

Promoting Broadband The Case of Japan

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Agenda

- Internet market
- Broadband market
 - Network, Terminal, Platform and Content/Application
- e-Japan Strategy
- Broadband promotion –Successes
 Pro-competitive environment, Lower charges and higher speeds
- Broadband promotion –Challenges

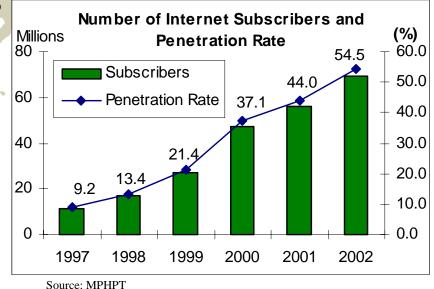
Regional imbalance, Broadband to apartment buildings and Broadband content/application

Future implications - Ubiquitous network



Internet Market (1)

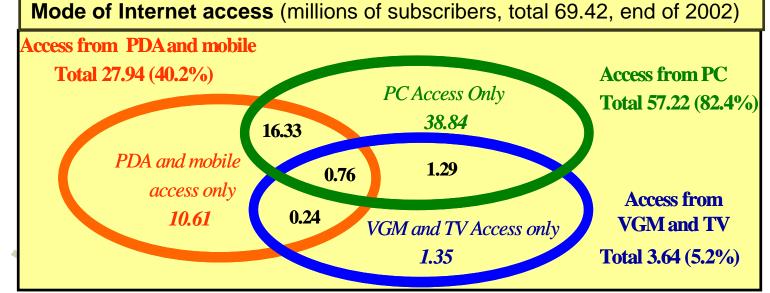
- Internet penetration rate is over 50%
- Since 2000, the rate has been increasing about 10% / year
- In 1999 and 2000, ISDN led penetration
- Since mid-2001, rate boosted by broadband





Internet Market (2)

- Fixed Internet access is the major Internet access method
- 17 million out of total 69 million access Internet from both fixed and mobile.

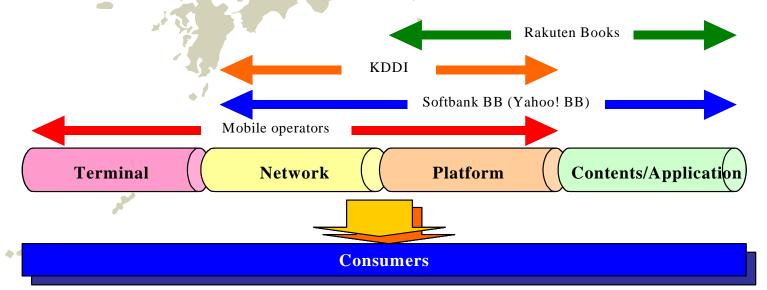


Source: MPHPT, "Trends of Telecommunication usage" March 2003



Broadband Market

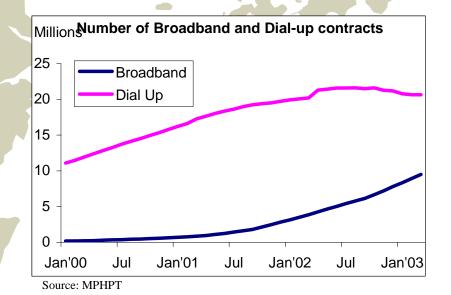
- Telecommunication business Unbundled
- Operators can develop their business style –in each area or areas

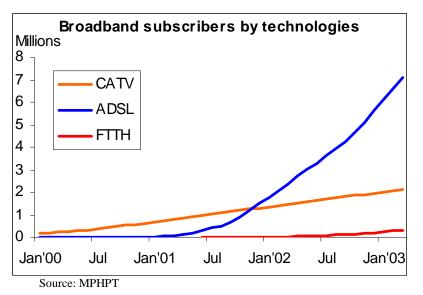




Broadband Market (Network (1))

- Total subscribers = about 8.8 million (7.0% of population, February 2003)
- Over half a million subscribe per month
- ADSL leads the broadband penetration







