



International Telecommunication Union  
International Multimedia Telecommunications Consortium

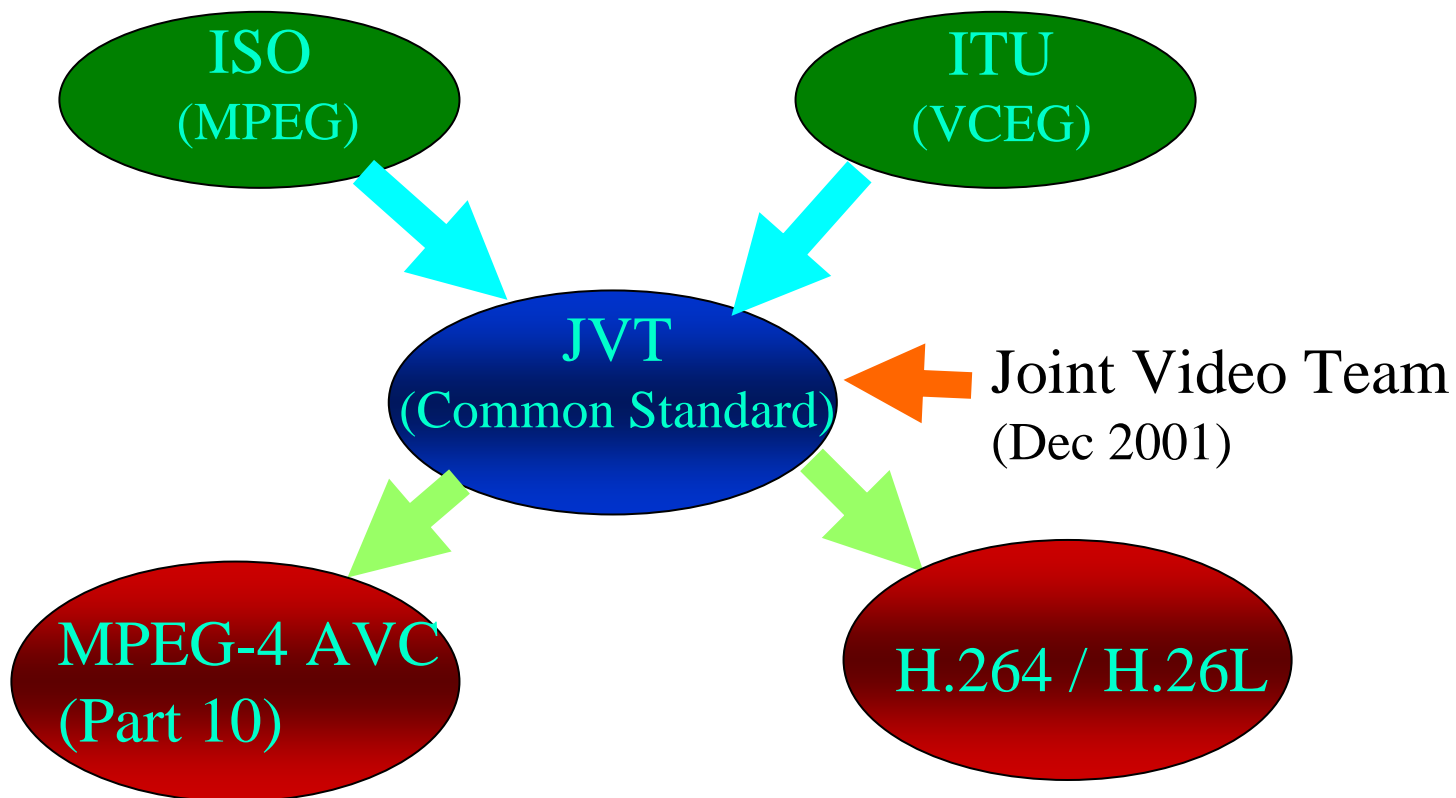


# MPEG-4 AVC/H.264

## Digital Video Compression Standard

Ajay Luthra  
Adv. Tech., Motorola Inc.  
aluthra@motorola.com

- o History
  - o Technology
  - o Adoption
  - o Next Steps
- 
- o Start drinking from the fire hose



*Better picture ...  
... Half the bit rate of MPEG-2*

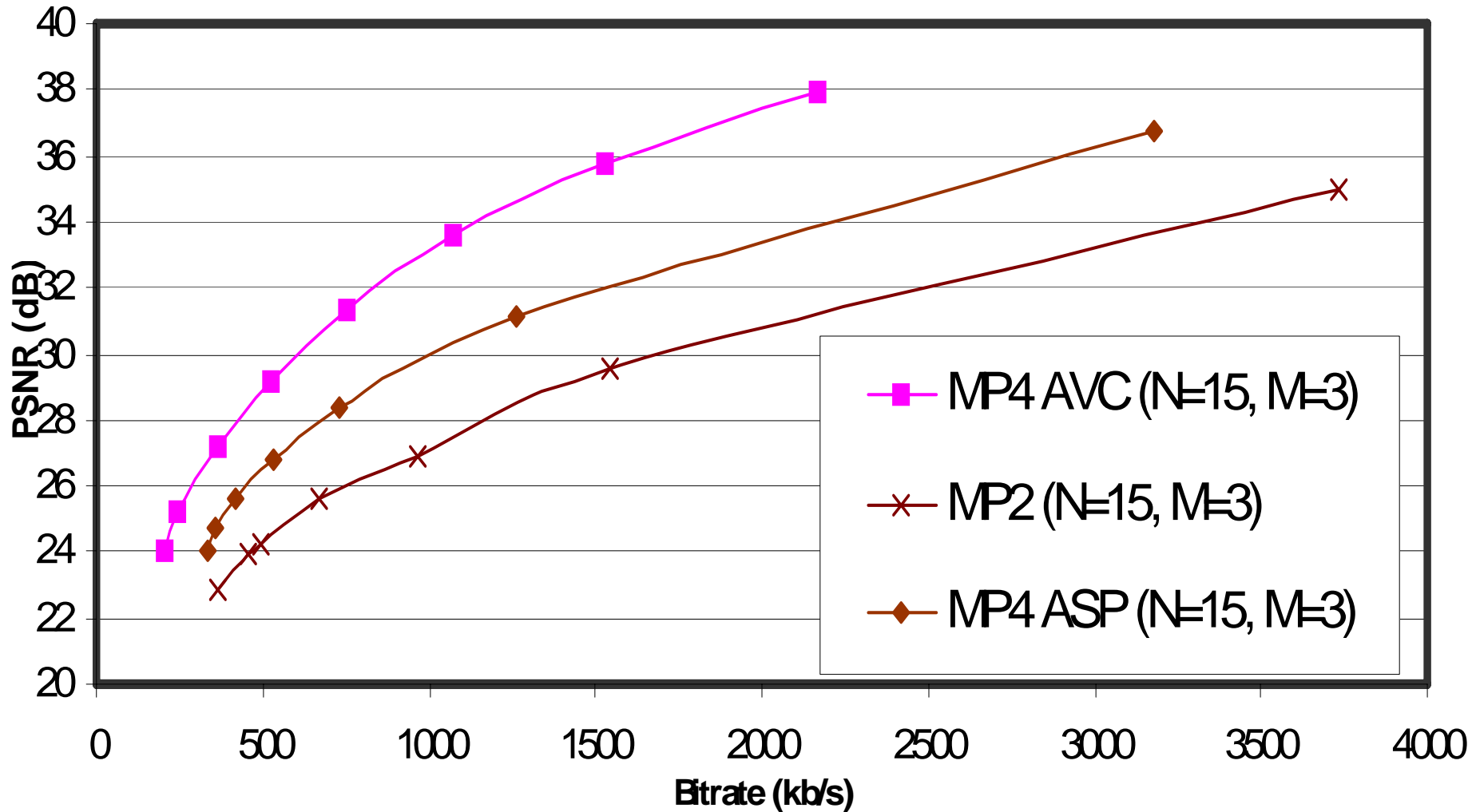
- o Objective
  - PSNR vs Bit Rate
- o Subjective



