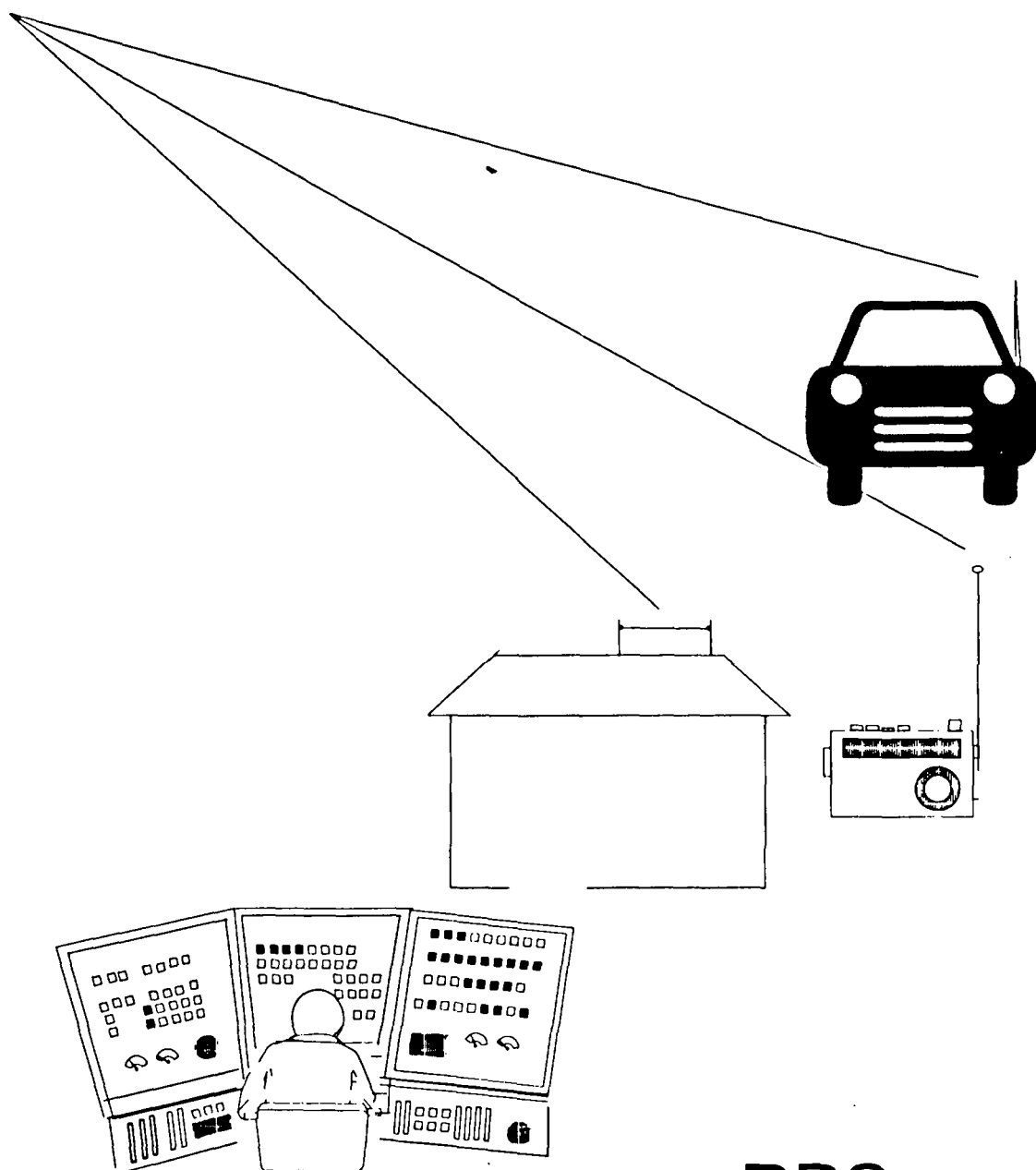




INTERNATIONAL TELECOMMUNICATION UNION

# 1992 - CCIR RECOMMENDATIONS

(New and revised as of 3 September 1992)



