



## What is NGN: Service Enablers

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# Outline

- o ITU-T NGN Services and Capabilities
- o Service Enablers for NGN
  - NGN Release 1 requirements and achievements in few key areas
- o Future work in ITU-T NGN service standardization



# NGN Services and Capabilities



# Next Generation Services

- o Networks today
  - Services are typically “vertically integrated”
  - Services require specific infrastructure components for their delivery
- o NGN : flexible service creation and provisioning
  - Horizontal Convergence: services no more vertically integrated
  - Network functions are componentised
  - New paradigm of standard “CAPABILITIES” as service enabling toolkit
- o A new challenge for regulation
  - NGN moves the competition from lower layers to service layers
  - Leading to new sources of possible market power, bottlenecks
  - “Control Points” identification: major area of NGN regulators’ work

**The Service Shift as consequence of the NGN model**



# Service standardisation

## Key objectives in NGN service standardisation

- o Not just a new voice network
- o *“Service level equal or better than in circuit-switched networks”*
- o Services specified in terms of required “capabilities”
- o Precise service definitions are not an objective like in legacy world
  - Public Interest Services are a special case

## Services expected to be supported in NGN Release 1

- o Multimedia services
- o Data communication services
- o PSTN/ISDN Simulation services
- o PSTN/ISDN Emulation services
- o Public Interest Services
- o NGN is not intended to preclude access to the Internet

*It's a Provider decision which services will be actually deployed*



## Multimedia services: expansion of the service features

- o Real-time Conversational Voice
- o Point-to-point interactive multimedia, e.g. real-time voice/text/video
- o Collaborative interactive communication, e.g. multimedia conferencing
- o Push to talk over NGN
- o Content delivery, e.g. Radio/Video streaming
- o Broadcast services (relying on Multicast), e.g. emergency community notification
- o Messaging, e.g. IM, SMS, MMS
- o Location-based services, e.g. tour guide service
- o Presence and general notification services
- o Push-based services, e.g. MMS notification Information services
- o Hosted and transit services for enterprises, e.g. IP Centrex
- o 3GPP Release 6/3GPP2 Release A OSA-based services

***Source: NGN Release 1 Scope (Supp.1 to Y.2000 series)***



# Data Communication Services: existing and emerging scenarios

- o Existing data services, e.g. data file transfer
- o Virtual Private Networks (**Layer 1**, 2, 3 VPN) (\*)
- o Data retrieval services, e.g. tele-software
- o Online services, e.g. online sales for consumers
- o Remote control/tele-action services
- o Identification-based services (sensor/RFID)
  
- o (\*) multipoint controlled and secured communication services based on resource virtualization
  - ITU-T Q2/SG13 Y.1312, Y.1313 (L1VPN/OPN requirements, architecture) => IETF L1VPN WG

***Source: NGN Release 1 Scope (Supp.1 to Y.2000 series)***



# PSTN/ISDN Emulation and Simulation

In evolution path to NGN, NGN Release 1 shall support:

- o legacy terminal equipment (e.g. PSTN/ISDN phones)
- o PSTN/ISDN-like capabilities

## PSTN/ISDN Emulation

- o From the end user perspective, the NGN “appears” supporting the same types of services offered by the existing PSTN/ISDN
- o Legacy terminals are enabled to continue to use existing telecommunication services while connected to NGN

## PSTN/ISDN Simulation

- o NGN terminals in an NGN network are enabled to use PSTN/ISDN-like service capabilities
- o But legacy terminals with terminal adaptations may be used too
- o Implemented over IP-based control infrastructure (e.g. using SIP)

**Evolution towards NGN preserving existing services**





## Regulatory and legal requirements: Public Interest Services

- Emergency telecommunications (including Early Warning)
  - individual-to-authority, e.g. calls to Emergency SP
  - authority-to-authority, e.g. TDR
  - Authority-to-individual, community notification services
- Support for users with disabilities
- Lawful Interception
- Service unbundling
- Number portability
- Network or Service Provider selection
- Prevention of unsolicited bulk telecommunications
- Malicious communication identification
- User identifier presentation and privacy

NGN shall provide capabilities for support of Public Interest Services required by regulations or laws of national or regional administrations and international treaties



# Y.2201 : NGN Release 1 Requirements and Capabilities

## o Scope of Y.2201

- High level requirements and capabilities to support Rel.1 service objectives

### NOTES:

- Rel.1 addresses only NGN “network capabilities” (no user equipment)
  - Exception: access arrangements
- Service-specific requirements are out of scope
- Each NGN realisation may use an arbitrary set of services & capabilities

## o The NGN Capabilities identified in Y.2201

- Derived essentially from functionalities already developed in various technical bodies and considered ready for use in Rel.1 time frame
- Described in terms of requirements (but these are not precise “Functional Requirements” for specific NGN entities)
- Providing guidelines for the NGN architecture work so that the specified architecture FEs are able to support these capabilities and associated requirements
  - Architecture FE and related protocol specifications to follow



# The NGN R1 capabilities identified in Y.2201

- o *Transport connectivity*
- o *Communication modes*
- o Media resource management
- o Codecs
- o Access Networks and network attachment
- o User networks
- o *Interconnection, Interoperability and Interworking*
- o Routing
- o *QoS*
- o Accounting and Charging
- o Numbering, naming and addressing
- o Identification, authentication and authorization
- o *Security*
- o *Mobility management*
- o *OAM*
- o *Survivability*
- o *Management*
- o *Open Service Environment*
- o Profile management
- o Policy management
- o *Service enablers*
- o PSTN/ISDN emulation and simulation
- o Public Interest Services support
- o Critical infrastructure protection
- o Non disclosure of info across NNI
- o Inter-provider exchange of user-related information

