



Networks and applications: *From value disruption to value co-creation*

Arab Regional Forum on
"Future Networks: Regulatory and Policy Aspects in
Converged Networks".
(Rabat, Morocco, 19-20 May 2015)

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Industry Shift

How the industry is being transformed ?

What are the impacts on the networks of the future

Towards Value Co-creation

Scenarios & tactics : is it really a battle ?

How to achieve a 'win-win scenario' for all players ?

The Investment Dilemma

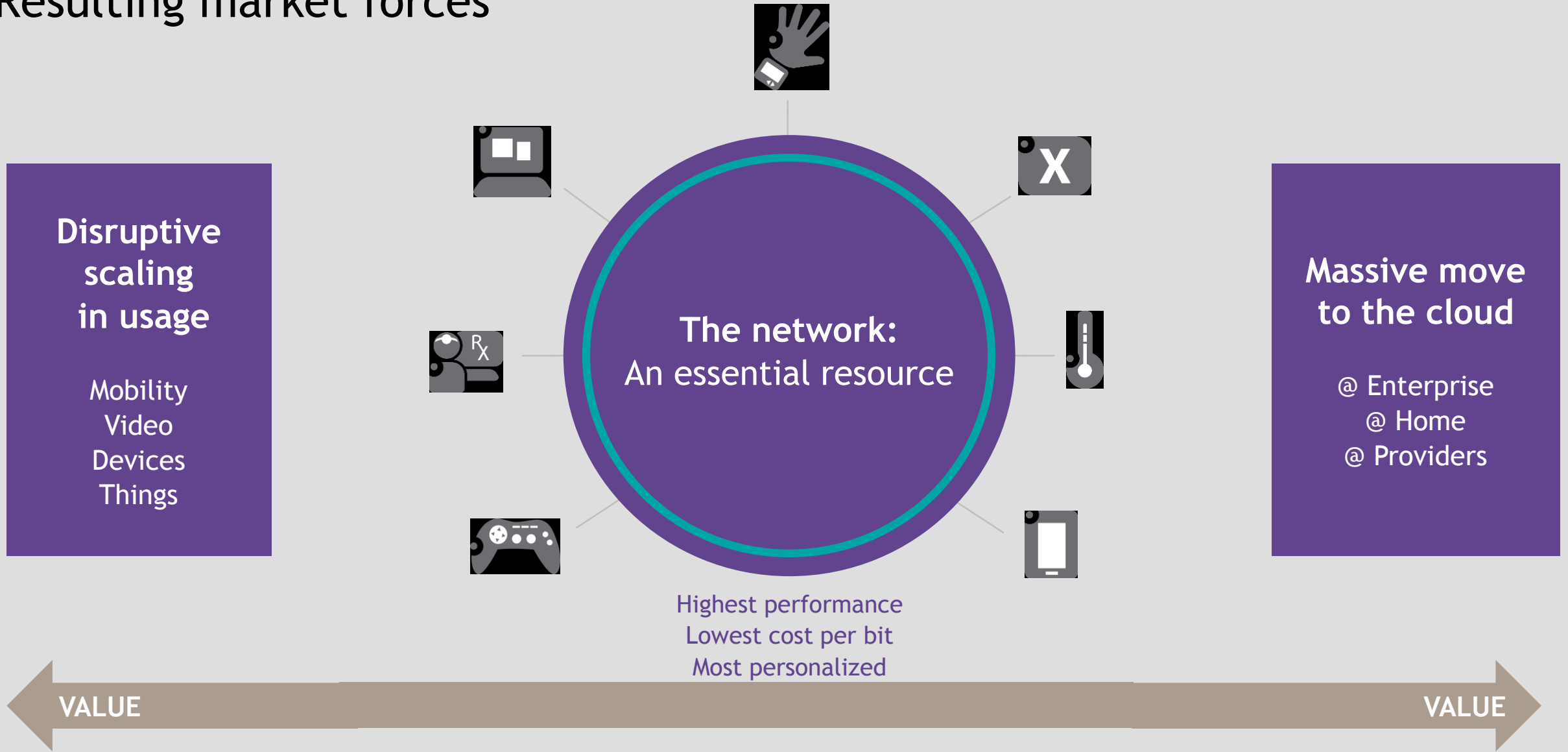
Who invests in what ?

What business model ?

Is it only a question of business models?

