



# **LTE Advanced and the evolving telecom business models**

*ITU/BDT Arab Regional Forum for ARAB Region on  
“IMT Systems Technology, Evolution and  
Implementation*

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## **Summary**

**A. Evolving business models**

**B. 4G technologies and LTE-A**

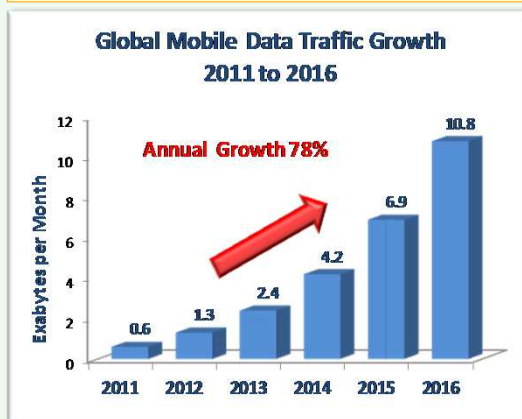
# A. Evolving business models

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## Mobile Data Tsunami

- Global growth of mobile data traffic: **18 times** from 2011 to 2016
- **AT&T network:**
  - Over the past five years, wireless data traffic has grown **20,000%**
  - At least **doubling** every year since 2007
- Existing cellular technologies are **inadequate**
  - **Fundamental redesign of cellular networks** is needed

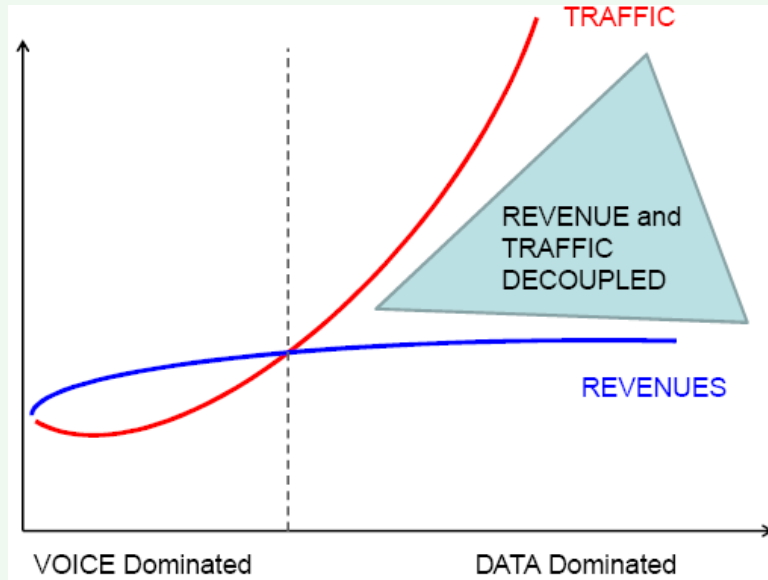
Japan's NTT DoCoMo predicts **12x** network traffic growth in the next 3 years. Telefonica forecasts a requirement for up to **50x** capacity growth in cities (improved spectral efficiency of 3G/4G will only satisfy up to **8x**).



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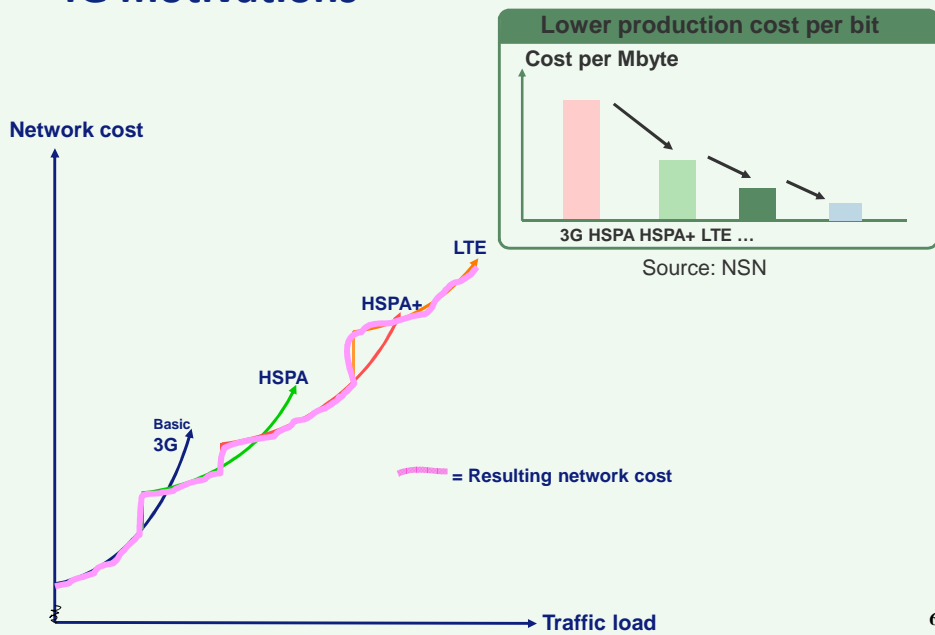
Source: CISCO Visual Networking Index (VNI) Global Mobil Data Traffic Forecast 2011 to 2016

