

# Evolving Media Delivery Platforms 2015

Apia, Samoa

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Dr Amal Punchihewa © Distinguished Lecturer of IEEE Broadcast Technology Society



## Evolving Platforms

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# Broadcasting Industry

- Demographics – mixed – young and aging nations
- Geography – borderless – satellite and OTT
- Economic development
- Disposable income
- Growth
- Innovation
- NGTV - UHDTV (UHDTV-1 and UHDTV-2)

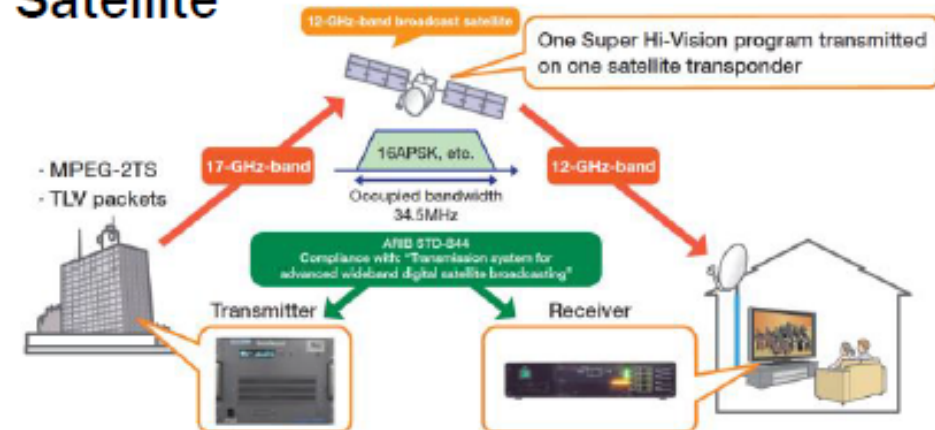
# Enhancing Broadcasting

- Hybrid and Interactive Services
- Mobile Broadcasting

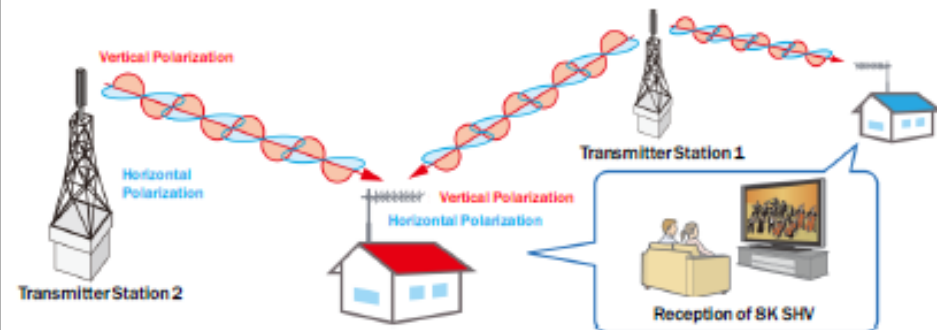
# Platforms

Terrestrial, Cable, Satellite and now IP [Courtesy of NHK]

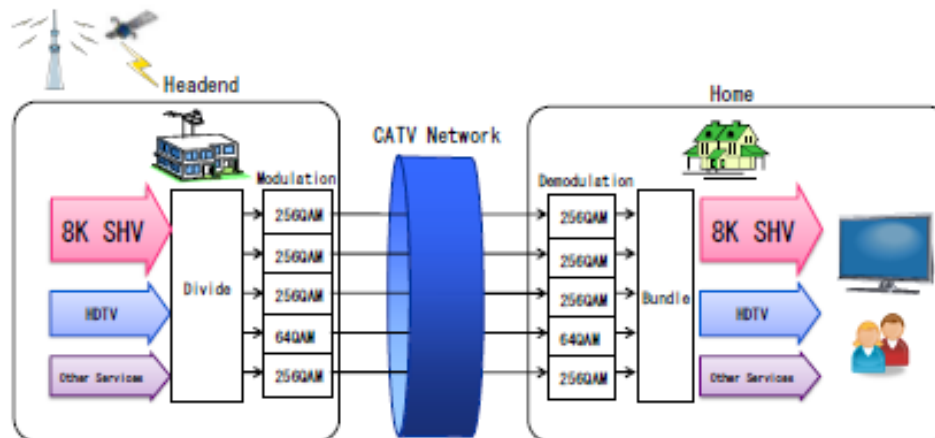
## Satellite



## Terrestrial



## CATV



## IP Transmission



# Aim

To provide insight into the network architecture and functionality of the different delivery technologies: with emphasis on Mobile

- T-DMB
- ISDB-T (OneSeg/mm)
- DVB-T2 Lite
- Wi-Fi offload
- Hybrid MB - Tower Overlay over LTE-A+
- Application in different countries - Japan, Korea, Europe....

# How to deliver content ?

- Over-the-air ( OTA) – most efficient
- Over-the-cable (OTC) – most secured
- Over-the-broadband or Over-the-top (OTT) – growing form of delivery
- How to access content?
  - Free-to-access
  - Pay-to-access



# Casting – Information delivery

- **Unicast** is the term used to describe communication where a piece of information is sent from one point to another point. In this case there is just one sender, and one receiver.
- **Multicast** is the term used to describe communication where a piece of information is sent from one point to a set of other points.
- **Broadcast** is the term used to describe communication where a piece of information is sent from one point to all other points. In this case there is just one sender, but the information is sent to all receivers.



# Network Architecture

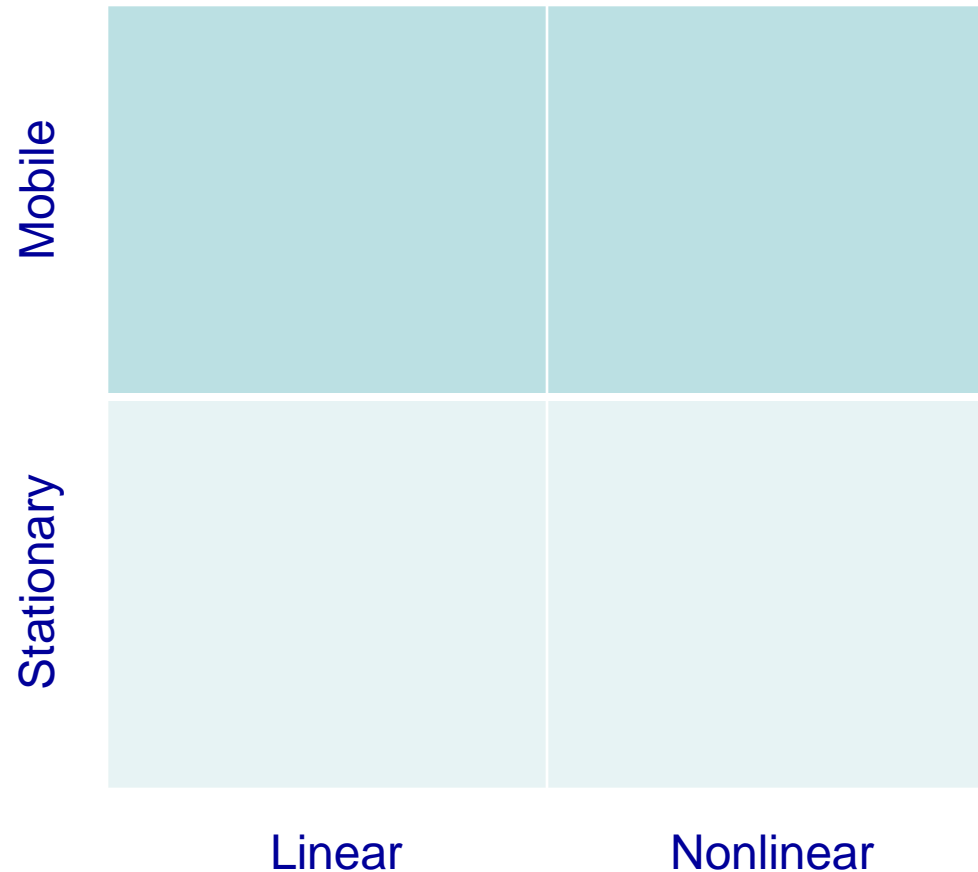
- Internet - network of networks - enables P2P Communication
- Mobile/Cellular are networks - enables P2P Communication via BS (Base Station)
- Both above networks are not designed for broadcasting
- Mobile/Cellular networks - for unicasting
- Internet – for unicasting and multicasting
- Broadcasting NWs has been designed to broadcast – Radio, Television and Data Broadcasting (NWs are broadcast networks by design)
  - Architecture is high tower high power (in general)