Broadband Market (Network (2))

- ADSL (User 6.59M; Max 1.5, 8, 12Mbit/s)
 - NTT East&West, Acca Networks and eAccess are wholesalers (47 operators/ June 2002)
 - Yahoo! BB offers Internet access line and ISP service
- CATV (User 2.03M; Max 2–30Mbit/s)
 - Small regional operators (about 290)
- FTTH (User 0.26M; Max 100Mbit/s)
 - NTT East&West and subsidiaries of electricity power companies are wholesalers
- Usen provides access line and ISP service



Broadband Market (Terminal)

- PC (Households penetration rate in 2002: 71.7%)
- Other types of terminal
- At home
 - 1. Game console
 - 2. Internet TV
 - 3. STB

PDA

4. Home server



High resolution PDA (Sharp) VGA Resolution

Worlds Archite

VGA Resolution











Broadband Market (Platform)

Platform: service enablers

- Secure payment for online purchase
 Need for e-commerce
- Content delivery network
 - Just emerging
- ADSL or FTTH portals
 - To attract more subscribers to ISPs



Broadband Market (Content/Application)

 Higher speed and higher broadband penetration, more new content

- Online Games
- Digital Photos
- Electronic Publishing
- Video over broadband
- IP Telephony



e-Japan Strategy

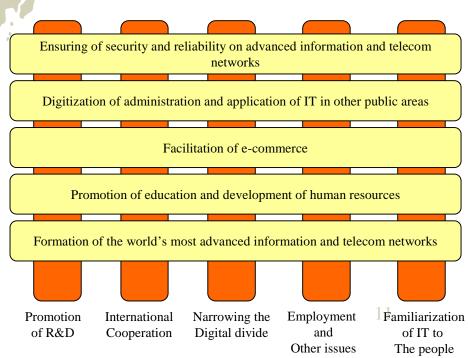
• IT Head Quarter (led by PM) (Jan. 01)

"e-Japan Strategy" (Jan. 01)

Target –to be the most advanced IT State within five years •34 mil households within reach of high speed Internet access (June 02) •14 mil households within reach of ultra-high speed Internet access (June 02)

"e-Japan Priority Policy Programme" (Маг.01)

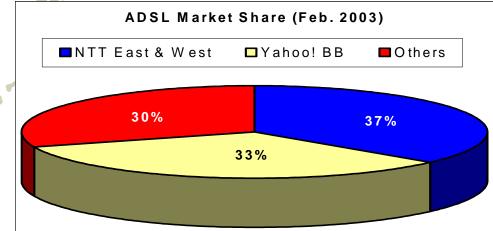
- Policy focus areas
- 1. Infrastructure
- 2. Human resources development
- 3. E-commerce
- 4. E-government
- 5. Network Security
- The Private sector
 - -lead IT introduction





Successes (1) (Pro-competitive Environment)

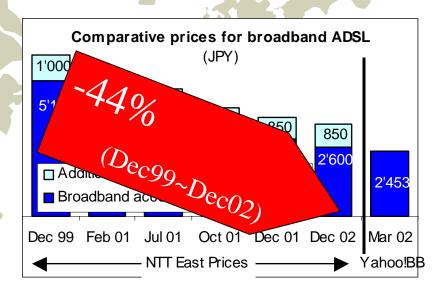
- Local loop unbundling (MPHPT introduced rules; ADSL: Sep. 2000,FTTH: Apr. 2001)
 - Costs (typical examples)
 - (1) Sub. Lines (not overlapped by tel.): JPY 1,829 (US\$15.24)
 - (2) Sub. Lines (overlapped by tel.) : JPY 168 (US\$ 1.40)
- **Collocation (MPHPT introduced rules; September 2000)**
- New entries –47 ADSL operators in June 2002

