



Reimagining the Future of Cities: AI, Virtual Worlds and the Citiverse

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Structure

Pillar 1 – Bringing Virtual Worlds to Life

- Strategic Guidance
- Digital Inclusion and Accessibility
- Scaling Framework
- Evaluation and Assessment

Pillar 2 – Connecting Cities with the Virtual and Real Worlds

- Emerging Technologies
- Use-case Identification
- Security and Trust
- Interoperable Citiverse
- Sandbox Experiment Facility

Pillar 3 – Tunneling the citiverse

- Citiverse Assembly
- Citiverse Challenge
- Citiverse Alliance
- Awareness Building
- Virtual Worlds Toolkit
- Annual Training
- Talent Grants Programme for Developing Countries



- Immersive Interactive Tourism
- Virtual Urban Place-making
- Virtual Town Hall (assistant)
- Participation
- Description of buildings
- Interactive public spaces



Horizon 1: Current deployment

- **Interactive public spaces**

Impacts

- 1) Community resilience
- 2) Quality of life
- 3) Participatory co-creation
- 4) New economic and tourism opportunities
- 5) Health and wellbeing
- 6) Citizen engagement



• Interactive public spaces

Key beneficiaries

- Urban planners and city administrations
- Citizens and local communities
- Architects, designers, and creatives
- Tourism boards and cultural institutions:
- Tech and XR companies
- Real estate developers and investors:
- Mobility and infrastructure providers:
- Educational institutions and students

Key technologies

- Metaverse platforms
- Augmented reality (AR)/eXtended reality (XR)
- Internet of Things (IoT)
- Generative AI (GenAI)

SDG alignment



Interactive Public Spaces



Interactive Public Spaces

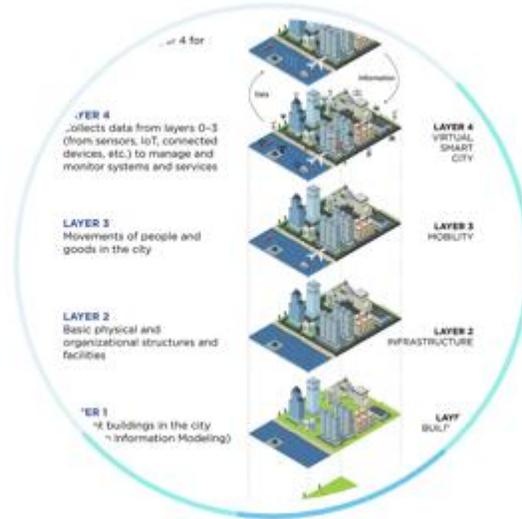






Valencia is already committed with Civerse

- We are deeply committed to the digital transformation of our city.
- A leap into the Civerse is necessary, but with a clear strategy and time
- Need to work together



Shift to Civerse offers better services, sustainability, inclusivity

- Urban planning, Tourism, Net-zero emissions, green mobility, intelligent energy & water, citizen-first services.
- Valencia aims to export its model, build around digital twin and AI-based simulations.



The cities of the future will face new challenges

- The transition to the Civerse is essential to proactively address the current and future needs of our citizens.
- Developing a strategic framework that embraces the new paradigms of disruptive technologies represents the first step in this transformative journey.

- Connection with Digital Twins
- A lot of related technologies
- Multiple scope of use cases
- For citizens and for cities
- Improved experience



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