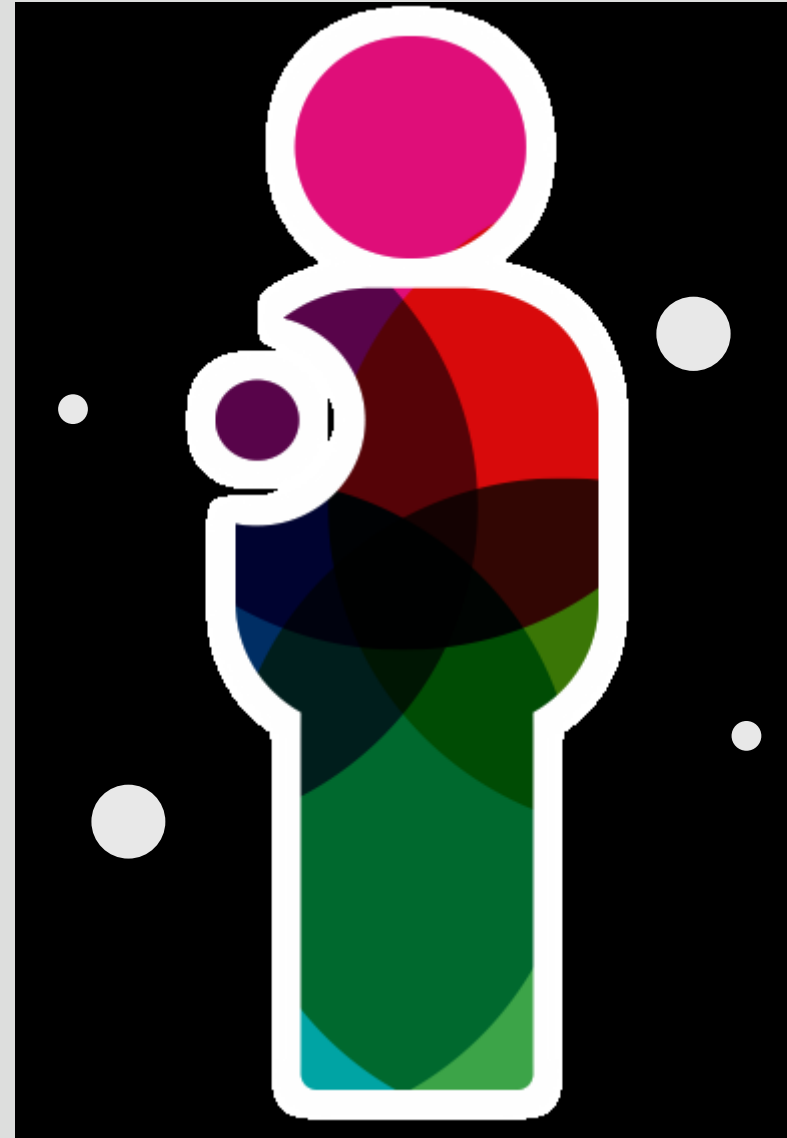
Industry Shift

Resulting market forces



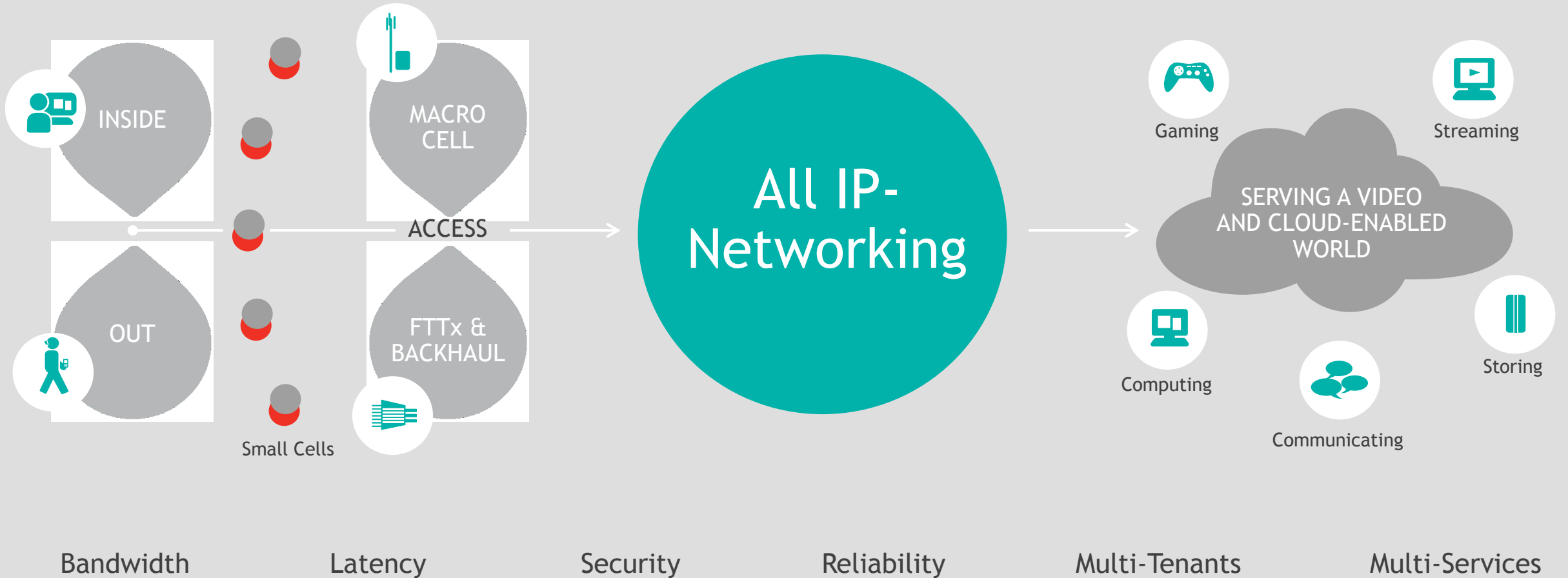
How we build networks is changing

THE NETWORK
NEEDS TO
ADAPT TO THE
USER

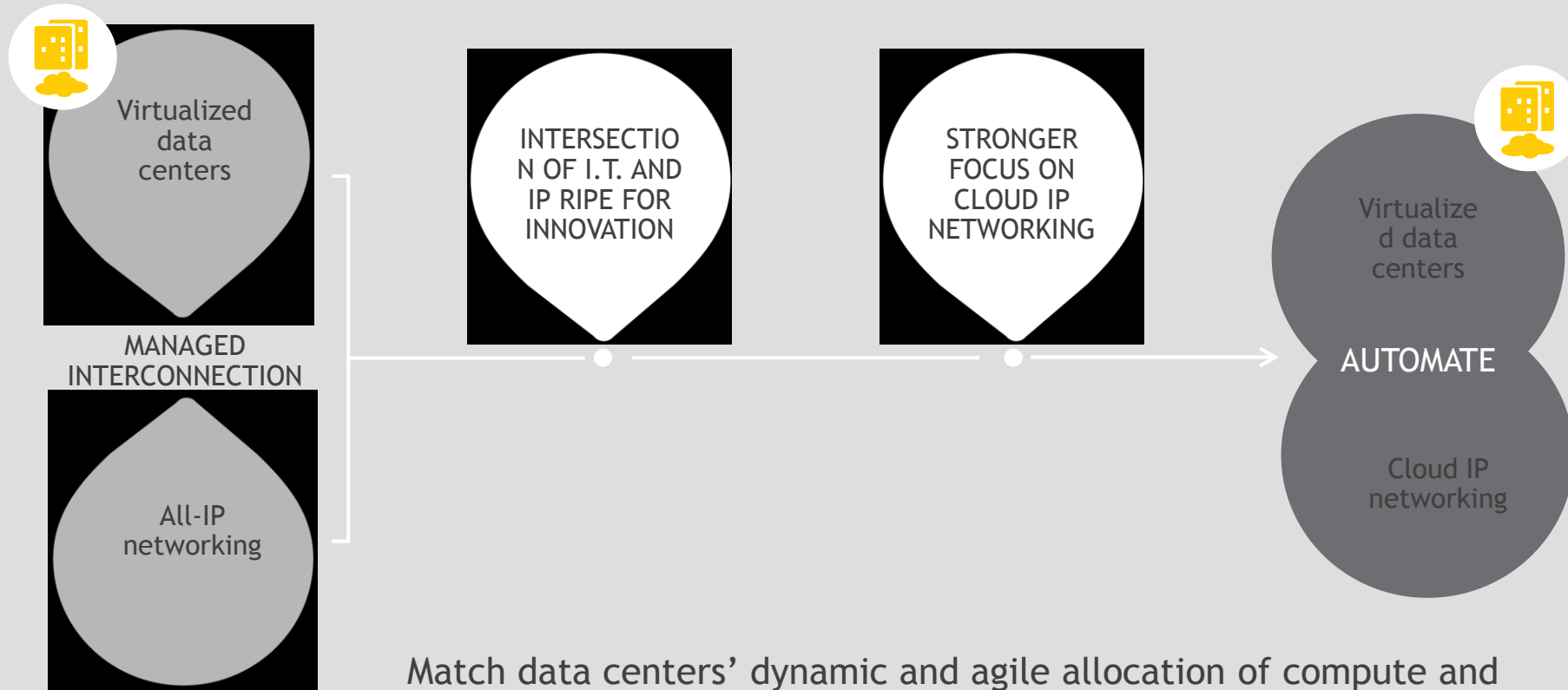


