

Evolving Network(s) for the Future

Christian Maciocco, Srikanteswara Srikathyayani, Jing Zhu Intel Labs

ITU-T Net2030 FG

December 18-20, 2018 – Hong Kong



Legal Disclaimer

- This presentation contains the general insights and opinions of Intel Corporation ("Intel"). The information in this presentation is provided for information only and is not to be relied upon for any other purpose than educational. Use at your own risk! Intel makes no representations or warranties regarding the accuracy or completeness of the information in this presentation. Intel accepts no duty to update this presentation based on more current information. Intel is not liable for any damages, direct or indirect, consequential or otherwise, that may arise, directly or indirectly, from the use or misuse of the information in this presentation.
- Intel technologies' features and benefits depend on system configuration and may require enabled hardware, software or service activation. Learn more at intel.com, or from the OEM or retailer.
- No license (express or implied, by estoppel or otherwise) to any intellectual property rights is granted by this document.
- Intel, the Intel Core, and the Intel logo and Xeon are trademarks of Intel Corporation in the United States and other countries.
- *Other names and brands may be claimed as the property of others.
- © 2018 Intel Corporation.









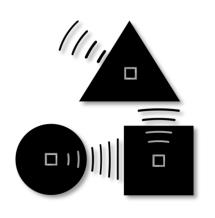






Usage Models Requirements/Constraints

- requirements
 - Higher bandwidth / throughput to carry ever larger amount of data
 - Lower latency
 - Scalability to ever increasing number of devices







Massive M2M

Reliable Low Latency

Enhanced Mobile Broadband

Network architecture is evolving toward Edge Computing to address these usage models

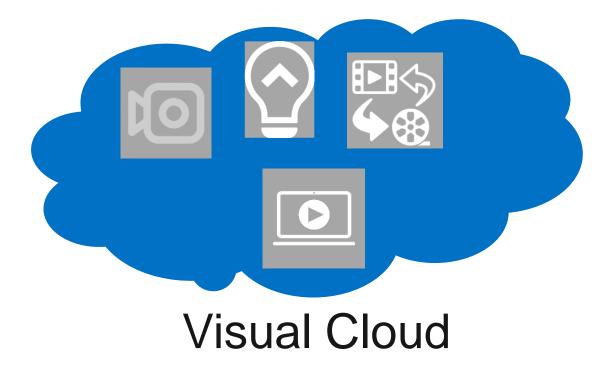
"Other names and brands may be claimed as the property of others"

Intel Labs

Over the years use cases driving technology developments have similar



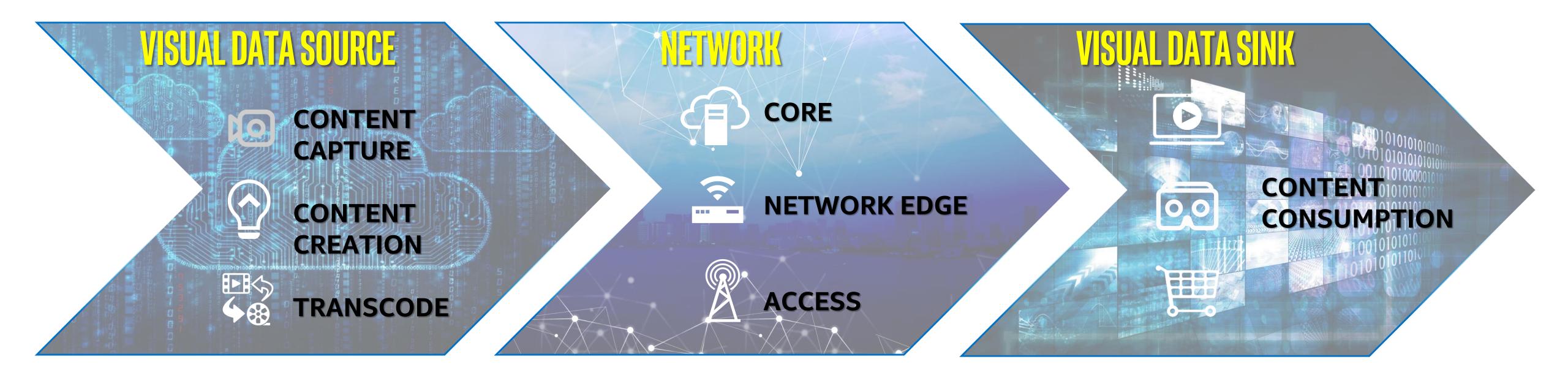
Holograms





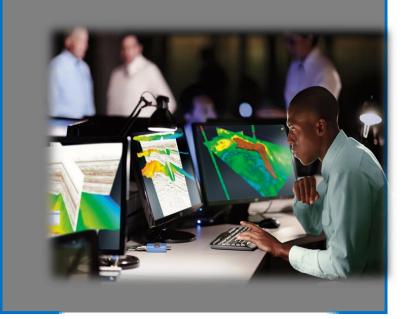


Visual Cloud – A Compelling Workload (1/2)





