



International Telecommunication Union

Perceived quality of channel zapping

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Context

- o Joint work with
 - Robert Kooij (TNO)
 - Kjell Brunnström (ACREO, Sweden)
- o Work carried out in the FP6 Integrated project MUSE
 - Multi-Service Access Everywhere
 - www.ist-muse.org
- o Contribution to ITU-T SG 12
- o Presentation at ITU-T QoS workshop, June 2006
- o Paper: 5th IASTED International Conference, Communication Systems and Networks, August 2006





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Outline

- o Motivation
- o Experiment
- o Demo
- o Model
- o Validation
- o Conclusions
- o Further research



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Motivation

- o Key element IPTV Quality of Experience
 - Zapping Time (time to switch between channels)
- o Relation between zapping time and QoE
 - no explicit mapping
 - QoE \leftrightarrow Session time, see “opinion model for web-browsing applications - ITU-T G.1030”
 - only rough guidelines
 - “satisfactory if zapping is below 1 second”
- o Aim of this talk
 - describe conducted subjective tests
 - mapping between zapping time and MOS

Experiment (1/2)

o Test set up

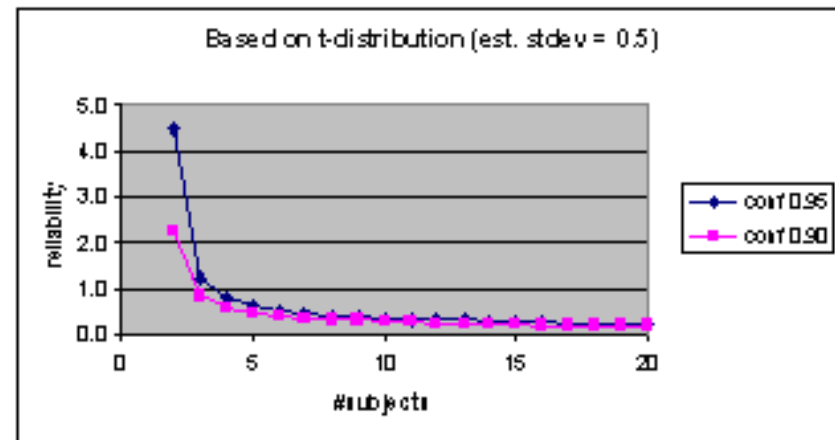
- Laptop: serving as TV set
- Mouse: serving as remote control
- Local web page
 - Containing 5 “video clips”
 - o preloaded animated gifs
 - Buttons to switch between “channels”



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Experiment (2/2)

- o Test subjects assess QoE according to *Absolute Category Rating Scale*
- o Absolute Category Rating scale
 - o 5 = "excellent"
 - o 4 = "good"
 - o 3 = "fair"
 - o 2 = "poor"
 - o 1 = "bad"
- o 21 test subjects
- o 10 zapping times
 - ranging from 0 to 5 seconds (0, 0.1 , 0.2 (2x), 0.5 (2x), 1.0 , 2.0 (2x), 5.0 s.)