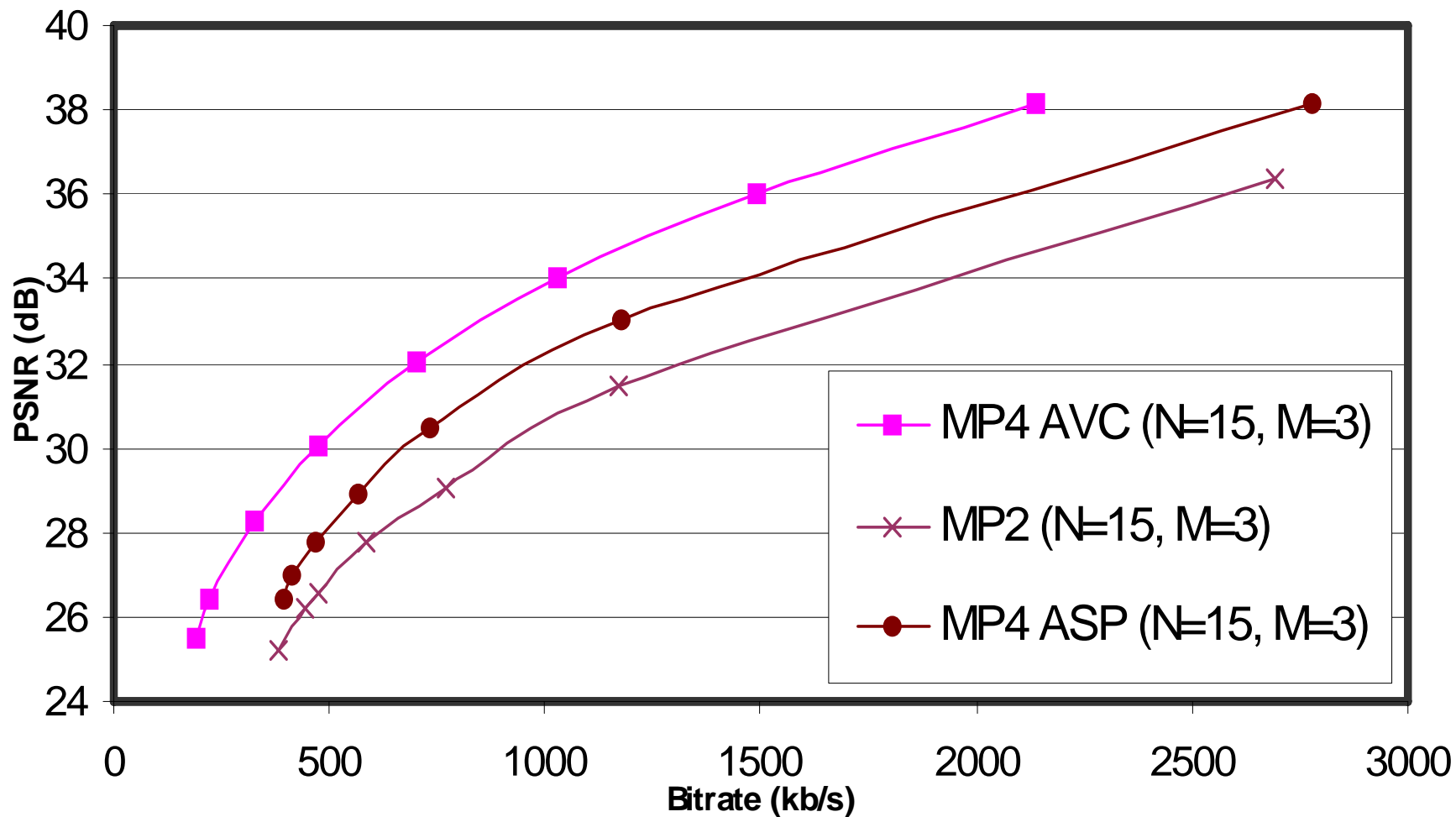
# MPEG-2, MPEG-4 ASP, AVC/H.264 (MP) Mobile & Calendar (CIF)



ITILT



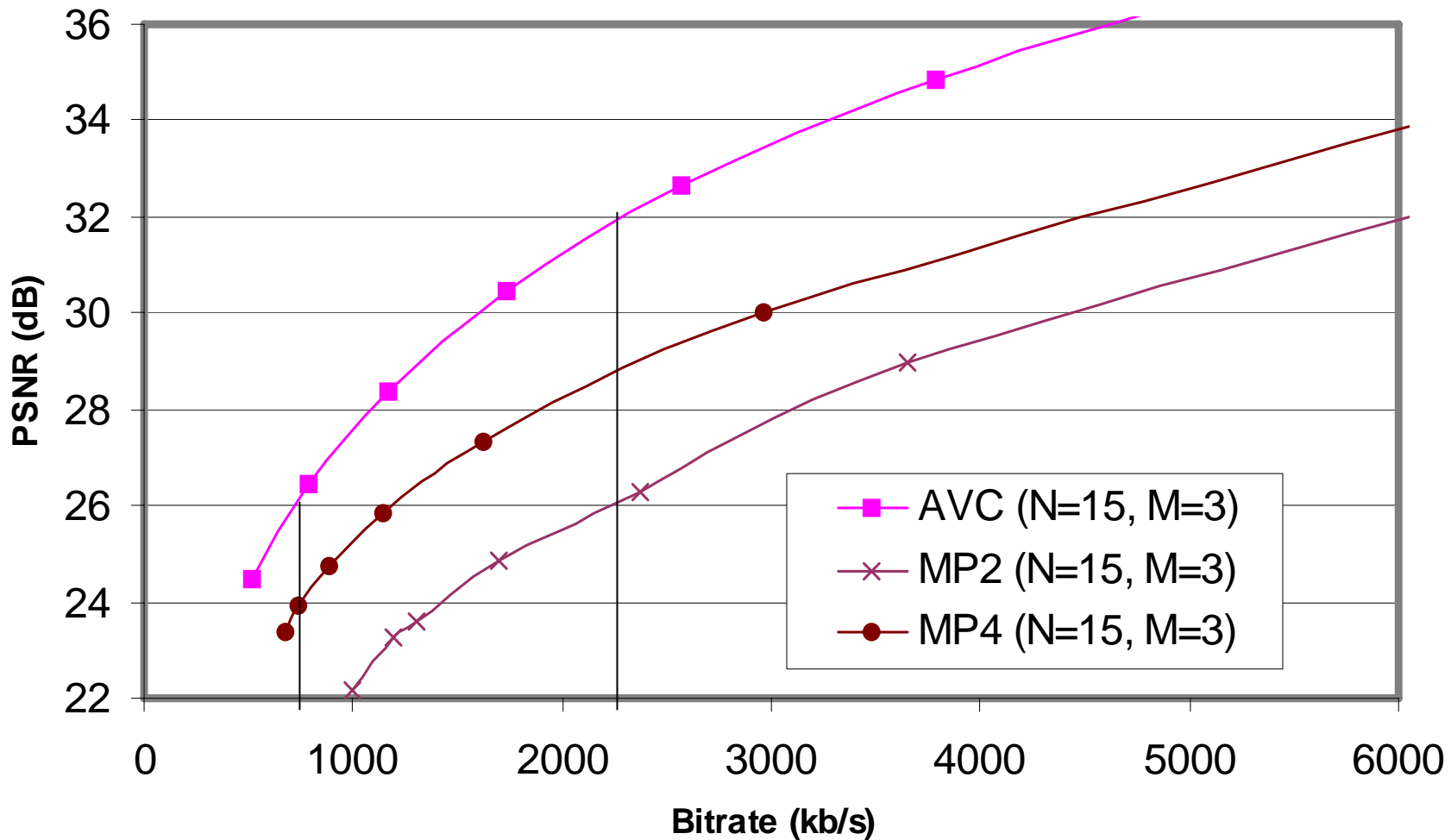
Note: PSNR at a given bit rate is encoder dependent and will vary from one encoder to another  
Joint ITU-T Workshop and IMTC Forum 2006 "H.263, SIP, is H.265 next?"  
San Diego, 9-11 May 2006