MEDIA ANALYTICS





Intel Labs

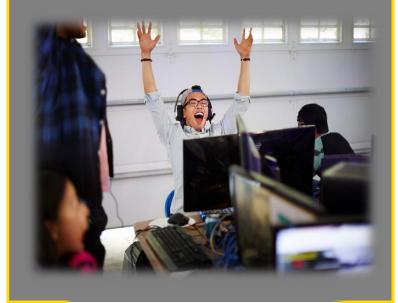
IMMERSIVE MEDIA



CLOUD GRAPHICS



CLOUD GAMING

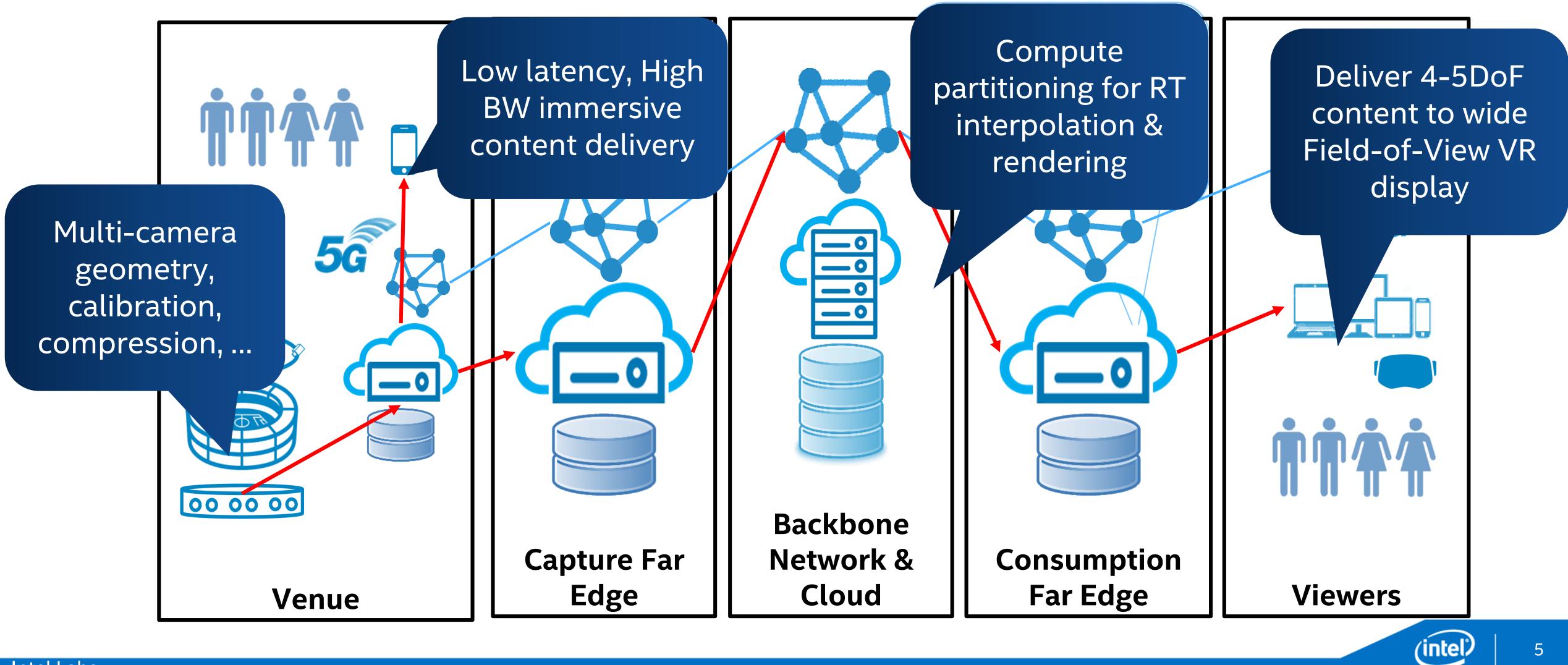






Visual Cloud – A Compelling Workload (2/2)

Immersive Media





Network 2030?



shutterstr.ck

But Transition Toward Network Edge Architecture and Computing is Happening

"Other names and brands may be claimed as the property of others"

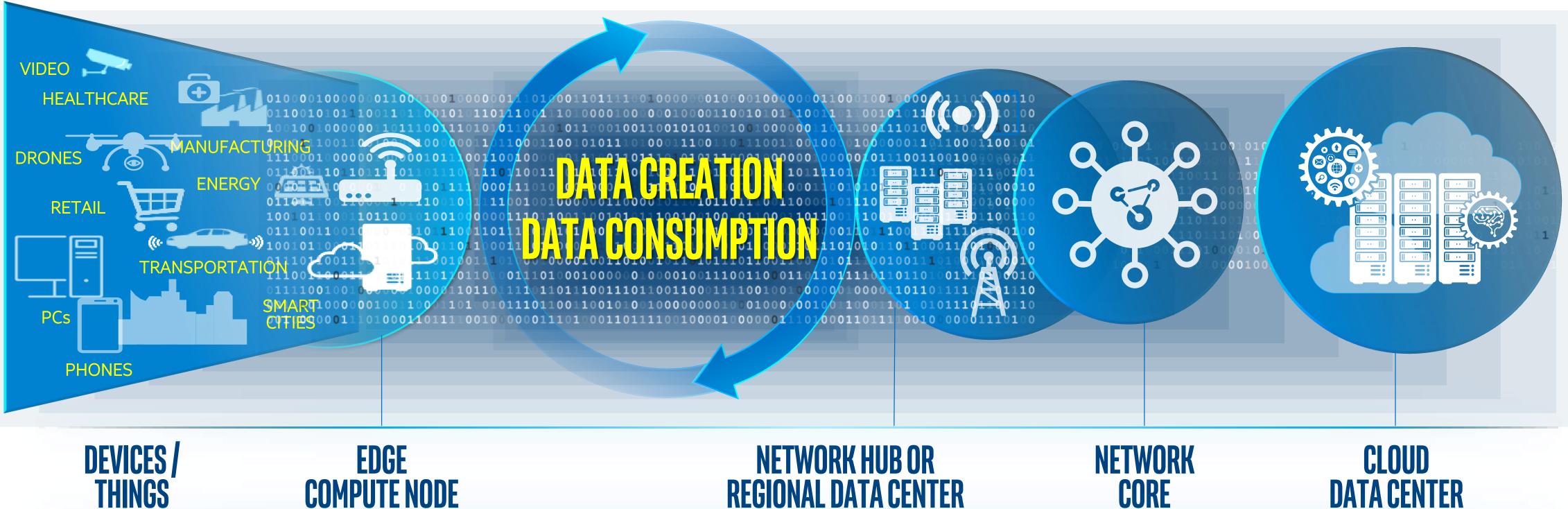








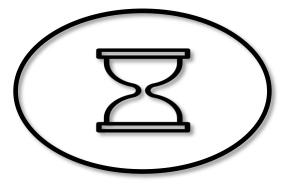
Where is the Edge and What is the Edge?