Network

The essential bridge



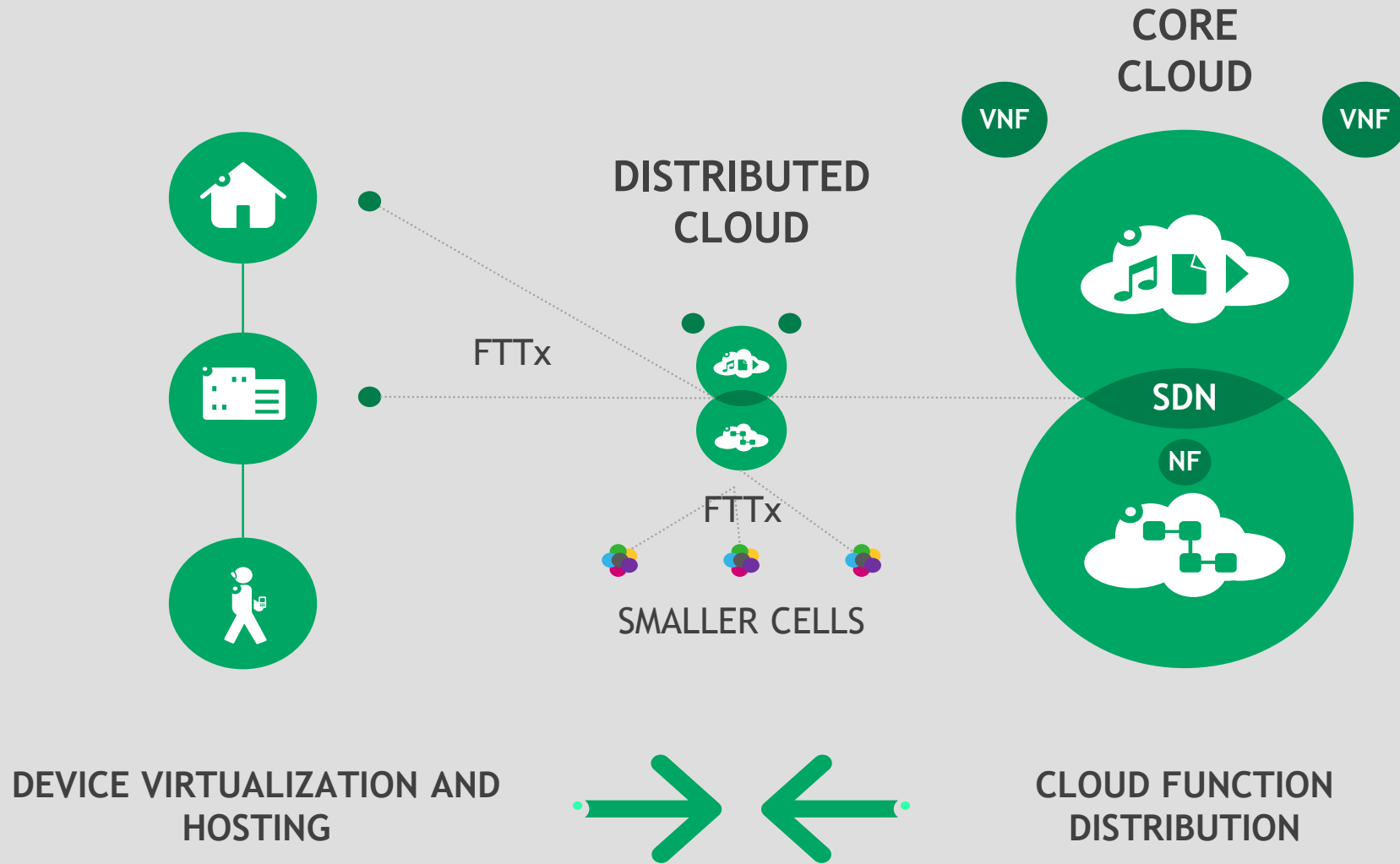
IT and the network meet



Match data centers' dynamic and agile allocation of compute and storage with an equally automated 'Cloud IP network'