## Traffic and revenues decoupled



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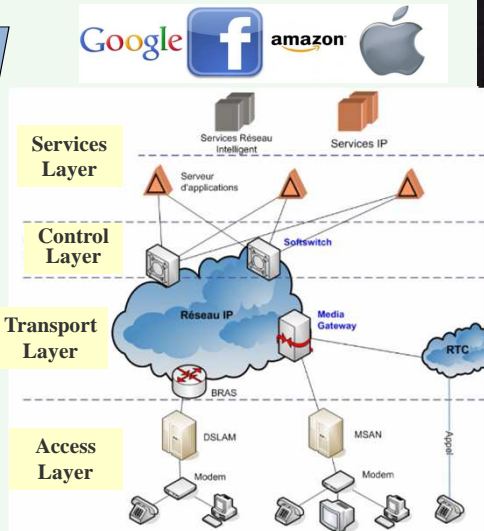
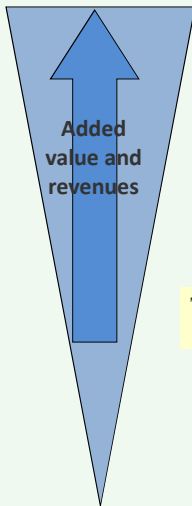
## 4G motivations



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## Business models changes

Revenues are taken by OTT players



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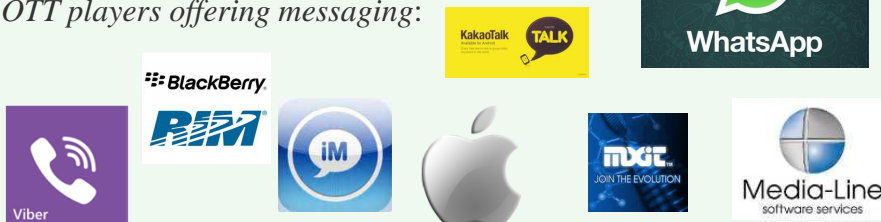
## Current trends: OTT services migration

KPN (May 2011): first mobile operator to report that subscriber use of OTT voice and messaging applications – in particular, *WhatsApp* – caused a **decline in voice and messaging traffic and revenues**.

“*KPN effect*” was confined to KPN’s “*Hi*” brand: 85 % subscribers were using WhatsApp → Decline of 24 % in outgoing SMS traffic by 3Q 2011.



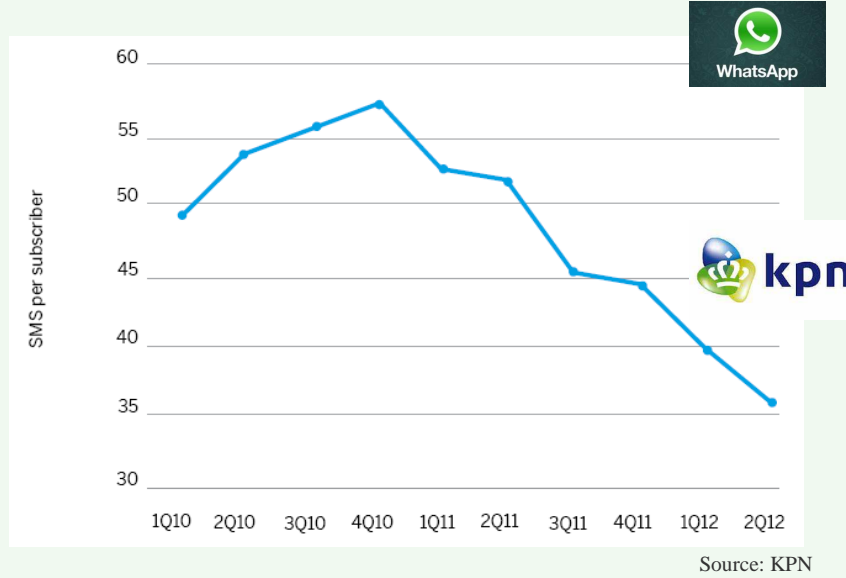
OTT players offering messaging:



*WhatsApp* daily traffic in August 2012 reached a record of **10 billion messages**.

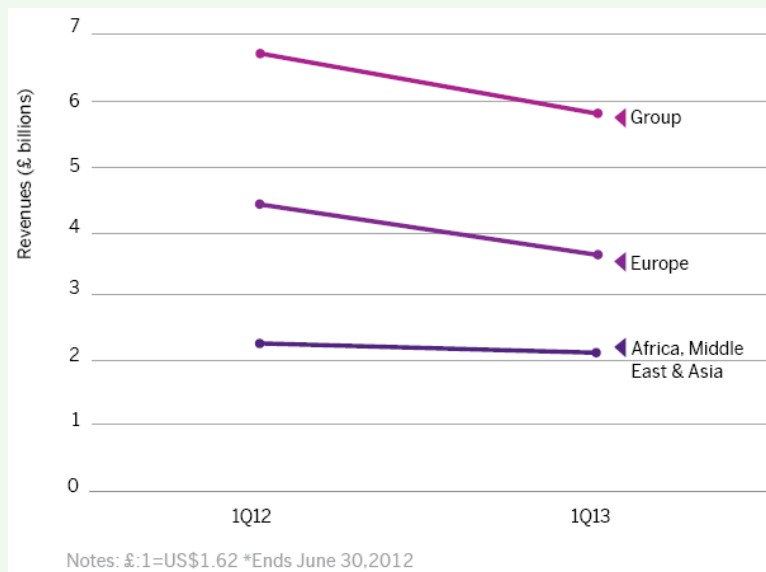
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## KPN Mobile SMS / subscriber decline