# Digital Broadcasting Transmission Technologies

- DVB
- ISDB
- ATSC
- DTMB
- Delivery
  - Terrestrial
  - Satellite
  - Cable
  - Virtual pipe - IP
- DAB
- DAB+
- T-DMB
- Delivery
  - Terrestrial
  - Satellite

# Media/TV consumption to be served

- Stationary vs. Mobile
- Linear vs. Nonlinear



**Source: Dr Amal Punchihewa © MMRG**

# MTV - Mobile Television Services

- T-DMB - 2005
- ISDB-Tmm - April 2012
- ATSC-M -
- DVB-T2 Lite

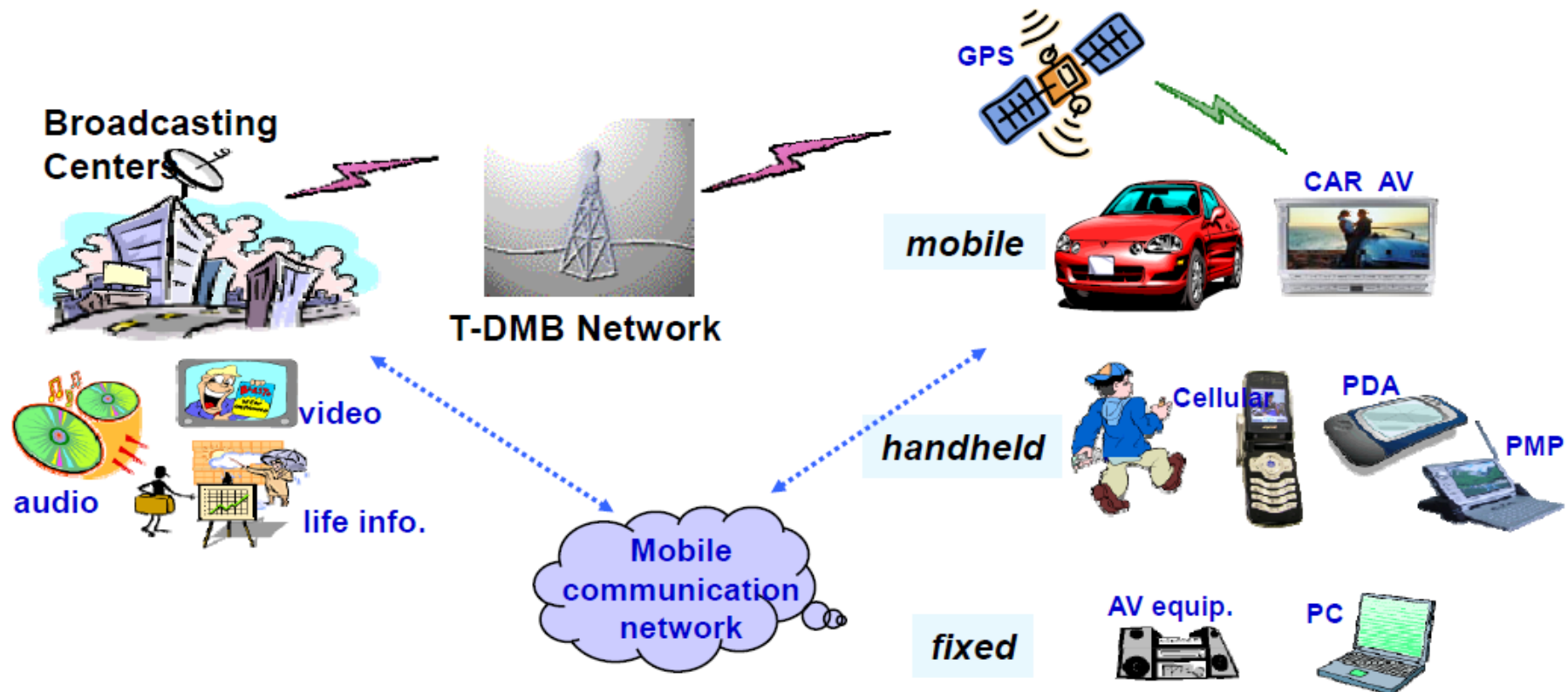
DVB-T 1997, DVB-H 2004, T-DMB 2005, DVB-T2 in 2008, DVB-T2 Lite

# What is T-DMB ?

Video standard extension of Digital Audio Broadcasting (DAB)

Commenced around May 2005

- Fully compatible with Eureka-147
- Provides video and data services as well as CD-quality audio service



