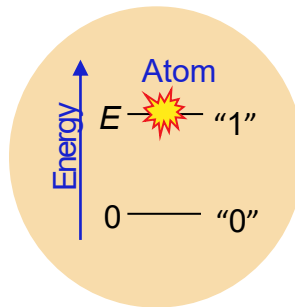
The atom can be in a superposition of its ground and excited states.

These states can be used to encode a qubit.

Atom in logical state "0"

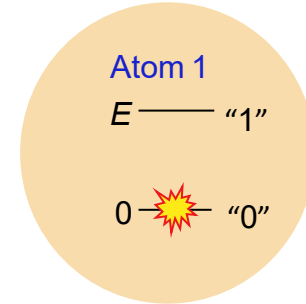
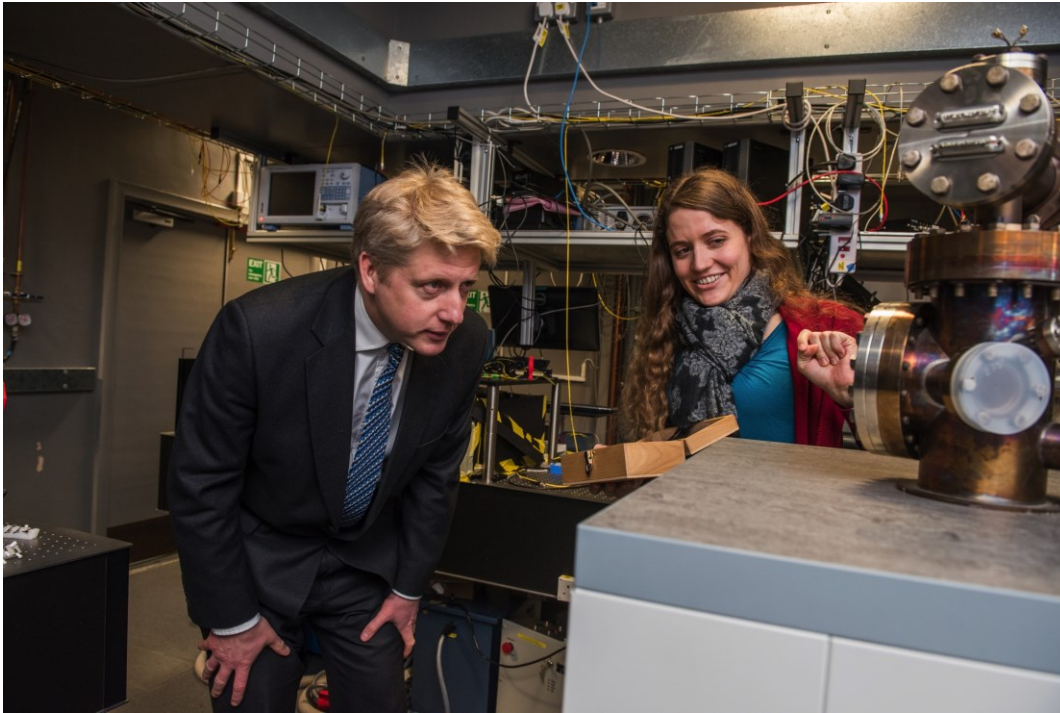
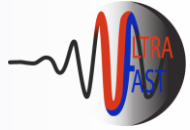


Atom in logical state "1"

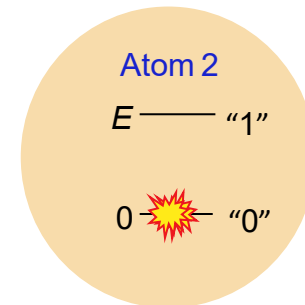


Atom in superposition state
"1+0"