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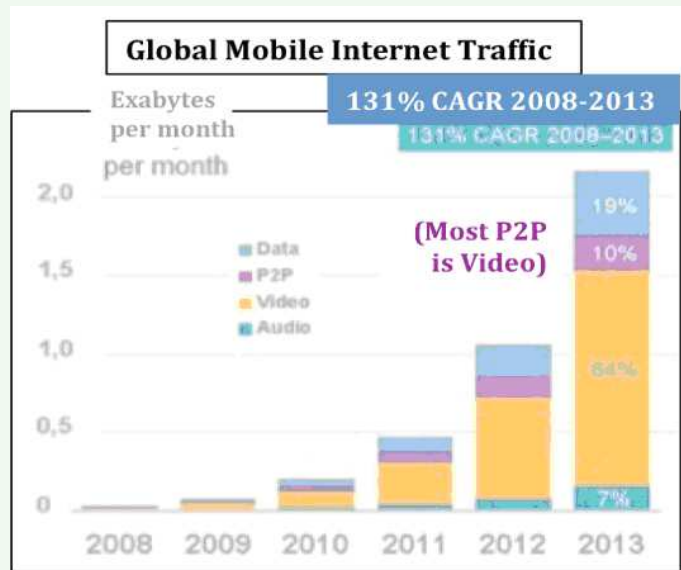
## Vodafone Group, messaging revenues



Source: Vodafone. 10

## Mobile video

More than 50% of the mobile traffic and more 70% in some networks (85% of Voda Germany LTE traffic in 09/2012)



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## Average mobile user, traffic per month



Nielsen: 78% of all smartphone data in UK is over WiFi (01/2013)

[www.slideshare.net/CiscoSP360/cisco-visual-networking-index-vni-global-mobile-data-traffic-forecast-20112016](http://www.slideshare.net/CiscoSP360/cisco-visual-networking-index-vni-global-mobile-data-traffic-forecast-20112016)

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## Challenges of the “classical” stakeholders (vendors, operators, ...)

- 4G infrastructure investments are expected to **exceed** those in 3G from 2013
- **4G Network sharing** will emerge as a strong differentiator to historic 3G deployment, less because of costs, but more to enable much **faster geographical coverage and enough spectrum**
- **Tele2 / Telenor** (Sweden): JV to *share RANs and spectrum* (900+2100 Mhz) → MVNO's on the jointly owned network.
- **Orange Spain** CTO calls for active LTE network sharing.



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## LTE Wholesale Operators

- LTE wholesale operator business model: one party gets spectrum, build, owns and operates the LTE access network and leases bandwidth to LTE Virtual operators. QoS controlled by dynamic SLA's.
- LTE wholesale operator has no end customers of his own.



- *Examples:* **Lightsquared (US), YOTA (Russia):** MegaFon, MTS, Rostelecom and VimpelCom to provide high-speed mobile broadband services across 180 cities by 2014.

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## From operator role to Service and Content enabler

- New core asset of operators is **no longer access provisioning** (SIM, socket, cable), **no longer the customer database with telephone number** (after number portability and multiple identities), but the **information set** made of:

- Customer profiles and preferences
- Usage intelligence
- Performance intelligence
- Contextual and eventually location information
- Service focus on user needs and capabilities
- Capability to add value to over-the-top applications

Information exploited and updated to the fullest in policy and quota servers , identity management , open application and network interfaces , performance analytics, and fast connect/disconnect applications.

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# B. 4G technologies and LTE-A

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## Needs for IMT-Advanced systems

- Need for **higher data rates** and greater spectral efficiency
- Need for a **Packet Switched only** optimized system
- Use of **licensed frequencies** to guarantee quality of services
- **Always-on experience** (reduce control plane latency significantly and reduce round trip delay)
- Need for **cheaper infrastructure**
- **Simplify architecture** of all network elements

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## Impact on LTE characteristics

- Architecture (flat)
- Frequencies (flexibility)
- Bitrates (higher)
- Latencies (lower)
- Cooperation with other technologies (all 3GPP and non-3GPP)
- Network sharing (part or full)
- Full-IP (QoS issues, protocols integration, lower costs)
- OFDMA
- Broadcast services
- Intelligent radio schemes

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# Evolution to LTE-A

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## 3GPP Releases: Evolution from UMTS to LTE-A

### ▪Release '99

–The basis for early 3G deployment

### ▪Release 4

–First steps towards IP-based operation  
–Also defines the low chip rate TDD mode (TD-SCDMA)

### ▪Release 5

–IMS - IP-based Multimedia Services  
–HSDPA - High Speed Downlink Packet Access

### ▪Release 6

–2nd phase of IMS  
–High Speed Uplink

### ▪Release 7

–Enhanced uplink  
–Other spectrum  
–Multiple input multiple output antennas (MIMO)

### ▪Release 8

–Long Term Evolution (LTE) and System Architecture Evolution (SAE)

