



International Telecommunication Union

Mobile Applications and Services for NGN networks

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- Trends for Mobile Application and Services
- OMA architecture (OSE)
- Mobile Services evolving from OMA
 - Over IMS
 - Push-to-talk Over Cellular,
 - Presence,
 - Group Management
 - Selective other services
- NEC's view on OSE Model for Service Integration



Trends for Service Revenue

Services Trends Shaping Evolution

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- o Multimedia
 - Services are becoming more visual as the phones will be able to capture and display pictures, graphics and video
 - Rich Service Creation

- o Contextual and Personal
 - communication networks → know more about users → influence the services users receive
 - gather more information about others → share more information about ourselves with others
 - Context awareness leads to higher degree of personalization → requirement for successful new services

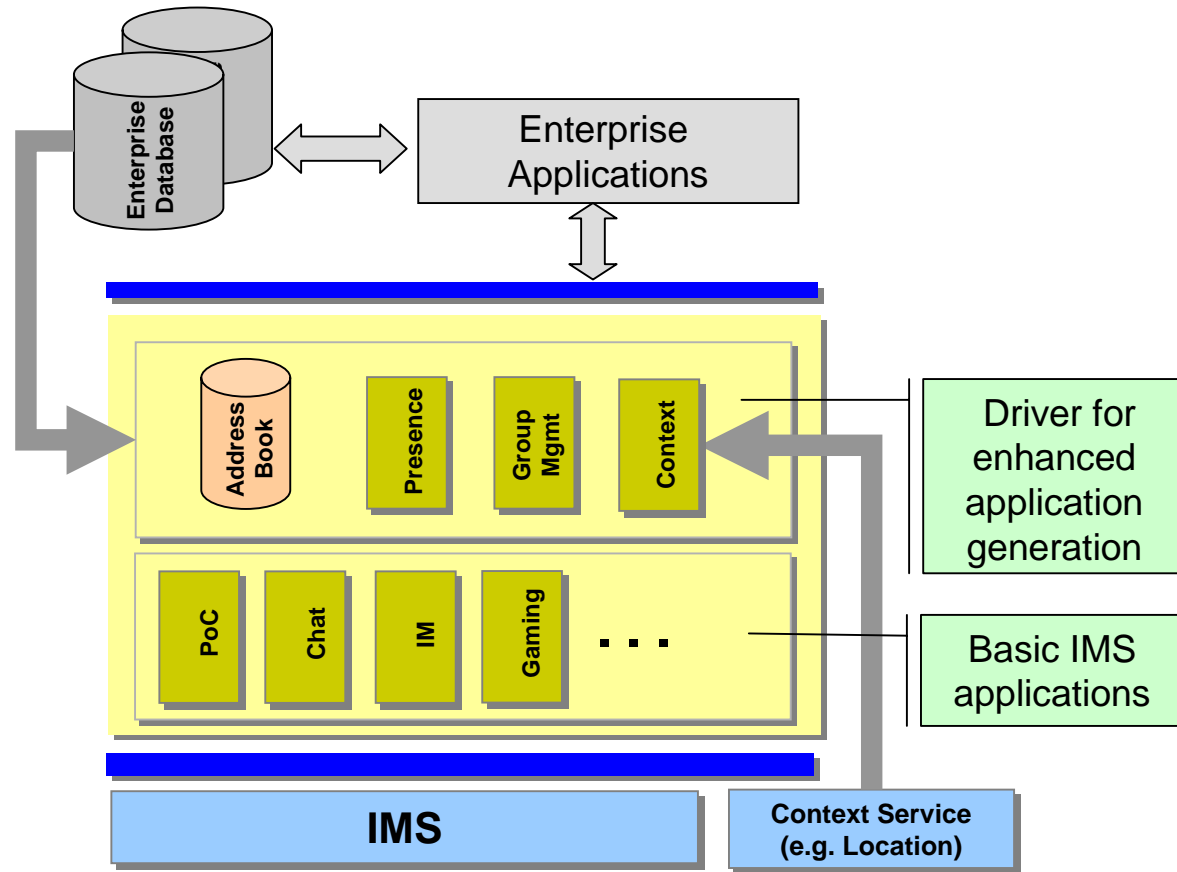
- o Social and Community Focused
 - People are social animals. We build social networks
 - Modern networks and services offer the chance to build services that allow users to interact in groups, as they do in the “real world”



Grouping, Presence, Context Drivers for Enhanced Communication

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- 3G and Internet Technologies enable many new services
- How to provide applications & services while taking advantage of the new network capabilities efficiently?



Presence / Context / Group Communication are the drivers for advanced application scenarios



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Open Mobile Alliance (OMA)