FROM WEBSALE TO
TELCOs AND ENTERPRISES

Networks must be closer to the end user and integrated with the cloud

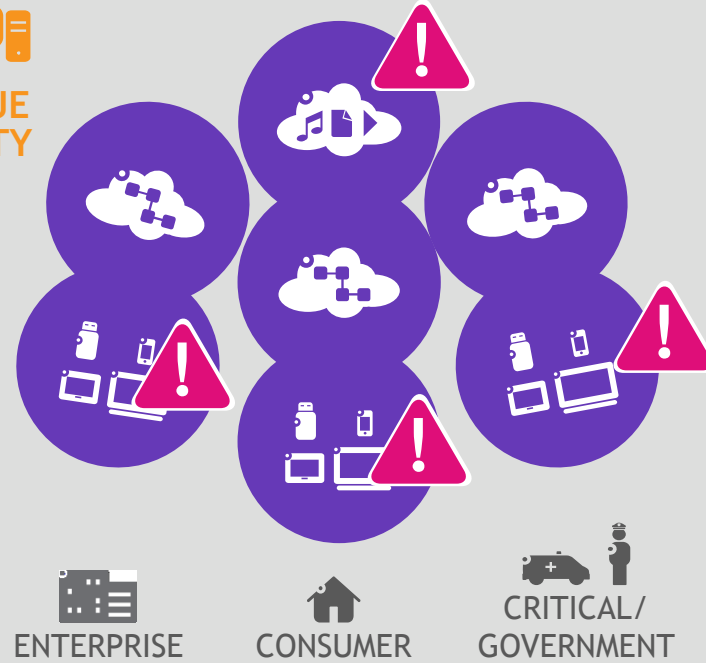


Networks must be secure

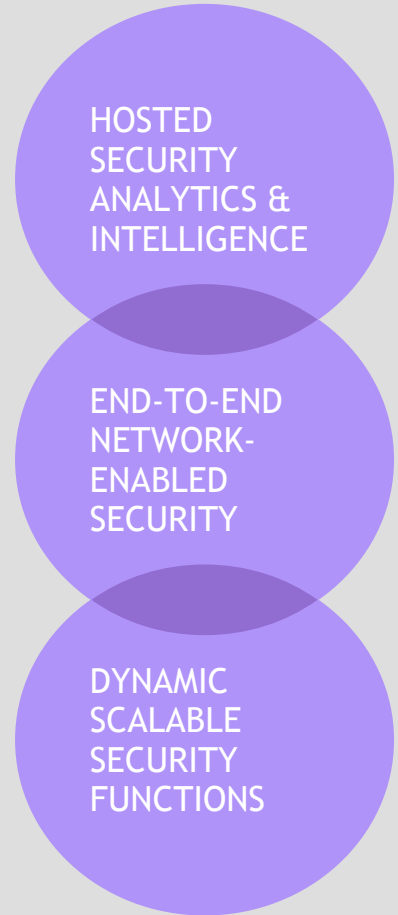


GLOBAL THREAT—MULTIPLE COORDINATED ATTACK


ROGUE
ENTITY



← CROSS-SECTOR COLLABORATION →



Network of 2020



Access faster and converged with IP



IP network re-partitioned, dynamic and programmable

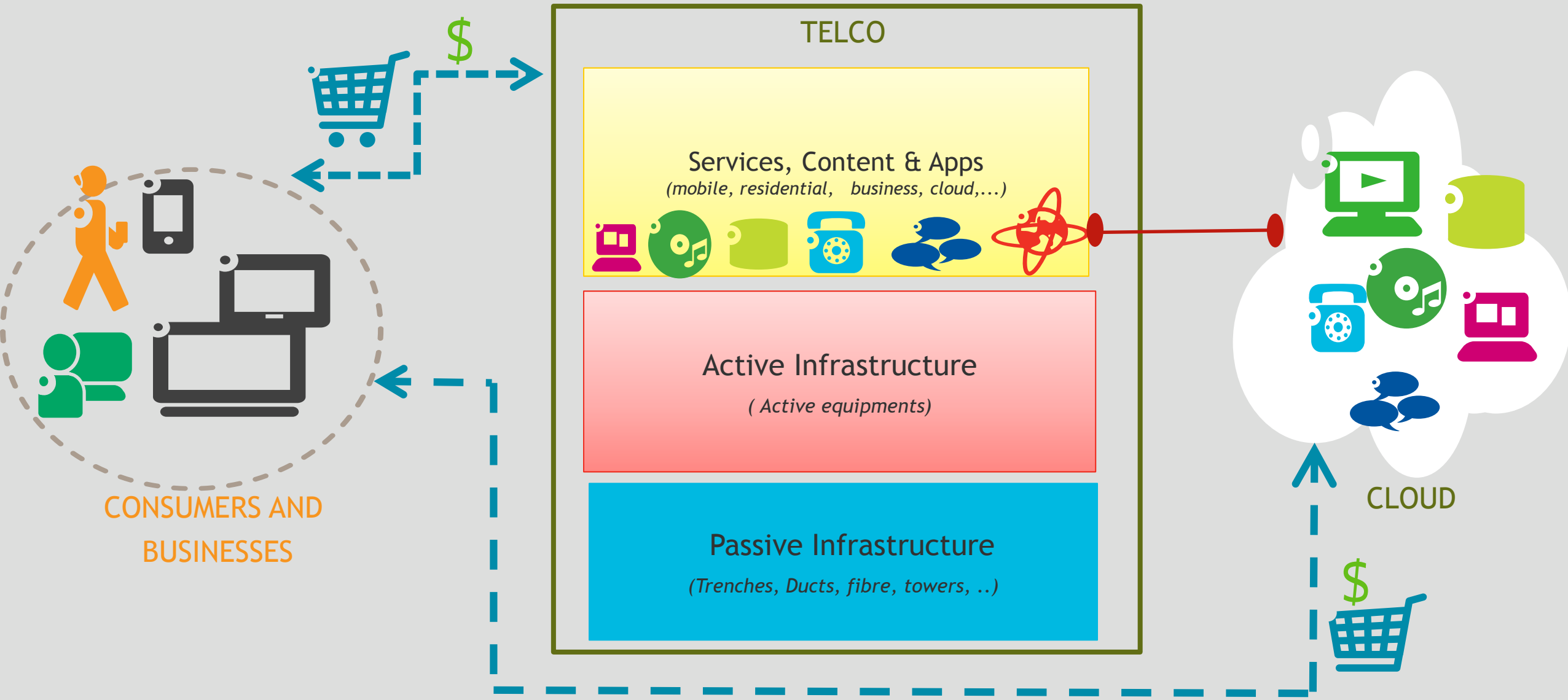


Home functions and devices virtualized



Towards value Co- creation

What is happening really ?



There are fundamental differences between Telco and OTT players

TELECO WORLD



Network centric

OTT WORLD



Applications/experience centric

There are fundamental differences between Telco and OTT players

TELECO WORLD

Business Model:

Triple justification upfront,

Little room for error

Pricing: metered, bundles, flat,..