Entangling atoms using light: Gate Fidelity

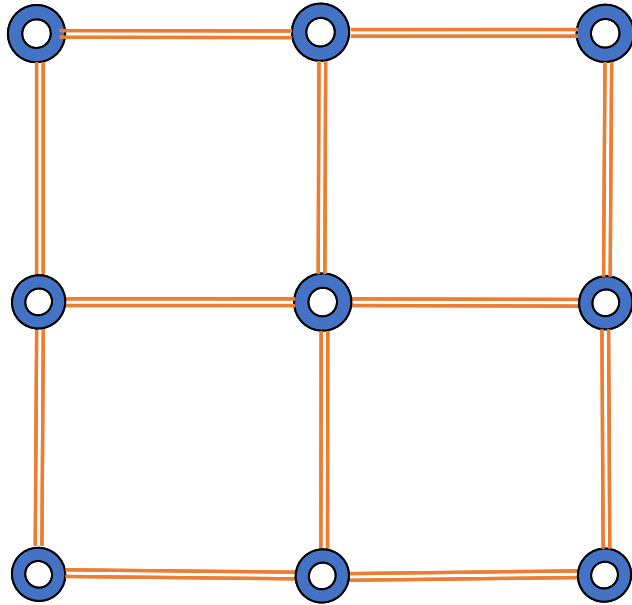
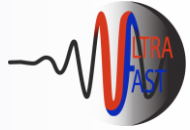


01 + 10 2 Atoms



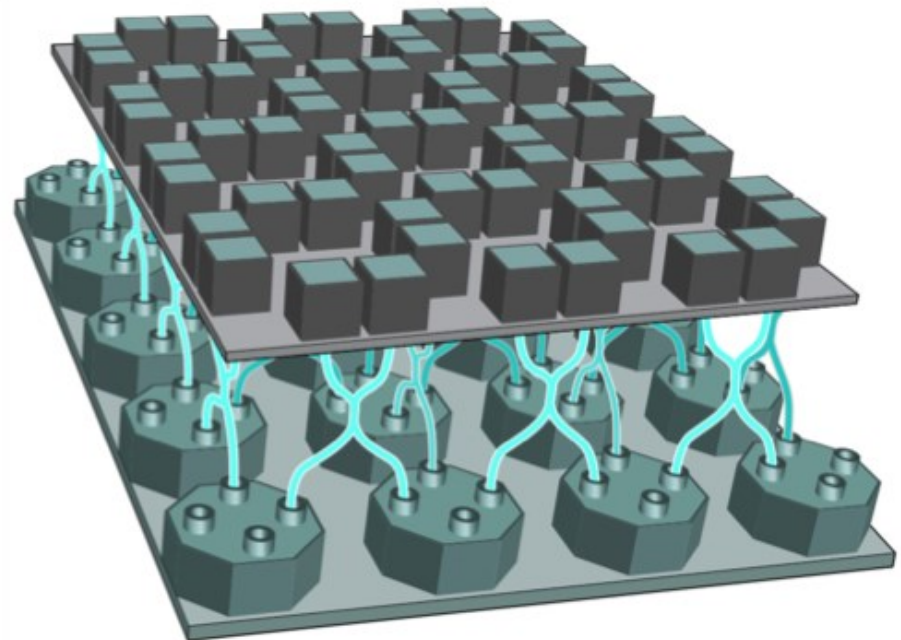
A single photon in a superposition of two paths can prepare two atoms in an entangled state

Building a Quantum Computer

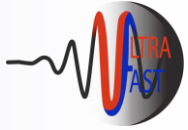


Network architecture enables an operational quantum computer.

