



**International Telecommunication Union  
International Multimedia Telecommunications Consortium**



# **IPTV market trends**

**Noel Matthews – TANDBERGTV**

**Joint ITU-T Workshop and IMTC Forum 2006 "H.323, SIP: is H.325 next?"  
San Diego, 9-11 May 2006**

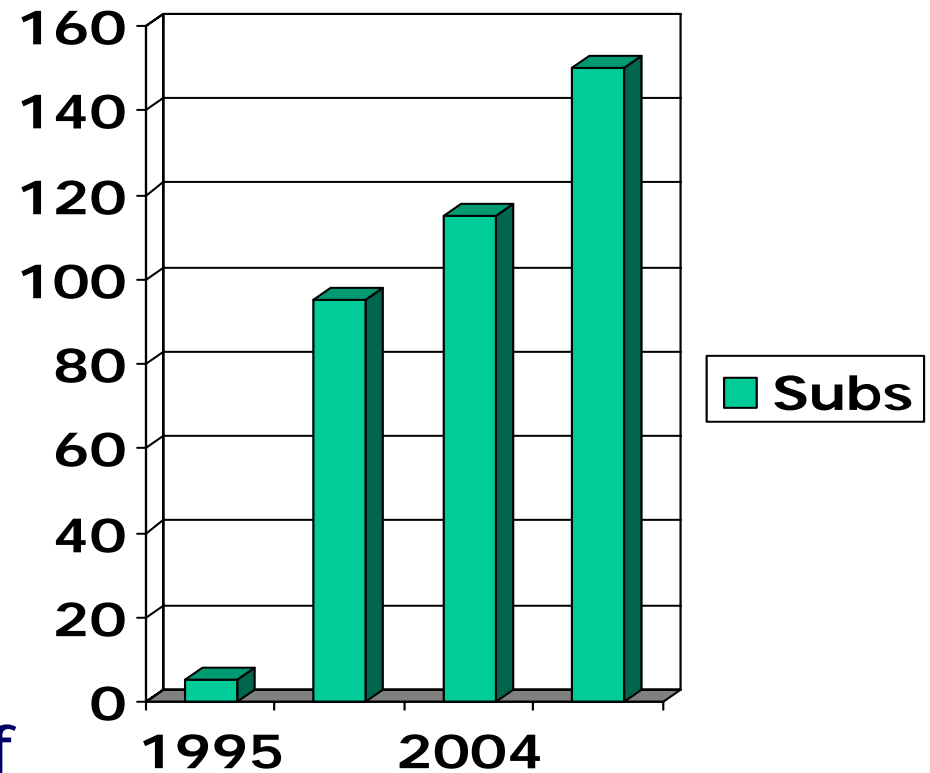


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## TV over last 10 years



- o Increase in digital TV platforms
  - 1995 = 5
  - 2000 = 100
  - 2005 = 230
- o STB prices decreased
  - 1995 = \$300+
  - 2005 = \$50-
- o Worldwide adoption of digital standards
  - DVB and ATSC





### Consumed

- Digital TV growing and replacing analog
- Time shifted viewing goes mainstream (VOD & PVR)
- Interactivity spreading based on a proven business model

### Acquired and delivered

- Produce once, deliver many
- IP everywhere!
- Driving new delivery models for contribution and DTH delivery
- HDTV spreading worldwide

### Monetized

- New revenue models exploit new technology & changing viewer habits

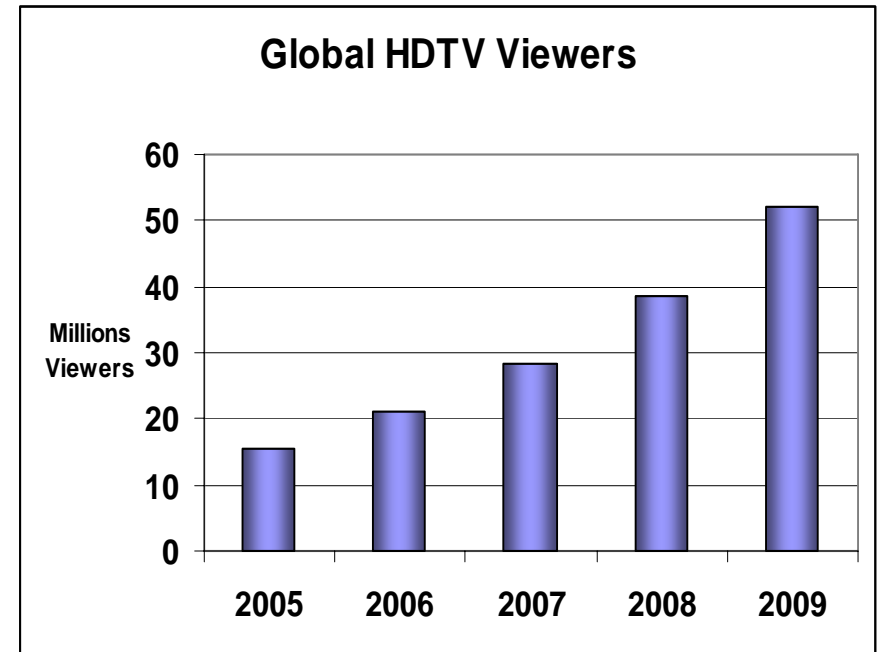


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# High Definition TV



- HD is already a mass market in the USA
  - 15M HDTV Broadcast Viewers by the end of 2005 - MPEG2
  - HD cable boxes up 170% in 2005
  - Direct TV = 1,650 channels by 2007 - H.264
- APAC is already there
  - Australia and Japan
  - PCCW launching HD over DSL
- H.264 HD services happening in Europe
  - 14m HD homes receiving HDTV by 2009