RBS Series

## BROADCASTING SERVICE (SOUND)



CCIR

INTERNATIONAL RADIO CONSULTATIVE COMMITTEE

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## Recommendation 775 (1992)

### Multi-channel stereophonic sound system with and without accompanying picture

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## RECOMMENDATION 775

MULTI-CHANNEL STEREOPHONIC SOUND SYSTEM WITH AND WITHOUT  
ACCOMPANYING PICTURE

(Question 79/10)

(1992)

The CCIR,

*considering*

- a) that it is widely recognized that a two-channel sound system has serious limitations and improved presentation is necessary;
- b) that the requirements of cinema presentation differ from those that apply in the home, particularly with respect to room and screen size and distribution of listeners, but that the same programmes may be reproduced in either the cinema or the home;
- c) that broadcast HDTV signals, and those delivered by other media, should be capable of giving appropriate sound quality with a wide range of domestic loudspeaker configurations, including compatibility with two-channel stereophonic and monophonic listening;
- d) that for multi-channel sound it is desirable to separate the requirements of production, delivery and domestic presentation, though these are mutually interacting;
- e) that investigations about multi-channel sound transmission and reproduction associated and not associated with accompanying picture are being carried out;
- f) that one universal multi-channel sound system applicable to both sound and television broadcasting would be beneficial to the listener;
- g) that compromises may be necessary to ensure that the system is as universal and as practical as possible;
- h) that a hierarchy of compatible sound systems for broadcasting, cinema and recordings is useful for programme exchange and up- and down-mixing depending on the programme material;
- j) that ancillary services such as those for the visually impaired and hearing impaired are desirable;
- k) that advances in digital audio coding currently allow the delivery of multiple audio channels in an efficient manner,

*recommends*

one universal multi-channel stereophonic sound system, within a hierarchy given in Annex 1, for sound broadcasting with and without accompanying picture. It is characterized by:

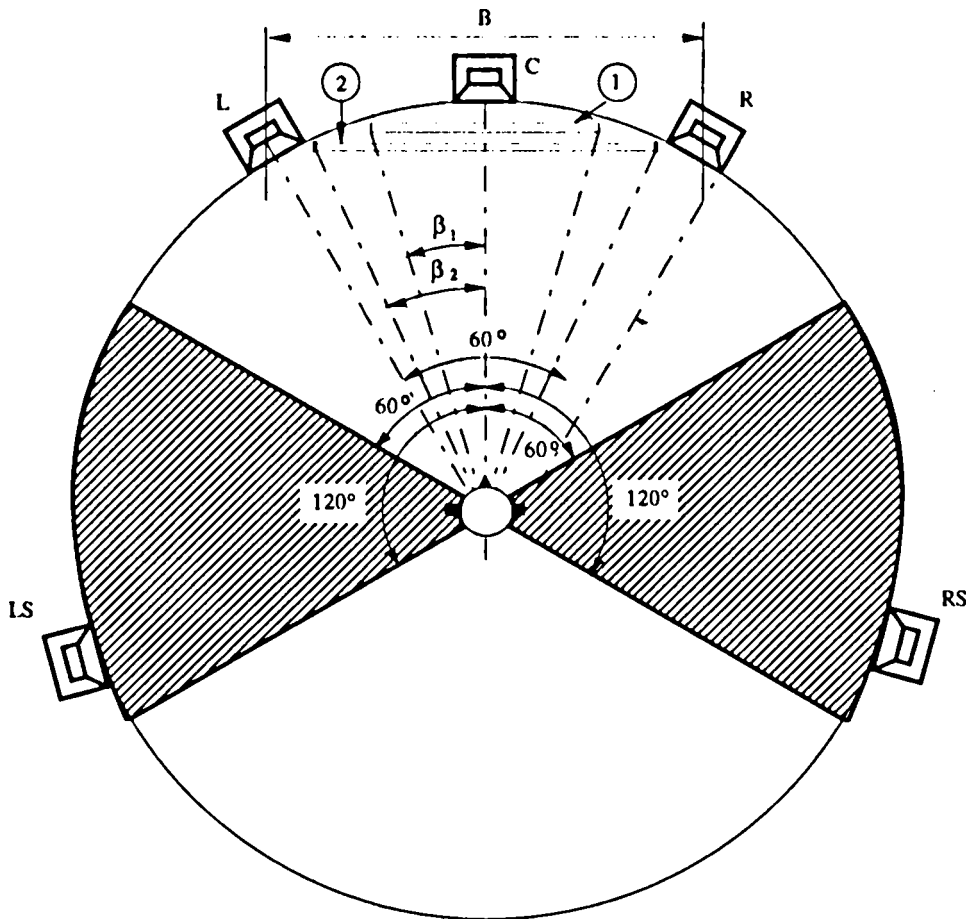
1. the following reference loudspeaker arrangement (see Fig. 1):
  - three front loudspeakers combined with two rear/side loudspeakers (Note 1);
  - the left and right frontal loudspeakers are placed at the extremities of an arc subtending 60° at the reference listening point (Notes 2 and 3);