*In this presentation*

*In other presentations*

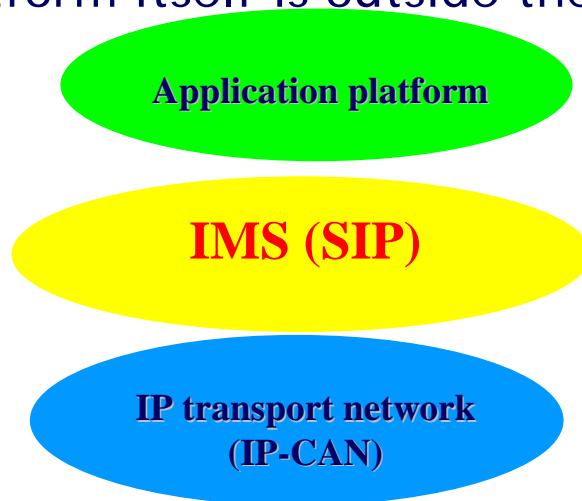


# **Service Enablers for NGN: NGN Release 1 requirements and achievements in few key areas**



# What is IMS (IP Multimedia Subsystem)

- o IMS is a subsystem providing call processing and a variety of multimedia services in an IP-based packet-switching domain
  - Complies with IETF standardized session control (SIP); profiling
    - Unique features of SIP for interactive end-to-end communication
  - Provides voice, video, presence, messaging, conferencing and other services
  - Independent of access network
  - Application platform itself is outside the scope of IMS





# The central role of 3GPP IMS in NGN Release 1

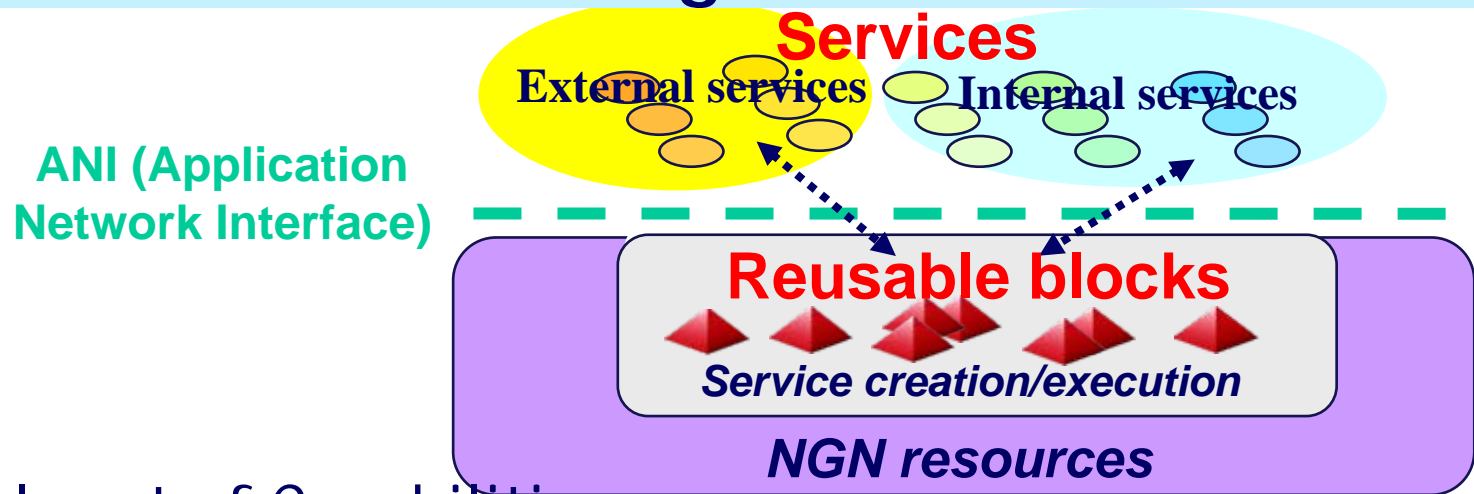
## o Advanced Architecture objectives

- Services separable from transport stratum into service stratum
- Comprehensive set of services over a unifying IP layer network
- Transport stratum has to support a multiplicity of access networks and a variety of mobile and fixed terminal types
- Services not limited to those provided by the “home network”
- Services shall be able to traverse multiple providers' networks

## o IP Multimedia Subsystem (IMS)

- Unanimously agreed starting point for NGN Release 1: to leverage the 3GPP IMS capabilities
- The capabilities of IMS need to be extended to support the heterogeneous access transport environment of Release 1
- Y.2012 (FRA) and Y.2021 (IFN)

# “Capabilities” as re-usable building blocks for services



## A reusable set of Capabilities

- (group of) functions within a SP's network, reusable by other services
- more functions may be interworked for service execution & management
- some can play both roles of Service and Capability (e.g. Presence)
- may be used by services
  - within a SP's network (e.g. via SIP) or outside (e.g. via OSA/Parlay, WS)
- support of multiple and future business models
  - Third Party Access, Externalisation, underlying capabilities versus service creation/execution environment capabilities

**Still much to do to make this a reality (standards for open service creation/execution, business fit implementations)**



## ***Service enablers (as named in Y.2201)***

A group of capabilities providing features for specific or advanced services, and/or enabling access to, and/or handling of, the specific information provided by these same capabilities

**Main sources for Release 1 service enablers are 3GPP (IMS) and OMA**

- o *Group management*
- o *Multicast support*
- o Personal information management
- o Message handling
- o Presence
- o Location management
- o Push
- o Device management
- o Session handling
- o Web-based application support
- o Content processing
- o Data synchronization