Source: In-Stat Mar 05



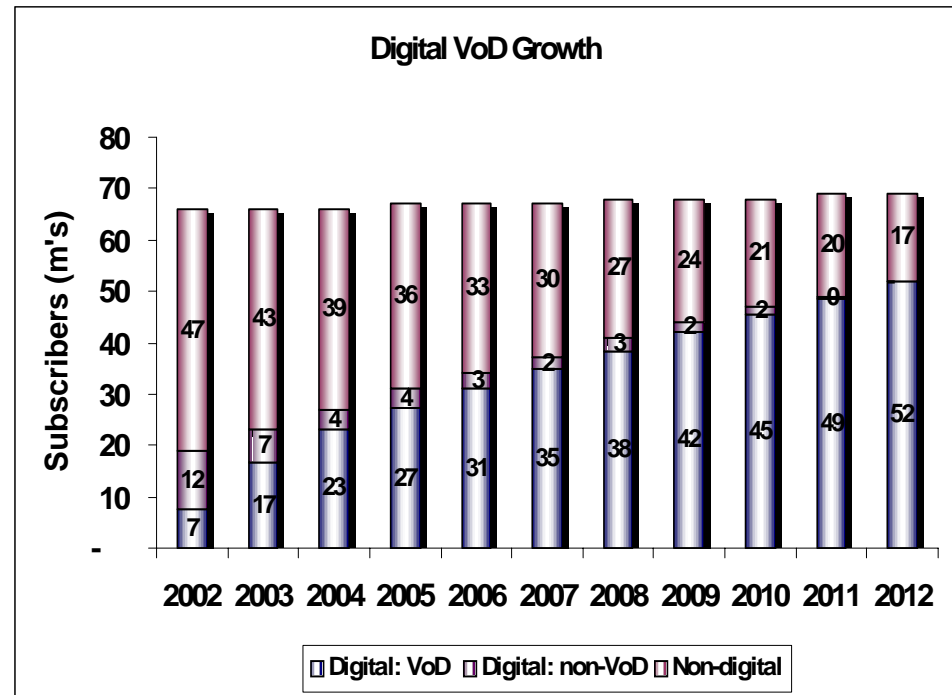


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## On demand content



- 10% of today's television is time shifted
  - 2010 - 50% of television will be viewed on the PVR
- Video on demand will drive cable and IPTV growth
  - Comcast on Demand:
    - 2003: 1,400 titles with 21M views/month
    - 2005: 3,400 titles with 107M views/month
    - 2007: 50,000+ titles!



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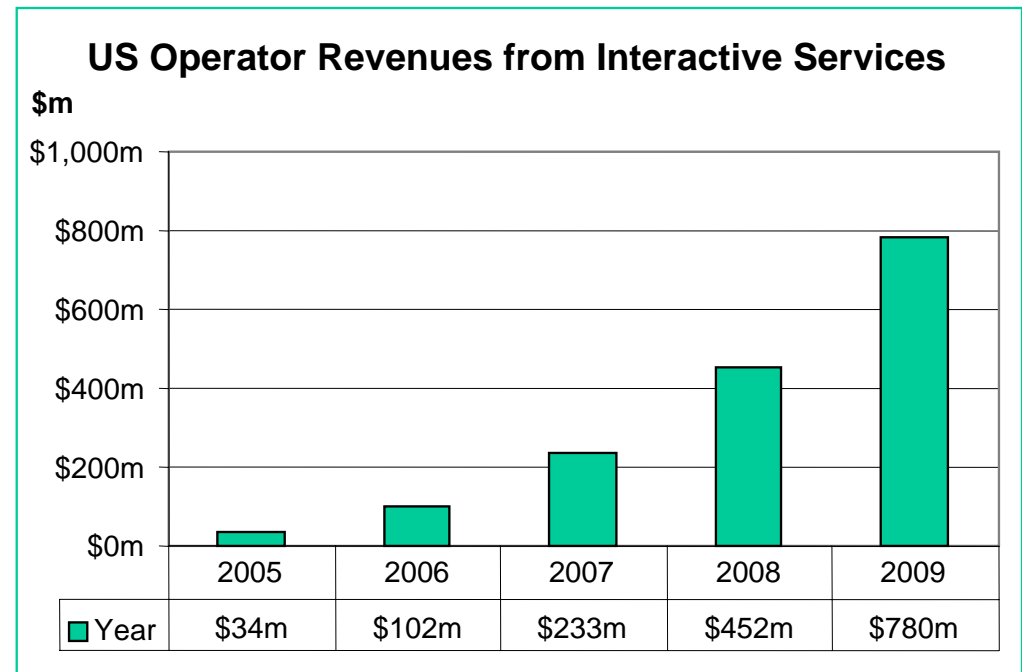


# Interactive Television



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- o Service providers need to differentiate
- o Interactive allows delivery of specific content FOR the consumer
  - No longer just the push model of broadcast TV
  - Logical extension of on demand content
- o Interactive is the future of Television
  - Red button applications in UK
  - Over 20,000 hours of iTV in USA last year



Source : Kagan 2005





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## Broadband TV



- o Broadband networks allow delivery of TV directly to the home
  - Direct connection between the content owner and the consumer
  - No platform operator!
  - Forrester estimating 2006 broadband TV advertising revenues of \$200 M
- o MTV Overdrive broadband site delivered 13 million video streams from the Video Music Awards, **during or after** the show ran on cable networks.
- o Already there
  - SKY movies
  - MTV Overdrive
  - VH1 VSpot,
  - Nickelodeon,
  - CNN Pipeline
  - Comedy Central,
  - Country Music Television),
  - ESPN,



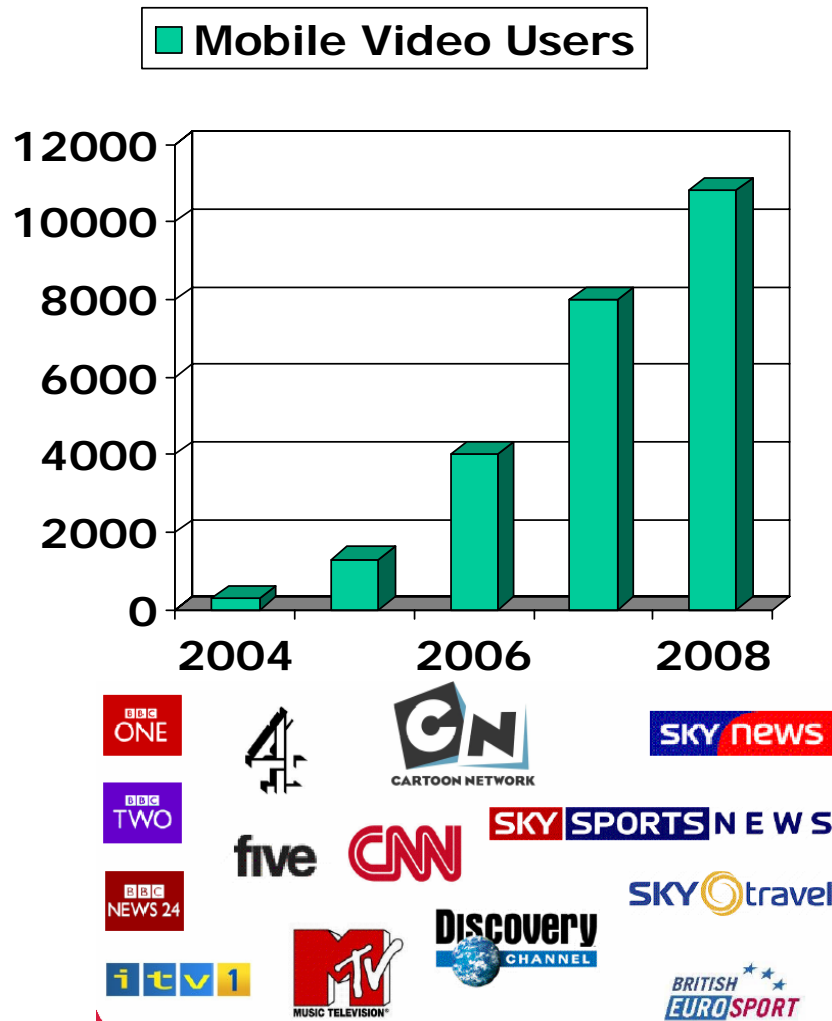


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## Mobile video



- o Mobile will have a significant impact on the TV industry
  - For both the creation and delivery of content
- o 2005 market for mobile content was £600m
- o By 2008 there will be 10.8 million mobile video users
  - 2004 revenue \$29M
  - 2008 revenue \$1.4B
- o O2 UK trial
  - 3 hours per week average and 23 minutes per viewing session
  - 36% used it at home!







