

BOOMING BROADBAND for a wireless world

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International Telecommunication Union (ITU)



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outline



- Important trends and tendencies of the digital age
- Global growth of fixed broadband
- 3G: wire-free and on the go
- More of the high life: high mobility
 & high speed
- Converging trajectories
- Focus Asia
- Policy and regulatory priorities for wireless broadband

important trends and tendencies

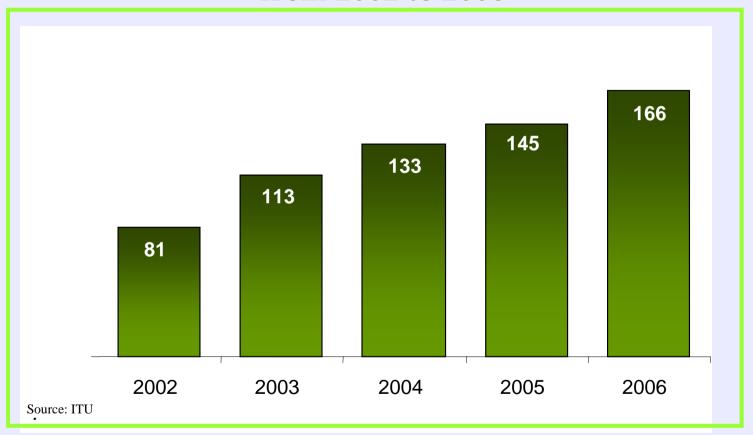
- Innovation and transition to digital technologies
- IP (internet protocol) as a critical network enabler
- Growing value of information, especially timely and on-the-go information: "always on"
- Speed, speed and more speed
- Mobility as an integral element of networks
- Popularity of portable ICT devices
- Convergence at multiple levels: technologies, networks, devices/terminals, but also regulatory and corporate convergence

global growth of fixed broadband



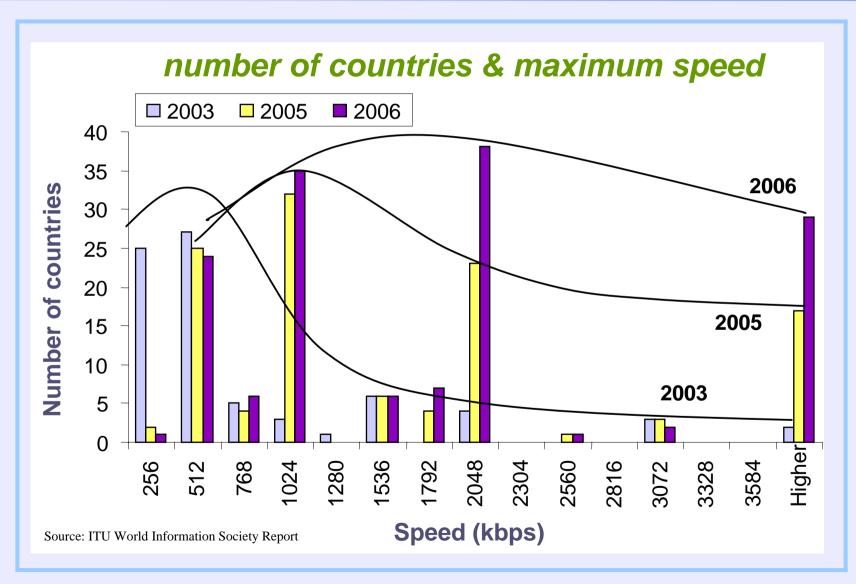
number of economies with commercial fixed broadband* offerings

from 2002 to 2006

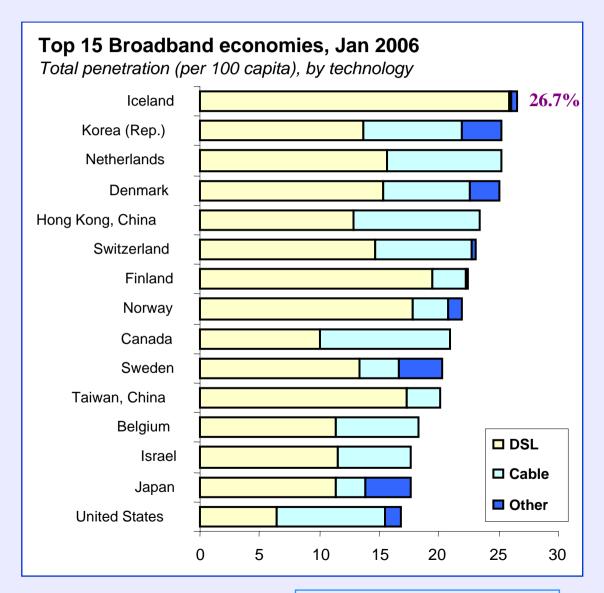


*where broadband = combined throughput of 256 kbit/s in both directions and above

