

Internet-of-Things for Development

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ITU Capacity Building Symposium
Kenya, 6-8 September 2016

Outline

1. Internet-of-Things

- ❖ Promises
- ❖ What lies ahead
- ❖ Reality check

2. Challenges

- ❖ Technical/Policy
- ❖ IoT4D Deployment

3. The ICTP Model

- ❖ Capacity Building
- ❖ Projects
- ❖ Training

4. Conclusion

Internet-of-Things (IoT)

- ❖ *“The Internet of Things (IoT) is the interconnection of uniquely identifiable embedded computing devices within the existing Internet infrastructure”*. (Source: [Wikipedia](#))
- ❖ *“The Internet of Things is not a single, unified network of connected devices, but rather a set of different technologies which can be put to work in coordination together at the service and to the ultimate benefit of people in both developed and developing economies. This set of Internet of Things technologies is realizing a vision of a miniaturized, embedded, automated environment of devices communicating constantly and automatically”*. (Source: [ITU Secretary-General](#))

Promises

❖ Access:

■ AnyTime:

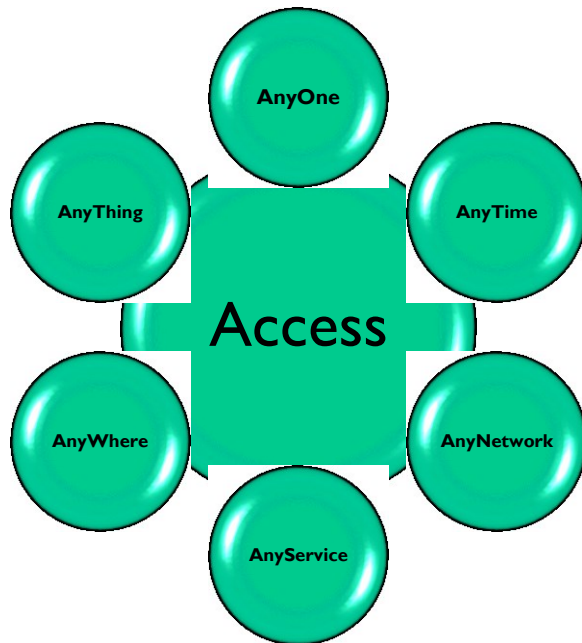
- Day
- Night

■ AnyWhere:

- On the move
- Indoors
- Outdoors
- Urban areas
- Rural areas

■ Anything:

- People
- Objects
- Data
- Programs



■ AnyOne:

- Old/Young
- Babies: born/unborn
- Handicaped/Healthy
- Illiterate/Literate
- Male/Female

■ AnyService:

- Pervasive service
- Explicit service
- Remote service
- Local service

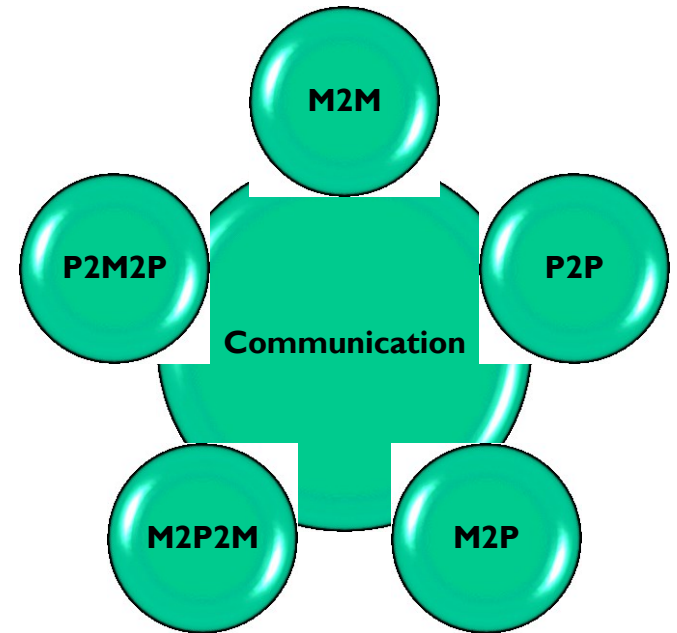
■ AnyNetwork:

- Multi protocol
- Multi technologies
- Multi OS

Promises

❖ Communication:

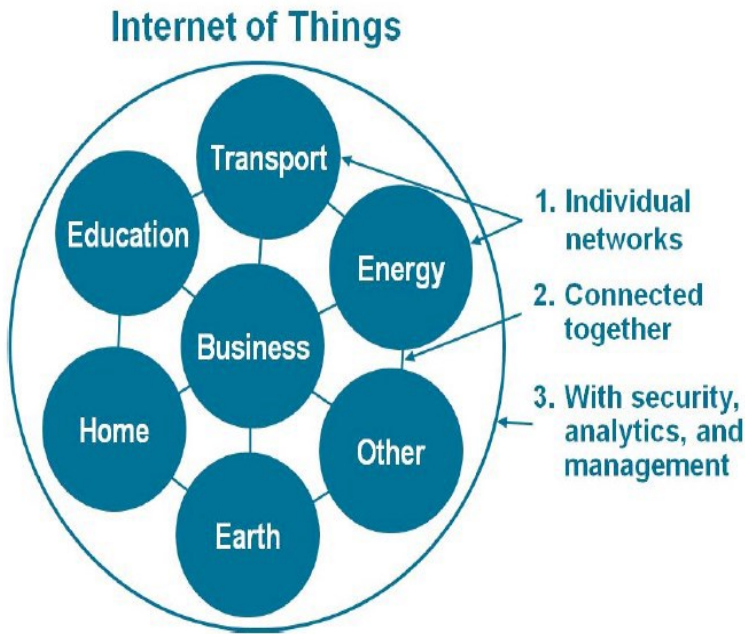
- Machine-to-Machine (M2M): E.g Washing machine communication with Tumble dryer in order to minimize power load
- Machine-to-People (M2P): Flower asking to be watered by the gardener.
- People-to-People (P2P): Traditional way with VoIP, emails, etc.



- People-in-the-middle(M2P2M): People mediating between smart objects.
- Machine-in-the-Middle (P2M2P): Smart object mediating between people.

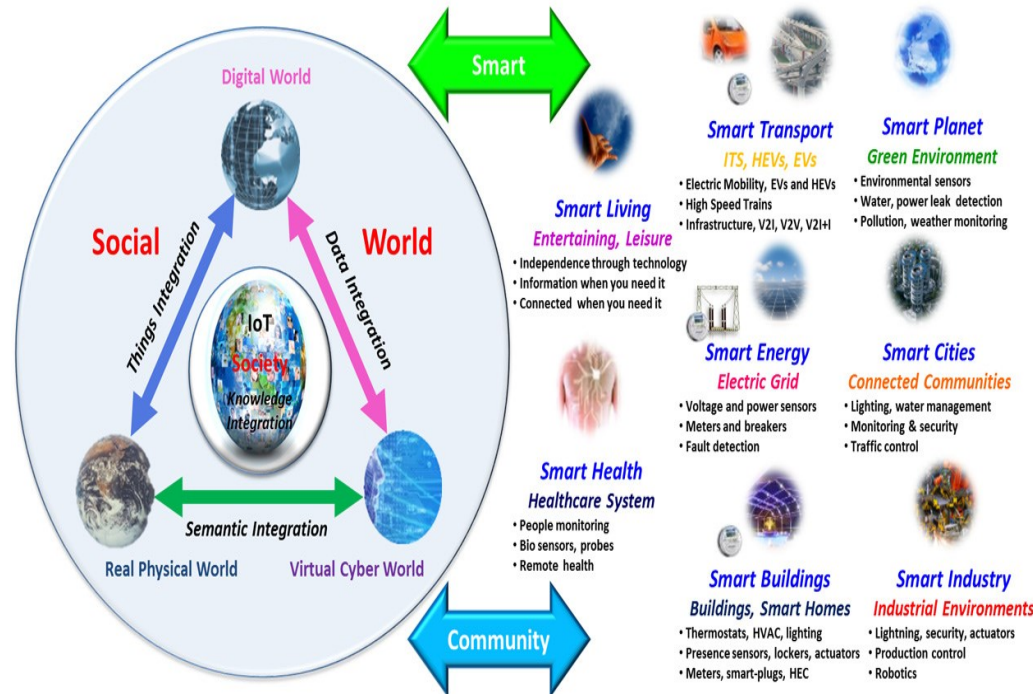
What lies ahead

- ❖ A network of networks in cars, buildings, etc.
- ❖ A smart world with smarter applications