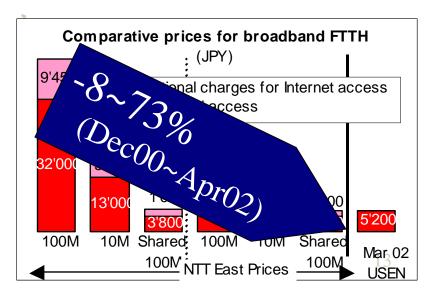




Successes (2) (Cheap prices and higher speeds)

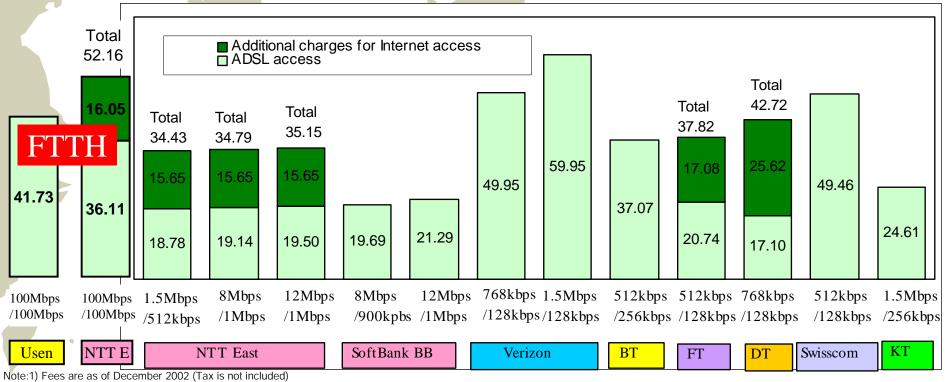
- Because of competition, ADSL subscription charges have been falling
- New business model –Earn profit from contents (e.g. Yahoo! BB)
- FTTH charges have also been falling







Successes (2) (Cheap prices and higher speeds) • ADSL speed is fastest (8Mbit/s and 12Mbit/s) • ADSL service fee per Mbit is the cheapest



2) Foreign exchange rates were calculated on the basis of the TTS (Telegraphic Transfers Selling) rate on December 2,2002, which was JPY 124.61, GBP0.64, Euro 1.00, CHF 1.48 and KRW 1210 to US\$ + Source MDUDT



Challenges (1) (Regional imbalance)

- 70% territory: mountainous
- 20% population: rural areas
 - Local government open up networks to the private sectors
 - Three examples
- Central government's support system
 - No/low interest finance
 - Tax reduction
 - Grant for FTTH networks 15

Hyogo Prefecture Information Highway + cooperative venture in ADSL

Okayama Prefecture Information Highway

Nankoku City Community-based WLL network

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Challenges (2) (Broadband to apartment buildings)

- 37.7% live in apartments in Japan
 - 66.2% in Tokyo, 52.3% in Osaka
 - (US: 26.9%, UK: 19.4%)
- Installing broadband access lines -retrofitting
- How to install smoothly?
 - Individually owned apartment –¾ or ½ approval necessary: ½ is enough –clarified by MoJ
 - New business models
 - Technological innovation



Challenges (3)

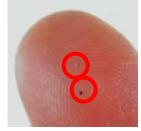
(Content/applications for broadband)

- Content/applications for broadband are just emerging
- High quality video on demand
 - 3Mbit/s for ADSL (BB Cable TV)
 - 5Mbit/s for FTTH (e.g. BBit-Japan)
- IP Telephony
 - Yahoo! BB: 1.8mil subscribers (Feb. 2003)
 - Major ISPs: launch in early 2003
- Conditions for development in future
 - Authorization platform
 - IPR protection
 - Network security
 - Charging system



Ubiquitous Network

- Next to broadband and mobile Internet
- Access to network everywhere at any time
 - All information appliances to access the Internet
 - All appliances can be connected via IPv6
 - M2M communication –Radio frequency IDs (RFIDs), sensors, webcams and other devices





Thank You

Promoting Broadband The Case of Japan By Yoshihisa Takada (ITU) Takeshi Shinohara (NRI) Megumi Komiya (NRI)