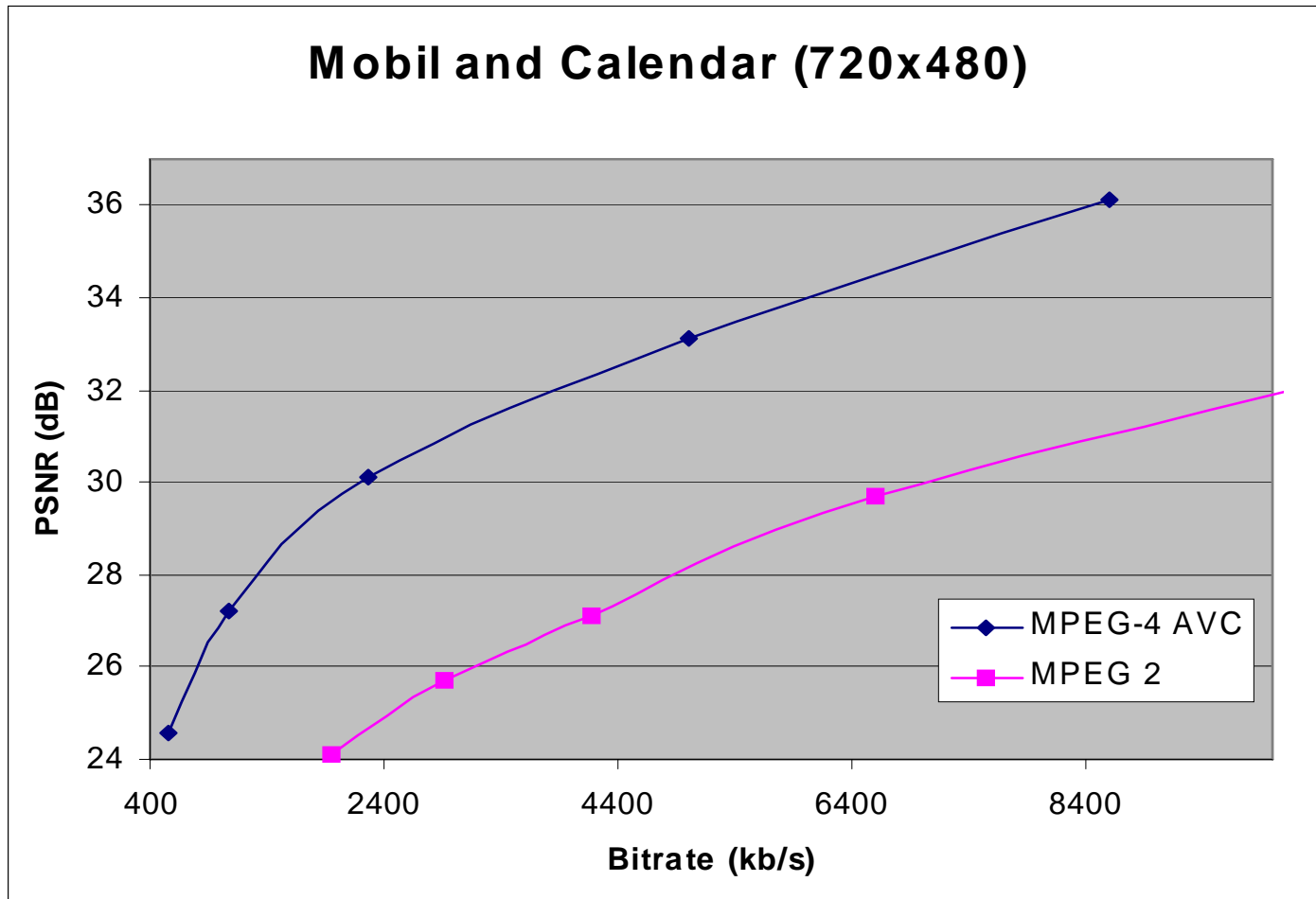
ITU-T

# MPEG-2, MPEG-4 ASP, AVC/H.264 (MP) Mobile & Calendar (HHR - 352x480)



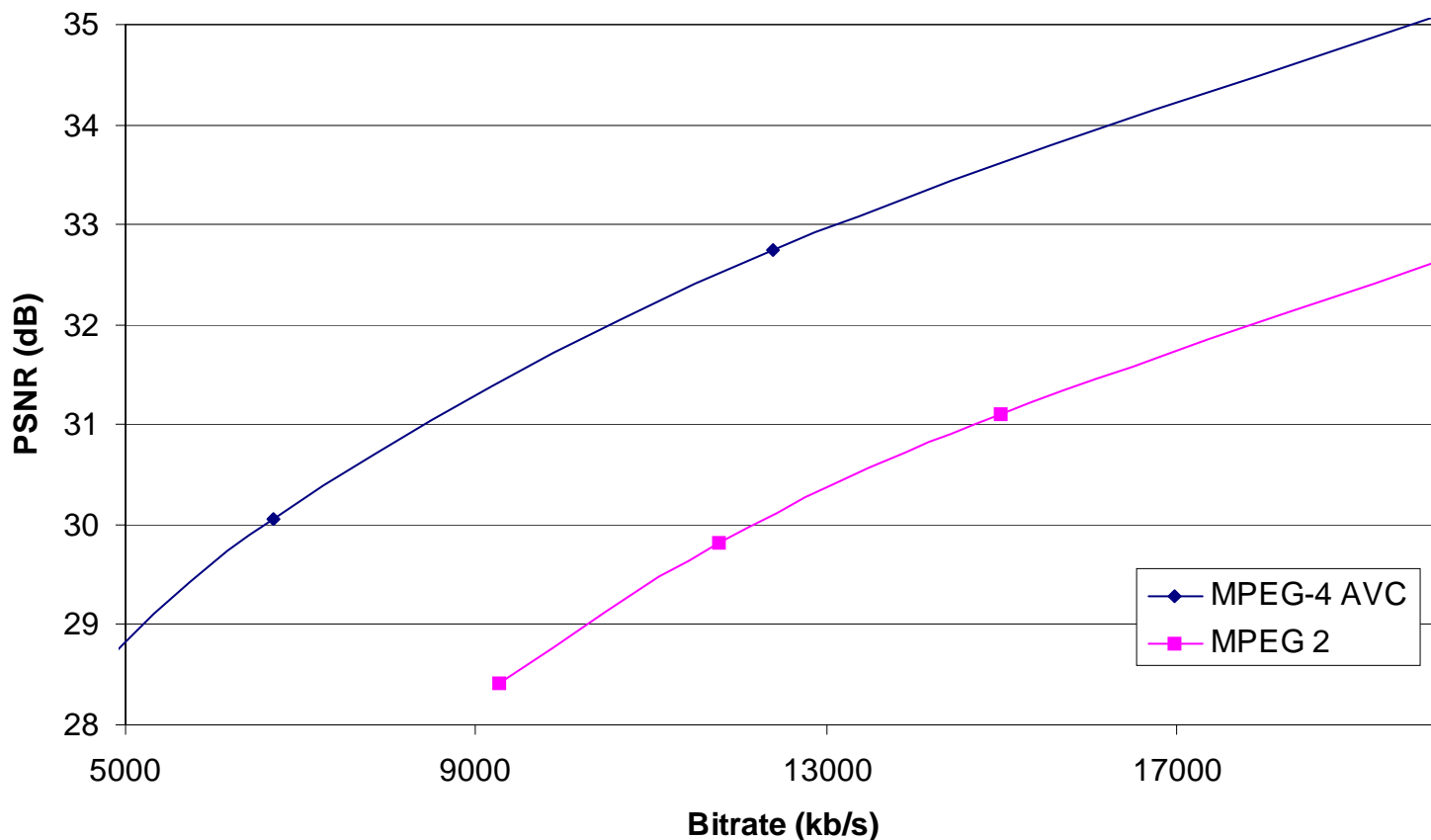


# AVC/H.264 (MP) vs MPEG-2 (MP)



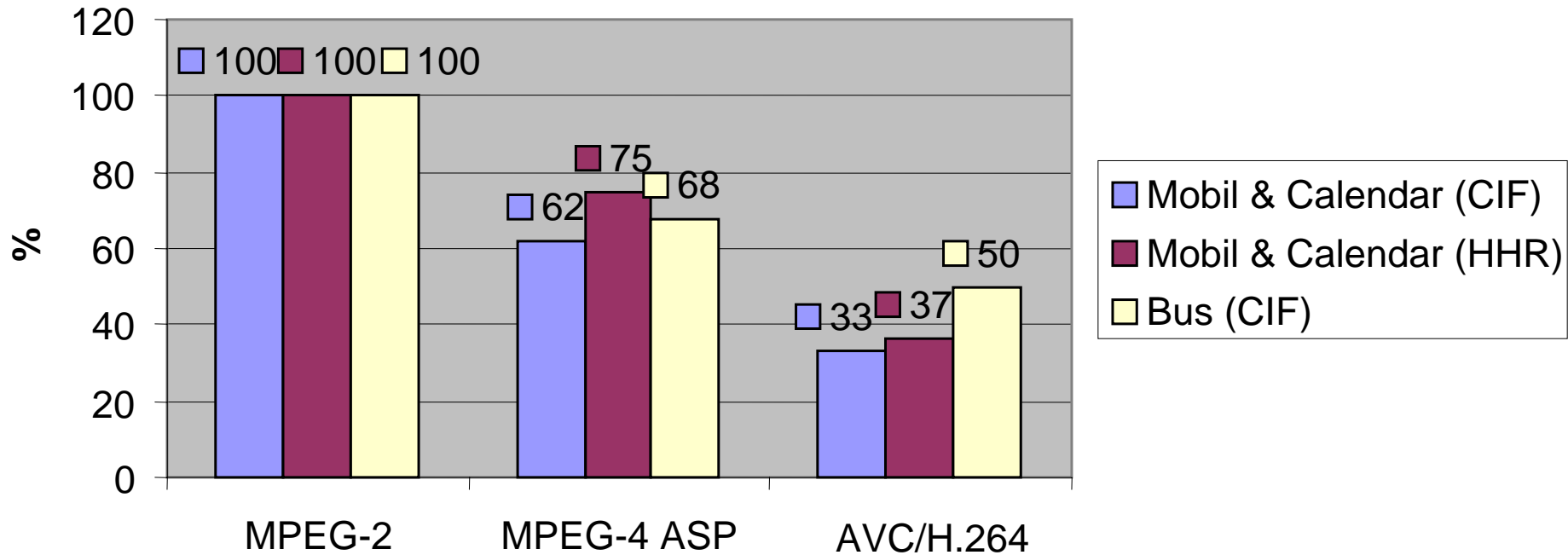
# AVC/H.264 (MP) vs MPEG-2 (MP)