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# IPTV



- o Telcos, ISPs and utility companies are engaging in IPTV
  - Defensive strategies
- o 2005 - Real success stories
  - Imaginio (Telefonica Spain)
  - Jazztelia TV (Jazztel)
  - Belgacom (Belgacom)
  - Fastweb TV (Fastweb)
  - MaLigneTV (France Telecom)
  - Lyse Bredbånd TV (Lyse)
  - NOW Broadband TV (PCCW)
  - Dubai Internet City (Dubai)





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## European IPTV market

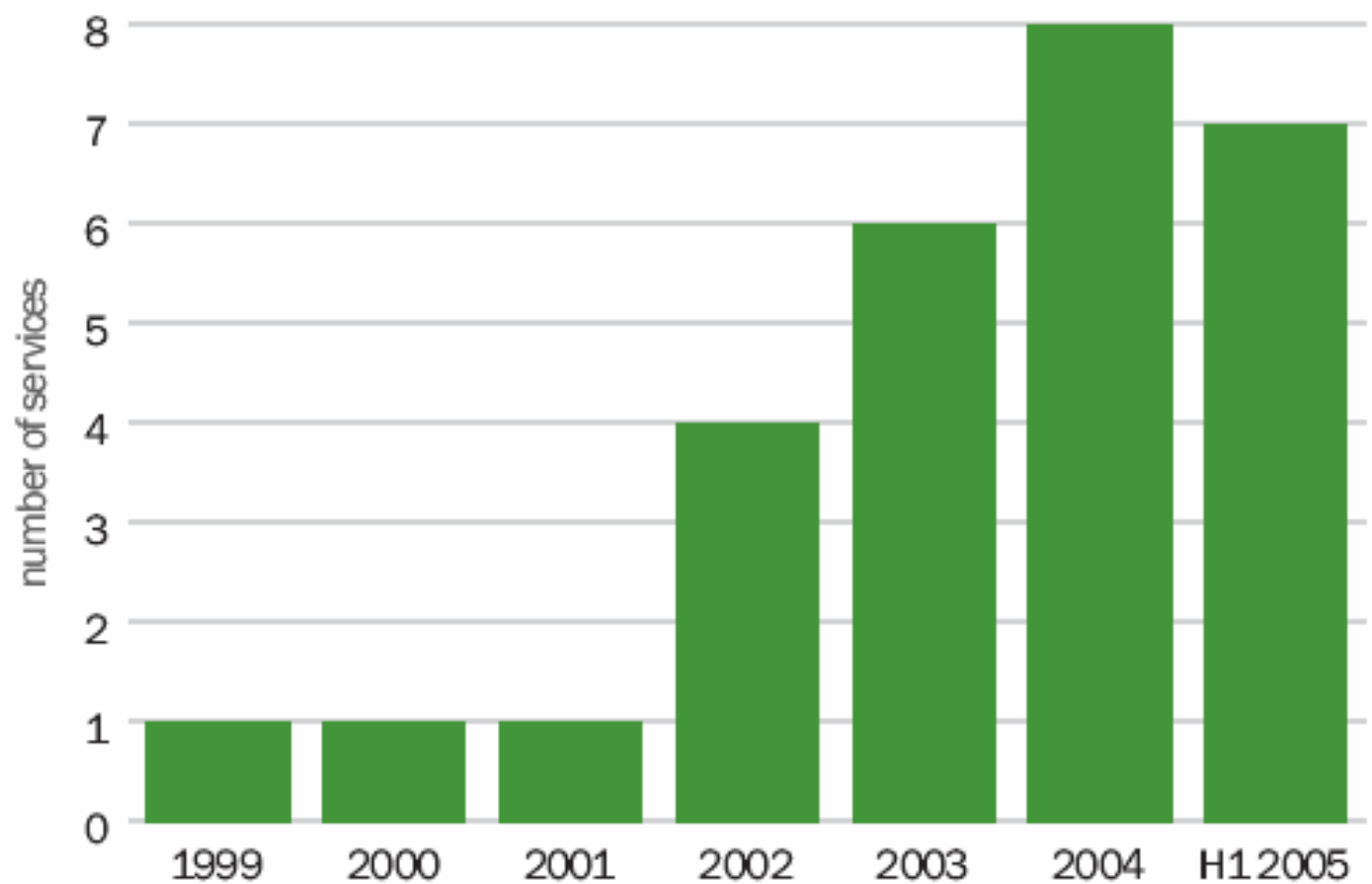


- 700k subscribers by end of 2005
  - France = 281,000 (Free + Maligne)
  - Italy = 190,000 (Fastweb)
  - Spain = 58,000
- IPTV penetration
  - Norway = 1.5%
  - France = 1.1%
  - Italy = 0.86%
- Forecast = 9m by end of 2009
  - France = 2.4m
  - Italy = 1.5m
  - UK = 1m