**Drivers for advanced application scenarios**





# Mapping of services to service enablers (examples from Y.2201)

Services\Service Enablers	Presence	Location management	Group management	Message handling	Multicast support	Push	Session handling
Real-time Conversational Voice services							X
Real-time Text							X
Messaging services	X		X	X			X
Push to talk over NGN	X		X				X
Point to Point interactive multimedia services			X				X
Collaborative interactive communication services		X	X				X
Content Delivery Services		X				X	
Push-based Services		X				X	
Broadcast/Multicast Services					X		
Hosted and transit services for enterprises			X				X
Information Services	X	X				X	
Presence and general notification services	X	X	X				
3GPP Release 6 and 3GPP2 Release A OSA-based services	X	X	X	X	X	X	X
Data retrieval applications	X					X	
VPN services			X		X		

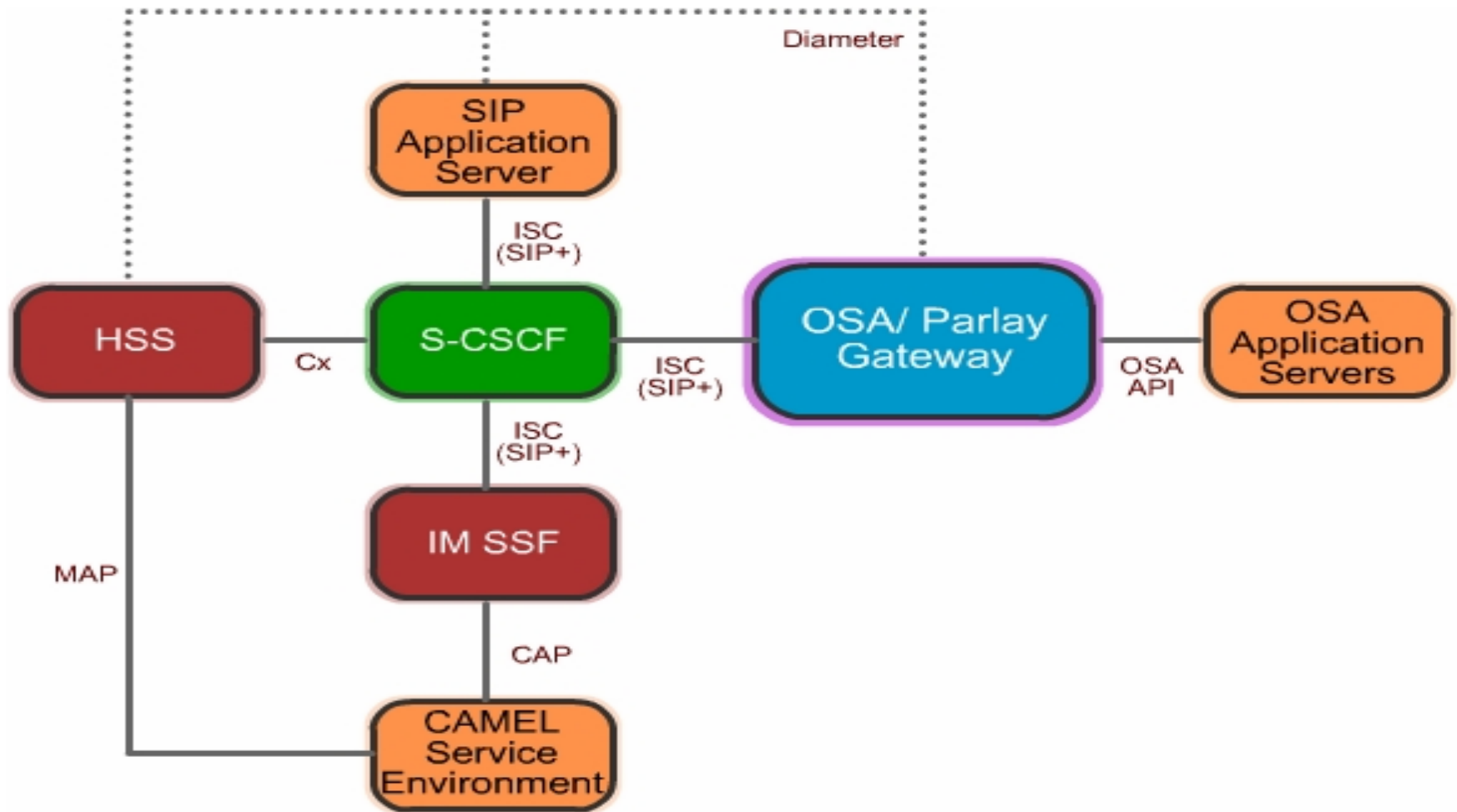


# Towards an Open Service Environment

- o “Open Service Environment” for flexible and agile service creation, execution and management
  - Leveraging new capabilities enabled by 3G & Internet technologies
  - Exposing capabilities via standard application network interfaces
  - Portability and re-usability of capabilities across networks
  - Flexible development of applications and capabilities by service and network providers, as well as Third Parties
- o The following classes of service creation environments should be supported in NGN Release 1:
  - IN-based service creation environment (INAP, CAMEL, WIN, ...)
  - IMS-based service creation environment
  - Open service creation environment (OSA/Parlay, Parlay X, OMA, ...)