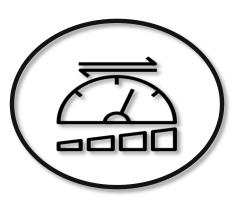


COMPUTE NODE

There is not "one" edge --- Different Edges from Client/Needs Point of View



LATENCY REDUCTION





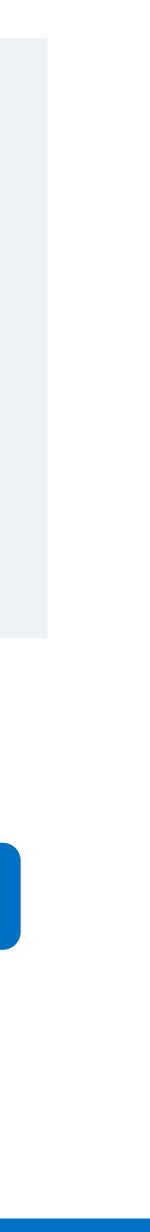


Intel Labs

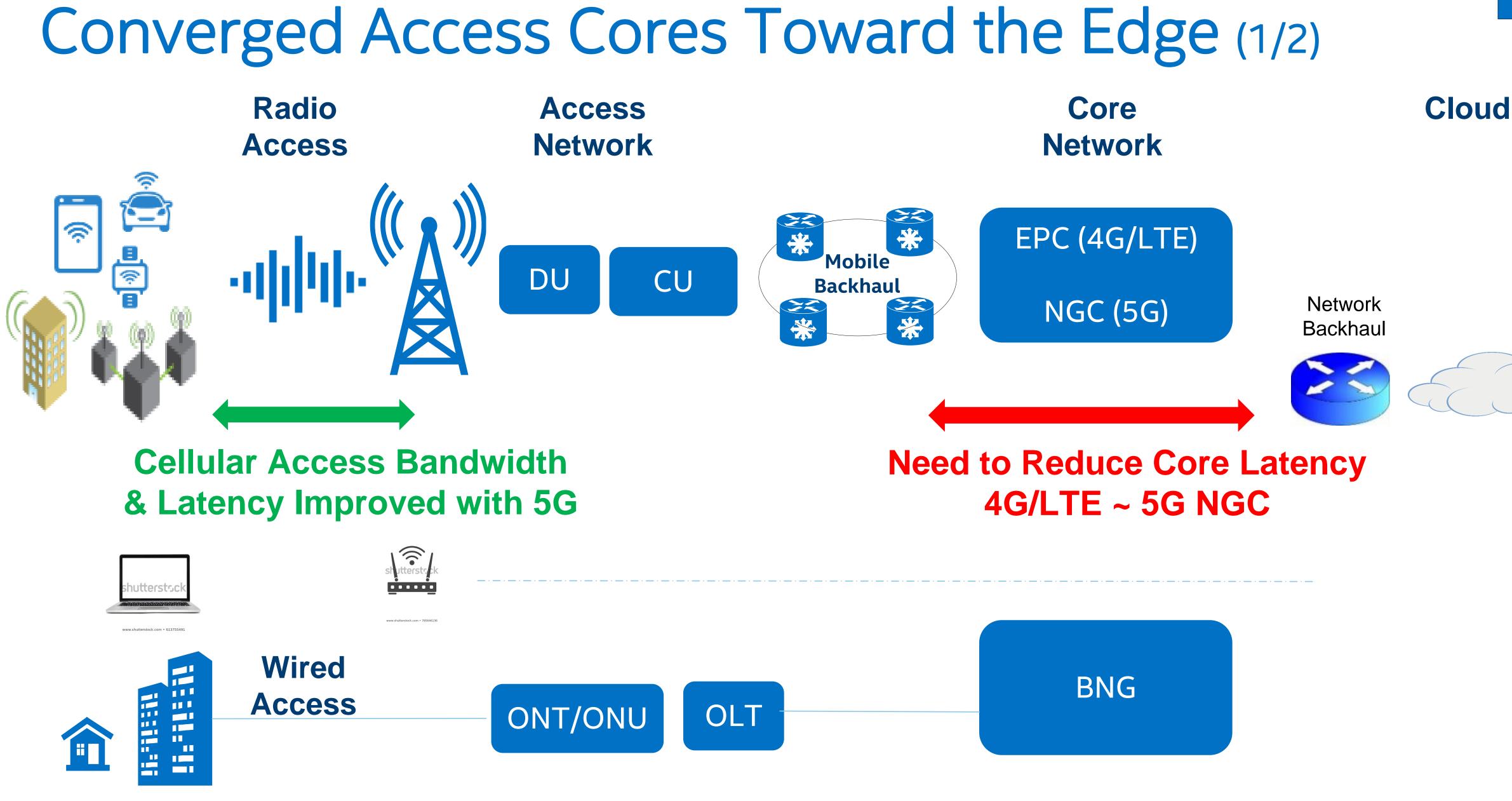


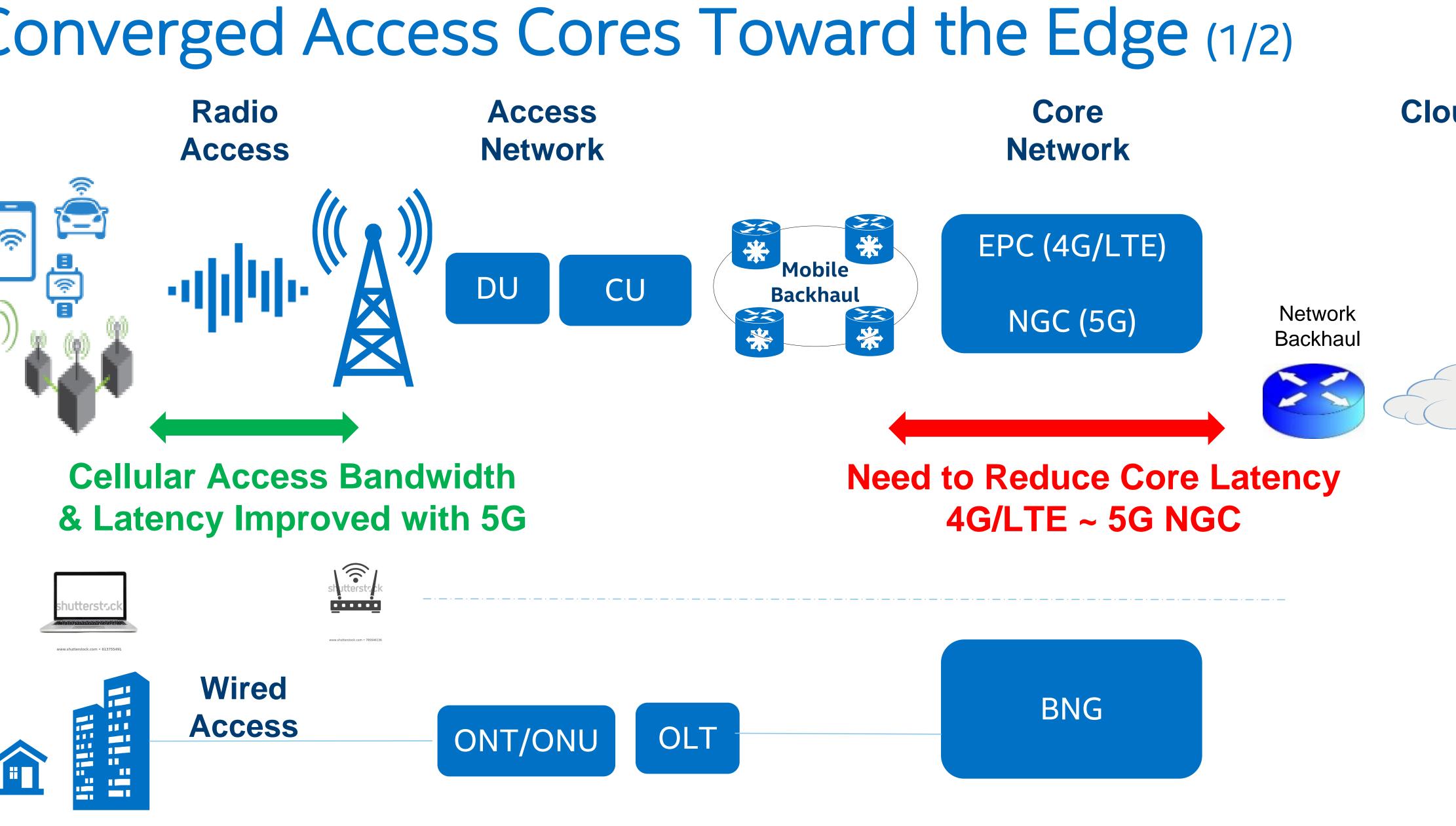