speed for fixed broadband on the rise



the top 15 economies by penetration of fixed broadband

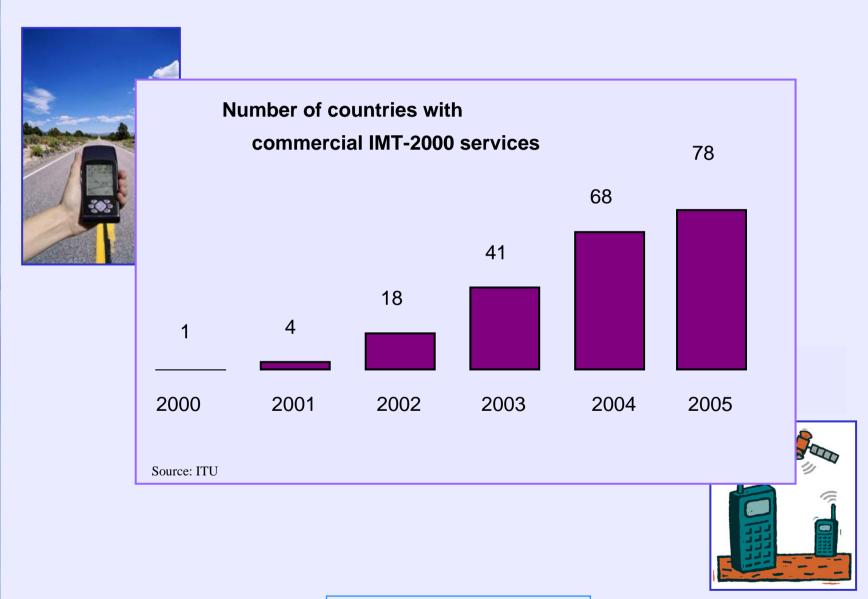




3G: wire-free and on the go



more countries are deploying IMT-2000 (i.e. CDMA 2000 1x & W-CDMA)



IMT-2000:

W-CDMA, CDMA 2000 1x, CDMA 2000 1x EV-DO

IMT-2000 Subscribers:

324 million "IMT-2000" users in total in March 2006

A head start for CDMA 2000?

- CDMA2000 1x seems to have a head start on W-CDMA for now
- CDMA 2000 1x was a more natural shift from 2G cdmaOne - the jump from GSM to W-CDMA was a more substantial upgrade
- another reason cited is the high licensing fees for 3G in Europe (UMTS)



Classification:

 Although ITU includes CDMA2000 in the IMT-2000 family, it can be said that it is more appropriate to classify CDMA 2000 1x EV-DO when talking about mobile broadband

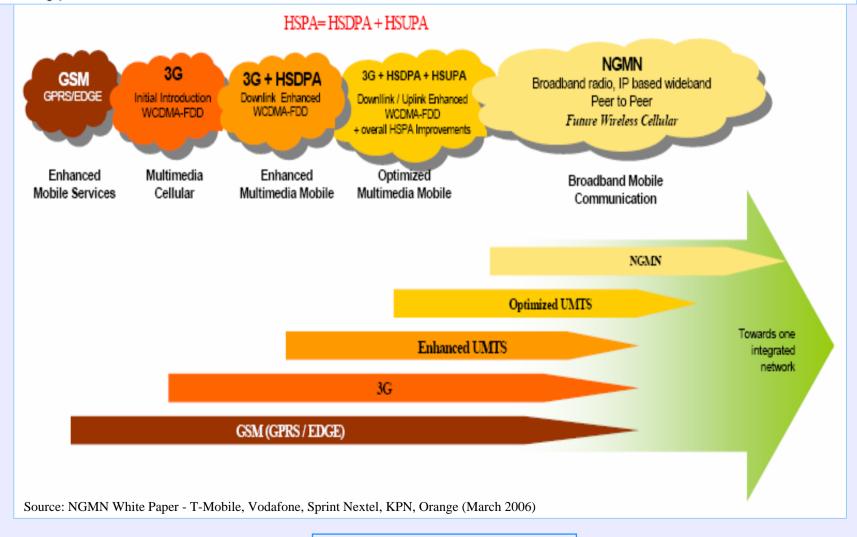
Speeds:

- W-CDMA: Average 250-300 kbit/s, theoretical 2 Mbit/s
- W-CDMA HSDPA: Average 2 Mbit/s, theoretical 14 Mbit/s
- CDMA 2000 1x: Average 60-100 kbit/s, theoretical 153 kbit/s
- CDMA 2000 1x EV-DO: Average 400-800 kbit/s, theoretical 2.4 Mbit/s

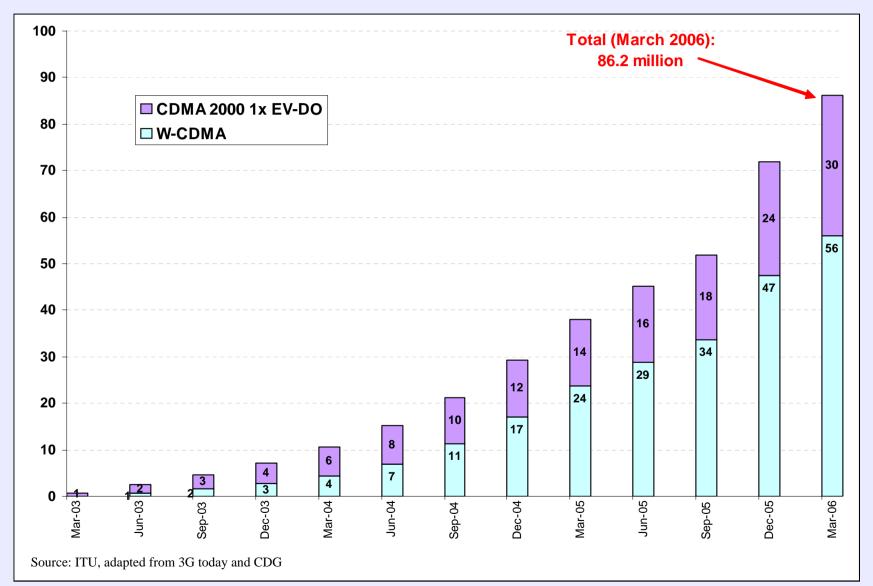
next-generation mobile networks (NGMN)

Year					
	2002-3	2003 - 4	2005 - 6	2007 – 9	Next decade
	64 – 144 kbps	64 – 384 kbps	0.384 – 4 Mbps	0.384 – 7 Mbps	20+ to >50 Mbps

DL Throughput



growth in EV-DO and W-CDMA



as high-speed mobile networks are deployed, services will diversify

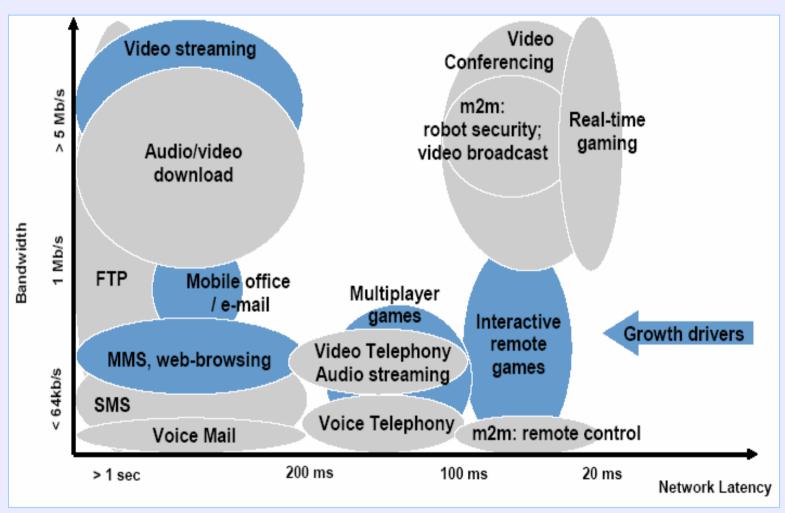
e.g. on mobile phones:

 on the go information and web browsing

- audio/video streaming (e.g. mobile TV)
- audio/video download (e.g. mobile TV on demand)
- video telephony
- ticketing and transaction services
- multiplayer gaming