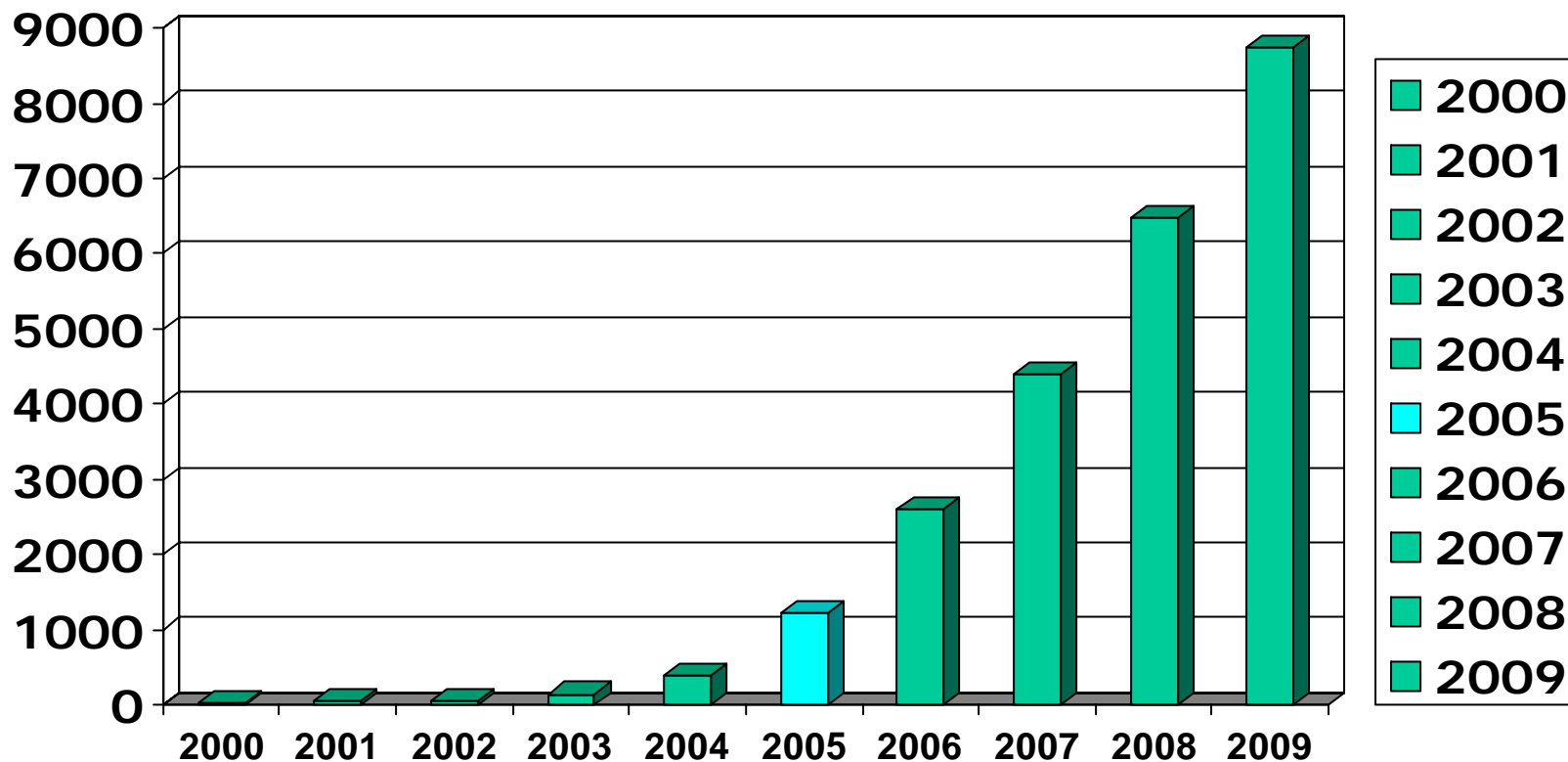
## European IPTV launches

IPTV launches per year (as of mid 2005)