### ▪Release 9

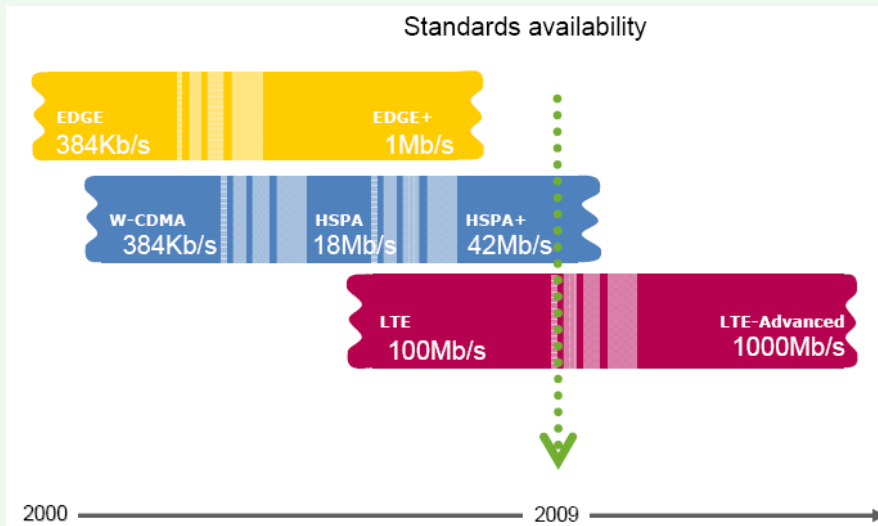
–Enhancement of Release 8 features  
–Refinement of LTE  
–Preliminary studies into LTE Advanced

### ▪Release 10

–LTE Advanced

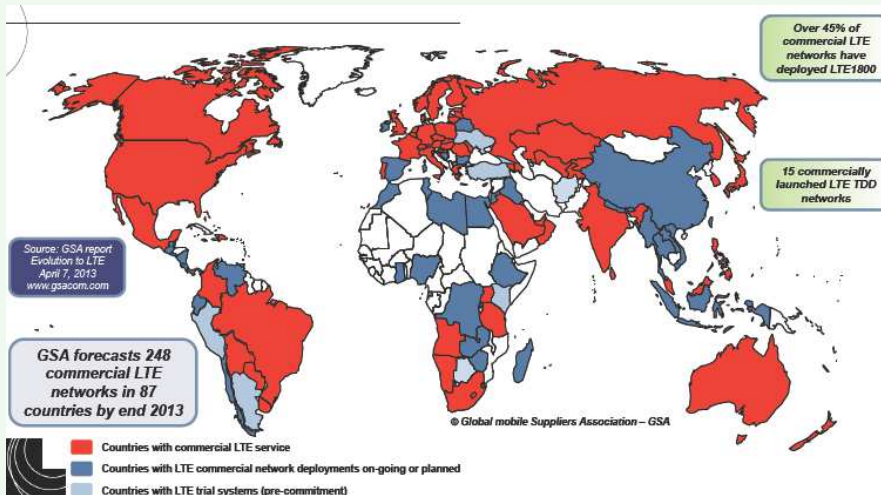
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## 3GPP family standards evolution



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## LTE networks in 2013



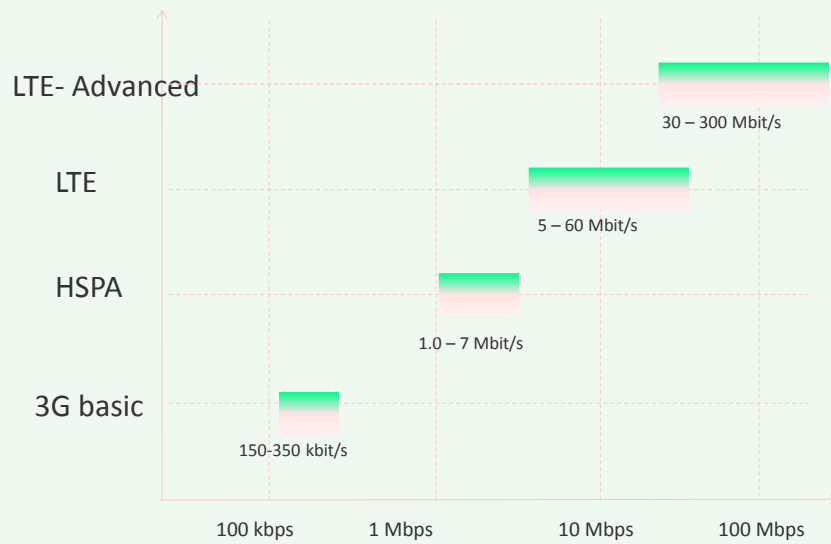
### 415 operators in 124 countries are investing in LTE

- 361 commercial LTE network commitments in 114 countries
- 54 pre-commitment trials in additional 10 countries
- 163 commercially launched LTE networks in 67 countries