The Leading Standardization Organization for Mobile Service

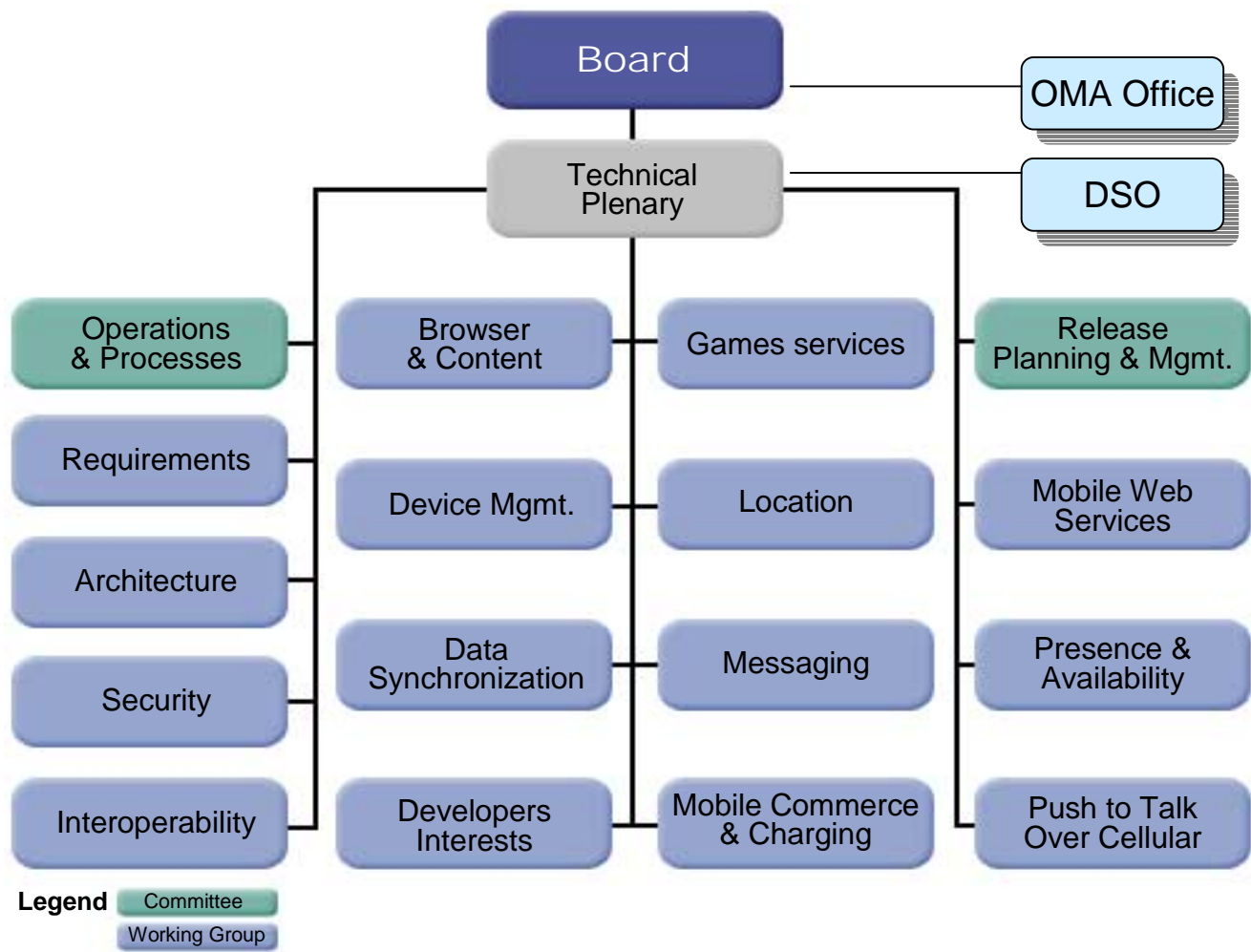
- o Brief history
 - formed in June 2002 by 200 companies (now over 400 memberships)
 - major parent body was WAP Forum
- o The Mission of OMA is to grow the market for the entire mobile industry by removing barriers for global user adoption, ensuring seamless application interoperability, while allowing business to compete through innovation and differentiation.
- o OMA aims for a uniform service architecture for:
 - Compelling new mobile services
 - Interoperability between infrastructure, devices and services
 - Healthy competition
 - Less market fragmentation
 - Lower cost in service development
 - Faster global service deployment
 - Enriched user experience across service providers

Source: <http://www.openmobilealliance.org>;