Where for reasons of available space, it is preferred to place the frontal loudspeakers on a straight line base, then it may be necessary to introduce compensating time delays in the signal feed of the centre loudspeaker;

  - both side/rear loudspeakers should be placed within the sectors from 60° to 120° from the centre front reference. Precise location is not necessary. Side/rear loudspeakers should be no closer to the listener than the frontal loudspeakers, unless compensating time delay is introduced (Note 4);
  - the frontal loudspeakers should ideally be at a height approximately equal to that of the listener's ears. The height of side/rear loudspeakers is less critical;

FIGURE 1

Reference loudspeaker arrangement with loudspeakers L/C/R and LS/RS



$$\begin{aligned} \text{Screen 1 IIDTV - Reference distance} &= 3H (2\beta_1 \approx 33^\circ) \\ \text{Screen 2} &= 2H (2\beta_2 \approx 48^\circ) \end{aligned}$$

$H$ : height of screen

$B$ : loudspeaker base line

2. - a reference multi-channel stereophonic presentation requiring five discrete signals: left ( $L$ ), right ( $R$ ), centre ( $C$ ), left surround ( $LS$ ), right surround ( $RS$ );
  - in circumstances where transmission capacity or other constraints apply, the three front signals can be combined with one (mono surround,  $MS$ ) or zero rear/side signals. In the case of mono surround, the  $MS$  signal is fed to both  $LS$  and  $RS$  loudspeakers (see Fig. 1);
  - in circumstances where no constraints apply, the three front signals can be combined with four rear/side signals:
    - left surround one ( $LS_1$ ), left surround two ( $LS_2$ ),
    - right surround one ( $RS_1$ ), right surround two ( $RS_2$ );
3. compatibility, if required, with existing and low cost receivers by using one of the methods given in Annex 3;
4. down-mixing capability, if required, for reduction of the number of channels, either prior to transmission or at the receiver, by employing the down-mixing equations given in Table 2;
5. upward conversion where an increase in the number of channels is desired, either prior to transmission or at the receiver, by employing upwards-conversion techniques described in Annex 5;
6. overall quality to the requirements of Annex 2;

7. provision for the following if necessary:
- alternate multiple language principal services;
  - one or more independent channels carrying descriptive information for the visually impaired;
  - one or more independent channels for the purpose of supplying improved intelligibility to the hearing impaired;
8. additional data transmitted with the audio to enable the flexible usage of the data capacity allocatable to audio signals (see Annex 6).

*Note 1* – Optionally, there may be an even number of more than two rear/side loudspeakers which may provide a larger optimum listening area and greater envelopment.