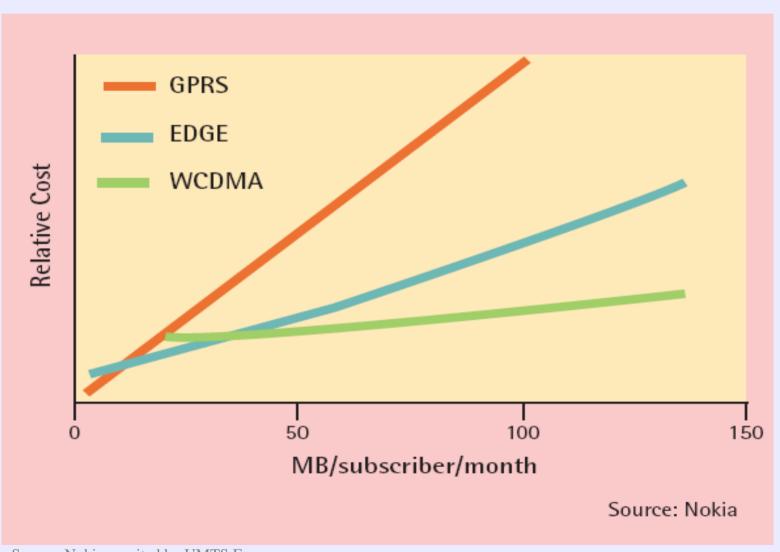


growth drivers, latency & bandwidth requirements



Source: WINNER,, Final usage scenarios. 30/06/2005; "Parameters for Tele-traffic Characterization in enhanced UMTS2" and University of Beira, Portugal, 2003, as cited by Siemens, NGMN Technical White Paper, 2006

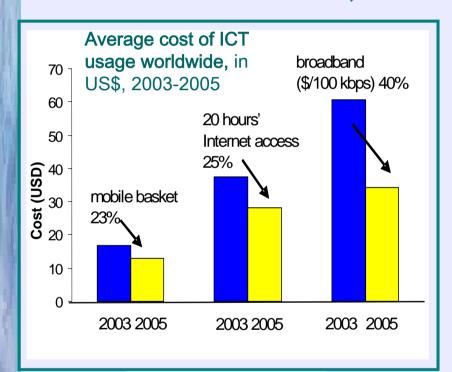
as the cost per MB drops...



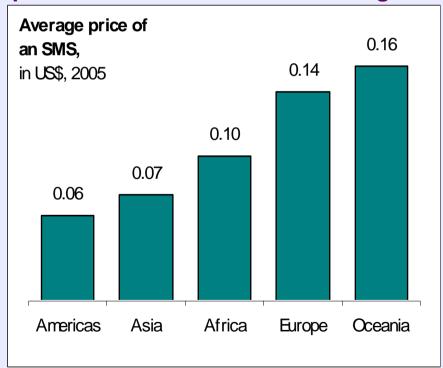
Source: Nokia, as cited by UMTS Forum

....who benefits?

