

Recommendation ITU-R BT.2055-1 (07/2018)

# Content elements in multimedia broadcasting systems for mobile reception

BT Series
Broadcasting service
(television)



#### **Foreword**

The role of the Radiocommunication Sector is to ensure the rational, equitable, efficient and economical use of the radio-frequency spectrum by all radiocommunication services, including satellite services, and carry out studies without limit of frequency range on the basis of which Recommendations are adopted.

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Series	Title			
во	Satellite delivery			
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P	Radiowave propagation			
RA	Radio astronomy			
RS	Remote sensing systems			
$\mathbf{S}$	Fixed-satellite service			
SA	Space applications and meteorology			
SF	Frequency sharing and coordination between fixed-satellite and fixed service systems			
SM	Spectrum management			
SNG	Satellite news gathering			
TF	Time signals and frequency standards emissions			
V	Vocabulary and related subjects			

Note: This ITU-R Recommendation was approved in English under the procedure detailed in Resolution ITU-R 1.

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## RECOMMENDATION ITU-R BT.2055-1

## Content elements in multimedia broadcasting systems for mobile reception

(Question ITU-R 45-5/6)

(2014-2018)

#### Scope

This Recommendation deals with content elements appropriate in multimedia broadcasting systems for mobile reception. Specifications are given for media type constituting multimedia content, for the coding schemes of each media type, and for methods for content navigation and interactivity.

## The ITU Radiocommunication Assembly,

considering

- a) that digital television and sound broadcasting systems have been implemented in many countries;
- b) that multimedia broadcasting services for mobile reception have been or are planned to be introduced using the inherent capability of digital broadcasting systems;
- c) that the characteristics of mobile reception are quite different from those of fixed reception;
- d) that digital broadcasting services are expected to be offered in a variety of reception environments including indoor, portable, handheld and vehicular receivers;
- e) that the display sizes and receiver capabilities of handheld, portable and vehicular receivers in some cases (but not limited to) are different from those of fixed receivers;
- f) that a special case of mobile reception by handheld receivers requires specific technical characteristics due to specific receiver performance;
- g) the need for flexible configuration of a wide variety of services;
- *h*) the need for interoperability between mobile telecommunication services and interactive digital broadcasting services;
- *i*) that there should be appropriate content elements for multimedia content in broadcasting systems for mobile reception,

#### recommends

- that for content elements in multimedia broadcasting systems for mobile reception, the media type, media coding schemes, and methods for content navigation and interactivity described in Annex 1 should be used;
- that compliance with this Recommendation is voluntary. However, the Recommendation may contain certain mandatory provisions (to ensure e.g. interoperability or applicability) and compliance with the Recommendation is achieved when all of these mandatory provisions are met. The words "shall" or some other obligatory language such as "must" and the negative equivalents are used to express requirements. The use of such words shall in no way be construed to imply partial or total compliance with this Recommendation.

#### Annex 1

## Content elements in multimedia broadcasting systems for mobile reception

#### 1 Introduction

Many digital television and sound broadcasting systems providing high-quality programmes to many viewers have already been deployed. Programme reuse would be facilitated if fixed and mobile receivers use the same programme format.

The display sizes of mobile receivers in some cases are different from those of fixed receivers. Currently some models of receivers are supporting the same resolution performance (e.g. HDTV resolution and in some cases even UHDTV resolution). However, and the use cases of mobile reception are quite different from those of fixed reception. Non-real-time services may be provided for mobile reception because mobile receivers cannot always receive signals from broadcast stations. In case of quasi real-time (continuous) reception of TV service, the usage of additional transmission mechanisms is desirable (e.g. PLP or time-slicing). The characteristics peculiar to mobile reception determine which content elements are appropriate for mobile reception.

This Recommendation describes content elements appropriate in multimedia broadcasting systems for mobile reception. In this context, "content" means programme material and related information of any kind.

## 2 References

- Recommendation ITU-T H.222.0 | ISO/IEC 13818-1: Information Technology Generic coding of moving pictures and associated audio information –Part 1: Systems.
- Recommendation ITU-T H.264 | ISO/IEC 14496-10: Information technology Coding of audio-visual objects – Part 10: Advanced Video Coding.
- Recommendation ITU-T H.265 | ISO/IEC 23008-2: Information technology High efficiency coding and media delivery in heterogeneous environments Part 2: High efficiency video coding.
- Recommendation ITU-T H.750: High-level specification of metadata for IPTV services.
- ETSITS 102 428: Digital Audio Broadcasting (DAB); DMB video service; User application specification.
- ETSI TS 102 471: Digital Video Broadcasting (DVB); IP Datacast over DVB-H: Electronic Service Guide (ESG).
- ETSI TS 102 005: Digital Video Broadcasting (DVB); Specification for the use of Video and Audio Coding in DVB services delivered directly over IP protocols.
- ISO/IEC 10918-1: Information technology Digital compression and coding of continuoustone still images: Requirements and guidelines.
- ISO/IEC 11172-3: Information technology Coding of moving pictures and associated audio for digital storage media at up to about 1.5 Mbit/s – Part 3: Audio.
- ISO/IEC 13818-3: Information technology Generic coding of moving pictures and associated audio information Part 3: Audio.
- ISO/IEC 13818-7: Information technology Generic coding of moving pictures and associated audio information Part 7: Advanced Audio Coding (AAC).