**A service framework for implementation of value added services taking advantage of network capabilities**

# Service creation environments (example)



**Source: 3GPP IMS and OSA/Parlay**



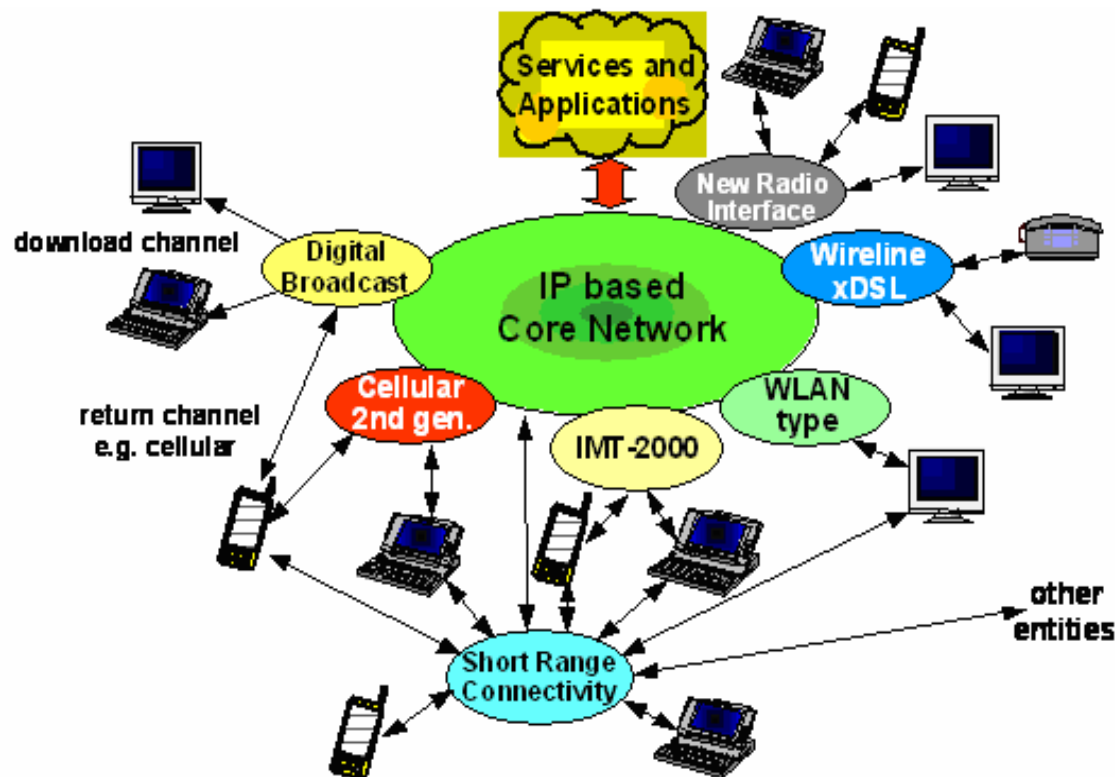
# Capabilities for Open Service Environment

- o **General requirements**
  - Independence from network providers and manufacturers
  - Location, Network and Protocol transparency
  - Secure access to capabilities
- o **Service coordination**
  - Coordination with applications, tracking of capabilities, availability of capability state change information
- o **Service discovery**
  - Scalable and secure User/Device-interest service discovery
- o **Service registration**
  - Features for registration of capabilities in directories accessible by other capabilities and applications
- o **Development support**
  - To construct, trial, deploy and remove applications
  - Component reusability, mixing-and-matching, life cycle support, dependency tracking, delivery-agnostic design
- o **Interworking with service creation environments**



# Opening NGN: essential topic going forward

- o **How to open**
  - Service Oriented Architecture (SOA) as framework ?
  - Web Services as implementation tool set ?
- o **What to open (expose)**
  - Network capabilities <-> Applications ?
  - Network capabilities <-> Network capabilities ?
- o **Various related work items in ITU-T NGN**
  - Open Service Environment capabilities, converged services
  - Web Services deployment scenarios & other aspects (security)
  - OCAF model and components
- o **Relationship with other SDOs to be developed**
  - Architectures and capabilities for open service environment
  - 3GPP, Parlay/X, OMA, OASIS, WS-I, DMTF/TMF, and others
- o **A very active market**
  - Service Delivery Platforms, Middleware components
  - Telecom and IT manufacturers, others