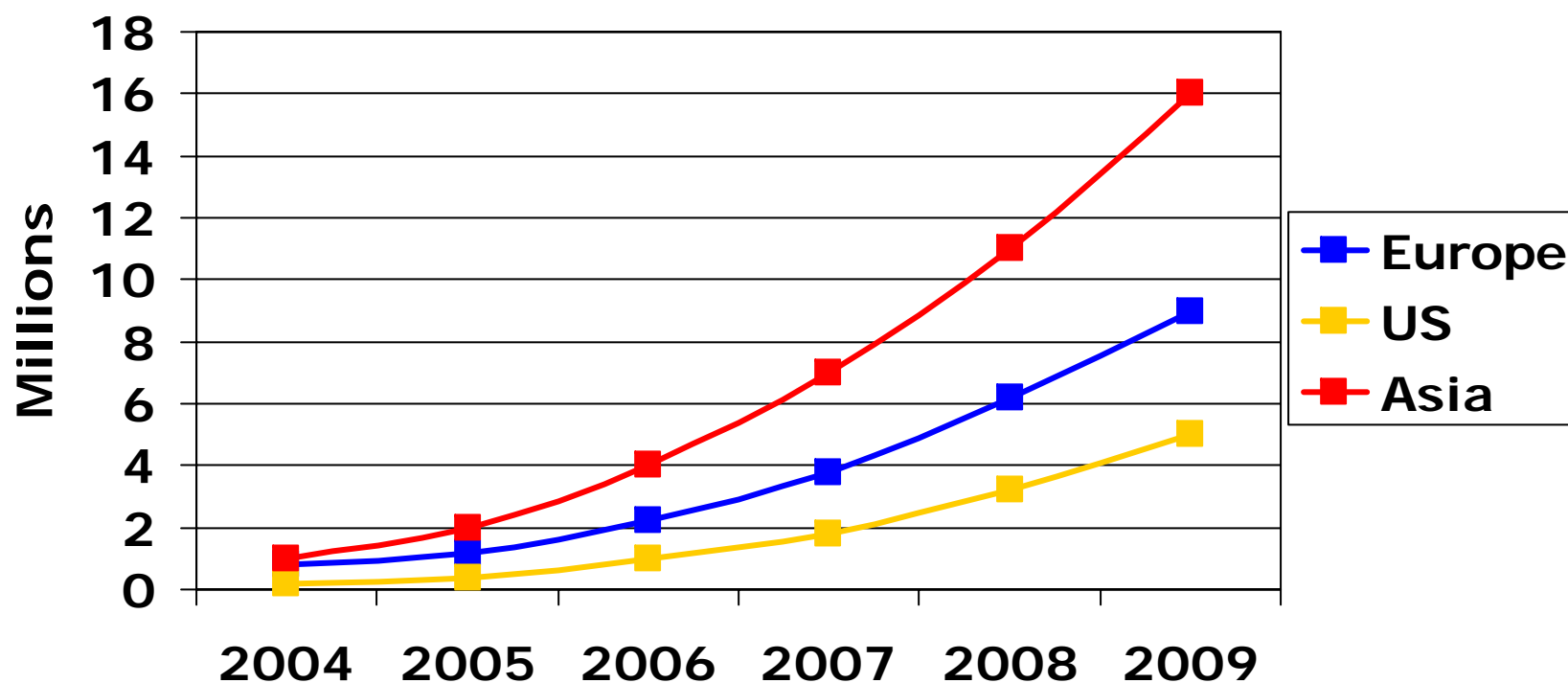
Source: Screen Digest

## European IPTV Subscriber Growth



Source: External research Nov'05

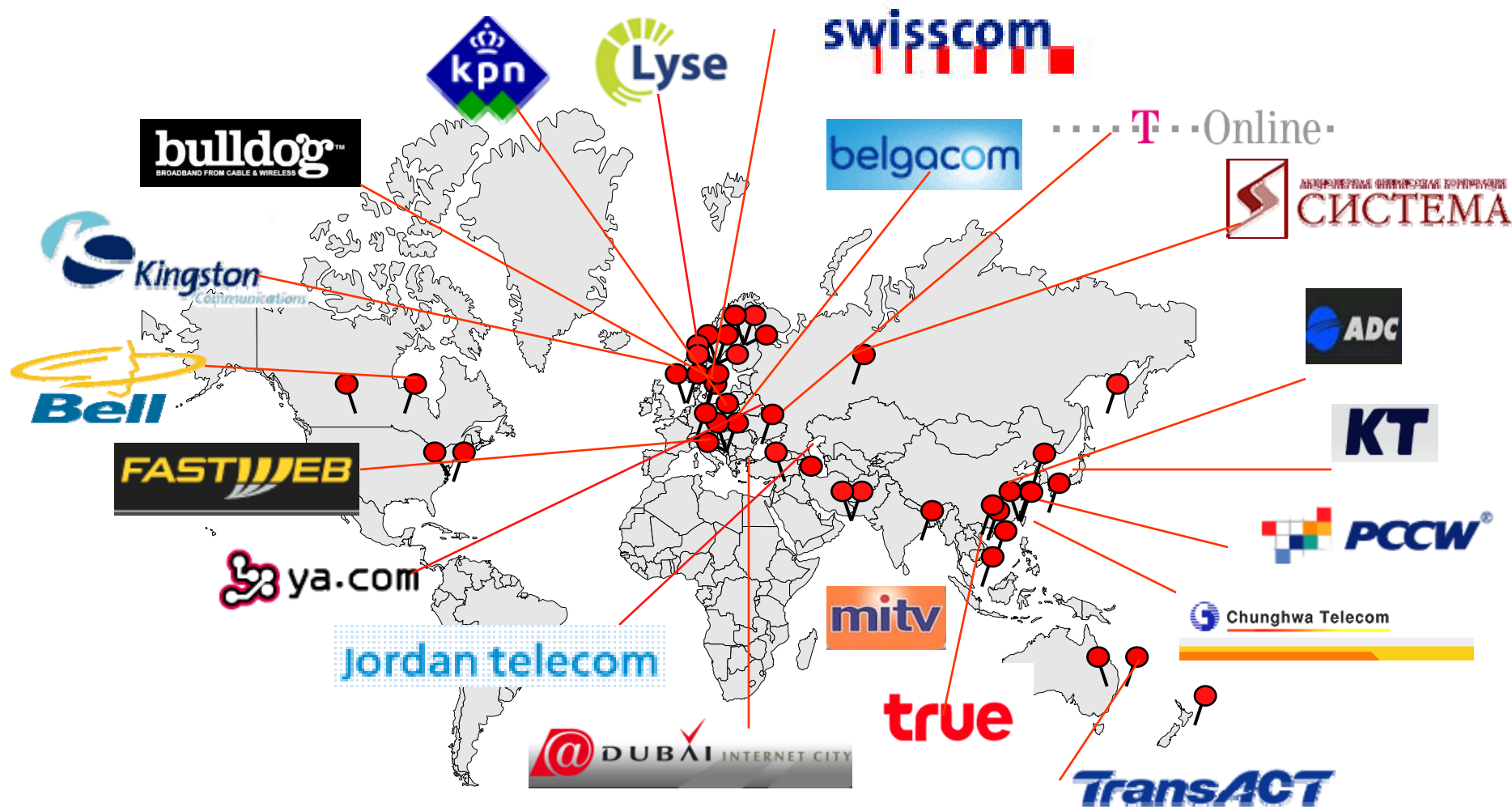
### Total IPTV Households





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## IPTV reality - 2005



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## IPTV market offerings



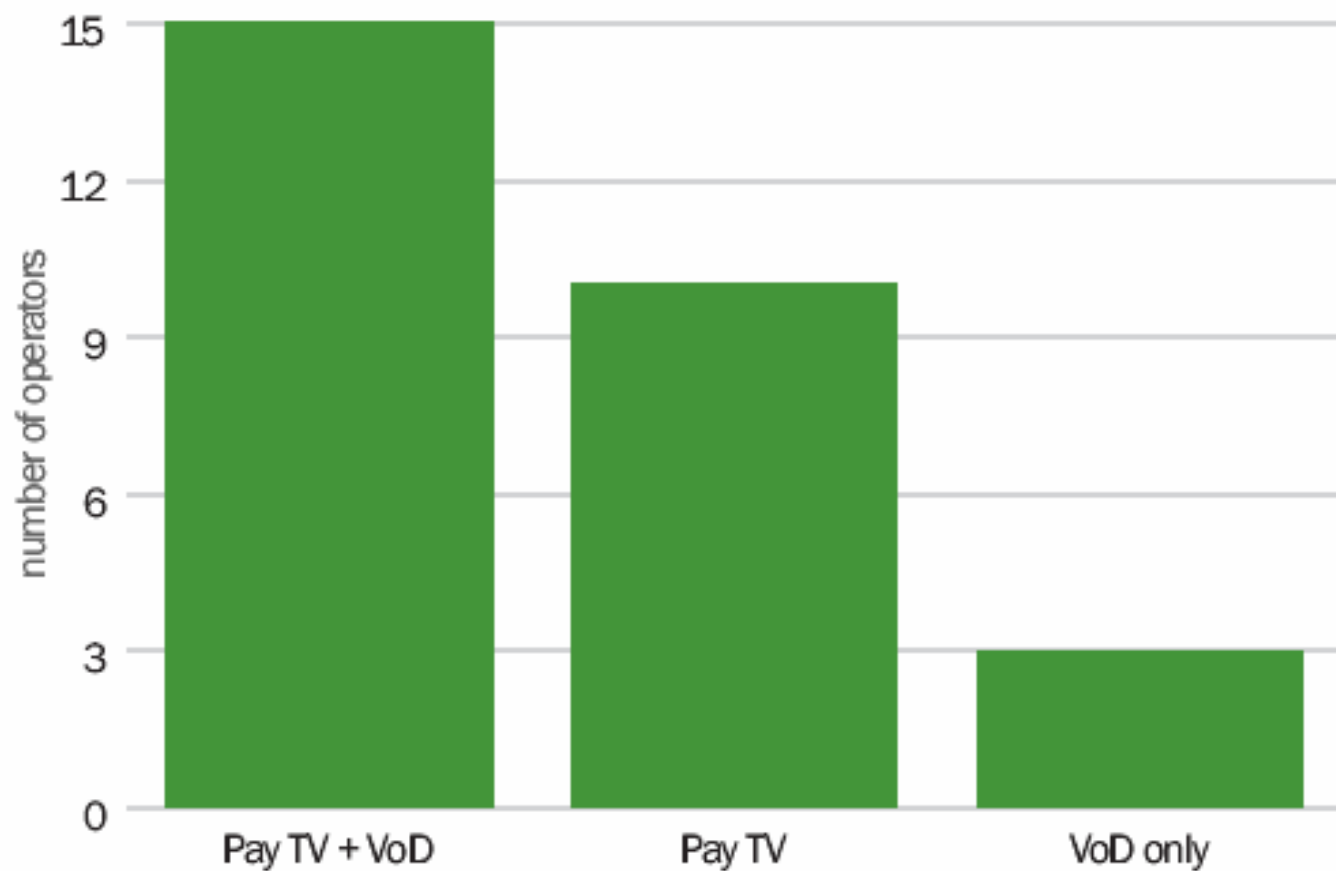
- H.264 is the key enabling technology for DSL
  - SD = 1.5 Mbit/s
  - HD = 6 - 8 Mbit/s
  - Hybrid TV services
- But "me2TV" is not enough
  - Very competitive market
  - Telcos need to capitalise on inherent 2-way IP network
- Content on demand - including video
  - Everything is an asset
  - On demand and push models