## FI\_HD (1920x1088)



ITU-T

~ % Bit rates required for the same PSNR ( ~ 32dB)  
 (Normalization: MPEG-2 = 100%)



Note: PSNR at a given bit rate is encoder dependent and will vary from one encoder to another



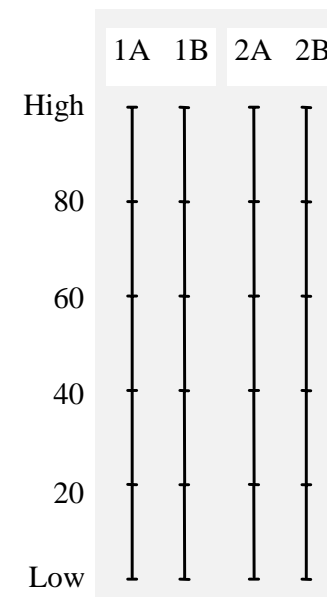
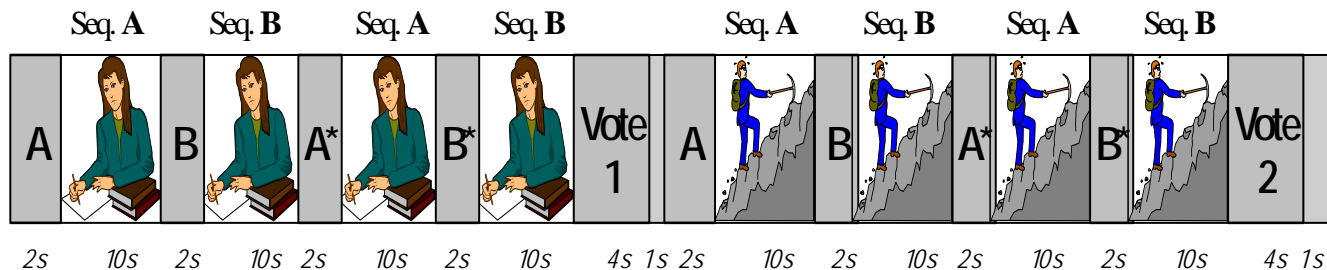
# Subjective Testing



ITU-T

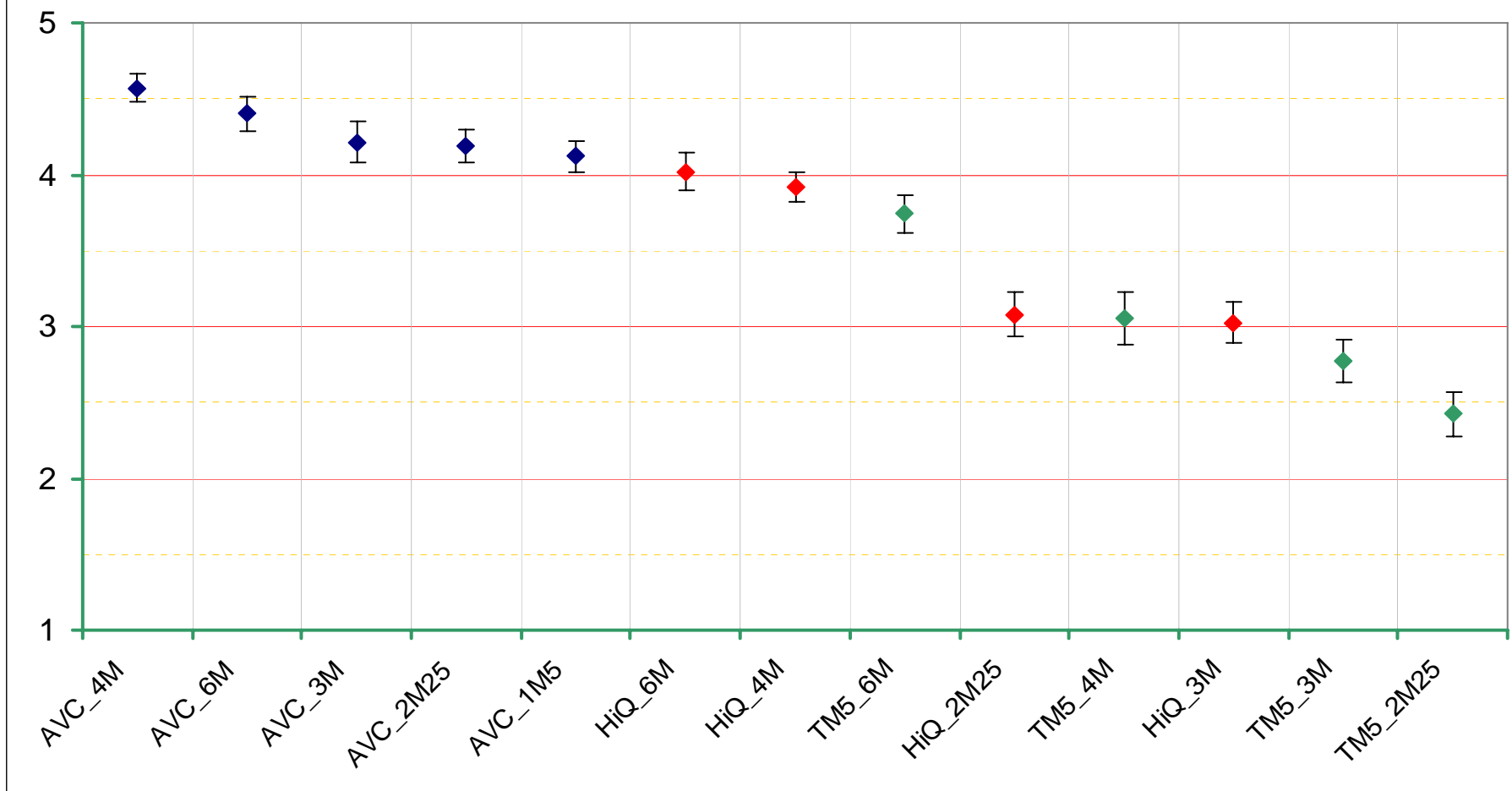
- MPEG Tests
  - AVC/H.264 (Main Profile), MPEG-2 (Main Profile)
- Blu-Ray Disc Founders (BDF)
  - AVC/H.264 (High Profile), MPEG-2 (Main Profile)