Demo



Model

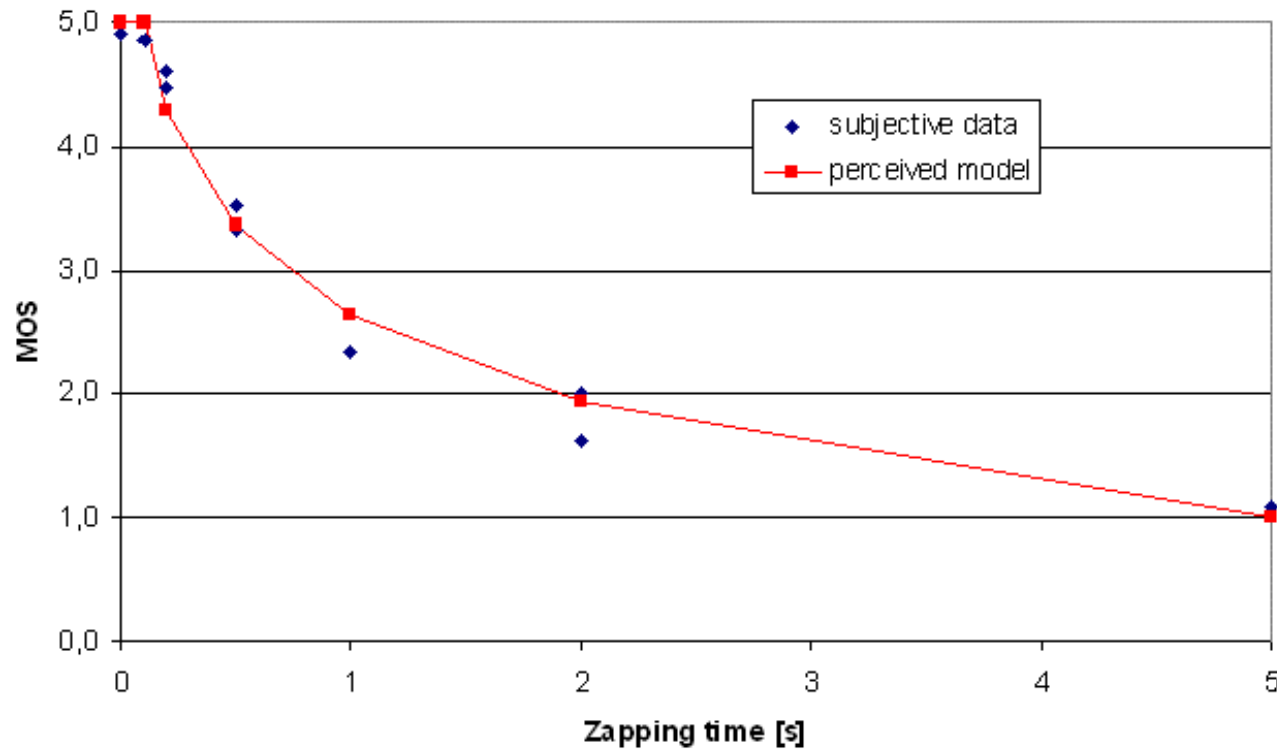
- o Based upon ITU-T G.1030 we suggest

$$MOS = 4 \left(\frac{\ln(ZappingTime) - \ln(Min)}{\ln(Min) - \ln(Max)} \right) + 5$$

- Clipped between 1 and 5
- 0.1 s: limit for having instantaneous feel
 - Min = 0.1 s
 - Max = 5 s

$$MOS = \max\{\min\{-1.0255 \cdot \ln(ZappingTime) + 2.6456, 5\}, 1\}$$

Validation (1/2)



- Correlation coefficient = 0.99
 - Root Mean Square Error = 0.203
 - Mean Confidence Interval = 0.234

Validation (2/2)

- o Lower bound for acceptable QoE
 - $MOS = 3.5 \Rightarrow \text{Zapping Time} = 0.43 \text{ s}$

- o Slight change in model parameters (e.g. due to context change):
 - Min = 0.01 s
 - Max = 3 s
 - Still high correlation (0.90)

Conclusions

- o Model for perceived quality of zapping gives **high** correlation with subjective data
- o For acceptable QoE the requirement is: Zapping Time < 0.43 s



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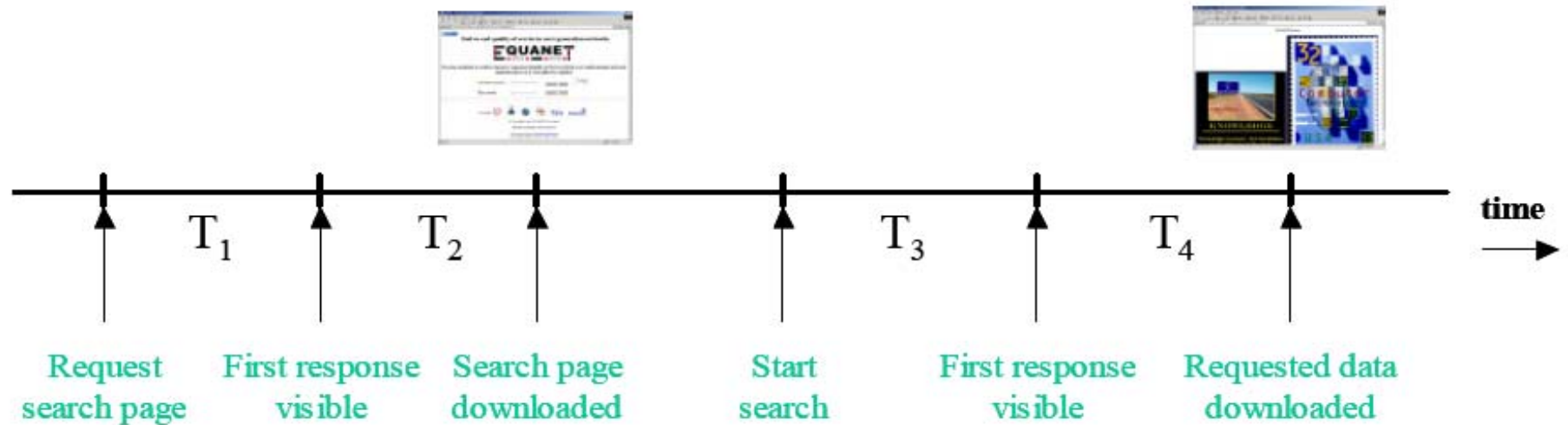
Further research

- o Model for “relaxed range” of zapping times, no instantaneous zapping
 - e.g. 0.5 s - 5 s
- o Impact of variation of zapping times
- o Use of video clips with audio and video
- o “Lean forward” experience vs. “Lean backward” experience
 - PC vs. TV
- o Zapping times for real-life IPTV



Thank you!

Back-up slide, G.1030



Back-up slide, G.1030

Results for all subjects with time scale 60 seconds