- Enhanced TV experience

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**IPTV operators by service offering (as of mid 2005)**



Source: Screen Digest





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## Challenges for IPTV



### o Network

- Improved access technologies for higher rate DSL
- True end to end QoS - in to the home network
- Intelligent network resource allocation (BRAS)

### o IPTV Service provision

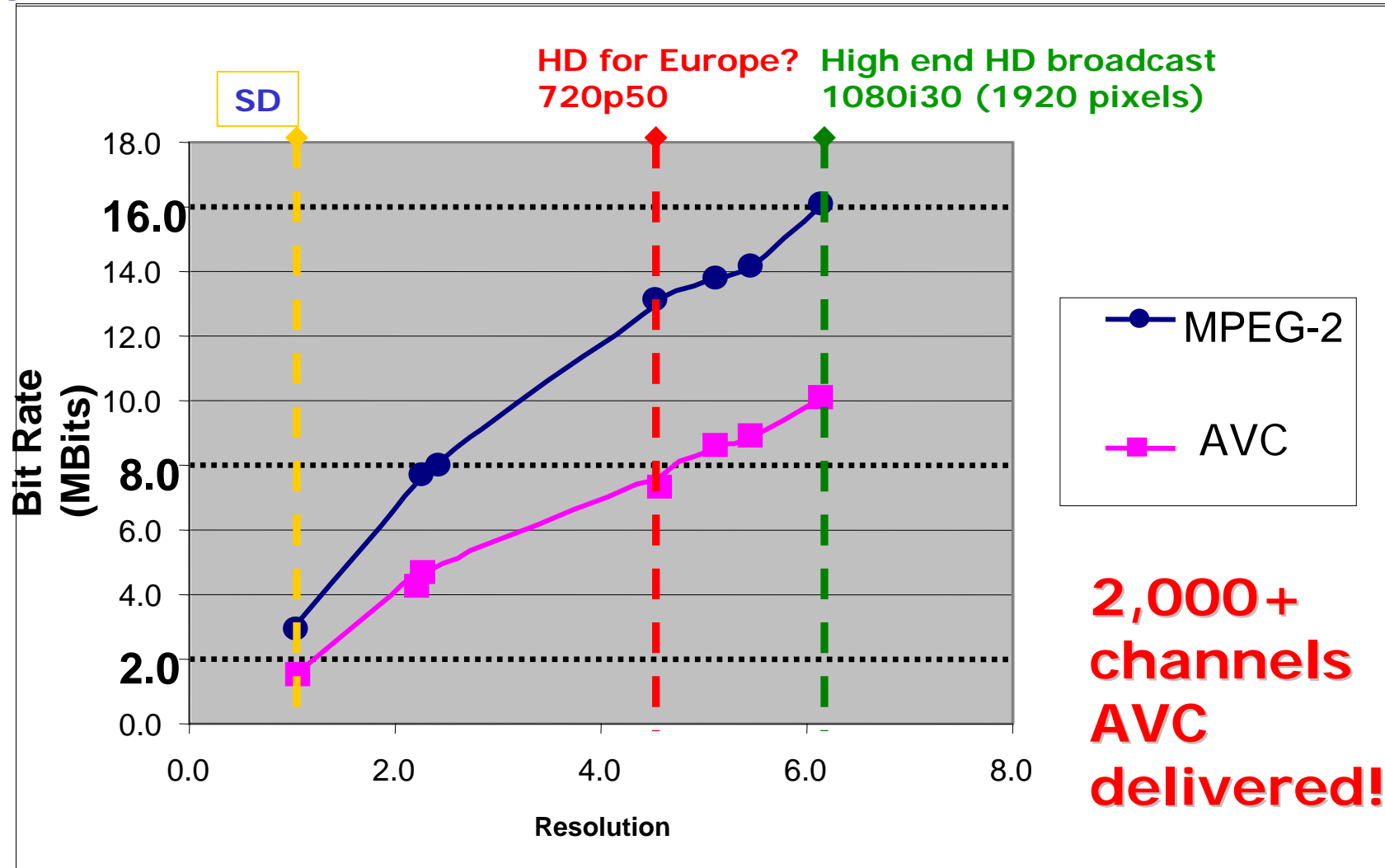
- Picture quality on DSL (Advanced video coding)
- Advanced "Content on demand" services (Network DVD)

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## AVC – bit rates for HD and SD





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## Challenges - VoD and advertising



- o IPTV operators must run On demand services
- o On demand changes the revenue model
  - Linear advertising no longer works
- o Dynamic on demand ad insertion enables revenue generation
  - For free and premium content.
- o As VoD volumes build so does the attractiveness to the advertising world
- o Targeting on demographic/geographic basis now possible
  - Particularly in an IP network