OTT WORLD

Business Model:

Low upfront investment,

low entry barrier

Trial and error,

Incremental improvements

Pricing: Free to use (ad based),

pay-to-use, Freemium (hybrid)

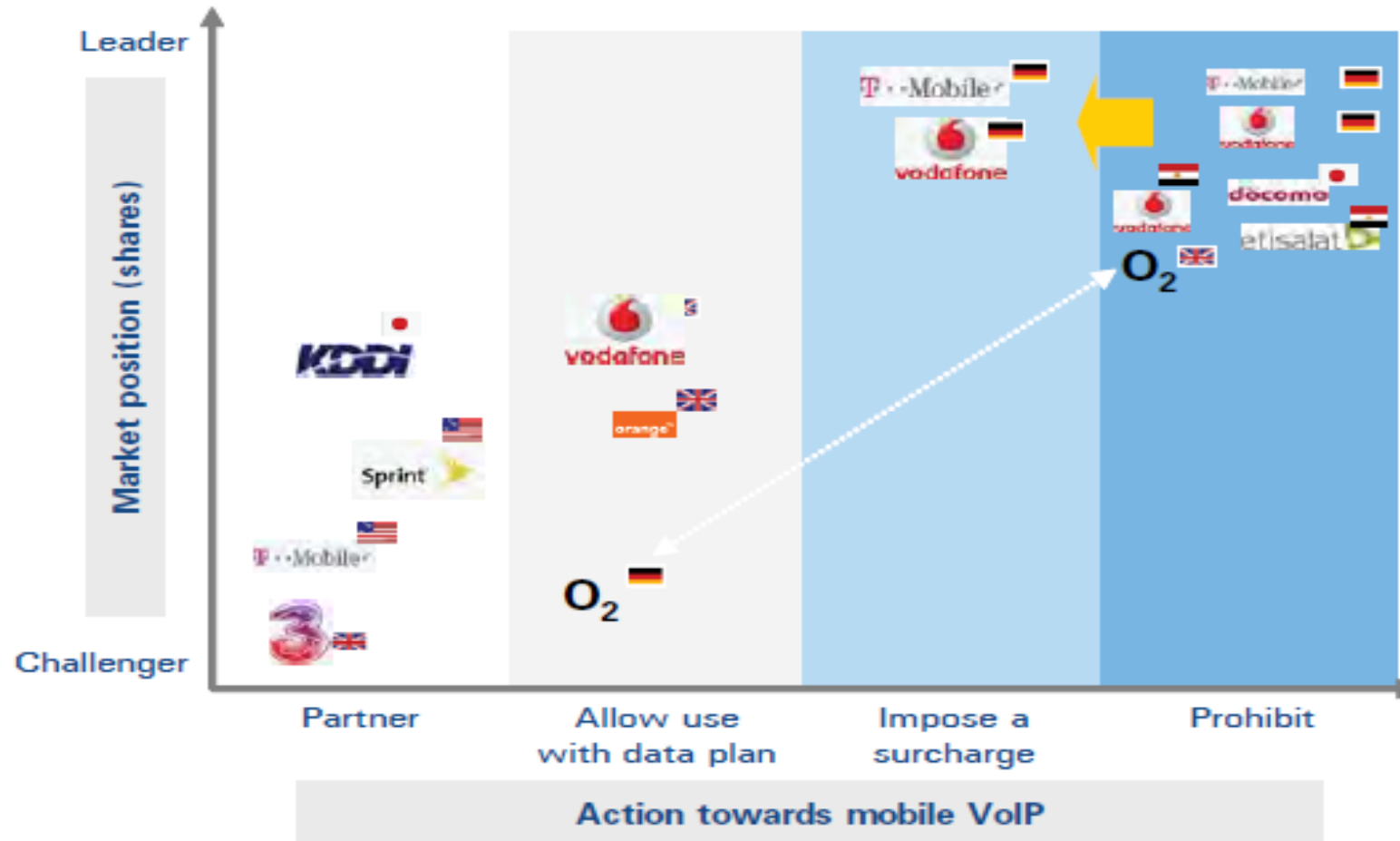
How do the telcos respond ?

1. **Block/Prohibit** OTT traffic
2. **Charge the OTT** players for terminating traffic to the consumers through their networks,
3. **Charge consumers** an extra or “premium” to use some OTT services,
4. Apply **differentiated quality of service** treatment to the Internet traffic that is delivered through their network,
5. **Compete** with Internet OTT players.
6. **Partner** with Internet OTT players,