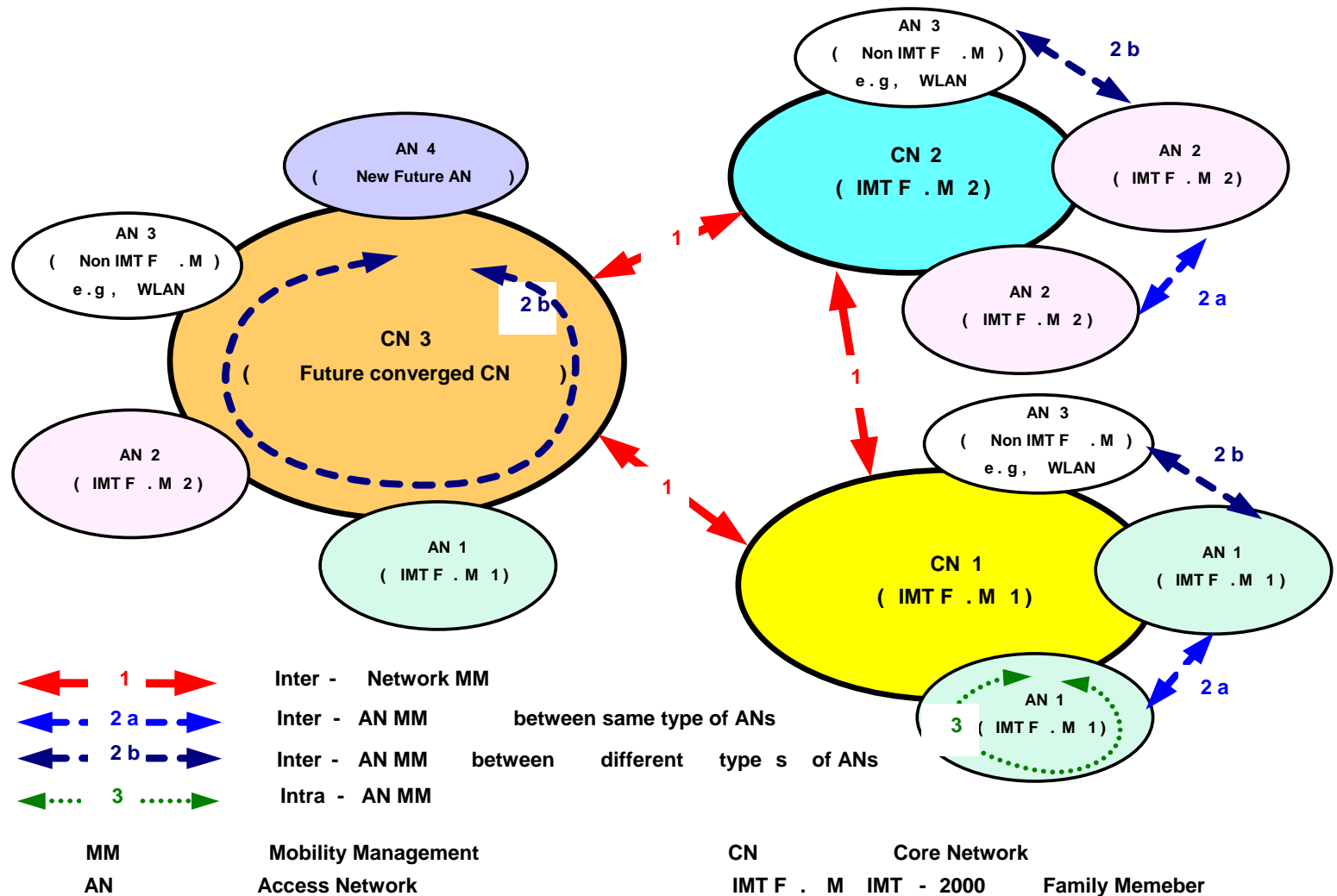


**Complex and heterogeneous environment**

## Basic User Requirements

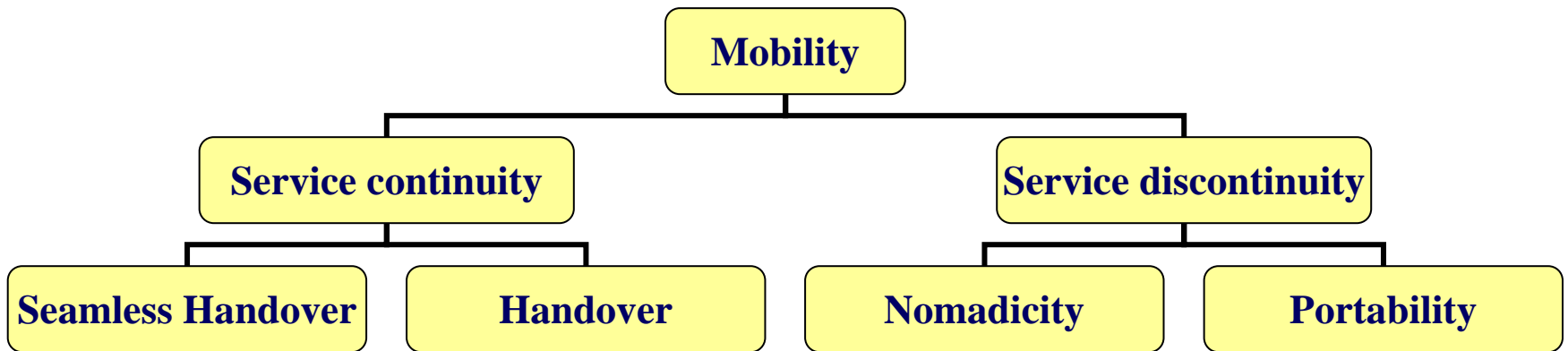
- Access from a variety of environments with a variety of terminals with varying capabilities
- Global roaming, and ubiquitous and seamless solutions

# Mobility flavours (Y.1706) (1)



## Scenarios

# Mobility flavours (Y.1706) (2)



## Service Quality





# The limited Mobility objectives of NGN Release 1

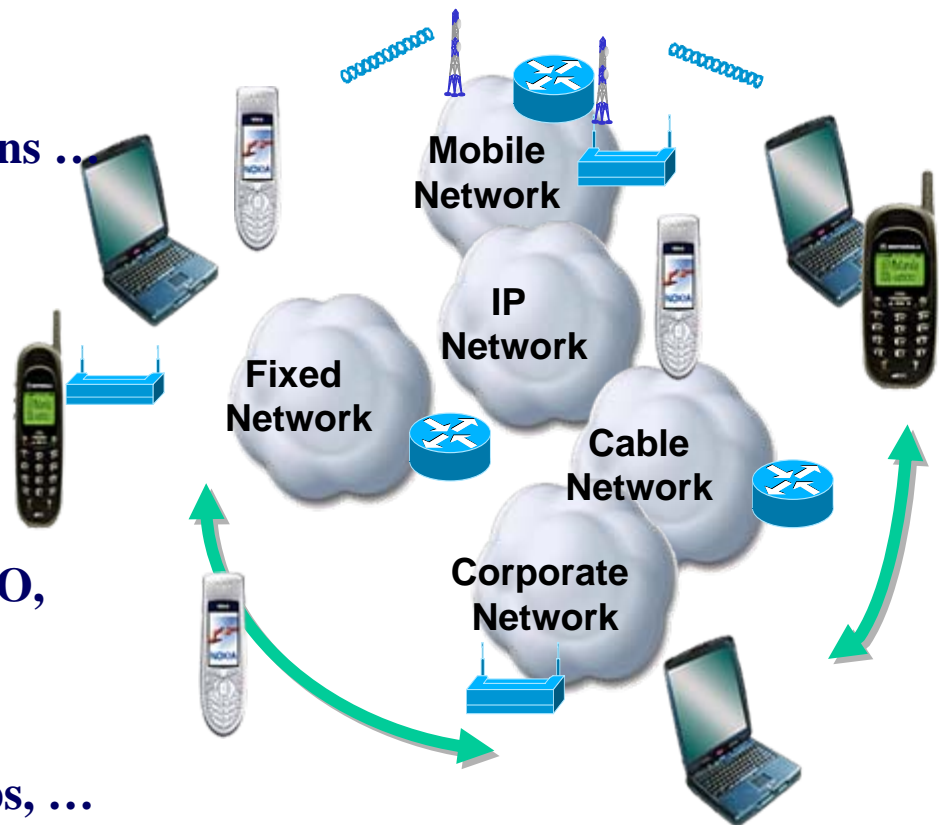
- Release 1 shall support “Nomadism”
  - “The ability to change network access point on moving, without maintaining service continuity”
  - To be supported between networks and within a network
  - But support for mobility with service continuity not excluded
- No new interfaces defined for Release 1 mobility
  - Personal mobility
    - It will exist where users can use registration to associate themselves with a terminal that network can associate with the user
  - Terminal Mobility
    - It will exist within and among networks where terminals can register to the network

