### ITU Workshop on IPv6 Geneva, Switzerland, 4 – 5 September 2008

### IPv6 & Applications Technical & Business Challenges

Tayeb Ben Meriem, European IPv6 Task Force Steering Committee member

Geneva, Switzerland, 4-5 September 2008



Time scales & role of the European IPv6 Task Force Steering Committee

IPv6 applications technical & business Challenges study: Objective, Methodology, Approach & Results

Conclusion & recommendations



### Technical & Business Challenges: Methodology & Approach

#### Assess/address challenges contributing to slow uptake of IPv6 in Europe by:

- Identifying key industry sectors that can benefit from IPv6
- Gathering emerging industry experience and evaluate from a market and business perspective
- It's an Application-driven approach
- We considered **Direct Challenges** is linked to IPv6 and we rated according to 4 critical scales: **Blocking/High/Medium/Low**

Standardization	Operational
Policies & regulations	Business model
Equipment development	Services
Market	

- Create of "Master Resource" for decision makers, from a business and technical perspective, highlighting the main trends and the role of Applications as an enabler in the acceleration of IPv6 deployment
- **Highlight main issues and make recommendations** to overcome these challenges ITU Workshop on IPv6: Geneva, 4-5 September 2008

## **Application Driven Deployment**

- The chosen approach was to focus on a few relevant applications
- Home Networking
- Triple Play
- Peer-to-Peer Applications
- IPv6 VPNs
- Mobile networking
- Social applications (chat, VoIP, messaging, p2p)
- Digital IP-TV
- SIP-based VoIP
- Online gaming
- E-Health (Home Hospital care)

- Supply chain management
- Ad-hoc networks
- Utility sector applications
- Transport networks
- Environmental monitoring
- Sensor networks
- Public safety and emergency networks

These applications are projected to be the potential "goldmine" of revenue growth in the coming years for ISPs and associated partners ITU Workshop on IPv6: Geneva, 4-5 September 2008

### **Global view of IPv6 integration : Status**



### IPv6 VPN service for Businesses: Goals & Global architecture

#### Goals

- Placing IPv6 VPN service at the same level as IPv4 VPN's (same CoSs)
- Convergence between IPv6 and IPv4 on MPLS VPN (RFC 2547bis)
- Resolving technical limitations of IPSec-based solutions
- Based on a proven technology (MPLS), largely implemented in operators' networks
- Permitting an easy and backward compatible IPv6 deployment
- Vendors solutions available (6VPE)



### How to deploy IPv6 along with Broadband: Impacts of IPv6 on ADSL chain

- Broadband penetration perspective: Some European countries are ranked on the top 10 list. Europe will take a significant position in FTTX in the coming years
- This suggests that Europe is in a good position to take advantage of applications & services deployment using IPv6

Actors	Components	
Electronic appliances vendors	Home appliances	High
Operating Systems Providers	Home networks	
CPEs vendors	Home Gateway	High
Transmission equipment vendors	DSLAM	High
IP equipment vendors	if IP-based	
Services Platform Vendors	AAA, DHCP, DNS	
Contents Providers	Access network	
Incumbent Operators	Backhaul	No
ISPs	Core Network	No
TV Broadcasters	Service Platform	Low
LCORC		

# Addressing mechanisms for Internet services: Role of the HGW



Allocate a single IP@ to the Home Allocate a prefix (a block of 65 k IP@): /48 or /56

- Dual-stack environment
  - IPv4 connectivity is totally independent from IPv6 one

#### IPv4 addressing

- Private @ to the Home LAN
- A public IPv4 address to the HGW to allow devices to communicate with Internet
- IPv6 addressing
  - An IPv6 prefix is allocated to the Home
  - A global IPv6 address allocated to each Home device by autoconf mechanism

### Home Networking applications challenges: From ISPs perspective

- Most ISP's are now under strong pressure to gain market shares in the Home Networking
- Multi-play applications, along with associated services are at the heart of their broadband strategy.
- Home gateway is not only a VoIP, TV over ADSL enabler or internet WiFi router.
- Home gateway will be a new home usage enabler for services such as music sharing, home automation with remote video monitoring (security), gaming, and others related to alternative home devices apart from PC's, fixed or mobile devices.

### What can IPv6 bring to Multi-play applications

#### Multi-play applications are characterised by very low margins

#### In order to build a viable business model, the solution consists of:

- Implementing all technologies leading to save CAPEX and OPEX;
- Deploying these services on a very large scale (it's a mass market characteristic);
- Bringing innovation to the market by providing new advanced services easy to deploy and ready to use.

#### IPv6 is the appropriate scenario to achieve this objective

- Item 1: IPv6 will lead to the design and implementation of a very simple end-to-end architecture, without NAT boxes, or servers. It is cost effective, with reduced CAPEX, easy to exploit and maintain with a reduced OPEX.
- Item 2: The large penetration of the applications or services needs a huge number of IP addresses. IPv6 will easily cater for this.
  - Item 3: The use of IPv6 addresses provides through automatic configuration mechanisms, giving the flexibility to address this category of customer and also exploit the seamless mobility.

### Home Networking ecosystem "standards bodies & industry fora" Role of the EUv6-TF-SC



# Home Networking extension within "Fixed & Mobile" convergence in Host & Network IPv6 mobility environment



13

### IPv6 applications in Emergency & crisis context

u-2010 IST project (FP6-2005-IST-5) Ubiquitous IP-centric Government & Enterprise Next Generation Networks (Vision 2010)

- Recent catastrophes and crises like the Tsunami at the end of 2004 and the Katrina hurricane September 2005 dramatically showed the importance of communication to prevent the death of thousands of people.
- High availability and flexible communication would help rescue teams coming from all over the world to support each other more effectively.
- In the context of this project, the 3 following applications/scenarios are considered:
  - Home Mountain Rescues scenario Agent Network **UK:Lancaster** Infrastructu Conter **Fire brigade (Fire in Tunnel)** wountain Rescue scenario Brigade Applicatio Applicatio Luxembourg Monitoring system of radioactivity and chemical dangerous substances eaim/Cri sis scenario Applicatio Slovakia ITU Workshop on IPv6: Geneva, 4-5 Sept

### IPv6 applications in Emergency & crisis context : the main initiatives (Wireless IPv6 sensor Networks)

#### European projects

- U-2010 project: IPv6 applications in Emergency & Crisis context
- PSC Forum Europe (Public Safety Communications) (IP Working group)
- USA
  - MetroNet6 Project: similar to the European IST u-2010 project <u>http://www.cav6tf.org/</u>

#### Japan

LiveE! Project: "Sensors networks for Earth" (Installation of weather sensor units)

#### Korea

 MIC will expand the broadband convergence network (BcN) and actively distribute **RFID/USN** (Ubiquitous Sensors Networks) and IPv6

#### China

Environment monitoring trials, Olympic surveillance "Remote video sensor network"

#### Taiwan

RFID Centre and IPv6 Grid project

### Internet of Things & IPv6: How to pave the way



### Conclusion

- IPv6 should be deployed along with Broadband (xDSL, FTTX, WiMAX, 3G, HSDPA, 4G/LTE, IMS....) for Internet Access Services services
- IPv6 should be a key driver of applications requiring a huge IP @ consumption in the context of IPv4 @ exhaustion (mass market)
- Internet of "Things" through IPv6 WSNs (Wireless Sensor Networks) is a driver of new markets

Huge number of applications and use cases in Home environment at large (Habitat, Home Hospital care), Supply chain, Environment monitoring, Car Industry, Transportation..) based on WSNv6 will open a new market and lowers the CAPEX & OPEX

# Thank you