

The road to the mobile Internet



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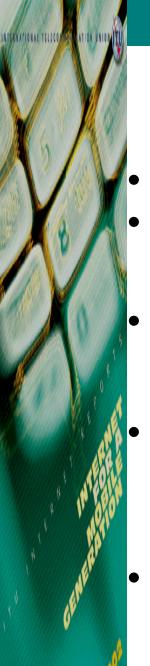
Some noticeable trends...

- Growing importance and value of information
- Popularity of Internet, popularity of mobile
- Internet Protocol ("IP") technologies as strategic element in design, development and use of telecoms networks
- Integration/convergence of voice and data
- "Post-PC" growth in personal "communicator appliances" (PDAs etc...)
- Jeff Hawkins: inventor of the Palm Pilot:
 - "The future of Internet access is mobile Internet access"
- High-speed 2.5/3G will enable this revolution...



From generation to generation

- Development of mobile communications described in terms of "generations"
 - 1G: analog cellular systems (1970s and early 1980s), mostly IMTS (Improved Mobile Telephone Service)
 - 2G: today's digital cellular systems (end 1980s), such as GSM and PDC. Number of regional & proprietary standards
 - 3G: refers to standards developed at a global level under the IMT-2000 banner and under the leadership of the ITU



History of 3G or IMT-2000

- ITU-developed concept in mid-1980s
- Stands for "International Mobile Telecommunications"
 - Known as "3rd" generation systems (3G)
 - in Europe, often referred to as UMTS
- Unanimous approval resulting from collaboration of many entities, both inside and outside the ITU (ITU-R and ITU-T, and 3GPP, 3GPP2, UWCC, etc.)
- Promise of full interoperability and interworking of mobile systems on the basis of a single standard (without the fragmentation that had characterized the 2G mobile market)
- However, there were strong proponents of different approaches to 3G technology, resulting in



.. 5 Terrestrial Radio Interfaces



IMT-2000 CDMA Direct Spread

> W-CDMA (e.g UMTS)

IMT-2000 CDMA Multi-Carrier

CDMA2000

3G CDMA

IMT-2000 CDMA TDD

> **UTRA TDD &** TD-SCDMA

IMT-2000 TDMA Single Carrier

> **UWC-136/ EDGE**

IMT-2000 FDMA/ **TDMA**

DECT

Although there are five terrestrial standards, most of the attention and energy in the industry has been toward the CDMA standards



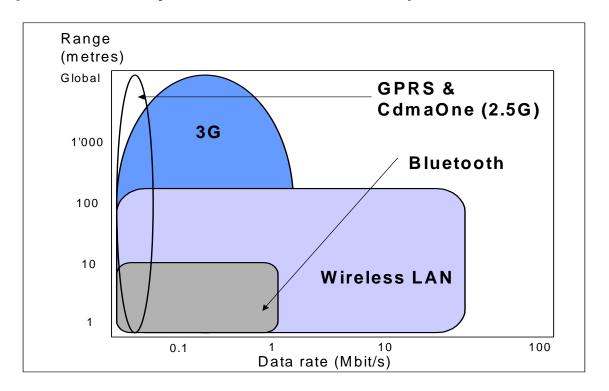
IMT-2000 or 3G characteristics

- ➤ high data rates at a minimum of 144 kbit/s in motion and 2 Mbit/s in low-mobility and indoor environments;
- ➤ circuit-switched and packet-switched services, such as Internet Protocol (IP) traffic, enabling multimedia services such as real-time video;
- > greater capacity & improved spectrum efficiency;
- → global roaming between different 3G operational environments;
- >an open international standard