*Release 1 is just an initial step towards Generalized Mobility and Fixed Mobile Convergence*

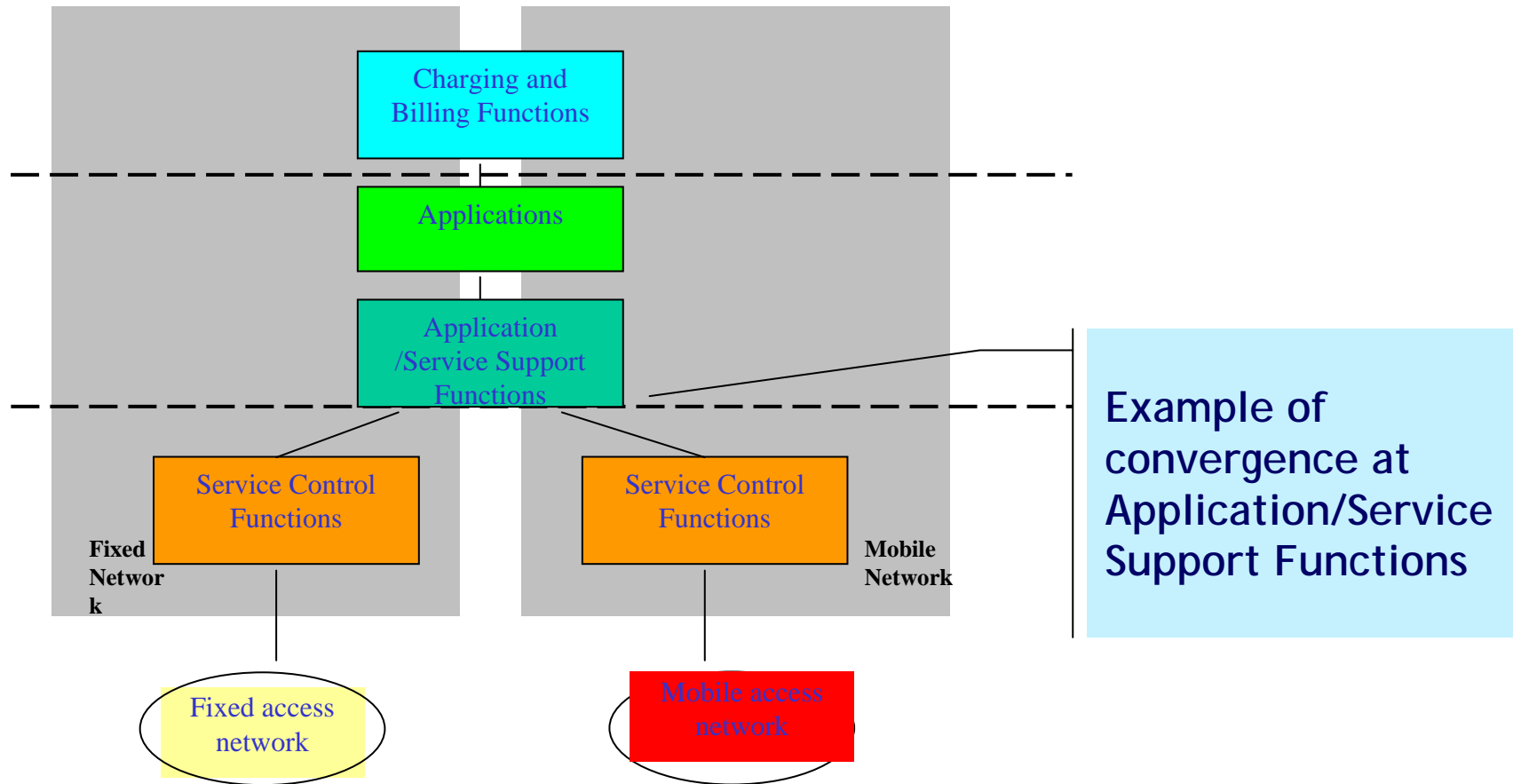
# Towards Fixed Mobile Convergence: Any Service, Anywhere, Anytime

## The multiple dimensions of convergence

- Converged Services
  - Voice and multimedia, messaging, presence, VPN, corporate applications ...
  - Always on
  - Self service, intuitive, simple
  - Secure, trusted, reliable
- Converged networks
  - Access and core, incumbent and competitive wireline or wireless, VNO, ISPs and Broadband SPs
- Converged devices
  - Phones, smartphones, PDAs, laptops, ...
- Converged Management
  - Seamless service provisioning