price of mobile services hasn't decreased at same rate as broadband, internet



cheap-to-produce services, e.g. SMS, priced well-above cost in some regions



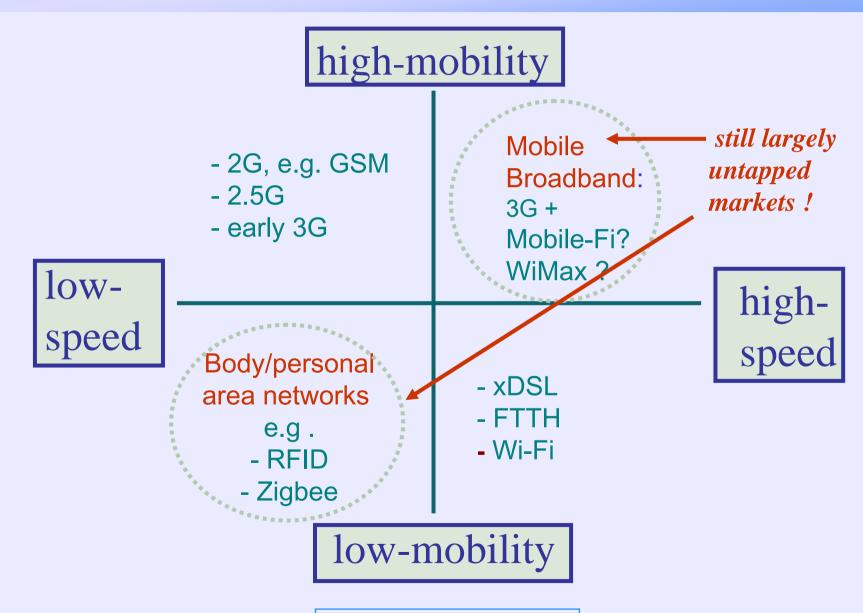


Source: ITU World Information Society Report

more of the high-life: high-mobility & high-speed



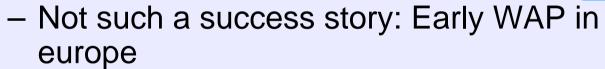
wanting it all...



higher mobility, lower speed been there, done that...

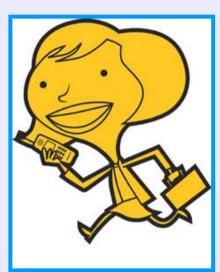
Early 2G

- dominated by GSM
- characterized by fragmented market
- some information mobility, but limited in most markets
- Success story: Japan's i-mode & similar services



2G -> 2.5G -> early 3G

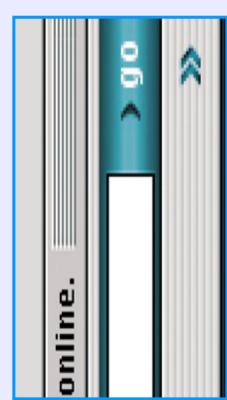
- messaging goes mobile and multimedia
- increased accessibility, through e.g. services like Vodafone live!
- still limited in take-up



higher speed, lower mobility we know all about it...

 "classic broadband" offers no mobility but high speeds

- Fibre technologies FTTx
- Digital subscriber lines xDSL
- Cable modem technologies
- IEEE's Wi-Fi (Wireless Fidelity), 802.11 series, offers limited mobility:
 - Range is limited (100m) but speed is high (up to 11 Mbit/s).
 - Mostly for stationary environments
 - Advantages:
 - unlicensed spectrum
 - easy to deploy
 - Disadvantages: no dedicated bandwidth, security concerns, high power consumption
 - User base (2004): 115 million users worldwide, est.



higher speed, higher mobility: ...underlying the wireless broadband revolution

enhanced 3G

- HSDPA, 3G LTE,
- CDMA 2000 1x EV-DV, EV-DO
- NGMN...

802.16e or WiMax

- (Worldwide Interoperability for Microwave access)
- higher capacity: max 70Mbit/s over 50 km
- Type of WMAN

802.20 also known as "Mobile-Fi"

Optimized for high-mobility environments



end-user devices: the mobile still dominates – why?

Economies of scale

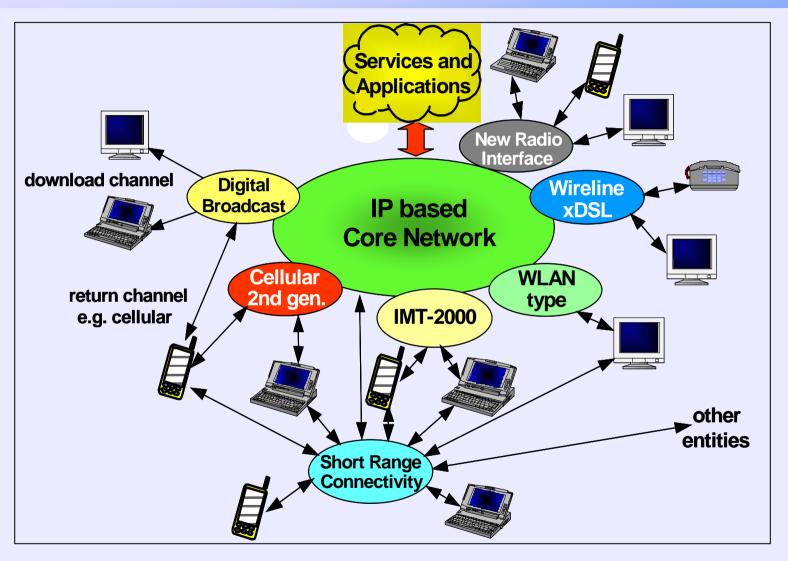
- the relatively lower cost allows
- 2 billion and growing
- Wide Appeal
 - young, old, male, female, rich, poor...
- Size and portability
 - Smaller than the laptop
- Emotional Attachment
 - many can't leave home without it
- Fashion and identity
 - Accessory, personal diary, status symbol
- Physical proximity
 - At day, at night, standing still, on the move