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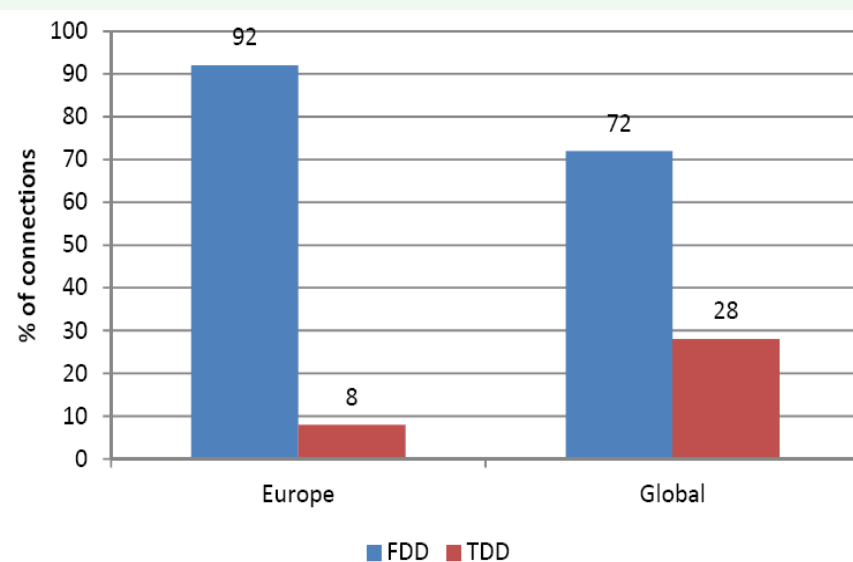
## LTE and SAE and performance objectives

Practical **user** data rates



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## FDD/TDD support in Europe and Worldwide



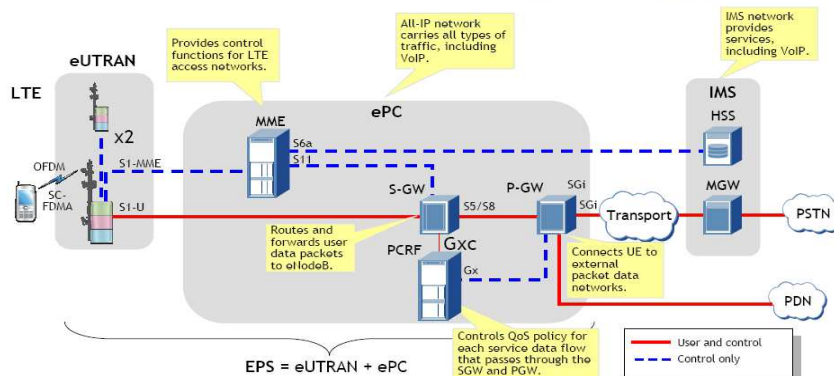
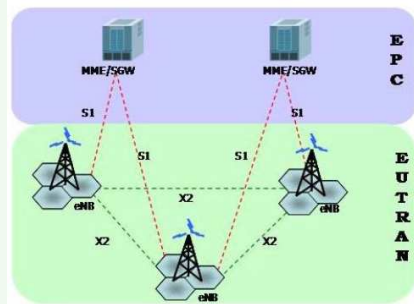
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# LTE Architecture to meet costs and flexibility challenges

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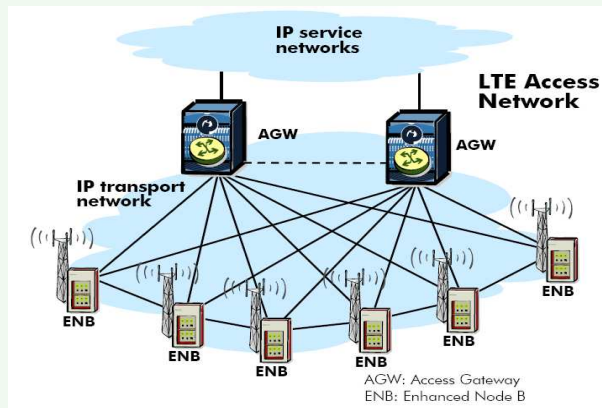
## LTE architecture

- **EPC - Evolved Packet Core**
  - MME: Mobility Management Entity
  - S-GW: Serving Gateway
  - P-GW: Gateway for the Packet Data Network
- **E-UTRAN - Evolved UTRAN, known as LTE**
  - eNB - enhanced NodeB, base stations



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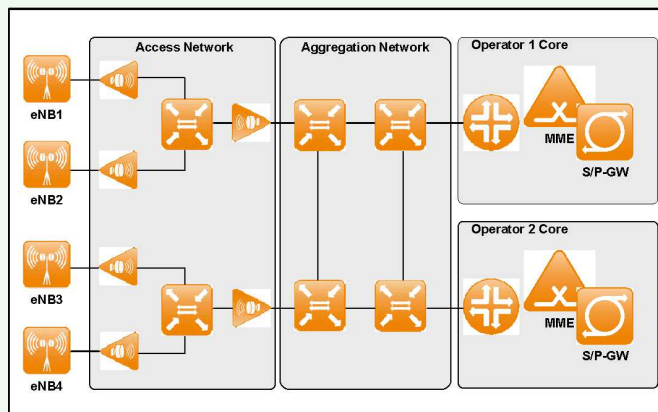
## S1-Flex feature



- Allows:
  - Network redundancy,
  - Load sharing of traffic across network elements in the CN, the MME and the SGW,
- Creates **pools** of MMEs and SGWs,
- Each eNB connected to multiple MMEs and SGWs in a pool.