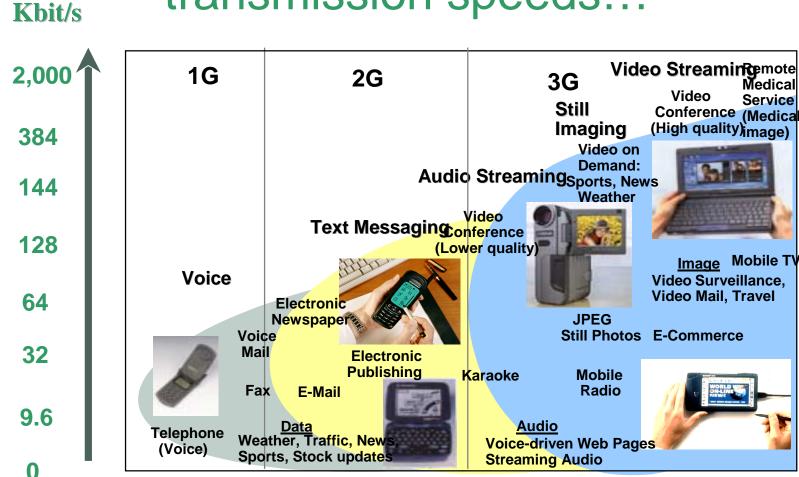
But 3G not the only radio access system for mobile data/Internet...

 Other network technologies for the transmission of mobile data exist [e.g. Wireless LANs (e.g. 802.11b or Wi-Fi) & Bluetooth] and are currently viewed as complementary rather than competitive.





...any evolution towards higher transmission speeds...



Source: Adapted from Motorola.



.... is music to the ears

e.g. approx. transfer times for a 3 minute MP3 song

Data Rate	Download Time	
9.6 kbps	41 minutes	
14.4 kbps	31 minutes	
45 kbps	8.8 minutes	
56 kbps	7 minutes	
307 kbps	1.3 minutes	
306 kbps	1.3 minutes	
2-5 Mbps	6-12 seconds	

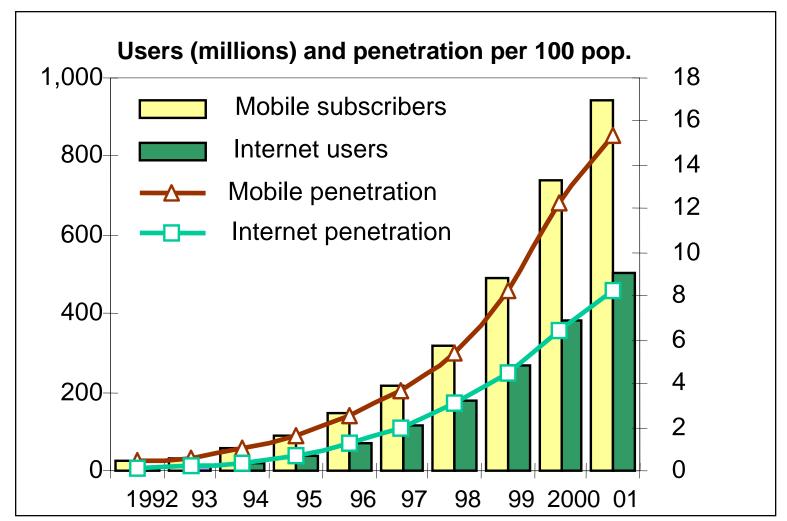




The "Mobile Internet"