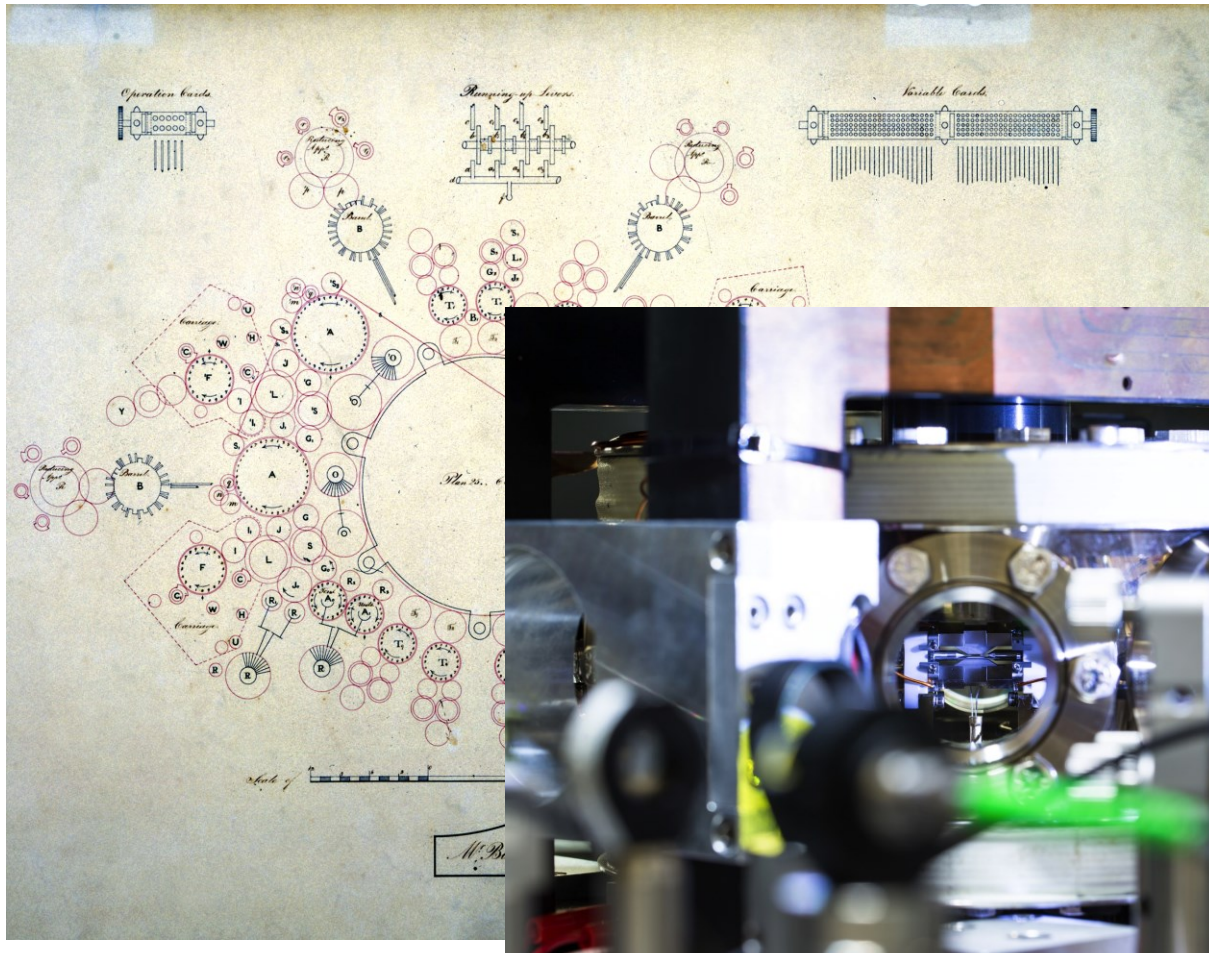
It is possible to scale up this construct based on mastering control of entangling ions at different nodes using light, and storing and processing information in ions at each node.



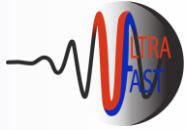
What's the challenge?



If it is possible in principle....



What's the challenge?

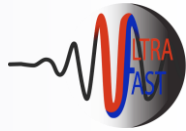


Superposition is a delicate phenomenon and disappears in a noisy environment.

Network architecture enables errors and noise to be managed effectively.

“Well, your quantum computer is broken in every way possible simultaneously.”

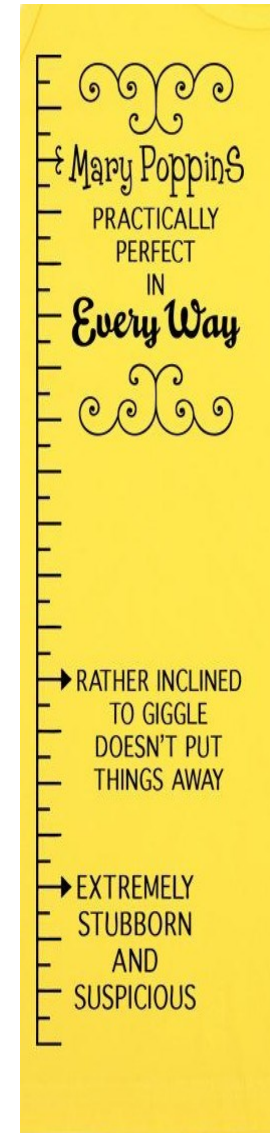
Quantum Error Correction: #qubits



Good news:

Theorists long ago figured out that we can turn a whole bunch of badly-behaved qubits into a smaller number of practically perfect ones!

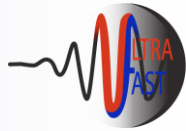
This is Fault Tolerant quantum computing.