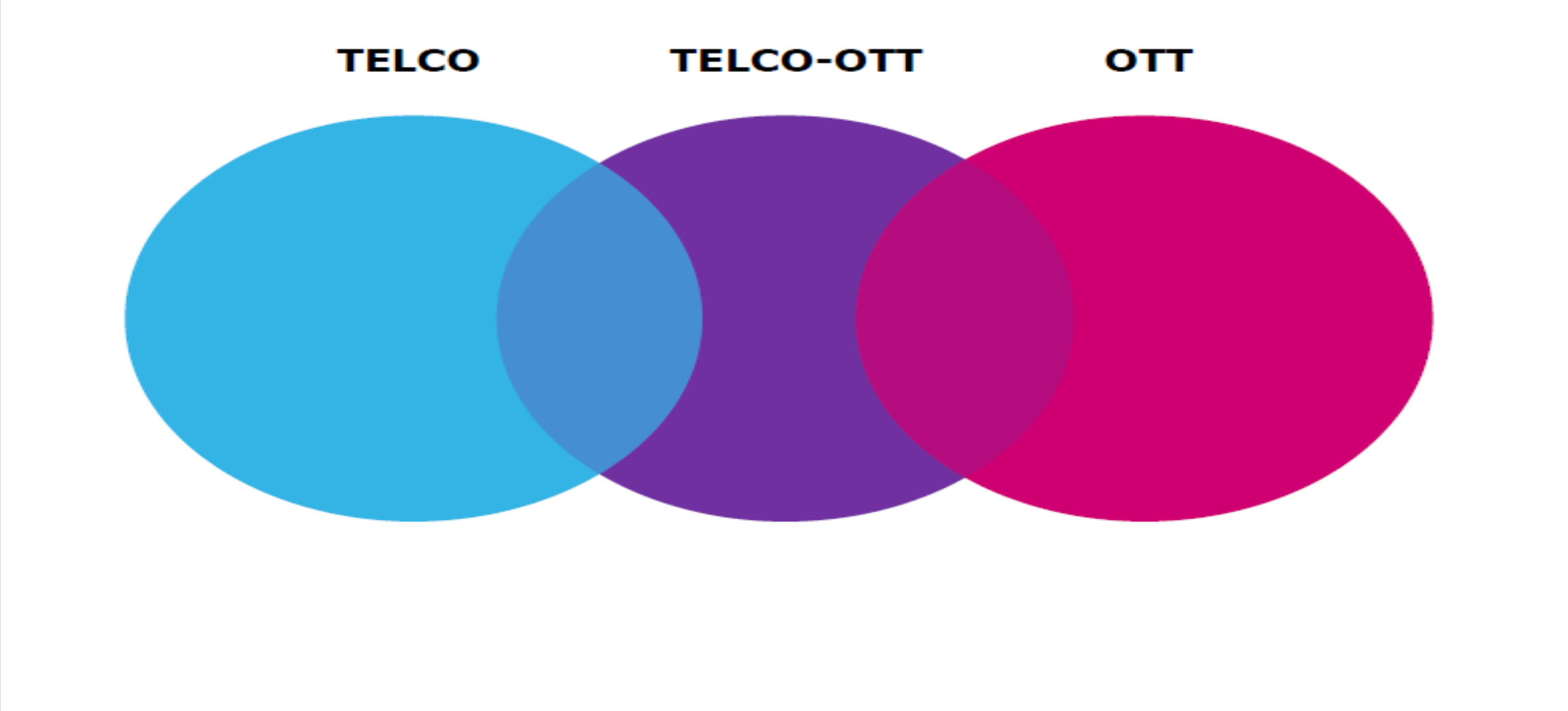
Example: the case of mobile voice OTT

Operators' response to mobile VoIP players



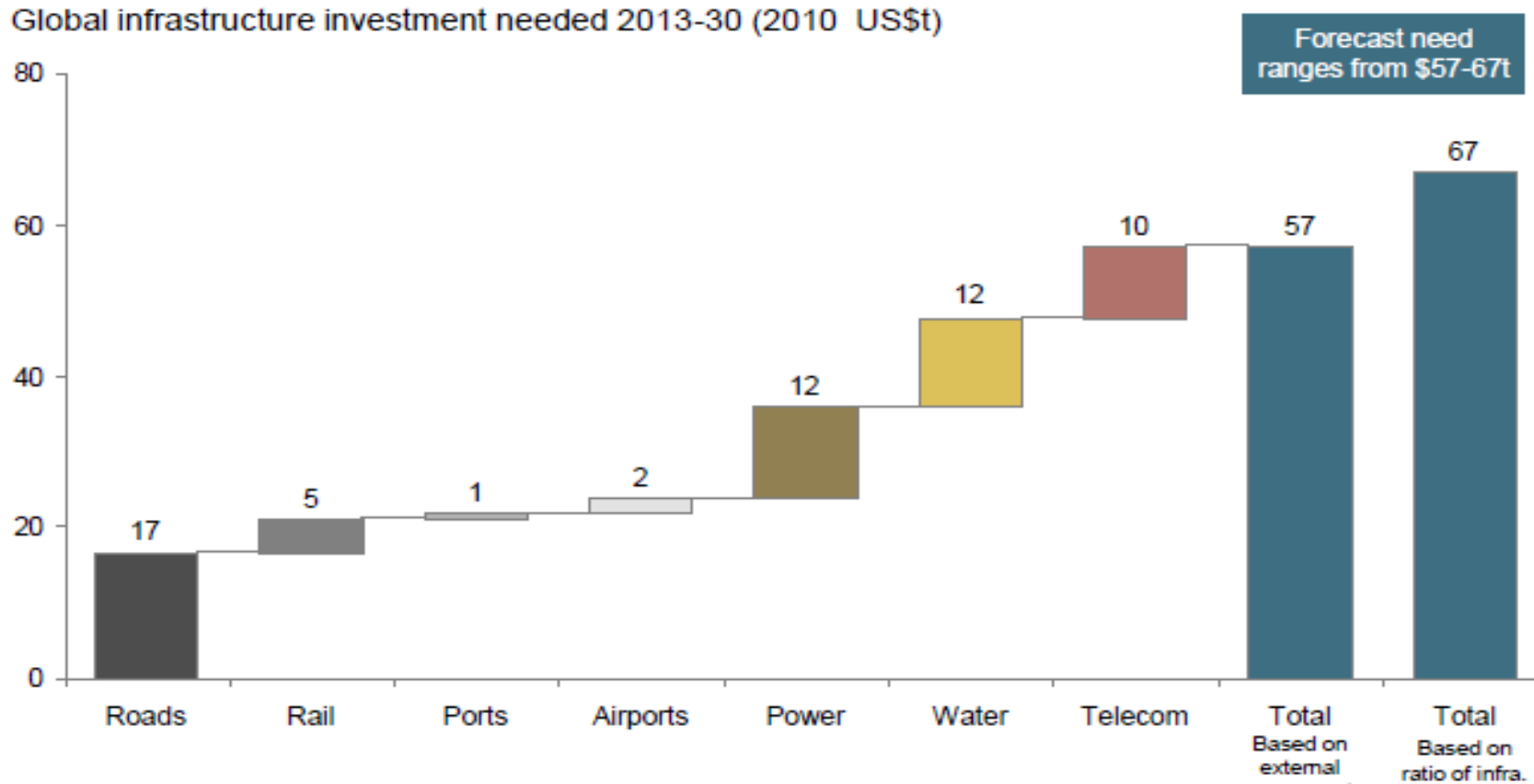
Source: Idate, Arthur D. Little analysis