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OMA Organization Chart

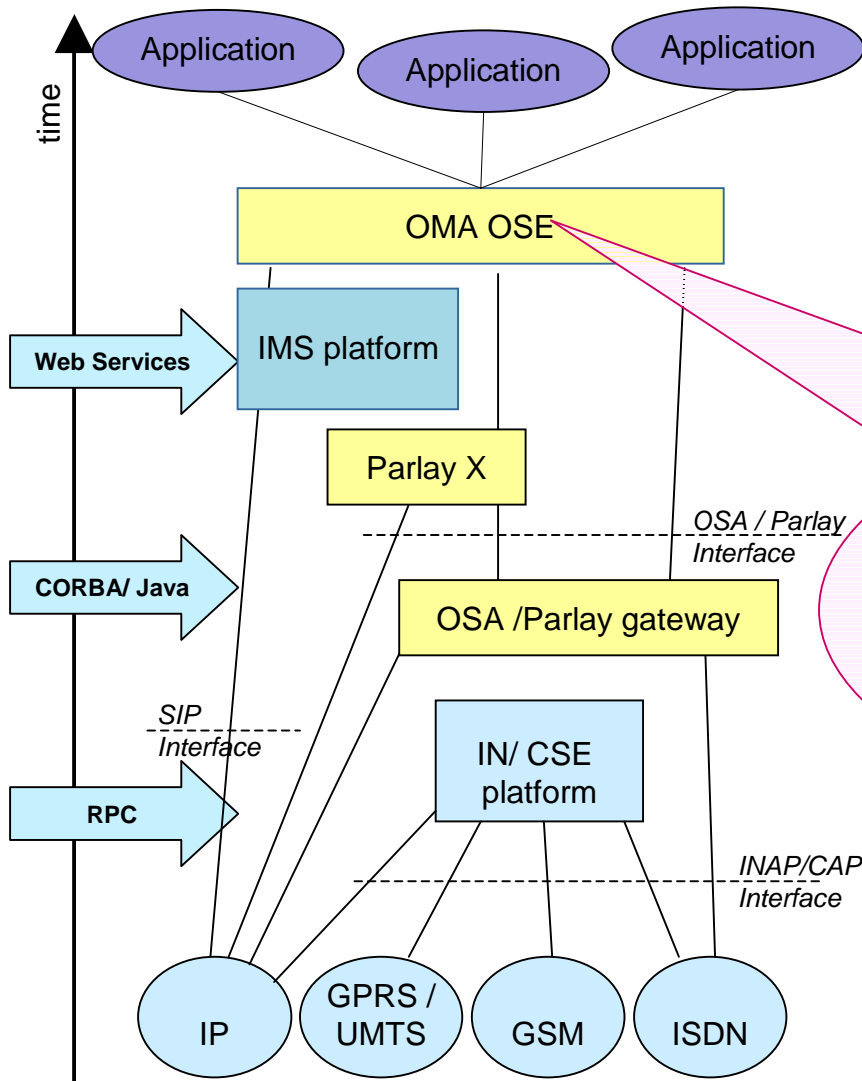




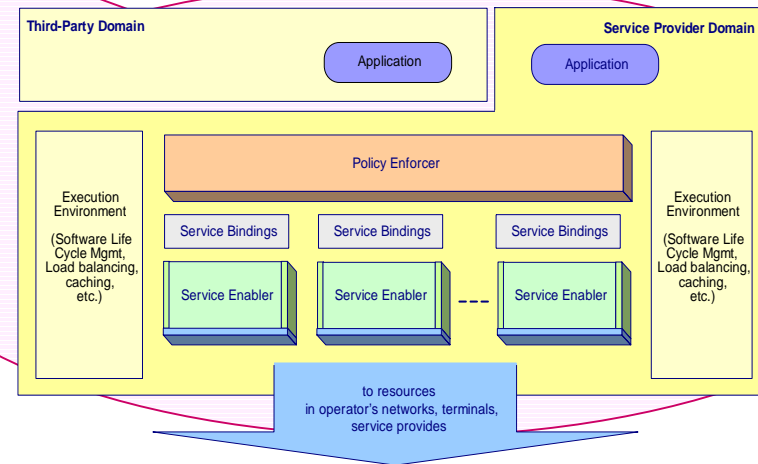
OMA Service Environment (OSE)

New Service Platform Paradigm in Standardization

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- The OMA specifies service enablers.
- The OMA enablers → the decomposition into these components and the interactions between them.
- OMA is defining a new paradigm for an integrated service architecture: OSE (OMA Service Environment)

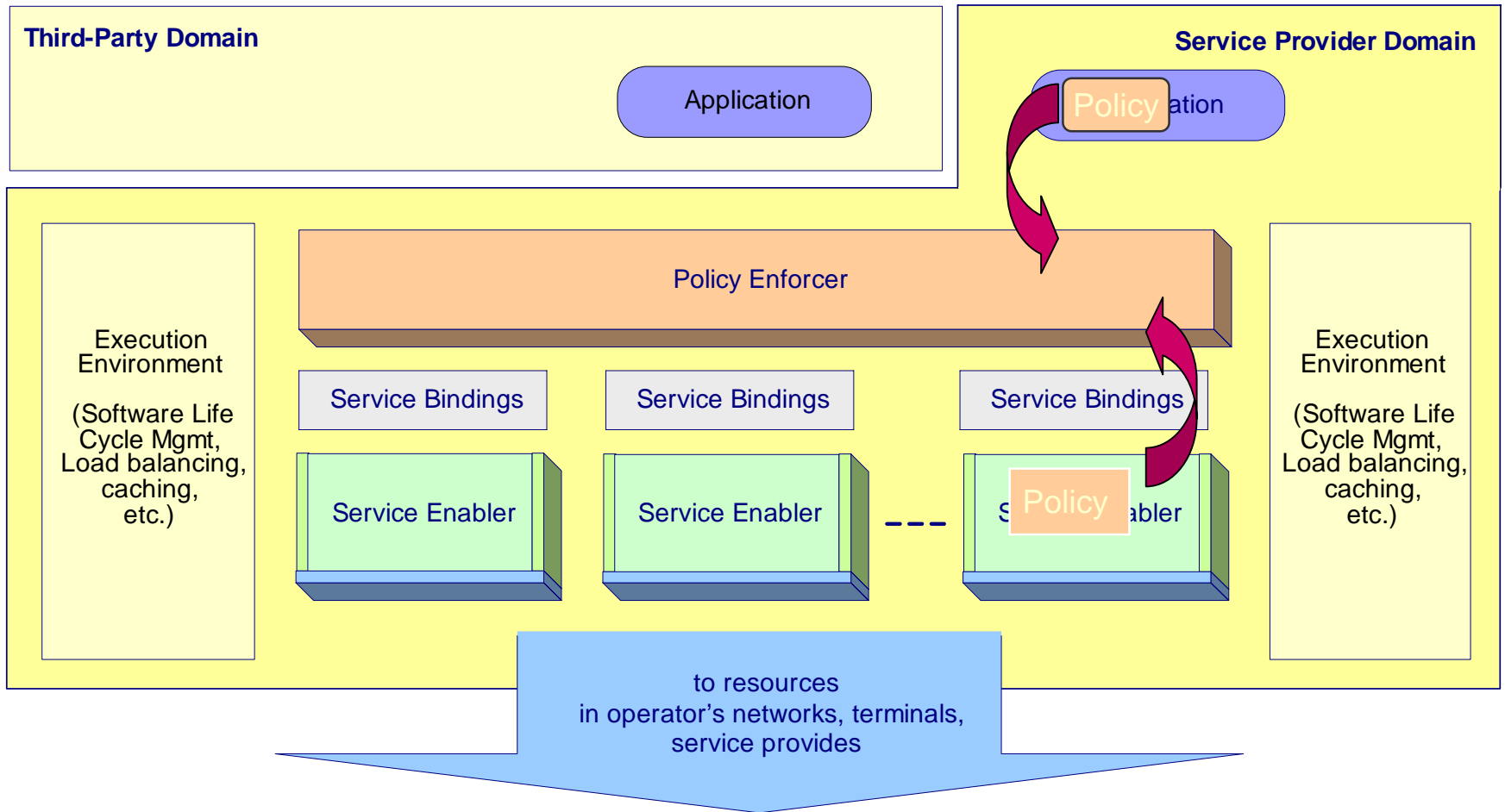


OMA analysis how OSE and Parlay/OSA architectures could be integrated and how components implementation/ realizations coexist for OSA/Parlay, Parlay X Web Service and OSE.