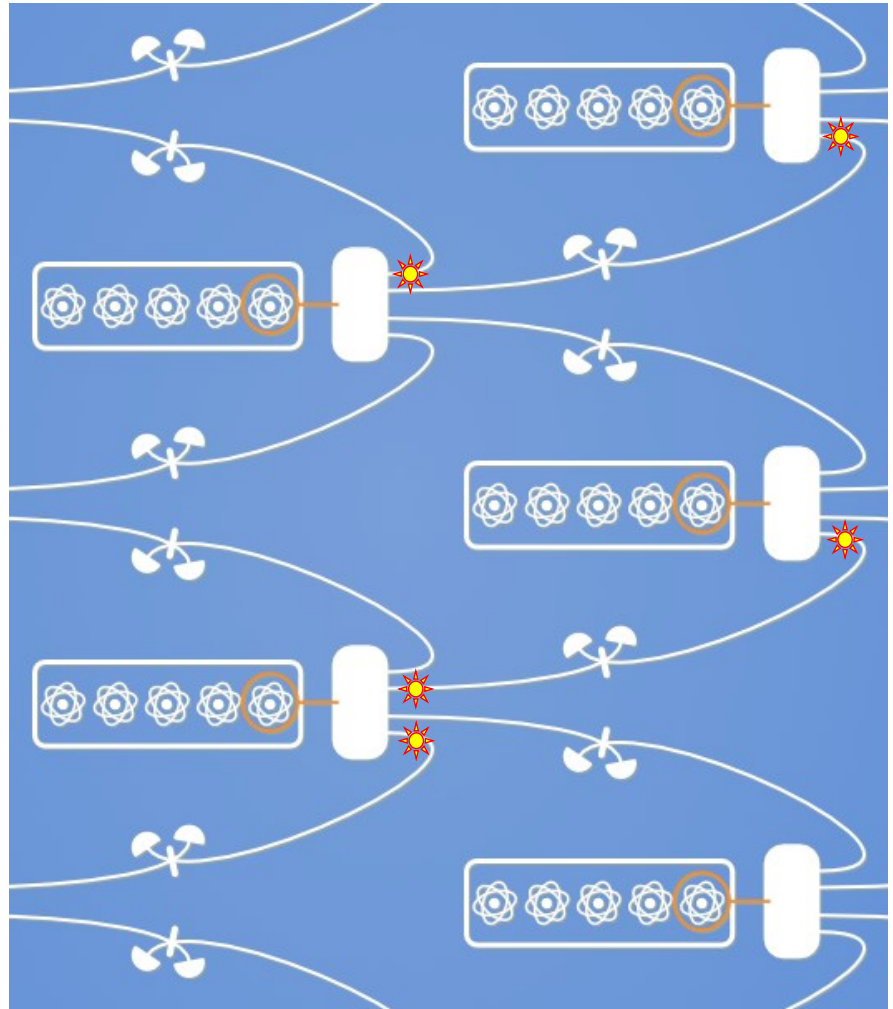
'Logical' qubits

Physical qubits

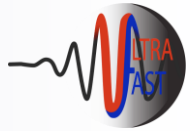
Networked Quantum Computing: Connectivity



Consortium of universities across UK & partner organisations (industry and government)



Platforms for Quantum Computing



Companies

Technologies

Research Centres

- Ion traps
- Superconducting qubits
- NV centres in diamond
- Photons
- Impurities in Silicon
- Topological qubits