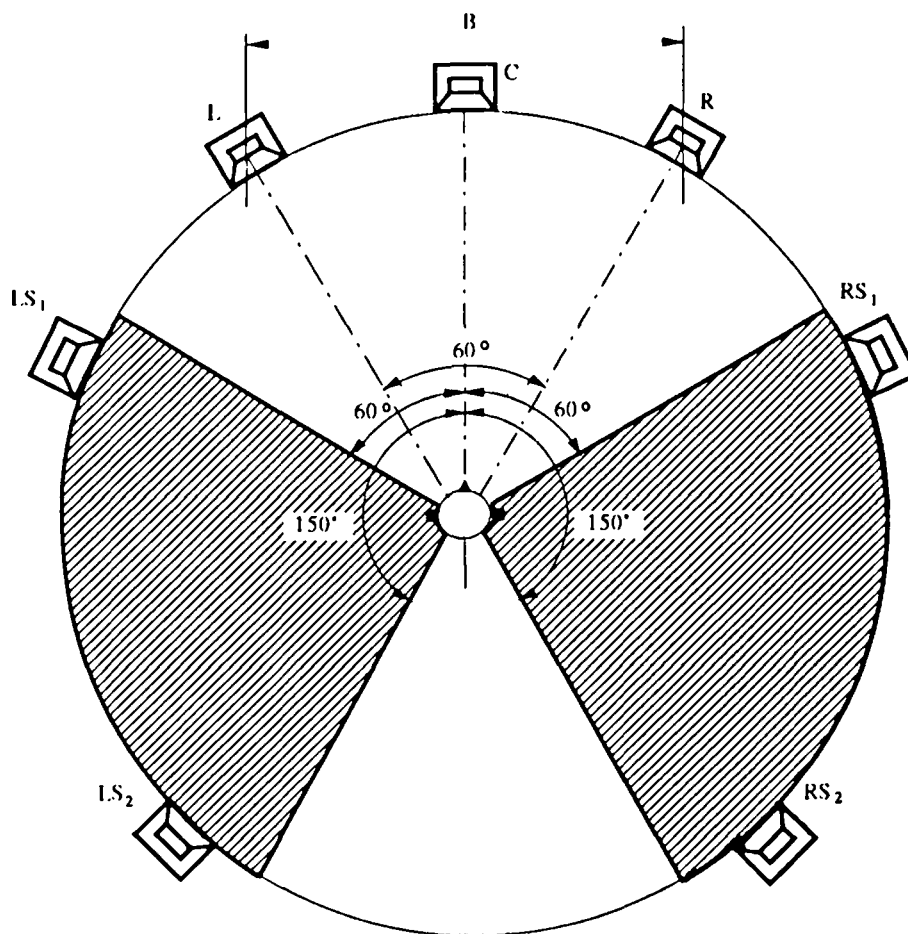
*Note 2* – Optimum sound reproduction requires use of wide angular spacing between the left and right loudspeakers of two or three front loudspeaker channel stereophonic systems. It is recognized that the television pictures accompanying stereophonic sound having such an angular width cannot, with current techniques, be displayed to the same wide angles, but are often restricted to  $33^\circ$  horizontal subtended angle at the reference distance, although cinema images may be displayed at such angles (see Fig. 1). The resulting mismatch between picture and sound image width leads to differences in mixing technique for cinema and television. It is expected that larger television displays will lead to better compatibility of mixes for cinema and television display.

*Note 3* – The size of the loudspeaker baseline, B (see Fig. 1), is the subject of further investigation; see Annex 2, § 9.

*Note 4* – If more than two rear/side loudspeakers are used, then the loudspeakers should be disposed symmetrically and at equal intervals on the arc which measures from  $60^\circ$  to  $150^\circ$  from the centre front reference (see Fig. 2).

FIGURE 2

Alternative loudspeaker arrangement for 3/4 (3 front and 4 surround) system with signals/channels: L/C/R and LS<sub>1</sub>/RS<sub>1</sub>/LS<sub>2</sub>/RS<sub>2</sub>