converging trajectories...

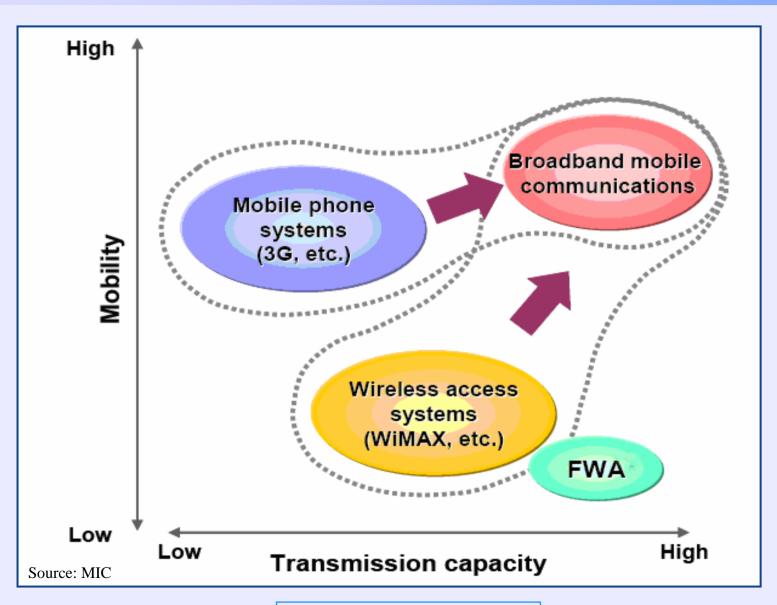


the original vision of IMT-2000...

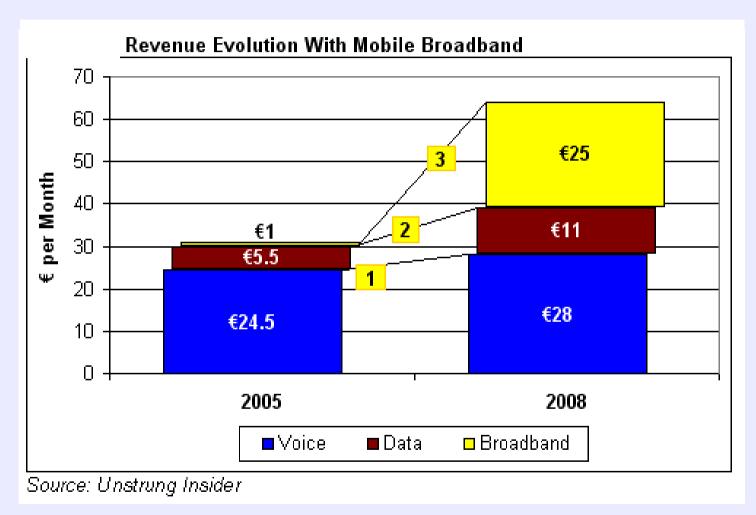


Source: ITU WP 8F

... first demonstrated a "converged" objective



untapped markets, untapped revenue opportunities

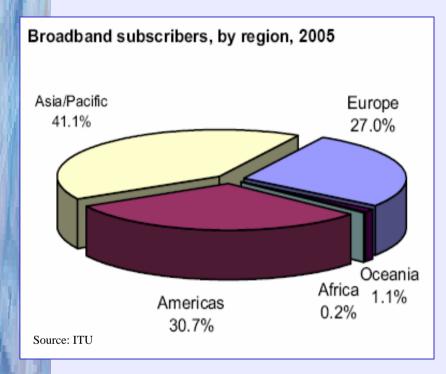


but it would seem that no one player can go it alone...