# T-DMB Service Features



## *Mobile*

### ***Mobile multimedia broadcasting services***

- *anytime, anywhere with any devices*



## *Personal*

### ***Personalized services by handheld receivers***

- *Mobile phone, PDA, Notebook PC, PMP, etc.*



## *Interactive*

### ***Bi-directional interactive services linked with mobile communication networks***

- *TTI, PPV, on-line shopping, internet access, etc.*



## ***Personal Mobile Interactive Multimedia Broadcasting Services***

TTI : Traffic and Travel Information, PPV: Pay Per View

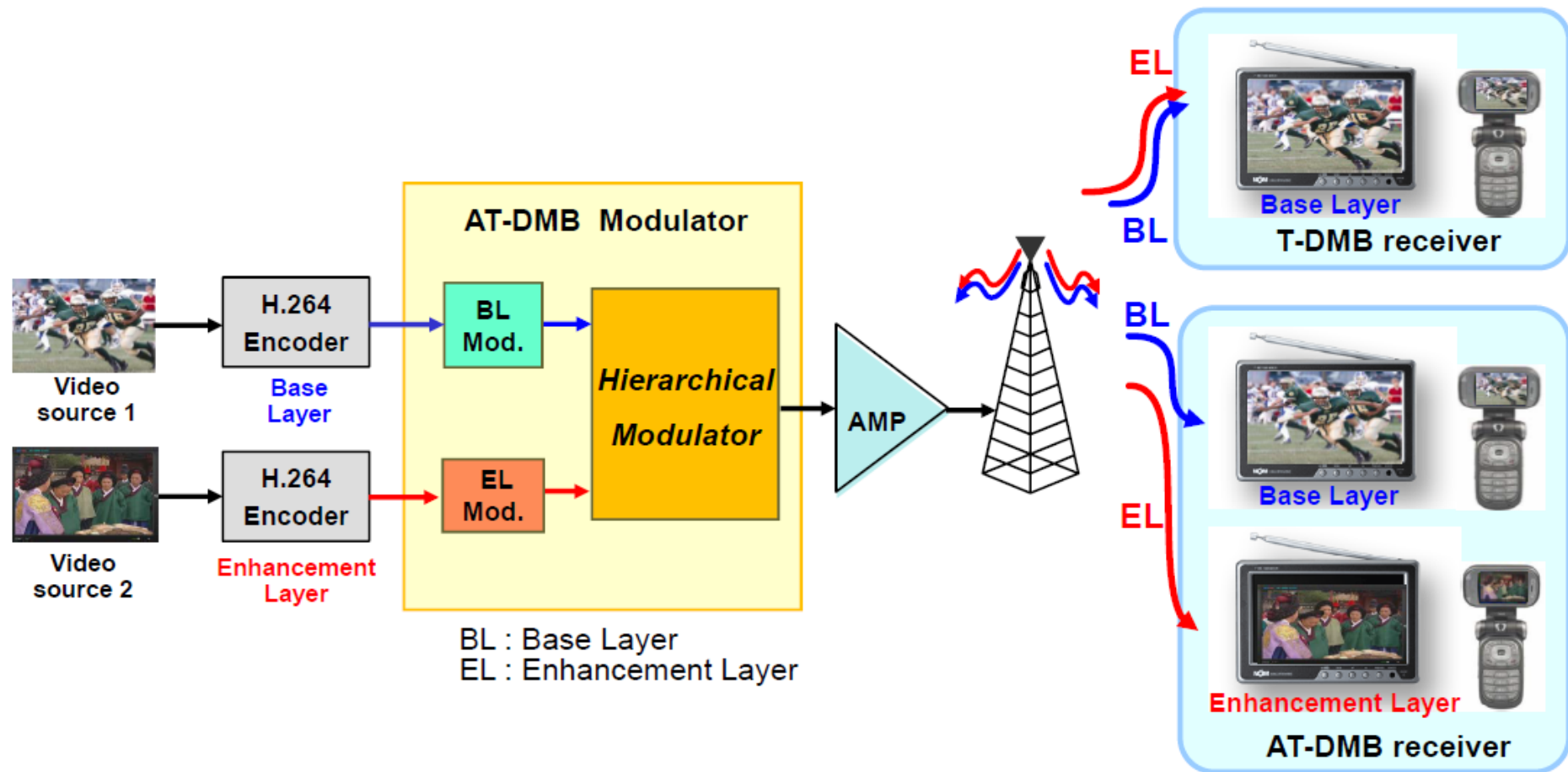


# Eureka 147 Specifications

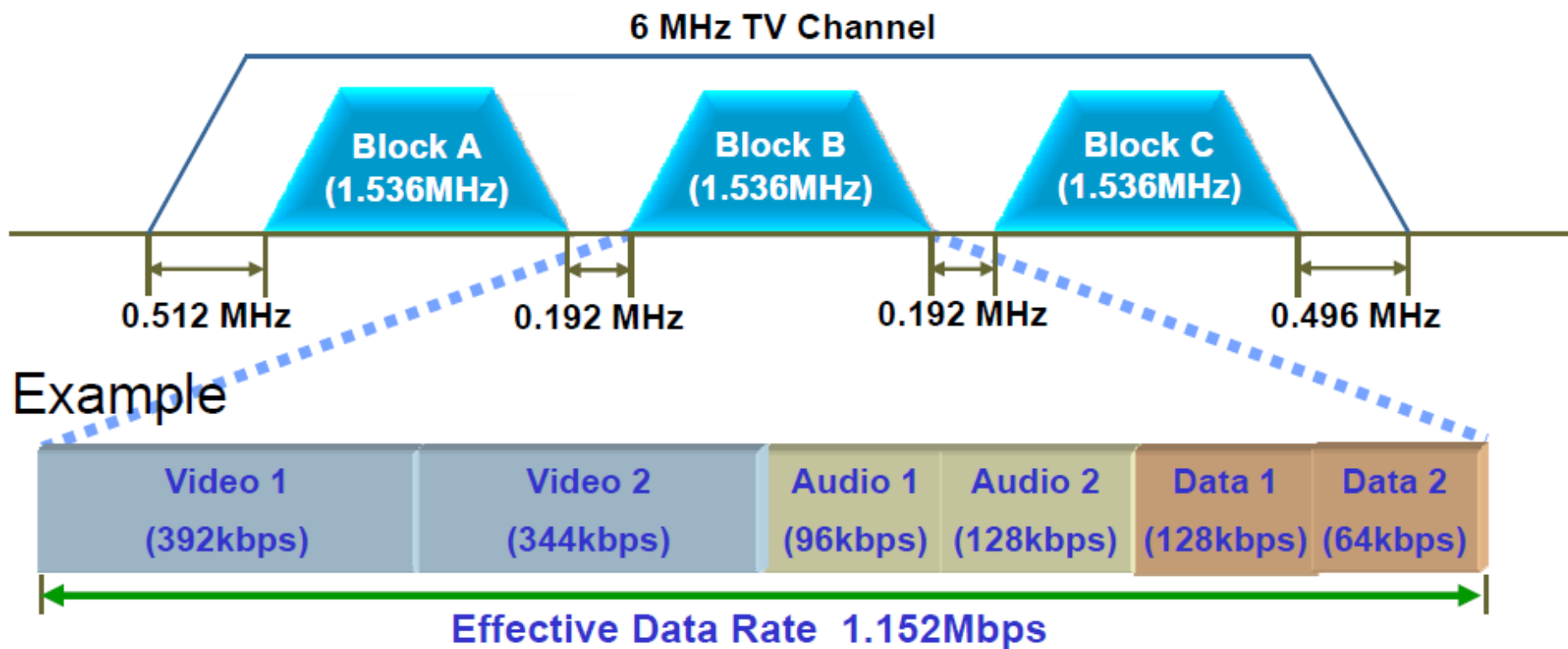
Signal		<b>COFDM</b>			
Modulation		DQPSK			
Channel Coding		Convolutional : variable rate, constraint length = 7			
Time Interleaving	ms	Depth = 384			
Frequency Interleaving	MHz	Width = 1.536			
Effective Data Rate	Mbps	<b>0.8 ~ 1.7 Mbps</b>			
System Bandwidth	MHz	<b>1.536 MHz</b>			
Transmission Mode		I	II	III	IV
Application		<b>Terrestrial (SFN)</b>	Terrestrial /Satellite	Terrestrial /Satellite	Terrestrial /Satellite
Frequency Band	GHz	< 0.375	< 1.5	< 3	< 1.5
Sub carriers		1,536	384	192	768
Sub carrier interval	KHz	1	4	8	2
Guard interval	μs	246	62	31	123
Symbol length	μs	1,000	250	125	500
Frame length	ms	96	24	24	48



# T-DMB



# T-DMB Frequency Allocation



# T-DMB Services

## Audio only service

- **Stereo (CD-like)**

## Video service

- **Video : VCD quality (7" LCD)**
- **Audio : Stereo (CD-like )**
- **Program related Data**

## Data service

- **Electronic Program Guide**
- **Headline news, Weather**
- **Traffic, Navigation**
- **Slide show, Broadcasting Web Service, etc.**

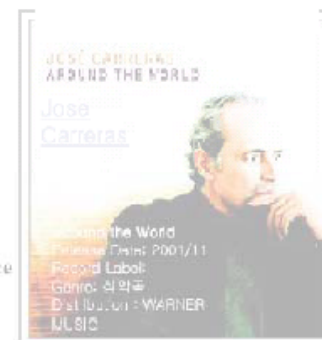


Traffic Information  
TPEG/ DGPS



CD Like High Quality Audio  
Additional Data Service

R-Commerce  
Purchase  
CD/Ticket



# T-DMB Devices

## Types of T-DMB Devices in Korea



### Phone



T-DMB in GSM / CDMA / WCDMA Phones available

### In-Car/PMP



### Digital Camera



### Laptop & USB





# ISDB-Tmm - Services

## Services

- Real-time service
- Download service

### High-quality Real Time Service

- Watching live videos just like conventional mobile television
- Offering higher quality video programs



### Storage Type Service

- Storing contents to mobile handsets automatically.
- Enjoying favorite contents at their own convenience (downloading files).



# Technical Features of ISDB-Tmm

## (1) High Quality Media Coding

- ITU-T H.264 / MPEG-4 AVC
- MPEG HE-AAC, MPEG Surround

## (2) Advanced Inter-media Interaction

- Interaction between communications and broadcasting

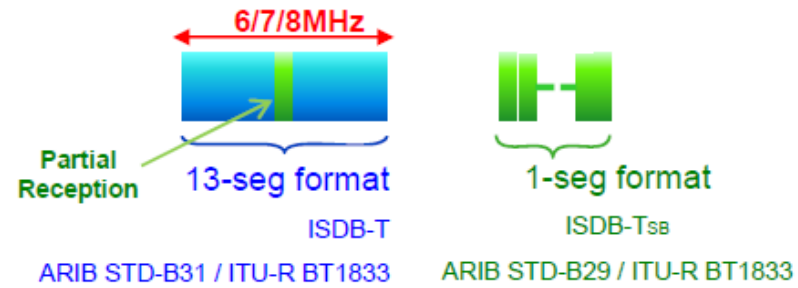
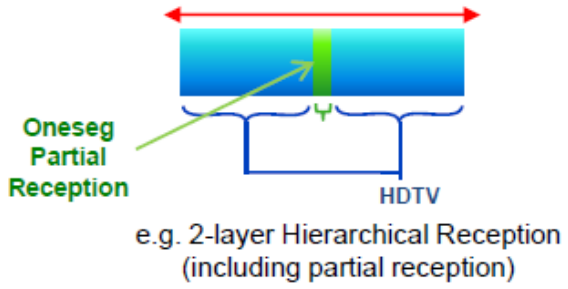
## (3) High Efficiency File Delivery Protocol

- Efficient File Transmission for Mobile Environments with AL-FEC
- Lost data in broadcast channel can be compensated with communication channels