ANNEX 1

Examples of current sound systems for broadcasting, cinema and recording

System	Channels	Code	Loudspeaker arrangement
Mono channel system	<i>M</i>	1/0	
Mono plus mono surround	<i>MIMS</i>	1/1	
Two-channel stereo	<i>A/B</i>	2/0	
Two-channel stereo plus 2 surround	<i>A/B/LS/RS</i>	2/2	
Two-channel stereo plus 4 surround	<i>A/B/LS1/RS1/LS2/RS2</i>	2/4	
Three-channel stereo	<i>L/C/R</i>	3/0	
Three-channel stereo plus 1 surround	<i>L/C/R/MS</i>	3/1	
Three-channel stereo plus 2 surround	<i>L/C/R/LS/RS</i>	3/2	
Three-channel stereo plus 4 surround (and more)	<i>L/C/R/LS1/RS1/LS2/RS2</i>	3/4	
Four-channel stereo	<i>L/C1/C2/R</i>	4/0	
Four-channel stereo plus 2 surround	<i>L/C1/C2/R/LS/RS</i>	4/2	
Four-channel stereo plus 4 surround (and more)	<i>L/C1/C2/R/LS1/RS1/LS2/RS2</i>	4/4	
Five-channel stereo	<i>L/C1/C2/C3/R</i>	5/0	
Five-channel stereo plus 2 surround	<i>L/C1/C2/C3/R/LS/RS</i>	5/2	
Five-channel stereo plus 4 surround (and more)	<i>L/C1/C2/C3/R/LS1/RS1/LS2/RS2</i>	5/4	

## ANNEX 2

## Basic requirements

The following requirements are related to the specified multi-channel sound system with and without accompanying picture.

1. The directional stability of the frontal sound image shall be maintained within reasonable limits over a listening area larger than that provided by conventional two-channel stereophony.
2. The sensation of spatial reality (ambience) shall be significantly enhanced over that provided by conventional two-channel stereophony. This shall be achieved by the use of side and/or rear loudspeakers.
3. It is not required that the side/rear loudspeakers should be capable of the prescribed image locations outside the range of the front loudspeakers.
4. Downward compatibility with sound systems providing lower number of channels (down to stereophonic and monophonic sound systems) shall be maintained (see Annex 1).
5. Real-time mixing for live broadcast shall be practicable.
6. In cases where the number of delivered signals is smaller than the number of reproduction channels upward conversion should be ensured to an acceptable degree (see Annex 5).
7. The basic audio quality of the sound reproduced after decoding must be subjectively indistinguishable from the reference for most types of audio programme material. Using the triple stimuli with hidden reference test implies grades consistently higher than four on the CCIR impairment 5-grade scale. The most critical material must not be graded lower than four.
8. For the objective quality parameters CCIR Recommendations 644 and 645 shall be the basis, superseded by new measuring methods for digital techniques.\*
9. Listening test conditions are currently under study in the CCIR.
10. For subjective assessments a draft new Recommendation will be proposed.
11. Reproduced sound signals shall not be advanced more than 20 ms or delayed more than 40 ms with respect to displayed picture (see CCIR Recommendation 717).
12. Optimum economy shall be pursued in all respects, including both cost and transmission bandwidth.

## ANNEX 3

## Compatibility

### 1. Backward compatibility with existing receivers

In the case that an existing 2/0 channel format is extended to a 3/2 channel format, two methods have been identified to assure backward compatibility with existing receivers.

One method is to continue providing the existing 2/0 channel service and to add the new 3/2 channel service. This approach is referred to as a simulcasting operation. The advantage of this approach is that the existing 2/0 service could be discontinued at some point in the future.

Another method is the use of compatibility matrices. The matrix equations shown in Table 1 may be used to provide compatibility with existing receivers. In this case, the existing Left and Right emission channels are used to convey the compatible *A* and *B* matrix signals. Additional emission channels are used to convey the *T*, *Q*<sub>1</sub>, and *Q*<sub>2</sub> matrix signals. The advantage of this approach is that less additional data capacity is required to add the new service.

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\* These matters are under study by the CCIR.