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## Media Types

- iTV
- DVR
- RFI

## Targeting Engines

- Geographic
- Demographic
- Psychographic

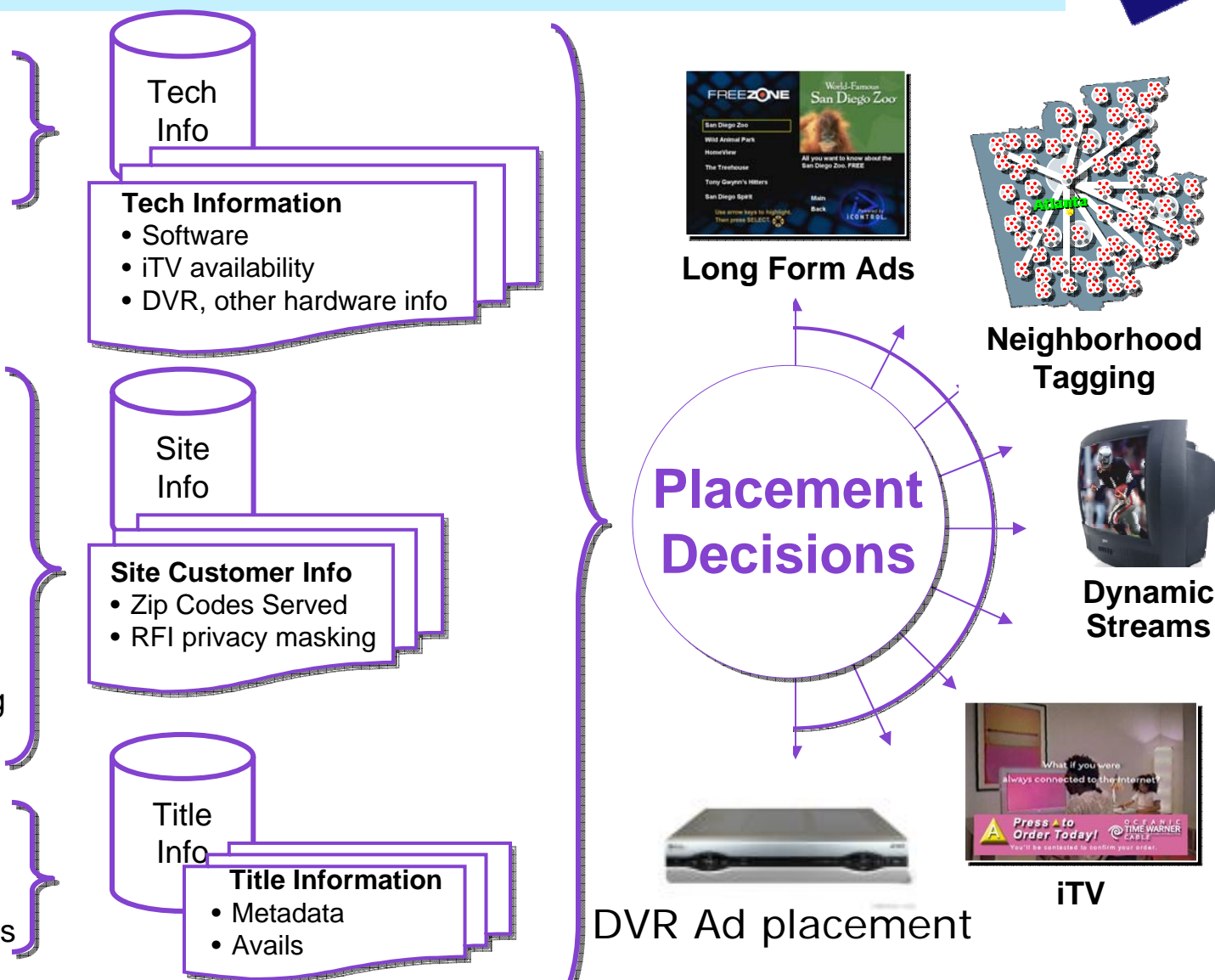
## Tag Information

- Local Dealers
- Proximity Mapping

## Placement Rules

- Genre/Type
- Avail Rules
- Brand Associations

# Intelligent Ad Placement Decisions



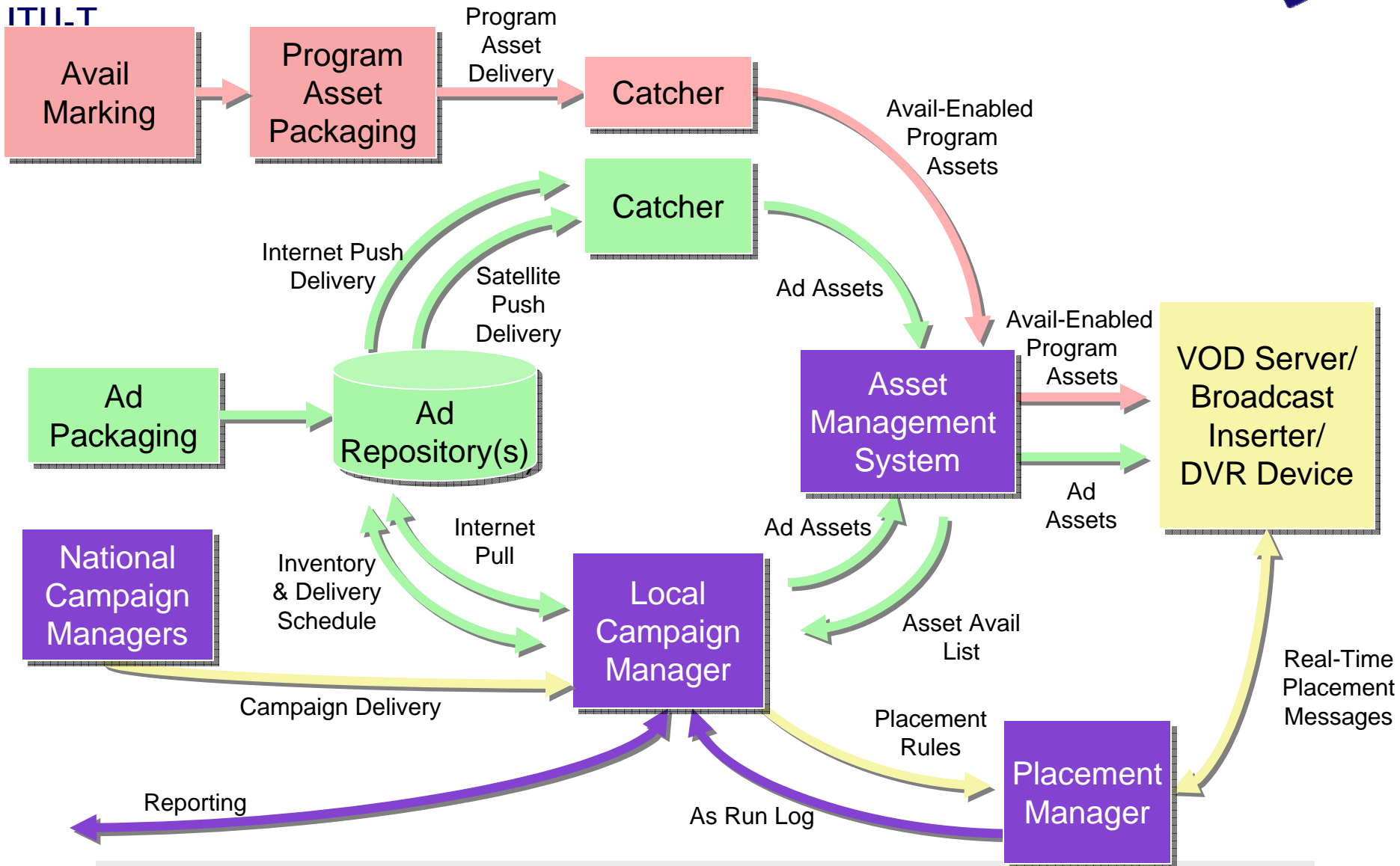
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# VOD/DVR Ad Placement architecture