## (4) Advanced Power Saving Mechanism

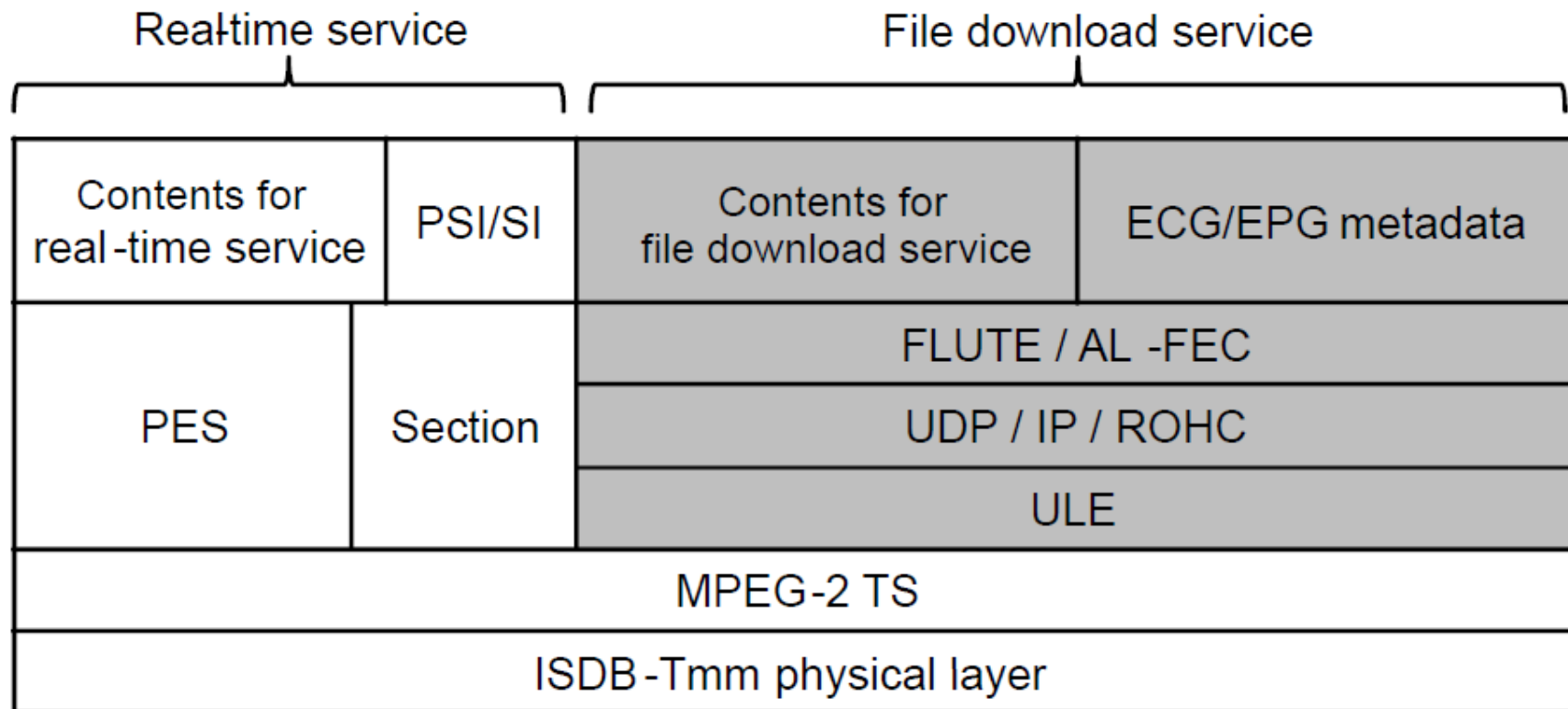
- Partial segment reception is supported
- Intermittent reception for file download is supported by using advanced meta-data

# Technical Specifications of ISDB-Tmm

	ISDB-Tmm	ISDB-T (Terrestrial Digital TV, "One-seg")
Segment Allocation	<p><b>Any combination of 13-seg/1-seg format</b></p> 	<p><b>6/7/8MHz (13 segments)</b></p> 
Multiplexing	MPEG-2 Systems	
Modulation	OFDM (DQPSK, QPSK, 16QAM, 64QAM)	
Frequency Band	VHF Band	UHF Band
Transmission Data Rate	<p>7.3Mbps / 13 segments (16QAM) 561kbps / 1 segment(16QAM)</p>	<p>One-seg : 416kbps / 1 segment (QPSK)</p>



# ISDB-Tmm Protocol Stack

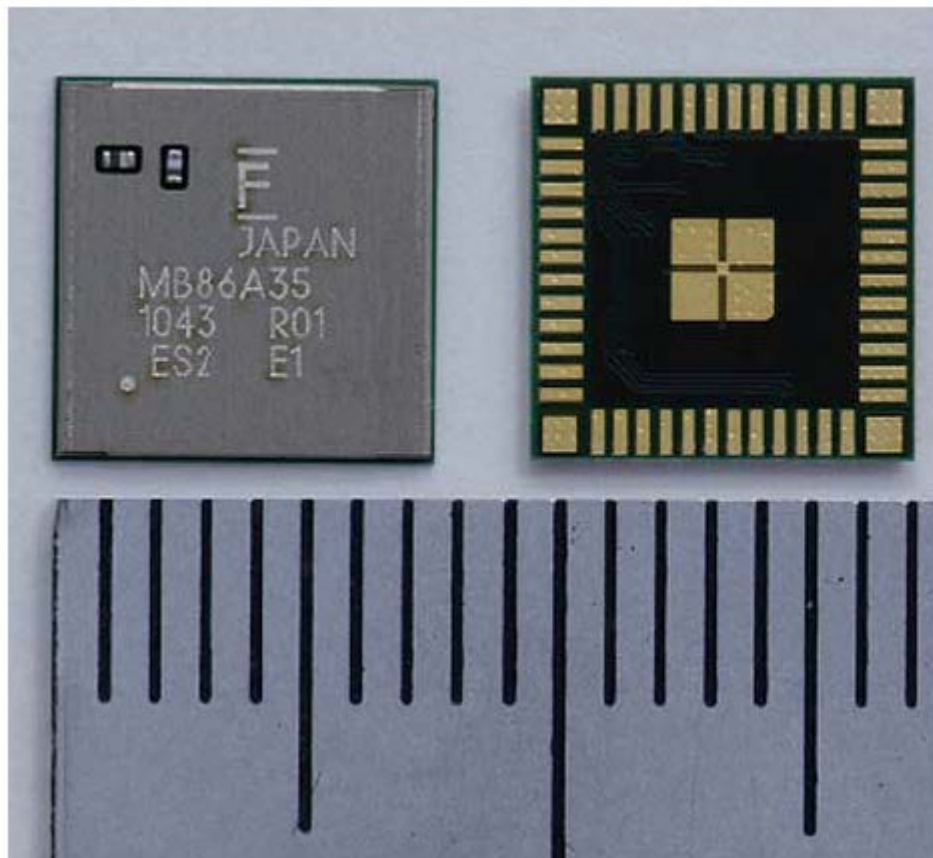


UDP: User datagram protocol  
 IP: Internet protocol  
 ROHC: Robust header compression  
 ULE: Unidirectional lightweight encapsulation  
 TS: Transport stream

SI: Service information  
 PSI: Program specific information  
 EPG: Electronic program guide  
 ECG: Electronic contents guide  
 PES: Packetized elementary stream  
 FLUTE: File delivery over unidirectional transport  
 AL-FEC: Application layer forward error correction

# Tuner Hardware

- Advances in chip design...