TABLE 1

Five channel surround: encoding and decoding equations

Encoding equations											
	<i>L</i>	<i>R</i>	<i>C</i>	<i>LS</i>	<i>RS</i>						
<i>A</i> =	1.0000	0.0000	0.7071	0.7071	0.0000						
<i>B</i> =	0.0000	1.0000	0.7071	0.0000	0.7071						
<i>T</i> =	0.0000	0.0000	0.7071	0.0000	0.0000						
<i>Q</i> <sub>1</sub> =	0.0000	0.0000	0.0000	0.7071	0.7071						
<i>Q</i> <sub>2</sub> =	0.0000	0.0000	0.0000	0.7071	-0.7071						
Decoding equations											
	<i>A</i>	<i>B</i>	<i>T</i>	<i>Q</i> <sub>1</sub>	<i>Q</i> <sub>2</sub>	=	<i>L</i>	<i>R</i>	<i>C</i>	<i>LS</i>	<i>RS</i>
<i>L'</i> =	1.0000	0.0000	-1.0000	-0.5000	-0.5000	=	1.0000	0.0000	0.0000	0.0000	0.0000
<i>R'</i> =	0.0000	1.0000	-1.0000	0.5000	-0.5000	=	0.0000	1.0000	0.0000	0.0000	0.0000
<i>C'</i> =	0.0000	0.0000	1.4142	0.0000	0.0000	=	0.0000	0.0000	1.0000	0.0000	0.0000
<i>LS'</i> =	0.0000	0.0000	0.0000	0.7071	0.7071	=	0.0000	0.0000	0.0000	1.0000	0.0000
<i>RS'</i> =	0.0000	0.0000	0.0000	0.7071	-0.7071	=	0.0000	0.0000	0.0000	0.0000	1.0000

In the case that a 3/4 channel format is to be compatibly converted to a 3/2 channel format, the compatibility matrix is not yet specified. There is no single obviously correct way of reducing from four channels (*LS*<sub>1</sub>, *LS*<sub>2</sub>, *RS*<sub>1</sub>, *RS*<sub>2</sub>) to two (*LS*, *RS*), as the requirements vary depending on the contents of the four original surround signals.

If the four surround signals are from four discrete uncorrelated sources, then simple addition is adequate. In this case:

$$LS = 0.707 (LS_1 + LS_2)$$

$$RS = 0.707 (RS_1 + RS_2)$$

If the *LS*<sub>2</sub> and *RS*<sub>2</sub> channels have been artificially derived from *LS*<sub>1</sub> and *RS*<sub>1</sub> channels, then the derived signals should not be used for the *LS* and *RS* channels.

In this case:

$$LS = LS_1$$

$$RS = RS_1$$

In the general case, a weighted sum of the source surround signals may be required.

In this case:

$$LS = k_1 LS_1 + k_2 LS_2 + k_3 RS_1 + k_4 RS_2$$

$$RS = k_1 RS_1 + k_2 RS_2 + k_3 LS_1 + k_4 LS_2$$

where *k*<sub>1</sub>, *k*<sub>2</sub>, *k*<sub>3</sub> and *k*<sub>4</sub> are the weighting coefficients. Administrations are invited to make contributions on this matter.

## 2. Downward compatibility with low-cost receivers

Two methods have been identified which provide downward compatibility with low receiver complexity. The first requires the use of the matrix process described in § 1. A low-cost receiver then only requires the A- and B-channels as in the case of the 2/0 system.

The second method is applicable to the discrete 3/2 delivery system. The delivered signals are digitally combined using the equations in Annex 4, which enable the required number of signals to be provided. In the case of low bit-rate source coded signals, the downward mixing of the 3/2 signals may be performed prior to the synthesis portion of the decoding process (where the bulk of the complexity lies).

## ANNEX 4

## Downward mixing of multi-channel audio signals

## 1. 3/2 source signals

Table 2 shows a set of equations that may be used to mix the five signals of the 3/2 system down to the formats: 1/0; 2/0; 3/0; 2/1; 3/1; 2/2.