Source: Cisco IBSG, April 2011

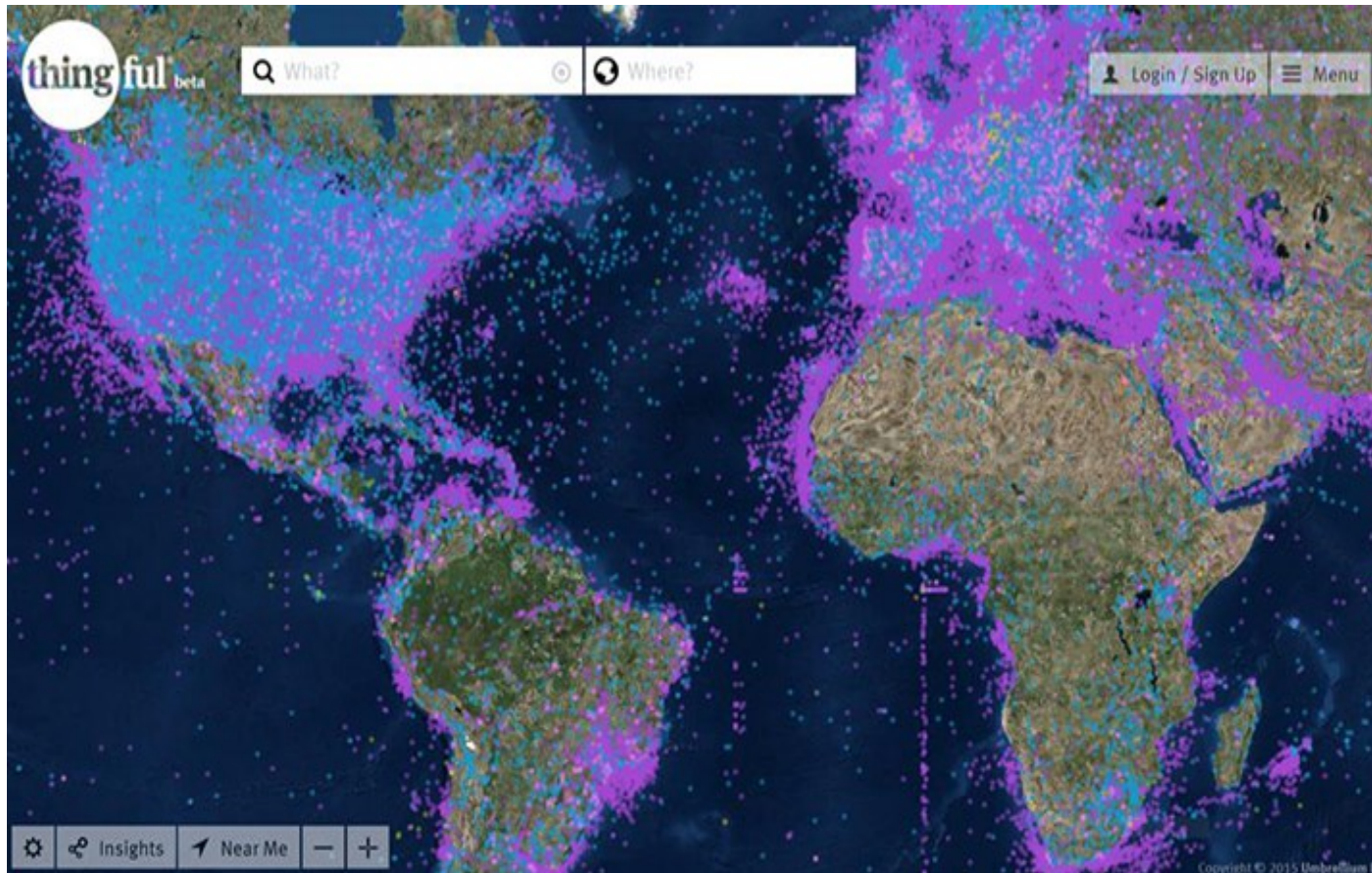
Source: Cisco IBSG



Source: River Publishers [1]

Reality Check

- ❖ IoT Visibility Gap Between North and South.