JOINT QUANTUM INSTITUTE

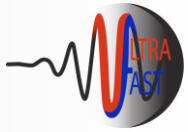
Centre for Quantum Technologies

Networked Quantum Information Technologies

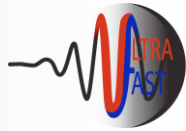
ARC CENTRE OF EXCELLENCE FOR ENGINEERED QUANTUM SYSTEMS

Companies are playing to their strengths

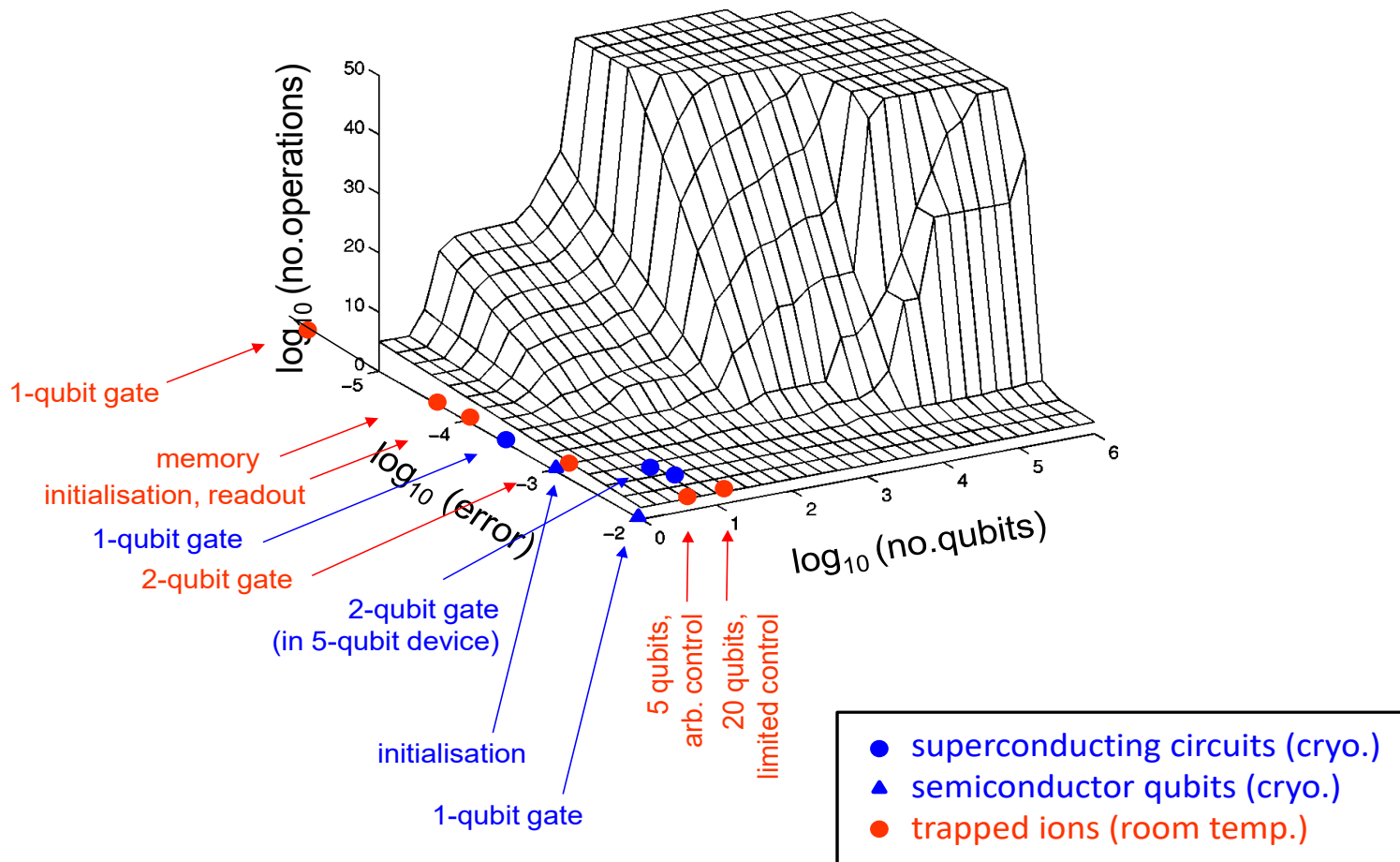
What's possible?



