

# **Mobile Cloud Computing based on Service Oriented Architecture: Embracing Network as a Service for 3<sup>rd</sup> Party ASPs**

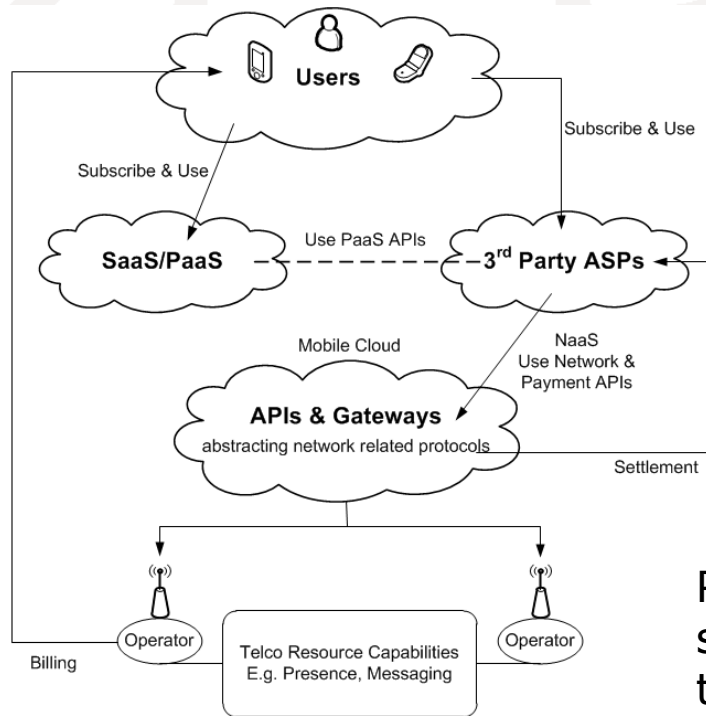
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# Introduction

- ❑ Web 2.0 technologies emergence of Cloud Computing – computing resources and storage capabilities as infrastructure
- ❑ Telco's movement towards a SOA and an all IP based communication system for NGN - IP Multimedia Subsystem – core network, service creation
- ❑ IMS users can benefit from attractive cloud concepts
- ❑ 3<sup>rd</sup> Party ASPs value-added services
- ❑ Integration scenario approaches
- ❑ Mobile industry can benefit by offering NaaS

# Architectural Overview

## Network as a Service



## PEEM Proxy usage pattern