- ISO/IEC 14496-1: Information technology Coding of audio-visual objects Part 1: Systems.
- ISO/IEC 14496-2: Information technology Coding of audio-visual objects Part 2: Visual.
- ISO/IEC 14496-3: Information technology Coding of audio-visual objects Part 3: Audio.
- ISO/IEC 14496-14: Information technology Coding of audio-visual objects Part 14: MP4 file format.
- ISO/IEC 23003-1: Information technology MPEG audio technologies Part 1: MPEG Surround.
- 3GPP TS 26.245: Transparent end-to-end Packet switched Streaming Service (PSS); Timed text.
- ARIB STD-B24 Volume 1: Data Coding and Transmission Specification for Digital Broadcasting.
- Doc. CEA-708-C: Digital Television (DTV) Closed Captioning.
- Open Mobile Alliance, OMA-TS-BCAST\_Service\_Guide-V1\_0: Service Guide for Mobile Broadcast Services.
- SMPTE ST 421: VC-1 Compressed Video Bitstream Format and Decoding Process.

#### 3 Abbreviations

3GPP 3<sup>rd</sup> Generation Partnership Project No. 1

AAC Advanced audio coding

AIFF Audio interchange file format

AMR-WB Adaptive multi rate wide band

ASCII American Standard Code for Information Interchange

AVC Advanced video coding

BIFS Binary format for scene description

BML Broadcast mark-up language

BMP Bit map

CEA Consumer Electronics Association

ER-BSAC Error resilience – Bit sliced arithmetic coding

ESG Electronic service guide

GIF Graphics interchange format

HE-AAC High efficiency advanced audio coding

HEVC High efficiency video coding

IEC International Electrotechnical Commission

ISO International Organization for Standardization

JPEG Joint Photographic Experts Group

MIME Multipurpose internet mail extension

MNG Multiple-image network graphics

MPEG Motion Picture Experts Group

OMA Open Mobile Alliance

PNG Portable networks graphics

PSI/SI Programme specific information/service information

SMPTE Society of Motion Picture and Television Engineers

SVC Scalable video coding

TS Transport Stream

RME Rich media environment

VC-1 SMPTE ST 421 video codec standard

XML extensible markup language

## 4 Media type

Multimedia content elements are classified into audio, video and data. For file delivery, audio, video and other elements can be packed into file data. Media types appropriate for content elements in multimedia broadcasting systems for mobile reception are listed in Table 1.

TABLE 1

Media types of content elements

Media type	Description
	MPEG-1/MPEG-2 Audio Layer II <sup>1</sup>
	MPEG-2 AAC (ISO/IEC 13818-7) <sup>1</sup>
	MPEG-4 HE-AAC (ISO/IEC 14496-3)
	MPEG-4 HE-AAC v2 (ISO/IEC 14496-3) <sup>1</sup>
Audio	MPEG-4 ER BSAC (ISO/IEC 14496-3)
	MPEG Surround (ISO/IEC 23003-1) <sup>1</sup>
	AMR-WB+
	AIFF-C
	HiQ Audio 2
	ITU-T H.264/MPEG-4 AVC (ISO/IEC 14496-10) <sup>2</sup>
X7' 1	ITU-T H.264/MPEG-4 SVC (ISO/IEC 14496-10 Annex G)
Video	ITU-T H.265/ MPEG-H HEVC (ISO/IEC 23008-2)
	VC-1 (SMPTE ST 421)

Media type **Description** Text ASCII text BMP **GIF** Still image **MNG JPEG PNG** CEA 708 closed captioning Data Closed caption 3GPP timed text Self-declared MIME format MP4 Container 3GP MPEG-2 TS

TABLE 1 (end)

N/A

## 5 Content navigation methods

Binary data

Content navigation enables end users to find and select services quickly. In mobile environments, the ability to navigate through broadcast services easily is especially important. An example of content navigation is provided by the Electronic Service Guide (ESG), which contains information about the available services and how they can be accessed.

Table 2 lists content navigation methods appropriate in multimedia broadcasting systems for mobile reception.

TABLE 2

Content navigation methods

OMA Service Guide
MPEG-2 PSI/SI
MPEG-2 PSI/SI and XML scheme (ITU-T H.750)

## 6 Interactivity methods

An interactive environment for users of mobile services has become a basic requirement. Wide-scale interactive capabilities can be provided by telecommunication networks, and local interactive services can be provided without telecommunication networks. Interactive applications can also be provided by data elements listed in Table 1.

Table 3 lists interactivity methods appropriate in multimedia broadcasting systems for mobile reception.

This coding scheme is described in Recommendation ITU-R BS.1196.

<sup>&</sup>lt;sup>2</sup> This coding scheme is described in Recommendation ITU-R BT.1870.

## TABLE 3

## **Interactivity methods**

BML	
Hypertext linkage	
MPEG-4 BIFS	
OMA-RME (Rich Media Environment)	