- o ITU-R 500-11
  - Double Stimulus Continuous Quality Scale (DSCQS) Method



- Mean Opinion Square and 95% Confidence Interval

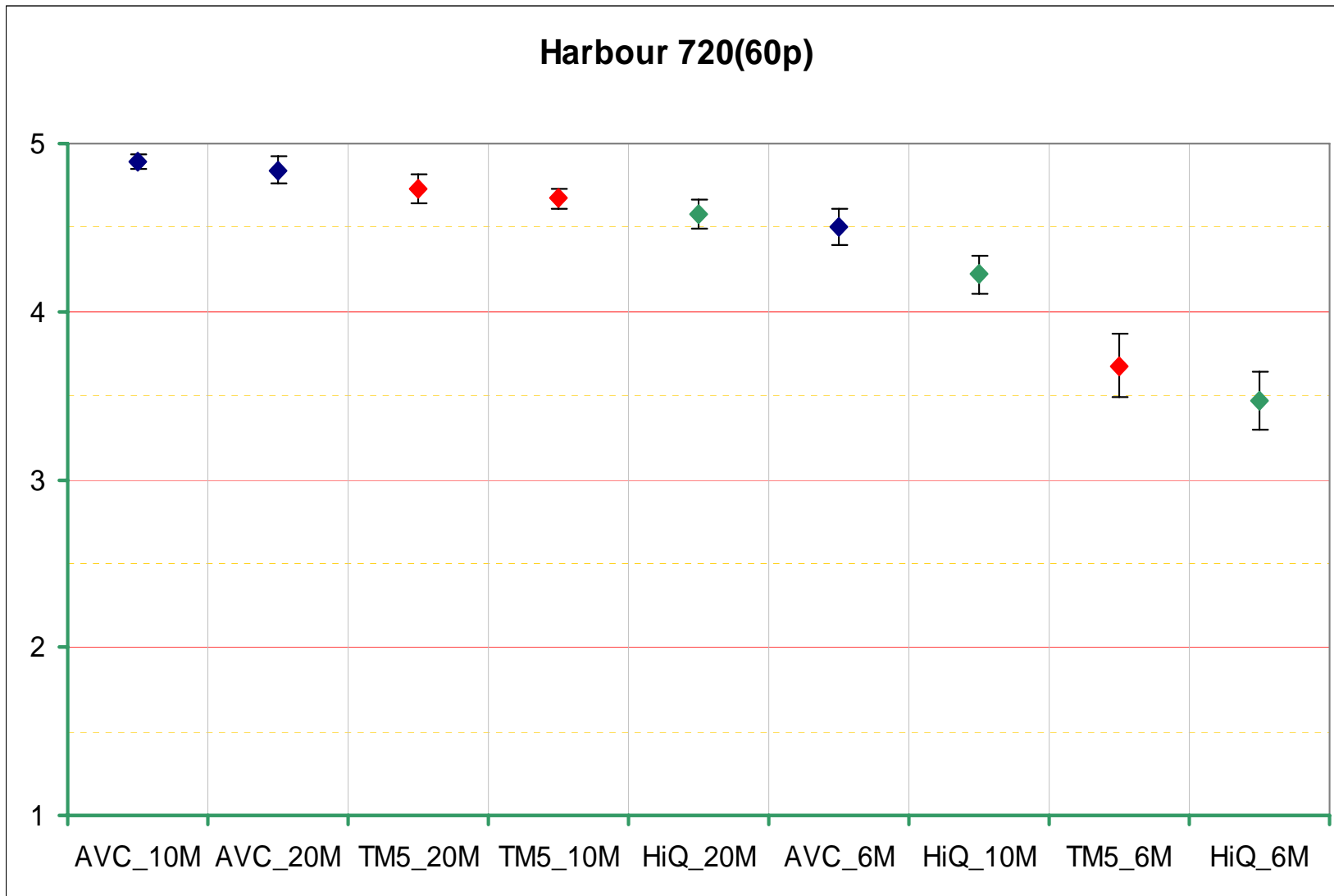
## Mobile & Calendar (SD)