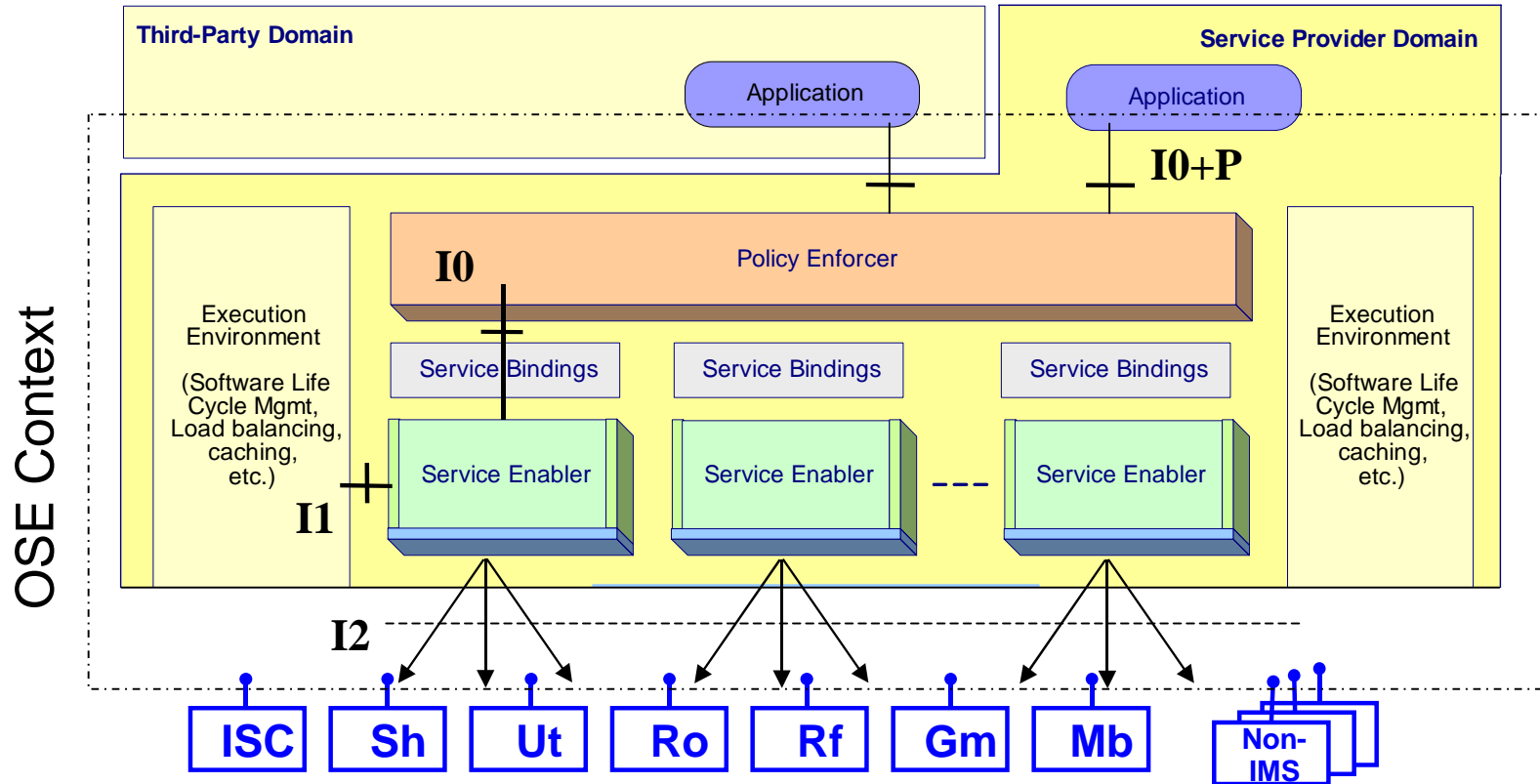
OMA Service Environment (OSE) Logical Architecture

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Source: <http://www.openmobilealliance.org>; OSE Architecture

OMA Service Environment (OSE) IMS in OSE Context



IMS interfaces are I2 interfaces in the OSE context

Source: <http://www.openmobilealliance.org>; *IMS in OMA*



Future Attractive Services

Mobile Services built over IMS

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- IMS provides an integration environment for all communication media, such as Voice, Video & Text.
- IMS realizes the Rich Communication:
 - Real-time Multi-media,
 - Group and community centered services
- Example IMS Services:
 - Instant Messaging, Presence List
 - Rich Voice Call (Presence based call forwarding & barring, voice enabled games, bearer change, etc.)
 - Group Text Chatting
 - Live Goals: Video Streaming Service (let your phone watch..)
 - Phone trader: Automatic call set up when stocks hit their sell price
 - Push-to-Talk
 - Multimedia Multiparty Conferencing (e.g. Multiparty Games)
 - Personalized Information Services