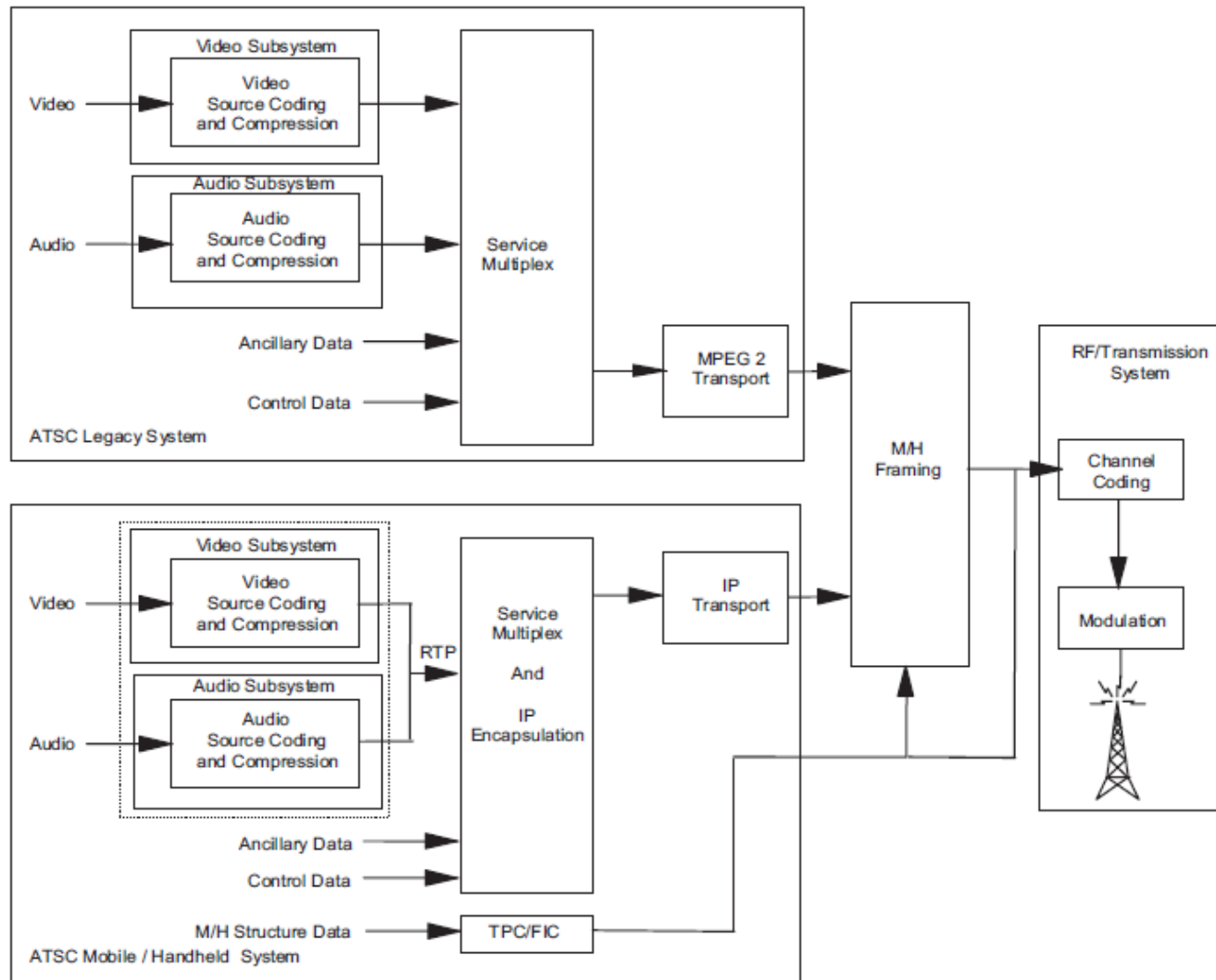


- ISDB-T
- ISDB-T (One-seg)
- ISDB-Tsb
- ISDB-Tmm
- DVB-T
- 6/7/8MHz multi-band

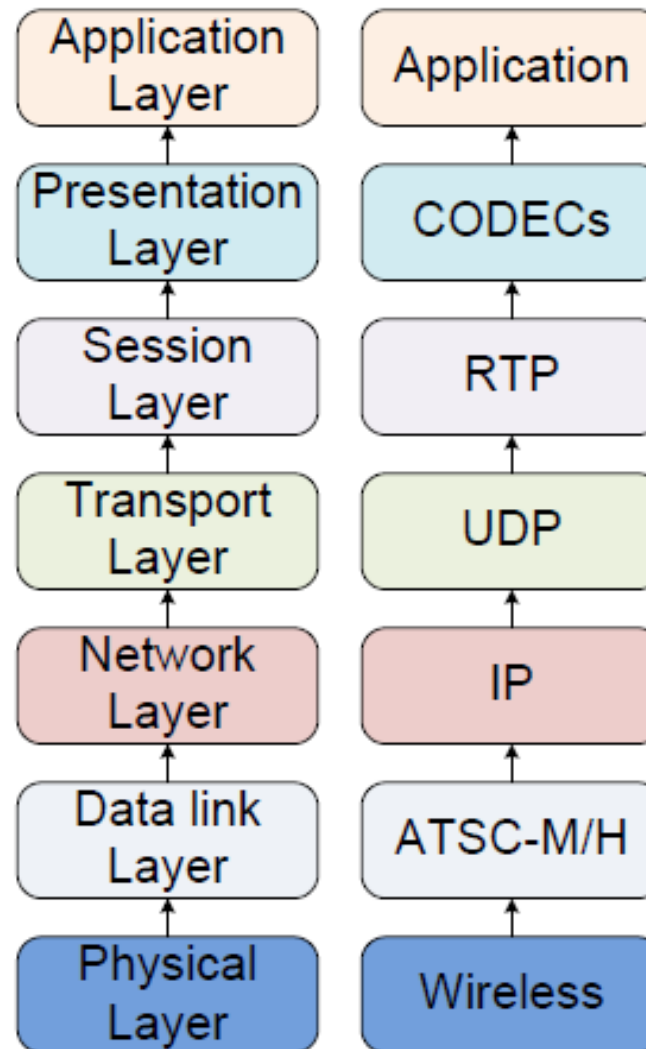
In a single module

Source: <http://jp.fujitsu.com/>

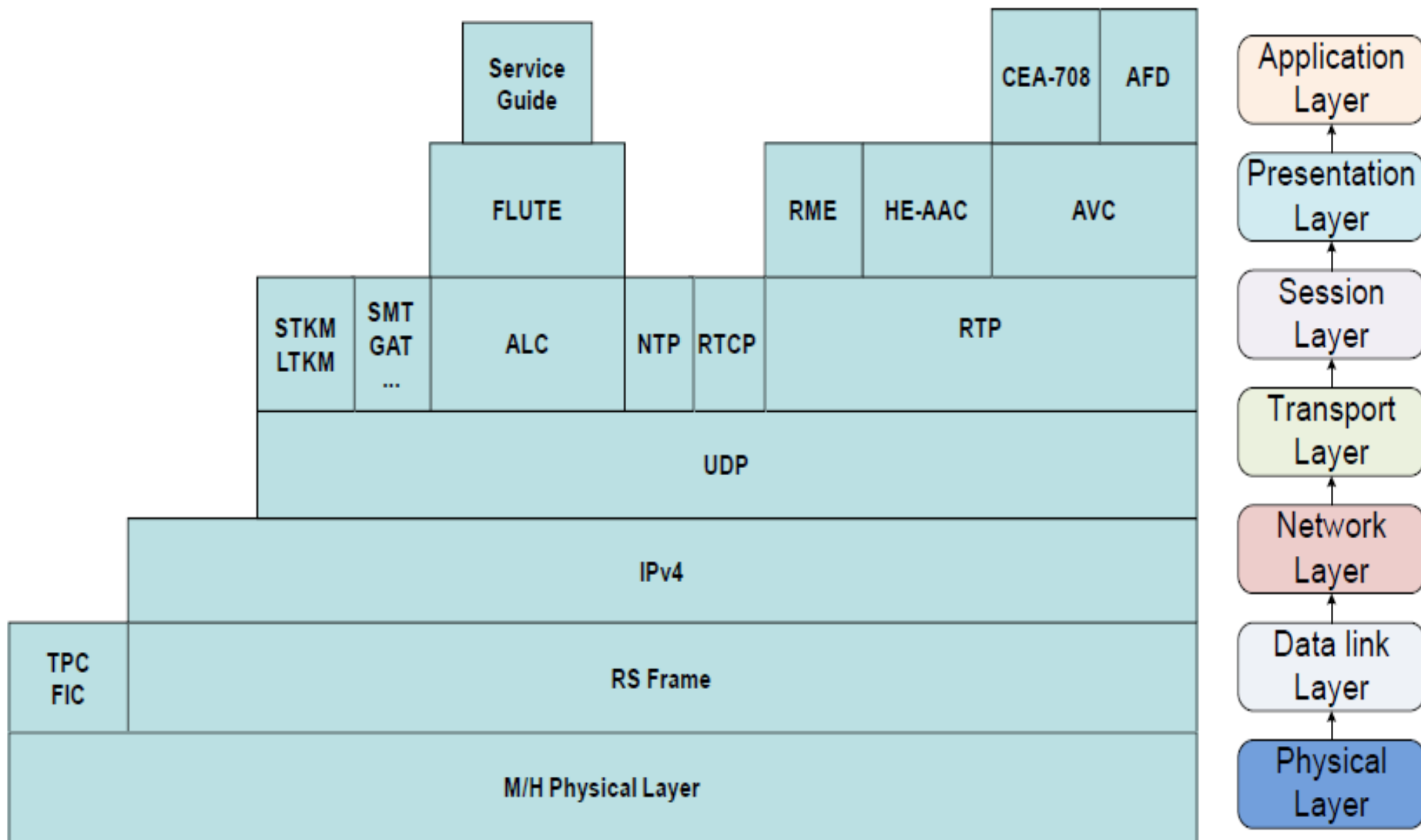
# ATSC-M



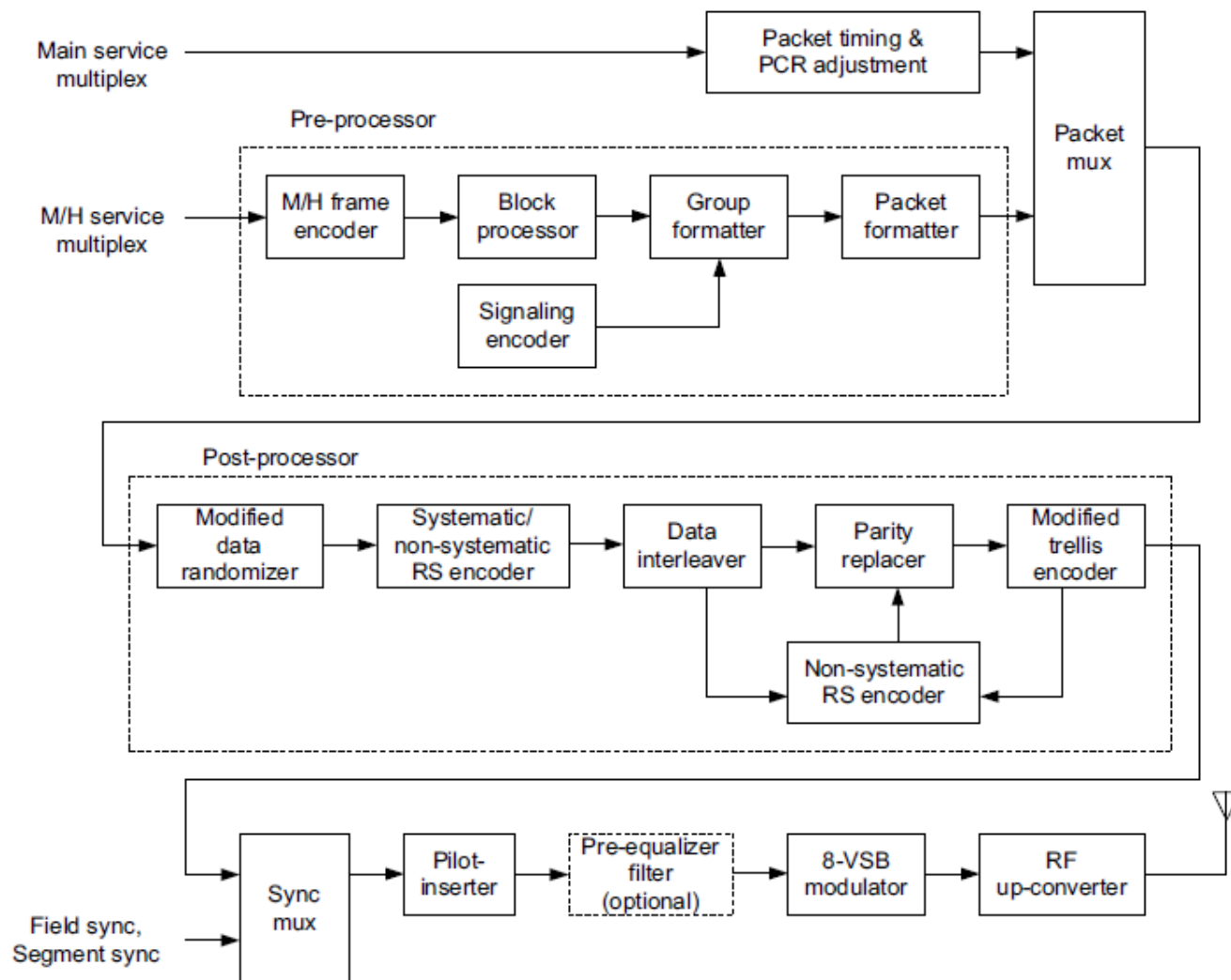
# OSI reference model with ATSC-M/H components



# ATSC Protocol stack



# ATSC-M Transmission





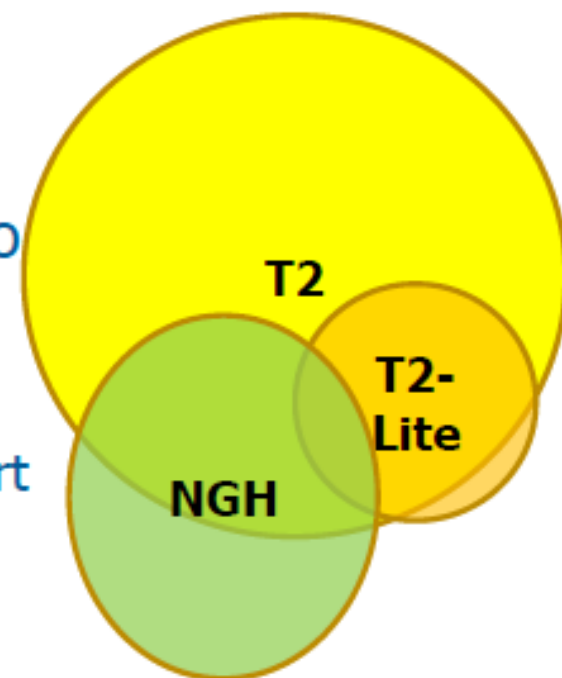
# DTV-T

Technology	Main Features
ATSC	<ul style="list-style-type: none"> <li>▪ A 8-VSB Transmission technology developed by ATSC</li> <li>▪ Suitable for HDTV</li> </ul>
DVB-T	<ul style="list-style-type: none"> <li>▪ COFDM transmission technology developed by Europe's DVB Group</li> <li>▪ Advantageous in mobility</li> </ul>