Telco-OTT: towards value-co-creation



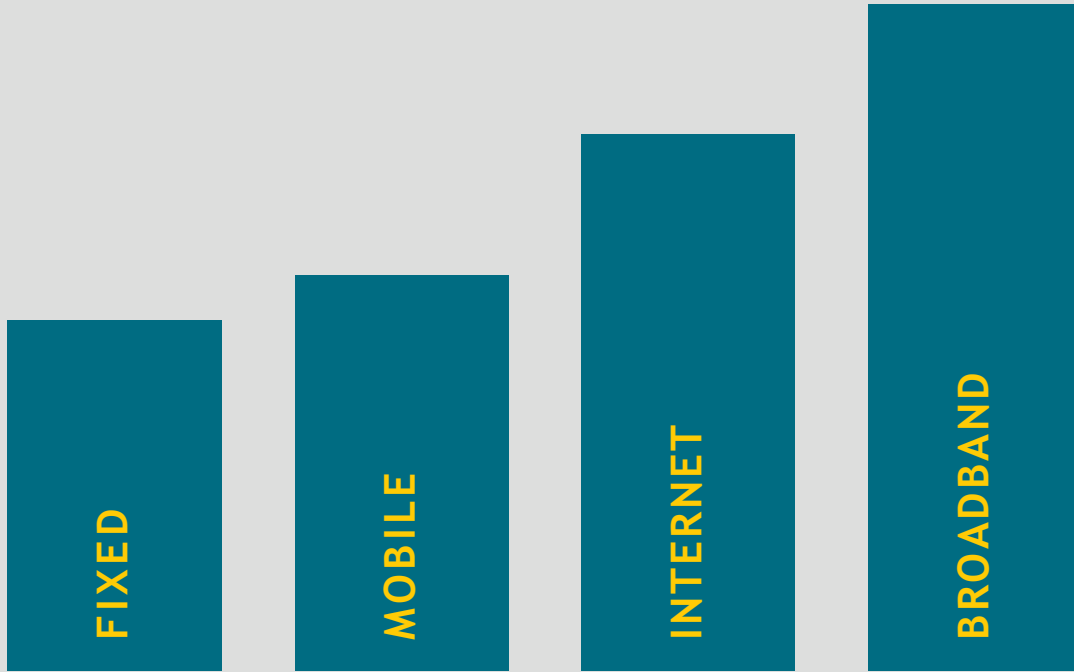
The Investment Dilemma

\$ 10 trillion needed for telecom infrastructures (2010 -30)



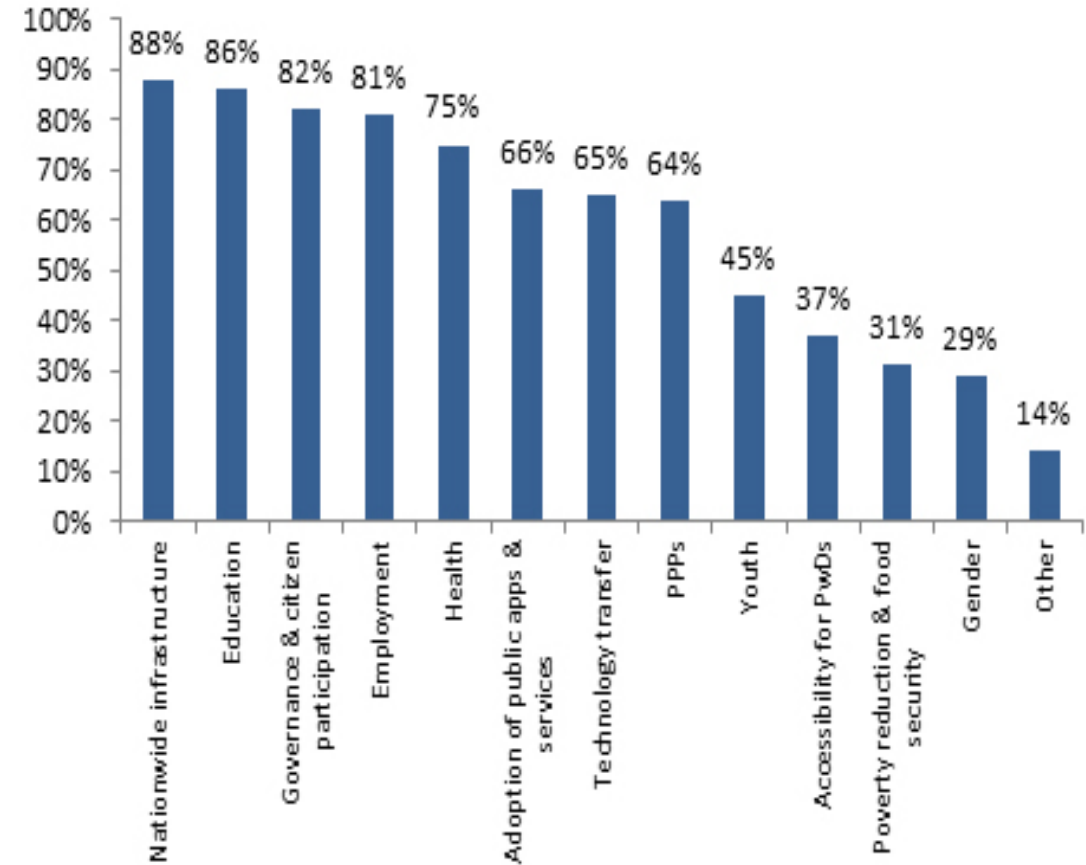
1. Based on external estimates from the OECD, IEA, ITF and GWI. 2. Assuming current ratio of infrastructure stock to GDP is maintained at ~70%.
Source: McKinsey Global Institute, 2013.