Presence Service

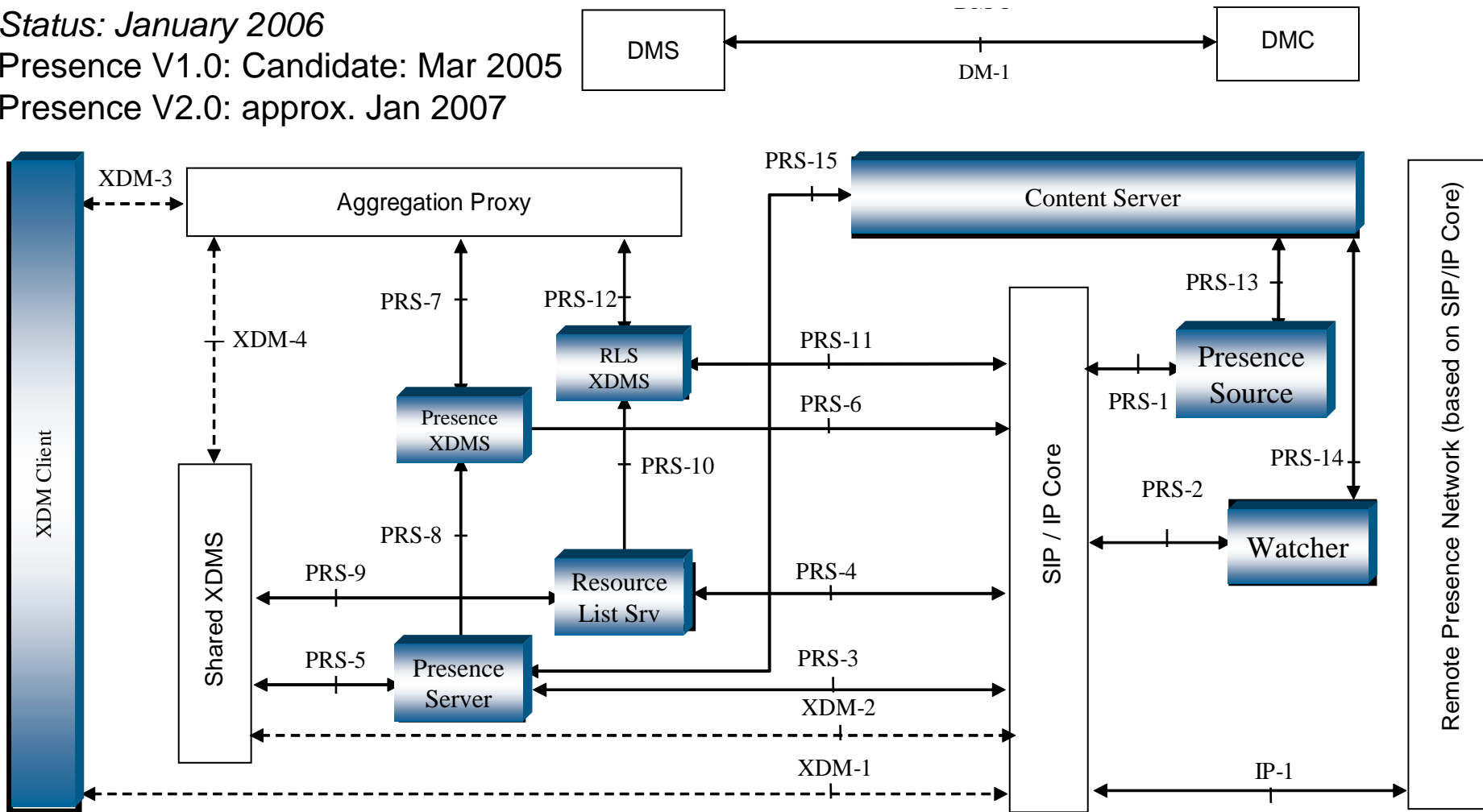
OMA Presence SIMPLE V1.0 Architecture

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Status: January 2006

Presence V1.0: Candidate: Mar 2005

Presence V2.0: approx. Jan 2007



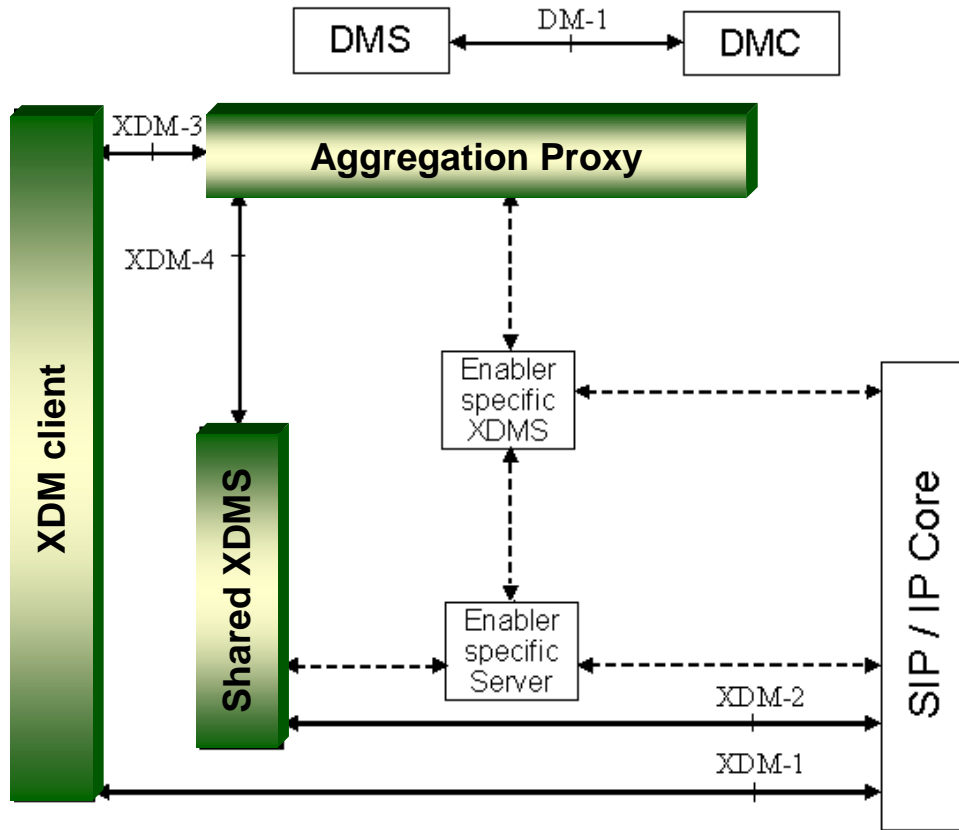
Source: <http://www.openmobilealliance.org>; OMA Presence SIMPLE AD