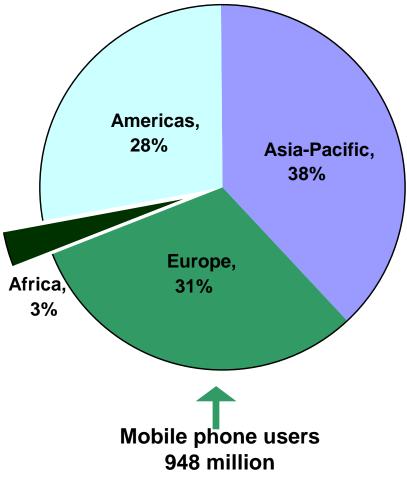


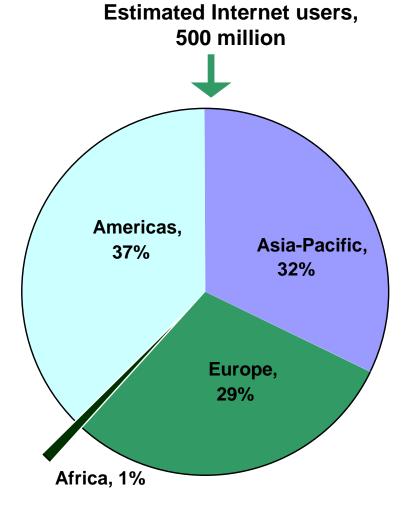
Mobile and Internet: Identical twins born two years apart?





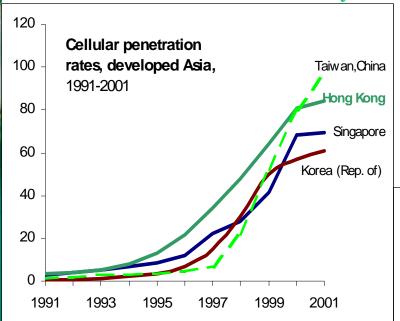
Distribution of mobile and Internet users by region, 2001







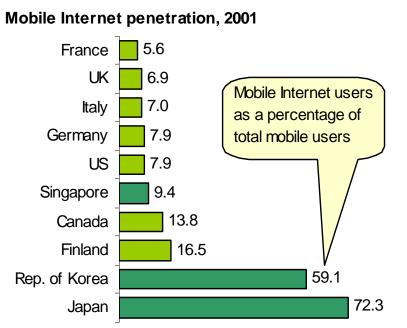
Asian leaders in mobile teledensity



Source: ITU World Telecommunications Indicators Database



Asian leaders in mobile Internet penetration



Source: MPHPT (Japan)



What is the "Mobile Internet"?

- It is a combination of:
 - mobile (wireless) technologies
 - and information and data communications services
 - ...with, eventually, the flexibility of IP networks?
- It implies a convergence of:
 - terminals
 - networks
 - services and applications
 - corporate structures





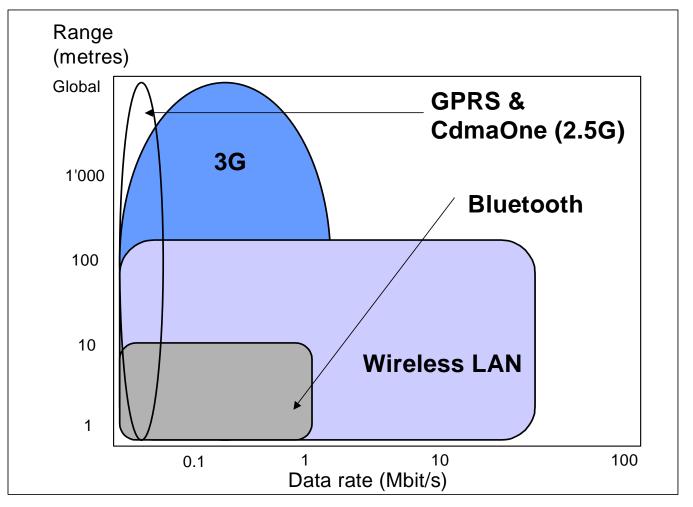
Mobile Internet – enabling technologies and applications

- Network evolution: from 2G to 3G –higher speeds, increased bandwidth efficiency
- "Alternative networks": e.g wireless LANs 802.11 series
- Mobile User interface: i-mode, WAP
- Messaging (SMS, EMS, MMS)
- Evolution of digital content, e.g. location-based services (LBS)
- Growing importance of security (WEP, WPKI)