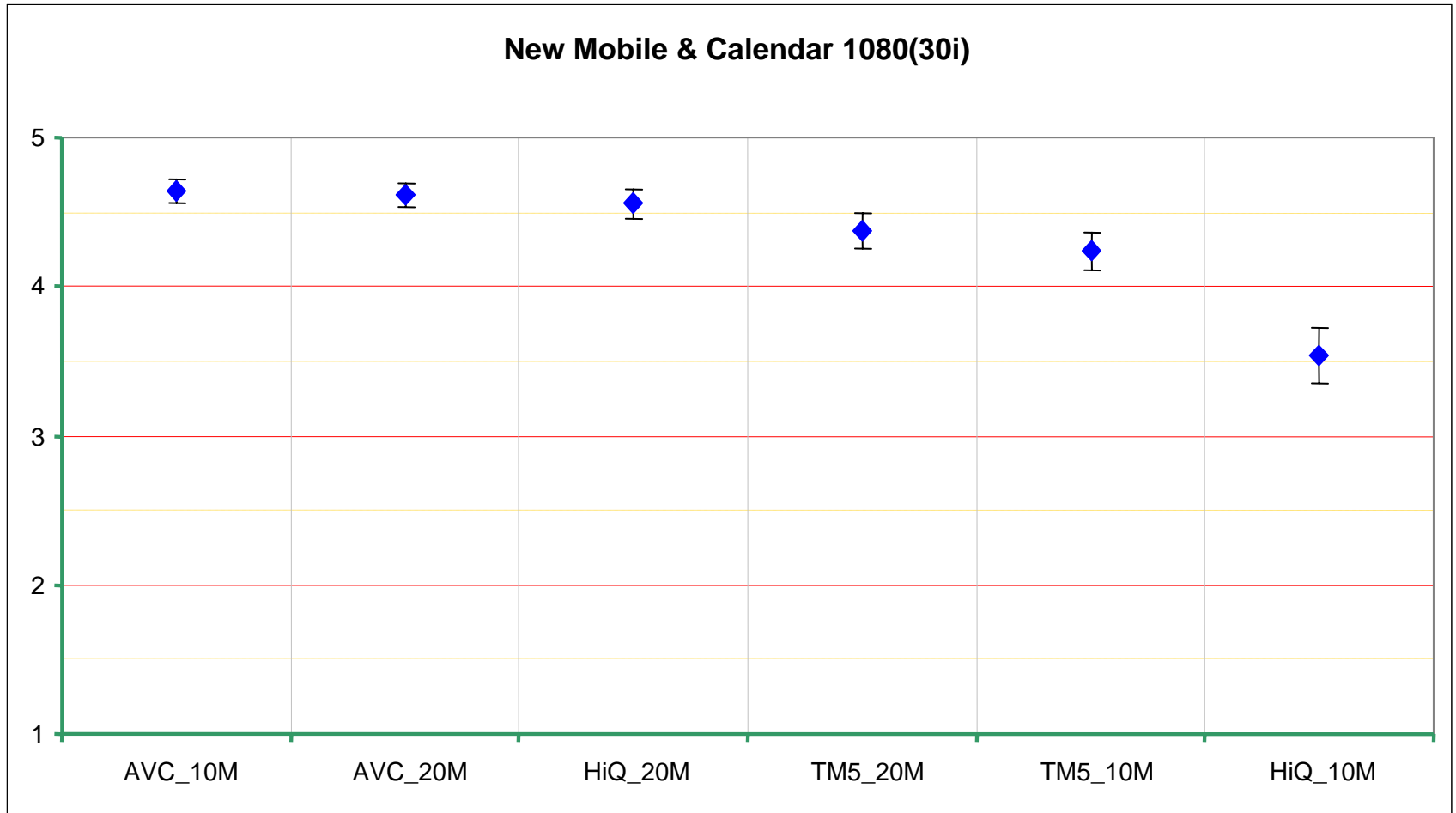




ITU-T

# MPEG Verification Test









ITU-T

# Blu-Ray Disc Founders (BDF)

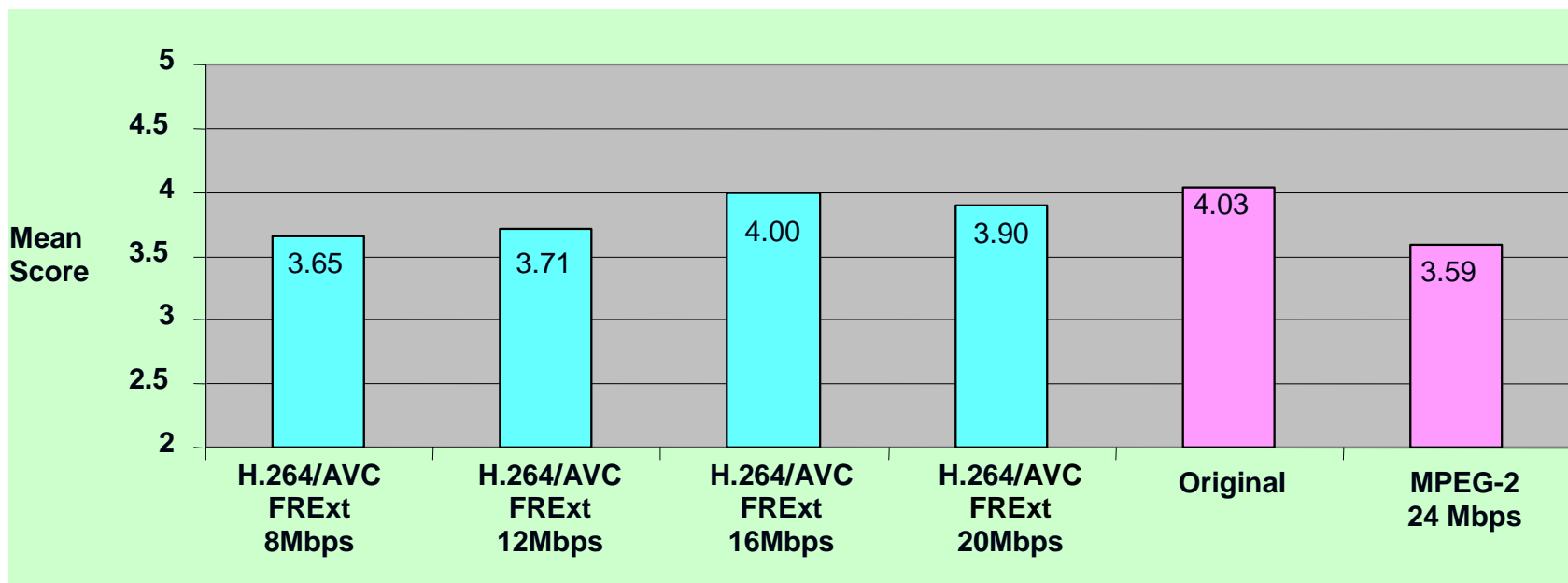


- o HDTV Subjective Testing

# Blu-Ray Disc Founders

## JVT\_L033 - High Profile Tests (HDTV)

- o High at 8 Mbps nominally beats MPEG-2 at 24 Mbps
- o Nominally transparent on 1080p24 at 16 Mbps



*Better picture ...*

*... Half the bit rate of MPEG-2*



# AVC / H.264

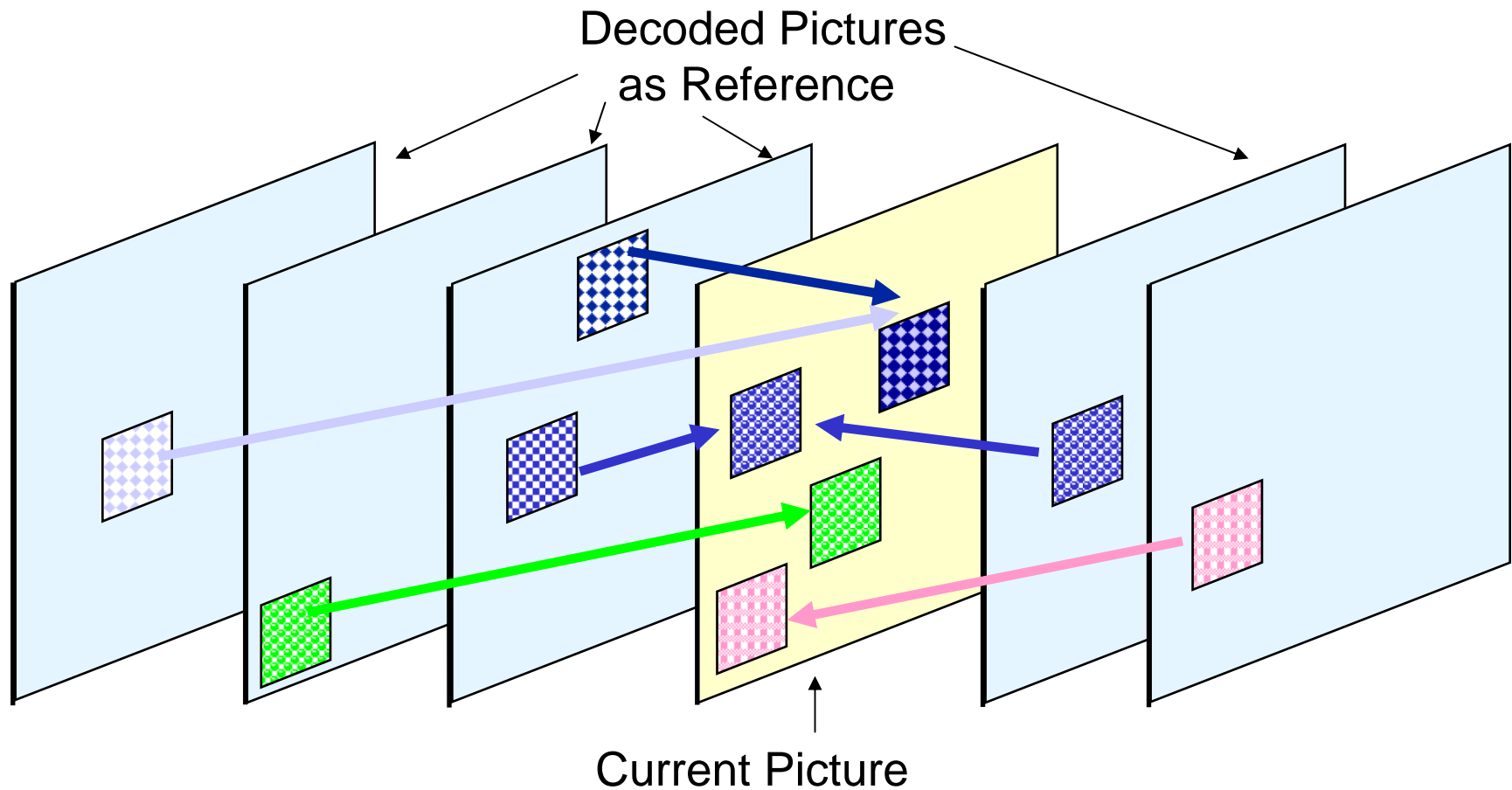


ITU-T

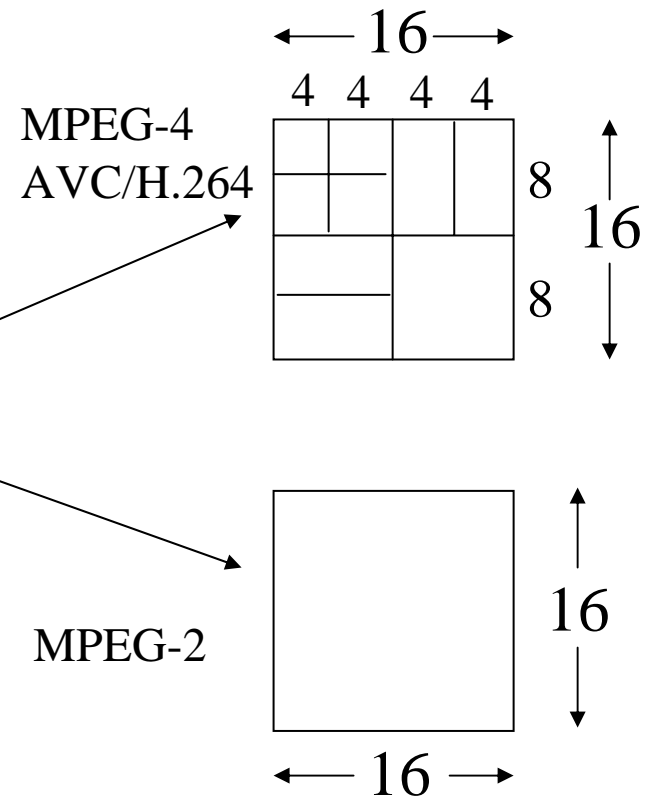
- I, P, B, Bs, SP, SI
- Improved Spatial Prediction
  - 4x4
  - 8x8
  - 16x16
- Improved Temporal Prediction
  - Multiple reference frames
  - Variable block size MC - 7 Block Patterns
    - 16x16, 16x8, 8x16, 8x8, 8x4, 4x8, 4x4
  - Up to 16 MVs per MB
  - Quarter Pixel Interpolation
  - Loop filter
  - Skip
  - Direct
  - Weighted
- Interlaced Video Coding Tools
  - Frame or Field predictions
- Context-based Adaptive Binary Arithmetic Coding (CABAC)
- 4x4 or 8x8 Transforms
- Other