Group Management

OMA XML Document Management V1.0 Architecture

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- XDM V1.0
 - Candidate status since February 2005
- XDM V2.0
 - Requirements: expected to be completed by June 2006
 - Enabler package: expected to be completed for candidacy by January 2007

Status: January 2006

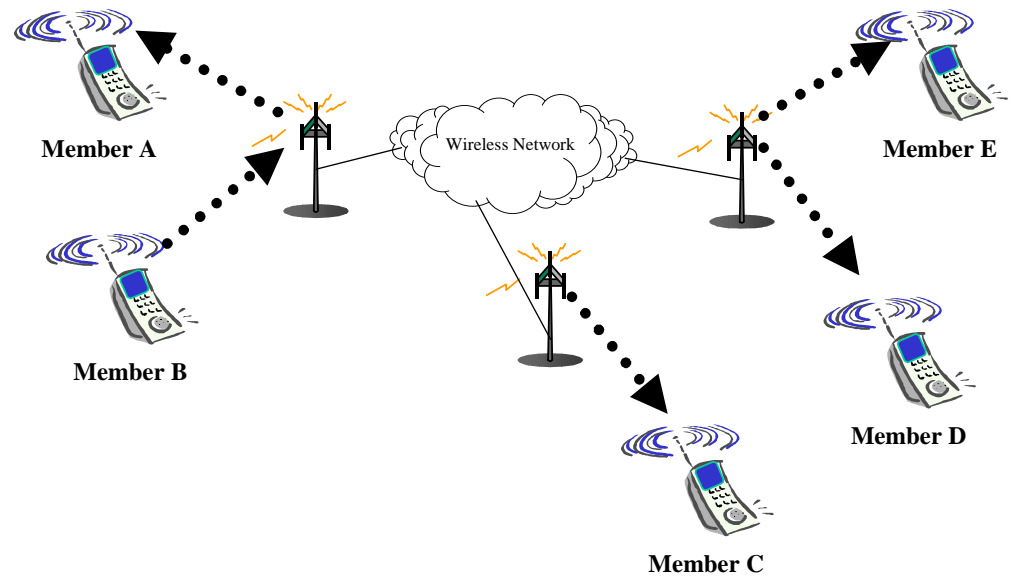
Source: <http://www.openmobilealliance.org>; OMA XDM AD

Push-to-Talk over Cellular

What is it ?

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A form of communication that allows users to engage in immediate communication with one or more users, providing a "walkie-talkie" like P2P and group service.