7





DU: Distributed Unit (e.g. Radio Resource Head) **CU: Central Unit EPC: Evolved Packet Core** NGC: Next Generation Core

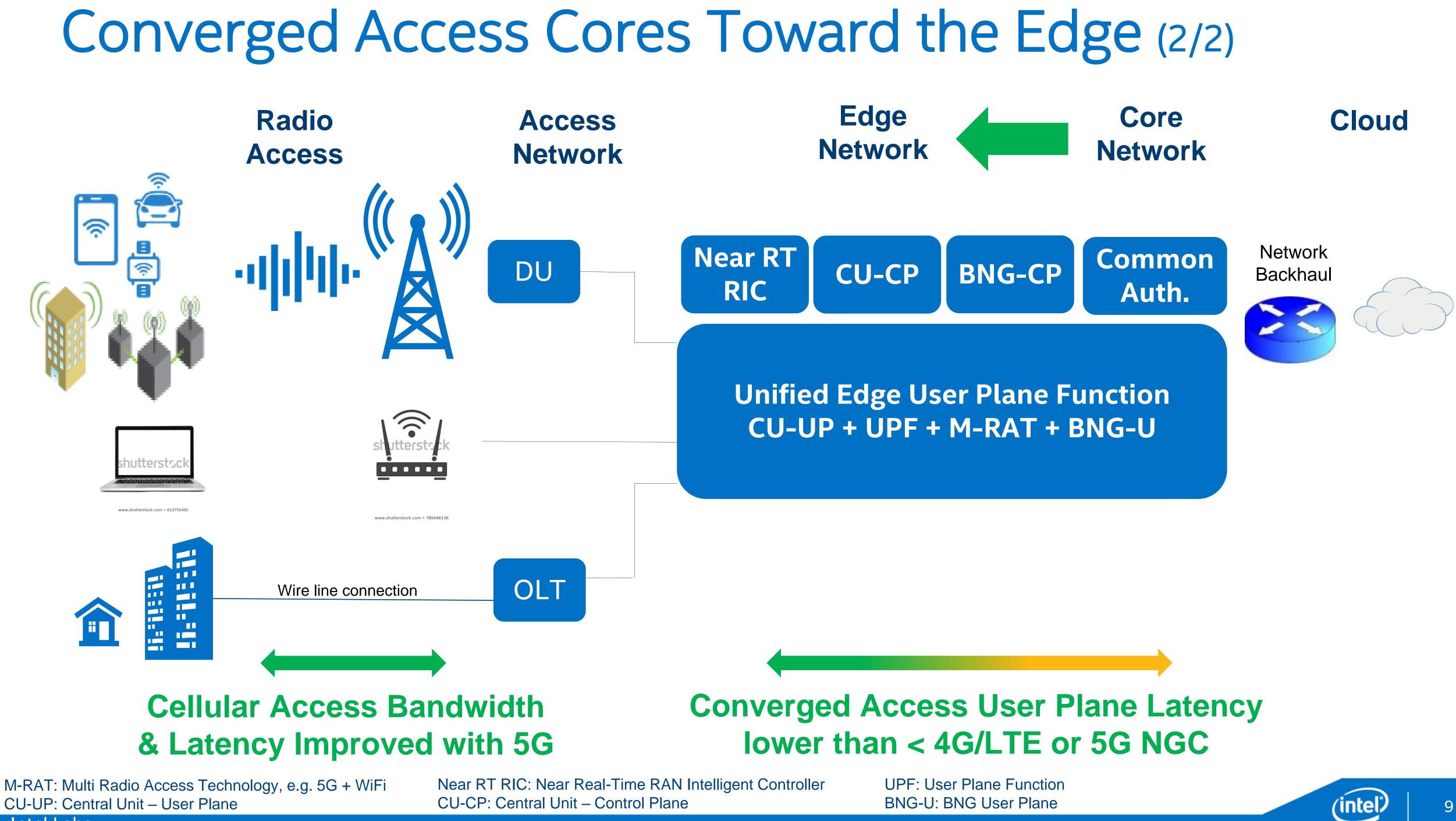
ONT/ONU: Optical Net Terminal/Optical Net Unit **OLT: Optical Line Termination** BNG: Broadband Network Gateway