focus Asia

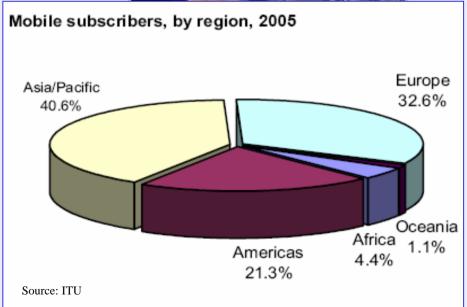


Asia-pacific region leads the pack in both mobile and broadband





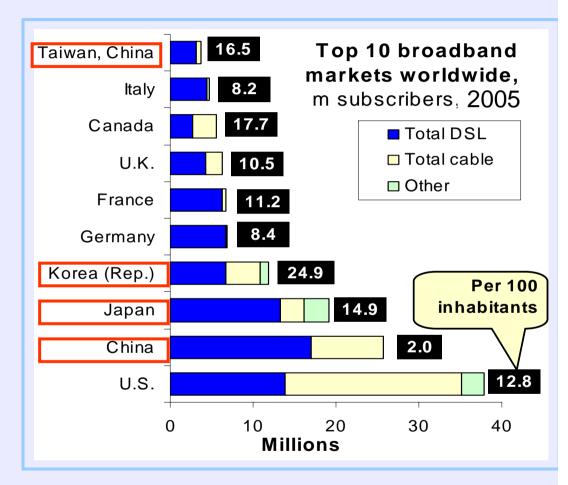




4 out of top 10 markets by total fixed broadband subscribers are in Asia

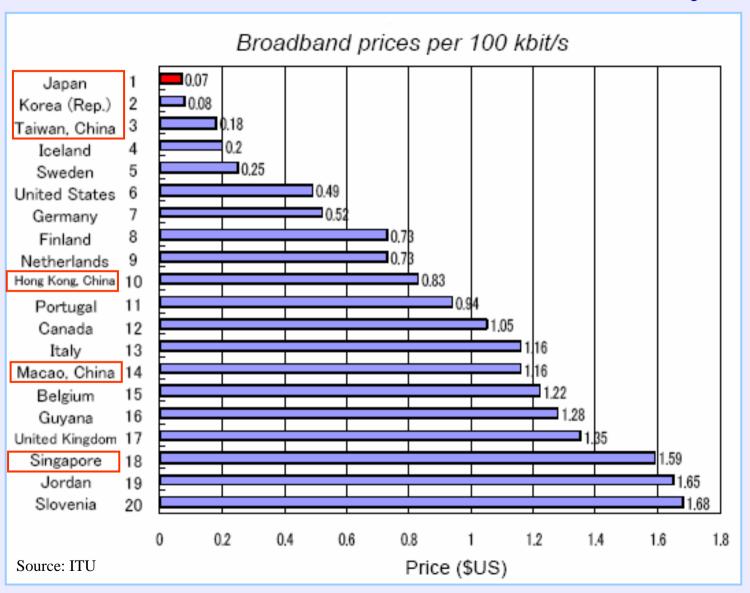
 total Asia-Pacific broadband access service market revenue, which was US \$20.7 billion in 2005, will reach US \$55.1 billion by 2011 [Source: In-Stat]

• in terms of revenues, market leaders are Japan & South Korea, contributing more than 60% of total revenue in



2005, followed by Hong Kong, Taiwan, Australia, and Singapore, contributing around 15%

and the region also leads in (fixed) broadband affordability



the wireless broadband market in asia

- the wireless broadband market in Asia is of course relatively small compared to e.g. the low-speed mobile cellular market (2G, 2.5G)
- however, both CDMA2000 1x EV-DO and W-CDMA were first launched in Asia, and as such Asia has a head-start in the mobile broadband space
- WLAN, like in many regions, is not growing as fast as was originally expected
 - 40,000 public hotspots in Asia/Pacific at year end 2004
 - Lack of viable business models
 - Focused on business user and high-data usage
 - Major driving factors for WLAN is government support, e.g. in the case of Korea (Seoul) and Taiwan (Taipei)
- Commercial WiMAX services are expected to be deployed 2007
 - But services similar to WiMAX, like WiBro in Korea, have already made their appearance