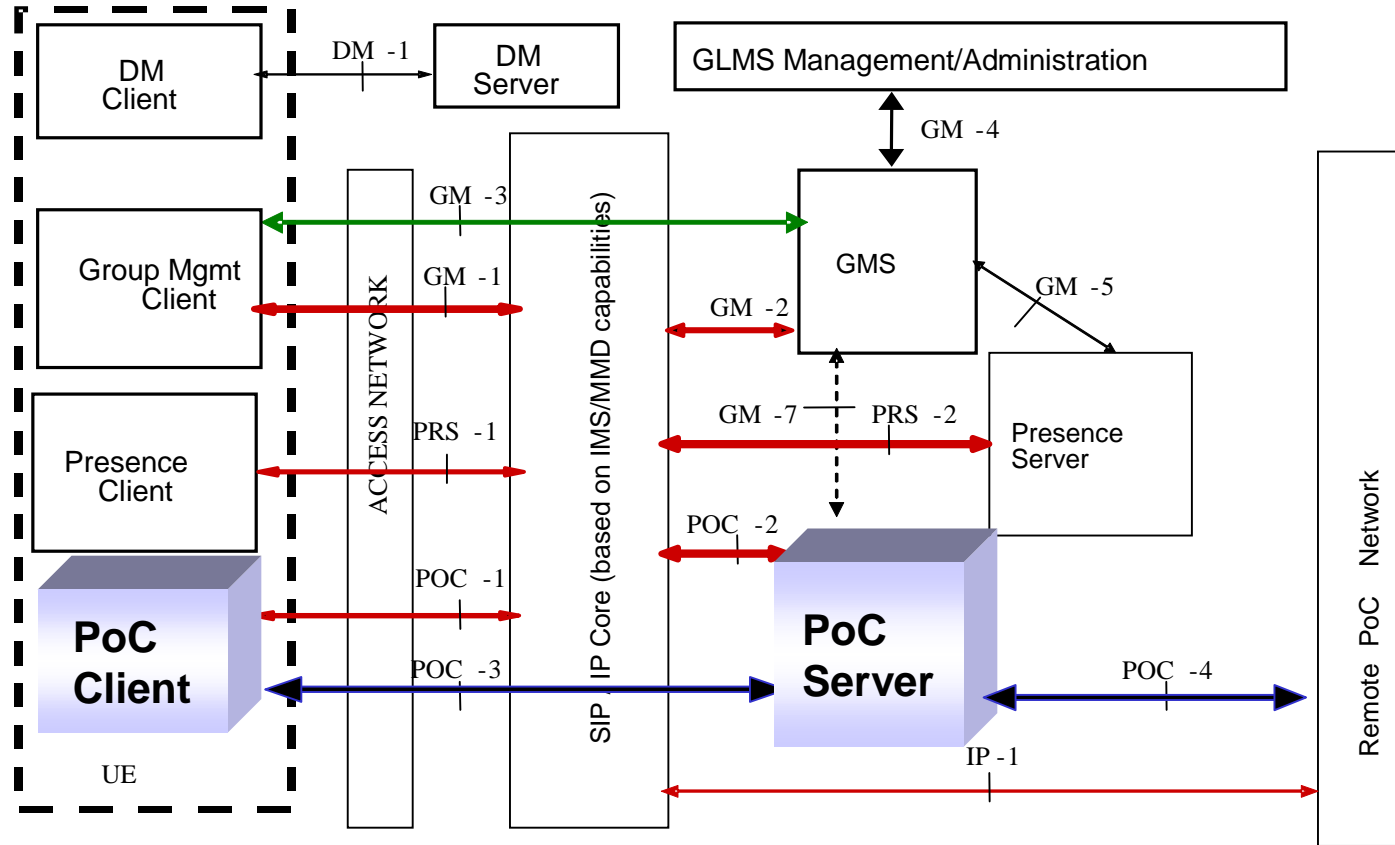
- The communication is half-duplex
- Right-to-Speak amongst different participants is controlled
- The receiving participants hear the sender's voice either by Auto Answer without any action on their part, or by Manual Answer, i.e. being prompted/alerted and accepting the call before hearing the sender's voice.
- PoC utilizes the Group Management and Presence enablers to support Group List, Access Lists, and Presence.



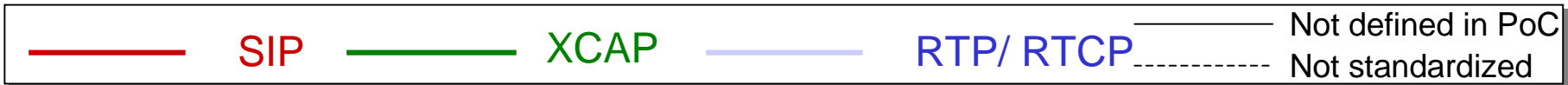
Push-to-Talk over Cellular

OMA Push-to-Talk over Cellular V1.0 Architecture

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- o PoC V1.0
 - Candidate status since February 2005
- o PoC V2.0
 - planned to be completed for candidacy by October 2006





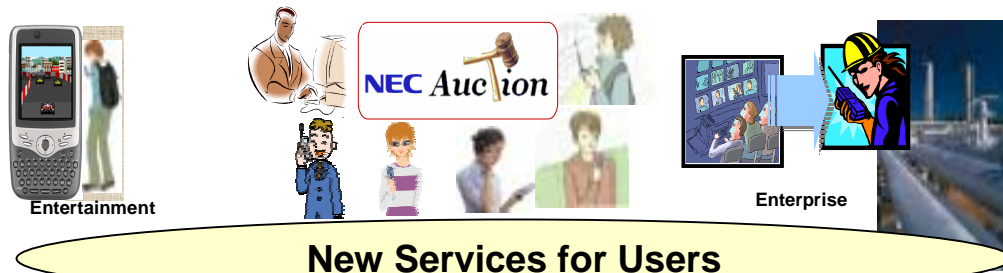
Ongoing Service Developments in OMA over IMS and beyond (selection)




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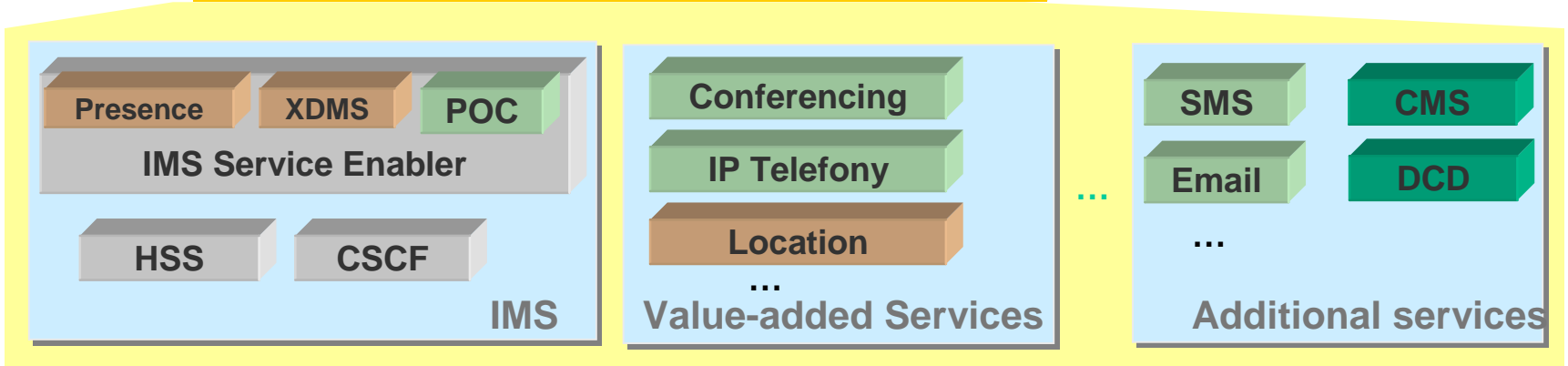
- o Messaging
 - Ideas to bring IM, PoC, and other messaging enablers together
- o Content-related
 - Content Screening
 - Terminal-based framework
 - Categorized content screening on server and terminal side
 - Dynamic Content Delivery
 - Periodic/on-demand content push
 - Digital rights Management
- o Delivery Mechanism
 - Mobile Broadcast
- o For more interesting aspects coming from OMA see:
<http://openmobilealliance.org>