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## Multiple Operator Core Network



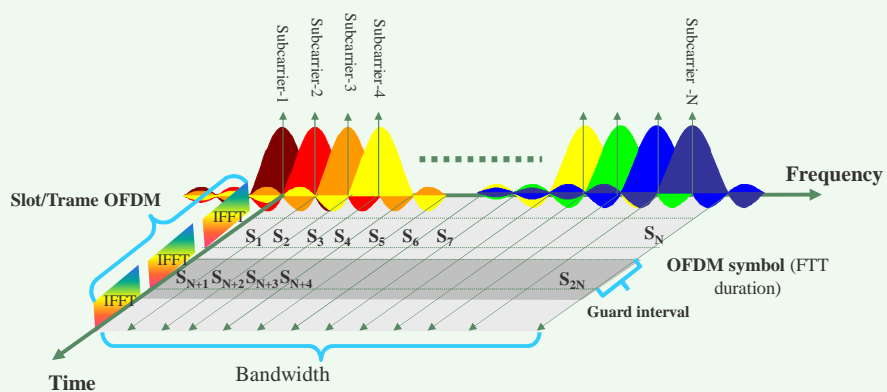
- **MOCN** → service providers can have **separate core networks** (MME, SGW, PDN GW) and **E-UTRAN (eNBs) jointly shared**.
- Enabled by the S1-flex mechanism (each eNB can be connected to multiple core networks entities).

Vodafone and Telefonica UK network sharing (O2: Northern Ireland, Scotland, East of England and North London. Vodafone: west of England, South London and Wales. 18 500 sites locations shared.

# LTE radio interface to meet traffic data volumes increase challenges

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## OFDM

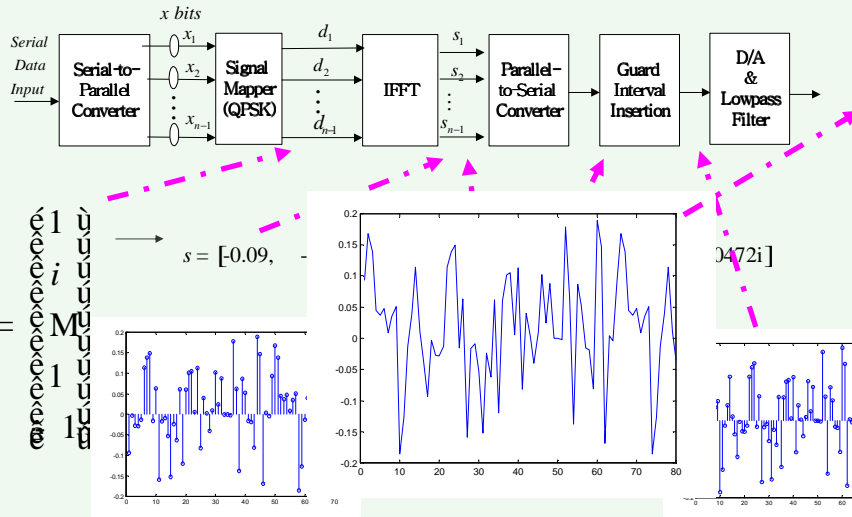


### Advantages of OFDM

- Greater spectral efficiency for time dispersive channels
- Easy integration of MIMO

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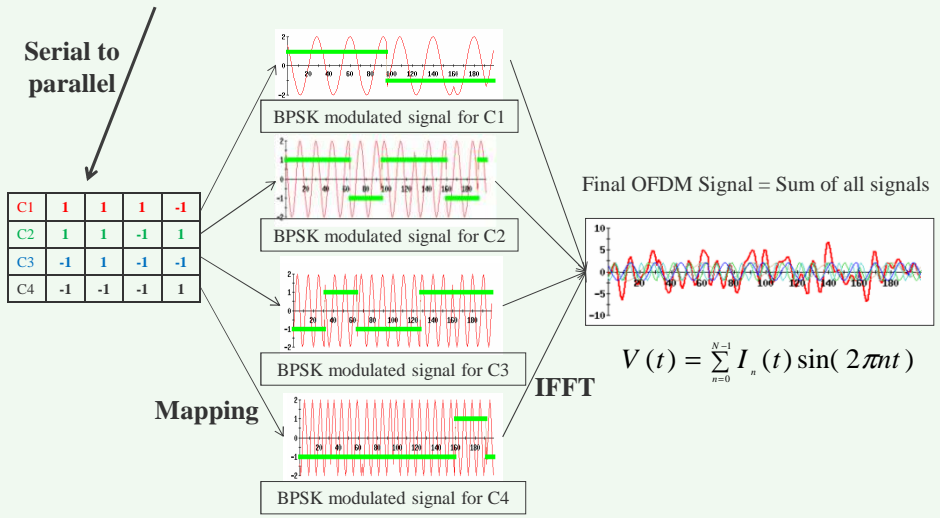
# FFT-based OFDM System - OFDM Transmitter



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# OFDM operation

Input data flow: 1, 1, -1, -1, 1, 1, 1, -1, 1, -1, -1, -1, 1, -1, -1, ...