revenue potential and challenges for WiMAX

- Revenue in the WiMAX services market in 12 major Asia Pacific economies (Soure: Frost & Sullivan), is forecasted to total **USD 165.3 million** by end-2006, and could reach **USD 5.4 billion** in 2010.
- Like in many other regions, economies in the region still face challenges in WiMAX deployment, due to, inter alia:
 - uncertain regulatory conditions;
 - strong commitment to 3G investments;
 - the "wait and see" approach adopted by many incumbent service providers in the region, in order to avoid duplication of existing broadband access infrastructure

wait & see... despite possibly lower roll-out costs

 cost for deploying wireless broadband has been found to be lower in some regions than fixed broadband

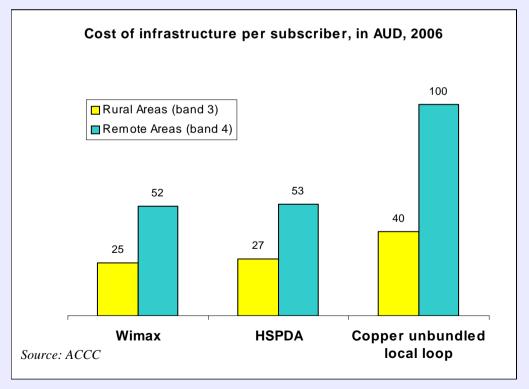
 e.g. a June 2006 report commissioned by Australian Competition and Consumer

Commission (ACCC) concludes that both **3G HSDPA**

& WiMAX

are cheaper options than copper for broadband, even in rural areas, based on Telstra's ULL prices which are claimed to reflect underlying costs





policy and regulatory priorities for wireless broadband



a favourable and enabling environment is required

Market liberalisation

- Reducing barriers to entry, through market liberalization
- competition from new entrants to spur investment and innovation

Competition

- A level-playing field should be ensured in which market forces can operate effectively
- no players should be driven out by anti-competitive conduct
- no class of operators should be unduly favoured or penalized
- In many economies, sector-specific regulation is giving way to greater reliance on gen. competition policy
- Access on fair terms and prices to all locations



a favourable & enabling environment is required (cont'd)

- Predictable, transparent, consistent regulatory framework
 - regulators and policy-makers should outline as clearly as possible their regulatory priorities and regime
 - An approach based on technological neutrality should be fostered
 - An assessment of availability based on market forces, in order to determine then need of government initiatives
 - provision of complementary government initiatives, e.g. wireless cities
- Adequate investment in infrastructure, services and applications
- Targeted research & development programmes
- Public-private partnerships

... but some specific challenges for wireless broadband must also be addressed

spectrum allocation

- e.g. 3.5GHz band is the most widely available band allocated for broadband wireless access worldwide, except for US - but 3.5 GHz is mainly allocated to fixed services
 - so regulators are starting to revise their positions to allow portable services in a first step towards allowing full mobility at 3.5GHz
- line between 3G/4G environments and broadband wireless access is blurring and is set to converge
- availability of new bands?

licensing regimes

– how to license future services? Who will provide services like WiMax: mobile operators or fixed line providers? And why?

media convergence

how to regulate same services, different platforms (e.g. IPTV)

moreover, catering for a changing user...

The World Summit on the Information Society talked about a society in which everyone anywhere can "create, share, access and distribute information"

As such, today's user is evolving from:

- from user to developer
- from observer to creator
- from follower to leader
- from consumer to producer
- from audience to player
- from reader to storyteller
- from a passive listener to active speaker
- from subject to participant



...may mean a re-visiting of content and identity management

affordability and availability

content issues

- intellectual property rights and DRM
- avoidance of Illegal/harmful content

data protection

- security and trust
- privacy concerns (including freedom from interference)

digital identity management

- Who am I? Who are you? How can I be sure?
- Rules for minimizing disclosure and allowing for anonymity and pseudonymity
- thwarting fraud and cybercrimes like identity theft

a wireless world: concluding remarks



ITU Internet Reports 2005

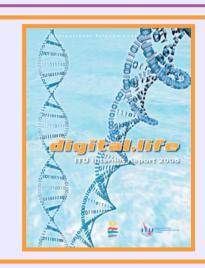
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"The man who removes a mountain begins by carrying away small stones"

- Chinese proverb



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