ATSC 3.0 Update

RICH CHERNOCK

ATSC TG3 CHAIR

TRIVENI DIGITAL CSO



First Generation DTV Systems



ATSC etc.

- Constrained
- Maxed-Out
- Inefficient
- Fixed
- TV-Centric



What if? ...what might be possible?











ATSC 3.0

- Configurable
- Scalable
- Efficient
- Interoperable
- Adaptable



System Layers and Specialist Groups

S37, Conversion / Redistribution

• Conversion and redistribution of ATSC 3.0 signals for MVPDs

S36, Security

Service and content protection

S34, Applications / Presentation

Software, pictures, and sound

S33, Management / Protocols

• Organizing bits into files, streams, and packets

S32, Physical

Sending bits over the RF channel

S31, System Requirements

• Use Cases, Requirements, and overall program management



ATSC 3.0 Reaches "Mainstream Status" at NAB 2017



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South Korea launches Broadcast UHDTV with ATSC 3.0



Global UHD Conference KBS





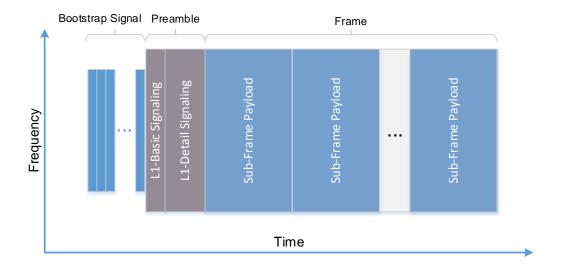
MBC SBS





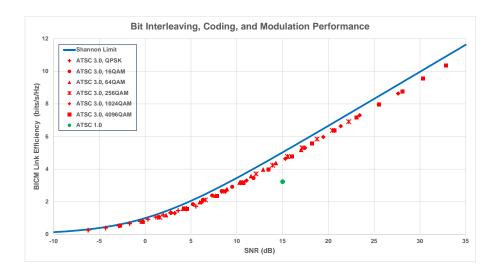
Extensibility / Flexibility

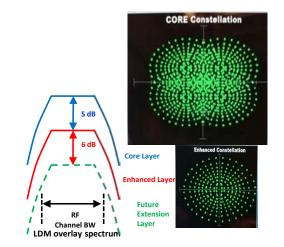
- Bootstrap (A/321) starting point
- Possible to evolve system/physical layer
 - Announces technology used in each frame
- Layers signal technologies to layer above
- Allows graceful evolution over time

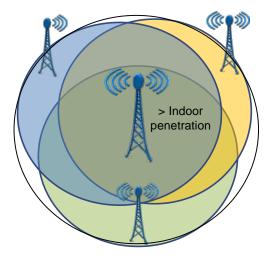




- Extensibility / Flexibility
- Physical Layer that meets broadcasters needs/plans
 - Close to Shannon Limit
 - TDM/FDM/LDM
 - Multiple PLPs
 - SFN
 - Lots of knobs to turn





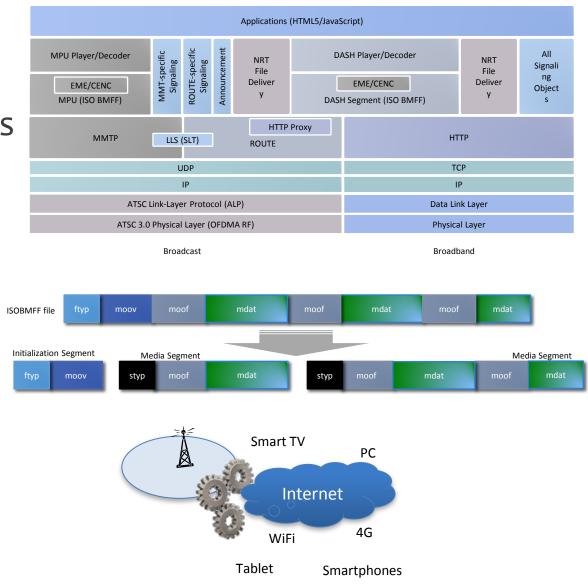




- Extensibility / Flexibility
- Physical Layer that meets broadcasters needs/plans

Smart Media Delivery

- Broadcast IP Transport
- Segmented streaming delivery
- Hybrid combined broadcast & broadband delivery
- Realtime & NRT



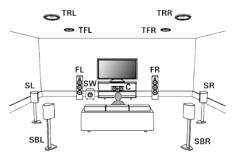


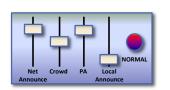
- Extensibility / Flexibility
- Physical Layer that meets broadcasters needs/plans
- Smart Media Delivery
- Enhanced Story-Telling
 - UHD: 4K, HDR, WCG, HFR, Scalability
 - Fully immersive Audio
 - Personalized audio
 - HTML 5 based interactivity















- Extensibility / Flexibility
- Physical Layer that meets broadcasters needs/plans
- Smart Media Delivery
- Enhanced Story-Telling
- System that meets public service needs
 - Accessibility: Closed Captioning, Open
 Captioning, Descriptive Video
 - Advanced Emergency Alerting
 - Geotargetting & rich media







- Extensibility / Flexibility
- Physical Layer that meets broadcasters needs/plans
- Smart Media Delivery
- Enhanced Story-Telling
- System that meets public service needs

Security

- CA & DRM
- Secure broadband communications
- Application signing
- Signing of signaling



- Extensibility / Flexibility
- Physical Layer that meets broadcasters needs/plans
- Smart Media Delivery
- Enhanced Story-Telling
- System that meets public service needs
- Security
- Part of the 5G eco-system
 - P2MP, IoT, high speed, ultra-reliable, lifeline communications...



Why Do We Need This?





Questions?

RCHERNOCK@TRIVENIDIGITAL.COM WWW.ATSC.ORG