Source: <https://www.thingful.net/>

Outline

1. IoT and Big Data

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Challenges

❖ Technical

- Reliability
- Scalability
- Power
- Connectivity
- Cost
- Capacity
- Addressing: IPv6
- Innovation to boost local industry

❖ Hybrid

- Standards
- Interoperability
- Security
- Privacy
- Spectrum
- Bandwidth constraints

❖ Policy

- Data Localization
- Data Access and/or Openness
- Legacy Regulatory Models
- Cross-border Traffic
- Governance
- Innovation in terms of localization

❖ Many of these challenges are known, some have been addressed and/or are being addressed at a rapid pace in the Developed world.

❖ There remains issues for the developing world.

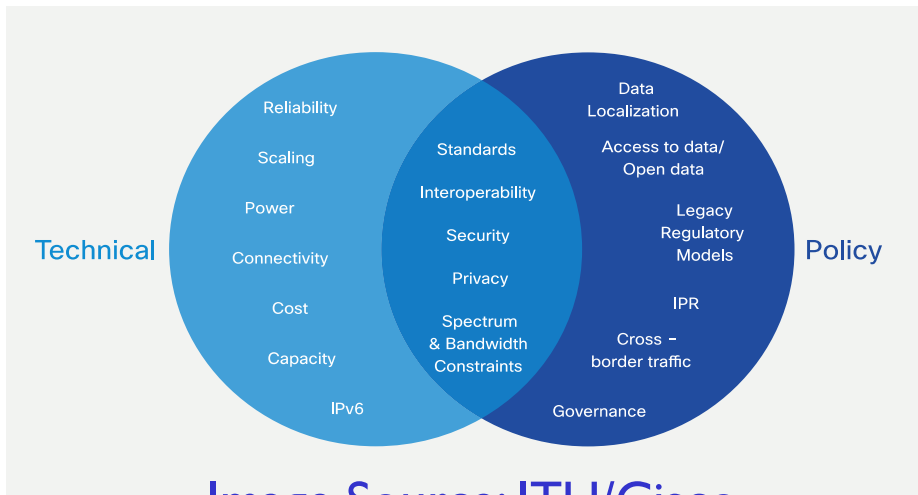


Image Source: ITU/Cisco

Challenges

❖ IoT deployment Challenges

- Lower cost of deployment: cost matters when resources are limited
- Long distance deployment: distances between villages may be quite long. Long range WSN using lower frequencies could be an option: e.g white space frequencies
- Sensor Interoperability: being able to mix sensors and software from different vendors is a wanted feature.
- Wireless Sensor openness: proprietary solutions could be an issue.
- Field deployment readiness: deployment may involve harsh environments
- Efficient Middleware Designs: adapted middleware to local needs is important.: e.g illiterate users

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The ICTP Model

❖ A three dimensional capacity building model targeting

■ Research through

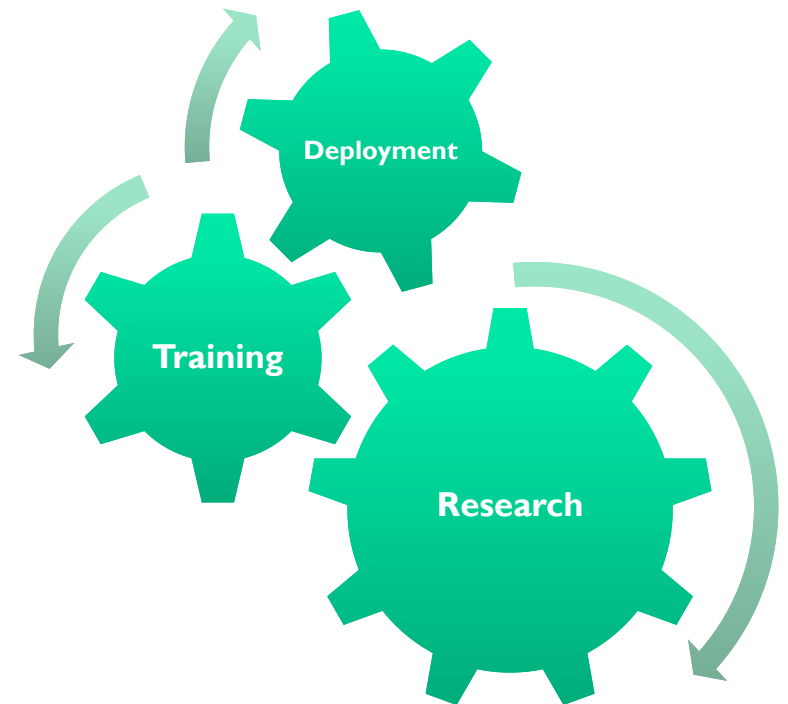
- Academic publications
- Books publications
- Technology observations
- Innovation but in the Open source

■ Hands-on Training in

- Wireless communication
- Internet-of-Things

■ Deployment

- After Training
- Training independent



Projects

❖ Robotic:

- Underground Mining Safety using Gas Sensors, RFID and Robots.
- IoT-in-Motion Platform for for Cooperative Data Mulling and Sensing using drones and ground-based sensors.