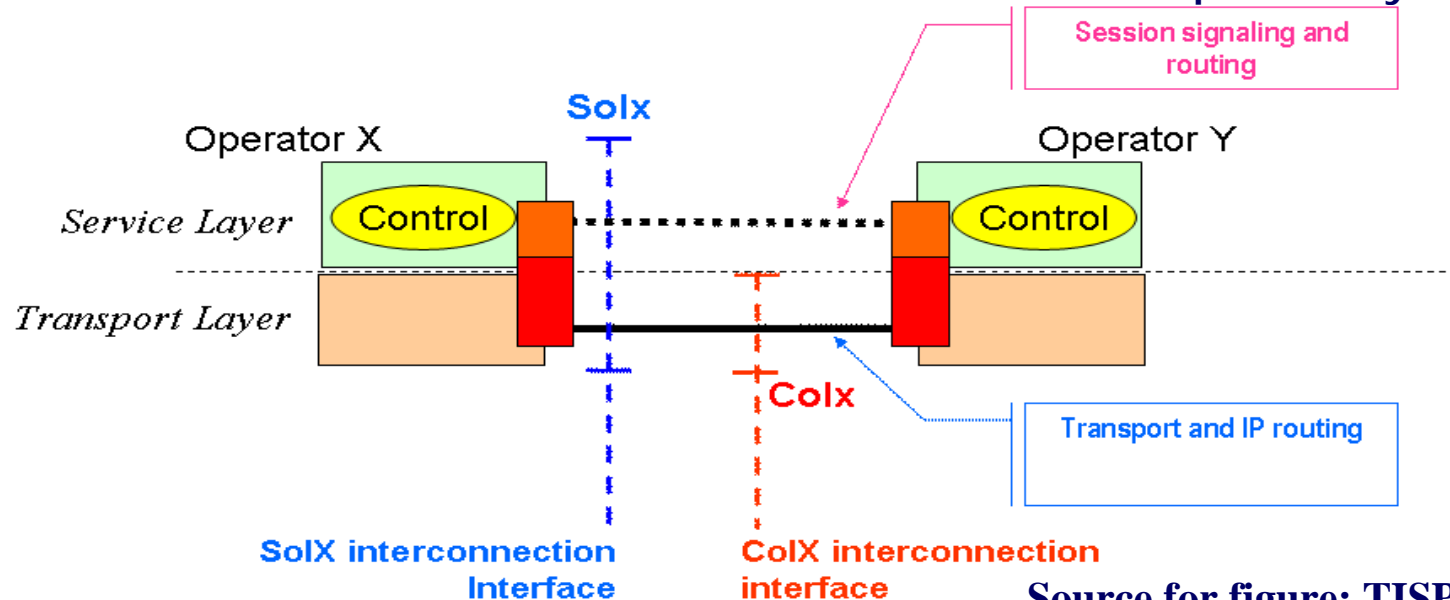
# Functional scenarios of convergence (Rec. FMC Req)



Convergence may be happen at different functional levels

# Interconnection with other networks

- o Interconnection at the Network to Network Interface
  - Between multiple NGNs
  - Between NGN and other networks
- o Two types of Interconnection
  - **Connectivity-oriented Interconnection (Colx) is required**
    - Simple IP connectivity, irrespective of interoperability levels
    - No service awareness, specific requirements not necessarily assured
  - **Service-oriented Interconnection (Solx) is not precluded**
    - Services offered with defined levels of interoperability



Source for figure: TISPAN WG4

# Capabilities for interconnection

## Which capabilities (R1 objectives)

- o routing;
- o signalling interworking;
- o numbering, naming and/or addressing interworking;
- o accounting and charging related information exchange;
- o security interworking;
- o QoS interworking;
- o user and terminal profile information exchange;
- o media interworking;
- o management interworking;
- o policy management

## R1 requirements of Interconnection with non-NGN networks

- o Interworking is required (not implied all services can be interworked)
- o Supported network types
  - PSTN/ISDN
  - Circuit-based networks: same requirements than PSTN/ISDN
    - PLMN, Cable networks, Broadcast networks
    - Circuit-based Enterprise networks via PSTN/ISDN or PIE gateway
- o IP-based networks : interconnection is not excluded



# **Future work in ITU-T NGN service standardization**



# ITU-T NGN GSI : current status in summary

## Basic achievements for NGN Release 1

- o NGN principles, Release 1 Scope
- o High level requirements and capabilities (stage 1)
- o High level architecture, some components in detail (stage 2)
- o Some capabilities in detail (stages 1, 2) - QoS, Security, Mobility

## Pieces in progress or still missing for Release 1

- o Some service-specific scenarios, requirements and capabilities (stage 1)
- o High-level requirements and architecture for future transport (stages 1, 2)
- o Details for other components (stage 2) and capabilities (stages 1, 2)
- o Stage 3 (Protocols, Implementation aspects): very limited progress

## Release 2

- o High level requirements and capabilities - start (stage 1)
- o High level/component architecture evolution - start (stage 2)
- o Service-specific scenarios, requirements and capabilities (stage 1)



# Future steps on Services ... and Capabilities

- **Advances in Customer Networks**
  - Home Networking integration with NGN
- **More support on Corporate communications**
  - NGN services and scenarios (Business Trunking, Hosted services)
  - Integration with NGN (addressing, security, QoS, mobility, mgt.)
- **More services**
  - Extensions to R1 (simulation services)
  - Multicast-based services, more interactive entertainment: IPTV
  - Identification-based services (sensor/RFID) - in progress
  - Managed delivery services
  - E-services (health, education, commerce, security, government)
- **Enhanced (R1) or new Capabilities will be required, e.g.**
  - Enhanced Resource and Admission Control for HN
  - Enhanced Addressing and Routing for Corporate communications
  - Digital Right Management for IPTV
  - Context-aware support for mobility





# Enhanced and new capabilities: other ongoing and future work items

- o Advances in Transport
  - To satisfy Service stratum requirements (Future Packet Based Network)
  - Broadband Wireless Access, Carrier Ethernet, ASON advances
- o Fixed-Mobile Convergence
- o Advances in QoS
  - Resource monitoring, Traffic Engineering, more towards end-to-end QoS
- o Identity Management (including Single-Sign on)
- o Advanced Management capabilities
  - Subscription, Interconnect, Customer Management, ...
- o Open Service Environment
  - Multiple business models and service scenarios
- o New capabilities and requirements based on service scenarios
  - Business models, Interconnection scenarios, Converged services
- o Other requirements (Auto configuration, Online Charging)
- o Related functional architecture evolution (NACF, RACF etc.)