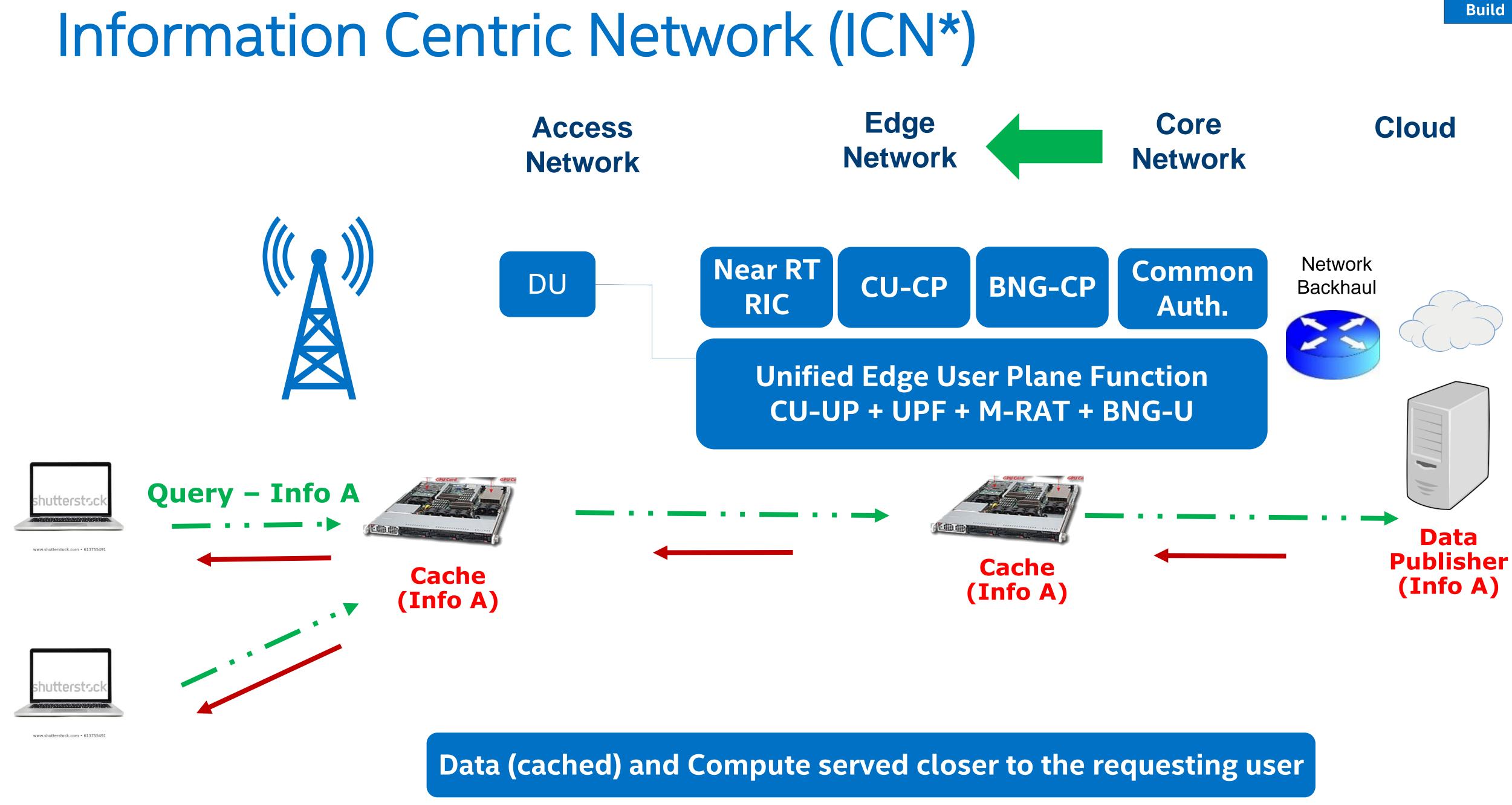






CU-UP: Central Unit – User Plane

Access



ICN: Information Centric Netwrok (e.g. Content Centric Network)