NEC's view on OSE Model for Service Integration

Service Integration for Advanced Applications



-  Communication services
-  Content services
-  Group and Context support





Future Ubiquitous Life

Personalization and Context-awareness

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- Group Communication over IMS enlarges the possibilities of communication but requires more personalized and context-aware service.
 - Individual participants have different preferences and can be in different situations regarding time, location, activity etc., which must be taken into consideration.
- Personalization and Context-aware service are key technologies.
 - E.g. based on IMS user profile information.
- Context-awareness as a presence-enhanced service.
 - Context, as background information, to adapt the service to the user's situation can be fed by the IMS Presence Service, with emerging sets of sensors like GPS, RFID, etc.,.
 - Application can be a watcher of its serving users to tailor services it offers according to individual users' presence information.

Future Ubiquitous Life

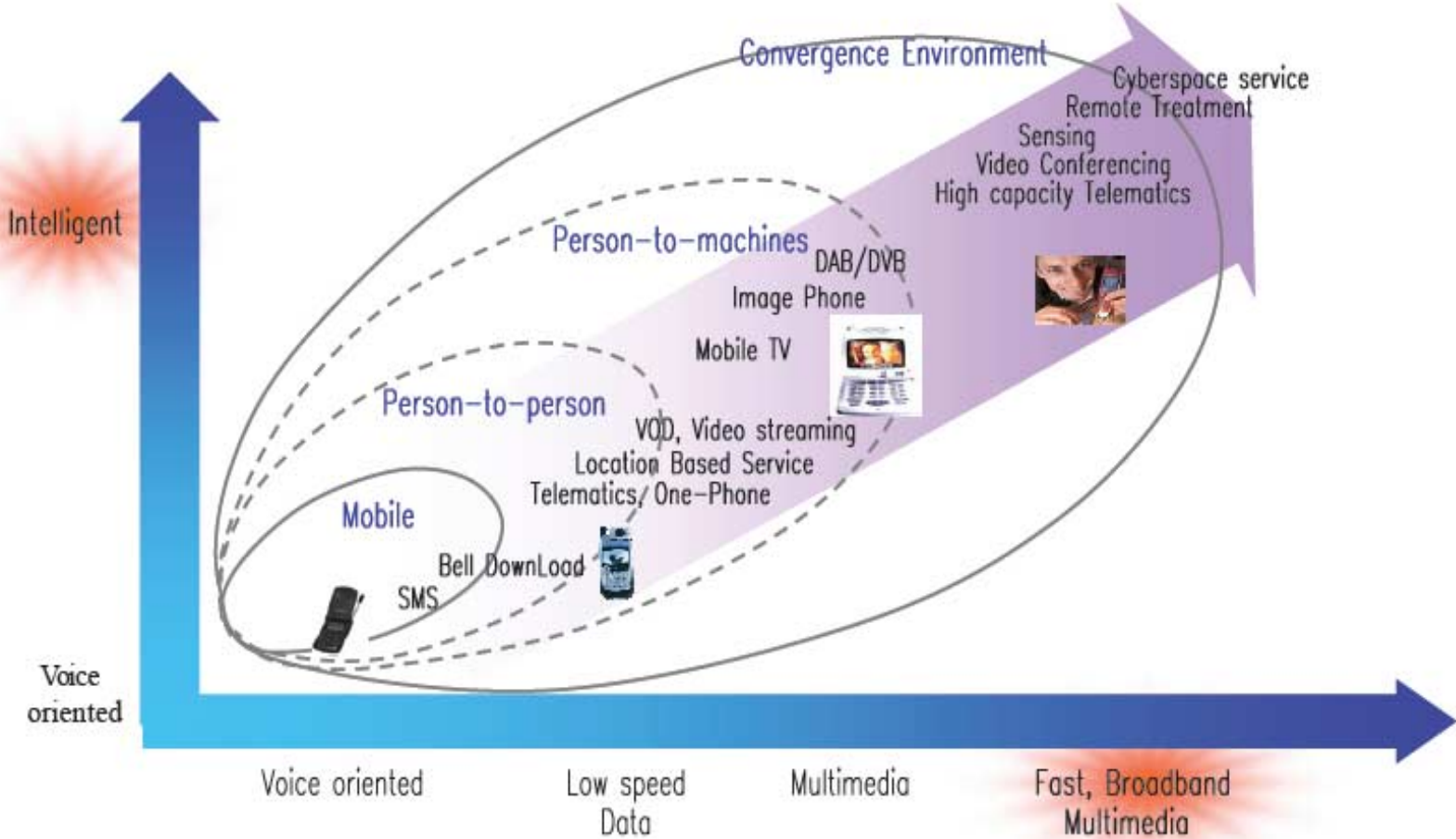
The Evolution Path of Converged Services

General Service

Personalized(Passive)

Personalizing(Active)

Intelligent



Source: http://www.ebrc.info/kuvat/2152_04p.pdf

Thank you !



Questions, please ?

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