The QC mountain



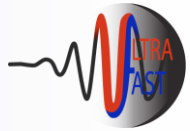
Component performance benchmarking



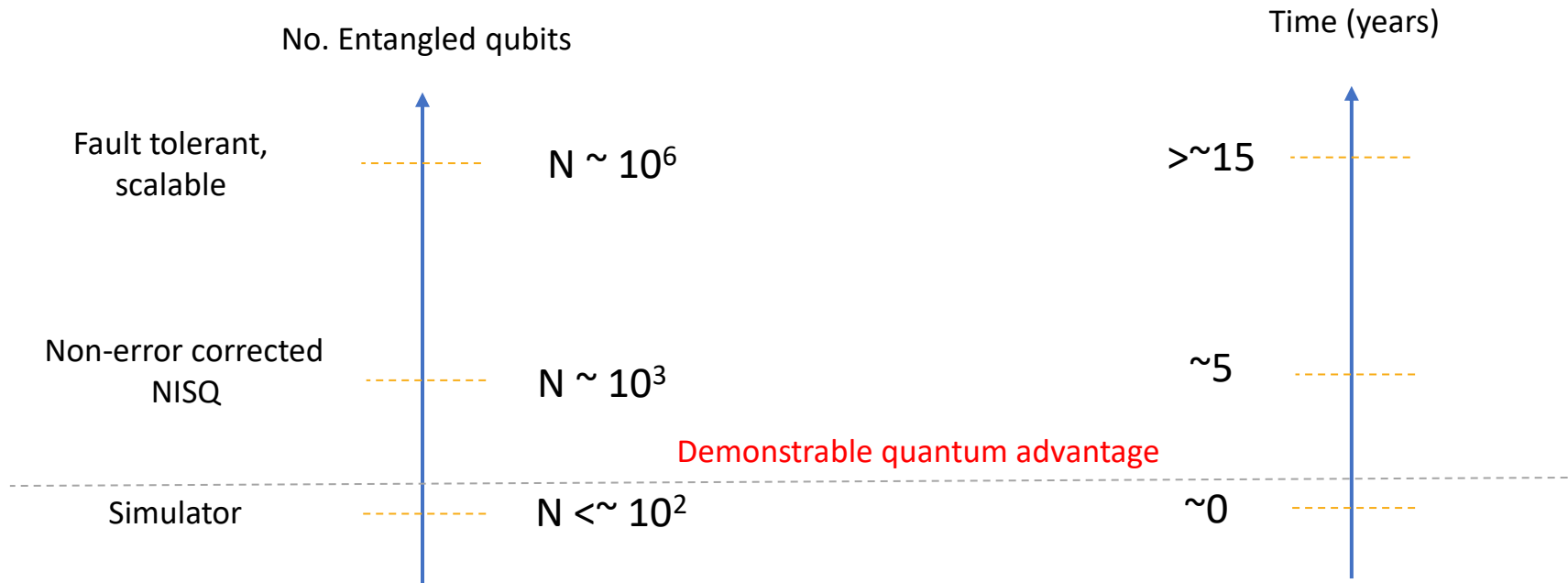
Points from David Lucas.

Graph from "Overhead and noise threshold of fault-tolerant quantum error correction," A.M.Steane, PRA 2003.

Engineering for scale



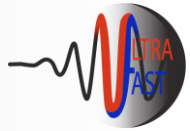
A fully scalable quantum computer is some way off



What are the challenges?

- Delivering the systems engineering and manufacturing capabilities that are needed to scale up laboratory prototypes.
- Providing access to emulators/early NISQ machines for software/algorithm development for new applications.
- Scale up in engaging users, and identifying early adopters.

Near Term: feasible “Quantum Supremacy”

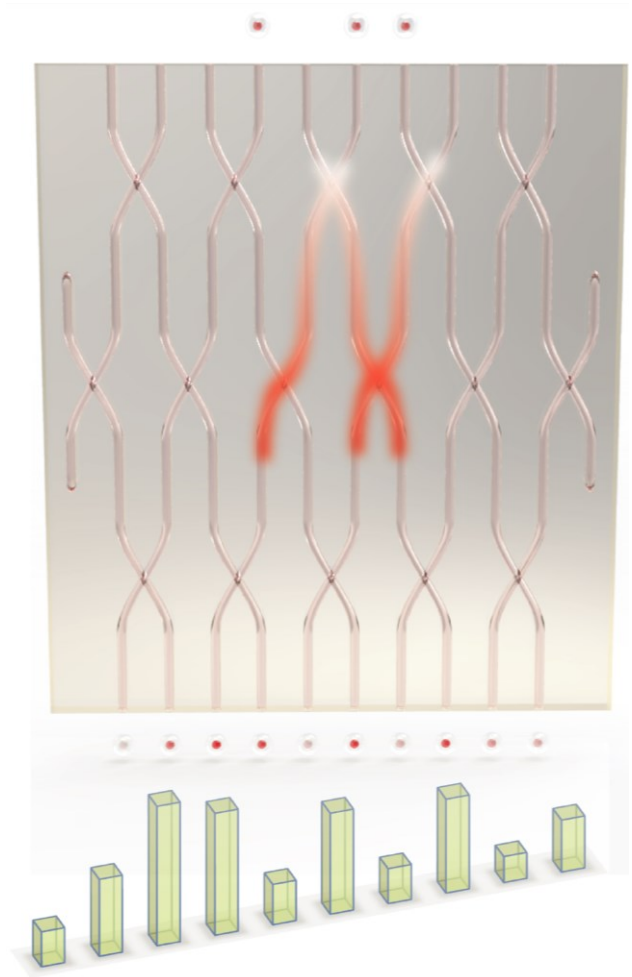


Boson Sampling

Algorithm to sample from a distribution that is hard to compute for a Turing Machine[†]