❖ Mobile learning:

- Mobile learning platforms for handicapped learners
- Mobile learning platforms for the deaf community
- Mobile learning platform for knowledge exchange: telegram robots

❖ Community Cloud Computing:

- Lightweight cloud computing for drought mitigation
- Lightweight cloud computing for Public health

❖ Cyber Healthcare:

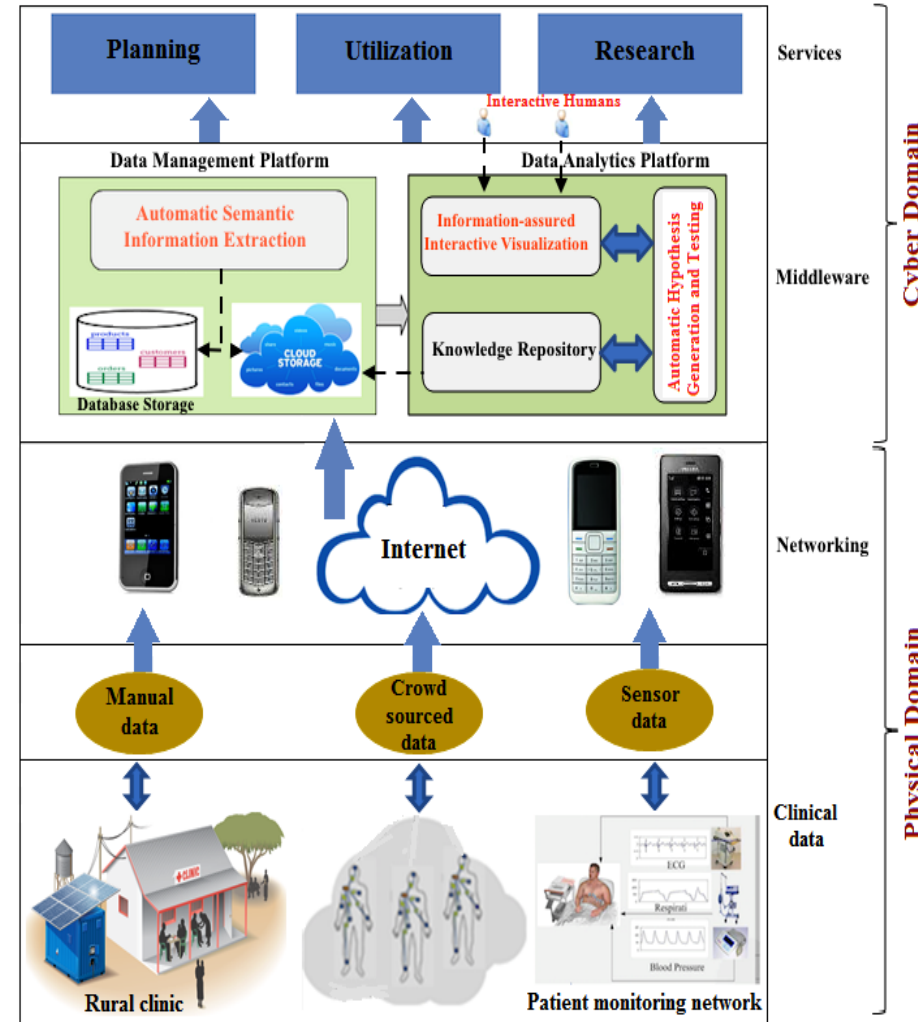
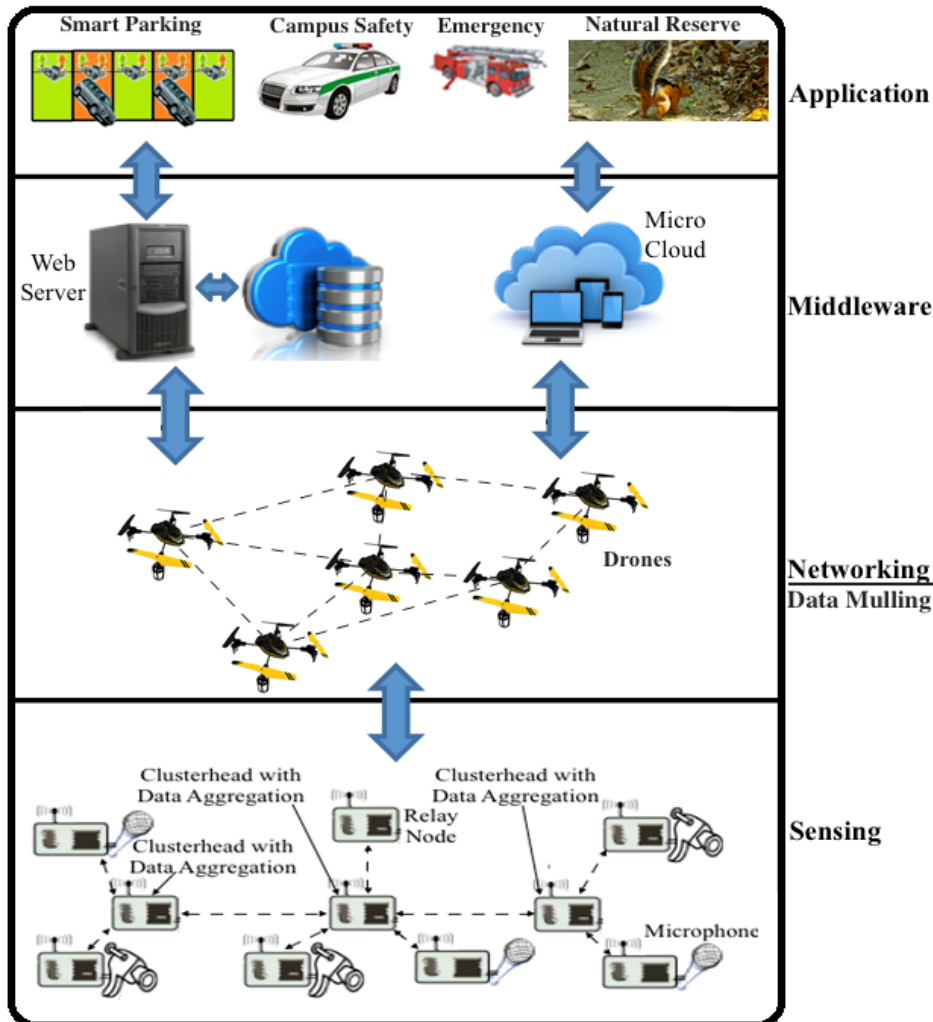
- Big Data for Bioinformatics
- Patient Prioritizations
- Medical Decision Support