## GRID applications over NGN: some initial questions

- o Which service scenarios and business models (to drive requirements)
- o Which of the identified NGN capabilities are required
- o Which additional requirements for the identified NGN capabilities are required
- o Which new capabilities are required
  - *What beyond managed dynamic L1VPNs*
- o Integration into the NGN architecture



# ITU-T Global NGN Standards: NGN standardization roadmap



## *Some of ongoing and future work items*

- Release 2 Services and Capabilities
- Functional Architecture evolution and Requirements
- Mobility Management and FMC
- IPv6 application into NGN
- End-End QoS
- NGN Signaling with Resource Admission Control
- Evolution and Interworking aspects
- NGN Security
- Identification-based services, IPTV, HN, others

## o ITU-T NGN GSI works on the NGN standardisation roadmap

- Completion of Release 1 and future releases
- Coordination inside ITU-T, cooperation with other SDOs
- Leverage of near term detailed and well-focused technical work of relevant SDOs into a consistent global framework

## o Looking forward to cooperate with OGF !



# International Telecommunication Union

*ITU NGN-GSI Web Page:  
<http://www.itu.int/ITU-T/ngn>*

**Thank you for your  
attention**



# Backup slides



# ITU-T definition of NGN (Y.2001)

- o Packet-based transfer
- o Independence of service-related functions from underlying transport technologies
- o Decoupling of service provision from transport, and provision of open interfaces
- o Separation of control functions among bearer capabilities, call/session, and application/service
- o Broadband capabilities with end-to-end QoS and transparency
- o Interworking with legacy networks via open interfaces
- o Support for a wide range of services, applications and mechanisms based on service building blocks
- o Unified service characteristics for same service as perceived by the user
- o Converged services between Fixed and Mobile networks
- o Generalized mobility allowing consistent and ubiquitous provision of services to users
- o Unfettered access by users to networks and to service providers and/or services of their choice
- o A variety of identification schemes which can be resolved to IP addresses for the purposes of routing in IP networks
- o Support of multiple access network technologies
- o Compliant with all Regulatory requirements, for example concerning emergency communications and security/privacy, etc.



# ITU-T NGN GSI: Recommendations agreed at the July 2006 Meeting (1)

## Consented for Last Call (AAP-Rec.A.8)

### Architecture

- Y.2012 (Y.FRA) Functional requirements and architecture of the NGN
  - generic service control functions, generic transport control functions
- Y.2021 (Y.IFN) IMS for NGN
  - IMS functions, positioning with respect to Y.FRA
- Y.2031 (Y.PIEA) PSTN/ISDN emulation architecture
  - Call Server based emulation, IMS based emulation

### Quality of Service

- Y.2171 (Y.CACPriority) Admission control priority levels in NGN
- Y.2111 (Y.RACF) Resource and admission control functions in NGN

### Mobility

- Q.1706 (Q.MMR) Mobility management requirements for NGN

### Evolution

- Y.2261 (Y.piev) PSTN/ISDN evolution to NGN
- Y.2271 (Y.csem) Call server based PSTN/ISDN emulation

### Terminology

- Y.2091 (Y.term) Terms and definitions for NGN



# ITU-T NGN GSI: Recommendations agreed at the July 2006 Meeting (2)

## Determined (TAP - Resolution 1)

### Requirements

- Y.2201 (Y.NGN-R1-Reqs) NGN Release 1 requirements
  - NGN capabilities and associated requirements

### Security

- Y.2701 (Y.NGN Security) Security requirements for NGN Release 1
  - Security objectives and requirements for NGN network elements

## Approved Supplements

### NGN objectives

- Supplement 1 to Y.2000-series NGN Release 1 scope

### Architecture

- Supplement 1 to Y.2012 Session/border control (S/BC) functions

**NOTE:** Most documents initially progressed in ITU-T Focus Group NGN





# Work items in Services and Capabilities – current work program inside Q.2/13

Q2/13 Requirements and implementation scenarios for emerging NGN services

## General NGN Requirements

- o **NGN Release 2 requirements - Y.NGN-R2-reqts**

## Focused on NGN services and scenarios

- o IMS-based Real Time Conversational Voice services over NGN - Y.ngn-rtconv
- o UPT (Universal Personal Telecommunications) service over NGN - Y.ngn-upt
- o NGN service requirements for ID-based applications - Y.idserv-reqts

## Focused on NGN capabilities

- o Requirements and framework allowing accounting, charging and billing capabilities in NGN - Y.ngn-account
- o **Open Service Environment Capabilities for NGN Applications - Y.ngn-openenv**
- o **VPN Service Capabilities in NGN mobile environment - Y.ngn-vpn**
- o NGN Multicast Service Framework - Y.ngn-mcastsf
- o NGN Multicast service capabilities with MPLS-based QoS support - Y.ngn-mcast
- o MPLS-based Mobility and QoS capabilities for NGN services - Y.mpls-mob

**NOTE: other Questions also contribute to the ITU-T NGN service activities**