ISDB-T	<ul style="list-style-type: none"> <li>▪ BST OFDM(Band-segmented Transmission OFDM) transmission technology</li> <li>▪ Developed by Japan</li> </ul>

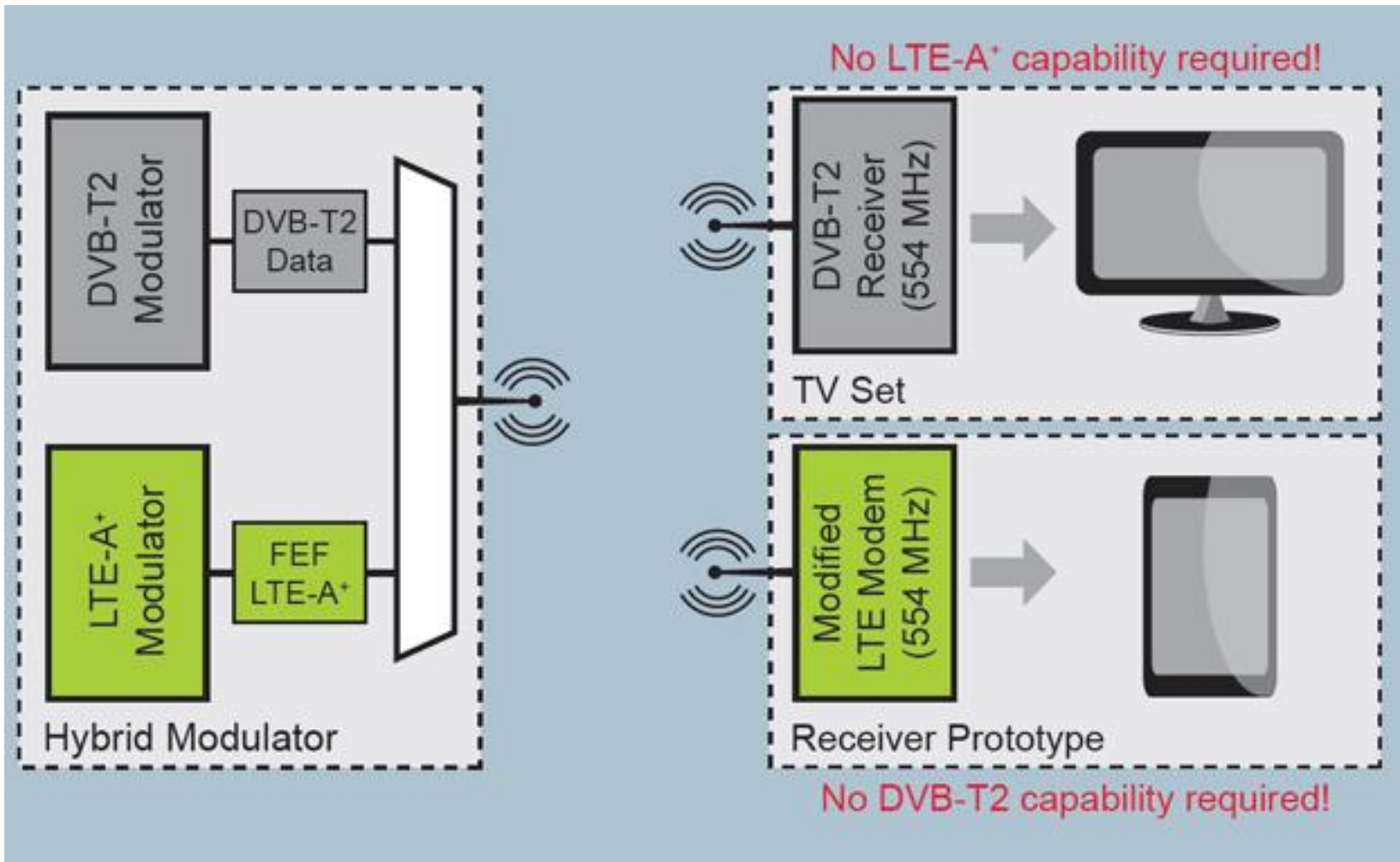


# Broadcasting to Mobile - NGH

- DVB-T2 covers fixed as well as mobile use cases
- DVB-T2-Lite is basically a subset of T2 to support mobile for terrestrial broadcasters
  - Ideal solution for a broadcast network to start mobile services
  - Will be supported in DVB-T2 chipsets
  - FEF-TDM structure allows total flexibility
- NGH is the ultimate air interface for all types of mobile broadcast
  - Can be combined with T2
  - Highest efficiency and operational flexibility