1. Require:
 - a) Identical bosons
 - b) Linear evolution
 - c) Single boson detectors
2. Even approximately sampling from the boson distribution is (very likely) classically hard

$$\text{Probability} \propto |\text{Per}(\Lambda)|^2$$



[†]S. Aaronson, A. Arkhipov, “The computational complexity of linear optics”, Proc. STOC 2011, pp. 333-342.



Article

Quantum supremacy using a programmable superconducting processor

<https://doi.org/10.1038/s41586-019-1666-5>

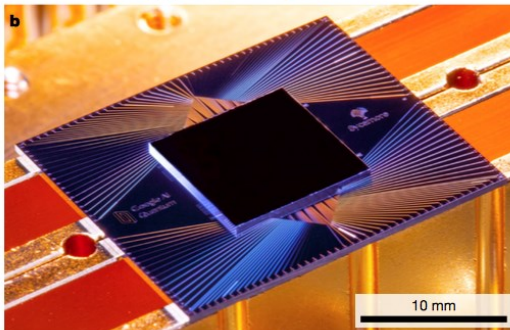
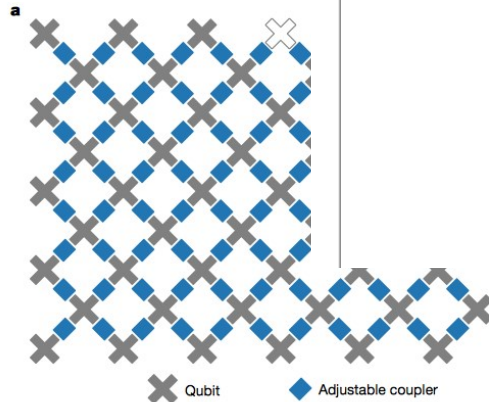
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Frank Arute¹, Kunal Arya¹, Ryan Babbush¹, Dave Bacon¹, Joseph C. Bardin^{1,2}, Rami Barends¹, Rupak Biswas³, Sergio Boixo¹, Fernando G. S. L. Brandao^{1,4}, David A. Buell¹, Brian Burkett¹, Yu Chen¹, Zijun Chen¹, Ben Chiaro⁵, Roberto Collins¹, William Courtney¹, Andrew Dunsworth¹, Edward Farhi¹, Brooks Foxen^{1,5}, Austin Fowler¹, Craig Gidney¹, Marissa Giustina¹, Rob Graff¹, Keith Guerin¹, Steve Habegger¹, Matthew P. Harrigan¹, Michael J. Hartmann^{1,6}, Alan Ho¹, Markus Hoffmann¹, Trent Huang¹, Travis S. Humble⁷, Sergei V. Isakov¹, Evan Jeffrey¹, Zhang Jiang¹, Dvir Kafri¹, Kostyantyn Kechedzhi¹, Julian Kelly¹, Paul V. Klimov¹, Sergey Knysh¹, Alexander Korotkov^{1,8}, Fedor Kostritsa¹, David Landhuis¹, Mike Lindmark¹, Erik Lucero¹, Dmitry Lyakh⁹, Salvatore Mandrà^{3,10}, Jarrod R. McClean¹, Matthew McEwen⁵, Anthony Megrant¹, Xiao Mi¹, Kristel Michielsen^{11,12}, Masoud Mohseni¹, Josh Mutus¹, Ofer Naaman¹, Matthew Neeley¹, Charles Neill¹, Murphy Yuezhen Niu¹, Eric Ostby¹, Andre Petukhov¹, John C. Platt¹, Chris Quintana¹, Eleanor G. Rieffel³, Pedram Roushan¹, Nicholas C. Rubin¹, Daniel Sank¹, Kevin J. Satzinger¹, Vadim Smelyanskiy¹, Kevin J. Sung^{1,13}, Matthew D. Trevithick¹, Amit Vainsencher¹, Benjamin Villalonga^{1,14}, Theodore White¹, Z. Jamie Yao¹, Ping Yeh¹, Adam Zalcman¹, Hartmut Neven¹ & John M. Martinis^{1,5*}