❖ Many Others: Smart Energy, Pollution Monitoring, Public Safety, etc.

Internet of Things Platforms

IoT in Motion

Cyber-Healthcare



Training

- ❖ South Africa: IoT for public safety
- ❖ Benin: IoT for pollution monitoring
- ❖ Kenya: IoT for weather monitoring
- ❖ Ghana: IoT for pollution monitoring
- ❖ Malawi: IoT for water quality monitoring
- ❖ Rwanda: IoT for tea management
- ❖ DRC: IoT for pollution monitoring
- ❖ Senegal: IoT for smart cities
- ❖ Many workshops at ICTP/Trieste in Italy
- ❖ Current trainings in
 - Big Data
 - IoT-in-Motion

Conclusion

- ❖ IoT is a great opportunity for developing countries to leapfrog from scientifically disadvantaged nations into technology advanced nations.
- ❖ It may help closing the technology gap and boost scientific progress as it can help build and expand a knowledge society.
- ❖ It can, however, become a curse for developing nations if it is not adapted and deployed based on local needs and constraints.
- ❖ What is needed for developing nations is
 - Efficient capacity building and adapted IoT deployment models.
 - A strong willingness to use the technologies for the improvement of people safety, wellness, protection of the environment and resilience to natural and man-made disasters.
 - Moving research from proof-of-concept to the local industry: innovation.
 - Designing regulations and policies which are adapted for local needs and constraints.

Reference

[1] O. Vermesan & P. Friess, “Internet of Things – From Research and Innovation to Market Deployment”, Rivers Publishers 2014, ISBN: 978-87-93102-94-1