High-speed 3G is only *part* of the overall picture





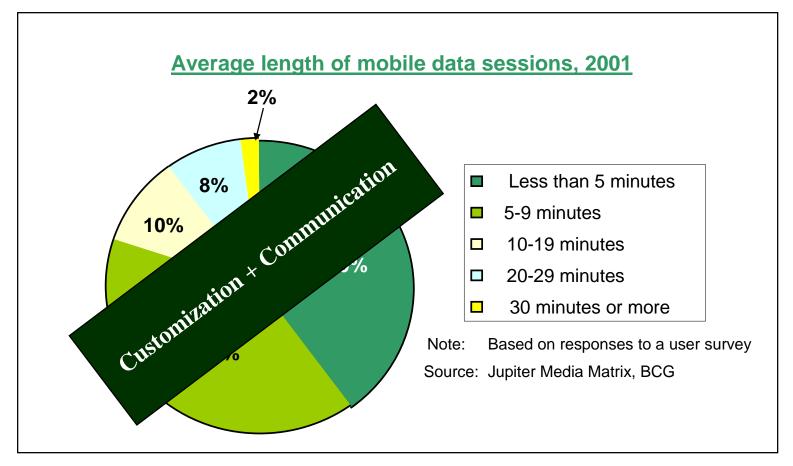
Mobile Internet market development

- High-demand regions
 - The 'first-movers': HK, Japan and Korea
- Evolution of corporate strategies
- Factors hindering market development
 - Low availability of adequate handsets
 - Plethora of standards/formats
 - Lack of evolved billing models
- The economics of success
 - Avoiding pure tech-push plays
 - Increase partnerships and industry collaboration
 - Encourage revenue-sharing
 - Ensure tariff transparency



What of digital content?

- User sessions tend to be short (unlike the "browsing" behaviour of the fixed-line Internet)
- Thus, "killer app" cannot be pure content





Towards a mobile information society:

"Pardon me, ma'am, but is that your tooth ringing?"

- The advent of "pervasive" miniaturized mobile devices will transform our lifestyles
 - Can you swallow a mobile phone?
- Implications of location-based services (LBS)
 - Can you easily be found in an emergency (e911)?
 - Can wireless implants track your every move?
- Consumer protection, e.g. health, SPAM,
 - How to re-assure the end-user while fostering development?



Highlights of ITU Report on the Mobile Internet

- 180 pages of information and analysis
- Table of contents includes: technologies, market trends, regulatory/policy aspects, mobile information society
- Analysis supported by country-specific case studies
- Over 70 pages of statistical tables presenting latest available data
- The ITU Mobile/Internet Index**





The ITU Mobile / Internet Index

What it is:

- •A measure of current information and communication technologies (ICT) development, with a focus on mobile and Internet
- A measure of an economy's ability to take advantage of these technologies in the future

What it is not:

- •A measure of the "mobile Internet" in an economy
- Limited to mobile and Internet development only



Index Parameters

50%

The infrastructure cluster measures the development of information and communication technology infrastructure, with a special focus on mobile networks and Internet development

The usage cluster attempts to gauge how users are taking advantage of the existing network by examining e.g. network cost, components, revenue etc...

25%

structure cluster
assigns an overall
value for an
economy by
examining the level
of competition in its
different markets