Intel Labs

*



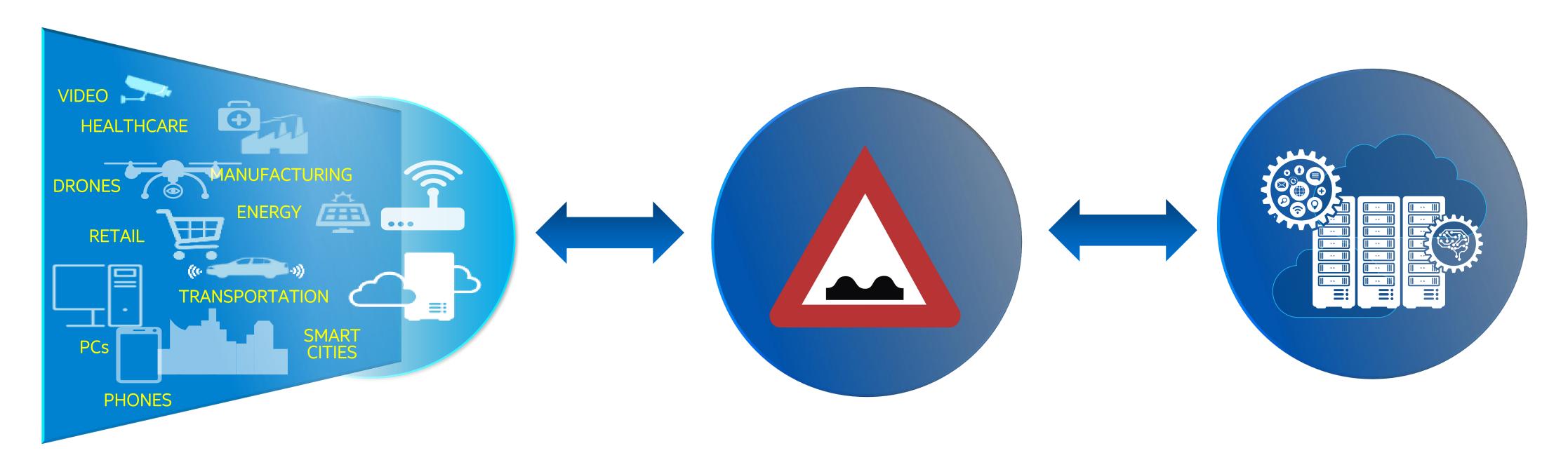




\sim	
-	



Edge Brings a Paradigm Shift from Client-Cloud Compute Model ...



CLIENT



CONNECTIVITY

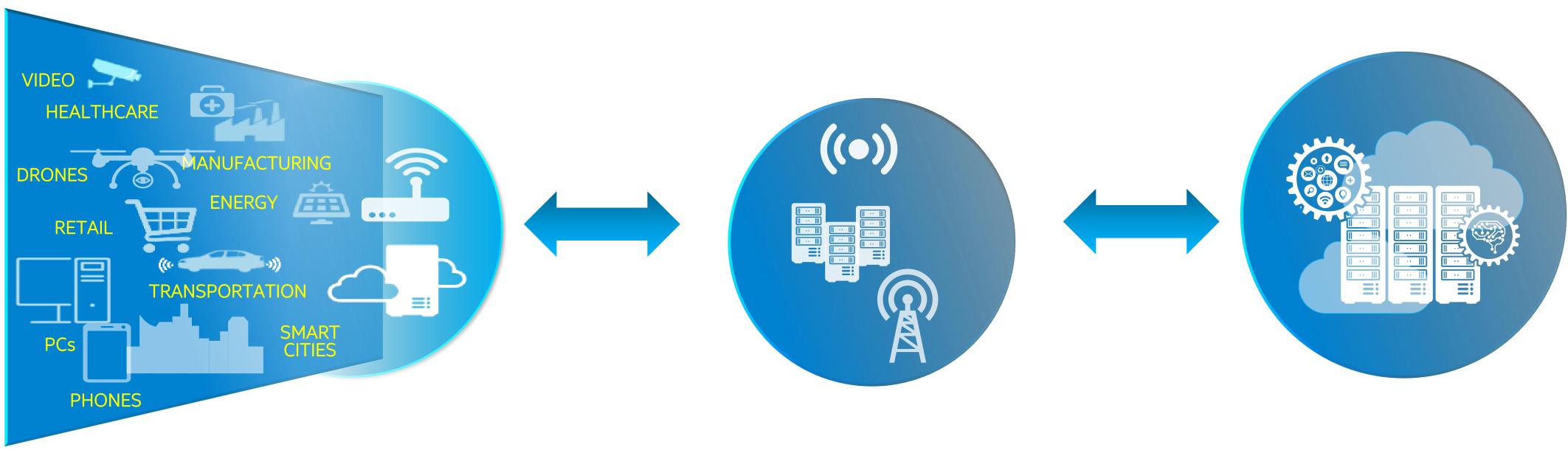
CLOUD

STATELESS APPS COMPUTE





... To Client-Edge-Cloud Compute Model



CLIENT

STATEFUL APP-CENTRIC COMPUTE

Intel Labs

EDGE

CONNECTIVITY

STORAGE

Paradigm Shift Brings new set of challenges ...

CLOUD









Client-Edge-Cloud Architecture Implications

- How does this redefine the notion of 'correctness?
 - End-to-end, under mobility, failure, etc
- Storage introduces a whole slew of new challenges
 - Persistence, replication, availability, ...
- Multi-tenancy under a constrained heterogeneous environment •
- **Orchestration and Management challenges**
- Security and Isolation