It is not only about business models and a Telco-OTT debate



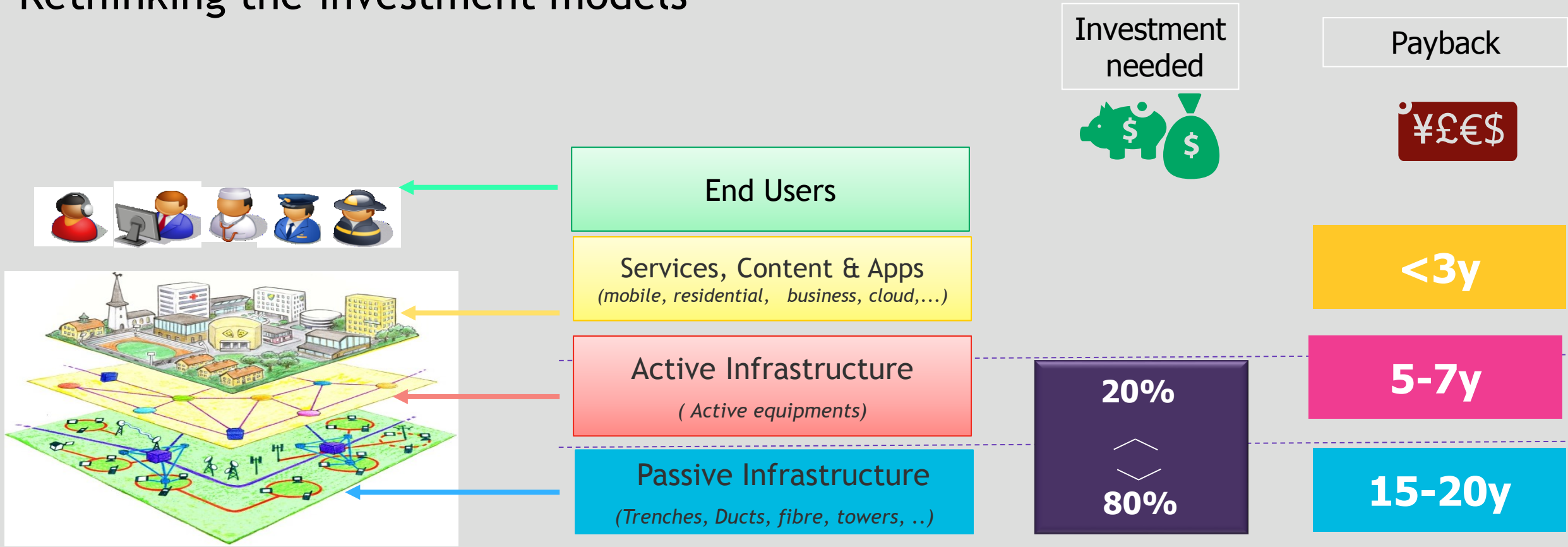
When more people get connected and contribute to the digital economy, the **GDP GROWS**

What do plans focus on? Issues addressed by broadband policies (worldwide)

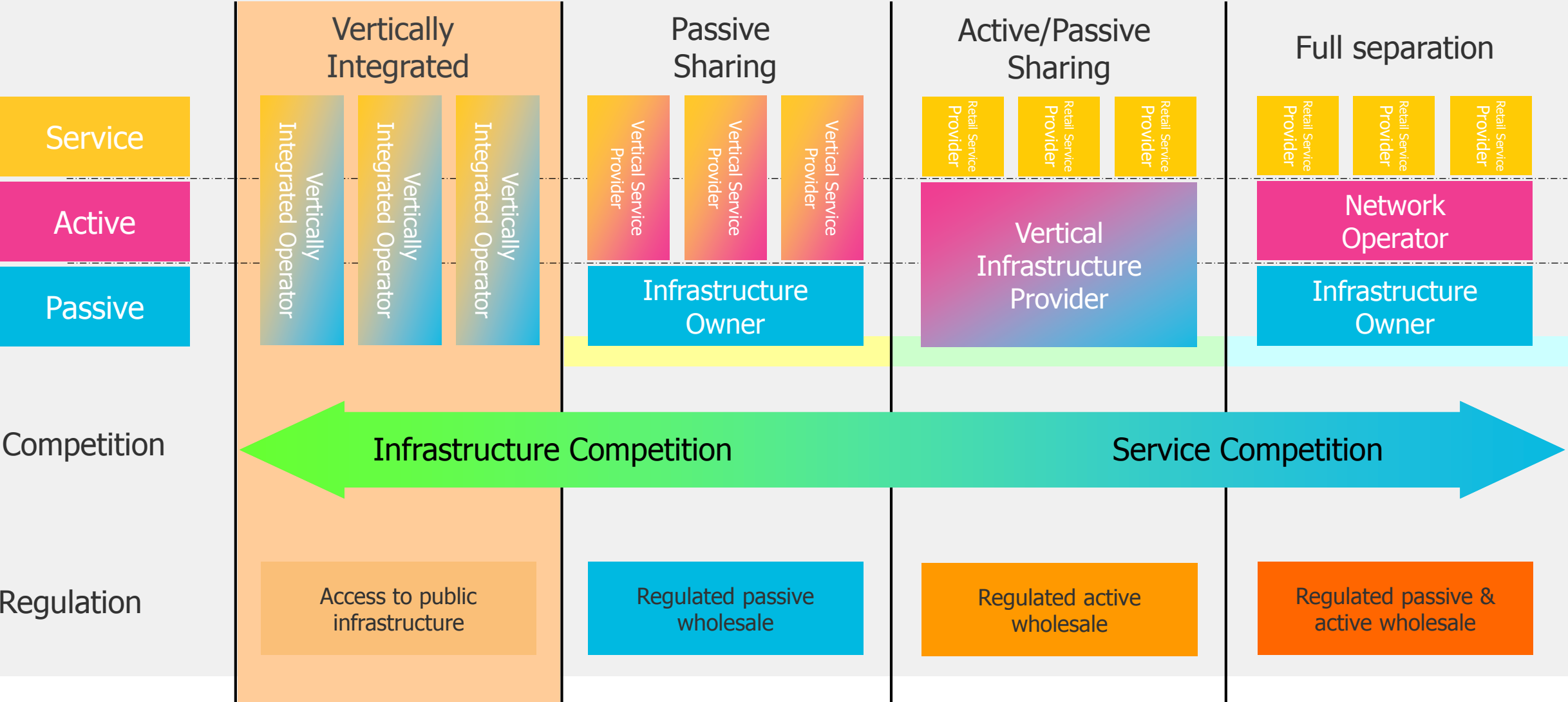


Source: ITU and the Broadband Commission for Digital Development.

Rethinking the investment models



Identifying the right regulatory and market structure



In conclusion: Partnerships and alliances will help all stakeholders build the future together

Partnerships between the public and private sectors are essential

The sector development spans across all other vital sectors of the economy



To deliver innovative services and respond to consumer demand and changing behaviour, Telcos, vendors, and OTTs have no choice but to collaborate and co-create value



Grow business by combining forces

Bring joint innovative solutions to the market that can manage complexity, connectivity and commercialization issues

Transform the consumers and nations challenges into solutions and opportunities for development for them