The promise of quantum computers is that certain computational tasks might be executed exponentially faster on a quantum processor than on a classical processor¹. A



 Google AI Blog

The latest news from Google AI

REPORT

Quantum computational advantage using photons

Han-Sen Zhong^{1,2,*}, Hui Wang^{1,2,*}, Yu-Hao Deng^{1,2,*}, Ming-Cheng Chen^{1,2,*}, Li-Chao Peng^{1,2}, Yi-Han

+ See all authors and affiliations

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DOI: 10.1126/science.abe8770

Article

Figures & Data

Info & Metrics

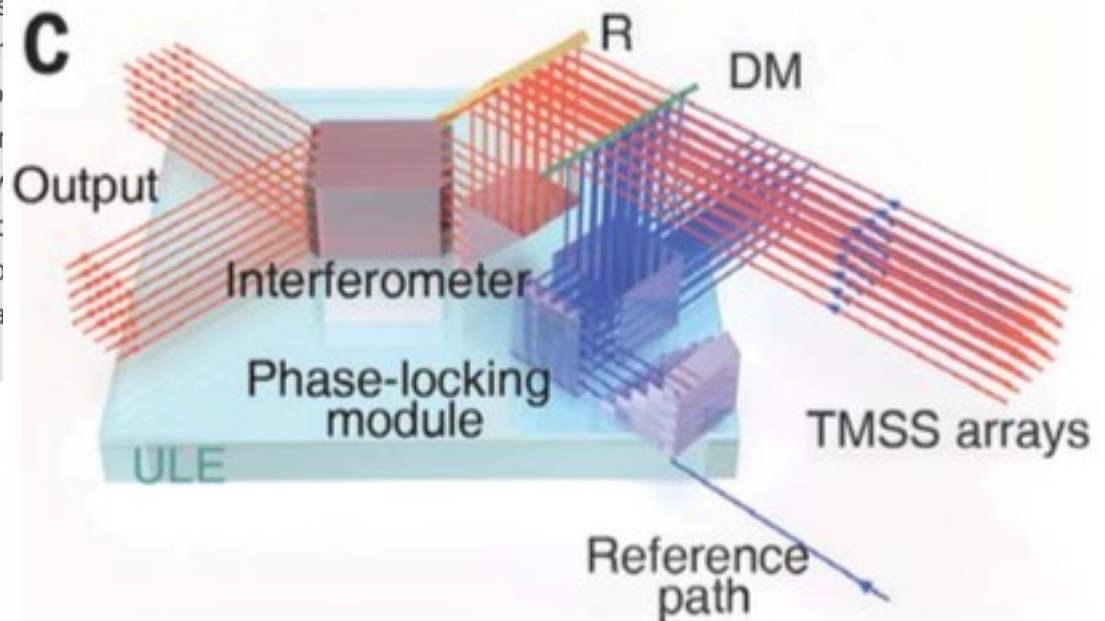
eLetters

PDF

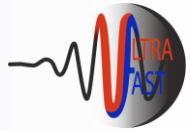


A light approach to quantum advantage

Quantum computational advantage or supremacy is a long-anticipated milestone toward practical quantum computers. Recent work claimed to have reached this point, but subsequent work managed to speed up the classical sample size-dependent loophole. Quantum computational advantage, a one-shot experimental proof, will be the result of quantum devices and classical simulation. Zhong et al. mode squeezed states into a 100-mode ultraviolet output using 100 high-efficiency single-photon coincidence, yielding a state space dimension of 100! at a rate that is about 10^{14} -fold faster than using state-of-the-art supercomputers.



Standards: Performance Measures



How to compare the performance of different quantum computers?

Entangling Gate Fidelity

Number of qubits

Connectivity

IBM Quantum Volume:

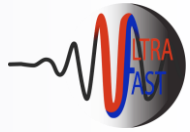
largest number of qubits on which you can build an arbitrary quantum state

Volumetric measures:

Width – number of register elements

Depth – number of successive operations

Opportunity



- **Controllable large-scale quantum interference via entanglement is the resource for quantum computing**
- **This regime offers a transformation for IT.**
- **We already have a roadmap for building a quantum computer.**
- **There is an emerging community to deliver hardware, software and applications from users.**