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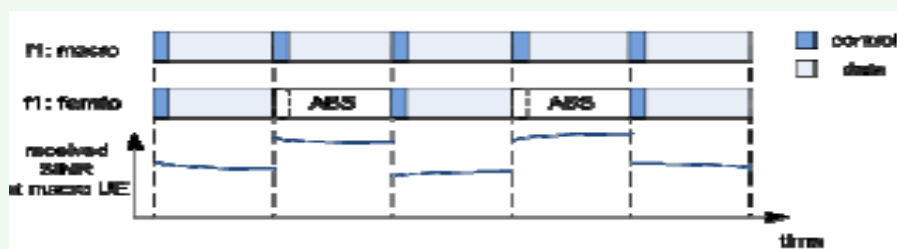


## Inter-cell interference coordination (ICIC)

In Rel.-10 3GPP :

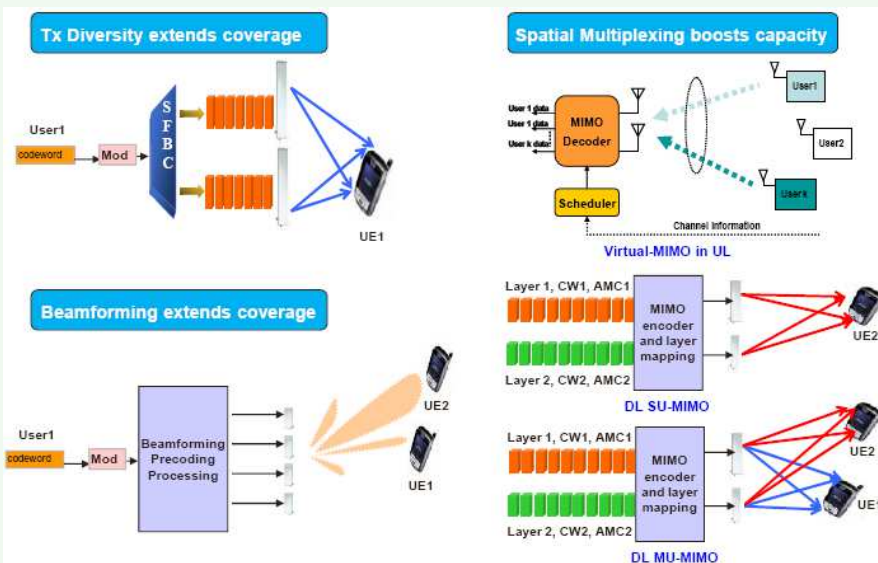
**ICIC based on Carrier Aggregation:** Also called *spatial ICIC*. The macro layer uses only the PCC (*Primary Component Carriers*) frequency, while the pico layer schedules its UEs served in CRE mode on its PCC and its cell-center UEs on its SCC (*Secondary Component Carriers*), i.e. the macro layer's PCC.

**Time Domain Multiplexing ICIC:** Transmissions from eNodeBs causing severe interference to others (called *Almost Blank Subframes (ABS)*) are periodically muted for entire subframes, so that the victim eNodeBs have a chance to serve their UEs suffering from severe interference from the interfering eNodeB.



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## MIMO and Beamforming



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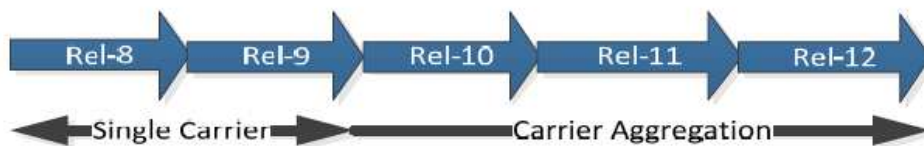
# LTE Spectrum flexibility to meet radio spectrum scarcity and bitrates challenges

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## Carrier aggregation in LTE

**Release-10** carrier aggregation supports the following features:

- Peak data rates of 1 Gbps on downlink and 500 Mbps on uplink.
- Up to **five carriers** (“*component carriers*”) aggregated.
- Each component carrier can have any of the bandwidths supported in LTE Rel-8 (1.4, 3, 5, 10, 15 and 20 MHz). LTE carrier aggregation can support operation on transmission bandwidths of up to 100 MHz by aggregating five 20 MHz carriers.
- A carrier aggregation capable UE can simultaneously receive and transmit in one or multiple component carriers.



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## Types of LTE carrier aggregation

Intra-band  
carrier aggregation:-  
Contiguous  
component carriers



Intra-band  
carrier aggregation:-  
Non-contiguous  
component carriers



Inter-band  
carrier aggregation



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## Efficient spectrum usage

*To get wider spectrum bandwidth up to 100MHz*

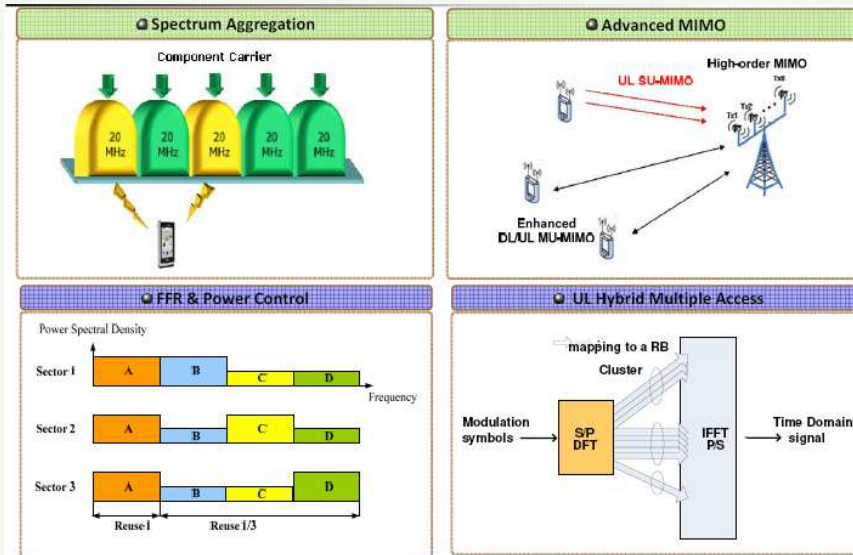
- Aggregation of fragmented spectrums
- Sharing of fragmented spectrums among several systems
- Asymmetric UL and DL spectrum allocation