# AVC/H.264 Coding Tools

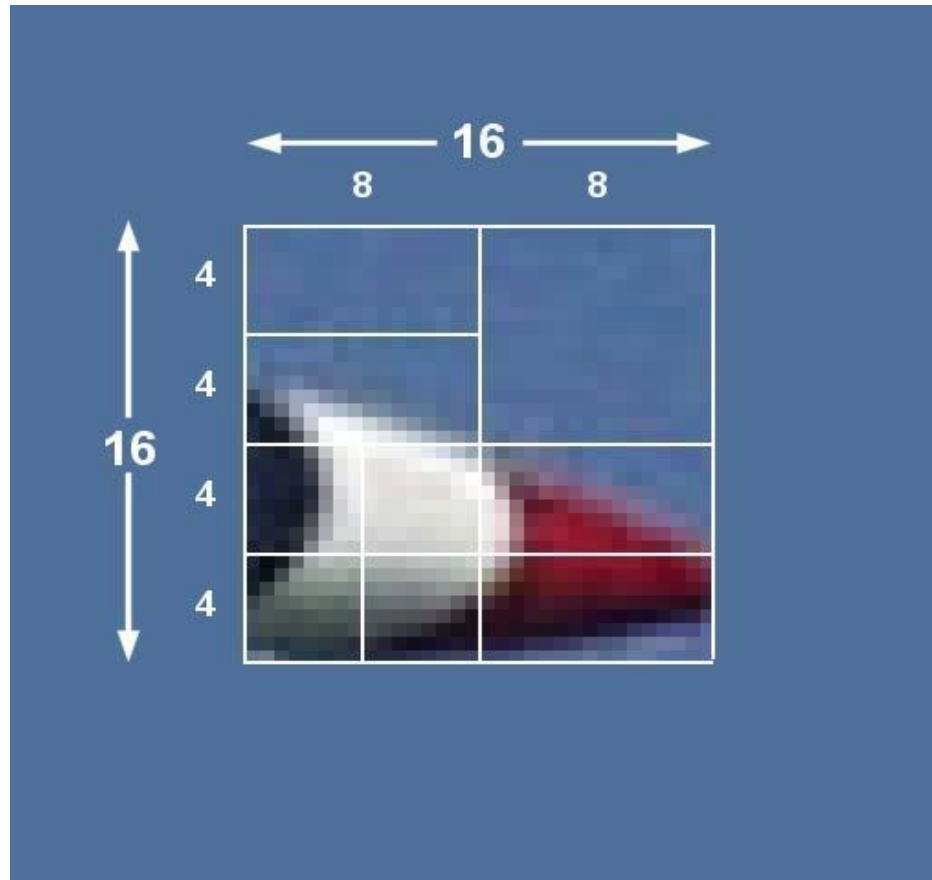
## Multiple Reference Frames

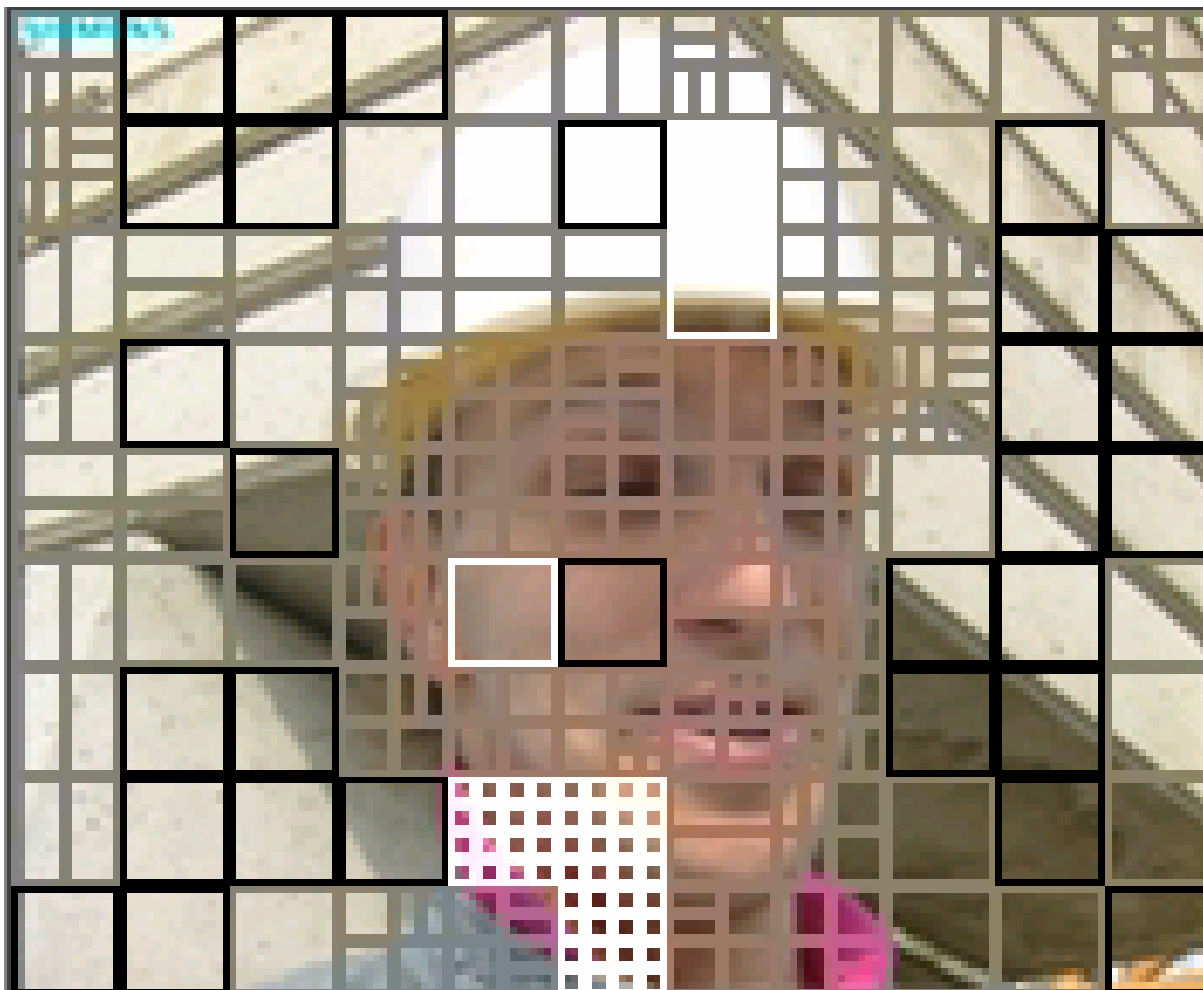


- o Variable macroblock size



- o Variable macroblock size





Legend: QCIF; Black Boundary Line – Skip; White – Intra; Gray - Inter (P)