TABLE 2  
Downward mixing equations for 3/2 source material

Mono – 1/0 format		<i>L</i>	<i>R</i>	<i>C</i>	<i>LS</i>	<i>RS</i>
	$C' =$	0.7071	0.7071	1.0000	0.5000	0.5000
Stereo – 2/0 format		<i>L</i>	<i>R</i>	<i>C</i>	<i>LS</i>	<i>RS</i>
	$L' =$	1.0000	0.0000	0.7071	0.7071	0.0000
	$R' =$	0.0000	1.0000	0.7071	0.0000	0.7071
Three channels – 3/0 format		<i>L</i>	<i>R</i>	<i>C</i>	<i>LS</i>	<i>RS</i>
	$L' =$	1.0000	0.0000	0.0000	0.7071	0.0000
	$R' =$	0.0000	1.0000	0.0000	0.0000	0.7071
	$C' =$	0.0000	0.0000	1.0000	0.0000	0.0000
Three channels – 2/1 format		<i>L</i>	<i>R</i>	<i>C</i>	<i>LS</i>	<i>RS</i>
	$L' =$	1.0000	0.0000	0.7071	0.0000	0.0000
	$R' =$	0.0000	1.0000	0.7071	0.0000	0.0000
	$S' =$	0.0000	0.0000	0.0000	0.7071	0.7071
Four channels – 3/1 format		<i>L</i>	<i>R</i>	<i>C</i>	<i>LS</i>	<i>RS</i>
	$L' =$	1.0000	0.0000	0.0000	0.0000	0.0000
	$R' =$	0.0000	1.0000	0.0000	0.0000	0.0000
	$C' =$	0.0000	0.0000	1.0000	0.0000	0.0000
	$S' =$	0.0000	0.0000	0.0000	0.7071	0.7071
Four channels – 2/2 format		<i>L</i>	<i>R</i>	<i>C</i>	<i>LS</i>	<i>RS</i>
	$L' =$	1.0000	0.0000	0.7071	0.0000	0.0000
	$R' =$	0.0000	1.0000	0.7071	0.0000	0.0000
	$SL' =$	0.0000	0.0000	0.0000	1.0000	0.0000
	$SR' =$	0.0000	0.0000	0.0000	0.0000	1.0000

## 2. 3/4 source signals

Further study is required for equations that may be used to mix the seven signals of the 3/4 system down to other formats (see Annex 3).

## ANNEX 5

## Upwards conversion

Upwards conversion is needed in cases where the number of production channels is smaller than the number of channels available for reproduction. A typical example is a 2-channel stereo programme (2/0) that is to be presented over a 3/2 reproduction system.

Upwards conversion involves the generation of the "missing" channels somewhere in the broadcast chain. When performing upwards conversion, the following guidelines should normally be respected in order that the programme makers have a reference arrangement. These guidelines do not exclude the possibility, for receiver manufacturers, of the implementation of more sophisticated techniques.

**1. Frontal channels**

*1.1* When a monophonic programme is to be presented over a reproduction system with three frontal loudspeakers, the mono signal should be presented over the centre loudspeaker only. When two frontal loudspeakers are only available, the mono signal should be presented over both left and right loudspeakers with an attenuation of 3 dB.

*1.2* When a stereophonic programme is to be presented over a reproduction system with three frontal loudspeakers, the left and right signals of the stereo programme should be presented respectively over the left and right loudspeakers only.

**2. Surround channels**

*2.1* When there is no surround signal in a programme, surround loudspeakers should not be activated.

*2.2* When a given surround signal is to be reproduced over more than one loudspeaker, decorrelation between each loudspeaker signal should be performed. Furthermore, proper attenuation should be applied to each loudspeaker signal so that the combined sound pressure level produced by these loudspeakers should match that of a single frontal loudspeaker if fed by the same signal at a given reference listening position.

**3. Data channel**

Auxiliary information describing the mode of transmission (number and type of transmitted channels) should be transmitted periodically in a special data channel in parallel with the programme. This information will be needed to perform upwards conversion in receivers.

## ANNEX 6

**Additional data\***

It is necessary that some additional data are sent to the multi-channel sound receiver, to enable it to identify the multi-channel sound configuration in use, and provide the loudspeakers with the required signals. Implicit in the ability to reconfigure a multi-channel sound system is the ability to use the available sound channels flexibly, so that a wide range of applications can be covered.

The details of the additional data (bit rate, data format, etc.) have yet to be determined. However, the following applications, which would need to be signalled in the data channel, have been identified:

- the signalling and controlling of different multi-channel sound configurations for the main programme and conversion (e.g. 5-channel, 3-channel, 2-channel, mono) to other configurations;
- indicating a special sound signal for listeners with impaired hearing;
- indicating a special sound signal for viewers with impaired sight;
- indicating a separate audio programme (SAP);
- conveying dynamic range control information, to compress or expand the dynamic range;
- conveying characters for a text service;
- flexible usage of the data capacity allocated for audio signals.

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\* Further studies are required.