Robust SW frameworks needed to enable an ecosystem around this paradigm













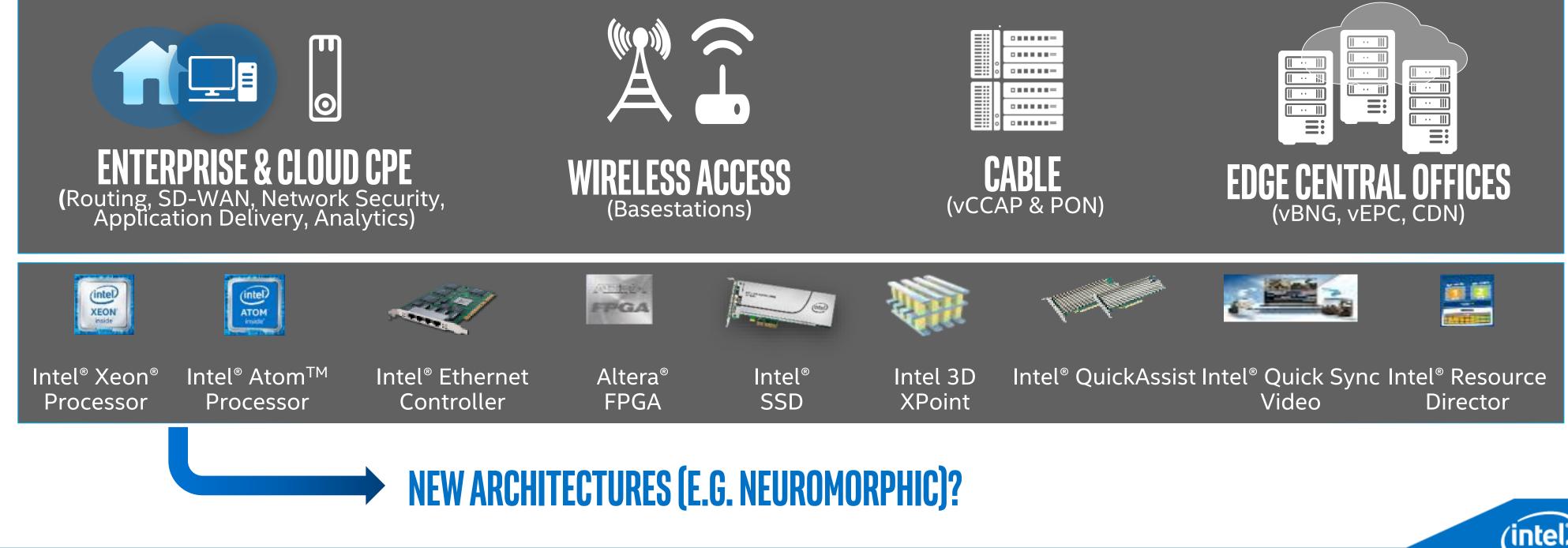
Creating an Open End-to-End Testbed

EDGE COMMON SOFTWARE STACK

Developer Environment & Platform Cloud Agnostic Edge with Orchestration **OPEN SOURCE** ECOSYSTEM Differentiated Edge Frameworks Industry Standard Interfaces with Optimized Perf Libraries

NETWORK FUNCTIONS

SILICON & PLATFORM TECHNOLOGIES











Next Gen Infrastructure Core (NGIC)

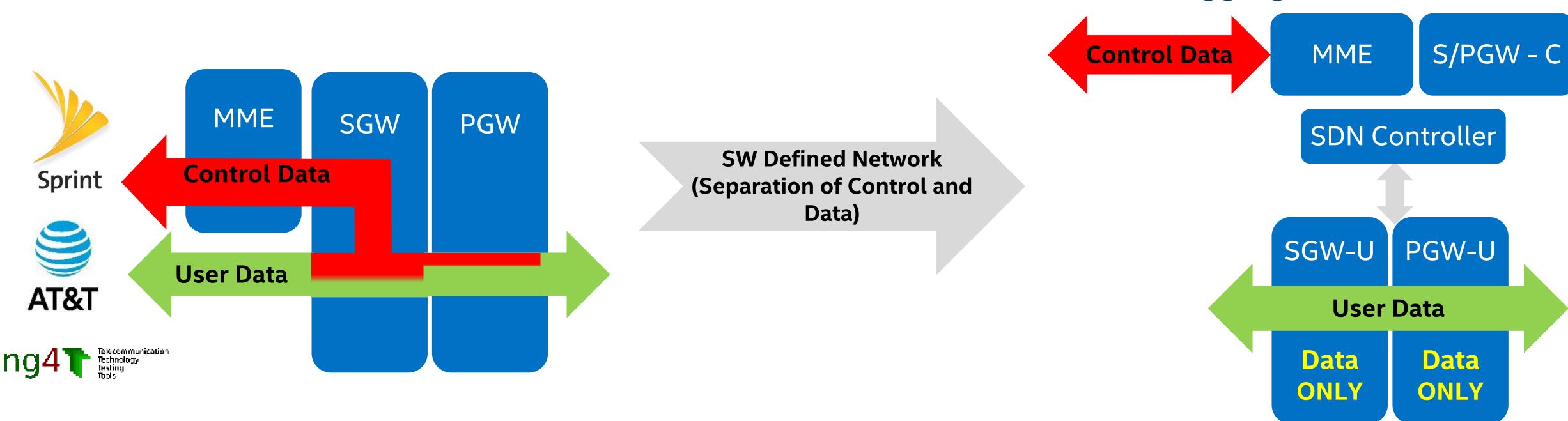
Intel Labs

Wireless Infrastructure Core Disaggregation **Open Networking Foundation**



Next Generation Infrastructure Core (NGIC)

Traditional EPC Architecture



- **Operators' real traffic** (San Jose, Houston, Chicago, ...)
- Identified system's bottleneck
 - "Understanding Bottlenecks in Virtualizing Cellular Core Network functions", IEEE LANMAN '15
- No independent control or data scaling

"Other names and brands may be claimed as the property of others"

Intel Labs

Disaggregated Architecture

- SDN based architecture
- High Perf Match/Action semantic data plane
- Independent & scalable control & data
- Functional EPC per operator's requirements