- o Motion estimation accuracy
  - $\frac{1}{4}$  Pixel

# Built-in (In Loop) Deblocking Filter

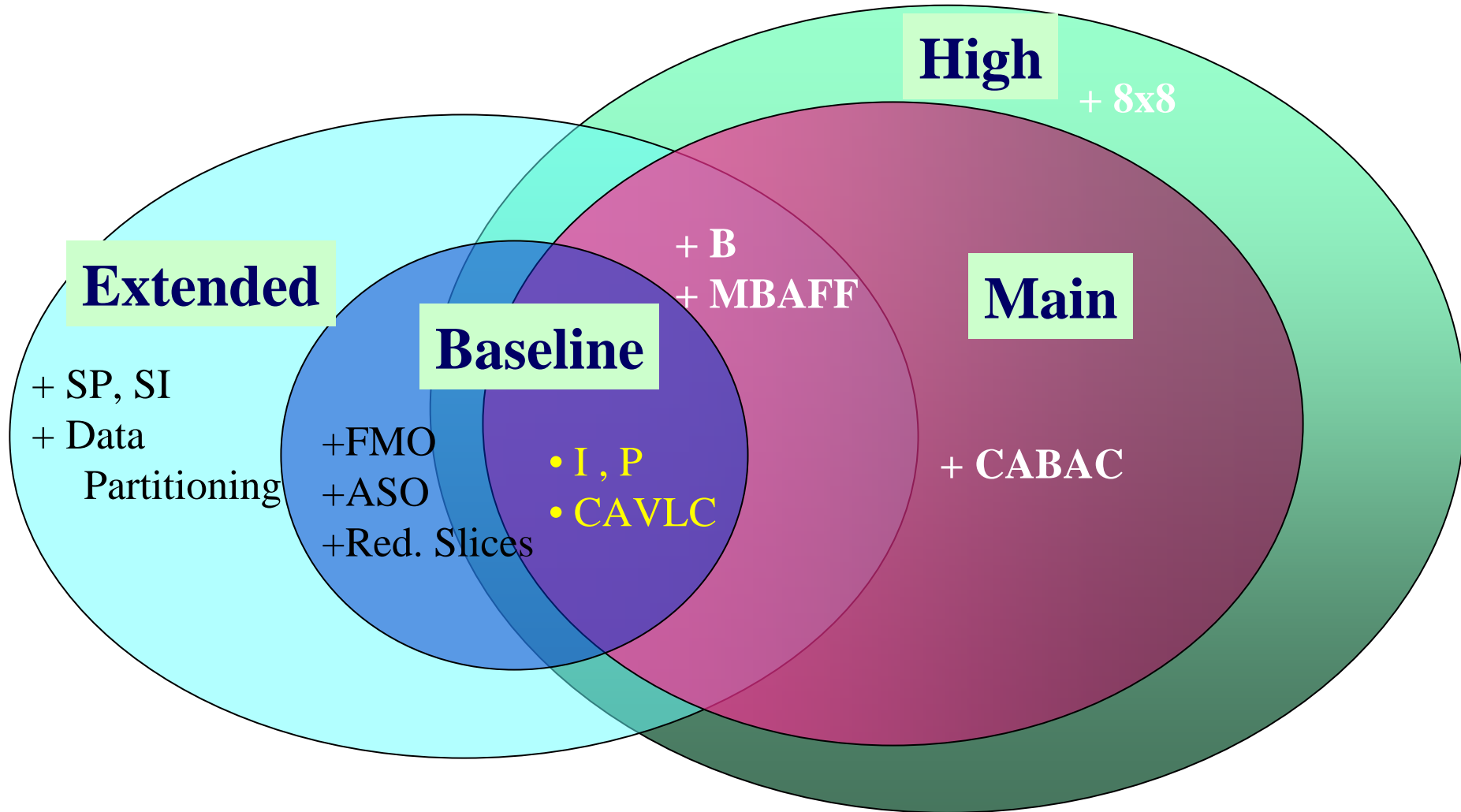
No Deblocking



Deblocking



# AVC/H.264 Profiles





# AVC/H.264 Profiles



ITU-T

- o High Profile
  - Highest compression or video quality at a given bit rate
  - Suitable for good quality entertainment video distribution
- o Baseline Profile
  - Least complexity
  - Error resilient
  - Suitable for telephony, conferencing application



# AVC/H.264 – Levels



ITU-T

- Level 1.0: QCIF @ 15frames/sec
- Level 1.1: QCIF @ 30 frames/sec, CIF @7.5 frames/sec
- Level 1.2: CIF @ 15 frames/sec
- Level 2.0: CIF @ 30 frames/sec
- Level 2.1: HHR @ 25 or 30 frames/sec
- Level 2.2: SDTV @ 15 frames/sec
- Level 3.0: SDTV: 720x480x30i, 720x576x25i
  - 10 Mbps (max.), up to 5 (max. resolution) reference frames
- Level 3.1: HDTV - 1280x720x30p, SVGA (800x600) 50+p
- Level 3.2: HDTV - 1280x720x60p
- Level 4.0: HDTV (all formats) - 1920x1080x30i, 1280x720x60p, 2kx1kx30p
  - 20 Mbps (max.), up to 4 (max. resolution) reference frames
- Level 4.1: HDTV - 1920x1080x30i, 1280x720x60p, 2kx1kx30p
  - 50 Mbps, up to 4 (max. resolution) reference frames
- Level 4.2: S-HDTV - 1920x1080x60p
- Level 5.0: S-HDTV/D-Cinema - 2kx1kx72p
- Level 5.1: S-HDTV/D-Cinema - 2kx1kx120p, 4kx2kx24p, 4kx2kx30p

< 64 kbps

> 5000 x

< 250 Mbps

- Transport of MPEG-4 AVC using MPEG-2 System: ISO/IEC 13818-1
  - PDAM (Proposed Draft AMendment) in May 2002
  - FPDAM (Final Proposed Draft AMendment) in Dec 2002
  - FDAM in July 2003
  - Approved AMD
- IP delivery
  - MPEG-2 TS over UDP/IP, or
  - RTP over IP

- Applications
  - Wherever you need to save bandwidth and/or storage capacity



# AVC/H.264 Adoption



ITU-T

- o 3GPP
- o 3GPP2
- o ARIB (Japan)
- o ATSC
- o Blu-ray Disc
- o DLNA
- o DMB (Korea)
- o DVB
- o DVD Forum (HD-DVD)
- o IETF AVT - RTP payload spec approved as RFC 3984
- o ISMA
- o SCTE
- o US DoD MISB - Adopted as US government preferred codec up to 1080p







# AVC/H.264 Commercial Deployment



ITU-T

- Direct Broadcasting Satellite
  - DirectTV, BSkyB, DISH, Premiere, Euro 1080
- Terrestrial broadcasting
  - HDTV pay DTV in France
- IPTV
  - KPN in Netherlands, Belgacom in Belgium, SBC/ATT ...
- Streaming
  - Quicktime
- Video Conferencing
- Mobile TV
- Portable Media Players
  - Video iPOD, Cell Phones
- HD-DVD
- Blu-Ray
- Video Games
- Digital Cable

## o Products

- NAB 2006 : 125+ companies
  - Services
  - Encoders
  - Decoders
  - STB
  - ICs
  - Cores
  - Software
  - ...

- o Extensions
  - Higher resolution and quality
    - Studios, D-cinema
    - Very High Definition to home?

- o Higher Resolution and Quality
  - 4:2:0/10bits - High 10 bit (Hi10P)
  - 4:2:2/10bits - High 4:2:2 (Hi422)



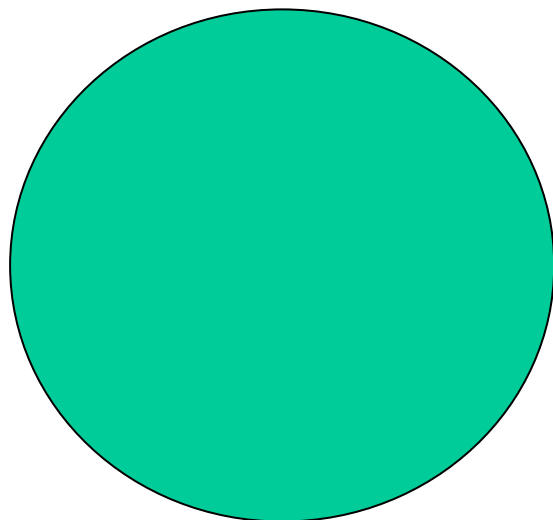
ITU-T

# AVC/H.264 Standard - Next Steps

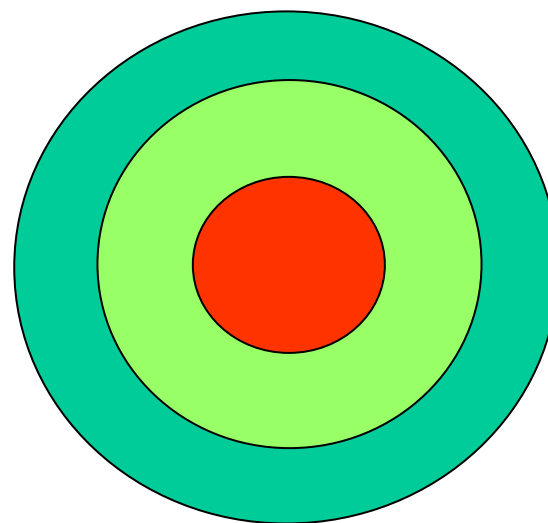


## o Extensions

- Higher resolution and quality
  - Studios, D-cinema
  - Very High Definition to home?
- Scalable Video Coding (SVC)
  - Multiple layers
  - Potential alternative for seamless mobility
    - o Across networks
    - o Across devices
    - o Across applications



**Single Layer**



**Multiple Layers**

- o Temporal
- o Spatial
- o SNR
- o Fine Granular (FGS)



ITU-T

# AVC/H.264 Standard - Next Steps



## o Extensions

- Higher resolution and quality
  - Studios, D-cinema
  - Very High Definition to home?
- Scalable Video Coding (SVC)
  - Multiple layers
  - Potential alternative for seamless mobility
    - o Across networks
    - o Across devices
    - o Across applications
- Multi-View Coding



- Extensions
  - Higher resolution and quality
    - Studios, D-cinema
    - Very High Definition to home?
  - Scalable Video Coding (SVC)
    - Multiple layers
    - Potential alternative for seamless mobility
      - Across networks
      - Across devices
      - Across applications
  - Multi-View Coding
- Next standard
  - Significant improvement over AVC/H.264 ?
    - H.265?
    - MPEG-x ?
  - Hunt is ON