The market

25%

Infrastructure

Usage

Market Structure



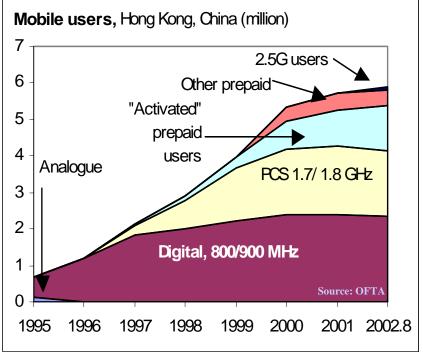
Are you 'm-ready'?: HK tops Index

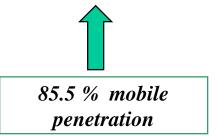
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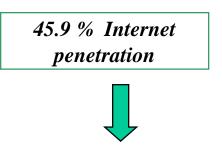
Economy	Score	Rank	GDP
Hong Kong, China	65.88	1	\$24'249
Denmark	65.61	2	\$30'902
Sweden	65.42	3	\$25'654
Switzerland	65.10	4	\$33'522
United States	65.04	5	\$37'769
Norway	64.67	6	\$35'265
Korea (Rep.)	63.42	7	\$8'828
United Kingdom	63.00	8	\$24'607
Netherlands	62.25	9	\$23'995
Iceland	62.03	10	\$32'069
Canada	61.97	11	\$23'256
Finland	61.22	12	\$23'883
Singapore	60.58	13	\$21'188
Luxembourg	58.58	14	\$44'664
Belgium	57.80	15	\$22'498
Austria	57.72	16	\$23'286
Germany	55.53	17	\$22'675
Australia	55.40	18	\$19'474
Portugal	55.13	19	\$11'014
Japan	54.94	20	\$34'337
France	52.45	21	\$21'862
Greece	51.44	22	\$10'707
Italy	51.13	23	\$18'788
Czech Republic	50.95	24	\$4'963
New Zealand	50.47	25	\$11'847

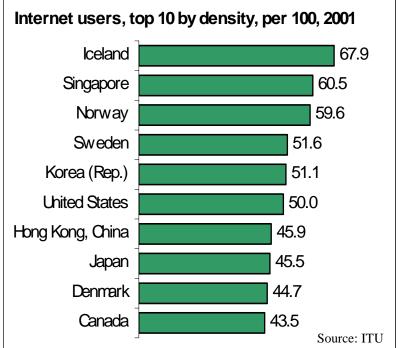


Hong Kong - a 'networked' society











Where HK won points on the Index

- Infrastructure (ranked # 8)
 - High mobile and Internet penetration
 - 3G licensed and 2.5G deployed
- Usage (ranked # 4)
 - Large number of roaming agreements
 - Large number of servers using SSL encryption
 - Cost of Internet and mobile relative to GDP
- Market Structure (ranked # 3) **
 - Early privatization of incumbent
 - Early establishment of a separate regulator, OFTA
 - Competitive or fully competitive market segments



Still...

- Other countries are ahead in:
 - Internet usage
 - Services cost
 - And catching up fast in:
 - Broadband roll-out
 - Mobile penetration

SO...



maintain its lead?

- Continued efforts at allowing access to MVNOs and alternative service providers
- Regulatory mechanisms focused on tariff reduction and transparency
 - ...while retaining an environment conducive to investment and innovation
- Encouraging interoperability and complementary development of alternative wireless networks such as WLANs. Promotion of high-speed 2.5 and 3G
- Promoting content development "out of the vacuum"
 - Building first upon successes of person-to-person communications, and not attempting to emulate digital content over fixed networks

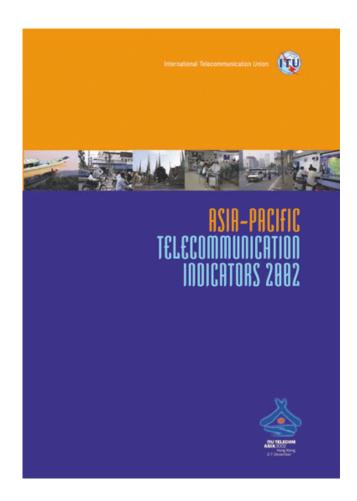
For more information: www.itu.int/mobileinternet





Forthcoming ITU Report: Asia-Pacific Telecom Indicators '02

- Featuring chapter titles:
 - Asia revisited
 - 2. High-growth, high-speed mobile
 - 3. Asia in Cyberspace
 - 4. The great equalizers: Internet and Education
 - 5. Asia's new world role
- Plus a statistical annex
- Available Dec 2002 (in time for Asia Telecom)









多謝

Thank you!