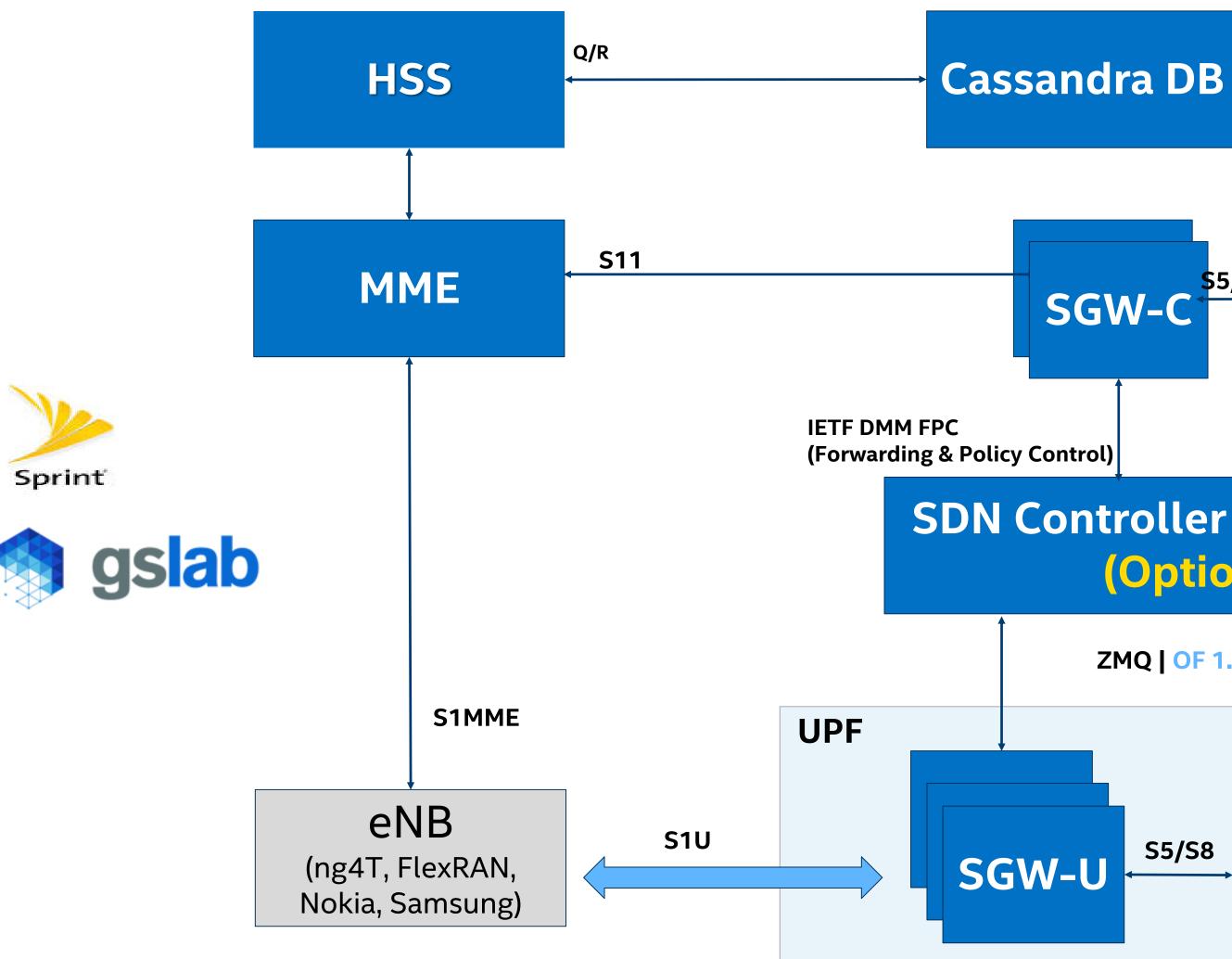








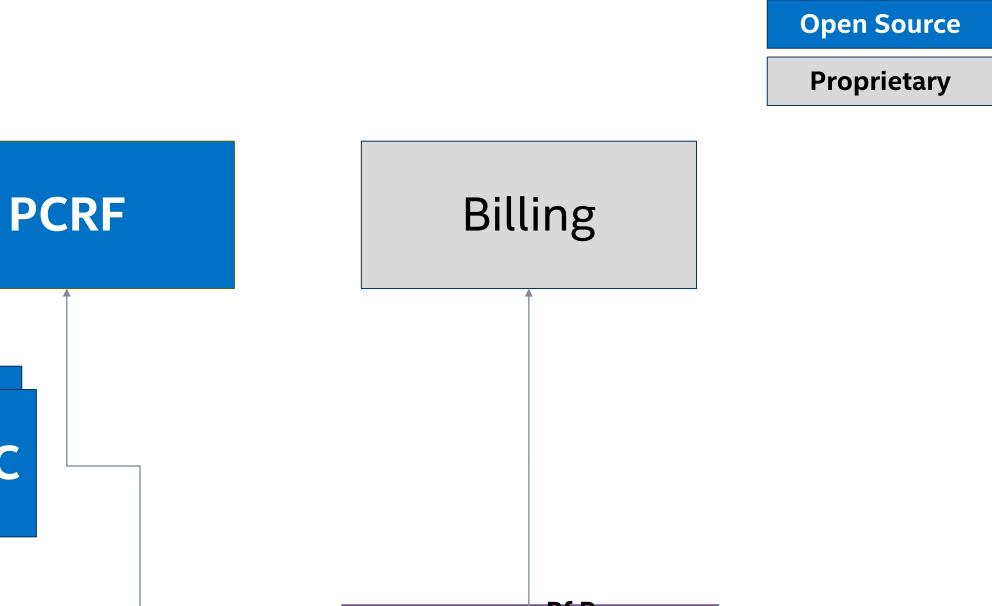
NGIC



NGIC is an open source reference implementation, not a product

Q/R

Intel Labs



\$5/S8 SGW-C^{*} **PGW-C** Rf,Ro REST REST SDN Controller (ONOS, ODL) CDR (CSV) (Optional) ZMQ | OF 1.3 w/ Ext. **SGX Enclave** SGi S5/S8 **Application Servers PGW-U**

Components operate as bare-metal, VMs or containers





Summary

- test the pros/cons of various approaches
- Wireless and Wired Core converging, opportunities for lower latency (and CAPEX/OPEX savings)

Network processing is moving toward the edges, needs to simulate/emulate and

'Edge' demands a New Infrastructure paradigm than simply extending the Cloud

Visual Cloud Workloads offer unique insights for system partitioning challenges

An 'open' E2E testbed – a necessity for creating an Agile and Vibrant ecosystem













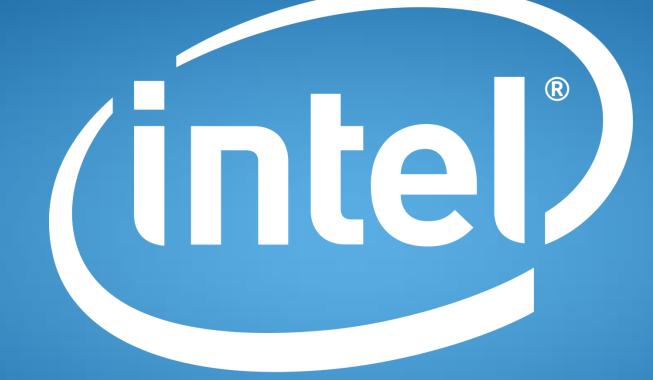












experience what's inside[™]