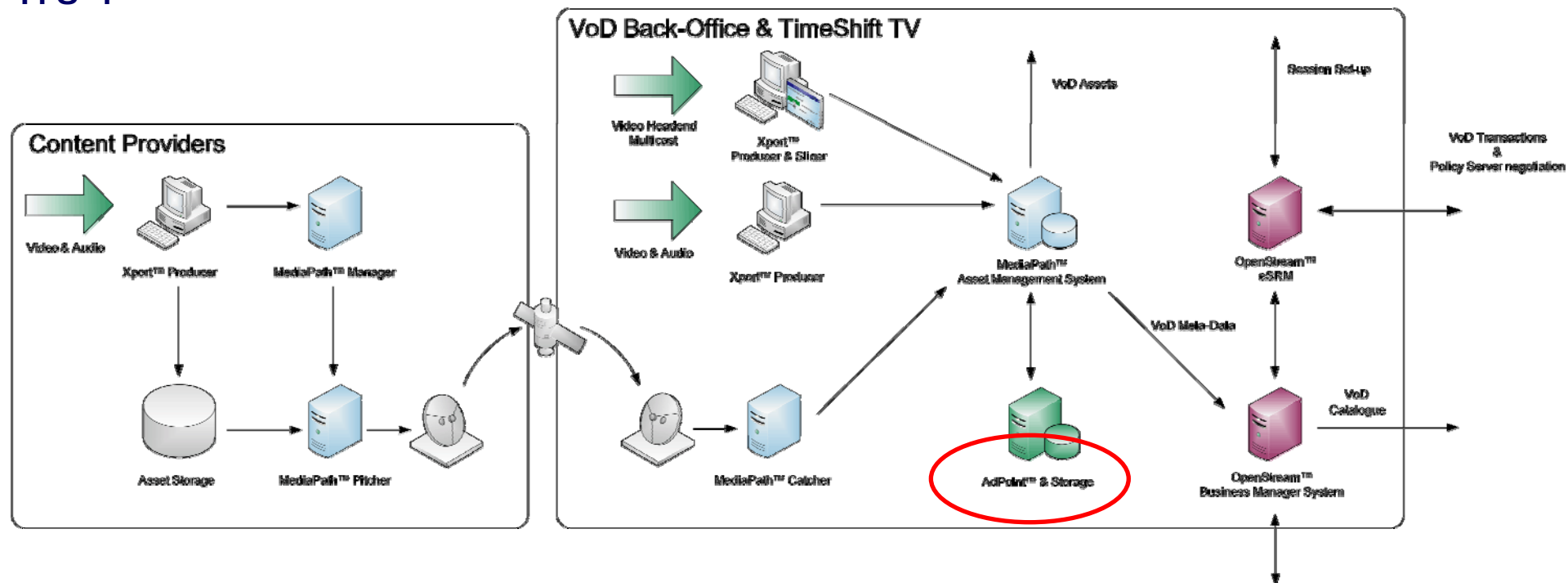


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# On demand content in the network



- o Open architecture for greater flexibility
- o Distributed architecture across the network
- o Content encrypted throughout the entire network
- o Content ingest process must be streamlined
- o Produce once, know where it is and deliver many time!
- o Timeshift TV brings technical and legal challenges!

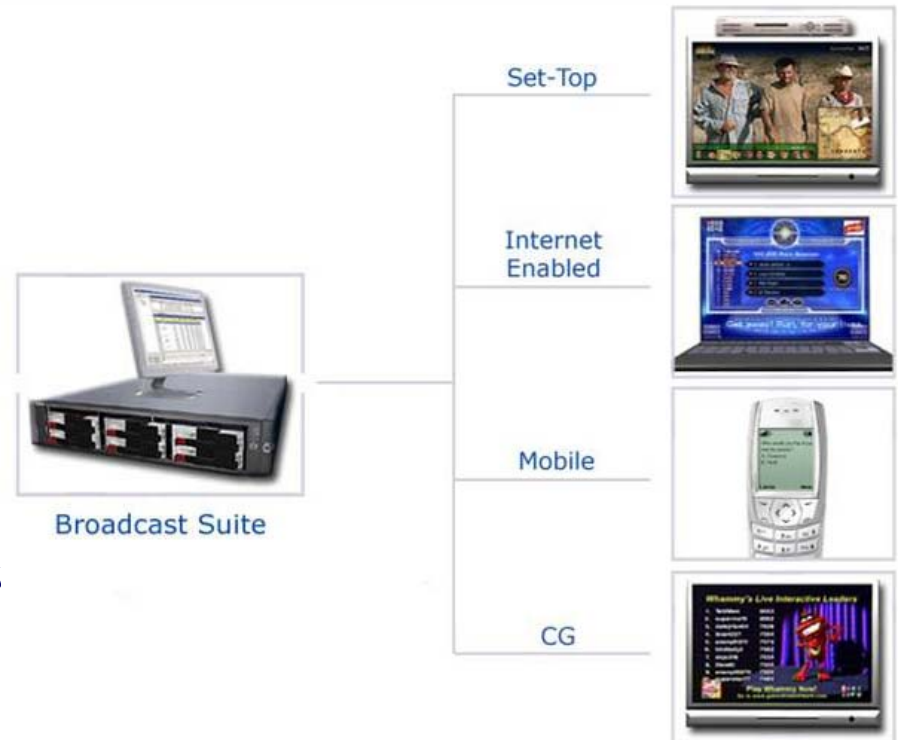


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## Multi platform delivery



- o Consumers will expect content delivery to a range of devices
- o Platform operators want common infrastructure
- o Many challenges
- o Technical:
  - Format for many devices
  - Content work flow and storage for multiple formats
- o Production:
  - Content does not look the same on different devices
  - Wide screen shots
  - Contrast ratios
- o Role of standards?







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## Open standards



- o Digital TV's success is directly related to open standards
- o Core to the success of IPTV is non-proprietary, standard based delivery architecture
  - Published, open APIs
  - no vendor lock-in
- o In particular:
  - Open interfaces/API for content management
  - International Metadata standards for IPTV and cable







- The future is not just delivery of content to the viewer but for the consumer
  - When, what and where the consumer wants it
- Revenue models will change
  - VoD vs linear
  - There will be winners and losers
- IPTV is happening and will become an important player in the content delivery market
  - But not just “me2tv”
  - Build flexible networks and play to their strengths