*To attain another 'bit/Hz'*

- SU-MIMO for UL (2x2 or 2x4)
- Further enhancement of the current MIMO scheme

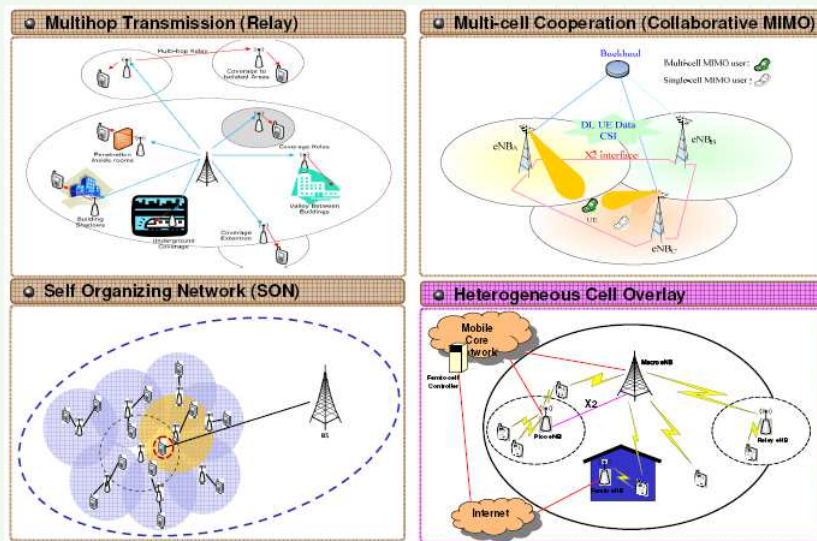
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# LTE-A improvements



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# LTE-A improvements



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# SAE nodes to meet QoS and revenue decrease challenges

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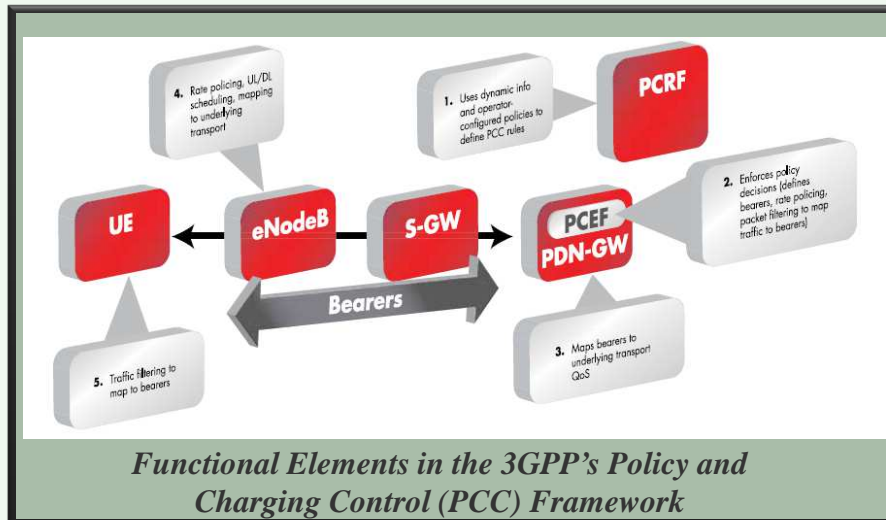
## DPI (Deep Packet Inspection)

- DPI = HW and SW solution that:
  - Monitors a network's data stream,
  - Identifies protocols and applications, inappropriate URLs, intrusion attempts and malware
- DPI inspects, reassembles and decompresses incoming packets, analyzes the code and passes data to appropriate applications and services.
- If malicious URLs or code are detected, the system can block them entirely.
- DPI can also be used by service providers to offer subscribers **different levels of access** (such as type of usage, data limits or bandwidth level), comply with regulations, **prioritize traffic**, adjust loads and gather statistical information.
- **DPI can recognize applications as data passes through the system, allocating each the resources they need.**

SECURITY	<ul style="list-style-type: none"><li>• Application Level Firewall</li><li>• AV, IDS/IPS, XML Threats, Content Filtering</li></ul>
COMPLIANCE	<ul style="list-style-type: none"><li>• Control Outbound Traffic</li><li>• Regulatory, Content Key Words, Illegal Content Sharing, Confidential Info</li></ul>
APPLICATION RECOGNITION	<ul style="list-style-type: none"><li>• Prioritize Traffic Based On Application Protocol Type</li><li>• Traffic Shaping, Load Balancing, P2P Blocking, SLA Enforcement, Network Monitoring</li></ul>
BILLING	<ul style="list-style-type: none"><li>• Charging Based On Traffic Type</li><li>• Tiered Plans</li></ul>

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## QoS management with the PCRF



**Thank you for  
your  
attention**