# DVB-T2 Lite



# T2 Transmission Parameters



	<b>DVB-T2</b>	<b>T2-Lite</b>
Data rate	25.24 Mbit/s	1.02 Mbit/s
Channels	1 x UHD TV	Mobile TV
Video coding	HEVC	H.264
Number of carriers	16K	16K
Modulation	256 QAM	QPSK
Inner coding	2/3	1/2
Guard interval	1/128	1/128
Pilot Pattern	PP7	PP7
Frame Length (data symbols)	70	70
Required C/N Ratio	20.3 dB	2.9 dB

# DVB-T2 Lite specifications

- A maximum bitrate of 4 Mbits/sec for each service
- Limitations on the FFT size to exclude the 1K and 32K carrier modes
- Prohibition of the use of rotated constellations in 256-QAM
- Possibility for only short FEC frames ( $N_{ldpc} = 16200$ )
- Limitation of the size of the time interleaver memory (approximately half the size of normal DVB-T2).
- two new LDPC error control code rates,  $1/3$  and  $2/5$ , more options for mobile reception
- Through use of FEF allowing different FFT size and Guard interval in transmissions
- T2 lite signal ignored by normal DVB-T2 receiver

# Mobile reception

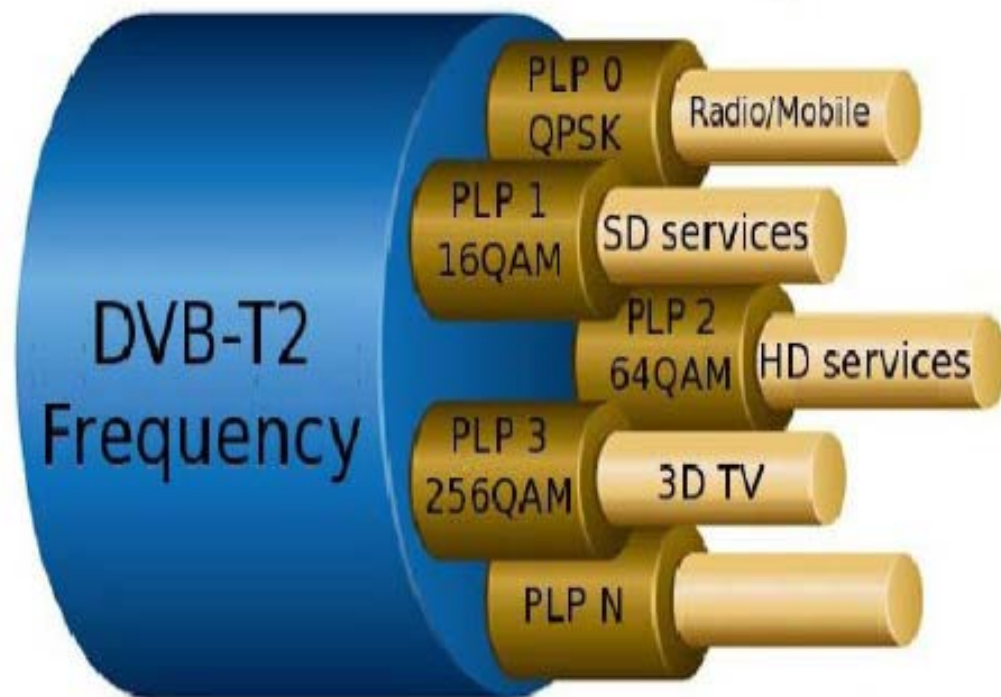
- The commercial focus on DVB-T2 is primarily on stationary reception (beyond SDTV), but DVB-T2 is also designed to work well in mobile/handheld conditions
  - deep time interleaving
  - supports power saving by time slicing
  - enables the introduction of “T2-Lite” or DVB-NGH services via Future Extension Frames (FEF)
  - T2-Lite is part of the DVB-T2 standard (from v.1.3.1)
  - DVB-NGH is based on DVB-T2

Reduced complexity leads to smaller silicon size (-50%) and lower power consumption



# Wide range of bitrate vs. robustness

- Space division multiplexing

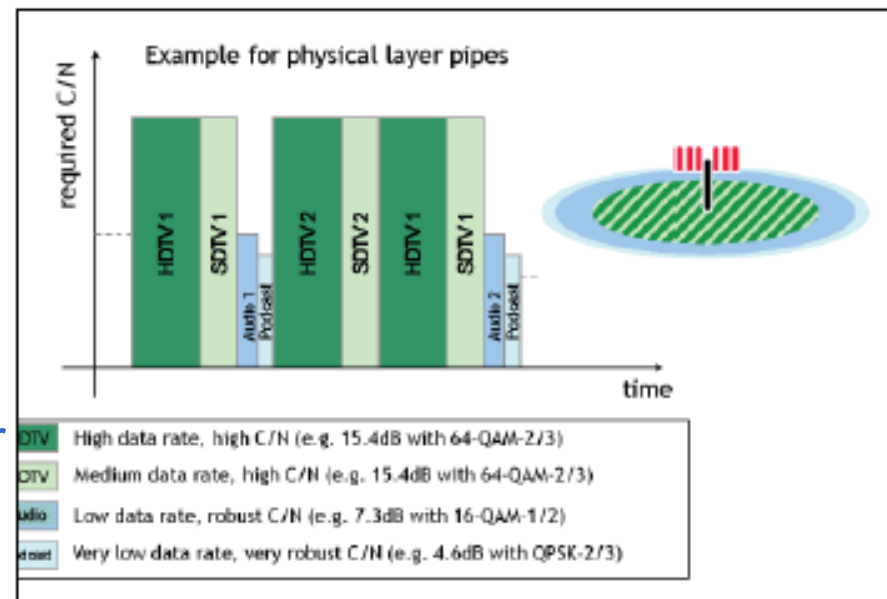
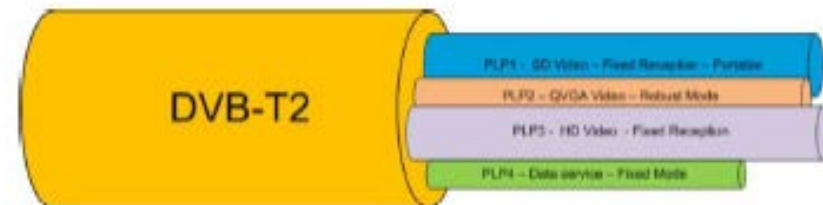


**Common parameters** : 8 Mhz channel, FFT size 8K, pilot pattern PP1 and Guard Interval 1/4

PLP	Content	Reception	Modulation	Code rate	Bit rate	C/N
1	HD/3D	Rooftop antenna	256 QAM	3/4	18.6 Mbps	23 dB
2	SD	Indoor antenna	16 QAM	3/5	4 Mbps	11 dB
3	Mobile/radio	Mobile reception	QPSK	1/2	0.5 Mbps	3 dB

