



Radiocommunication Bureau (BR)

Administrative Circular CACE/1057

29 March 2023

To Administrations of Member States of the ITU, Radiocommunication Sector Members, ITU-R Associates participating in the work of the Radiocommunication Study Group 6 and ITU Academia

Subject: Radiocommunication Study Group 6 (Broadcasting service)

Proposed approval of 2 draft revised ITU-R Questions

At the meeting of Radiocommunication Study Group 6 held on 17 March 2023, 2 draft revised ITU-R Questions were adopted according to Resolution ITU-R 1-8 (§ A2.5.2.2) and it was agreed to apply the procedure of Resolution ITU-R 1-8 (see § A2.5.2.3) for approval of Questions in the interval between Radiocommunication Assemblies. The texts of the draft ITU-R Questions are attached for your reference in the Annexes 1 to 2). Any Member State raising an objection to the approval of a draft Question is requested to inform the Director and the Chairman of the Study Group of the reasons for the objection.

Having regard to the provisions of § A2.5.2.3 of Resolution ITU-R 1-8, Member States are requested to inform the Secretariat (<u>brsgd@itu.int</u>) by <u>29 May 2023</u>, whether they approve or do not approve the proposals above.

After the above-mentioned deadline, the results of this consultation will be announced in an Administrative Circular and the approved Questions will be published as soon as practicable (see: http://www.itu.int/ITU-R/go/que-rsg6/en).

Mario Maniewicz Director

Annexes: 2

2 draft revised ITU-R Questions

Annex 1

(Document 6/308)

DRAFT REVISION OF QUESTION ITU-R 109-1/6*

In-service monitoring of perceived audiovisual quality for broadcasting and distribution networks

(2003<u>-2023</u>)

The ITU Radiocommunication Assembly,

considering

a) that digital audiovisual services <u>continue have rapidly</u>to developed <u>rapidly</u> in the last few <u>years</u>, <u>due based on to</u> advances in digital signal compression and communication technologies;

b) that the digital services are characterized by a multiplicity of signals including video signals, audio signals and programme-related metadata and metadata streams;

c) that the synchronicity of all components of an audiovisual programme is an important issue;

d) that broadcasting distribution and networks for digital systems and especially video services are composed of a multiplicity of cascaded links such as satellites, terrestrial radio links, computer networks and wireless broadcasting or cable distribution to the end-user;

e) that the <u>end-to-end</u><u>whole</u><u>broadcasting supply</u><u>-delivery</u>-chain is composed of a multiplicity of cascaded processing systems <u>employing a mixture of hardware</u>, software and virtual cloud-based <u>processing</u> such as converters, encoders, switches, multiplexers, modulators, receivers, etc-;

f) that different components of an audiovisual programme might be transported over different paths;

g) that analogue and digital disturbances or errors on the delivery chain introduce different types of impairments;

h) that some of these disturbances are unperceivable because of error concealment strategies built into the network and do not influence the perceived audiovisual quality;

j) that state-of-the-art troubleshooting systems are adequate to detect long duration impairments, but have limited efficiency for in service detection of short breaks which are more frequent on digital servicesRecommendation ITU-R BT.1790 describes broadcasters' requirements for operational monitoring in digital broadcasting chains;

^{*} This Question should be brought to the attention of Telecommunication Standardization Study Group 9.

k) that Recommendation ITU-R BS.1387 offers ways to evaluate the perceived audio quality of mono and stereo signals in the presence of a full-bandwidth unimpaired reference signal;

l) that several methods to evaluate the perceived video quality in the presence of a full-bandwidth unimpaired reference signal have been proposed;

m) that in service monitoring in general has no access to the full-bandwidth unimpaired reference signal;

n) that for some channels a low bit rate side channel is available to be used for service quality monitoring;

o) that in service monitoring has the requirements of low computational complexity and simple user interfaces;

p[) that <u>complex digital broadcasting supply chains include processing by multiple organizations</u> who may use different proprietary <u>quality monitoring</u> solutions <u>that also report any issues in a variety</u> of different ways are proposed but needs for a common standard have been expressed;

q) that commercial contracts impose that network operators must keep the perceived quality of the delivered services within agreed limits;

 $r_{\underline{m}}$ that quality evaluation in general has been recognized both by ITU-R and ITU-T and they both have set up Questions on studies related to this topic;

<u>sn</u>) that none of these Questions is related to in-service quality monitoring of perceived quality,

decides that the following Question should be studied

1 What are the appropriate methods and techniques for in-service monitoring of <u>the</u> perceived audio visual quality for broadcasting and distribution networks?

2 What common descriptors, programme-related data and metadata formats and information exchange mechanisms are appropriate for the exchange of the perceived quality data?

further decides

1 that cooperation with other the ITU-T and other relevant bodies is required to allow the selection of the appropriate methods and techniques;

2 that the studies above should result in ITU-R Recommendations;

3 that the studies should be completed by $202\frac{37}{2}$

Category: S2

Annex 2

(Document 6/309)

DRAFT REVISION OF QUESTION ITU-R 102-4/6

Methodologies for subjective assessment of audio and video quality¹

(1999-2011-2014-2015-2019_2023)

The ITU Radiocommunication Assembly,

considering

a) that it is highly desirable to have standard methods of measuring <u>imagepicture</u> and sound quality in broadcasting, in a subjective way, permitting an appropriate comparison of the results obtained in different places;

b) that, while methods for the subjective assessments of the quality of $\frac{\text{imagespictures}}{\text{magespictures}}$ and sound have been established in a number of ITU-R Recommendations, new image and sound systems and technologies may require extensions to these methods;

c) that the perceptual interaction between the audio and visual modalities can affect their mutual qualities and the overall perceived quality;

d) that a wide range of broadcasting systems and audio-visual presentations in different viewing and listening environments needs to be supported by subjective assessment methods for audio and video quality $\frac{1}{2}$

e) that advanced sound systems may allow users to adjust audio, within limits established by the programme producer, the end user may adjust some audio parameters to suit a listener's preference,

decides that the following Questions should be studied

1 What are the quality attributes including small, medium and large impairments for audio and/or visual perception?

2 What are the subjective test methodologies² required for different applications and quality levels for:

- visual presentation without associated audio presentation?
- visual presentation with associated audio presentation?
- audio presentation without associated visual presentation?
- audio presentation with associated visual presentation?
- audio presentation with and without user interaction?

¹ This Question should be brought to the attention of ITU-T Study Group 12 and copied to IRG-AVQA.

² This should include, for example, the harmonization of grading scales employed in audio and visual testing at present (refer to present ITU-R BS and BT, and ITU-T Recommendations), test environments, viewing and listening distances, training procedures, etc.

3 How could such methodologies be used as criteria to identify quality attributes that are important for different application areas of audio and/or visual presentation?

4 How could they be used to express quality requirements for audio and/or visual modalities for different application areas and to assess their optimization?

5 What methods and criteria are required to assess if the "Quality of Experience" expectations of the intended audience of advanced immersive audio-visual content, are being met?

6 How the context dependent quality balance between audio and visual presentation should be considered?

further decides

1 that the results of the above studies should be included in (a) Recommendation(s) and/or Report(s);

2 that the above studies should be completed by $202\frac{37}{2}$.

Category: S2