# Multiple PLPs

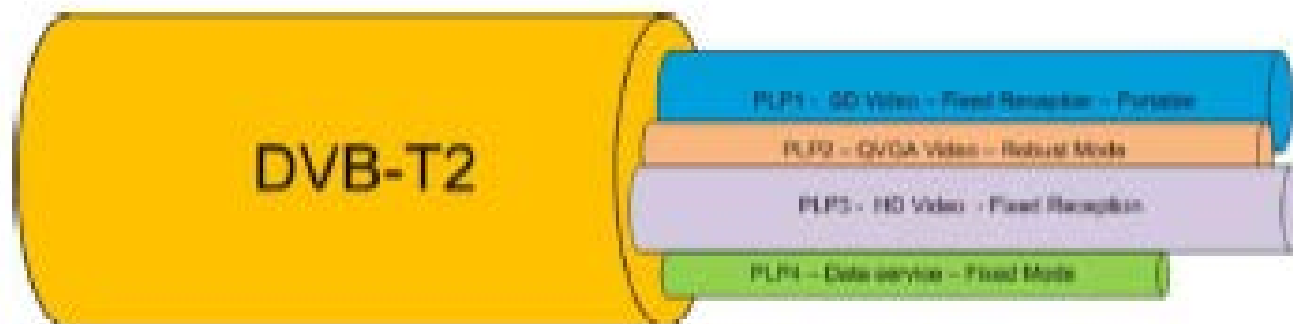
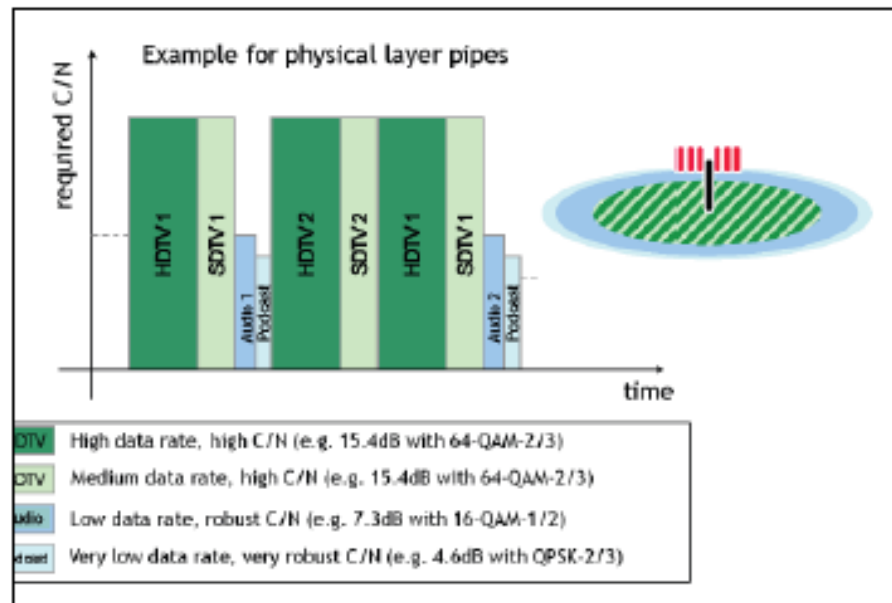
- Possibility to prioritize robustness for selected “high-priority” services  
 ➡ prioritized services (e.g. public service) will “serve longer” in bad reception conditions
- Capacity and coverage can be further improved by Time Frequency Slicing (TFS), which uses multiple PLPs
  - Each PLP is frequency hopping over several RF channels ➡ increased frequency diversity
- Limitation ➡ different FFT size not allowed





# Multiple PLPs

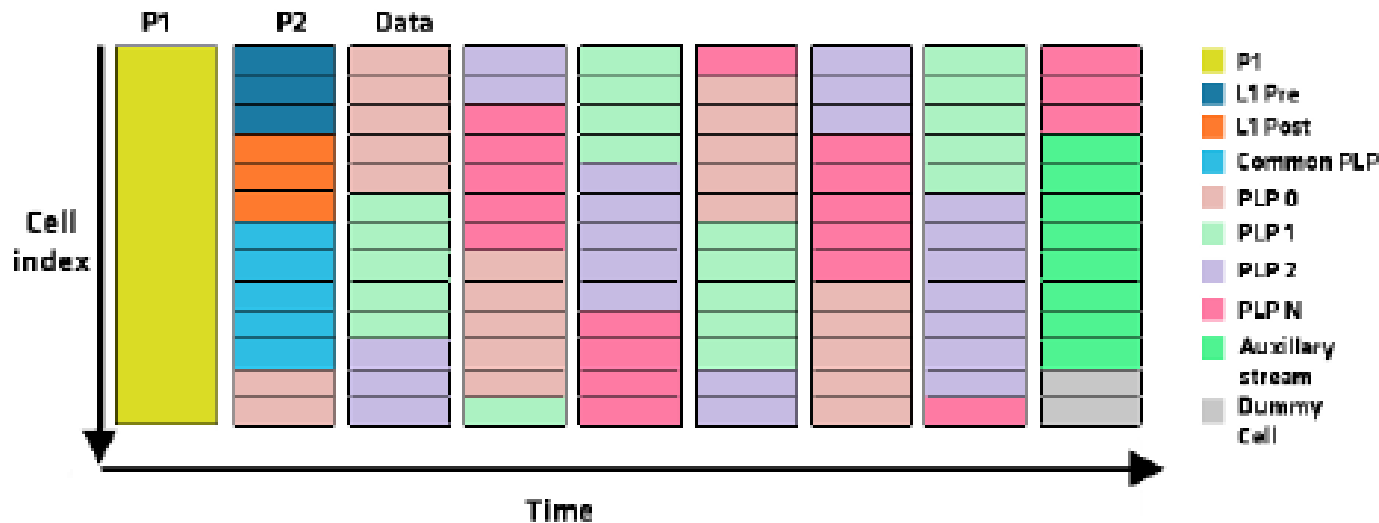
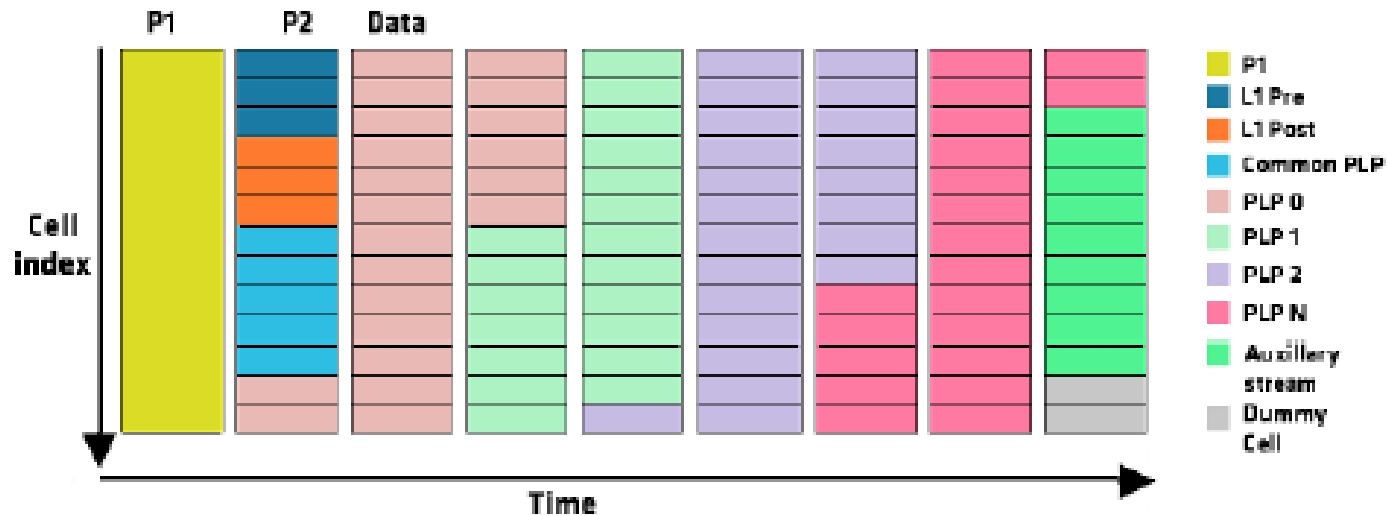
- Possibility to reach different kinds of receivers and reception conditions with a single RF signal
  - HDTV to roof-top directional antennas in PLPs with "normal" robustness PLPs
  - Mobile receivers with robust PLPs



# PLP for various services

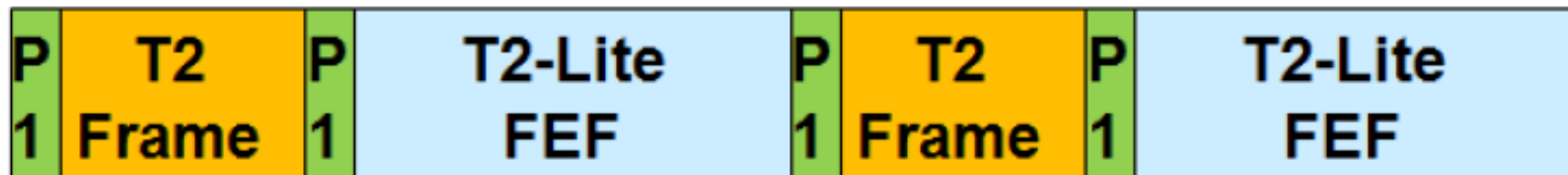
Power saving  
PLP

Time slicing Mobile  
robustness



# Future Extension Frames (FEF)

- DVB-T2 is based on a Frame structure
- Each Frame starts with a P1 preamble specifying the content type
- FEF allow to mix different FFT sizes and guard intervals in one channel.
- FEF allow to combine different technologies in one frequency channel
- FEF could also support LTE frames together with T2



# Future Extension Frames (FEFs)

- A mechanism that allows a future system to be sent as “Future Extension frames” in T2 time slots
  - No restrictions in the allowed content of the FEF
  - FEF may use DVB-T2 Lite (mobile, specified subset of DVB-T2)
  - Future transmission of the DVB Next Generation Handheld (DVB-NGH) standard currently developed by DVB
- The FEF mechanism does not exist in DVB-T
- Allows flexible capacity allocation to fixed and mobile services by adjusting the size of T2 frame and FEF

